

Von: Veynom <veynom@swcombine.com>

Datum: Mit, 03. Jul. 2002 15:59:40 Europe/Berlin

An: 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny
Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, QuelDromaCombine@aol.com

Kopie: ranma@swcombine.com, disc00rd@swcombine.com, 'Veynom'
<veynom@swcombine.com>

Betreff: Let's solve the GE/DE problem

Greetings,

TheCombine Administration is mailing you in order to solve once and for all the GE/DE problems. The reasons of why we must solve this problem are explained in the attached PDF. The document has been reviewed and approved by all Admins (Veynom, Ranma, Disc00rd) and Assistants (Jorran Kale, Redbat, JodoKast, Homtelium, Orion, Anti-Tarkin). The content of this document is not to be contested. Please, read it carefully in order to know why the Administration wants the GE/DE problems to be solved.

This email is being sent to the following people:

- 3 Administrators (Veynom, Ranma, Disc00rd);
- 6 members of the GE HC(Charon, Correll Aintab, TreyConnel, Black Lodge, Voor, Kirov Quel-Droma);
- 6 members of the DE HC(Vodo Bonias, Knyte, Jennifer Dreighton, Quaxo, Uebles, GEsling);
- A BCC is sent to the 6Combine Assistants mentioned above.

The GE and DE members were selected upon their high position in their respective group, the time they spent in this game, and their level of serious and maturity. If Charon or Vodo thinks that someone should be absolutely added or replaced, then, please, mail me privately.

The Administration think that these talks should first happen between us and their consequences being then after visible to all. Once again, if the GE or DE strongly disagrees, inform the Administration. We will then make a public announcement on the SWCnews. We judge preferable not to do this in order to avoid the thousands of questions that will only waste our and your time.

The first parts of these talks will be OOC, as experience demonstrated that ICtalks would only lead to endless debate about technical details. Please do not waste time in looking for who is guilty of what. Only think to the game first, then to the Empire as a single entity, then to the Imperials, the men below you and toward who you have responsibilities, and finally to you. From there, we will see where the debates will lead us. The Administration hope they will be positive as a failure would lead to a drastic change in the conception of the Empire in this game (refer to the PDF).

The Administration of naturally ready to help as much as possible. We are ready to moderate these talks, to guide them or simply to let you proceed. We do hope the solution will be coming from you. We are also ready to provide guarantees about what will be decided here.

Finally, if any of you does not want to be part of all this process, please let us know and we will remove you. Be warned that you could loose your ICposition because of this after the talks but that the Administration will not punish you in anyway.

May the Force be with you,

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

The Combine and the Galactic Empire

1. Introduction

The environment of the Star Wars Combine has been centred on the galactic civil war between the Galactic Empire and the Rebel Alliance in a pre-“Return of the Jedi” era. In order to reach this objective, the Combine administration decided to give to both groups some massive means to become and remain the 2 most important groups of the Combine. The selected era only delimits the Star Wars technology that the Administration introduces in the game.

If we look closer, we notice that the Administration decided not to equip both group equally. The Galactic Empire initially received around 2400 ships, over 1600 vehicles and hundreds of millions of credits to spend on facilities and for the game expenses. Then, each time new kind of assets have been added to the game, the Empire has been either provided with some of these assets on a strict “need-to-play” basis or invited to buy some of the new equipment.

At the same time, the Rebel Alliance received fewer assets. While their inventory still classes them as second most powerful group, they are still intentionally weaker than the Empire. The purpose of this inequality was to create a game where the Empire would immediately be the most powerful group and the evil pole of the game, a pole that many would have wanted to fight, hence allowing the Rebel Alliance to gather support from the minor groups.

This vision was shared by the Administration and the first generations of Imperial leaders. This common vision lead to a bidirectional work where the Administration was creating a game and giving the Empire the resource to keep the post as defined previously by the Administration, and where many members of the Imperial High Command were directly helping the Combine by creating and proposing rules, providing feedback about games features, suggesting new features that were easy to add and would help the players a lot.

1. A partnership

The Imperial implication on the Combine development is rather easy to understand if we take a look at the history of the Combine creation. In 1998, the Galactic Empire was playing in another online simulation known as SWSim. When the SWSim closed, rather abruptly in June 1998, the Imperial members remained in close contacts for months until some of them decided to create their own game: the Combine. From there, it is easy to understand how many Imperials have always been directly involved in the development process. A few examples are listed below:

- Trey Connel: initial equipment list (ships, vehicles, items), Rules Team D, ...
- Piett: Force rules and training, ground combat and repair rules ...
- GEsling: Character Creation Guide, various rules ...
- Ranma: Combine marketing, news, CMG management ...
- Kiie: concerns about game security, various rules ...
- Lady Dyvel: permanent feedback ...
- Dreighton: Timeline, Mac ICIS ...
- Black Lodge: Senator since the Senate exists, NFG & ships rules ...
- And many, many others.

1. Departures and Consequences

The partnership between an Empire considered as evil by everyone and the Administration lasted for over 2 years, bringing a good spirit to the game and contributing greatly to its development. Unfortunately, with time, some of these players left the Empire for reasons as different as:

- Rejoining the Administration completely (Ranma, Veynom);
- Real life problems (Piett, Trey, ...);
- The Core incident;
- Others.

These departures lead so far to three important consequences.

First, the described partnership does not exist anymore. The Administration no more receives the feedback they need so much, but also, an important source of motivated helpers dried up. The tendency even went further as since several months, the Administration noticed that regularly, some Imperials were involved in the exploitations of bugs, loopholes, abuses of rules, ... (as detailing some of these abuses will not serve the purpose of this paper, we will not do it.).

The second consequence is the apparent segregation of the Empire from the game. In the past months, the Empire was not seen by the majority of the players. This segregation went as far as some orders to prevent low ranked Imperial to participate to game activities, and too often the Administration decisions have been deeply criticized. While some of the raised points were valid, unfortunately, no help was offered to solve them. In some cases, the situation even took a dramatic approach when the Empire was trying to gather all players to boycott the game (in a mail from J. Charon on January 6, 2002) and this in the back of the Administration.

To be totally honest, the Administration recognizes that in the last past days, some efforts have been made in the right direction. These efforts included contacts with the Administration and visible signs of activity and interaction with the rest of the game community.

Finally, the last visible consequence is the change of mentality of the Empire concerning their game position. The Empire refused to keep using the “evil and oppressive” politics that was theirs so far, mainly arguing that it was their right to select their path. However, the Administration have noticed several negative side-effects of this behaviour. These effects were described and quantified in response to a mail of IWAssassin on June 23, 2002. This mail has been copied below:

Since a few weeks or even months, we came to the conclusion that the key element of the Combine gameplay is the Empire. The entire game relies on the war of people against the ruling

Empire (RA, Rinc, ...) or sometimes simply to how some could survive in the SWC galaxy with the Empire at their door (Hapes, ...). Because of that, the Empire is a key to the success of our game. The Empire has to play the evil pole of this game, or more commonly the "bad guys". An active, imaginative and demonstrative evil Empire is needed for the quality of the game. I would like to attract your attention on each word of the previous sentence.

- Active: the Empire must be seen, must play as being the leading group of the game. They take actions, the others react to them.
- Imaginative: the Empire has to regularly find ways to remind to the players who they are and what they are.
- Demonstrative: the Empire must be seen by all players. Everyone must be made aware of the Imperial domination.
- Evil: Yes, they must be evil, almost hated by their opponents. For the war to happen, they have to give the others reasons to rebel. One of the master keys of the current GE tactic is "We give no reason to people to rebel, so we won the war.". The problem of such reasoning is that it is killing the game. The GE is not winning any war, they prevent any war to happen (which could be good in another game) but with that strategy, they cancel the main plot of the Combine. Star Wars is about wars. People are here to participate in a conflict.

Now that I explained how an evil Empire is a necessity of our game, I will talk about Imperials groups. We have noticed that having 2 Imperial groups is creating confusion among the new players. They do not know who to join, what to do and are often a bit lost. GE, DE, one is the ruling powerful group but the other is the evil one. I want to play a powerful and evil character, where do I go to ? Moreover, this confusion has a price, a price that I can directly convert into membership loss. Since the Core creation, the Combine active membership increased from over 1300 to over 2500 active members. We almost doubled our membership. Unfortunately, on the same time, the Imperial membership did NOT increase. The GE has still the same number of active players than there was when I was still playing. Of course, part of this membership stagnation is explained by the DE membership but this is not the only factor. 2 years ago, the Empire was representing 20-25 % of the Combine ... today it represents barely 10-13%. Because of that kind of weakness, group opposing to the Imperials are not getting the influx of membership they should. You would recognize that there is a problem ... The Admins conclude that 2 Imperial groups create confusion among the players and that 1 united Empire would gather more members than simply the sum of the GE and DE memberships.

A small note to make sure you noticed that until now, I was not hunting any guilty behaviors or people to condemn. I am more interested in the facts and their consequences than who made what. Back to the next topic now.

Contacts ... indeed, you heard something. This is utterly normal as we have openly talked about this with high members from both the GE (Aintab, Voor, BL, Connel, Skynet, ...) and DE (Simms, Dreighton, Vodo, Quaxo...), and between us (Admins and assistants). You would be surprised to know how many of these want a single Empire. We talk to members of each (main) group. Our view is not 1 side-limited as you seem to think. I also have frequent contacts with people outside these groups who give their opinions about the GE/DE situation (Jessy James, Relm, Piett, Khan, Fro, ...). We even take the time to read (and reply to) your mails, and listen to you (or Syn).

Now, about a possible admin action. We give much importance to the success of our game, on short and long range. This implies for us the responsibility of providing a good plot to the members ... a united evil Empire is definitively our conclusion. How to reach it ?

Obviously, we did not and will never "kill" Charon and place Vodo on the throne. That idea never crossed our minds, as opposed to what some may think. We do not care of who is on the throne. For us, it could as well be Charon, Vodo, Black Lodge or Connel (if I could choose, it would be Piett). The Emperor is not the Empire and only the Empire is important for the game. The Emperor may change every now and then (like we saw). Our action could more look like putting 10 high DE and GE members in the same room and force them to talk and find a solution. With no solution after a time, we would kill them all and select the next 10 in lines. Another idea would be to link the Empire to the administration so that we may ensure the Empire has its role.

It is our admin duty to provide a good game, both technically and qualitatively. Unfortunately, we have been deliberately ignored, insulted or despised by the group which has the most important role on our game and refuses to accept it. So whatever we will do, some will leave. It will be a temporary problem that will have large beneficial consequences for the game's future. We prefer to assume a load of craps now and get some thanks later than supporting perpetual craps, no thanks and a very bad game ambiance.

1. Conclusion

The Administration will now force the merge of both Imperial groups. We are aware that our interference may push some players to leave the game, but fact tends to prove that in the long range, this is the only solution. We would prefer seeing an OOC solution coming from the members and leading later to an IC solution rather than a brutal interference. In the very unfortunate case of another failure with bad effects on the game, the remaining solutions would be to either have an Empire controlled by the Administration or a redistribution of assets in order to give to those who are currently filling the Empire role the means of their politics.

In any case, the Administration will from now on be more severe regarding the CMG's OOC attitude, toward other players, toward other games, and toward the Administration or people working for the Combine. It is part of the CMG leaders responsibilities to enforce a *discipline of play* to their members, and these responsibilities are even more important for the largest groups. A constructive attitude is necessary to the game as it directly contributes to a sane game atmosphere by showing a good example of fair play.

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mit, 03. Jul. 2002 18:58:36 Europe/Berlin

An: 'Veynom' <veynom@swcombine.com>, 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, Manny Flores <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, QuelDromaCombine@aol.com

Kopie: ranma@swcombine.com, disc00rd@swcombine.com

Betreff: RE: Let's solve the GE/DE problem

[Veynom et al.](#)

I was very pleased to read your message. As your administration team is no doubt aware, I have been working towards a merger with the GE since becoming Emperor of the DE almost one year ago. In fact, I know that Piett was also involved in merger talks before he had to leave for RL reasons.

Black-Lodge and I have been involved in some conversations regarding merger implications as recently as last week. Black-Lodge and I have also been witness to the negative implications of a splintered Empire and have been working on various strategies to make this happen. Our latest attempt to work towards a merger was considered un-important by the powers that be within the GE. Black-lodge and I had gone through great lengths to organize a red scenario where a VSD would be returned as a sign of good faith towards the building of a more strengthened relationship. An in character meet and greet between various high command members from both sides was also recommended, so that both sides would get to know each others characters a little better. We felt that this would also help to pave the way towards a merger. Unfortunately, the GE HQ decided it was not an especially important matter. I do thank Black-lodge, for his willingness to participate by himself (assuming the risks of a red scenario), in order to keep the merger process moving forward.

The group of individuals selected on each side of this issue are more than capable of working

through these details. Some are more worthy than others and will become evident as the process continues.

The Game

I love this game. I enjoy the role playing. I enjoy the interaction. I enjoy the imagination that each member of this game brings to the table. I intend to work towards the preservation of this game and intend to work with the admins to make sure the game is played in a way that allows for the most activity, etc.

I took control of the DE less than one year ago. We have doubled our membership and have increased our activity rate. We even have a dedicated, in character RPG board, where members are forced to abide by the rules of RED SCENARIOS (Anti Tarkin). This has been a very good tool for keeping our members active, happy and interested in the game. Each movement in the DB must be matched and RPed on this board. We even encourage this to happen while a player is in hyperspace, so they do not become board. Please take a look. I would like to see this format used with the Empires are merged.

<http://www.the-galactic-empire.de/forum/index.php>

I state this, because it provides evidence that I (and those I have selected to be a part of the DE HQ) am interested in exploring various options that improve the quality of the game. The admins seems very interested in attrition and activity levels. These are two issues that I am also very concerned with.

The Empire

I concur that the Galactic Empire must abide by the fundamental behavior outlined in the Star Wars Movies. The leadership of the Empire, even when it was known as the Republic, has always been one of calculated manipulation and evil. The policies of the Empire, under the rule of Palpatine, was oppressive. Oppressive enough to warrant the desire for rebellion against these policies. There must be a motive or rebellion does not exist. That requires stepping outside the box of what is considered ethical, and becoming creative. I arranged something like with Choiboco and the Wookie Massacre. I worked towards this goal with the Kessel Prisons. I currently aim for this objective with the Sith, and their methods for dominance. You must create an environment where you are hated and feared, or the Rebellion will disappear.

I am most certain onboard with this administrative objective.

The Imperial Officers

You will find that the Imperial officers will do what you tell them to do. If they do not do what you tell them to do, then they can go join the Rebellion. This is not a democracy. If they are not invited to participate in a discussion, their feedback is irrelevant. You unveil a new structure to the imperial officers on both sides and state it as matter of fact and solicit no feedback. There will always be complainers. They are not important to this discussion. I already informed the members of the DE several months ago that I was working toward a merger and that many of them would not have the same roles that they currently have, and that they would need to get over it and apply that negative energy to doing the very best that they can do in their new role.

The discussions will need to take place at this level. If someone is sharing information or soliciting the feedback of someone that is not on this group, or details of our conversation end up on a message board debate, I will suggest that this person be not only removed from this discussion, but removed from the GE/DE and quite possibly even the game. I will not be a part of the bullshit that was byproduct to the VSD and Kiltar defection.

Objectives

We have several action items that must be achieved. However, the size of this COMMITTEE is too large to allow for any real forward movement. We must break this group into smaller more focused

groups. We must take into account the IC abilities of the players (i.e. Darth Knyte being the third most powerful character in the game - a Darth Vader type) as well as their OOC abilities, when addressing any of the action items listed below.

Action Items

1). We must agree on an Emperor.

I suggest that Black-Lodge, Voor, Charon, Dreighton, Quaxo and Myself be assigned to this committee.

Allow me to state the obvious. I would like Vodo to be Emperor. Charon would probably like Charon to be Emperor. I will state some of the reasons as to why Vodo would make a good candidate.

Vodo is arguably the most powerful character in the game. Relm would be the person to argue since he and I have the same overall strengths in the force. We have different force skills, but the same overall force points. That makes Relm and Vodo the most powerful characters in the game. Relm is the leader of the RA and the Jedi. In order to defeat the RA and the JEDI, you require the services of the Sith. Relm could use his force powers to manipulate the leader of the GE, if his mind were not capable of defeating the suggestions of a Jedi. Given that RELM is the most powerful Jedi, there is no character that exists, other than Vodo, Darth Knyte and quite possibly Darth Sedules, that can put up enough resistance to defeat Relm's attempts. You fight fire with fire.

Vodo is also a very evil character, and is someone that is easily disliked. His methods and role plays are in accord with the methods used by Palpatine and Darth Vader. A notoriously evil character will fulfill the admins request that the Galactic Empire function in its traditionally accepted fashion. Part of the reason we have seen the size of the DE double, making it the third largest CMG, and the size of the GE remain stagnant, has to do with the notoriety that Vodo brings to the table in regards to his evillness. He is the Dark Master of the Sith and he plays that role perfectly.

It was once considered that Vodo's weak point would be his organizational skills (which has alot to do with OOC behavior and ability). Ranma, Veynom and others have been very pleased with how well I am able to keep things organized and delegated appropriately. I am educated IRL and have significant secular employment responsibilities that require I have strong organizational skills. Ranma and Veynom's negative perception regarding my organizational abilities stemmed from a lack of exposure to these abilities. I always wanted to play this game completely in character all of the time. Ranma figured me to be an asshole IRL in addition to IC and dismissed my abilities. Veynom did not see my abilities in action, given my desire to always remain in character. I believe I have proven them wrong and they are pleased with how I have conducted myself. Black-lodge has also been witness to my abilities to keep people active, involved, interested and organized.

I suggest that we each be as pragmatic and realistic as possible and work towards deciding whether Charon would make a better Emperor than Vodo. This will be something very important to decide OOC and work towards IC.

I do not intend to start mud slinging, however it is important to point out (while being pragmatic), that the Dark Empire exists because the leadership of the Galactic Empire, was not in compliance with the traditional behavior of the Galactic Empire. They had begun to practice policies that were too nice, etc. (refer to Veynom's PDF). This policy has not shifted since the Dark Empire's separation from the Galactic Empire. The Dark Empire is comprised of officers that felt that their desire to be a part of an evil group, was better served elsewhere.

2). High Command Hierarchy

I suggest that everyone not assigned to the committee above be assigned to this group.

This group will outline the High Command. The High Command should be broken up into the following segments:

- Executive Command (i.e. Emperor and his top cabinet aides).
- High Command (all HQ level players)
- Military Command (Minister of defense, navy and army leaders, intel)
- Executive Government Command (i.e. governors and moffs).
- Intelligence Command
- Government Command (i.e. personnel, assignment, war college, etc).

3). Fleet Assignment/Army Position Assignment/Ship Assignment

I do not have any specific recommendations on the committee for this group. This will be a very tough one. This will require taking both member lists, looking at current fleets (Farkir, Bastion, Vortex, etc.), creating fleet leaders, members to these fleets, and then making sure they have ships, etc. I believe that the transport line (transporting new members to HQ for training) should also be a part of this process. We have a member, Maximus Archer, who has done a fantastic job in flying across the galaxies, picking up new recruits.

This is all I have to say at this time. I look forward to the feedback that this message solicits.

Von: José María Enguita <chema@isa.uniovi.es>

Datum: Mit, 03. Jul. 2002 19:47:13 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>, 'Veynom' <veynom@swcombine.com>, 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, QuelDromaCombine@aol.com

Kopie: ranma@swcombine.com, disc00rd@swcombine.com

Betreff: RE: Let's solve the GE/DE problem

Greetings,

I must say I am very pleased this first step has been taken. I, among many other veterans not necessarily from GE/DE, understand that this game needs a united Empire for the reasons the Adminstration stated in his file.

I have currently no time to make this long, so I will stick to the main point I would like to put on the table:

Before we all start stating how to solve things IC, who should become Emperor or the future GE structure (though ideas brought from Vodo are very good, I'm sure most of the people at this meeting will be able to give at least as good ideas), I think we should notice that every past attempt for a united Empire started this same way. And none worked.

I think the key point is to start the discussion from those aspects we all agree, instead those we could disagree. I think this approach is important.

Of course also important is to do this from a completely OOC pov. I ensure you I have forgotten about my char as I speak and I won't doubt in killing him if it could benefit the outcome of this discussion.

The admin has spoken and told us about their concerns. I agree with them and I am sure we all will agree at least on most points. Even if given that this is a RPG game and the Admin are the owners and runners of it, so they do not

need us to agree in how they *see* the game and how they want it to develop (because it is THEIR game).

So I suppose we all see the need of a united Empire, forgetting about IC matters, where we all can help this game to enhance, following the directives set by the admin from now on and using every resource available to help them and the game itself. Are we all willing to do this above all other IC interests?

I say yes.

José María "Quaxo" Enguita
UIN: 12370526

"Questions about the security protocol? Detected a security hazard? contact ICSO@imperialcore.com"

Von: "J. Dreighton" <dreighton@pohlke.de>

Datum: Mit, 03. Jul. 2002 21:08:30 Europe/Berlin

An: Veynom <veynom@swcombine.com>

Kopie: 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: Let's solve the GE/DE problem

Antwort an: dreighton@pohlke.de

So are we in talks already? :-)

I think we should agree on how we should handle this. I mean this from a very practical side of things. Who should be in the talks, shall we use a messageboard or a mailinglist? Do we have a fixed time frame (I would recommend this strongly)? Who should lead the discussion?

Just one note about IC and OOC: I already pointed out to the admins, that I would like to handle this more IC than OOC. IC is more important to me. Also I think that it would be by far easier to find an IC solution than an OOC one. Of course both can not be completely seperated from each other.

I think when Quaxo said we have to handle this OOC he ment: We have to think about the greater good, not our personal point of view, our personal hurt feelings. I think I'm able to do so to a large extent, but I may even be more so IC.

Talking about hurt feelings: I think we will also have to talk about the things that hurt us or prevented a solution in the past. Not to justify our actions. This leads nowhere. But we will have to look at what is tolerable for both sides. This included stating and agreeing on what is not.

Dreighton

Von: Jodo Kast <jodokast@imperialcore.com>
Datum: Mit, 03. Jul. 2002 21:37:59 Europe/Berlin
An: quaxo@navegalia.com
Betreff: Fw: Felix's talk with Vodo redux

----- Original Message -----

From: <evanian2@cs.com>
To: <disc00rd@swcombine.com>; <redbat@swcombine.com>;
<cyrus@edu.ludvika.se>; <jodokast@swcombine.com>; <drfro@holo.swcombine.com>
Sent: Wednesday, July 03, 2002 9:14 PM
Subject: Felix's talk with Vodo redux

1 attachment

Darque 7/3/2002 12:56 PM the admin has enlisted me to talk with you

and Charon to attempt to create a player solution to the GE/DE merger before they

have

this conference. It would be better to

walk

in with a solution vs in a fighting

mode.

Emperor 7/3/2002 12:57 PM Nods.. have you read my email to the group?

Emperor 7/3/2002 12:57 PM what is your mailo address?

Darque 7/3/2002 12:57 PM No. I don't think so. May I?

Evanian2@cs.com

Emperor 7/3/2002 12:58 PM i just sent it

Darque 7/3/2002 12:58 PM checking ...brb.

as for you and I, shall we let bygones

be just

that and start over? :)

Darque 7/3/2002 1:02 PM no response?

Darque 7/3/2002 1:07 PM Ok. I have read the letter. Are you around?

Darque 7/3/2002 1:08 PM I figure you are at the office and busy. I will hover. Give me a shout when you return.

Emperor 7/3/2002 1:08 PM back

Emperor 7/3/2002 1:09 PM had to run over and talk to someone.. i intend
want to on taking a long weekend.. and do not
be bothered when I head to the beach.. a little busy.. but okay

Darque 7/3/2002 1:09 PM understood. me too this weekend.

past To my first point...shall we put the
behind us?

Emperor 7/3/2002 1:09 PM Sure...

Emperor 7/3/2002 1:10 PM even through your character is working with
the rebels

Darque 7/3/2002 1:10 PM ya, We are ooc here, don't know about the
character stuff. that will all change
with the merger anyway.

Emperor 7/3/2002 1:11 PM ok

Darque 7/3/2002 1:11 PM phone...brb

Darque 7/3/2002 1:13 PM back.

rather than My purpose is simple. If we can come to
immeasurably solution - one made by the players
heads the admin - the fallout will be
smaller than if we go to committee and
start to roll.

lives Admin has assured me they don't care who
I and who dies, just that things get done.
anyone, don't think they would actually kill
but they make their point.

looking for So, with that in mind, let's start
I common group between you and Charon, and
intermediary to will act as the admin's player
Charon facilitate. If you are open to that.
gives a go to it.

Emperor 7/3/2002 1:14 PM u stpoke to charon already?

Darque 7/3/2002 1:14 PM yes. I couldn't find your contact and had to track it down through seconds since I am at the office.

Darque 7/3/2002 1:15 PM got to you as soon as I could.

Emperor 7/3/2002 1:15 PM charon agreed to allow you to mediate in the middle?

Darque 7/3/2002 1:15 PM yes he did

Emperor 7/3/2002 1:16 PM ok.. i agree.

Darque 7/3/2002 1:16 PM Actually, Charon wanted me to talk with Connell first and then work with you and Simms.

Admin had a different take and I am sure

Charon wouldn't mind since my role is a the

behest of the admin...

Darque 7/3/2002 1:16 PM Ok. Then I look forward to helping facilitate between the two of you.

Emperor 7/3/2002 1:16 PM What did he want you to talk to Connell about?

Darque 7/3/2002 1:18 PM He wanted me to talk with Connell so I didn't step on toes and come to you as an ooc player.

The admin tap this morning modifies

that a bit. Make sense? Anyway...

give me a For want of a better term, could you other list of 'demands' from the DE camp? In

happen words, the wish list to make this all

negotiation, equitably. Rather than a hostile

point if you could think of it from the stand

have of compromise, I would appreciate it. I

address asked the same of C. I will compare and contrast these wishes and see where the sticking points are and then we can

them.

changes I feel he is much more willing to make

now.

Emperor 7/3/2002 1:19 PM I will share some things Black-Lodge and I worked on..

Darque 7/3/2002 1:19 PM That would be great. Same email would be wonderful. evanian2@cs.com

Emperor 7/3/2002 1:19 PM Vodo as Emperor and someone from the GE as the 2nd in command..

Emperor 7/3/2002 1:20 PM (no emails.. it was all ICQ)

Darque 7/3/2002 1:20 PM ok

Emperor 7/3/2002 1:20 PM blacklodge was ready to present that... we discussed pros and cons... and it just does

not make sense to have the most powerful character submissive to someone when that someone can have their mind IC crushed from this person while not even in that person;'s direct presence

Darque 7/3/2002 1:21 PM ok

Emperor 7/3/2002 1:21 PM blacklodge concurred... he wanted to clean house of some of the GE members

Emperor 7/3/2002 1:21 PM I was opposed to that

Emperor 7/3/2002 1:22 PM however... i do not want OOC complainers or people who refuse to play the game IC in any empire

Darque 7/3/2002 1:22 PM yes, this is true.

Emperor 7/3/2002 1:22 PM they will get expelled from CMG... and I will also ask that they get expelled from the game

Emperor 7/3/2002 1:22 PM I hate to say it.. but unless aintab proves different.... veynom will be getting rid of him.. since he refused to play IC

Darque 7/3/2002 1:23 PM I don't really want to personalize this or talk about any particular player in truth. My goal is to objectively bond the groups together to the best interest of the Combine, but I appreciate your position.

Emperor 7/3/2002 1:23 PM I would like the Sith to be under the instruction of Darth Knyte.. since

legally he
to
Empire
Sith...
role in
is the only that has enough enough skill
train these users (besides me)... The
needs two Imperial Executors that are
the SITH MUST play a VERY predominate
the Empire

Emperor 7/3/2002 1:23 PM as they did when palpatine and vader ran the show

Darque 7/3/2002 1:24 PM ok. Please continue. I am basically in listening mode at the moment.

Emperor 7/3/2002 1:24 PM The Empire must be transformed into evil...
they service the needs of their
nationalized
CMG's just as logn as their needs are
serviced... etc etc..

Emperor 7/3/2002 1:25 PM I want to see the Empire the way the Empire
should be... but... if i am made
Emperor,
talk too
that is how it will be.. so lets not
much about that...

Emperor 7/3/2002 1:25 PM I think the HQ should be made fairly..
perhaps
done in a draft format

Emperor 7/3/2002 1:26 PM I suggest Vodo = Emperor / Charon= Chief of
Operations (number two man)...

Emperor 7/3/2002 1:26 PM He and I can take turns creating an HQ, to
ensure that it is done fairly.

Emperor 7/3/2002 1:26 PM I have my personal preferences.. he has
his....

Emperor 7/3/2002 1:26 PM I like many of the GE officers in his HQ...
and I hope he likes many of mine

Emperor 7/3/2002 1:27 PM I am done..

Emperor 7/3/2002 1:27 PM I do not have many demands..

Emperor 7/3/2002 1:27 PM Oh.. one more demand..

Emperor 7/3/2002 1:28 PM Things need to be done IC.. and the GE must
begin to Role Play.. I have a board
setup that
can accomodate this

Darque 7/3/2002 1:29 PM ok. Is there anything else? Positions and
rank for people, etc? Simply the things
we

have talked about here are the main
concerns?

Emperor 7/3/2002 1:30 PM The positions and ranks of people should be handled based on ability... proven
ability...
the
this for
any
know
most
that
DE.
charge of

i hate to sound biased. But the DE is most active CMG in the game. I know fact. The DE has grown the most than other CMG over the last nine months. I this for fact. The GE is one of the inactivem and has not grown at all... says alot about the people inside the Ability should determine who is in what.

Emperor 7/3/2002 1:31 PM but.. my men and women are prepared for change
is
pit of
now to

in role... granted the correct emperor named.. they do not want to fall into a inactivity by leaving what they think be very fun

Darque 7/3/2002 1:32 PM (well, you do sound biased :) I am too. The most active CMG in the game is IF that grew
keeping

900% in the past 30 days, but who is score)

Emperor 7/3/2002 1:33 PM one member to six members may have a greater percentage, but if you were to weight it against growth of that size from a larger base, things are different.

Emperor 7/3/2002 1:33 PM *chuckles* I know your group has grown..
Not
the

as large and active as the DE. I have statistics on all groups.

Darque 7/3/2002 1:34 PM so...that last part...."granted the correct Emperor is named" lends one to think
that if
be at

the 'incorrect' Emperor is named we will square 1.

Emperor 7/3/2002 1:34 PM Unfortunantly, that is an integral part of all of this.

Emperor 7/3/2002 1:36 PM a bad emperor can drive a new plan..

Darque 7/3/2002 1:39 PM please be more clear...in other words, if not you, then who would be acceptable?

Emperor 7/3/2002 1:42 PM blacklodge is the only other acceptable candidate

Darque 7/3/2002 1:43 PM ok. so if Blacklodge were Emperor, you would be ok with that?

Emperor 7/3/2002 1:43 PM but that is based on my being forced to suggest an alternative...

Darque 7/3/2002 1:44 PM True. I don't see Charon feeling any different from his perspective.

Truthfully I
alternative
you
a bit.
see you both being removed and an
holding the throne from what the two of
are saying so far, unless things change

Emperor 7/3/2002 1:44 PM it does not make sense, is my biggest problem.

that
of the
hyperspace
by
reason
Vodo can
no
to
It does not make sense to have someone
is not the Master of the Sith in charge
Empire. Admiral Viet came out of
too fast and he was killed on the spot
Darth Vader. How can you logically
that a non-force user can be Emperor.
death choke the hell out of charon with
accountability that can be implemented
deter him otherwise.

Emperor 7/3/2002 1:45 PM That won't happen either.

Darque 7/3/2002 1:46 PM It is not my reasoning but the Admin's that matters. Truth is, from what I know,
your
would
come
force powers were granted. It has been posited that one method to moderate them
be to remove them. I don't know how to

down on that one but it seems harsh. I
don't like to see things taken from people
acquire regardless of the means they used to
them.

Emperor 7/3/2002 1:51 PM Veynom will decide if we do not come to an
agreement... the final two points in his
PDF stated: If an agreement is not made,
then the group that more closely practices the
policies of the Empire will receive a transfer of
assets and be called the Empire. 2).
The admins will manage the Empire... the
pressure is on the GE, since they are the
resistant ones and have always be the resistant
ones to changing their mode of behavior as it
relates to proper role play of the GE. The
pressure is not on me. I am willing to work
towards any solution. But I will not be backed
into a corner. We are hear right now with an
admin forced situation because of Charon.. not
me..

Emperor 7/3/2002 1:51 PM that needs to be remembered very clearly.

Emperor 7/3/2002 1:52 PM My force ability was NOT GRANTED. Being made
the Master of the Dark Side WAS
granted.. no different than Piett was granted Master
of the Force and no different than Relm and
Baas being granted masters of the light.

Emperor 7/3/2002 1:52 PM All the masters had their powers granted...
not of us were given powers that we did
not already have before.

Darque 7/3/2002 1:52 PM no shouting needed, simply telling you what
had been posited.

Emperor 7/3/2002 1:54 PM I just dont think you understand. Things
will be done fairly. Yet, I will not be made
a

GE
in the
victim of someone elses impotence. The
have the burden of proof. My proof is
pudding.

Darque 7/3/2002 1:57 PM Ok. Well, on that note, I think I understand
where you are coming from. Are any of
your
requests mutable, or are they graven in
stone?

Emperor 7/3/2002 1:57 PM i just noticed that you said no shouting.. i
am just emphasizing certain points...
sorry

Darque 7/3/2002 1:57 PM np :)

Emperor 7/3/2002 1:58 PM Seriously, Felix... I have been working
towards a merger for 12 months... with
the GE
to work
refusing and doing everything possible
towards
against it. Even Piett was working
one during the Ashes.. Charon refused.

Emperor 7/3/2002 1:59 PM Now.. the admins are saying put up or shut
up,
asses..
and the GE is scrambling to save their
now
they were all told this day was coming..
learn
they want the group that was willing to
concead before to concead now. they
nothing this way.. except that they can
continue doing what they want.

Darque 7/3/2002 2:01 PM Actually, I was the negotiator between Piett,
Simms and Charon. I know exactly what
transpired. It was actually close but
for
some points you have not raised. Is
that is
sticking
the case, I think we have only one
doesn't
point. The throne. I predict the admin
places someone else there if something
change. This is their current bent.

Emperor 7/3/2002 2:03 PM I doubt it.

Emperor 7/3/2002 2:03 PM The other issue are the Sith...

Emperor 7/3/2002 2:04 PM The Emperor needs to have the Force.

Emperor 7/3/2002 2:05 PM I know what you PERSONALLY want. You want
whatever benefits your CMG. Does Charon

know
ships at
 that your has a shipyard pumping out
 the Rebels hidden base?

Emperor 7/3/2002 2:06 PM You know that Vodo will not be friends with
 Felix and IF. You know that Charon,
being a
 nice emperor, will be friends with
whomever.

Darque 7/3/2002 2:06 PM well, I don't really like your implication.
I
 am here to be as objective as possible.

more
around
 Ok. Well, I need to run. If you have
 for me please email me and I will be
 tonight to talk more.

Emperor 7/3/2002 2:06 PM I appreciate what you are trying to do..
but..
mediator
 I am going to ask that a different
 being placed here..

Darque 7/3/2002 2:07 PM and threatening the mediator OOC regarding IC
 stuff is bad form :)

Emperor 7/3/2002 2:07 PM You are biased....

Emperor 7/3/2002 2:07 PM no threat. i am speculating on the results
of
 both sides.

Darque 7/3/2002 2:07 PM Everyone is biased Vodo. I am also and old
 man who can be objective however, so
 regardless of your thoughts, I will do
my best
will
 to do the right thing. Good day, and I
 see you tonight.

Emperor 7/3/2002 2:08 PM I am leaving for the beach till sunday...

Emperor 7/3/2002 2:08 PM i am brining my laptop and may log on..
 depending on whats going on.

Darque 7/3/2002 2:10 PM Ok. Thanks.

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Mit, 03. Jul. 2002 23:09:15 Europe/Berlin

An: Veynom <veynom@swcombine.com>, dreighton@pohlke.de

Kopie: 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny
Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>,

Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: count_uebles@gmx.de

I would like to handle this more IC than OOC. IC is more important to me. Also I think that it would be by far easier to find an IC solution than an OOC one.

Sorry but I cannot agree. I think this matter initially is OOC. After all the merger was decided ooc and for ooc reasons mainly. Also I think it will be easier to settle this OOC as well, since we don't need to address IC sentiments at this stage of the whole thing.

Having said that, I want to add that I agree both with the Admins analysis as well as the decision to force a merger, even if it will have some negative effects for several of us.

But I concur with Quaxo that personally I don't care neither about retaining a position of personal power for my character, nor would I even hesitate to kill it if that would be necessary.

The long-time development of the game is more important.

A solution without Admin involvement would have been far more desirable, but after more than 18 months of constant and futile attempts in that direction there was no other option left.

So, I will obey the outcome of this as long as the stated criteria are met, plus our men are accounted for. That means that all members beyond High Command level (from both current groups) are guaranteed safety, integration without any form of disadvantages and retain their rank and achievements or an equivalent.

I deliberately excluded HC members, since at least the last point will be not possible here.

Also there must be found a solution how the merger can be concluded without loss of face for either group. This means there will be no winner and no loser. I know some people here won't like to hear that, but it is a fact, without which an amicable solution will not work.

Regards,

Count Uebles

Von: Charon <j-charon@cox.net>
Datum: Don, 04. Jul. 2002 17:08:12 Europe/Berlin
An: count_uebles@gmx.de, Veynom <veynom@swcombine.com>, dreighton@pohlke.de
Kopie: 'black-lodge' <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connell@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com, j-charon@cox.net
Betreff: RE: Let's solve the GE/DE problem

Lady and Gentlemen,

Imperials even,

I must confess I do agree rather strongly with Mr. Uebles explanation of why a merge must be done OOC. Any here should be able to see that, see what predicament it presents now, and as Mr. Quaxo alluded to, what pause it might offer for the future. OOC is the only way in which this CAN be done

I have read what has been written. Rather than address each specifically - right, wrong, somewhere in the middle - it is clear that there must be one Empire. A composite, from the Galactic Empire and Dark Empire, whose goal is galactic domination - this, assuredly, is not a new goal, but perhaps better termed as a re-dedication of mutual intent. An Empire comprised of the current members of the Dark Empire and of the Galactic Empire, yet with all of those involved choosing to put aside or resolve their differences and form a team - a team that will actually adopt cooperation and team-work, with the common goal to ensure the Combine's objectives are advanced along with our individual goals.

I believe the crux of the matter between us all is trust. We do not trust each other. The past has not been conducive to trust, to say the very least. We must work to create an atmosphere of cooperation that will lend itself to an enjoyable gaming experience for all of those in the Combine, while at the same time keeping the Empire 'canon', or to say it differently, to create an Empire that would cause Palpatine and Vader to glare with envy.

Trust - this must be step one; this has to be the foundation.

Second, how to put two groups together who have been dire enemies for more than a year, predating even the schism, if one wishes to get into history, and keep as many players as possible from leaving the game? The Galactic Empire is the largest group in the game. We do not delete inactive members, and our total membership is over 580 players. Our total active membership is closer to 300. Do I wish to take the blame for the inactivity of so many players? No. I will not. All too often we find new players experience 'combine shock'; the condition that exists when a player discovers the nice rules on the website are simply that for now, and the game is not as far along in development as they would wish. So they go. Sometimes silently, sometimes cursing wasted time, but leave they do nonetheless. Of course, within the Empire we do everything possible to keep them engaged, following along those famed grounds and rounds of ICIS action and role-playing. We lament the departures, but we leave them in the CMG in the hopes they one day return to see how 'things' are progressing. It happens regularly, and to everyone.

The DE has near 120 members. The message boards they use support around 60 registered users, and our sources tell us that the 'hard core' players number closer to 20. Do not take this as a slight or a point to champion. It is simply a statement of fact as we perceive it. If the numbers are somewhat off, do not react in anger. The point is simply used as an illustration of a larger matter. Regardless of claims of 'most active' or 'fastest growing', the fact remains that the DE is smaller than the Galactic Empire. Rhetoric aside, we all, all Imperials and all CMGs, face a similar problem. The players need something about which to rally. I propose we give it to them - an elemental force to take part in, and react against.

Thus, again, I state that we should come together. I can see, for the most part, that it is possible that the "affected" players should not experience a loss of rank, nor truly of position, nor suffer from this act, if it is

possible to avoid such. I have no wish to invalidate the time that my own personnel have dedicated to this, nor do I feel any inclination to sweep aside the time, effort, and care that Uebles and Quaxo have invested in their own In-Character personas.

A side point to this matter, however, rises. Even combined, equipment becomes a slight matter of concern, given that it will become a matter of contention quite rapidly. I would propose that the Administration create sufficient resources to enable the leadership from both sides to retain their positions of honor, and to better enable our new team to react to the scale that truly exists in the game. In this instance, I see no reason why any of the rank and file from either side need suffer loss of grade or position, and as such, they should all retain their sense of pride an accomplishment, and thus remain in the game.

A second point - the Galactic Empire and the DE seem to be under equipped even jointly to effectively subjugate the galaxy. So, to meet the needs of both points, I propose to the admin that they create sufficient new resources - ISDs, etc - to enable the leadership from both sides to retain their positions of honor, and to better enable our new team to react to the scale that truly exists in the game. In this instance, I see no reason why any of the rank and file from either side need suffer loss of grade or position, and as such, they should all retain their sense of pride an accomplishment, and thus remain in the game.

Now, regarding the formal set of High Command and certain special position, there comes a considerable problem. What to do? My current High Command has been loyal and has followed my orders well. They are an effective team. How do I remove them from their positions? On the other side of the coin, I am certain the High Command in the DE holds a same honor there. So how do they walk away from those positions? The truth is that I see no equitable way to decide. Following in the name of 'no player suffering a loss' I propose we could expand and refine the IHC. It will take some measure of creativity on all our parts, but new departments - REAL departments with real roles - could be instituted that will allow all players to make use of their talents in this enterprise, in the future of galactic domination. Individuals like Uebles, Quaxo, Dreighton, et al, who have shown their wits, wisdom, and capability regardless of their affiliation, will no doubt usher in a new era of Imperial presence.

The position of Emperor.... I make no bones about it. Regardless of the reasons put forth by Mr. Bonias, I believe I am the better Emperor. My reasons are simple. I have served the Empire faithfully for over 2 years and 8 months. I have led the Empire for more than half of that time. During that time, regardless of all but the most personal and extreme IRL situations, triumphs or tragedies, I have been here, I have been active. No lapses in service, no lapses in my time at the Combine. This should say more than the fact that my character was or was not granted the random 5% chance to become a force user. To say leadership should be based upon simply this fact - I cannot agree. I have been a guiding force in every branch of the Empire, throughout my career, and I have earned the respect of friend, ally, and foe alike, IC and OOC.

In addition, whether you agree with our past strategy or not - which I will lay out for you - it was effective. So effective, in fact, that we neutralized the enemies of the Empire. The rebels had no enemy they could fight. We chose to, and effectively did, take their agenda away from them, and became a 'kinder, gentler' Empire. The reasons were numerous but simple. CMGs and players CAN give money, ships, and other aid to groups. We wanted to be part of that, to be a part of the game. We could not gain

their support if we ran around making idle threats, choosing to alienate them rather than incorporate them. So we incorporated them, and when our enemies attacked us with propaganda, we looked at the floor, shook our heads good-naturedly, assured everyone the rumors were false, and operated as if they were - while the true agenda of the Empire continued unabated. If it had not worked like a charm, we would not be here right now, so do at least acknowledge the skill of the plan, and of its execution. Was it Imperial? Well, look at Palpatine - or, if you prefer, Darth Sidious - before he had that clone army, and you may make your own judgment.

J Charon

Von: Martin Haubrich <mh95@multiweb.nl>

Datum: Sam, 06. Jul. 2002 11:19:05 Europe/Berlin

An: 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, dreighton@pohlke.de

Kopie: 'black-lodge' <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: RE: Let's solve the GE/DE problem

Ladies, Gentlemen,

It's been a while since I spoke with some of you... Black Lodge, Trey, Voor... But I must admit Charon's reply came as a surprise to me. He does seem willing to solve this problem we have, for the good of the game. Perhaps the DE has been trying the wrong approach, namely IC. This means that OOC is the way to go this time. Perhaps after that, we can brew an IC storyline to post on the news or something.

I have one question: Is anyone on this mailing group AGAINST a merger at all costs? If so, do voice why.

Now, as to my two cents: My character is expendable, the game is not. I am willing to do a lot, make sacrifices, both OOC and IC. If my character is to die, so be it. *Grins to Veynom*

As for the new Emperor: I don't think we can decide on that. In this group, I am sure one half will "vote" for Vodo, and the other will "vote" for Charon. Meaning that the admins on this mailing list will be the ones who will decide eventually. So why not leave this to the admins as a whole? Let them vote on our new Emperor. If we all promise to abide by their decision, I think that may just be the best way to follow.

As for the HC, there will be problems. The DE and GE have followed two different courses for a long, long time. The way I see it, the new Empire should follow more of the DE's course than the GE's. Charon and co, your tactics may have worked perfectly, but indeed, the majority of the combine population wants an enemy to fight. (Veynom et al, 2002) So I suggest that before we build a new HC, we all agree on HOW we will run the Empire and THEN decide on WHO will run it.

Now, someone should really make some sort of agenda on what to discuss

and by when, because otherwise, all we will get are lengthy mails like this, and no further results :-)

There must be found a solution how the merger can be concluded without loss of face for either group. (Yes, copyright by Count Uebles)

Martin

Admiral Gunther von Esling

[BEA]

[INIS] [FCO] [icsoEA]

[SWSIM] [4YR] [3LOC]

"Know your enemy and know yourself, and victory will always be yours."

Von: "J. Dreighton" <dreighton@pohlke.de>

Datum: Sam, 06. Jul. 2002 11:43:41 Europe/Berlin

An: Martin Haubrich <mh95@multiweb.nl>

Kopie: 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, '"R. Voor"' <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: Let's solve the GE/DE problem

Antwort an: dreighton@pohlke.de

Even if it might be too early to address this now, I had the idea that the best approach for the question of who should be Emperor would be to ask every member of each group to give his favourite vote for Emperor a) for someone of his own group and b) for someone from the other group. We could also do this once with the additional limitation that Charon and Vodo may not be elected. It could be that by doing so we find out that there may be an acceptable candidate for both sides. In any case we would get a clearer picture who is considered competent enough for this position by most members of both groups.

Dreighton

Von: Martin Haubrich <mh95@multiweb.nl>

Datum: Sam, 06. Jul. 2002 11:54:59 Europe/Berlin

An: dreighton@pohlke.de

Kopie: 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, '"R. Voor"' <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: RE: Let's solve the GE/DE problem

This, however, would mean that everyone will know what we're up to. And it was my impression that this was to be discussed in private, until a

solution was found, and then shellshock the combine with one, big, happy, organized, powerful Empire.

If we "take this story to the press", we will get more problems than we will solve.

Martin

-

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Sam, 06. Jul. 2002 13:11:42 Europe/Berlin
An: Martin Haubrich <mh95@multiweb.nl>
Kopie: 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: dreighton@pohlke.de

You got me wrong. I don't mean "members of the DE/GE" but "members partaking in these talks". I realized that it was prone to cause misunderstandings when I wrote it, but foun dn it hard to get this into the sentence as well. "Every member of each group that atkes part in these talks" is horribly long and can still be misunderstood

Dreighton

Von: Dwight Gosnell <dwight.gosnell@gte.net>
Datum: Sam, 06. Jul. 2002 23:43:49 Europe/Berlin
An: ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, 'Quaxo' <chema@hecate.edv.uniovi.es>, 'Darth Knyte' <knyte@swcombine.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Trey Connel' <t_connel@hotmail.com>, Grandpacat@rogers.com, "'R. Voor'" <voor@planetvoor.com>, 'black-lodge' <black-lodge@shaw.ca>, 'Veynom' <veynom@swcombine.com>, count_uebles@gmx.de, 'Charon' <j-charon@cox.net>, dreighton@pohlke.de, Martin Haubrich <mh95@multiweb.nl>
Betreff: Re: Let's solve the GE/DE problem

Ok just a heads up - there's some good discussion being tossed around, but we'd like to see you set some Measurable and most importantly Time bound goals being drawn up. This is a round table discussion and I implore you all to contribute. Everyone here is an equal - with an equal say on how this game will progress into the future. I don't give a good god damn about your characters, how long they've been around, or what flowery titles they may have. You all are here because you represent what we feel to be the Imperial PLAYERS. Your opinions count - so use them. I really don't wanna turn this into a contest because it's not, but I don't think I need to remind anyone here about the Daala Accords.

Your participation is key, not only to success of this 'endeavor', but probably to the success of this community. That the 2 are so intertwined is testament to the responsibility we place on you. Our last resort is making the decisions ourselves - but before that happens we'll scrub the board and start with a new group of 6 from each camp. Obviously we want results from this group, as I have stated you represent the best the Imperials have to

offer, probably the best the game has to offer in truth, but I am not above listening to the opinions of a lesser caliber of representatives.

These are hard decisions, we understand. Pride, Loyalty, Trust - these are the cornerstones of how a person lives their life. To say that these intangibles don't exist in our community is to disregard the impact it has made on thousands of Star Wars fans over the years (some good - some bad granted). I also know that these same 3 intangibles are at the heart of the differences you have. These are not easy tasks that lay ahead of you, but they are tasks that must be accomplished regardless.

Finally, it has come to my attention that word of this "merger" has been leaked - I'm not going to drop names as that would only convolute an already volatile situation. But heed these words - if you wish to remain a part of this process you will learn to keep your mouths shut. There is a reason you were selected by email and not via the community news page - use some common freaking sense and we'll all get through this fine. I know rumors abound, but this was a "straight from the horse's mouth" acquisition. We will not tolerate it further.

I'm sure everything I wish to say is laid out clearly - but being a parent and a Marine I like to dummy proof things so below you'll find it point by point

1. Start communicating!! - lack of communication and respect is what got us in this mess in the first place.
2. Players that choose not to participate will be removed.
3. Set Goals for this committee - follow through and police yourselves.
4. What happens in this committee stays in this committee - those wishing to talk outside its boundaries will find themselves on the outside looking in - and do not question my ability to make that so - this particular topic has me so pissed I could scream - if high school Mickey Mouse tactics are what you wish to engage in - let me direct your attention to a sim called star wars unleashed.

That's about it gang. Forward Progress - let's see it.

Disc00rd

Von: "R. Voor" <voor@planetvoor.com>

Datum: Son, 07. Jul. 2002 04:30:48 Europe/Berlin

An: 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <schema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, Moff Kirov Quel-Droma - Gov <QuelDromaCombine@aol.com>, Correll Aintab <Grandpacat@rogers.com>

Kopie: ranma@swcombine.com, disc00rd@swcombine.com, 'Veynom' <veynom@swcombine.com>

Betreff: Re: Let's solve the GE/DE problem

Greetings gentlefolk,

Like Mr. Ortmann, Mr. Nelson, and several others of you I believe this should definitely be handled in an out of character (OOC) situation. I understand and at one point followed Mr. Flores' desire to be

in character (IC) all the time while playing in the Star Wars Combine. Originally, and I still harbor similar feelings, I believed that people, no matter how hard they tried, could not differentiate IC and OOC. I basically had to be evil, more or less just a jerk, in order to get people to believe Voor was the evil one. This system was fine for a while, but I eventually just got tired of people thinking I was a jerk. I'm actually not, honestly, and I'd like to even go so far as to say I'm a pretty likeable guy – at least OOC that is. Anyway, I digress.

IC was tried before. Whether you want to go as far back to the events at Coruscant all those years ago or just as recent as the Victory-class Star Destroyer exchange. In the most recent event the Galactic Empire made their response IC, or lack thereof, and it was silence. Why silence? Let me explain.

One of the questions I ask is if this would allow us to drastically alter our characters. I'm not completely sure if that requires the administrator's permission, I assume it does since it's almost like cheating, but back to my point. Why would I need to drastically alter Voor? Well, if you look up there the Galactic Empire currently IC doesn't really consider the Dark Empire legitimate or even existent.

The Galactic Empire mostly looks at the Dark Empire as just a bunch of terrorists. The Galactic Empire never negotiates with terrorists – it crushes them mercilessly. So I'm not saying that's a smart thing to do – but sometimes our characters can't see the whole picture.

One of the goals of IC meetings would have been for the Dark Empire to show their worth. I mean, sure, we could spend all that time for them to try and impress the Galactic Empire. I can tell you now it would be impossible to shift Voor's loyalty away from Emperor Charon without OOC intervention.

So, we can't really deal with it IC because it's not really **possible** for a group to drastically alter how it feels about a terrorist group. It'd be like the Galactic Empire sending an envoy to the Rebel Alliance – and look what happened when the rebels tried to do that? If you don't know you could go ask Shae (if you can find him).

My next point was how it should be followed through; first the issue Mr. Haubrich raised about having the administrators pick the Emperor. I'm not going to bash the administrators but I will be honest: they don't know as much about the two groups as we (present select) do. It'd be near impossible for them to. Even if we took time that we devote to this game to inform them it would probably take an equal amount of time to actually do anything – and that doesn't make for a very efficient game.

Leaving the decision up to the administrators would most likely also leave much to be desired from the results. While Veynom might know Simms as an effective Executive Officer (XO) he knows this only because of their history; while people like me who were in a completely different branch of the Galactic Empire when Veynom was around are all but unknown to Veynom IC. The fact is that we're here for a reason: we know the most about our groups. Leaving this decision up to the administrators would only cause problems in the long run. Plus, we're here – might as well make ourselves useful.

Still on follow through; more concentration on Mr. Flores' methods. Council for finding a new Emperor is definitely a good one, and lack of administrators gives me, at least, some sort of feeling of independence. However, I believe keeping Mr. Flores and Mr. Nelson on this council is not exactly the smartest idea. I mean when it comes down to it I really don't think Mr. Flores would agree to a Galactic Empire without Vodo as Emperor, same might be true for Mr. Nelson. A council, if I could form it (jumping on Mr. Gosnell's round table statement here) would be more proportional to the facts Mr. Nelson presented.

On the other hand, even if the Galactic Empire is a bigger group, looking at the writers' (or players', depending on your interpretation) behind these characters it shouldn't make much of a difference whether you're in the Galactic Empire or the Dark Empire. So, really, it wouldn't have to be proportional at all – I was just presenting it as an option, taking advantage of that round table.

Councils was a good idea for Emperor, okay, sure, I mean we're a council here aren't we? Veynom's point of calling us forward was because we knew the most about our groups and we are the 'top dogs' of our respective groups. All of us should be included in deciding the new Emperor, but I pause here to reiterate a point made before.

Okay, well I made it this far without a story, Mr. Flores, but if you hate them that much you can skip this.

It's about a man who wanted to build a new town. He wanted it to have location, that's always an important part you see, and he wanted to have plenty of land to do it on. He hired two men to contract the job – competing contractors so he could pick which land plot he liked best. Each contractor went off for the best location. The first found a plot of land with a sturdy foundation albeit expensive and started construction. The second, however, cut corners. He found a plot of land no one wanted, a swamp, for free. He started construction in the swamp. When the man came to inspect the progress he found the first man ahead of schedule – the new town was rising up having been built on a sturdy foundation. The second man's town, however, still hadn't started. Every time he tried to build something it would sink into the mud and he would have to start all over again.

Alright, you can start reading again, Mr. Flores, I'm done with my anecdote.

The first guy was pretty smart, wasn't he? Of course he was. Those extra few dollars are what got him the contract to complete the city while the second guy didn't get anything but a swamp full of lost supplies. We need to build this new empire on a sturdy, OOC foundation of things we can all agree on. We can't decide the emperor first, it's IC and we all think he should be Emperor or he should (or maybe even she). So let's be the smart ones and build on a firm foundation.

What on earth is he talking about? At least I think the Empire should continue to be evil; except my concept of evil as I've quickly found out is pretty different from Veynom's. My concept of evil was always the way Emperor Palpatine played it in Return of the Jedi (or Shadows of the Empire depending how you look at it) where the rebels' got the plans for the second Death Star' only because the Emperor planned it that way. The rebels attacked Endor thinking they'd find an

uncompleted Death Star. They found the Death Star... an operational one at least. That's evil right there – the puppet behind the scenes moving someone without their knowledge exactly the way Emperor Palpatine did. He didn't use any Sith powers, he never used any huge warships (well, until the end). He just used some intelligence. I'm not going to dab into classified stuff because I think I can prove my point just by saying this is what the Galactic Empire is doing.

I think the Galactic Empire has that evil nailed down pretty tightly. I think it should continue in the empire reborn as well as new levels of evil to create enemies. The oppressive aggression that Moff Correll Aintab showed towards Centrepoin and some events Moff Davar had done in his sector are the kinds of evil I'd like the Galactic Empire to show more of. However, have less of the goodness, but still maintaining it so that the manipulating doesn't loose all of its internal potential.

That's evil, order is the next thing. The Galactic Empire has always been the most organized group, whether in the movies or in the Combine. I mean, in almost all Voor's speeches he uses New Order and Galactic Empire interchangeably. I think we can all agree the Galactic Empire needs to have a clean and understandable order to it. I always liked keeping it as canon as possible. However, that almost meant getting rid of the ministries – I don't know how partial you are all towards that, but I thought I'd throw it in there just in case.

We have evil and order. I think I'll wait for people to agree on that before I take anymore baby steps.

Most respectfully,

Robert "Voor" Van Voorhees

Von: Knyte <knyte@sympatico.ca>

Datum: Son, 07. Jul. 2002 15:21:54 Europe/Berlin

An: "R. Voor" <voor@planetvoor.com>, 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, Moff Kirov Quel-Droma - Gov <QuelDromaCombine@aol.com>, Correll Aintab <Grandpacat@rogers.com>

Kopie: ranma@swcombine.com, disc00rd@swcombine.com, 'Veynom'

<veynom@swcombine.com>

Betreff: Re: Let's solve the GE/DE problem

In the DE, we are well aware of the GE's reasoning to have a "good" image with its insidious plans, but what the admins are trying to say is not that its bad for the sim your "good" image, but that they want us to dumb it down a shade, to make it a bit more obvious that the Imperials are evil....I estimate the majority of players age average in the 15-16 years old and these kids wouldn't comprehend what is currently happening in the GE. The admins want us to fuel the fire...to give these kids a more obvious reason to rebel.

I'm not saying I will become a Green Goblin, but my character will always be ruthless, unforgiving. I have been completely consumed by the dark force, hence...my deeds will speak for itself.

Once we figured out a way to fix this OOC, I have an idea to fix it IC aswell.....more details will come.

Andrew (Knyte)

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Son, 07. Jul. 2002 19:47:46 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, 'Charon' <j-charon@cox.net>, 'black-lodge' <black-lodge@shaw.ca>, 'Trey Connel' <t_connel@hotmail.com>, 'Manny Flores' <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, Dreighton@swcombine.com, Quaxo <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, Gunther von Esling <mh95@multiweb.nl>, Moff Kirov Quel-Droma - Gov <QuelDromaCombine@aol.com>, Correll Aintab <Grandpacat@rogers.com>, Knyte <knyte@sympatico.ca>
Kopie: ranma@swcombine.com, disc00rd@swcombine.com, 'Veynom' <veynom@swcombine.com>
Betreff: Re: Let's solve the GE/DE problem
Antwort an: count_uebles@gmx.de

Ok, since virtually all of us that spoke so far, basically agree on the validity of this endeavour, we should really come down with some actual discussion that will hopefully put us beyond the stage of simply stating our goodwill.

Let me summarize first the points that seem to be already acceptable for all those who already posted, without diving yet into individual statements:

- 1) We all want a unified Empire
- 2) We all want this unified Empire to assume the role of the Combines single most powerful, largest and most influential group, like it was intended to.
- 3) We basically agree that the Empire in its core (no pun intended *g*) has to be evil, authoritarian and oppressive - without yet determining how this would translate in actual, public policy and strategy, this will have to come later.
- 4) We agree to make personal concessions to achieve this goal, both IC and OOC.

If this goes uncontested, lets start talking about details.

1) Timeframe: I think it would help a lot to decide about a timeframe in which we want to reach a conclusion and secondly a timeframe in which we want to achieve the actual merger.
I think this important because without a set deadline, there is much temptation to lose time by discussing relatively minor issues and forgetting the big picture. Also in many ways we all are stuck in a kind of void as long as we know that the merger will come, but not knowing at least approximately when this will happen - thus either delaying work and projects in our groups or risking that our and our members work will be pointless - Just to bring an example - we currently have a lot of people working on a rather ambitious website project, which will become in large parts pointless in a merged Empire (although I hope that parts of this work can be used for a merged web-presence as well).

Therefore I would like to propose a one month deadline for our talks and additional two months for the actual merger, so that hopefully the new Galactic Empire will be ready to kick the rebels sorry derriers in early october.

2) Agenda: To make the whole discussion a bit more organised and to stay on topic, I propose to agree on an Agenda. I see four big points that need to be addressed:

a) The nature of the Empire: What we already began - What is the Empires true nature, what is the picture it projects to the outside, which policies are acceptable and which not (including such questions as what is the official policy regarding other governments, aliens, non-government groups etcetera). And last but not least, what are our short-medium and long-term goals.

b) The person of the Emperor. While it is not the only vital decision, it will influence several others as well. Therefore this should be decided before other organisational matters are discussed.

c) The organisation: Both groups share similar but not entirely equal organisations. Also the nature of the merger will doubtlessly require reforms of existing structures, creation of new structures and removal of redundant or obsolete structures.

Also the assignment of individuals and entire units within this reformed structure has to be decided.

This will also be a chance to streamline the Empire, adress recent developments and profit from synergy effects (please make three marks on you "Bullshit-Bingo" TM cards :-o)

d) Planning the actual merger and creating an IC framework for the whole merger and the changes it brings.

I would propose that we try to solve points a and b within the next week, so we have ample of time for points c and d, that include much more details that need to be addressed.

Now lets add my initial opinion on point a). I choose the form of axioms and try to give reasons for every one, so it's easier to comment them, remove single ones or add new ones.

"The Empire is a fascist Dictatorship" - It is an autoritarian regime, without democratic features, that relies on the military to stay in power.

The military is the elite of the regime and even civilians use military titles and aesthetics. To support this large military, the Empire has adopted an aggressive policy of expansion.

A ruling class has been established, that in great parts defines itself along an assumed racial superiority and sense of destiny that supports and in fact demands their rule.

"The Empire strives for galactic domination" - The Empire claims to be the rightful ruler of the entire Galaxy. Smaller governments are only accepted if they adopt imperial doctrine and standards and actually become client states of the Galactic Empire (for example the Corporate Sector Authority and several samll system governments in novels and other secondary sources).

Contestors to that dominion are referred to as rebels and terrorists instead

of outside enemies in the classical sense.

"The Empire imposes Order" - Like all authoritarian regimes, the Empire imposes, and actually depends on a strict order and hierarchical society. Laws are strict and narrow and are enforced sternly. A narrow set of socially acceptable standards is set for the populace and enforced. People unwilling or unable to abide by these standards are hunted and punished at all costs, since they endanger the very fundament of the Empire. Most people in the Imperial core regions accept and actually support this policy, since it minimises risks and dangers for them.

"The Empire applies a Doctrine of Fear" - In places where the Imperial rule is not yet secured or contested, the Empire uses its bureaucratic and especially military might to get people in line. Local authorities and members of the HC and military can and are actually encouraged to pacify such regions with any means necessary, including draconian laws, curfews, mass executions and even genocide if necessary.

"The Empire's Inner Circle accepts and actually embraces the teachings of the Dark Side and the Sith" - While this must not necessarily be true in the full extend for every single member of the Empire, and rather unlikely for the "normal" people to even realise, the Empire is founded on the teachings of the Dark Side and draws much of its power out of this source.

"The Empire is arrogant and aggressive" - Out of its position of power, the Empire doesn't accept equals to itself. Outsiders will be treated arrogantly and even hostile, unless the Empire can gain through a little charade. Even then this will only last as long as the group or individual is of use to the Empire.

"The Empire is a jealous master" - It will never accept any opposition to its rule, its laws and its doctrine. If a merchant group for example declares itself masters of a remote sector for example it will beat them into submission, even if it has no other interests in that region, because it cannot accept any challenge of its total dominion.

In my opinion these points define the Galactic Empire and must always be kept in mind, both in devising policies or strategies as well as in roleplaying. It is of course possible to hide parts of this from the general public and it leaves enough leeway for individuals to emphasize other points as well, but as it was already said, we must also think a bit like actors - the outside public needs to be able to at least glimpse the truth below any pleasant mask.

So even when it might be tactically more advisable to let everyone believe we are actually a benevolent big brother, for the sake of the game we are creating, we must make certain what we really are.

I like to think in movie terms here, especially since SW is a movie universe. So we cannot always act like we would in reality.

Sometimes we need to play the "villain tune" like in old flicks, rub our hands and laugh diabolically, so that even the player Joe Normal (13) from Anytown Wisconsin gets it.

Michael aka Count Uebles

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Son, 07. Jul. 2002 22:19:01 Europe/Berlin
An: 'Martin Haubrich' <mh95@multiweb.nl>, dreighton@pohlke.de
Kopie: 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, '"R. Voor"' <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, Manny Flores <MFlores@prn.opinionresearch.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Let's solve the GE/DE problem

I do not support Dreighton's suggestion. This will be addressed by this group only.

BTW, I am back from my mini vacation. :)

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Son, 07. Jul. 2002 22:22:08 Europe/Berlin
An: 'Dwight Gosnell' <dwight.gosnell@gte.net>, ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, 'Quaxo' <chema@hecate.edv.uniovi.es>, 'Darth Knyte' <knyte@swcombine.com>, Manny Flores <MFlores@prn.opinionresearch.com>, 'Trey Connel' <t_connel@hotmail.com>, Grandpacat@rogers.com, '"R. Voor"' <voor@planetvoor.com>, 'black-lodge' <black-lodge@shaw.ca>, 'Veynom' <veynom@swcombine.com>, count_uebles@gmx.de, 'Charon' <j-charon@cox.net>, dreighton@pohlke.de, Martin Haubrich <mh95@multiweb.nl>
Betreff: RE: Let's solve the GE/DE problem

Who leaked this Merger? I have already stated that I will ask that this person be expelled from the DE/GE.

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Mon, 08. Jul. 2002 13:11:30 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: 'Martin Haubrich' <mh95@multiweb.nl>, 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, '"R. Voor"' <voor@planetvoor.com>, Grandpacat@rogers.com, 'Trey Connel' <t_connel@hotmail.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: dreighton@pohlke.de

As I already stated before: Gunther misunderstood me, with "members" I was referring to members of this discussion group, not ALL members of the DE/GE.

Dreighton

Manny Flores wrote:

I do not support Dreighton's suggestion. This will be addressed by this group only.

BTW, I am back from my mini vacation. :)

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Die, 09. Jul. 2002 04:41:47 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: 'Dwight Gosnell' <dwight.gosnell@gte.net>, ranma@swcombine.com,
QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, 'Quaxo'
<chema@hecate.edv.uniovi.es>, 'Darth Knyte' <knyte@swcombine.com>, 'Trey Connel'
<t_connel@hotmail.com>, Grandpacat@rogers.com, "'R. Voor'" <voor@planetvoor.com>, 'black-lodge'
<black-lodge@shaw.ca>, 'Veynom' <veynom@swcombine.com>, count_uebles@gmx.de,
'Charon' <j-charon@cox.net>, Martin Haubrich <mh95@multiweb.nl>
Betreff: Re: Let's solve the GE/DE problem
Antwort an: dreighton@pohlke.de

I think it would be pointless to try to find an agreement on something like "the nature of the Empire". I'm convinced that everyone of us has his/her very own ideas on this. These ideas may be more or less compatible. So far the importance of sharing exactly the same view on this has been largely overrated. If we agree that we want a strong, unified Empire, the only way to get this strong, unified Empire is by accepting the fact that we do not have exactly the same idea, preferences and oppions on everything. It may have come to the attention even of the members in this team from the GE that the DE high command is not exactly one happy family, where everyone is full of love and care for everyone else. We had our enmeties, rivalries, plottings, but still we worked together. The DE came to existence through a merger of the Core and the Sith. Not necessarily, because we felt such a deep liking for each other. Where this exists, it helps. But what makes it work is more simple: if you want to be a ruling power, no THE ruling power in the galaxy, you can not afford to be too particular about who helps you to get there and to stay there. I agree that this requires ONE shared vision: The desire to be/become the ruling power in the galaxy. Where it exists, it should be able to overcome almost all other differences. It will never abolish those differences and the difficulties that are caused by them. It's by far easier to settle for a more heterogene group of similar minded followers, with whom you can play in a nice corner of the galaxy exactly as you want to. But if you don't want to play with four or five friends in your little corner of the galaxy, but be the main player on the field instead, you should better rearrange your priorities. And stop trying to kick everyone out, who has a different idea on this Empire than you have.

So I fear that a discussion on what the Empire should be like will not only be extremely time consuming, but it will also be detrimental to the whole endeavor to try to find an agreement there first.

Dreighton

Von: Scott Hollinshead <grandpacat@rogers.com>
Datum: Die, 09. Jul. 2002 05:11:42 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, 'Martin Haubrich'
<mh95@multiweb.nl>, dreighton@pohlke.de, 'Charon' <j-charon@cox.net>,
count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, 'Trey Connel'
<t_connel@hotmail.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo'
<chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de,
QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem

Well, now that Vodo has more or less "leaked" information about the merger to the entire Combine, I think, we can stop the witch-hunt for anyone telling people about this meeting. Personally, I don't care if others know or not. Let's just try to keep on topic and focus on the real goals of this gathering.

I must say that it is difficult to write to this list, because we don't have much to talk about at the moment. Most all that we have is the rhetoric of a few, with little to show for progress since beginning these talks five days ago. I think that there should be some admin help here. Someone needs to break the ice. All it needs to be is a simple "this is the topic, go".

The most straight-forward mail I have seen has been from Uebles. I agree with much of it, though I do dispute a few of his beliefs.

I agree that there should be a timeframe for this. A month sounds about right. Though, regarding your last statement, the Galactic Empire of today is ready for a bout with those sorry rebels right now. I hope to do so personally very soon.

You (Uebles) state there are several characteristics of the Empire's methods and how it functions. While Dreighton is correct that we cannot commit too much time to the discussion of these methods--what the Empire is and how it should be run from an overall perspective--it is an important part of the process of this committee. The reason that a void has existed between these two sides for nearly two years is BECAUSE of differing opinions on the matter. If such a merger is ever to succeed, these issues must be dealt with beforehand.

I dispute Uebles's belief that the Empire's "inner circle" accepts and actually embraces the teachings of the Dark Side and the Sith. Contrary to what you claim, the Empire is NOT founded on the teachings of the Dark Side. The Galactic Empire is the evolution of the Old Republic, and it is founded on the solutions of the problems of that broken regime--order, efficiency, effectiveness--as opposed to the problems that plagued the Old Republic--chaos, bureaucracy, and ineptitude. It requires a large military to enforce the ideology of Tarkin: that is, to rule by fear of force rather than actual force itself. It revolves around the military, not the Sith. The Sith are a means to an end, not the end-all and be-all. That end being order.

That's all I can think of to write at the moment. I was hard-pressed to put my thoughts down on paper, but once I began this mail it became easier.

Regards,

Correll

Von: Scott Hollinshead <grandpacat@rogers.com>
Datum: Die, 09. Jul. 2002 05:13:58 Europe/Berlin
An: dreighton@pohlke.de, Manny Flores <MFlores@prn.opinionresearch.com>, 'Dwight Gosnell' <dwight.gosnell@gte.net>, ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, 'Quaxo' <chema@hecate.edv.uniovi.es>, 'Darth Knyte' <knyte@swcombine.com>, 'Trey Connel' <t_connel@hotmail.com>, "'R. Voor'" <voor@planetvoor.com>, 'black-lodge' <black-lodge@shaw.ca>, 'Veynom' <veynom@swcombine.com>, count_uebles@gmx.de, Martin Haubrich <mh95@multiweb.nl>

Betreff: Re: Let's solve the GE/DE problem

Charon's new e-mail address is j_charon@cox.net, not j-charon@cox.net anymore.

Correll

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 09. Jul. 2002 05:35:43 Europe/Berlin
An: 'Scott Hollinshead' <grandpacat@rogers.com>, Manny Flores <MFlores@prn.opinionresearch.com>, 'Martin Haubrich' <mh95@multiweb.nl>, dreighton@pohlke.de, 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, 'Trey Connel' <t_connel@hotmail.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Let's solve the GE/DE problem

Please keep in mind that Correl does not believe that Palpatine and Sidious are the same person. That is his entire basis for dismissing the Sith as the founders of the Empire.

Palpatine, whether Sidious or not, used Sidious and other Dark Jedi to manipulate the entire galaxy into boosting him into power. He used a fallen Jedi to build a clone army (Dooku, Ciphadias (misplaced), Lord Tyranus - ALL ONE PERSON). The star wars web site indicates that these were all one person in episode II. He used the Dark Side to hide his power from Yoda. He used his power on Luke. The Lucas accepted expanded encyclopedias indicate that Palpatine wrote the Book of Anger, that Palpatine exists as pure energy and is the Dark Side, etc.

We all saw what happened with Tarkin. He was too proud of that technological terror he constructed. He forgot that the ability to destroy a planet was insignificant next to the power of the force. The force is what killed Tarkin. Luke used the force to push that photon torpedo into that shaft. The force killed Tarkin. He underestimated it.

Don't forget that the only reason the Emperor kept his Imperial commanders in line, was because of Darth Vader. They feared Darth Vader. Fear of the Dark Side is what kept the Empire together.

The expanded encyclopedia cites examples where the Imperial Warlord were unable to maintain the order that the Empire was able to hold under Palpatine and Vader. With both of them dead, the Empire fell into civil war. When the Emperor returned in the Dark Empire series, he delivered the biggest blow to the RA (bigger than Thrawn and the others). Luke was seduced to the dark side and prompted Lando to say "Things have not been this bad for the alliance since Vader was alive".

The Empire was a byproduct of manipulations constructed by the Sith. So Correl, do not underestimate the power of the Dark Side. Your statement that the inner circles of the Empire do not need to accept the Sith is a bad one. Not accepting the Sith or their role could prove dangerous. Look at that Admiral in ESB who came out of hyperspace too fast. He was annoyed with Darth Vader. It did not really work out well for him.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 09. Jul. 2002 05:39:01 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, 'Scott Hollinshead'
<grandpacat@rogers.com>, 'Martin Haubrich' <mh95@multiweb.nl>, dreighton@pohlke.de, 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, 'black-lodge' <black-lodge@shaw.ca>, '"R. Voor"' <voor@planetvoor.com>, 'Trey Connel' <t_connel@hotmail.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Let's solve the GE/DE problem

Correl suggest that I not get lost in these types of issues. I agree not to get nit picky. However, I feel this fundamental issue is an important one. Because, this is one of the key reasons the CORE was formed in the first place. It is important to remember that the admins have determined that the GE's current philosophy is out of alignment with canon and with what the admins hope to accomplish in this game through the GE. That is why we are here to work on a merge. This is not simply an assignment of who is responsible for what in a combined Empire. The philosophies must change, or the admins take control of the GE. These philosophies are why we are here now. So this is an important issue to resolve.

Von: Black Lodge <black-lodge@shaw.ca>
Datum: Die, 09. Jul. 2002 07:21:31 Europe/Berlin
An: Scott Hollinshead <grandpacat@rogers.com>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, 'Martin Haubrich' <mh95@multiweb.nl>, dreighton@pohlke.de, 'Charon' <j-charon@cox.net>, count_uebles@gmx.de, 'Veynom' <veynom@swcombine.com>, '"R. Voor"' <voor@planetvoor.com>, 'Trey Connel' <t_connel@hotmail.com>, 'Darth Knyte' <knyte@swcombine.com>, 'Quaxo' <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem

Ok,

I've been silent for some time because, well of many reasons. I wanted to discuss each other's messages but living b/w two cities has left some big gaps in my communications. I lost many of those prior messages.

1)we are forced to merger...do I like this being forced...no...it's a bad precedent, my thoughts, the admins decree we deal with it..
2)time frame...bah...after months of separation they want a quick "fix"...that's ignorant...other than it forces us to pay attention...but I'm not going to gently go into some admin-forced lats minute arbitration either.

3)issue 1, start from the top! Emperor...who will be emperor.. Frankly, I do not see any true merger working with either Charon or Vodo as Emperor. However, after much time considering things, debate in my own head and reviewing what I've said in the past...my choices are as follows:

a)New Emperor, someone who is trusted by both sides, and is somewhat adept. :) As far as I'm concerned once you've been Emperor you should

not have a second kick at the cat, I've always said that and I've seen quite a few Emperor's come and go.

b)Charon as Emperor, Vodo as high command member, but primarily involved with Sith issues, or could run some religious-sith force...mandate...eliminate Jedi and enemies of the empire. Otherwise, how could say someone like me, command a sith...not feasible or realistic...if I hear the Vader-Tarkin song and dance again I will puke. :)

c)No emperor, only the Empire...Vodo and Charon and IHC, run as a democratic council....sickens my heart really...but doable as far as I'm concerned...sith will be outnumbered but can use thier powers to sway the votes of some....that or they alternate very few months-year...vote em in or out LOL

Point...I feel we cannot even begin to discuss philosophy, command, etc, until we decide who, how or what will be emperor. It is the biggest issue, that which we must agree how we will go about addressing it...no one wants and admin imposed emperor, that would be bad for all, most of which the game.

Oh and these rumors of forced-non agression after a merge...also BS. :)

Black Lodge

Von: Gosnell Dwight-DGOSNEL1 <dwight.gosnell@motorola.com>
Datum: Die, 09. Jul. 2002 06:28:28 Europe/Berlin
An: dreighton@pohlke.de, MFlores@prn.opinionresearch.com,
dwight.gosnell@gte.net, ranma@swcombine.com, QuelDromaCombine@aol.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com,
voor@planetvoor.com, black-lodge@shaw.ca, veynom@swcombine.com,
count_uebles@gmx.de, j-charon@cox.net, mh95@multiweb.nl,
disc00rd@swcombine.com
Betreff: Next phase

Someone mentioned paradigms - I don't think there is any other word to describe the changes each of you will have to undergo to make this merger work. Rest assured that no amount of IC bickering on the GNS is going to dissuade us from accomplishing our goals here. Back to paradigms - I agree to a point with Jen that it's gonna be damn near impossible to get a group of 12 people to agree on the subjective concepts of evil. I think now that the majority of you have had a chance to express your feelings on those concepts, however, that finding the appropriate mix of middle ground will be easier - at least not impossible. Other major shifts of thinking we're going to hold you accountable have to deal with your ideas on command structure.

I see focus shifting away from military command structure and more towards regional government. For as long as I can remember, the Empire has adopted a policy of command decentralization. These policies were based upon fear and mistrust. The thought of 1 person holding sway over too much power has been unsettling in the past. As we NO longer have these types of issues - this seems the logical method of working people into high visibility positions and catering to the egos on either side. To foster this - we in the admin are going to ask that the New Empire focus its energies on developing, conquering, dominating central systems. The purpose of this is two-fold: a) as pointed out by Lord Charon - the Empire, even with Core assets and personnel doesn't have the firepower nor the manpower to subdue a very

large portion of the galaxy; b) other groups must be given time to mature and grow. While it is not our place to tell you how to play - we will demand that ample space be given to groups to develop other parts of the galaxy. Pursuant to this, I regret to say that NO additional assets will be freely given to the new group, but I buffer that with the knowledge that R&D scenarios will be made available - giving you access to some of the more advanced goodies we have.

To add onto our new thinking, and to facilitate forward progress, I want to see a rough draft of a new command structure from each player on this list. You will be given 1 week from the day this mail is sent. I say rough, because I do not expect members from different factions to know the intimacies of each other's members - but that's what we're here for - discussion. Discussion will begin as soon as all participants have submitted lists. These are your dream sheets - I want to see the billets you think should be kept, scrapped or added - plus I want a competent name to fill that spot. Start with the Emperor and work you way down - I ask that you to work a powerful Moff, governor system into the mix! No one will speak out against another's list until all have been sent for group review. There will be a 'reward' for the new Empire of my choosing if all members beat my 1 week deadline. Its value will be determined by the expediency in which you show in completing this assignment. On the other side of the coin - should you fail to turn in a list - you're gone - but let's not dwell on the negatives - this should be a happy time.

I implore you to think heavily on the control of a centralized group of systems and build your might from there - as in real life a major change tends to cause a political entity to "circle the wagons", call in far flung outposts, etc I do not doubt your divine right to rule the entire galaxy - I do however question your manpower and asset lists to pull it off. You are not expected to be able to field forces that eliminate a single point of attack - Consolidate - Reinforce

I hope you have given some thought to the requests in this email already. Those of you who know me, are aware that I am quite generous in my rewards - beat the deadline ;)

Disc00rd

Von: Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>
Datum: Die, 09. Jul. 2002 12:05:52 Europe/Berlin
An: Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>, dreighton@pohlke.de, MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net, ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca, veynom@swcombine.com, count_uebles@gmx.de, "j-charon@cox.net"
<j_charon@cox.net>, mh95@multiweb.nl, disc00rd@swcombine.com
Betreff: babysteps and beatdowns

Did I mention exactly how pissed I was that some of us here decided they couldn't keep our god damned mouths shut?

Now that word is out thanks to some individuals who apparently have no idea on how to follow simple instructions - you all better get hot doing whatever damage control you feel necessary to prevent all out riots and revolts amongst your troops and junior officers. Bear in mind this does NOT alleviate you from the command structure assignment you have been given.

Once again - I expect better, and if I don't start seeing "better",

we're going to start seeing a bunch of level 1 newbies who once upon a time had a chance to help get this community back on track. Oh and please, please mistake my leniency for lack of resolve. If you don't wish to be here, and don't wish to follow the guidelines - simply say so. If anyone needs clarification on this - then ask. Apparently I must be mumbling when I type.

Disc00rd

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Die, 09. Jul. 2002 13:01:40 Europe/Berlin
An: Gosnell Dwight-DGOSNEL1 <dwight.gosnell@motorola.com>
Kopie: MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net,
ranma@swcombine.com, QuelDromaCombine@aol.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com,
voor@planetvoor.com, black-lodge@shaw.ca, veynom@swcombine.com,
count_uebles@gmx.de, "j-charon@cox.net" <j_charon@cox.net>, mh95@multiweb.nl,
disc00rd@swcombine.com
Betreff: Re: babysteps and beatdowns
Antwort an: dreighton@pohlke.de

Apparently I must be mumbling when
I type.

Disc00rd

No, you don't, but it's no use to complain about this now. I will not speculate on who leaked this when to whom, but I want to point out that the thing had leaked too far, even before we started talking. When I downloaded the very first mail from Veynom, I started ICQ at the same time. Before I could even read the whole mail, I was approached over ICQ and pushed for details, like "So whom will you vote for as the new Emperor?". And this came from people who were neither in the GE nor in the DE. I have to say that my first impression was that more or less everyone was openly talking about it. And, no, I don't want to excuse myself for leaking anything, for I didn't. It was pointless to deny the obvious, but I turned more detailed questions down with "Sorry, I can't talk to you about this, because it would compromise our position in the talks."

In other words: Of course there must have been an initial leakage, but I doubt we will be able to find it. And talking about "damage control" at that point is ridiculous. This thing was out of control since the beginning.

And just for the record: I'm probably as pissed as you are, but it's just like things are in the Combine. The best thing we can do about it: Not allow this to

disrupt our efforts.

Dreighton

Von: Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>
Datum: Die, 09. Jul. 2002 13:20:00 Europe/Berlin
An: "dreighton@pohlke.de" <dreighton@pohlke.de>, Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>
Kopie: MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net, ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca, veynom@swcombine.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com
Betreff: RE: babysteps and beatdowns

Dreighton, you are correct - in that this will NOT interfere with the progress of this group. Damage control is already being conducted in the Dark Empire, and it would behoove The Empire to do the same - it is better that troops in both camps hear this from you - their leaders then from the jackasses in the IRC rumor mill, and worse yet from the mud slinging being conducted on the GNS. I am not complaining - I am telling you all to police your own.

Dreighton

From: QuelDromaCombine@aol.com
Date: Tue, 9 Jul 2002 09:16:41 EDT
Cc:
dwight.gosnell@gte.net, ranma@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca, veynom@swcombine.com, count_uebles@gmx.de, j-charon@cox.net, mh95@multiweb.nl
Subject:
Re: Let's solve the GE/DE problem

Jennifer,

It sounds to me like you're championing "Strength through Diversity".

Moff Kirov Quel-Droma
[FCO][IA TO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: QuelDromaCombine@aol.com
Date: Tue, 9 Jul 2002 10:47:34 EDT
Cc:
dwight.gosnell@gte.net, ranma@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com,
Grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca,
veynom@swcombine.com, count_uebles@gmx.de, j-charon@cox.net,
mh95@multiweb.nl
Subject:
Re: Let's solve the GE/DE problem

In a message dated 7/9/02 10:24:10 AM Eastern Daylight Time, dreighton@pohlke.de writes:

Diverse in our personal opinions,
goals and talents, but united by a common goal: To rule this galaxy and
bring order to it.

I think that this statement of Jennifer's pretty well sums up my thoughts on this unification as well. But we must agree to work together towards that goal. We can't be so focused on our personal means to that goal that we get in the way of, or backstab the others. I think we can all agree that infighting will get us nowhere, right?

Quite likely, Black Lodge and myself are the only still-serving GE members on this council that served with the DE members here. We know what you're capable of, and that you are all talented officers. I just hope that BOTH sides can learn to look past the events that have transpired and learn to work together again towards our common goals.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Die, 09. Jul. 2002 17:04:03 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de
Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "Charon" <j_charon@cox.net>,
"Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "R.
Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, "Trey Connell"
<t_connell@hotmail.com>, "Darth Knyte" <knyte@swcombine.com>, "Quaxo"
<chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de,
QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: count_uebles@gmx.de

I hope this list once again includes everyone with the right e-mail addy.

One question for our GE colleagues, that I need for the proposal Dis wants: Can you give me a bit more insight into what's COMPNORS goal and what it does, that goes beyond that what's

on the website? Frankly I don't really get the hang of that department and I don't anymore remember the exact reasons why it was crated as it is.

thx,

Count Uebles

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 09. Jul. 2002 17:08:15 Europe/Berlin
An: "count_uebles@gmx.de" <count_uebles@gmx.de>, Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de
Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "Charon" <j_charon@cox.net>, "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Grandpacat@rogers.com, "Trey Connel" <t_connel@hotmail.com>, "Darth Knyte" <knyte@swcombine.com>, "Quaxo" <chema@hecate.edv.uniovi.es>, countuebles@chaosnetwork.de, QuelDromaCombine@aol.com, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Let's solve the GE/DE problem

Compnor was formed by Emperor Connel to act as stalwart defender of the New Order, which represents the current structure of the Empire. Older structures of the Empire concentrated more on the military aspect of governing and provided less institutions and organizations for imperial citizens.

Based on Imperial Law, various departments within Compnor are tasked with the responsibility of preserving the New Order. Currently Compnor consists of four departments, which hold specific roles.

The first department is the Imperial Security Bureau (ISB), lead by the General of the Imperial Security Bureau. The ISB upholds internal security and monitors internal activity of all imperials and has the authority to arrest persons who break the law.

The Imperial Corrections and Penal Systems (ICAPS), lead by the Warden, is the department responsible for the administration of all prison facilities throughout the Empire.

The Imperial Department for Psychological Studies and Evaluation (IDPSE), lead by the Director of the IDPSE, engages in studies ranging from interracial behavioural patterns to cognitive functions of sentient species.

Finally, the Imperial Academy (IA), under supervision of the Provost General, educates new imperials of the imperial system and allows for continuing education for other imperials to further their career in the Empire.

The commission is located on Coruscant in the Coruscant System. The chairman of the commission is known as the Grand Vizier.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 09. Jul. 2002 17:10:19 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "dreighton@pohlke.de" <dreighton@pohlke.de>
Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "Charon" <j_charon@cox.net>, "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>, "Trey Connel" <t_connel@hotmail.com>, "Darth Knyte" <knyte@swcombine.com>, "Quaxo" <chema@hecate.edv.uniovi.es>,

"countuebles@chaosnetwork.de"" <countuebles@chaosnetwork.de>,
"QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>, "ranma@swcombine.com" "
"disc00rd@swcombine.com"
<disc00rd@swcombine.com>
Betreff: RE: Let's solve the GE/DE problem

<http://www.darklordofsith.net/compnor.htm>

From: QuelDromaCombine@aol.com
Date: Tue, 9 Jul 2002 11:15:54 EDT

To: MFlores@prn.opinionresearch.com, count_uebles@gmx.de, dreighton@pohlke.de
Cc: mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: Let's solve the GE/DE problem

In a message dated 7/9/02 11:09:14 AM Eastern Daylight Time,
MFlores@prn.opinionresearch.com writes:

The Imperial Department for Psychological Studies and Evaluation (IDPSE), lead by the Director of the IDPSE, engages in studies ranging from interracial behavioural patterns to cognitive functions of sentient species.

I think Charon killed this department.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Die, 09. Jul. 2002 17:20:55 Europe/Berlin
An: MFlores@prn.opinionresearch.com, dreighton@pohlke.de, QuelDromaCombine@aol.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: count_uebles@gmx.de

I think Charon killed this department.

Glad to hear that, I already thought about ways to politely say "That Dpt. is total crap" :-p

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Die, 09. Jul. 2002 16:23:38 Europe/Berlin
An: QuelDromaCombine@aol.com
Kopie: MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net, ranma@swcombine.com, countuebles@chaosnetwork.de,

chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com,
Grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca,
veynom@swcombine.com, count_uebles@gmx.de, j-charon@cox.net,
mh95@multiweb.nl

Betreff: Re: Let's solve the GE/DE problem

Antwort an: dreighton@pohlke.de

Yes, but you can also call it "Strength through Unity". We can be diverse, but united at the same time. Diverse in our personal opinions, goals and talents, but united by a common goal: To rule this galaxy and bring order to it.

This could even go so far that not every ruling member of the Empire has to believe in the powers of the Sith, just to take a most recent example. What can and can not be done by the powers of the Force will not be decided by our personal opinions anyway, but by the respective Combine rules.

Dreighton

QuelDromaCombine@aol.com wrote:

Jennifer,

It sounds to me like you're championing "Strength through Diversity".

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: "J. Dreighton" <dreighton@pohlke.de>

Datum: Die, 09. Jul. 2002 17:38:55 Europe/Berlin

An: QuelDromaCombine@aol.com

Kopie: MFlores@prn.opinionresearch.com, count_uebles@gmx.de, mh95@multiweb.nl,
j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca,
voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com,
knyte@swcombine.com, chema@hecate.edv.uniovi.es,
countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: Let's solve the GE/DE problem

Antwort an: dreighton@pohlke.de

I find it hard to come up with a new structure and especially proposals on who should get which position, if I don't even know all people involved. And I think I/we are even in a better position. I still know at least 50-75% of the now high ranking members of the GE, because I had worked with them or at least known them while we were still in the GE.

How about every group gives a short introduction to structure, special features and high ranking personnel? I would volunteer to provide this on behalf of the DE.

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Die, 09. Jul. 2002 17:43:20 Europe/Berlin

An: "<dreighton@pohlke.de>" <dreighton@pohlke.de>, QuelDromaCombine@aol.com

Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de,

mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-

lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com,

t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es,

countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: RE: Let's solve the GE/DE problem

The top two positions are as follows:

- 1). Emperor
- 2). Imperial Executor / Supreme Commander

These positions will be filled by either Charon or myself. If Charon is Emperor, than I am Executor. If I am Emperor, than Charon is executor.

Exclude these positions from your hierarchies.

I would also like to see the return of Majik 12 (MJ-12) to the Empire. I formed MJ-12 when I was Emperor back when the game first started. I will give you some background. MJ-12 was a shadow government inside the Empire that would prevent the Empire from a self destructive course. MJ-12 might be compared to the consortium on the X-Files (lead by the Smoking Man). They work to save the Empire from itself. They are also an intelligence gathering organization.

Von: "R. Voor" <voor@planetvoor.com>

Datum: Die, 09. Jul. 2002 19:21:41 Europe/Berlin

An: <dreighton@pohlke.de>, <QuelDromaCombine@aol.com>

Kopie: <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <j_charon@cox.net>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <Grandpacat@rogers.com>, <t_connell@hotmail.com>, <knite@swcombine.com>, <chema@hecate.edv.uniovi.es>, <countuebles@chaosnetwork.de>, <ranma@swcombine.com>, <disc00rd@swcombine.com>

Betreff: (GE/DE) Canon structures? - Where do you want to go?

I was looking over the command structures of both the GE and DE last night, all lower ranking members I excluded as well as those that had practically left all activity. I excluded Samurai for now as well as other people you had moved over to your reserves. I'm still trying to sift through and make comments on different names and positions, but I'll see if I can dumb it down and maybe present it to the list -- I was planning on just making up equivalences and passing it off as a new structure. I don't know how people would react to it because I sort of looked at the whole DE being almost like a sector -- pretty much less than that when you consider you only hold a handful of systems-- anyway, back to the point.

I really like how the movies practically did all the work for us, and this might be a chance to just go with a completely canon structure. Course that means no MJ12 for Vodo and no IDPSE for Charon, but you have to make sacrifices when it'll make the game a lot more easier for big-wig Star Wars Fans to understand right off the bat. Plus, it's one we can all agree would

allow for the evil Empire -- I mean it is the Empire they used in the movies.

Plus, a lot of the departments we have are pretty redundant. DE has their 4 or 5 different intelligence gathering groups and the GE has their 4 or 5 different sub-branches for random things the game doesn't even allow.

I think it would also be helpful for everyone to say where they'd like to go.

I'd like to stay in Imperial Intelligence.

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Die, 09. Jul. 2002 20:20:41 Europe/Berlin

An: "'R. Voor'" <voor@planetvoor.com>, dreighton@pohlke.de, QuelDromaCombine@aol.com

Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: RE: (GE/DE) Canon structures? - Where do you want to go?

Samurai is back from reserves.

Von: disc00rd@swcombine.com

Datum: Die, 09. Jul. 2002 20:31:43 Europe/Berlin

An: Gosnell Dwight-DGOSNEL1 <dwight.gosnell@motorola.com>

Kopie: "'dreighton@pohlke.de'" <dreighton@pohlke.de>, Gosnell Dwight-DGOSNEL1 <dwight.gosnell@motorola.com>, MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net, ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca, veynom@swcombine.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com

Betreff: RE: babysteps and beatdowns

LOL - Gang let me apologize for my horrible editing skills - that last bitchfest of mine appears as if it comes from Dreighton - that's not the case, it's just me leaving extra lines in where they shouldn't be - I apologize!

Disc00rd

Von: "Charon" <j_charon@cox.net>

Datum: Die, 09. Jul. 2002 20:54:34 Europe/Berlin

An: <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <Grandpacat@rogers.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <dreighton@pohlke.de>

Betreff: RE: Let's solve the GE/DE problem

Gentlemen, Lady,

I have held off commenting since my last dispatch so as to allow those who

have not spoken to give voice.

Mr. Uebles, you have my compliments for your outline presented on the Seventh. I believe that this has been the most helpful piece put forth on either side throughout. Following that agenda, I suspect that we could have the points following "b)" falling into place much more smoothly than if we jump around to such now, but we will follow Discord's lead. However, I do want to touch on this because I DO believe it is important. Your seven points are good, but while I agree with the majority, like Mr. Aintab, there are a few I take issue with - naturally enough, else we wouldn't have been feuding.

I will summarize your seven, then provide my comments.

The Empire is a fascist Dictatorship
The Empire strives for galactic domination
The Empire imposes Order
The Empire applies a Doctrine of Fear
The Empire's Inner Circle accepts and embraces the teachings of the Dark Side and the Sith
The Empire is arrogant and aggressive
The Empire is a jealous master

If I have missed one of your points (in interpretation or in listing them here), do not hesitate to clarify, Mr. Uebles.

I agree with your point on the fascist dictatorship, I believe it is a well-established fact that the foundation of the Empire is the military - one need merely look at the Stormtrooper or the Imperial Star Destroyer to see this at work. Manifest destiny and similar historical rhetorics have been of great interest to me in crafting my own vision of the Empire, as well as utilitarianism and so on. I can nit-pick, a bit, on where the genesis of the racial issue come in, but I do agree that there IS a racist temper in the Empire - even in mine. I can expand on this if wished for - otherwise, I am going to move on. End result - Agree.

I agree with the second point - on Galactic Domination. It goes hand in hand with the mandate of the military, and the fascist dictatorship. End result - Agree.

"The Empire imposes order". This I more than agree with - it is the rallying cry that the GE uses in our rhetoric. It is the answer to allegations of atrocity, and it is the primary justification for the massive build up of the military, the latitude the military is given, and the Spartan and draconian measures we enforce in our government. End result - Agree.

As you have stated it in your definition, I agree with your points on the Doctrine of Fear. Pacification in this fashion has been routinely encouraged. I have a few guides passed down to my own personnel based on how I expect this handled. End result - Agree.

You make a few points on the Dark Side. I don't agree with any of them, really. I do not expect that to be any sort of shock or surprise. Vader, the "Second Sith" (assuming, in film canon, that they followed the "only two at a time" rule, despite EU Tremayne, Jerec, Sedriss, etc), took orders from Grand Moff Tarkin - begrudgingly, YES, but he took them. After the loss of Tarkin and after the loss of the Death Star, again, YES, Vader's power within the Empire rose considerably. However, as could be readily apparent

from Motti and Tarkin and several other key figures at the Death Star, it is plain that the mysticism of the Dark Side was not well received. Later, in the Thrawn Trilogy, and similar, the Force, in general, is viewed as a TOOL for conquest - just as would be the Stormtrooper or the Star Destroyer. I agree that adherents to the Dark Side and the Emperor's Inner Circle had several "values" in common - but I don't believe slavish obedience to some mystical energy field that controlled their destiny was one of them. I do not agree that the Empire was founded on the Dark Side - it may have affected some of Palpatine's / Sidious's character, but I strongly believe that it was a tool for his own inborn ambition. Argument that he "was" the Dark Side simply appears foolish to me, and I like to point out that the "Dark Empire" comic books were widely regarded as some of the worst in the extended canon. I think it can be argued, citing that set of books, that like Exar Kun, Palpatine's spirit was somehow incorporated into the Dark Side, but I do NOT believe that Palpatine / Sidious was some sort of avatar of the Dark Side - the teachings of the Sith made flesh. End result - Disagree.

Regarding arrogance and aggression, despite the stance we have taken, I agree on. However, there are some stipulations to that, that surface from time to time - based on situation - as in any thing. Even today, split as we are, both groups have a reputation for arrogance, standoffish-ness, and generally taking instead of asking. And I certainly agree that we do not recognize equals - even between ourselves, again, we have that conflict. It is that pride that Discord references, I expect. End result - Agree.

Last, that note on jealousy, IC and OOC, I tend to agree, but with some OOC reservations based on the development options that Discord mentioned. Naturally, IC, anyone who pits themselves against the will of the Empire is due for a "correction". And then some. Manifest destiny simply does not allow it. And the further out the claimants are, the further they are from people who might "care" about what happens in some backwater world, the more opportunity there is for misdirection via propaganda, and the more freedom there is for system-scale extinction. End result - Agree.

But, I do want to continue on with Mr. Uebles analysis, because I think it is a very good one. I do agree that the mask needs to slip on occasion - or more than occasion. That, to me, is part of the "fun" of that sort of RP - that it is very obvious that there are some terrible things going on, but then convincing people that "maybe that isn't true", or worse, that those unjustifiable actions were actually justifiable. I don't want to talk about my administration in that sense - I don't want to "talk myself up". What I will say is that that idea - that we have the truth of things, and then we have what we tell people is the truth of things - that is very intriguing to me to play - it adds another level to enjoy. I agree that the mask needs to slip more blatantly at times, but I do not want to be a caricature - I don't think anyone does. To me, that defeats a lot of the purpose of Role-playing, and, in the end, I am not 13, and I want to be able to play on some more complex levels - some, I say, because I do recognize a responsibility to engage that 13 yr old as well - that is part of my responsibility as a CMG leader, and part of my responsibility to the community.

I believe that experience with one another as well as give and take can smooth over any rough patches on the pieces we agree on. That is the nature of trust and of communication - two things absolutely vital for a functioning team. With regard to the Sith, I don't see a lot of opportunities to smooth that. Some of us see them as the means to an end, others as the end itself. No mystery to why that is a conflict.

J. Charon

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 09. Jul. 2002 22:47:36 Europe/Berlin
An: "Charon" <j_charon@cox.net>, QuelDromaCombine@aol.com,
count_uebles@gmx.de, mh95@multiweb.nl, veynom@swcombine.com, black-
lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com,
t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com,
Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de
Betreff: RE: Let's solve the GE/DE problem

Charon.

Very nice message.

One of the key drivers that led to the formation of the CORE/Dark Empire was the absence of respect for the role that the Dark Side plays within the Empire.

Vader obeyed Tarkin begrudgingly because that was the Emperor's bidding. It was not outright stated, but it was most definitely implied. Vader was disturbed with the lack of faith that was displayed around him. He was being taught to control his anger. It has become quite evident that Anakin Skywalker/Darth Vader lacks control of his emotion. His desire for control is why he was seduced for the Dark Side.

The fundamentals of the Dark Side of the Force is what will keep the Empire evil. Currently, the Empire does not have any active Sith. The Empire is also currently not considered Evil. The Dark Empire has several active Sith. I am criticized OOC constantly for how evil the Dark Empire is. Granted, this is a simple example, but it should make my point very clear.

The Death Star was destroyed because of two reasons.

- 1). Obi Wan Kenobi used the force to sneak past Stormtrooper patrols and deactivate the tractor beam. This allowed Luke Skywalker to escape the Death Star. A Jedi paved the way for the destruction of the Death Star.
- 2). Luke Skywalker, using his very limited abilities in the Force, released a torpedo right up the exhaust shaft. The result was the destruction of the Death Star.

Who was the only person that believed that Obi Wan Kenobi was on the Death Star? Darth Vader. Why? Because he detected him through the Force. Tarkin did not believe Obi Wan Kenobi was aboard until after the battle in the detention center. Even then, he wasn't 100% sure.

What if Vader had not been aboard the Death Star? Obi Wan Kenobi would have never been detected. Obi Wan Kenobi might not have even died.

What can we deduct from the two reasons cited above?

The Death Star was destroyed because the ability to destroy a planet is insignificant next to the power of the force. The light side of the Force led to the destruction of the Death Star. That huge space station, that could take out an entire planet, was helpless to the workings of two Jedi.

An old fossil and a untrained kid. WOW! That would teach me to never underestimate the force.

Palpatine was not aware that Obi Wan even existed. He was unaware that Yoda existed. He was unaware that Luke existed. He was unaware that Leah existed. He did not sense a great disturbance in the force until later.

Darth Vader's original mission was to destroy the Jedi. We will see that happen in Episode III (not speculation, it says that on the starwars.com website). He was once again asked to destroy the Jedi or turn them to the dark side, when he went after Luke Skywalker. It was his masters bidding.

The Empire, no matter the size advantage they have over the Rebel Alliance, will most definitely be destroyed by the JEDI if the worth of Dark Jedi continues to be marginalized by those who are ignorant to the force (i.e. have not taken the time to really understand the rules of the Force, since its advantage is not applicable, given lack of force sensitivity). It only took two Jedi to assist in the destruction of the most powerful super weapon in the galaxy. It only took two Jedi (Luke and Vader) to destroy the most powerful dark sider in the galaxy (although he did not really die, since he exists as energy. I would also like to add that your personal opinion on the Dark Empire series or any other series is irrelevant, since it is accepted as fact within the Lucas Expanded Star Wars Encyclopedia).

You would not want me to argue that having a non-force sensitive, easily manipulated Emperor (by the Jedi) would be suicidal once the combat mode is enabled. Remember, use of the Force will be enabled more fully once combat mode is online. What happens when Relm starts taking advantage of the weak minded Emperor. It does not matter how intelligent you are outside the data base, because the data base is all that would matter in a situation like that. You dismiss the Sith, and you never know how many Jedi are floating around your ranks. You never know if they are using the force to hide themselves from your eyes. And you won't realize that you have lost, until you have lost.

I hate to repeat myself, but here it goes. Veynom stated in his first email, that the political ideals of the Empire were not being practiced by the Empire but by the Dark Empire. The result has been negative growth within the Empire. The result has been confusion as to which Empire to join. The result has been a lack of emphasis on being evil. The result has been an admin intervention to correct this mistake. Your failure to accept a key fundamental to correcting this baffles me. This is why we are all here. This is why the CORE was created. This is why Veynom, Ranma and Discord want a merger that falls under very specific guidelines. Or, we all call Veynom Emperor.

You really need to think long and hard about the Sith and the Dark Side and its significant role in maintaining the success of the Empire. After Palpatine's demise, the books do not speak of much Imperial success. It's all infighting by Warlords without force capability. The only successes measured in the books are when the troops are mobilized by ones that are trained in the arts of the Dark Side.

Good vs. Evil is the most basic element of Lucas's Saga. It is not Good vs. Fascist Efficiency. It is not Good vs. Strong Military. It is the story of Good vs. Evil. The Good Side of the Force vs. the Bad Side of the Force.

From: J. Dreighton [mailto:dreighton@pohlke.de]
Sent: Tuesday, July 09, 2002 5:29 PM
To: Manny Flores

Cc: 'Charon'; QuelDromaCombine@aol.com; count_uebles@gmx.de;
mh95@multiweb.nl; veynom@swcombine.com; black-lodge@shaw.ca;
voor@planetvoor.com; Grandpacat@rogers.com; t_connell@hotmail.com;
knyte@swcombine.com; countuebles@chaosnetwork.de;
chema@hecate.edv.uniovi.es; ranma@swcombine.com; disc00rd@swcombine.com
Subject: Re: Let's solve the GE/DE problem

Maybe Vodo is going a little too far by attributing everything that ever happened in the Star Wars universe to the direct influence of the Force, but he has one very important point to make that we may never overlook: The Force is a part of the Star Wars universe and of the Combine universe. If the Empire does not use this powers, we will allow a mighty weapon to fall to our enemy.

Not everyone may personally want to dress up in dark cloaks and chuckle evilly all day long. No one is asking this of anyone. We have enough volunteers without a black-coat-phobia. But you should have enough Imperial instincts in you to recognize and use a tool for domination when you see it. Whoever of you thinks that this is just bluffing on Vodo's part and defending a hookey religion - to them I want to suggest to put the powers of the force to a test. Let's see, what the Sith can do for us. If they are as powerless as you think, you have nothing to fear from them. And if they are not, you better not treat them without respect.

I also want to add, that not for all, but for many players the Force is what is drawing them to Star Wars. This is what they want to experience when playing their character. If we don't give them a place to act this out within the Empire, should they wish to do so, we will lose them to the Rebellion by default.

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 10. Jul. 2002 03:17:46 Europe/Berlin
An: "'dreighton@pohlke.de'" <dreighton@pohlke.de>, Manny Flores
<MFlores@prn.opinionresearch.com>
Kopie: "'Charon'" <j_charon@cox.net>, QuelDromaCombine@aol.com,
count_uebles@gmx.de, mh95@multiweb.nl, veynom@swcombine.com, black-
lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com,
t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Let's solve the GE/DE problem

Thank you, Jennifer.

You helped to demonstrate my point. While the Dark Side of the Force is not the say all be all of the Star Wars Universe, neither is the other extreme. A balance must be found. I have analyzed this situation and have concluded that this is a non-issue. The merger will result in two possible scenarios for Vodo.

- 1). Emperor
- 2). #2 (Imperial Executor)

It will be my responsibility to promote the Dark Side and the Force in whatever role I am to have, since my secondary role is as the Master of the Sith.

I will ensure we strike the appropriate balance. Some characters might not like or believe in the Sith, but they will deal with them as needed. As characters are developed, the characters that do not currently believe or respect will learn to believe and respect. It will become a matter of survival.

Given that I have concluded that this is a non-issue, we should experience no challenges with drawing up a merger scenario.

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mit, 10. Jul. 2002 03:36:12 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de
Kopie: "Charon" <j_charon@cox.net>, QuelDromaCombine@aol.com,
mh95@multiweb.nl, veynom@swcombine.com, black-lodge@shaw.ca,
voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: GE/DE - Not completely off-topic
Antwort an: count_uebles@gmx.de

Greetings.

While this is not related 100% to the ongoing discussion, I think it should nevertheless be addressed: The current Propaganda Situation.
Several Groups and individuals already stepped in to take advantage of what they think is a weakness of both Imperial entities.
Since both our groups always had an careful eye on propaganda issues, I think its a good possibility for a first concerted action.

I would propose a declaration of immediate cease-fire between our groups (after all we never ended the official state of war) and announce
concerted actions against any violation of
imperial sovereignty and or property possibly added a dismissal of any outside
attempts to influence internal matters of our groups.

This would have the second benefit that it would be a material sign to our members as well, helping them to settle for the things to come in the next weeks.

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Mit, 10. Jul. 2002 14:54:09 Europe/Berlin
An: count_uebles@gmx.de
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, 'Charon'
<j_charon@cox.net>, QuelDromaCombine@aol.com, mh95@multiweb.nl,
veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com,
Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: GE/DE - Not completely off-topic
Antwort an: dreighton@pohlke.de

I completely agree. This is a very good idea. And it would also show that the new Empire is ready to do what the admins have asked it to do: Take the lead and be the driving force behind new developments.

Who could write up a posting and post it to this list? Uebles? Charon? Vodo?

From: "Knyte" <knyte@sympatico.ca>
Date: Tue, 9 Jul 2002 21:49:57 -0400

To: <dreighton@pohlke.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Cc: "Charon" <j_charon@cox.net>, <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <Grandpacat@rogers.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: Re: Let's solve the GE/DE problem

Maybe Vodo is going a little too far by attributing everything that ever happened in the Star Wars universe to the direct influence of the Force

I completely disagree...the SW saga IS ALL about the force. Vodo is right. The rise AND fall of the Empire was because of the force. The SW saga is all about the destiny of a child named Anakin Skywalker. The retribution of Anakin Skywalker and the force.

If it wasn't for the force, the SW universe would still be under the republic logo and controlled by the bank accounts of the trade federation. There would never have had an Empire.

The Empire was created using the manipulating powers of the force of the dark lord of the sith Palpatine/Sidious. Palpatine/Sidious in the current movies is dividing and conquering the people of the republic using the manipulating under-estimated powers of the Dark side. He manipulated Count Dooku seducing him to the dark side, made him build a clone army.

I personally think Emperor Charon is a great character, I respect him but I am sorry to say that he will not make a good Emperor if he is not a force user...we need a force user to lead us to our common goal of dominating the galaxy unchallenged...a powerful DARK force user. as stated before, Master Relm or one of his minions with great skills in mental fog and mind manipulation will be able to control the Empire using Charon with the usage of the force...this is part of the game...the force IS the game...everything that occurs in the SW saga is all about the force.

We have limited options as who should lead the GE efficiently

1: the admins build an intelligent thinking computer Emperor who is FS (impossible, they can't do that, they even let a stupid execution script that completely ignores our ICIS skills or force skills :p)

2: Vodo becomes Emperor

3: Charon becomes FS

If not any of the above happens, when battle is enabled, we are screwed...you cannot deny the powers of the force ...or else I see no point in naming this sim the STAR WARS combine...it is the essential of the SW universe...if we were to stay as we are right now and battle was enabled, the DE has better chances of survival because of its force users. The Jedi will infiltrate us and will succeed (they already attempted in the DE and had one in the GE) and will use the manipulating force to achieve their goals. The GE with the sith will become almost invincible, your lack in assets will be compensated by our force users...not to the required need...but....we learned to live with the cheap ass untought of thoroughly budget the admins give us in the DE.

....that's if our new Emperor is FS.

Andrew

Von: "J. Dreighton" <dreighton@pohlke.de>

Datum: Mit, 10. Jul. 2002 14:54:28 Europe/Berlin
An: Knyte <knyte@sympatico.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, 'Charon'
<j_charon@cox.net>, QuelDromaCombine@aol.com, count_uebles@gmx.de,
mh95@multiweb.nl, veynom@swcombine.com, black-lodge@shaw.ca,
voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: dreighton@pohlike.de

I don't think the Emperor has to be FS. I agree that, if he is not, he will have to have a Sith master working close to him, but I find it a very unpleasant restriction on players and the way they want to play their character to make it mandatory for the Emperor to be FS. An Emperor can not ignore the Force, that's true, but 95% of things an Emperor does is just ruling an Empire, and to do this, you need administrative skills by far more than the Force.

I want to use this to add some more on my opinion on the position of Emperor. Black Lodge suggested, that you should not be able to become Emperor for a second time. I strongly disagree on this. I was more or less thinking the same when I joined the game. Emperor is a life time commitment. In the realm of the history of mankind it is just like that. If you once take the purple, you die in it. There is nothing more pathetic than an ex-emperor. But in the Combine I see an important difference. Being a CMG leader, especially for the biggest and most important CMG in this game, is a heavy and demanding task. And it consumes an awful lot of your RL time. Piett once said "no one is able to do this for more than a year". Give or take a few months, but I think he was right about it. So we will eventually have frequent transitions, and exactly because we have those high ideas of an Emperor every transition is a crisis for the Empire and faces the person in question with the problem of how to facilitate the transition and find a new role for his character. We, who have been around long enough, should be able to see those transitions as a necessity that arrive from time to time. There are no signs of weakness of the individual Emperor or the Empire as a whole. They are a necessary concession to the fact that we are all mere humans, who annoyingly even have a RL to handle on the side.

What has this to do with limiting people to being Emperor only once? If you deny people the right to return later, you will make it harder for them to leave. If this is their one and only chance, they will cling to the throne, even to the damage of the Empire. It may even lead some to employ a strategy of waste land. Why should they care, if their reign will be memorized as beneficial, if they can not gain from their good reputation they won as Emperor for future candidacy? Last but not least: Good Emperors don't grow on trees. Even if many dream of becoming the Emperor one day, only a very few have the necessary abilities, motivation and the needed time IRL. If I had to make a choice between two equally qualified candidates and one of them had been Emperor before, it would be a good idea to give the chance to the one who did not have it before. But if the most qualified candidate has been Emperor before, I would favour him over a less qualified candidate.

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 10. Jul. 2002 04:02:13 Europe/Berlin

An: "count_uebles@gmx.de" <count_uebles@gmx.de>, Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de
Kopie: "Charon" <j_charon@cox.net>, QuelDromaCombine@aol.com, mh95@multiweb.nl, veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: GE/DE - Not completely off-topic

The Princess has decided to turn herself in. She will be tried and dealt with appropriately.

Von: Black Lodge <black-lodge@shaw.ca>
Datum: Mit, 10. Jul. 2002 05:33:13 Europe/Berlin
An: Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>
Kopie: "dreighton@pohlke.de" <dreighton@pohlke.de>, "MFlores@prn.opinionresearch.com" <MFlores@prn.opinionresearch.com>, "dwight.gosnell@gte.net" <dwight.gosnell@gte.net>, "ranma@swcombine.com" <ranma@swcombine.com>, "QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, "countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "knyte@swcombine.com" <knyte@swcombine.com>, "t_connell@hotmail.com" <t_connell@hotmail.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>, "voor@planetvoor.com" <voor@planetvoor.com>, "veynom@swcombine.com" <veynom@swcombine.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "j-charon@cox.net" <j-charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>
Betreff: Re: Next phase

I'm gone. This is total BS. I'm not going to be party to this BS. If the admin wants to dictate how this faction will be organized, it's ideology, it's values, it's mandate, it's day to day freaking operations, then why have any players at all. I've seen a lot of BS over the years. I've tried my best to be constructive, open and considerate. But to be rushed into doing this, this way. Utter and total BS. Did I mention this is BS..congrats old friend...you broke my back...someone finally had to.

Good Luck to all my allies and enemies, my friends... please remove me from any and all lists I may be on.

BL

Von: disc00rd@swcombine.com
Datum: Mit, 10. Jul. 2002 12:48:49 Europe/Berlin
An: Black Lodge <black-lodge@shaw.ca>
Kopie: Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>, "dreighton@pohlke.de" <dreighton@pohlke.de>, "MFlores@prn.opinionresearch.com" <MFlores@prn.opinionresearch.com>, "dwight.gosnell@gte.net" <dwight.gosnell@gte.net>, "ranma@swcombine.com" <ranma@swcombine.com>, "QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, "countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "knyte@swcombine.com" <knyte@swcombine.com>, "t_connell@hotmail.com" <t_connell@hotmail.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>, "voor@planetvoor.com" <voor@planetvoor.com>, "veynom@swcombine.com" <veynom@swcombine.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "j-charon@cox.net" <j-charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>

<disc00rd@swcombine.com>

Betreff: Re: Next phase

Gang, this isn't easy, for anyone. The admin team is not trying to dictate your policies beyond mediating a merger. My suggestion to filter power and responsibility down the chain of command was just that - a suggestion.

You are faced with a situation where you have x number of players for y number of billets. It is also a situation that will get bogged down in triviality if not constantly kicked in the ass. I know many of you are unhappy that this is even happening at all. You're going to have to set that aside for the moment - there's plenty of time to be pissed at the admin (me in general) after we get this goat rope figured out.

I will back off on naming people to positions - I still want to see a list of billets, based on numbers that each side will provide - and I still want that within a week - after all have been collected you can whittle everything down to what you feel comfortable with. We'll worry about filling the spots after we figure out what the spots actually are.

Disc00rd

Von: "J. Dreighton" <dreighton@pohlke.de>

Datum: Mit, 10. Jul. 2002 14:53:21 Europe/Berlin

An: Black Lodge <black-lodge@shaw.ca>

Kopie: Gosnell Dwight-DGOSNEL1 <dwright.gosnell@motorola.com>,

"MFlores@prn.opinionresearch.com" <MFlores@prn.opinionresearch.com>,

"dwight.gosnell@gte.net" <dwight.gosnell@gte.net>, "ranma@swcombine.com"

<ranma@swcombine.com>, "QuelDromaCombine@aol.com"

<QuelDromaCombine@aol.com>, "countuebles@chaosnetwork.de"

<countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es"

<chema@hecate.edv.uniovi.es>, "knyte@swcombine.com" <knyte@swcombine.com>,

"t_connel@hotmail.com" <t_connel@hotmail.com>, "Grandpacat@rogers.com"

<Grandpacat@rogers.com>, "voor@planetvoor.com" <voor@planetvoor.com>,

"veynom@swcombine.com" <veynom@swcombine.com>, "count_uebles@gmx.de"

<count_uebles@gmx.de>, "j-charon@cox.net" <j-charon@cox.net>,

"mh95@multiweb.nl" <mh95@multiweb.nl>, "disc00rd@swcombine.com"

<disc00rd@swcombine.com>

Betreff: Re: Next phase

Antwort an: dreighton@pohlke.de

If you have seen so much BS over the years and lived through it, do you realy want to leave now? Now that we are getting a great chance to make soem changes for a better future of the Empire?

Besides, I have difficulties to see what exactly makes you so angry. I think the admins want to see some serious work being done here. That's the basic point, and Disc00rd just made it clear. If you think his proposal will not work, I'm sure he will listen, if you come up with a better plan on how to promote our work. But it's important that we don't just sit around and waste time.

Last but not least: I want you to stay. We would miss you in these talks. And and I think most members of this team think so as well. Just in case this is important to you.

Dreighton

Von: José María Enguita <chema@hecate.edv.uniovi.es>

Datum: Mit, 10. Jul. 2002 14:11:06 Europe/Berlin

An: disc00rd@swcombine.com, Black Lodge <black-lodge@shaw.ca>
Kopie: Gosnell Dwight-DGOSNEL1 <dwight.gosnell@motorola.com>, dreighton@pohlke.de, MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net, ranma@swcombine.com, QuelDromaCombine@aol.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com, voor@planetvoor.com, veynom@swcombine.com, count_uebles@gmx.de, j-charon@cox.net, mh95@multiweb.nl
Betreff: RE: Next phase

Greetings again,

I have also stood quiet for some time, half because of RL pressures and half because I wanted to hear what the rest had to say in this matter.

Whatever it could seem I think the overall ongoing of these talks is going quite well. Let's keep it this way.

Uebles, your ideas and agenda are, as usual, excellent. I think we agree on most of them, however I still see a major problem with:

- The Emperor, even if this is really not important for the future, it seems to be one of the key points.
- The link between the Dark Side and the Empire.

On the latter, I have read what you guys have stated. It seems to me that entering in discussions about if the Empire is supported/created/whatever by the Force and if that is canonical or not keeps us confronted. Well, why don't we get another approach?

I mean, what we all agree with is that the Force is needed in the Empire. Mostly because:

- a/ It is an indeed useful weapon
- b/ Our enemies, the RA, use that weapon.
- c/ It is what players expect because it is present at the sw movies

The Empire cannot just have a group of Sith under the command of the HQ because that won't be reasonable IC. Those people will use their powers and ANY other mean to gain power (remember their nature) and control the Empire. That is difficult to avoid. So we need the Sith to be integral part of the Empire HQ, even in the case a Sith is not the Emperor (we could find easy IC reasons for a Sith wanting to be 2nd in command... for example not making public the Empire is run by a Sith, but meanwhile effectively do so.. partially, or not wanting the political aspect of the throne with all the diplomatic responsibilities it carries...).

I think we can reach an agreement point here.

On the other point, the Emperor, it is a tricky matter if we focus the discussion on pointing Vodo or Charon. I would like to state another two options (already mentioned in this forum) that could work and see what you think of them:

- Select a third person to be the Emperor and put Charon and Vodo on equal command positions behind him. Vodo could be in charge of the Sith, the Imperial Executor, the Dark Side. Charon could be something like Chancellor in charge of the political part of the Empire. No offense to anybody, just stating some ideas.

- Use a NPC emperor. Yes. Controlled by the HQ of the Empire. It is possible. The 'Emperor' can give out orders to their people (the HQ will) and set the general line of actuation for the whole Empire (the HQ will). Their appearances in public will be cut down to the least possible, always trying to speak through the mouth of others (the HQ again), with some appearances from time to time (the HQ will write the texts).

What is the use of the Latter? Simple: IC there is no way to make him step down. Every problem will be solved at HQ level (and with the direct order of our Emperor, which is IC consistent). He can be as powerful as we may wish and cannot be influenced by anyone (IC or OOC). He will remain Emperor until the RA wins (if they do) this war.

I think there are quite a number of benefits on this idea, but also problems. In the latter case I have in mind some names that could be perfect Emperors. And I am sure most of you also have.

About the suggestion to stick to cannon structures I completely agree. That is what players would like to find, that would be easier for them and it is much easier for us.

Finnaly I think we should follow Uebles suggestion about propaganda. It is good for our people, good for the Combine and gives a good IC background for the future mergeance.

Regards,

Ma'karr Quaxo
UIN: 12370526

From: Manny Flores
Sent: Wednesday, July 10, 2002 1:13 PM
To: 'QuelDromaCombine@aol.com'; voor@planetvoor.com; dreighton@pohlke.de; Manny Flores; count_uebles@gmx.de; mh95@multiweb.nl; j_charon@cox.net; veynom@swcombine.com; black-lodge@shaw.ca; Grandpacat@rogers.com; t_connell@hotmail.com; knyte@swcombine.com; chema@hecate.edv.uniovi.es; countuebles@chaosnetwork.de; ranma@swcombine.com; disc00rd@swcombine.com
Subject: GE/DE Merger Alignment

Importance: High

Greetings.

I have put together a draft of my envisioned alignment. I have included names next to the positions where a known prerequisite exists.

I would like each of you to think about which position you would like to hold. Please select two positions (primary and secondary), since it is unlikely that all of us will be placed in our choice position. This gives each of you an opportunity to provide feedback, rather than be forced into a position where you will be unhappy.

I have added a few job titles that do not currently exists, as well as some modifications to the overall infrastructure. I will provide you with a brief description of accountabilities for each.

Minister of Mining and Resource

This position requires an analytical thinker. Once mining/resources have been enabled, we are required to incorporate these variables into our ship building/city building calculations. The Dark Empire owns a mining CMG, which will benefit us later. We also hold the chair position within the newly formed mining guild. The person that holds this position will be responsible for calculating the most efficient configurations for ship building, etc. In addition, this person will be responsible for organizing all resource transportations (through internal or external means) issues. If we need to get RESOURCE A to PLANET A, who do we make it happen consistently?

Galactic Security Advisor

A cabinet level position. This person organizes the activities of the Intelligence, Security and Imperial Investigation units. This person is responsible with analyzing the data from all three groups and presenting its findings to the Executive High Command.

Minister of Human Capital

A cabinet level position. This persons overall objective is to reduce attrition and increase player activity. This person will be the key driver of the RPG initiative. This person organizes the activities of the Personnel, Assignments, War College and Transportation units.

Director of Warship Building Technologies

This position would report into Chief of Staff (equivalent responsibilities of COMPNOR). Once mining is enabled, government CMG's will be able to build ship yards and vehicle factories. This will allow the governments to build ships using the data cards assigned to their CMG's. We will require someone to organize this process, to create production schedules, to organize the transportation of new ships to fleets, etc.

Director of Engineers

This position would report to the Chief of Staff. In order to maximize tax revenue, we will need an analytically inclined person to organize the engineering efforts of the EMPIRE. This person will be responsible for city building and development. This person will master the algorithms programmed for planet taxation. I envision adding one or two entry level engineers to his staff over time.

Director of Transportation

This position would report to the Minister of Human Capital. The transportation director would be responsible for meeting the internal transportations needs of the EMPIRE. This would include but not be limited to transportation of cadets and personnel to the war college and/or their respective fleets. We have found this to be a full time position.

Director of Intelligence

External Intelligence Functions (CIA)

Director of Imperial Security

External and Internal Security Functions (NSA)

Director of Imperial Investigations Bureau

Military Police types. They make officer arrests, etc. (FBI)

Infrastructural Changes

I believe each sector/system should be assigned a Naval Fleet Captain and a Army Sector Major. These officers would be responsible for the organization and activities of all Navy/Army issues within their sector/systems. This is also important for keeping the RPG aspect active. These individuals are responsible for driving the RPG activity of their system. They will be reviewed based on their success in this arena.

The Army and Navy will be assigned a Dark Jedi. These Dark Jedi will report directly to the Dark Lord of the Sith, with an indirect (dotted line) reporting to the XO of the ARMY/NAVY. The Dark Jedi will make random visits to each fleet, addressing problems and issues with the commanders as they arrive. They enforce the instructions of the branch XO's. Example: Darth Vader followed the instructions of Moff Tarkin, despite the fact that Palpatine was his Master.

The Army and Navy will be assigned an ISB agent. The ISB agent will be responsible for ensuring the security of the Army/Navy. They will weed out imposters, spies, etc. and make sure that communications are handled responsibly and that sensitive information is not being communicated on the RPG boards.

Each Sector/System Moff organizes the provisional government of the sector/system. They design, implement and enforce the laws of the sector/system. This is really no different to how it is currently organized. The Moffs would be responsible for the registration of all incoming ship traffic, defense outpost creation, shield generator and other defensive infrastructural design.

COMMAND HIERARCHY

Executive Command (Cabinet) (GE HOLD 5 OF THE 9 EXECUTIVE COMMAND POSITIONS)

Emperor - Charon/Vodo

Imperial Executor - Charon/Vodo

Accountable to the Imperial Executor

Chief of Staff – Grand Admiral Black Lodge

Galactic Security Advisor - Naal Soven

Dark Lord of the Sith (DLOS) - Darth Knyte

Minister of Defense - Overmind

Grand Moff – Uebles

Minister of State – Yrelnana

Minister of Finance - Correl Aintab

Minister of Human Capital – Jennifer Dreighton

Minister of Mining and Resource – Vero Thrawn

The position order matches the rank order to the throne.

Imperial Command

Accountable to the Minister of Defense

Director of the Navy - Connel

Director of the Army – Dark Trooper

Accountable to the Chief of Staff

Director of Warship Building Technologies – Michael Pangborn

Director of Engineers - Macarthur

Director of Research and Development - Quaxo

Minister of Finance - Correl Aintab

Minister of Mining and Resource –Vero Thrawn

Accountable to the Galactic Security Advisor
Director of Intelligence – Voor
Deputy Director of Intelligence – Kam Tokra
Director of Imperial Security – Arkady Ourimov
Deputy Director of Imperial Security – Kast Derron
Director of Imperial Investigations Bureau - Wacipi

Accountable to the Minister of Human Capital
Director of Imperial Personnel – Vortex Shard
Director of Imperial Assignments – GE PERSON
Director of War College/Training – Binak Algo
Director of Transportation – Maximus Archer

Accountable to the Grand Moff
Director of Imperial Corrections and Penal Systems – GE PERSON
Minister of State - Yrelnana
Sesswanna Sector Moff – Quel Droma
Fakir Sector Moff – Vir Calder
Corellian Sector Moff - Machkhitt
Abriion Sector Moff - Ismay
Kuat Sector Moff – Mak Dvar
DE Sector Moff (Bastion, Teta, Corbas, Vortex, Sluis Van, Korriban) – Jake Kiltar

Naval Command

Accountable to the Director of the Navy
XO of Navy – Admiral Iratius

Accountable to the XO of the Navy
Navy Dark Jedi – Rear Admiral Samus Augil
ISB Special Agent in Charge – Admiral Gesling

Accountable to the XO of the Navy (includes accountability to ISB and Dark Jedi)
Sesswanna Sector Fleet Captain – Michael Townsend
Fakir Sector Fleet Captain – GE Captain
Corellian Sector Fleet Captain – GE Captain
Abriion Sector Fleet Captain – Captain Onijaya
Kuat Sector Fleet Captain – Captain Onijaya
DE Sector Fleet Captain – Captain Incubus Kaine

Army Command

Accountable to the Director of the Army
XO of Army – Savk

Accountable to the XO of the Army
Army Dark Jedi – General SyberJedi*
ISB Special Agent in Charge – Col Headstone

Accountable to the XO of the Army (includes accountability to ISB and Dark Jedi)
Sesswanna Sector Army Major – GE PERSON
Fakir Sector Army Major – GE PERSON
Corellian Sector Army Major – GE PERSON
Abriion Sector Army Major – Captain Invicticus
Kuat Sector Army Major – Captain Tormo
DE Sector Army Major – Ragnar Drakken

Of course we will have civil positions available (engineers, etc.). We will also have ISB and Intelligence positions available. However, this will help you to better understand

the top half of the Imperial organization.

*SyberJedi is force sensitive. After the merger, I intend to start training this person in the ways of the Dark Side. There are other force sensitive players in the EMPIRE, that we will reveal to you once the merger is completed.

Constructive feedback only. If you disagree, I want a logical explanation on why you disagree as well as an alternative suggestion. There will be no more passive aggressive behavior with this merger team. We will work together and we will accomplish our goal before August 1st.

Von: QuelDromaCombine@aol.com
Datum: Mit, 10. Jul. 2002 17:24:03 Europe/Berlin
An: dreighton@pohlke.de
Kopie: MFlores@prn.opinionresearch.com, count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem

The ING has all, or most of, the GE High Command quite publicly posted.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Mit, 10. Jul. 2002 17:44:04 Europe/Berlin
An: QuelDromaCombine@aol.com
Kopie: MFlores@prn.opinionresearch.com, count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem
Antwort an: dreighton@pohlke.de

The information there give very little information on what we would need to know most: What exactly is the department doping? Who is this guy? What did he do so far besides his current assignment? What is he good at? Are his interests concentrated on a specific department or would he be willing to accept another assignment? And as we noticed with the Department of Psychological Studies not all information is completely up to date.

What I gathered on the ING is this:

Emperor: Charon
Grand Vizier: Soven
II Director: Voor
ArmyCO: SyberJedi

XO: Headstone
NavyCO: Overmind
XO: Savk
R&D Director: Calder

Minister of Finance: Corell Aintab
Minister of Diplomacy: Sesor Yrelnana

Sector Moffs:
Seswanna: Quel-Droma
Corellia/Abrion: Aintab
Fakir: Calder
Kuat: Mak Davar

CO ISB: Derrnon
Imperial Academy CO: Magnus Locke
Director of Imperial Corrections and Penal Systems - Warden Dwarth
Director of the Imperial Department for Psychological Studies and
Evaluation - Director al-Qadrim

Is any of it no longer up to date?

Dreighton

QuelDromaCombine@aol.com wrote:

The ING has all, or most of, the GE High Command quite publicly posted.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswanna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: QuelDromaCombine@aol.com
Datum: Mit, 10. Jul. 2002 17:25:43 Europe/Berlin
An: MFlores@prn.opinionresearch.com, dreighton@pohlke.de
Kopie: count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net,
veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com,
Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com,
chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de,
ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem

In a message dated Tue, 9 Jul 2002 10:43:20 AM Eastern Standard Time,
MFlores@prn.opinionresearch.com writes:

MJ-12 was a shadow government inside the Empire
that would prevent the Empire from a self destructive
course.

It sounds VERY much like our current ISB. Perhaps your MJ-12 could become ISB agents.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: QuelDromaCombine@aol.com
Datum: Mit, 10. Jul. 2002 17:40:53 Europe/Berlin
An: knyte@sympatico.ca, dreighton@pohlke.de, MFlores@prn.opinionresearch.com
Kopie: j_charon@cox.net, count_uebles@gmx.de, mh95@multiweb.nl,
veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com,
Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem

In a message dated Tue, 9 Jul 2002 8:49:57 PM Eastern Standard Time,
knyte@sympatico.ca writes:

I personally think Emperor Charon is a great character, I
respect him but I am sorry to say that he will not make a
good Emperor if he is not a force user...

I disagree. Not because Charon is my Emperor, but because Charon is one of the most organized Emperor's under whom I have served. He determines what needs to be done, and makes sure that it is done. Nothing gets forgotten by Charon. Now, if you say that the Emperor must be FS, then by all means, Vodo can Impart Charon and train him, but with all due respect to Vodo and his abilities as a Sith Lord, I don't think he makes as good an Emperor organizationally as Charon does.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: QuelDromaCombine@aol.com
Datum: Mit, 10. Jul. 2002 17:44:37 Europe/Berlin
An: chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, black-lodge@shaw.ca
Kopie: dwight.gosnell@motorola.com, dreighton@pohlke.de,
MFlores@prn.opinionresearch.com, dwight.gosnell@gte.net, ranma@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
knyte@swcombine.com, t_connell@hotmail.com, Grandpacat@rogers.com,
voor@planetvoor.com, veynom@swcombine.com, count_uebles@gmx.de, j-
charon@cox.net, mh95@multiweb.nl

Betreff: Re: Next phase

In a message dated Wed, 10 Jul 2002 14:11:06 +0200, chema@isa.uniovi.es writes:

- Use a NPC emperor. Yes. Controlled by the HQ of the Empire.

This sounds like the Black Sun of old. When Gabby was Princess of Black Sun and Faction Leader, but claimed to be the second-in-command of Prince Xizor. Anyone remember back that far?

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: "J. Dreighton" <dreighton@pohlke.de>
To: <QuelDromaCombine@aol.com>
Cc: <MFlores@prn.opinionresearch.com>; <count_uebles@gmx.de>;
<mh95@multiweb.nl>; <j_charon@cox.net>; <veynom@swcombine.com>;
<black-lodge@shaw.ca>; <voor@planetvoor.com>; <Grandpacat@rogers.com>;
<t_connell@hotmail.com>; <knyte@swcombine.com>; <chema@hecate.edv.uniovi.es>;
<countuebles@chaosnetwork.de>; <ranma@swcombine.com>;
<disc00rd@swcombine.com>
Sent: Wednesday, July 10, 2002 11:44 AM
Subject: Re: Let's solve the GE/DE problem

The information there give very little information on what we would need to know most: What exactly is the department doping? Who is this guy? What did he do so far besides his current assignment? What is he good at? Are his interests concentrated on a specific department or would he be willing to accept another assignment? And as we noticed with the Department of Psychological Studies not all information is completely up to date.

What I gathered on the ING is this:

Emperor: Charon
Grand Vizier: Soven
II Director: Voor
ArmyCO: SyberJedi
XO: Headstone
NavyCO: Overmind
XO: Savk
R&D Director: Calder

Minister of Finance: Corell Aintab
Minister of Diplomacy: Sesor Yrelnana

Sector Moffs:
Sesswanna: Quel-Droma
Corellia/Abrion: Aintab
Fakir: Calder
Kuat: Mak Davar

CO ISB: Derrnon

Imperial Academy CO: Magnus Locke

Director of Imperial Corrections and Penal Systems - Warden Dwarth

Director of the Imperial Department for Psychological Studies and Evaluation - Director al-Qadrim

Is any of it no longer up to date?

Dreighton

Von: "Scott Hollinshead" <grandpacat@rogers.com>

Datum: Mit, 10. Jul. 2002 17:45:25 Europe/Berlin

An: <dreighton@pohlke.de>, <QuelDromaCombine@aol.com>

Kopie: <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <j_charon@cox.net>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <countuebles@chaosnetwork.de>, <ranma@swcombine.com>, <disc00rd@swcombine.com>

Betreff: Re: Let's solve the GE/DE problem

I'm updating the page right now.

Correll

Von: QuelDromaCombine@aol.com

Datum: Mit, 10. Jul. 2002 17:50:44 Europe/Berlin

An: voor@planetvoor.com, dreighton@pohlke.de

Kopie: MFlores@prn.opinionresearch.com, count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: (GE/DE) Canon structures? - Where do you want to go?

In a message dated Tue, 9 Jul 2002 12:21:41 PM Eastern Standard Time, voor@planetvoor.com writes:

I think it would also be helpful for everyone to say where they'd like to go.

I'd like to stay in Imperial Intelligence.

I will, of course, be content to remain as Moff of the Sesswenna Sector. With the infusion of the DE members, we may be able to look towards expanding to a new sector or two earlier than the GE had planned. Plus, the DE has the infrastructure in the Deep Core around Bastion. I would think that we would need a Moff of the Deep Core... make it a Sector unto itself?

Moff Kirov Quel-Droma

[FCO][IATO]

[5LOC][SWSim][DB4]

**IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander**

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 10. Jul. 2002 17:53:02 Europe/Berlin
An: ""QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>, voor@planetvoor.com, dreighton@pohlke.de
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: (GE/DE) Canon structures? - Where do you want to go?

I am about to send a suggested configurations. Standby.

Von: "Charon" <j_charon@cox.net>
Datum: Mit, 10. Jul. 2002 19:19:47 Europe/Berlin
An: <dreighton@pohlke.de>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <Grandpacat@rogers.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: RE: Let's solve the GE/DE problem

Gentlemen, Lady,

While I am tempted to go over and refute varied points drawn up by Ms. Simms and Vodo, such a digression does not really serve any of our time well. Suffice to say, I don't agree, IC or OOC, that the Force is the end-all or be-all of the canon universe, nor do I believe that it should be for the Combine. I will touch on a few basic points as I feel they relate to a collective administration, or as they brush myself.

Ms. Dreighton, I do believe you have hit the nail on the head. I agree that the Force DOES draw a large number of people here to play, and that it is a potent part of the game environment. So do X-Wings. So do Super Star Destroyers. But the Force is not, and should not be, the only part. My end point with the Dark Side was, I felt, clear. I will paste in Mr. Uebles' passage and my own just below for quick reference - whether you agree with my philosophy or not.

Uebles:

"

"The Empire's Inner Circle accepts and actually embraces the teachings of the Dark Side and the Sith" - While this must not necessarily be true in the full extent for every single member of the Empire, and rather unlikely for the "normal" people to even realize, the Empire is founded on the teachings of the Dark Side and draws much of its power out of this source.

"

Charon:

"

You make a few points on the Dark Side. I don't agree with any of them, really. I do not expect that to be any sort of shock or surprise. Vader, the "Second Sith" (assuming, in film canon, that they followed the "only two at a time" rule, despite EU Tremayne, Jerec, Sedriss, etc), took orders from Grand Moff Tarkin - begrudgingly, YES, but he took them. After the loss of Tarkin and after the loss of the Death Star, again, YES, Vader's power

within the Empire rose considerably. However, as could be readily apparent from Motti and Tarkin and several other key figures at the Death Star, it is plain that the mysticism of the Dark Side was not well received. Later, in the Thrawn Trilogy, and similar, the Force, in general, is viewed as a TOOL for conquest - just as would be the Stormtrooper or the Star Destroyer. I agree that adherents to the Dark Side and the Emperor's Inner Circle had several "values" in common - but I don't believe slavish obedience to some mystical energy field that controlled their destiny was one of them. I do not agree that the Empire was founded on the Dark Side - it may have affected some of Palpatine's / Sidious's character, but I strongly believe that it was a tool for his own inborn ambition. Argument that he "was" the Dark Side simply appears foolish to me, and I like to point out that the "Dark Empire" comic books were widely regarded as some of the worst in the extended canon. I think it can be argued, citing that set of books, that like Exar Kun, Palpatine's spirit was somehow incorporated into the Dark Side, but I do NOT believe that Palpatine / Sidious was some sort of avatar of the Dark Side - the teachings of the Sith made flesh. End result - Disagree.

"

My contention is specifically found in "The Empire's Inner Circle accepts and actually embraces the teachings of the Dark Side and the Sith". At no time have I said that Force Sensitivity is not a potent tool or that it is something that should be tossed to the wayside, or similar. But I do not agree that the "Inner Circle" or the higher levels of High Command is or need be bound to these mystical teachings. The usefulness of the Force is plain enough to see, but it is not the sum totality of the Empire. Nor is the Force "everything" about the game. However, at no point have I even implied that the Force would not have a place in the Empire.

If my point remains unclear, do state such and I will strive to make it clearer.

Now, regarding the need for a Force Sensitive Emperor... While I appreciate the vote of confidence given me by Simms, stating that I might be invested as such should I retain the throne... gaining FS for myself is not in my agenda for this committee. Again, I believe that Dreighton speaks well, pointing out that the Emperor need not be FS for a variety of reasons tied specifically to what I value in my own people - personal worth and merit, beyond genetic happenstance. The Emperor cannot ignore the force - no responsible CMG leader could, should, or likely, will. It is an asset too important not to be capitalized upon, but that does not mean that a man (or woman) is ineligible or unsuited to command if they do not possess that ability. Relying on some technological terror to the exclusion of all else is lunacy, but such can be said of anything - including the Force. As they say in economics - diversify your interests.

J.Charon

Von: "Knyte" <knyte@sympatico.ca>
Datum: Mit, 10. Jul. 2002 20:57:53 Europe/Berlin
An: <QuelDromaCombine@aol.com>, <dreighton@pohlke.de>, <MFlores@prn.opinionresearch.com>
Kopie: <j_charon@cox.net>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <Grandpacat@rogers.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: Let's solve the GE/DE problem

Unfortunately, the Impart skill is no longer a valid skill....(Ask Master Relm.....I won't be able to give the force to nobody...but still I will have to kill rebels several times because of his ridiculous ressurect skill :p)

When I look at the SW movies...all is because of the force..everything that will/has happen is the result of a force user (battle of Endor, Yavin, clone wars....everything) GM Tarkin was a mere puppet of the DLOS Sidious..it is the be-all end-all of the SW galaxy...if the force wasn't present, there would be no sw trilogys...nor would there be a SWCOM. When we join the SWSIM/SWCOM...we all wanted to be FS....I beleive the ones who do not agree that the force is the main thing....are people who who are not FS and have adapted to a non-FS character life and want to make the most of it...obviously.

You can all see the patern here...FS players think the force is the major cause of what is in the SW galaxy....and the others, for whatever reasons are mad that they are not FS and believe its just a nuisance.

Get experience..keep flying, assign many ships, I have seen many become FS with experience.

Who is the most powerful, GM Tarkin who has the Death Star at his command or Obi-Wan Kenobi who has the ability to manipulate Tarkin's mind making him beleive he is firing the DS super laser on a rebel planet while he is really aiming on the SSD?...that's what Darth Vader meant when he said "the ability to destroy a planet is insignificant next to the powers of the force"

I have one question and please answer honestly ...Emperor Charon, if you were FS since you created your character, would you still think the force is not THE major source of the SW universe?

I end my debate here and now.

Andrew

**From: "Dwight Gosnell" <dwight.gosnell@gte.net>
Date: Wed, 10 Jul 2002 14:12:45 -0500
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <count_uebles@gmx.de>, <mh95@multiweb.nl>, <j_charon@cox.net>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <Grandpacat@rogers.com>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <countuebles@chaosnetwork.de>, <ranma@swcombine.com>**

Subject: Re: GE/DE Merger Alignment

Taking all this territory into account is good for future planning, but you need to remember my post about consolidating and reinforcing. You have to ask yourselves if you have the man power to defend and govern this many sectors. Also keep in mind that you must give other groups the space to grow as well.

To clarify on a point - this isn't policy dictation - it's asking you to set reasonable goals - keeping current man/asset power numbers in mind - that will keep you from being shredded to ribbons sector by sector. If you spread yourselves too thin - then this is an exercise in futility. Not to mention not filling these positions now leaves room for expansion, and less ground up pressure on the top. Expand when you are able - not before.

Accountable to the Grand Moff

- **Sesswanna Sector Moff -**
- **Fakir Sector Moff -**
- **Corellian Sector Moff -**
- **Abrion Sector Moff -**
- **Kuat Sector Moff -**
- **Teta System Moff -**
- **Bastion System Moff -**
- **Corbas System Moff -**
- **Vortex System Moff -**
- **Sluis Van System Moff -**
- **Korriban System Moff** -**

Accountable to the XO of the Navy (includes accountability to ISB and Dark Jedi)

- **Sesswanna Sector Fleet Captain -**
- **Fakir Sector Fleet Captain -**
- **Corellian Sector Fleet Captain -**
- **Abrion Sector Fleet Captain -**
- **Kuat Sector Fleet Captain -**
- **Teta System Fleet Captain -**
- **Bastion System Fleet Captain -**
- **Corbas System Fleet Captain -**
- **Vortex System Fleet Captain -**
- **Sluis Van System Fleet Captain -**
- **Korriban Sector Fleet Captain -**

Accountable to the XO of the Army (includes accountability to ISB and Dark Jedi)

- **Sesswanna Sector Army Major -**
- **Fakir Sector Army Major -**
- **Corellian Sector Army Major -**
- **Abrion Sector Army Major -**
- **Kuat Sector Army Major -**
- **Teta Sector Army Major -**
- **Bastion Sector Army Major -**
- **Corbas Sector Army Major -**
- **Vortex Sector Army Major -**
- **Sluis Van Sector Army Major -**
- **Korriban Sector Army Major -**

Von: QuelDromaCombine@aol.com

Datum: Mit, 10. Jul. 2002 21:32:20 Europe/Berlin

An: dreighton@pohlke.de

Kopie: MFlores@prn.opinionresearch.com, count_uebles@gmx.de, mh95@multiweb.nl, j_charon@cox.net, veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, chema@hecate.edv.uniovi.es, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Let's solve the GE/DE problem

Updates inline:

Emperor: Charon

Grand Vizier: Soven

II Director: Voor
ArmyCO: SyberJedi
XO: Headstone

No, Army XO is now Colonel Trey Connel.

NavyCO: Overmind
XO: Savk

Navy XO is now Vice Admiral MccArthur.

R&D Director: Calder

Minister of Finance: Corell Aintab
Minister of Diplomacy: Sesor Yrelnana

Sector Moffs:
Seswanna: Quel-Droma
Corellia/Abrion: Aintab
Fakir: Calder
Kuat: Mak Davar

Farfin: Moff Headstone

CO ISB: Derrnon
Imperial Academy CO: Magnus Locke
Director of Imperial Corrections and Penal Systems - Warden Dwarth
Director of the Imperial Department for Psychological
Studies and
Evaluation - Director al-Qadrim

I made what changes come to mind offhand.

Moff K. Quel-Droma

Von: QuelDromaCombine@aol.com
Datum: Mit, 10. Jul. 2002 22:17:41 Europe/Berlin
An: count_uebles@gmx.de, MFlores@prn.opinionresearch.com, dreighton@pohlke.de
Kopie: j_charon@cox.net, mh95@multiweb.nl, veynom@swcombine.com, black-lodge@shaw.ca, voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: GE/DE - Not completely off-topic

I see the merit in this as our respective nationalized CMGs should probably be reassured that they are still making an important contribution to us, and will not be forgotten or left out.

Moff Kirov Quel-Droma
Sesswanna Sector, Galactic Empire

From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Fri, 12 Jul 2002 13:50:45 -0400
To: <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <MFlores@prn.opinionresearch.com>, <dreighton@pohlke.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <t_connell@hotmail.com>, <knite@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>

Subject: Final Proposal - Aintab

Listed in no particular order after Emperor; however, "tabbed" lines indicate that a position is underneath another.

Emperor - Charon

The Emperor is the supreme commander of all Imperial forces, and ruler of the Galactic Empire. His word is law, and he is ultimately responsible for making the decisions that dictate the expansion and administration of his domain.

Grand Vizier (and Minister of Finance, under COMPNOR) - Aintab

Head of COMPNOR: the Commission for the Preservation of the New Order.

Director of ISB (under COMPNOR) - Byden

The Director of the Imperial Security Bureau coordinates the actions of the various divisions within the Bureau, and ensures that the information necessary to each is getting in and not out. The Director, commonly holding the rank of General, controls all correspondence and tasks sent between the various divisions of the Bureau, and their sector-based officers. Intercommunication is not encouraged between divisions or sector departments. The members of the Imperial Security Bureau act as political officers within the Empire, rooting out disloyal members and setting the model for appropriate behavior, punishing as well when proper conduct or devotion is not readily apparent. Created to increase the Emperor's knowledge and influence over political events within the Galaxy, the Imperial Security Bureau extends a politically heavy hand over many operations, military, civilian, and otherwise, and has evolved from an information gathering agency into an enforcer of Imperial ideals.

Deputy Director of ISB - Yrelnana

Imperial Academy (under COMPNOR) - Lee

The Provost General is responsible for the administration of the entire Imperial Academy, whether concerned with updating and evaluating all curricula from all aspects of the Academy, accepting applications from potential students or Academy staff, and oversight of exam standards. Awards granted for exemplary performance within the working curricula, as well as any presentation of rank upon graduation will also follow from the Provost General. The Provost-General is not an Imperial High Command level position.

ICAPS (under COMPNOR) - Soven

The Warden of the Imperial Corrections and Penal System (ICAPS) is the chief administrator of the organization. The Warden is charged with maintaining a strong relationship with the Imperial Security Bureau, and serves as a resource for all Sector Moffs and System Governors regarding any criminal or rehabilitation concerns. Furthermore, the Warden shall stand as System Governor to the Kessel System, Calaron Sector, where the central administration and most famous holding of the Imperial Corrections and Penal System is located.

Dark Lord of the Sith - Simms

The Dark Lord of the Sith (DLOS) directs the force initiative of the Galactic Empire. He is tasked with the extinction or corruption of the Light Jedi and the training of force-sensitive personnel whom are to be added to the military ranks to provide additional effect. Though an Imperial High Command level position, he is directly accountable to the Emperor.

Grand Admiral - Black Lodge

Conceived as a mix between the political powers of a Grand Moff and an increasing need to tie the control of civil affairs to a military command and a roaming fleet from which to strike targets anywhere in the galaxy, a Grand Admiral's duty is to the Empire as a whole. One takes their orders from the Emperor or a proxy and is a part of the Imperial High Command. Their role is not exclusively military, though this is where their primary responsibilities lie. A Grand Admiral commonly commands a single fleet and legion detachment, comprised of the elite of the Imperial Forces.

Director of II and Minister of Diplomacy - Voor

The Director of Imperial Intelligence is the representative and chief of staff for the Ubiqtorate, or divisional chiefs within Imperial Intelligence. The Director is responsible for establishing and managing the Empire's methods and support systems for acquiring, sorting, and analyzing information regarding threats to the Empire. Imperial Intelligence is also responsible for advising and providing threat analyses to the Imperial High Command. Operations requiring the waging of unconventional warfare or the use of deniable assets will commonly come under the hand of the Director as well. While a civilian, the Director of Imperial Intelligence is afforded a great range of movement within military matters, advising as available. Ultimately, the Director is responsible for the administration and execution of all affairs within and undertaken by Imperial Intelligence, and reports only to the Emperor.

Voor also serves as the Minister of Diplomacy to permit super-efficiency in communications.

Ubiqtorate in II - Quaxo

The Ubiqtorate oversees all of the activities of Imperial Intelligence at the highest levels. Details and tactical considerations are decided by the appropriate bureau or branch of Imperial Intelligence. The Ubiqtorate never concerns itself with those. The Ubiqtorate formulates strategies for the bureaus of Imperial Intelligence or, as has recently become common, presents the bureaus with a set of goals and very broad grand strategic considerations and asks them to plan an effective strategy. With the exception of adjustments, members of the Ubiqtorate never have any communication with personnel at the sector or system level. They would certainly never deal with an individual field agent.

The members of the Ubiqtorate are anonymous, except the Director. They are unknown to their subordinates; a member of the Ubiqtorate is likely to be acquainted with the identities of perhaps a third of the members, and to have personal contact with only a handful. When communication to the rest of Imperial Intelligence, the members of the Ubiqtorate identify the originators as "Ubiqtorate," never an individual. This practice has been imitated by other organizations most notably the Select Committee of COMPNOR.

Agent - Kam Tokra

Agents of Imperial Intelligence commonly report to the Ubiqtorate, the Imperial

Military High Command, and the sector Moffs, depending on their assignment.

Director of IRD - Calder

All projects undertaken by Imperial Research and Design must be cleared through the Director, who approves, reviews, monitors progress, and determines the final parameters of their work before submitting the final plans to the Emperor. He is directly responsible for the competent planning and follow through of the varied projects and their construction past the prototype stage but prior to official production. The Director sits as the ultimate Imperial authority on technology and science, and is expected to be able to brief, extrapolate, and further designs and development for all such matters.

Deputy Director of IRD - Raze

Imperial Territorial Government - Foreword

Imperial Territorial Government is commonly broken into five distinct levels, with a sixth conditional available. The first, easily enough, is the galaxy, which is ruled exclusively by the Emperor. The second, and most rare, is the Oversector, administered in the Emperor's name by a Grand Moff. These Oversectors contain several sectors within their greater whole, and are granted extensive military resources to bring the area more fully under the Grand Moff's control. The third is the most famous, perhaps, as it is the Moff, the single sector governor who reigns over a collection of several solar systems, or, a sector. The fourth level is the System Governor, or Governor. This level handles an entire solar system, and administers the duties and polices thereof. Last and fifth, the Planetary Prefect, holds a single world under his power.

Moff - Sesswenna - Kirov Quel-Droma

A Sector Moff is the supreme Imperial authority within a sector of space, acting as commander in chief to all Imperial forces assigned to that sector and as the political ruler to that selfsame territory. The Moffs have free reign to administer their sector by whatever means necessary to ensure law and order, and has the sector military to enforce any political necessities. The Moffs sit on the Imperial High Command, reporting directly to the Emperor; however, the Moff also reports to Military High Command regarding the actions and statuses of the forces under their command. A Moff may only be removed by order from the Emperor or an authorized proxy.

Moff - Corellia - Dreighton/Ismay

Under our proposal, Dreighton will have the choice of either being Moff of Corellia or what we have coined the "Deep Core"--basically, those systems in the centre of the galaxy, where Bastion and CorBas presently reside, along with a large number of other worlds. If she chooses Corellia, Ismay (who was to be invested, and was literally all but announced, as Moff of Corellia before the talks and before the CSS situation) will become Moff of the Deep Core. If Dreighton chooses the Deep Core, Ismay will ascend as intended to Corellia.

Moff - Kuat - Davar

Moff - Farfin - Headstone

**Governor - Vero Thrawn
FXO - Onijaya, Lieutenant
Navy - Tormo, Ensign**

Moff - Fakir - Calder

Moff - Calaron - Soven

Navy - Kaine, Ensign
Navy Invictus, Ensign

Moff - Inner Core - Dreighton/Ismay
???

Naval Headquarters (NHQ)

Uebles

OVERMIND

McCarthur

1TF - 1st Transport Fleet

Far-and-away the most prosperous fleet in the Navy.

FXO - Archer, Ensign
Vortex Shard, Flight Officer
Artic Fox, Flight Officer

Army Headquarters

Patton

Connel

SyberJedi

Imperial Office of Criminal Investigations (IOCI) - BlackFear
IOCI is the long, specialized arm of Imperial Law. Members venture out into red scenarios on assassination, sabotage, monitoring specific threats and stalking missions. The Empire will be signing up for red scenarios in the next few days.

Esling - ???

What does he do again? I can't find a place to put him.

From: "R. Voor" <voor@planetvoor.com>
Date: Fri, 12 Jul 2002 13:55:37 -0400
To: <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <MFlores@prn.opinionresearch.com>, <dreighton@pohlke.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: Final Proposal - Aintab

Listed in no particular order after Emperor; however, "tabbed" lines indicate that a position is underneath another.

Emperor - Charon

The Emperor is the supreme commander of all Imperial forces, and ruler of the Galactic Empire. His word is law, and he is ultimately responsible for making the

decisions that dictate the expansion and administration of his domain.

Grand Vizier (and Minister of Finance, under COMPNOR) - Aintab

Head of COMPNOR: the Commission for the Preservation of the New Order.

Director of ISB (under COMPNOR) - Byden

The Director of the Imperial Security Bureau coordinates the actions of the various divisions within the Bureau, and ensures that the information necessary to each is getting in and not out. The Director, commonly holding the rank of General, controls all correspondence and tasks sent between the various divisions of the Bureau, and their sector-based officers. Intercommunication is not encouraged between divisions or sector departments. The members of the Imperial Security Bureau act as political officers within the Empire, rooting out disloyal members and setting the model for appropriate behavior, punishing as well when proper conduct or devotion is not readily apparent. Created to increase the Emperor's knowledge and influence over political events within the Galaxy, the Imperial Security Bureau extends a politically heavy hand over many operations, military, civilian, and otherwise, and has evolved from an information gathering agency into an enforcer of Imperial ideals.

Deputy Director of ISB - Yrelnana

Imperial Academy (under COMPNOR) - Lee

The Provost General is responsible for the administration of the entire Imperial Academy, whether concerned with updating and evaluating all curricula from all aspects of the Academy, accepting applications from potential students or Academy staff, and oversight of exam standards. Awards granted for exemplary performance within the working curricula, as well as any presentation of rank upon graduation will also follow from the Provost General. The Provost-General is not an Imperial High Command level position.

ICAPS (under COMPNOR) - Soven

The Warden of the Imperial Corrections and Penal System (ICAPS) is the chief administrator of the organization. The Warden is charged with maintaining a strong relationship with the Imperial Security Bureau, and serves as a resource for all Sector Moffs and System Governors regarding any criminal or rehabilitation concerns. Furthermore, the Warden shall stand as System Governor to the Kessel System, Calaron Sector, where the central administration and most famous holding of the Imperial Corrections and Penal System is located.

Dark Lord of the Sith - Simms

The Dark Lord of the Sith (DLOS) directs the force initiative of the Galactic Empire. He is tasked with the extinction or corruption of the Light Jedi and the training of force-sensitive personnel whom are to be added to the military ranks to provide additional effect. Though an Imperial High Command level position, he is directly accountable to the Emperor.

Grand Admiral - Black Lodge

Conceived as a mix between the political powers of a Grand Moff and an increasing

need to tie the control of civil affairs to a military command and a roaming fleet from which to strike targets anywhere in the galaxy, a Grand Admiral's duty is to the Empire as a whole. One takes their orders from the Emperor or a proxy and is a part of the Imperial High Command. Their role is not exclusively military, though this is where their primary responsibilities lie. A Grand Admiral commonly commands a single fleet and legion detachment, comprised of the elite of the Imperial Forces.

Director of II and Minister of Diplomacy - Voor

The Director of Imperial Intelligence is the representative and chief of staff for the Ubiquitorate, or divisional chiefs within Imperial Intelligence. The Director is responsible for establishing and managing the Empire's methods and support systems for acquiring, sorting, and analyzing information regarding threats to the Empire. Imperial Intelligence is also responsible for advising and providing threat analyses to the Imperial High Command. Operations requiring the waging of unconventional warfare or the use of deniable assets will commonly come under the hand of the Director as well. While a civilian, the Director of Imperial Intelligence is afforded a great range of movement within military matters, advising as available. Ultimately, the Director is responsible for the administration and execution of all affairs within and undertaken by Imperial Intelligence, and reports only to the Emperor.

Voor also serves as the Minister of Diplomacy to permit super-efficiency in communications.

Ubiquitorate in II - Quaxo

The Ubiquitorate oversees all of the activities of Imperial Intelligence at the highest levels. Details and tactical considerations are decided by the appropriate bureau or branch of Imperial Intelligence. The Ubiquitorate never concerns itself with those. The Ubiquitorate formulates strategies for the bureaus of Imperial Intelligence or, as has recently become common, presents the bureaus with a set of goals and very broad grand strategic considerations and asks them to plan an effective strategy. With the exception of adjustments, members of the Ubiquitorate never have any communication with personnel at the sector or system level. They would certainly never deal with an individual field agent.

The members of the Ubiquitorate are anonymous, except the Director. They are unknown to their subordinates; a member of the Ubiquitorate is likely to be acquainted with the identities of perhaps a third of the members, and to have personal contact with only a handful. When communication to the rest of Imperial Intelligence, the members of the Ubiquitorate identify the originators as "Ubiquitorate," never an individual. This practice has been imitated by other organizations most notably the Select Committee of COMPNOR.

Agent - Kam Tokra

Agents of Imperial Intelligence commonly report to the Ubiquitorate, the Imperial Military High Command, and the sector Moffs, depending on their assignment.

Director of IRD - Calder

All projects undertaken by Imperial Research and Design must be cleared through the Director, who approves, reviews, monitors progress, and determines the final parameters of their work before submitting the final plans to the Emperor. He is directly responsible for the competent planning and follow through of the varied projects and their construction past the prototype stage but prior to official production. The Director sits as the ultimate Imperial authority on technology and science, and is expected to be able to brief, extrapolate, and further designs and

development for all such matters.

Deputy Director of IRD - Raze

Imperial Territorial Government - Foreword

Imperial Territorial Government is commonly broken into five distinct levels, with a sixth conditional available. The first, easily enough, is the galaxy, which is ruled exclusively by the Emperor. The second, and most rare, is the Oversector, administered in the Emperor's name by a Grand Moff. These Oversectors contain several sectors within their greater whole, and are granted extensive military resources to bring the area more fully under the Grand Moff's control. The third is the most famous, perhaps, as it is the Moff, the single sector governor who reigns over a collection of several solar systems, or, a sector. The fourth level is the System Governor, or Governor. This level handles an entire solar system, and administers the duties and polices thereof. Last and fifth, the Planetary Prefect, holds a single world under his power.

Moff - Sesswenna - Kirov Quel-Droma

A Sector Moff is the supreme Imperial authority within a sector of space, acting as commander in chief to all Imperial forces assigned to that sector and as the political ruler to that selfsame territory. The Moffs have free reign to administer their sector by whatever means necessary to ensure law and order, and has the sector military to enforce any political necessities. The Moffs sit on the Imperial High Command, reporting directly to the Emperor; however, the Moff also reports to Military High Command regarding the actions and statuses of the forces under their command. A Moff may only be removed by order from the Emperor or an authorized proxy.

Moff - Corellia - Dreighton/Ismay

Under our proposal, Dreighton will have the choice of either being Moff of Corellia or what we have coined the "Deep Core"--basically, those systems in the centre of the galaxy, where Bastion and CorBas presently reside, along with a large number of other worlds. If she chooses Corellia, Ismay (who was to be invested, and was literally all but announced, as Moff of Corellia before the talks and before the CSS situation) will become Moff of the Deep Core. If Dreighton chooses the Deep Core, Ismay will ascend as intended to Corellia.

Moff - Kuat - Davar

Moff - Farfin - Headstone

Governor - Vero Thrawn

FXO - Onijaya, Lieutenant

Navy - Tormo, Ensign

Moff - Fakir - Calder

Moff - Calaron - Soven

Navy - Kaine, Ensign

Navy Invictus, Ensign

Moff - Inner Core - Dreighton/Ismay

???

Naval Headquarters (NHQ)

Uebles

OVERMIND

Mccarthur

1TF - 1st Transport Fleet

Far-and-away the most prosperous fleet in the Navy.

**FXO - Archer, Ensign
Vortex Shard, Flight Officer
Artic Fox, Flight Officer**

Army Headquarters

Patton

Connel

SyberJedi

Imperial Office of Criminal Investigations (IOCI) - BlackFear
IOCI is the long, specialized arm of Imperial Law. Members venture out into red scenarios on assassination, sabotage, monitoring specific threats and stalking missions. The Empire will be signing up for red scenarios in the next few days.

Esling - ???

What does he do again? I can't find a place to put him.

Start of #sekritrabbleroomunocumin buffer: Fri Jul 12 22:14:54 2002

***** Now talking in #sekritrabbleroomunocumin**

*** Veynom is simmaster**

***** Topic is 'It's Chair-en!@!'**

***** Set by Correll on Fri Jul 12 17:39:26**

5* (ops:12 - voice:12 - none:12 0 - total:12)**

5* channel sync time:12 35022.479sec**

***** Voor sets mode: +v Veynom**

*** Correll ~Nods~**

<Veynom> thank you.

<Charon> Veynom.

<Veynom> Charon

*** Charon thinks.**

<Charon> I don't honestly know what time it is where you are.

<Charon> Can't say good evening yet, can I?

<Veynom> 8pm

<Correll> 8pm

<Veynom> you may

<Veynom> I wanted to share first with you some "first impressions" ...

<Charon> Good evening.

<Charon> Alright.

<Veynom> 1/ You should place Vodo somewhere andnot ignore him or you will not solve anything.

<Veynom> And Disc00rd risks not to be happy.

<Veynom> I proposed a kind of "High Inquisitor" like Exen Hull was.

<Correll> Disc00rd's already seen this.

<Correll> Would you like us to note him as dead?

<Veynom> Correll, if you kill Vodo now, you miss the merge.

<Veynom> the DE will not accept it.

<Mccarthur> Sounds like you're negotiating on behalf of the DE. Neutral Simmaster.
<Charon> Mcc, hold, if you would. Please.
<Correll> None of us want to work with Vodo. Like I told you on ICQ the other day, we will work with the others, but do not wish to see Vodo come into this Empire and disrupt it.
<Veynom> I am not negotiating. I am simply predicting what will happen.
<Charon> Veynom, this merge...
<Charon> when you "proposed it"
<Charon> I was under the impression that you had a few points on your agenda.
<Veynom> when "we" proposed it :)
<Charon> the two big ones were one empire.
<Charon> and a sort of...
<Charon> "elemental empire"
<Charon> something to drive forward the combine
<Charon> mother or motor ... :)
<Correll> heh
<Veynom> yes.
<Charon> Now.
<Charon> Do you remember my first concern in this?
<Veynom> security.
<Charon> No.
<Charon> My people.
<Charon> And, as you can see...
<Charon> A) my people don't like it.
<Charon> And
<Charon> b) some of them (BL) REALLY don't like it.
<Charon> now, one of your other points was player retention
<Charon> to keep the "good" players
<Charon> Are we considered good players?
<Charon> Or is it just vodo who is considered "good"?
<Veynom> depends who :)
<Veynom> You did not understand me.
<Charon> Then enlighten me.
<Charon> Please.
<Veynom> I do not protect Vodo, I said that the DE will not sacrifice you, a warning.
<Veynom> *sacrifice him to you.
*** Voor sets mode: -o Mccarthur
<Veynom> got it ?
<Charon> Veynom, we are bending over backwards to accede to your requests. We are trying to make a place in an empire for a group of people we have been fighting with since before I was even in the game.
<Charon> Vodo, however, is not someone that we appreciate.
<Charon> Got it?
<Veynom> I understand personnally that it is hard to work with Vodo but knowing the DE members as I know them, I preict your plan iwl not be accepded, even if 2 posts are ... cleverly chosen.
<Veynom> sorry for the typo.
<Charon> Np, they happen.
<Charon> We are willing, and have shown our willingness and respect for the other members of this little cotillion. But vodo is another story all togehter.
<Charon> I am willing to do a lot of things, things to ENSURE the DE get the MOST FAIR accounting in the EMpire as possible.
<Charon> I have stated this over and over.
<Charon> I do hope you know that I value my word tremendously.
<Charon> and will honor it.

<Veynom> Side note: if you have any personel problem (assignment, roster, ...) you should send

Dreigfhton there and not as Moff :)

<Charon> Veynom - let me touch on that side note, if I may.

<Veynom> I know that.

<Veynom> sure do.

<Veynom> the side note is based on my experience with her ... and seeing her work in the DE.

<Charon> We actually put her there because we felt it was the closest to what she was doing presently

- Chief of DE State - it is ruling a sector, and has probably more options for her to do as she really

wants than sitting her down in a DB job that allows her no opportunity for "play"

<Charon> lot more than just book-keeping.

<Veynom> I understand perfectly, I was just telling you that for your future ... just note and do not forget :)

<Charon> I haven't.

<Charon> not even when she was INPO

<Charon> Or whatever. Acronym is long in the past.

<Charon> We were looking to fit her to something she might like.

<Charon> not to some past stereotype

<Charon> If she doesn't like it, I am more than happy to talk to her about it

<Charon> But.

<Charon> Back to Vodo.

<Veynom> Shoot, it iwll be fun.

<Charon> There is no back to vodo.

<Charon> IHC doesn;t have interest in him.

<Charon> What will be fun?

<Veynom> I was disgressing dealing about Vodo is almost an art you know. *G*

<Charon> Oh, I am well aware.

<Charon> Veynom...

<Charon> we have a functioning team.

<Charon> I can incorporate, advance, help, nuture, whatever the others coming in.

<Charon> Vodo...

<Charon> Vodo won't do that.

<Charon> And you know it.

<Charon> You know it from YEARS of his plotting.

<Charon> That, to me, is not part of the "fun" of the game.

<Charon> Any force, any group, needs to be sure of itself before advancing.

<Charon> unified purpose.

<Charon> you know as such with any military maneuver.

<Veynom> unified purpose ==> GE/DE merge.

<Voor> Veynom, we'd rather be fighting the rebels than our own IHC.

<Charon> Veynom - yes, that is a unified purpose - of sorts. but once OOC is in the back, and IC is back

agian.. what happens?

<Veynom> what do you mean exactly, Charon ?

<Correll> The merger.

<Correll> It is OOC. Once it is taken care of, what happens, IC, when the Empire moves forward?

<Veynom> you meanhow the story should evolve ?

<Correll> no.

<Charon> I don't want to see Connel and Veynom all over again with new names.

<Correll> I'll let Charon do the talking... sorry Charon, wanted to explain for you.

<Charon> Not a problem.

<Charon> Veynom.

<Veynom> Connel and Veynom do not want it neither.

<Charon> I don't want this log being forwarded without permission from us.

<Charon> You did that before and that was not good.

<Charon> If you want to send it on, ask.

<Veynom> I do not log my talks.

<Charon> Fine.

<Veynom> (I do not even know how to)

<Charon> Now, on this.

<Charon> If you want a functioning Empire...

<Charon> I do not believe you will find that with Vodo, not in a combination.

<Veynom> then a united team is needed, I know.

<Charon> That is my OPINION.

<Veynom> And my OPINION is that I would have agreed with you ...

<Charon> I do not believe that as a player, he will respect or acknowledge the team here, regardless of

if he is Emperor, I am, or someone else is.

<Veynom> ... until I could see him as DE leader.

<Veynom> When Simms asked for him to be the leader I expected the worse ...

<Veynom> I feared for the DE to lose everything, credibility included.

<Veynom> But there, I have been surprised by Vodo. And the DE HQ too.

<Voor> Uhh....

<Veynom> If the DE reached 80-100 members, it is in good part because of him ... I saw Vodo taking care

of his men I would never have thought it could be possible.

<Voor> They did lose credibility.

<Veynom> Ask Uebles, Quaxo and Dreighton if it is not possible to work in team with him ... and I say

with him, not FOR him.

<Correll> Just because Vodo can supposedly run a smaller group like the DE doesn't mean that will

translate into the Empire.

<Correll> Keep in mind he is leading HIS men, not someone else's as he would be doing here.

<Voor> If I kept the logs of Gabby's diplomatic talks you would see how much Vodo crippled the Dark

Empire's diplomatic talks for OOC reasons.

<Veynom> Remind that the Core members were not his men when he took over.

<Correll> I know that.

<Correll> But he may not be leading them here.

<Correll> He may come and be under Charon.

<Correll> Are you telling me he will not plot to take the throne, as he has done SO many times before?

<Veynom> yet they accepted him and stayed so somewhere, I think Vodo improved. like many of us

around.

<Charon> And how many left?

<Charon> How many "took leave"?

<Veynom> Correll, did you see any plot that succeeded in the past ?

<Charon> Extended or otherwise?

<Correll> It doesn't matter if they have succeeded or not.

<Charon> How many attempted to defect here, just to be denied?

<Correll> It destabilized the Empire.

<Correll> The TEAM in the Empire.

<Charon> and STUCK.

<Veynom> Charon, they did not leave the core because of Vodo but because the core was denied by

admin all nice toys you got for free.

<Charon> I do not like Vodo, and I do not like him in this game, period. How he has avoided a banning so

far, is beyond me.

<Charon> Veynom - you keep mentioning these toys.

<Charon> which?

<Veynom> It is so cool to play an evil Imp with Uglies as fighter ...

<Veynom> your ships, vehicles, ...

<Correll> That was their choice when they LEFT the Empire.

<Charon> Oh - you mean the things given out 4 years ago?

<Mccarthur> Veynom, I think it is safe to say that we couldn't dislike each other more..however, you and

I both know that they chose to leave the Empire. Why should we then roll out the Red Carpet for them

and make all these concessions? Does it not stand to reason that THEY should be the ones to make

the concessions in order to get back into the Empire THEY left?

<Charon> HOLD.

<Charon> Not here to beat him up.

<Charon> Veynom - I have a simple question for you.

<Charon> Let me think it out, and try to get it down.

<Veynom> Mac, it is easy to say they choose to left the Empire when the only thing they were offered in

the Empire was to be stripped of their work and achievements.

<Veynom> sure Charon.

<Charon> In the sense of the two matters you wanted to press on - the unified empire and the

"elemental force".

<Charon> do you see progress?

<Charon> He ping out?

<Correll> No.

<Correll> been idle 25 seconds

<Voor> He's thinking....

<Charon> IRL maybe

<Charon> ok

<Veynom> sorry, had to deal with gf.

<Charon> Not a problem.

* Veynom thinks now.

<Charon> Just don't let her see you saying that she has been "dealt" with.

<Veynom> Progress, yes.

<Charon> Wait a second...

<Charon> This is friday night, Veynom.

<Charon> Is she waiting on you?

<Charon> 8PM?

<Veynom> no, she is cooking for me when dinner is ready, I leae.

<Charon> ok.

<Veynom> *leave.

<Charon> Just checking.

<Veynom> 9pm

<Charon> oops

<Charon> Alright.

<Charon> Well, progress is good.

<Charon> I won't press on where you see it, because I would like to continue civil-ly.

<Veynom> This is why I did not mention it. :)

<Correll> Veynom, do you not see progress?

<Charon> Veynom - needling comments like that, in a situation like this, you know do not help.

<Charon> You answered Mccarthur that the core left because they felt they had no future.

<Veynom> Charon, you pharsing with I would ike ot continue civilly was of the same tone.

<Charon> Now? What do they think? No future?

<Veynom> They are forced to merge, like you. They know some will loose their position.

<Charon> That isn't exactly an answer.

<Charon> We all know that.

<Charon> Do they feel they have no future here?

<Charon> like the moment your back is turned, or that they are "on their own", that

they will be tossed?

<Veynom> Yes, I think (just suppose, I can not read their mind) that they do not trust you (as Charon,

Correll, ...) ... as you (as ...) do not turst some of them (Vodo).

<Charon> This is important to me. I told you I didn't like to start things without doing my damnest to

come to a real solution - that if this was going to work, I wanted to make sure it did - the first time. If

these are their concerns - they need to be communicated to us.

<Charon> Alright.

<Charon> Veynom - nothingis going to make us trust vodo.

<Charon> there is too much history there, IC and OOC.

<Veynom> and you need to communicate with them too.

<Charon> Yes, I agree.

<Charon> I don't know if a forum of twelve is the place to do it, all the time.

<Veynom> You give the impression that you are accepting them .. and not that this is a combined work.

That is insulting for them and for the admins.

<Charon> Will you explain some of the fears they have?

<Charon> How is that insulting? We have a functioning whole, and we ARE accepting them.

<Veynom> You should ask them ... I would be only extrapolatingfrom what I heard.

<Charon> Extrapolation is fine.

<Veynom> fears of being stuck in corners, executed , fears of working hard only to see pansies

jump-promoted above them, ...

<Veynom> Fear of Voor getting bored and playing with the execute script.

<Charon> That only happened once!

* Charon smiles.

<Veynom> They only have 1 character.

<Charon> As do we each all only have one.

<Charon> That makes us no difference.

<Charon> Very well.

<Veynom> except that currently, CMG leaders are almost invincible.

<Veynom> IC, you can not die, can ot be overthrown, can not be executed, arrested, ...

<Voor> Tell that to Fenris or Hasger.

<Voor> Or Cyrus even.

<Voor> Ah... thus the 'almost.'

<Veynom> Cyrus was booted by a VOTE of the RA HC ... RA being based on democracy, it was validated.

<Voor> Missed that.

<Voor> They were not a democracy, they went back to military.

<Veynom> kind of RS before the RS era.

<Voor> Cyrus had become Supreme Commander again.

<Veynom> Still, fact is Charon can not be removed ... and do not say admin because we do not

interefere by choice.

<Voor> So Charon is Emperor to stay? Vodo's "I'll be Emperor" talk is just nonsense?

<Veynom> Use your brain.

<Correll> We're using it, but want confirmation.

<Veynom> If admins simply wanted to put Vodo on thr throne, Charon and Correll could only play in SWU anymore.

<Veynom> But we decided to give to the PLAYERS a chance to fix the problem.

<Charon> Veynom, we have been working at that. Your solution, however, appears to be to want to

combine two groups of players, forcibly, who haven't gotten along. period.

<Charon> you don't see a little... concern on our parts?

Memnon_Gato_von_Ismay Mr. Veynom

Memnon_Gato_von_Ismay I need to ask a question

<Veynom> The concern is the same for them.

Memnon_Gato_von_Ismay is it possible to have a red scenario...about this rescuing of Giselle and Wacipi?

<Veynom> Now, of course, the admins could nominate an Emperor that would not be you or Vodo or COrell or Knyte.

<Charon> Veynom, I have a bit of text to drop. Do you mind?

<Veynom> no, shoot.

*** Joins: Byden (~byden@swc-1295.227.27.24.cfl.rr.com)

<Charon> I was typing it a while back, before we diverged from the topic.

<Charon> Ms. Byden.

<Charon> Company.

<Charon> Veynom, I think you know, or can appreciate how much I value my word. I think you speak to them more often than not, and you are closer to them and can likely convey more of message than any

amount of text I send. When I work toward this, when I offer position, or, if not position, place or opportunity...

<Charon> And I do so sincerely.

<Charon> If they are concerned...

<Charon> then I would appreciate a chance to address that.

<Veynom> Then consider them as equal OOC and not as a burden you have to integrate. This is a general feeling they have.

<Charon> Alright - that is the best answer we have gotten yet from you - Thank you, sincerely.

<Charon> however.

<Charon> on that note.

<Charon> we are very concerned about our people...

<Charon> as you know.

<Charon> and that is likely where some of that springs from.

<Veynom> I am very concerned about my players.

<Charon> I know.

<Charon> Just as I am for mine.

<Veynom> No, more.

<Veynom> Shit, dinner is ready. I must go now, sorry.

<Charon> Perhaps. I do not know the depth of your regard, but nor do you know my own.

*** Disconnected

End of #sekritrabbleroomunocumin buffer Fri Jul 12 22:14:54 2002

Von: "Charon" <j_charon@cox.net>

Datum: Fre, 12. Jul. 2002 20:07:02 Europe/Berlin

An: <disc00rd@swcombine.com>, <ranma@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <knyte@swcombine.com>, <t_connell@hotmail.com>, <Grandpacat@rogers.com>, <voor@planetvoor.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <MFlores@prn.opinionresearch.com>, <dreighton@pohlke.de>, <QuelDromaCombine@aol.com>

Betreff: Next Phase, Line-Up - Charon

Emperor - Charon

The Emperor is the supreme commander of all Imperial forces, and ruler of the Galactic Empire. His word is law, and he is ultimately responsible for making the decisions that dictate the expansion and administration of his domain.

Grand Vizier - Aintab (and Minister of Finance, under COMPNOR)
Head of COMPNOR: the Commission for the Preservation of the New Order.

Director of ISB - Byden (under COMPNOR)

The Director of the Imperial Security Bureau coordinates the actions of the various divisions within the Bureau, and ensures that the information necessary to each is getting in and not out. The Director, commonly holding the rank of General, controls all correspondence and tasks sent between the various divisions of the Bureau, and their sector-based officers.

Intercommunication is not encouraged between divisions or sector departments. The members of the Imperial Security Bureau act as political officers within the Empire, rooting out disloyal members and setting the model for appropriate behavior, punishing as well when proper conduct or devotion is not readily apparent. Created to increase the Emperor's knowledge and influence over political events within the Galaxy, the Imperial Security Bureau extends a politically heavy hand over many operations, military, civilian, and otherwise, and has evolved from an information gathering agency into an enforcer of Imperial ideals.

Deputy Director of ISB - Yrelnana

Imperial Academy - Lee (under COMPNOR)

The Provost General is responsible for the administration of the entire Imperial Academy, whether concerned with updating and evaluating all curricula from all aspects of the Academy, accepting applications from potential students or Academy staff, and oversight of exam standards. Awards granted for exemplary performance within the working curricula, as well as any presentation of rank upon graduation will also follow from the Provost General. The Provost-General is not an Imperial High Command level position.

ICAPS - Soven (under COMPNOR)

The Warden of the Imperial Corrections and Penal System (ICAPS) is the chief administrator of the organization. The Warden is charged with maintaining a strong relationship with the Imperial Security Bureau, and serves as a resource for all Sector Moffs and System Governors regarding any criminal or rehabilitation concerns. Furthermore, the Warden shall stand as System Governor to the Kessel System, Calaron Sector, where the central administration and most famous holding of the Imperial Corrections and Penal System is located.

Dark Lord of the Sith - Simms

The Dark Lord of the Sith (DLOS) directs the force initiative of the Galactic Empire. He is tasked with the extinction or corruption of the Light Jedi and the training of force-sensitive personnel whom are to be added to the military ranks to provide additional effect. Though an Imperial High Command level position, he is directly accountable to the Emperor.

Grand Admiral - Black Lodge

Conceived as a mix between the political powers of a Grand Moff and an increasing need to tie the control of civil affairs to a military command and a roaming fleet from which to strike targets anywhere in the galaxy, a Grand Admiral's duty is to the Empire as a whole. One takes their orders from the Emperor or a proxy and is a part of the Imperial High Command. Their role is not exclusively military, though this is where their primary responsibilities lie. A Grand Admiral commonly commands a single fleet and legion detachment, comprised of the elite of the Imperial Forces.

Director of II - Voor

The Director of Imperial Intelligence is the representative and chief of staff for the Ubiquitorate, or divisional chiefs within Imperial Intelligence. The Director is responsible for establishing and managing the Empire's methods and support systems for acquiring, sorting, and analyzing information regarding threats to the Empire. Imperial Intelligence is also responsible for advising and providing threat analyses to the Imperial High Command. Operations requiring the waging of unconventional warfare or the use of deniable assets will commonly come under the hand of the Director as well. While a civilian, the Director of Imperial Intelligence is afforded a great range of movement within military matters, advising as available. Ultimately, the Director is responsible for the administration and execution of all affairs within and undertaken by Imperial Intelligence, and reports only to the Emperor.

Ubiquitorate in II - Quaxo

These are the unknown chiefs of the various divisions within Imperial Intelligence, commonly divided by task, and less so by geographical locations. The Ubiquitorate formulates strategies for Imperial Intelligence, and these chiefs are charged with setting goals for the various Bureaus, often standing as division heads themselves.

Agent - Kam Tokra

Agents of Imperial Intelligence commonly report to the Ubiquitorate, the Imperial Military High Command, and the sector Moffs, depending on their assignment.

Director of IRD - Calder

All projects undertaken by Imperial Research and Design must be cleared through the Director, who approves, reviews, monitors progress, and determines the final parameters of their work before submitting the final plans to the Emperor. He is directly responsible for the competent planning and follow through of the varied projects and their construction past the prototype stage but prior to official production. The Director sits as the ultimate Imperial authority on technology and science, and is expected to be able to brief, extrapolate, and further designs and development for all such matters.

Deputy Director of IRD - Raze

Imperial Territorial Government - Foreword

Imperial Territorial Government is commonly broken into five distinct levels, with a sixth conditional available. The first, easily enough, is the galaxy, which is ruled exclusively by the Emperor. The second, and most rare, is the Oversector, administered in the Emperor's name by a Grand Moff. These Oversectors contain several sectors within their greater whole, and are granted extensive military resources to bring the area more fully under the Grand Moff's control. The third is the most famous, perhaps, as it is the Moff, the single sector governor who reigns over a collection of several solar systems, or, a sector. The fourth level is the System Governor, or Governor. This level handles an entire solar system, and administers the duties and polices thereof. Last and fifth, the Planetary Prefect, holds a single world under his power.

Moff - Sesswenna - Kirov Quel-Droma

A Sector Moff is the supreme Imperial authority within a sector of space, acting as commander in chief to all Imperial forces assigned to that sector and as the political ruler to that selfsame territory. The Moffs have free

reign to administer their sector by whatever means necessary to ensure law and order, and has the sector military to enforce any political necessities. The Moffs sit on the Imperial High Command, reporting directly to the Emperor; however, the Moff also reports to Military High Command regarding the actions and statuses of the forces under their command. A Moff may only be removed by order from the Emperor or an authorized proxy.

Moff - Corellia - Jennifer Dreighton/Victor Von Ismay

Under our proposal, Dreighton will have the choice of either being Moff of Corellia or what we have coined the "Deep Core"--basically, those systems in the center of the galaxy, where Bastion and CorBas presently reside, along with a large number of other worlds. If she chooses Corellia, Ismay (who was to be invested, and was literally all but announced, as Moff of Corellia before the talks and before the CSS situation) will become Moff of the Deep Core. If Dreighton chooses the Deep Core, Ismay will ascend as intended to Corellia.

Corellian Adjutant - Klerus

Moff - Kuat - Mak Davar

BCO - Skynet
BXO - Dark Trooper

Moff - Farfin - Headstone

Governor - Vero Thrawn
FCO - Jenru
FXO - Onijaya, Lieutenant
Navy - Tormo, Ensign

Moff - Fakir - Calder

Moff - Calaron - Soven

FCO - Swanson
Navy - Kaine, Ensign
Navy Invictus, Ensign

Moff - Inner Core - Dreighton/Ismay

Naval Headquarters (NHQ)

Uebles
OVERMIND
Mccarthur

1TF - 1st Transport Fleet

One of the most prosperous fleets in the Navy.

FCO - Dravin
FXO - Archer, Ensign
Vortex Shard, Flight Officer
Artic Fox, Flight Officer

Army Headquarters

Patton
Connel
SyberJedi

IOCI is the long, specialized arm of Imperial Law. Members venture out into red scenarios on assassination, sabotage, monitoring specific threats and "stalking" missions.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 13. Jul. 2002 04:52:26 Europe/Berlin
An: ""Dwight Gosnell"" <dwight.gosnell@gte.net>, count_uebles@gmx.de, "J. Dreighton" <dreighton@pohlke.de>, Manny Flores <MFlores@prn.opinionresearch.com>, Quaxo <chema@hecate.edv.uniovi.es>, Martin Haubrich <mh95@multiweb.nl>, Knyte <knyte@sympatico.ca>
Kopie: veynom@swcombine.com
Betreff: RE: Charons/Voors/Aintabs proposal

Discoord.

Don't be silly. We had been arguing over the force for two days. Their perspectives were laughable by all but themselves. Someone very respected, that is not a part of these discussions, actually classified them very well. This person referred to the GE has being run as a paranoid clown college. This person has been involved with the combine since it was known as the SWS. My so called demands were that we not argue for the sake of arguing. I asked that if there are disagreements or a difference in perspective, that we not only point out that you not like it, but demonstrate an alternative method. I hate bitching and moaning for the sake of bitching and moaning. I will continue to take a hard line approach, when it comes to moving these talks forward. I have been asking for a merger for almost six months. I appreciate that it has finally hit your radar screen.

If the proposal was in fact created "after" they reviewed my proposal, it only goes to demonstrate that they react to issues as children react to issues. I have not excluded anyone in my proposal. They have excluded four people from the DE. They have excluded these individuals because they know that these people are not impressed with their self righteous, I'm so smart, look at me, attitudes and will not be manipulated by them.

I am very discouraged to hear that you would suggest that characters get killed for the sake of moving this merger forward. The entire DE has been dedicated to the combine for a very long time. They have always respected the administration and have gone along with the rules that they have set forth. The GE is known for their lack of respect and their utter distaste for everyone in the administration. The side unwilling to be reasonable is the side that should be disciplined with character deletions (if necessary). The side that is willing to be reasonable should not feel that discipline.

I have attached my previous proposal. The first draft included only the infrastructure. The second draft includes an actual roster. The GE gave 9 of the first 15 positions to the GE, including the top 6 spots. I have not gone to the other extreme and given them to all of the DE players. I have given 5 of the top 9 to the GE. This roster was created before Charon's band of merry man submitted their proposal. Veynom can attest to the fact that I was working on this prior to their message. So my roster is not biased or based on anything I saw from Charon/Aintab/Voor.

What can the admins do to move this along? Make it clear that this merger is not simply a move to increase the size of the GE. It is a complete re-branding of the GE, into an evil, tyrannical Empire, that's mission is galactic conquest. I have observed nothing but resistance from the other side on a change in the GE's politics. Unless my perspective is incorrect, I would like some administrative help to help correct that incorrect impression.

-----Original Message-----

From: Dwight Gosnell [mailto:dwight.gosnell@gte.net]
Sent: Sunday, November 12, 1995 9:07 PM
To: count_uebles@gmx.de; J. Dreighton; Manny Flores; Quaxo; Martin Haubrich;
Knyte
Cc: veynom@swcombine.com
Subject: Re: Charons/Voors/Aintabs proposal

Their proposal was put together after Charon received the following email from Vodo. Read through that and ask yourselves who's more fucked up. Vodo is not in a position to make demands of anyone, and by doing so has probably set this whole process back weeks. I hate finger pointing - so quit making me do it - ok!

Now - what's next - we work the issues at hand. I like Uebles idea to send a counter proposal - this is the only way anything is going to be accomplished. Maybe it's going to come to the fact where certain people have to forfeit their current characters in order to make this work - I hope not, but if we can't move forward - rest assuredly - we will NOT move back.

There's a way to make this work - I'm not gonna blow smoke up your collective asses and tell ya I know what it is - we, together- as a team -with members of the GE need to make that happen. Sorry, when I say we, I mean you - the admin team doesn't have to form day to day working relationships with these people - you will.

I will point out one discrepancy on their list that's an opening for someone who likes to get their hands dirty - the Grand Admiral spot. They have this filled by Lodge - Lodge has quit the game publically - with an utter distaste for me I might add. Additionally there are spots on Vodo's roster that I feel would be well incorporated into Charon's proposal - specifically the mining resources position, and the ship building minister - these would be prominent positions allowing people to work hand in hand with other groups, and at the same time holding a vast amount of political and economic moxy.

There's a middle ground here and I know we can find it. What, if anything can the admin do to help smooth this along?

Disc00rd

-----Original Message-----

From: Manny Flores [mailto:MFlores@prn.opinionresearch.com]
Sent: Wednesday, July 10, 2002 11:56 AM
To: 'Charon'
Cc: veynom@swcombine.com
Subject: RE: Princess Storm

Good.

I am glad you finally responded to my email.

Please review the following scenarios:

SCENARIO I

I name you Emperor with no fight if you agree to the following stipulations.

- 1). Agree to the hierarchy template I circulated today.
- 2). We fill the positions in a draft format. I get first pick, you get second pick, etc. We have the freedom to place them anywhere we want on that grid.
- 3). You acknowledge on the GNS that you have determined that you must be in collaboration with the SITH in order to win this war against terrorists.
- 4). Allow me the freedom to be creative within my area. I do not need a babysitter.
- 5). Do not work against the ways of the Dark Side. It will force my character to act in accord with his beliefs.
- 6). We collaborate on all issues. Do not disagree with me in public and I will not disagree with you in public.
- 7). The Empire must become EVIL.
- 8). RPG Board must be a requirement of our members (this kind of enfranchising is a proven method for increasing activity and improving skill).
- 9). No more OOC fighting within the GE. I hear that this is your primary problem. Constant OOC fighting. We keep it IC and only go OOC when necessary. We remove obstacles (personnel) that prevent us from forward progress

SCENARIO II

- 1). We allow for random selection to determine who is Emperor.
- 2). We are given an opportunity to create our odds by means of a Star Wars Test.
- 3). The results of the test will be applied to the odds. If I score better than you on the test, I have better odds of winning. If you score more than me on the test, you have better odds of winning. If we both have an equal score, than we both have an equal chance of winning.

You might disagree that a Star Wars aptitude test is a good measure for who becomes Emperor. I have demonstrated my ability as an Emperor. You have demonstrated your ability as an Emperor. We are both capable. Ability is not in question.

SCENARIO III

- 1). I make a strong push for Piett to become Emperor.
- 2). Veynom wants Piett as well. I might be able to convince him to come out of retirement.
- 3). Piett does not like you. So this would not be a good scenario for you personally.

SCENARIO IV

Admin controlled Empire.

Von: "Dwight Gosnell" <dwight.gosnell@gte.net>
Datum: Sam, 13. Jul. 2002 06:26:04 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "J. Dreighton" <dreighton@pohlke.de>, "Quaxo" <chema@hecate.edv.uniovi.es>, "Martin Haubrich" <mh95@multiweb.nl>, "Knyte" <knyte@sympatico.ca>
Kopie: <veynom@swcombine.com>
Betreff: Re: Charons/Voors/Aintabs proposal

Vodo - I would suggest a quick 180 in your attitude. These are people that you are going to have to work hand in hand with whether you like it or not. Given the content of your email - in their eyes you made yourself a non-player in these talks - the ball is now in your court to fix that problem. Telling me how childish the other side is brings this no closer to resolution. If anyone feels that I have any tolerance for egos, and implied rights - please let that notion die right here and now - I'm not having it. This transition will happen - some people will not like it's outcome - those people are not my concern. My concern is the hundreds of people we have joining every week - replacing the dead weight we have in the character database.

As for killing players - disciplinary actions - etc - Everyone on the original - uncropped list has had a part in bringing us to where we are now - finger pointing gets us nowhere - you have the opportunity to take ownership of the problem as does everyone else and fix it - making demands and idle threats doesn't fix a damn thing. Your latest proposal is a good step forward - it's a document that actually looks better on paper than anything we have seen from the GE side. Now that we have 2 different command structures proposed - you can start debating who should get what.

Vodo - I believe you have as much a right to play this game as anyone else - cutting you out was wrong, but it seems to me it was their way of telling you to figure out something better. This new list is something better - get it out the door for everyone in our discussions to see.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 13. Jul. 2002 06:41:25 Europe/Berlin
An: "'Dwight Gosnell'" <dwight.gosnell@gte.net>, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "J. Dreighton" <dreighton@pohlke.de>, Quaxo <chema@hecate.edv.uniovi.es>, Martin Haubrich <mh95@multiweb.nl>, Knyte <knyte@sympatico.ca>
Kopie: veynom@swcombine.com
Betreff: RE: Charons/Voors/Aintabs proposal

My attitude is fine. I am willing to work with these people. I have forged a relationship with Black-Lodge, because he is the most pragmatic of the whole lot. The others have been unwilling to even speak to the DE.

Black-lodge will be back in the game. I spoke to him.

Charon has never once replied to any email that I have ever sent him. You understand the frustration of dealing with people, that really do not care to be dealt with (i.e. BL and you). They honestly believe in their hearts that there is absolutely nothing wrong with what they have done over the last six to twelve months.

I will send them my plan. However, I would like to warn you that it does not matter what I send. They want only what they want. They cannot see past their own ego. I am not saying this to be negative, and I am not saying this because I do not want a merger. I say this because this is what I have observed, and I am a very good judge of character.

The admins will need to make the decisions. We (the DE) will only agree to an equitable solution. But, we know that the admins will need to make the final decisions. We are prepared to accept your direction.

We do appreciate that we have been given an opportunity to form our own direction. And we will do all that is possible to take advantage of this opportunity. We will not be the group that works against the process. We will be the group that works towards an equitable solution.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: 13 Jul 2002 01:08:09 -0400
To: "R. Voor" <voor@planetvoor.com>
Cc: ""QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>, ""count_uebles@gmx.de"" <count_uebles@gmx.de>, ""dreighton@pohlke.de"" <dreighton@pohlke.de>, ""j_charon@cox.net"" <j_charon@cox.net>, ""mh95@multiweb.nl"" <mh95@multiweb.nl>, ""veynom@swcombine.com"" <veynom@swcombine.com>, ""black-lodge@shaw.ca"" <black-lodge@shaw.ca>, ""t_connell@hotmail.com"" <t_connell@hotmail.com>, ""knyte@swcombine.com"" <knyte@swcombine.com>, ""countuebles@chaosnetwork.de"" <countuebles@chaosnetwork.de>, ""chema@hecate.edv.uniovi.es"" <chema@hecate.edv.uniovi.es>, ""ranma@swcombine.com"" <ranma@swcombine.com>, ""disc00rd@swcombine.com"" <disc00rd@swcombine.com>, ""Grandpacat@rogers.com"" <Grandpacat@rogers.com>
Subject: RE: Final Proposal - Voor

Greetings.

The DE transition team has reviewed the proposal. Some of us have had an opportunity to discuss the details among each other. Discoord has asked that I respond with the proposal we had been tossing around for the last day. Our proposal differs fairly significantly from yours. We do not have the GE with 15 of the first 17 positions. We agreed internally that we would not submit a proposal that was not representative of the players skill sets, time in the combine and current relative position.

In the interest of moving forward and meeting our deadline, we hope that you are pleased with the proposal that we have put forth. The proposal follows the same general infrastructure communicated to the group a day or two ago. The infrastructure detailed in the memo from a day or two ago more closely matches the general direction of the COMBINE as a whole (i.e. mining, engineering, etc.). Discoord nicely pointed out that these new positions would be very good positions for dealing with outside CMG's. We have our resident experts, which will allow us to provide some consulting services for our nationalized CMG's. We have actually employed such a technique with the NAO. We sent Vero Thrawn, our resident tax and building expert, to Aznat to build for the NAO.

Enough about the infrastructure. Now onto our proposal. We believe it addresses our infrastructural concerns as well represents our personnel concerns. You will notice that we have consolidated the DE regions into a single sector, based on the feedback I received from Voor, etc.

COMMAND HIERARCHY

Executive Command (Cabinet)(GE HOLD 5 OF THE 9 EXECUTIVE COMMAND POSITIONS)

- **Emperor - Charon/Vodo**
- **Imperial Executor - Charon/Vodo**

Accountable to the Imperial Executor

- **Chief of Staff - Grand Admiral Black Lodge**
- **Galactic Security Advisor - Naal Soven**
- **Dark Lord of the Sith (DLOS) - Darth Knyte**
- **Minister of Defense -Overmind**
- **Grand Moff - Uebles**
- **Minister of State - Yrelnana**
- **Minister of Finance - Correl Aintab**
- **Minister of Human Capital - Jennifer Dreighton**
- **Minister of Mining and Resource - Vero Thrawn**

The position order matches the rank order to the throne.

Imperial Command

Accountable to the Minister of Defense

- **Director of the Navy - Connell**
- **Director of the Army - Dark Trooper**

Accountable to the Chief of Staff

- **Director of Warship Building Technologies - Michael Pangborn**
- **Director of Engineers - Macarthur**
- **Director of Research and Development - Quaxo**

- **Minister of Finance -Correl Aintab**
- **Minister of Mining and Resource -Vero Thrawn**

Accountable to the Galactic Security Advisor

- **Director of Intelligence - Voor**
- **Deputy Director of Intelligence - Kam Tokra**
- **Director of Imperial Security - Arkady Ourimov**
- **Deputy Director of Imperial Security - Kast Derron**
- **Director of Imperial Investigations Bureau - Wacipi**

Accountable to the Minister of Human Capital

- **Director of Imperial Personnel - Vortex Shard**
- **Director of Imperial Assignments - GE PERSON**
- **Director of War College/Training - Binak Algo**
- **Director of Transportation - Maximus Archer**

Accountable to the Grand Moff

- **Director of Imperial Corrections and Penal Systems - GE PERSON**
- **Minister of State- Yrelnana**
- **Sesswanna Sector Moff - Quel Droma**
- **Fakir Sector Moff - Vir Calder**
- **Corellian Sector Moff -Machkhitt**
- **Abrion Sector Moff -Ismay**
- **Kuat Sector Moff - Mak Dvar**
- **DE Sector Moff (Bastion, Teta, Corbas, Vortex, Sluis Van, Korriban) - Jake Kiltar**

Naval Command

Accountable to the Director of the Navy

- **XO of Navy - Admiral Iratius**

Accountable to the XO of the Navy

- **Navy Dark Jedi - Rear Admiral Samus Augil**
- **ISB Special Agent in Charge - Admiral Gesling**

Accountable to the XO of the Navy (includes accountability to ISB and Dark Jedi)

- **Sesswanna Sector Fleet Captain - Michael Townsend**
- **Fakir Sector Fleet Captain - GE Captain**
- **Corellian Sector Fleet Captain - GE Captain**
- **Abrion Sector Fleet Captain - Captain Onijaya**
- **Kuat Sector Fleet Captain - Captain Onijaya**
- **DE Sector Fleet Captain - Captain Incubus Kaine**

Army Command

Accountable to the Director of the Army

- **XO of Army - Savk**

Accountable to the XO of the Army

- **Army Dark Jedi - General SyberJedi***
- **ISB Special Agent in Charge - Col Headstone**

Accountable to the XO of the Army (includes accountability to ISB and Dark Jedi)

- **Sesswanna Sector Army Major - GE PERSON**
- **Fakir Sector Army Major - GE PERSON**
- **Corellian Sector Army Major - GE PERSON**
- **Abrion Sector Army Major - Captain Invicticus**
- **Kuat Sector Army Major - Captain Tormo**
- **DE Sector Army Major - Ragnar Drakken**

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sat, 13 Jul 2002 03:00:52 -0400
To: "R. Voor" <voor@planetvoor.com>
Cc: ""QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>,
"count_uebles@gmx.de" <count_uebles@gmx.de>, "dreighton@pohlke.de"
<dreighton@pohlke.de>, "j_charon@cox.net" <j_charon@cox.net>,
"mh95@multiweb.nl" <mh95@multiweb.nl>, "veynom@swcombine.com"
<veynom@swcombine.com>, "black-lodge@shaw.ca" <black-lodge@shaw.ca>,
"t_connel@hotmail.com" <t_connel@hotmail.com>, "knyte@swcombine.com"
<knyte@swcombine.com>, "countuebles@chaosnetwork.de"
<countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "ranma@swcombine.com"
<ranma@swcombine.com>, "disc00rd@swcombine.com"
<disc00rd@swcombine.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>
Subject: RE: Final Proposal - Voor

Good early morning to everyone. I really do not know why I am up so late.

Voor and I have been discussing the infrastructure and personnel. We have reorganized some of the positions names and have consolidated a few others. We have also re-arranged some of the personnel locations.

Please review. I believe we have a pretty good blueprint here. Voor (while not necessarily empowered to speak on behalf of his group) was very helpful in pointing out potential changes and compromises. I believe this next draft represents the groups FIRST JOINT effort. I am pleased with the teamwork and progress we made.

COMMAND HIERARCHY

Executive Command (Cabinet)(GE HOLD 5 OF THE 9 EXECUTIVE COMMAND POSITIONS)

- Emperor - Charon/Vodo
- Imperial Executor - Charon/Vodo

Accountable to the Imperial Executor

- Grand Vazier (COMNOR) - Correl Aintab
 - Galactic Security Advisor - Voor
 - Dark Lord of the Sith (DLOS) - Darth Knyte
 - Minister of Defense - Black Lodge
 - Grand Moff - Uebles
-
- Minister of Human Capital - Jennifer Dreighton

- **Minister of State - Gabriella Storm**
- **Minister of Finance - Vero Thrawn**

The position order matches the rank order to the throne.

Imperial Command

Accountable to the Minister of Defense

- **Director of the Navy - Grand Admiral Iratius**
- **Director of the Army - Lord General Connel**
- **Sith Assassin - Darth Sedulus**

Accountable to the Grand Vazier (COMP NOR)

- **Minister of Finance -Vero Thrawn**
- **Director of Imperial Corrections and Penal Systems - Naal Soven**
- **Minister of State- Gabriella Storm**
- **Minister of Human Capital- Jennifer Dreighton**

Accountable to the Galactic Security Advisor

- **Director of Intelligence - Quaxo**
- **Deputy Director of Intelligence - Byden**
- **Director of Imperial Security - Arkady Ourimov**
- **Deputy Director of Imperial Security - Yrelnan**
- **Director of Imperial Investigations Bureau - Kam Tokra**

Accountable to the Minister of Human Capital

- **Director of Imperial Personnel - Vortex Shard**
- **Director of Imperial Assignments - Giselle Talaan**
- **Director of War College/Training - Binak Algo**
- **Director of Transportation - Maximus Archer**

Accountable to the Grand Moff

- **Sesswanna Sector Moff - Quel Droma**
 - **Fakir Sector Moff - Vir Calder**
 - **Corellian Sector Moff - Machkhitt**
 - **Abrion Sector Moff - Ismay**
 - **Kuat Sector Moff - Mak Dvar**
 - **DE Sector Moff (Bastion, Teta, Corbas, Vortex, Sluis Van, Korriban) - Jake Kiltar**
 - **Minister of Mining and Resource -Artix Fox**
 - **Director of R&D, Engineers and Warship Building Technologies - Michael Pangborn**
- Naval Command**

Accountable to the Director of the Navy

- **XO of Navy - Admiral Dark Trooper**

Accountable to the XO of the Navy

- **Navy Dark Jedi - Samus Augill**
- **ISB Special Agent in Charge - Admiral Gesling**

Accountable to the XO of the Navy (includes accountability to ISB and Dark Jedi)

- **Sesswanna Sector Fleet Captain - Captain Overmind**
- **Fakir Sector Fleet Captain - GE Captain**
- **Corellian Sector Fleet Captain - GE CAPTAIN**
- **Abrion Sector Fleet Captain - Captain Miles Invicticus**
- **Kuat Sector Fleet Captain - Captain Onijaya**
- **DE Sector Fleet Captain - Captain Incubus Kaine**

Army Command

Accountable to the Director of the Army

- **XO of Army - General Macarthur**

Accountable to the XO of the Army

- **Army Dark Jedi - General SyberJedi***
- **ISB Special Agent in Charge - ColHeadstone**

Accountable to the XO of the Army (includes accountability to ISB and Dark Jedi

- **Sesswanna Sector Army Major - Major Savk**
- **Fakir Sector Army Major - Major Wacipi**
- **Corellian Sector Army Major - Major Sephrioth**
- **Abrion Sector Army Major - OPEN GE**
- **Kuat Sector Army Major - Major Tormo**
- **DE Sector Army Major - Major Ragnar Drakken**

From: "R. Voor" <voor@planetvoor.com>

Date: Sat, 13 Jul 2002 04:20:05 -0400

To: "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <dreighton@pohlke.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <Grandpacat@rogers.com>
Subject: Proposal Explanation

Greetings,

While I will state right now this is far from anything acceptable, it is indeed the first step to a successful proposal for a unified Empire.

As a side advisor who seeks to see the combination of both groups, I plan to do this with everyone to see if I can get a better understanding of what each person desires most in the Empire -- where they will bend and what they will accept changes on, as well as what they want to see in the future. From this, I am hoping that we can build an agreed upon Empire.

Considering me a council for the Galactic Empire isn't exactly the best way to put it as I am just a player in this game like anyone else behind the character. We are all equal here to some extent, but the goal is the same: a unified Empire.

As I said my next step is to do have a similar discussion with each player involved in this talk.

While I don't know if each of you will be as over eager as Vodo it could serve as a valuable way to gain inside knowledge on what we're dealing with. Considering this learning process to be comments would be over eager.

I have considered this a learning process so as to better understand the goals of the individuals involved in this effort. Interviews in a way. I have no intention of undermining Disc00rd's method, and I had no intention that any of these discussions should be considered comments or even suggestions from the Galactic Empire as a whole or a reason to change the proposal many have already submitted. A little exuberance should be expected, I know the merger is making me anxious as well as most of you, but it shouldn't be something we should rush into without serious consideration and council from each player.

While I do not mean to insult anyone that might consider this a good high command or

bad high command these opinions are more part of a learning process than my own.

Thank you and good morning or good night in my case -- it's 4:15am!

Robert "Voor" Van Voorhees

Von: dreighton@pohlke.de

Datum: Sam, 13. Jul. 2002 19:04:18 Europe/Berlin

An: "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <MFlores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>

Betreff: Sorry for being late

I feel like I somehow dropped out of the loop, I guess because I was not on ICQ for two days. I'm sorry, but I have little time IRL at the moment, with a friend being here for a one week visit, plus we are currently moving into a new house and I am moving onto a new computer (bought it yesterday).

The time I did have I spend on writing up my own proposal, for the way I understood Disc00rd, everyone of us were to submit his own, not one proposal per group. And now I feel really stupid, wasting so much time on it, as, since I checked my e-mail the last time yesterday, it has become clear that we will handle it differently.

Nonetheless, I thought I should let you in on what went on in my mind, as I was very amused to learn that I and the "DE merging team" independantly came to the same conclusions. :-)

So here is what I had in mind, maybe you can find even some new ideas there:

Emperor: Vodo Bonias

I think this calls for an explanation. After what I said about the position of the Emperor in general in one of my previous mails, you will not be surprised that I feel that this is the perfect opportunity for Charon to hand over the position to a new candidate.

Charon is Emperor for about a year now, we all know that he handled a large share of the leader work even under MccArthur. I think it's time he takes a break.

I understand that it would be the easiest solution to select a third party, neither Vodo nor Charon as Emperor, but I see one or two arguments in favour of Vodo. The most important factor here is his tremendous dedication to his task. Since he became Emperor of the DE in March, he has worked unbelievably hard to make the DE the leading power in this galaxy. Not all members of DEHC were happy, when he became Emperor, but as far as I can see, he convinced all of us by his willingness to commit all his efforts, his time, his energy to this goal. Vodo is notorious for his escapades, his scandals, his "evilness", up to the point where it is getting close to a caricature. He would probably be slightly embarrassed, if it became widely known that he is also able of hard work and putting aside his personal fancies to achieve the goal he has put before himself for his CMG. Right now he has tasted blood, and I think he wants more. I also think we should put this drive to work in the best interest of the Empire.

Before I come to the other points, I want to say a few words to Vodo and Charon, to whoever of them will NOT be the new Emperor. You both did well. Charon, you led the Empire for a long time, and as we just heard from Quel-Droma, your men find words of praise for you. Vodo, you have achieved what you promised us when you became Emporor of the Dark Empire: Leading us back to Corsucant. Both of you can take a step back and be happy with what you achieved.

Now I will list all position and people I want to suggest for them. When I explicitly marked something as "suggestion" this means: This is who I could see in this position from the DE side, but I don't know, if there may be a suitable candidate from the GE side and we should talk about it. I already used some suggestions made here, where I found them to be reasonable and helpful. I'm sure I overlooked someone or something, everyone has his specific interests and qualifications, but this is what I would like to start out with.

There are four levels in the command hierarchie. They are:

- Emperor
- Council
- High Command
- Command

The Council directly aids the Emperor. This group should cooperate closely. They lead the Empire. From this group the Emperor should name someone as his deputy to act in his palce, if necessary (e.g. during times of leave).

The members of High Command usually report to a member of the Council, not to the Emperor directly. At the same time, the High Command should act as an extended body for counciling to the Emperor, but also to each other. It's also a place where the important heads of department should kepp the others informed of important projects within their department. Usual titles of members on the High Command level is "Minister"

The members on the Command level report to a member of High Command or the Council. Usual title for members on the Command level is "Director".

I will now list all positions listed by level. I will then give a second list to illustrate the report and command structure.

Council:

Lord of the Sith: Darth Knyte

Chief of Staff: Charon

COJS: SyberJedi

High Command: Council +

Minister of Intelligence and Security: Quaxo

Grand Moff: Black Lodge

Minister of Finance: Vero Thrawn

Minister of Production and Resources: Correl Aintab

Minister of Human Capital: Dreighton

Minister of Foreign Affairs: Yrelnana

Minister of Public Relations: N.N.

Command:

Director of II: Voor

Director of the ISB (former MJ-12): Ouromov

Director of the Imperial Investigations Bureau: Derrnon

Director of Imperial Corrections and Penal Systems: Dwarth

Director of buildings and construction: Artic Fox

Director R&D: Pangborn

- XO: Calder

Director of the Imperial Academy: Locke

Director of Imperial Personnel: N.N.; suggestion: von Esling

Director of Imperial Assignments: N.N.; suggestion: Shard

Director of Transportation: N.N; suggestion: Archer

CO Royal Guard: N.N.

Army CO: Trey Connel

- XO: Dark Trooper

Navy CO: Count Uebles
- XO: Overmind or McCarron
Sector Moff Seswanna: Quel-Droma
Sector Moff Corellia/Abrion: Aintab
Sector Moff Fakir: Calder
Sector Moff Kuat: Mak Davar
Sector Moff Farfin: Headstone
Sector Moff Deep Core: Jake Kiltar
Sector Moff Queli: N.N.

And now the same for the report and command structure

Emperor

Dark Lord of the Sith
CO Royal Guard
Chief of Staff
Grand Moff
Sector Moffs
Minister of Finance
Minister of Human Capital
Director of the Imperial Academy
Director of Imperial Personnel
Director of Imperial Assignments
Director of Transportation
Minister of Foreign Affairs
Minister of Production and Resources
Director of buildings and construction
Director R&D
Minister of Public Relations

COJS
CO Army
CO Navy
Minister of Intelligence and Security
Director of II
Director of the ISB (former MJ-12)
Director of the Imperial Investigations Bureau
Director of Imperial Corrections and Penal Systems

Note that the Minister of Intelligence and Security is the only High Command member who directly reports to the Emperor.

Now I want to say a few words about some leading ideas behind the structure I suggested and why I did take up some ideas that would have been in accordance with official Star Wars material and some suggestions made to this group, namely why I completely omitted COMPNOR.

I think the most comprehensive information on Imperial administration, including and especially on COMPNOR, can still be found in the WEG RPG sourcebooks. I'm not sure, how much they even made up by themselves. I don't say this to strat off a canon discussion. I like the ample material provided by WEG a lot and use it extensively for our own pen&pencil RPG group, but I thought it was worse mentioning to let everyone know which sources I use. My doubts about COMPNOR can be best summarized by WEG own words on the structure of the Empire (Imperial Sourcebook, page 15). Let me quote:

"The Emperor maintains power through a bewildering array of crossed authorities. By using this convoluted structure, Palpatine insures that only he can speak with complete authority [...]. The Emperor's advisors and COMPNOR effectively control the massive Imperial bureaucracy - and the advisors are allowed to play their competing interests off each other, often resulting in the bureaucracy's various agencies working at cross-purpose."

[...] The Emperor knows that no Empire seized through deceit can be managed by trust

in his 'supporters' - he insures his continued position by making sure that no one below him truly knows their position within the Imperial bureaucracy." Power structures like this have historically existed. Look especially at the totalitarian regimes of the 20th century. But I think that - canon or not - they are not what we can use for the SWCombine Empire. The goals and problems we have are different from the goals and problems Palpatine tried to address with those structures. Palpatine's main goal was to ensure that a specific individual - Palpatine - can not be removed from his position of power. Our main goal is to ensure a position of power not for an individual, but for the whole Empire. And we should never forget that individuals (like the Emperor) and CMGs (like the Empire) are allowed their position of power within the game only as far as it is beneficial for the game as a whole. Simple example: In real life, it won't hurt much, if subordinates way down the chain of command not "truly know their position within the Imperial bureaucracy", but in the Combine something like this results in deep frustration of the players and will make them leave the Empire and maybe even the Combine. In real life, people often have no choice. They may have a family to feed, may be afraid of the consequences, if they rebel against frustrating structures or may be simply unable to find an alternative existence. In the Combine, an alternative is only one mouseclick away.

Last but not least: Would you want to work in an administrative structure that is not aimed at efficiency, but at maximizing power for certain individuals? I wouldn't. Not for such idealistic reasons like fairness. It is by far more simply. As long as I have been in any leading position in this game, I never found it hard to stay in power. There was the occasional challenge or fight here and there, true enough, but nothing that would call for a structural approach to it. But getting the work done and keep our members busy and happy - this kept me up day and night and cost me a lot of sleep.

Your experience may be different, but for me it's the main reason why I want a structure that is clear, efficient and most beneficial to the Empire and our members.

Dreighton

P.S. Let's see, if ICQ will import my old Settings....

From: "Dwight Gosnell" <dwight.gosnell@gte.net>
Date: Sat, 13 Jul 2002 04:57:57 -0500
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>
Cc: <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <dreighton@pohlke.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <black-lodge@shaw.ca>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <Grandpacat@rogers.com>
Subject: Re: Final Proposal

Excellent work - Even as this had been stated to be a rough draft by both sides , you may consider your deadline reached. The simple fact that Voor and Vodo were able to have a conversation without one of them buying a plane ticket to fly in and strangle the other - is a leaps and bounds jump in civility ;D I have the perfect reward in mind for you all :D

Now with that being said - I have been a complete prick - I apologize but don't expect this to change, until we are done. Some of you have caught it personally from me, others I have driven off - well BL came back at least and now I actually do feel a lot better. Lodge my intent isn't to piss you off - I just want this thing done in a timely efficient manner. If you see me poking my nose in where it doesn't belong don't be afraid to raise the bullshit flag - i'm probably more prone to over reaction and rash errors of judgement than any of you all :D

In any case I am pleased with the steps being taken, as is the entire admin team - keep taking those steps, and we'll be out of your hair and you can get back to the business of ripping Centrepoint apart bolt by bolt and planning the ultimate demise of the rabbles - you know - the kinds of things Imperials enjoy doing :D

Disc00rd

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Sam, 13. Jul. 2002 16:21:32 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com,
count_uebles@gmx.de, dreighton@pohlke.de, j_charon@cox.net,
veynom@swcombine.com, black-lodge@shaw.ca, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com,
Grandpacat@rogers.com
Betreff: RE: Proposal Explanation

As Darth Vader would say: "Impressive..."

You guys surprised me all. Charon, you most of all. I find you to be a person with whom we can actually, after all, discuss matters. I applaud you. Then, like Disc00rd said, I was impressed to find Vodo and Voor working together for a way out, a suitable way for all of us. Now let's get this over with.

On a sidenote, I read this several times:

Esling - ???

What does he do again? I can't find a place to put him.

It seems not many of you in the GE actually know me (or my char). Allow me to give a brief introduction: I joined the Navy and slowly but steadily climbed the ladder to become Fleet CO and got the rank of Captain. After that, I was appointed Grand Moff in the old quadrant system. IC, however, von Esling wanted to be in the Navy, so he asked then Grand Admiral Veynom for a transfer back. He became Vice Admiral and Director of INIS, Imperial Naval Intelligence Services. Which was a successful organization, not only because it gathered info, but more importantly since it focused on keeping order and fear among the ranks. (Ask anyone that served in the Navy back then, it was a good time... *sigh*) Therefor, if I am not mistaken, the position of ISB in the Navy seems perfect! I will need a more elaborate job description if it ever comes to that (like most of us will, I bet), but it sounds good. Oh yeah, I was promoted to Admiral in the GE, so it's actually an old GE trinket I kept hanging around :-))

Now, I ask Voor, the sentence "this is far from anything acceptable" doesn't sound very promising. I understand we will probably debate over minor things for quite some time, but "far from acceptable"? Remember, we are working towards a merger here, not a hostile takeover where DE personnel will have to start all over in the GE! Let's keep this in mind, people.

Martin

From: "Veynom" <veynom@swcombine.com>
Date: Sat, 13 Jul 2002 19:22:17 +0200
To: <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>,

<MFlores@prn.opinionresearch.com>, <dreighton@pohlke.de>
Cc: <j_charon@cox.net>, <mh95@multiweb.nl>, <black-lodge@shaw.ca>, <voor@planetvoor.com>, <Grandpacat@rogers.com>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, "Jodo Kast" <jodokast@swcombine.com>
Subject: A few points.

Gentlemen,

I have carefully read all mails exchanged so far. I did not reply earlier for several reasons.

- I wanted to let you free of talk and decide about your own fate.
- I wanted you to understand that the final solution only depends of your behaviour.
- I deeply lacked of time because of important SWC technical matters or IRL constraints (preparing my wedding).

Then, when I started writing this mail, the GE asked me to post postpone it until they could send their proposal. So here is my mail, finally.

So far, there has been a few positive and negatives points. I will begin with the positive ones:

- There is an apparent will to merge and solve this problem.
- Some of the mails were of a very high quality. I refer specifically to one of Uebles and one from Charon.
- The deadline of July 31 is an excellent thing.
- The dedication of some to the merge, especially Uebles and Quaxo.
- The public GNS post of the DE in favor of the merge.
- The talks between Vodo and Voor and the proposal resulting from it.

And the negative points:

- The problem of the Force. I will address it below in detail.
- The crisis generated by Felix Darque and Gabby Storm defection (DE side).
- The execution of Townsend, seemingly because he was favorable to the merge and publicly said it. (GE side)

- The leave of Black Lodge. I hope it is only temporary. Last I heard, he is back.
- The lack of answer from Trey Connel who could help a lot here as he was present from the very beginning of the crisis.
- Some proposals excluded some players. This can not be tolerated.

I think this cover the essential of the past events of these talks or surrounding them.

Now, about the Force:

There are indeed 2 different points of view.

1. The first one states that the Force is the beginning and the end of everything (as defended by Knyte and Vodo).
2. The second one stating that the Force is only a tool, as defended by Charon and the rest of the GE, I assume.

I personally think that the Force should be considered as more than a tool. Without the Force, there would have been no Star Wars. The Force is not only a tool to reach a target but also often the reason to reach it (Palpatine, ...). Besides, the Force is supposed to be in every living thing. So no, I do not think it can be limited to a tool only. On the other side, I do not think it should be considered as the cause of everything. People may love and hate without the force. You do not need the Force to be good or bad. Conclusion, you can not consider the FS people like a Fleet or Legion, their IC background, behaviour and the rest will make them different. FS people should be integrated, not secluded in specific units. My POV anyway.

Now, I will comment a bit on the new proposal submitted by Voor and Vodo.

First, let me tell you that this one sound very promising. Then I have a few suggestions here and there.

1. It seems like the Army HC is GE only while the Navy HC is DE only (HC = CO + XO + DJ + ISB). This should be avoided or we risk to know the same problems than before (Trey vs Gorn 2).
2. I would switch Ourimov and Yrelnana. As Quaxo is DE and Director of Intell, another DE member in the same ministry should be Deputy Director and not Director.
3. Maybe you all should not try to fill already posts like Fleet COs or so. Just let your future Naval HC or Army HC deal with that. See who wants to join/remain in the Imperial Navy and let the Navy / Army deal with their internal structure.

4. I think the upper part of the HC is fine ... eventually, Uebles go take the head of the Navy and the post of Grand Moff removed. Uebles demonstrated his skills so many times. I know he can lead a large department. I would recommend him for Navy CO, Grand Moff, Minister of Defense, or even Emperor.

5. Some people were forgotten it seems ... Samurai, but if you refer to point 3, you will see that he will probably choose the Navy and so no need to place him right now.

6. Ask to your members in what department they wish to serve ... Maybe some will prefer lower positions (I think to Machkhit who could prefer a job in the Navy).

7. Keep mixing DE and GE members ad the head of departments, good thing.

As stated, those are only opinions based on my personal “feelings”, experience, common sense and so on.

Finally, one last point I would like to address. We have seen that CMG leaders can not be removed from their pot unless the admins interfere (and admins interfere rarely, very rarely). This is why we will introduce a new system:

- Each CMG members will have the opportunity to vote for or against his leader, anonymously and at any time. This vote can be interprated as a the support of the members toward their leader and can be changed at any time, as many times as wished.
- At any time, the leader may see the pourcentage of support (or rebellion) in his faction.
- If the support drops below 40%, the leader is stripped from his leader privilege. The CMG owner or the CMG HC will then decide of a new leader. We think to consider as HC members all members with a privilege in the CMG.

This is only our second draft of the project and some details still need to be set in stone. You are the first players to see this. Any constructive input. You will note that this can also be seen as a way to balance the abuse of executions.

Have a nice day,

P.S.: I just got and read Dreighton's mail. I see she “naturally” used my 7th suggestion. I also find her approach to be refreshing because different.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sat, 13 Jul 2002 13:36:55 -0400
To: "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com,
count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>,
dreighton@pohlke.de
Cc: j_charon@cox.net, mh95@multiweb.nl, black-lodge@shaw.ca,
voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com,
"Jodo Kast" <jodokast@swcombine.com>
Subject: RE: A few points

Veynom.

Nice recap...

I have some reservations regarding the voting feature. You will recall that this option was once available in the old SWS. It was abused and eventually deleted. It allows players to initiate votes based on OOC reasons. IC reasons were rarely the basis. We were having votes on CMG leaders almost everyday. A newbie would want to become emperor, so he would vote out the current emperor or CMG leader. If we are to add this, we should build in a feature that allows users of the force (good or bad) to manipulate the player (or database) into changing their vote. This can work for or against the current leader. Of course, the vote change factor would need to be based on the appropriate skill and their strength in that skill.

Samurai was excluded by accident. Perhaps he is a Moff instead of Machkhitt. Machkhitt is in his fifth year of law school, so his time is becoming less and less available.

Looks good.

From: dreighton@pohlke.de [mailto:dreighton@pohlke.de]
Sent: Saturday, July 13, 2002 2:02 PM
To: Veynom
Cc: QuelDromaCombine@aol.com; count_uebles@gmx.de;
MFlores@prn.opinionresearch.com; j_charon@cox.net; mh95@multiweb.nl; black-lodge@shaw.ca; voor@planetvoor.com; Grandpacat@rogers.com; t_connell@hotmail.com; knyte@swcombine.com; countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es; ranma@swcombine.com; disc00rd@swcombine.com; 'Jodo Kast'
Subject: Re: A few points.

Am Samstag den, 13. Juli 2002, um 19:22, schrieb Veynom:

we will introduce a new system

"We will" or "We are seriously thinking about it"?

I am strongly against it, even if I see that the transition from one CMG leader to his successor caused some problems in the past, most likely not only in the GE.

My main reason is that it will undermine the position of the CMG leader too far. Maybe this is a typical Imperial problem, but as I see it, most players in this game love nothing more than plotting. I think this will bring instability, more than anything else.

It will in fact make the Empire a democracy, and every other CMG as well.

Maybe it would be a service for some CMGs to offer such a replacement mechanism to them. It may also help to make those CMGs more attractive to some players, but it just didn't fit with the Empire. The way to rebel against the Emperor is not by casting a vote, but by either organising a coup d'etat or by joining the RA.

Maybe this is an opportunity to bring up an idea I had a while ago to address exactly this problem. I was more or less asking myself: What would I do, if I were Empress, to prevent transitions from one Emperor to the next to be such a crisis. My idea was to form a hidden council, consisting of all those, who have been Emperors in the past. They have been there, done that and surely know better than anyone else what it takes to sit on this throne. Wouldn't they be the right people to choose a new Emperor, without compromising the un-democratic foundations of the Empire? And maybe they would be also the right people to cast a vote, should the time have come for an Emperor to offer his throne to a more promising new candidate.

Even if this council would now consist of Connel, Vodo, Charon, MccArthur - even if I would hope very much that we may win Spytek and Piett (and what about Veynom? *G*) to join us in an effort like that - with the effect that GE supporters would outnumber DE supporters 3:1, I would still trust their judgment more than a popular vote.

Dreighton

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sat, 13 Jul 2002 14:09:06 -0400
To: "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com,
count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>,
dreighton@pohlke.de
Cc: j_charon@cox.net, mh95@multiweb.nl, black-lodge@shaw.ca,
voor@planetvoor.com, Grandpacat@rogers.com, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com,
"Jodo Kast" <jodokast@swcombine.com>
Subject: RE: A few points

Good idea, Jennifer.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Son, 14. Jul. 2002 03:45:59 Europe/Berlin
An: dreighton@pohlke.de
Kopie: "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, QuelDromaCombine@aol.com, count_uebles@gmx.de,

MFlores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl,
veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
ranma@swcombine.com, disc00rd@swcombine.com

Betreff: on the merger.....

Greetings,

I'm not certain it's efficient or effective for all of us to throw out all these grand schemes, now. You can't fix it all at once, and contrary to what some may believe there really is no pressing need to rush this process. At least I've not read any convincing evidence for such. This is a complicated, sensitive and delicate matter, it only fosters more anguish to bum rush the whole process.

I propose for the ge and de that we all be rs-non compliant until we get this issue settled. That way we can concentrate on this issue, not the chaotic day-day existence of rs's. :) Plus, I'm sure many people feel uncertain about their futures and current positions. I do not feel the love or passion for many things least of which the Grand Admiraltyship. Why would we feverently work to develop and foster positions, structures and chains of command when they will all change very dramatically, relatively soon? It's a waste of effort, better spent here in this forum. As long as the day-day activities move alone fine. Again, the more real effort we put here, the quicker this sad event will be completed, and properly to boot.

Let me state some broad facts:

1. DE believe the force is what the combine is about, ergo the more powerful in the force you are the more successful in the game you are. Emperor must be Sith Master.
2. GE believe that the force is an important aspect, but simply one aspect of many. Emperor does not need to be Sith Master.
3. DE have always wanted this merger.
4. GE has never really wanted a merger.
5. We are forced to merge by admin, advantage DE, GE feel slighted.
6. WE all must respect each others positions. That also means the GE members have to accept FS people into the ranks, and the DE have to accept that GE people are going to be very uneasy about this, and attempt to temper this power with lower, or more distant positions.

The problem I see it is this. Everyone should get their position based on work, success, and time served. Not based on their being FS or not, or how powerful in the force they are or not. But how does a not FS Commander, really command a strong FS subordinate. For example, how could I really maintain command, authority over say Simms, when his will always have a higher authority...Sith Master Vodo, regardless if Vodo is Emperor or not, in the Empire or not.

I do not want to see the sith excluded from the Empire, but they cannot effectively be fully integrated as well with the majority of non FS people. Of course this is a biased statement because I do not feel the force needs to be the primary power base of the empire nor any reason whatsoever for anyone to be placed in a particular position or not. Obviously some agreed form of integration must be met, because the DE have most of the powerful..all..dark side force users. That means compromise on both sides. I have not seen a lot of compromise, and I know it's hard for the GE to see this as they do, legitimately, feel slighted by being forced to merge.

I'm not even going to get into the whole core split issue, just that we all have to remember that those attitudes will be present no matter what is finally decided. Just be aware that they are there.

I do not see much in the way of real progress here. Why, because there are so few people participating. This should be the most important issue on our combine agenda. I should see a hundred messages every day, well maybe not :)

Is there any way we can set up a mirc meeting?

It has been dictated to us that we must pick from among this 12 the Emperor. I see no real concession to this end. I think I actually agree with the admin that if we cannot choose that we should all die. I'd actually have no problem with that. :) We need to pick an emperor first, then a command structure second. These are negotiations, we need to negotiate.

The GE generally will not support Vodo as Emperor, and even if the de would support Charon, how could he feasibly command sith masters. He could not. Does this make an argument for a sith master as Emperor? Not necessarily. Unless Charon himself is made to be a sith master, which is really no solution at all. That's the ultimate point, nothing we do here is a solution. People will be hurt, point blank.

You know, the more I write the more I realize how futile all this really is...let me think hard and as a neutral and ooc as I can.

What's best for the Empire...unification, meaning lacking any splinter groups as much as possible. I've always thought though, that with the Empire's vast power and resources that internal bickering and factioning was it's natural check, the RA, a committed resolve to make the Galaxy free from Imperial rule. Anyways, maybe that is some of the issue here as well. There has not been any real convincing evidence that a merger is best for the combine. Again I digress, the merger will happen so the gods above have decreed.

The more I think on this, the more I cannot see how having sith in the Empire in anything but top positions would work. That means all the current GE members must::

- 1)not in positions directly commanding, or having as subordinates down the coc, or people responsive to them, as sith.
- 2)Be in positions where they themselves are under or directly responsive to sith.

If I were playing with all of the ge and de like little toys, why would I not place Vodo at the top, and all the other sith lords and sith down from him in all the key positions and fill the rest up with ge non-fs people. I cannot convince myself why I should do otherwise.

The only other thing to do is have a separate command structure, a parallel where the sith are only responsive to themselves, are given assets as being part of the ge, Vodo would be the head and would also sit on IHC-executor...they essentially would be segregated...but more as a special forces than separate...then again why would Vodo not plan and scheme to take control of the ge-prime and make it sith run as above?

BL

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Son, 14. Jul. 2002 04:42:04 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>
Kopie: "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, QuelDromaCombine@aol.com, count_uebles@gmx.de, MFlores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: on the merger.....

Your mail touched many interesting points, but there is one where I can't resist to write a short answer. You brought up a very good question:

**how does a not FS Commander,
really command a strong FS subordinate**

And my answer is: Exactly like every other subordinate. Of course some special problems are involved when it comes to forceusers, but essentially they only wear their powers more on the sleeve than others, which also tends to make them more arrogant than average. But if you stop being impressed by THE FORCE it is easy to see that it's not that much different from handling other arrogant, ruthless, clever, ambitious subordinates. I have heard the question "Why shall I follow your orders?" often enough. It's the question every FS subordinate will bring to his non FS superior. Still at least 80% of people asking me this were NOT FS. There are many words to complete the sentence "Why shall I follow your orders....

.... when I am FS, and you are not?"

.... when I am a much better leader than you are?" (very popular!)

and then there are the words that people don't say, but just think in their hearts:

... when I am physically stronger than you and could beat you up?"

... when you subscribe to this completely stupid point of view?" (be it believing in the Force or insisting on a weekly report)

... when I am so much more talented/dedicated/deserving than you are?"

... when you are just a woman?" (Sorry, couldn't resist.)

In other words: quite a few of our subordinates really have or assume to have powers superior to our own and challenge us because of it. And the answer to this challenge is always the same: "Because I am your superior." If your subordinates are really so much more talented, hard working, clever etc than you are, they may eventually end up in a higher position than you are in. But for as long as they are under your command, they have to follow your orders, no matter if they are a true genius, a martial arts specialist who could kill you with one hand tied to his back, or a Sith Lord who could do this as well, without even using his hand and not even being in the same room as you are.

Okay, sometimes they ARE scary. :-)

Dreighton

Von: black-lodge <black-lodge@shaw.ca>
Datum: Son, 14. Jul. 2002 04:59:14 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, QuelDromaCombine@aol.com, count_uebles@gmx.de, MFlores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl,

**veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
ranma@swcombine.com, disc00rd@swcombine.com**
Betreff: Re: on the merger.....

<commander> you will take that ship and go to the dagobah system.
<sith subordinate> No ~~~~~you will take the ship and go yourself~~~~~
<commander>I will take the ship and go myself.
<sith subordinate>I really hate that guy~~~~~force choke~~~~~
<commander>hhhhuck chack....uhhh.....

BL

From:
"Veynom" <veynom@swcombine.com>
Date:
Sun, 14 Jul 2002 11:13:21 +0200
To: "**black-lodge**" <**black-lodge@shaw.ca**>, "**J. Dreighton**" <**dreighton@pohlke.de**>
Cc: "**R. Voor**" <**voor@planetvoor.com**>, "**Scott Hollinshead**"<**grandpacat@rogers.com**>, <**QuelDromaCombine@aol.com**>, <**count_uebles@gmx.de**>, <**MFlores@prn.opinionresearch.com**>, <**j_charon@cox.net**>, <**mh95@multiweb.nl**>, <**t_connell@hotmail.com**>, <**knyte@swcombine.com**>, <**countuebles@chaosnetwork.de**>, <**chema@hecate.edv.uniovi.es**>, <**ranma@swcombine.com**>, <**disc00rd@swcombine.com**>
Subject: RE : on the merger.....

Just one point to show the complete implication of this ...

1/ As Black Lodge depicted:

<commander> you will take that ship and go to the dagobah system.
<sith subordinate> No ~~~~~you will take the ship and go yourself~~~~~
<commander>I will take the ship and go myself.
<sith subordinate>I really hate that guy~~~~~force choke~~~~~
<commander>hhhhuck chack....uhhh.....

2/ What will happen then:

<sith subordinate>I am da boss now
<Vodo>Sliming scum, you failed me for the last time.

...

inserts picture of sith subordinates being chained to the ground with Vodo's beetles eating him slowly.

My point is that for the sake of the Empire, the Sith in High position will not tolerate any

rebellion like that. Besides, in the movie, Vader did not kill Tarkin.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: black-lodge <black-lodge@shaw.ca>

Datum: Sun, 14 Jul 2002 03:18:47 -0600

An: "J. Dreighton" <dreighton@pohlke.de>

Kopie: "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, QuelDromaCombine@aol.com, count_uebles@gmx.de,

MFlores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl,

veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com,

countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,

ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: on the merger.....

Yeah but Vader thought about it... :) Tarkin had uses and he was tolerated, kinda like how the GE tolerates Voor >:)

Plus what happens when Vodo says "I'm da boss" or who prevents that?

BL

Von: black-lodge <black-lodge@shaw.ca>

Datum: Son, 14. Jul. 2002 13:08:34 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>

Kopie: "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com"

<QuelDromaCombine@aol.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,

"dreighton@pohlke.de" <dreighton@pohlke.de>, "j_charon@cox.net"

<j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>,

"veynom@swcombine.com" <veynom@swcombine.com>, "t_connell@hotmail.com"

<t_connell@hotmail.com>, "knyte@swcombine.com" <knyte@swcombine.com>,

"countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>,

"chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>,

"ranma@swcombine.com" <ranma@swcombine.com>, "disc00rd@swcombine.com"

<disc00rd@swcombine.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>

Betreff: Final Proposal - Black Lodge

First, I do not think its so easily made or feasible a linear route to the top, nor wise. I have added plurals where there may be good reason for multiples. I've left names out because I think we should deal with the structure first. Note this allows many choice positions for both GE and DE members. I've consolidated some positions that made sense to do so, the bureaucracy there would continue with deputies/directors rather than all the ministers. Other than the Sith Lord, I eliminated all "sith/dark jedi" positions to facilitate full integration. Also this allows the sith dudes to make thier own "Accountable to the Sith Lord" section...like Dark Jedi Recruitment and Retention Board, Dark Fleet,

Dark Army, Dark Jedi Academy etc.. :) I did not go further in the Army and Navy because for the most part they are known by all with Sector Fleets and Sector Armies. Questions about this, please ask. Again once we have this structure down, we can look at filling the spots...we WILL have to consult with those we consider.

COMMAND HIERARCHY

Executive Command

- Emperor - Charon/Vodo/BL :)
- Imperial Executor(s) - Charon/Vodo/BL :)

Accountable to the Emperor

- Imperial Executor(s) - Charon/Vodo/BL :)
- CO Imperial Royal Guard (not in command hierarchy but accountable only to the Emperor)

Accountable to the Imperial Executor

- Grand Vizier (COMP NOR) · Grand Moff(s) · Grand Admiral(s) ·

Sith Lord

(executors chosen from this group)

- Minister of Defense · Minister of State · Minister of Security & Intelligence
- Minister of Human Capital · Minister of Finance & Resources
- Minister of Foreign Affairs & Public Realitions

(the above constitute Imperial High Command)

Imperial Command

Accountable to the Minister of Defense

- Director of the Navy
- Director of the Army

Accountable to the Grand Vizier (COMP NOR)

- Minister of State (like Vizier XO)
- Minister of Human Capital
- Minister of Finance & Resources
- Minister of Foreign Affairs & Public Realitions

Accountable to the Minister of Security & Intelligence

- Director of Intelligence
- Director of Imperial Security Bureau
- Director of Imperial Corrections and Penal Systems

Accountable to the Minister of Human Capital

- Director of Imperial Personnel & Assignments
- Director of Imperial Academies
- Director of Recruitment & Retention (joint with MFAPA)
 - CO of Role Play (for example)
- Director of Transportation
 - CO of Transport Fleet
- Director of Cloning (why not?)

Accountable to the Minister of Finance & Resources

- Director of Research & Development
- Director of Finance
- Director of Physical Capital & Engineering
- Director of Natural Resources
- Director of Exploration & Acquisition

Accountable to the Minister of Foreign Affairs & Public Realitions

- Director of Diplomacy
- Director of Propaganda
- Director of Recruitment & Retention (joint with MHC)

Accountable to the Grand Moff

- Sesswanna Sector Moff
- Fakir Sector Moff
- Corellian Sector Moff
- Abrion Sector Moff
- Kuat Sector Moff
- DE Sector Moff (Bastion, Teta, Corbas, Vortex, Sluis Van, Korriban)

(possible to have a GMOFF here and/or with sector Adjudants or Governors to save on Moffs :))

Also, in the navy command section should be the CO of the Command Fleet, which is the SSD and it's support Vessels. Generally this should be accompanying the Emperor with IRG when in transit, otherwise the (an) Executor if the Emperor/IRG are residing elsewhere...like Coruscant. It's my idea that the SSD/Command fleet shoudl be used actively not hover around Coruscant all day long! :)

BL

Von: black-lodge <black-lodge@shaw.ca>

Datum: Son, 14. Jul. 2002 13:30:33 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor"
<voor@planetvoor.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"dreighton@pohlke.de" <dreighton@pohlke.de>, "j_charon@cox.net"
<j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"veynom@swcombine.com" <veynom@swcombine.com>, "t_connell@hotmail.com"
<t_connell@hotmail.com>, "knyte@swcombine.com" <knyte@swcombine.com>,
"countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>,
"chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>,
"ranma@swcombine.com" <ranma@swcombine.com>, "disc00rd@swcombine.com"
<disc00rd@swcombine.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>
Betreff: Re: Final Proposal - Black Lodge

The formatting got a little wonky on that...

vizier...gm...ga..sith lord are on the same horizontal line ...then

mod mos mosi ...then

mohc mofr ...then

mfapr

Bl

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Son, 14. Jul. 2002 15:07:12 Europe/Berlin

An: "black-lodge" <black-lodge@shaw.ca>, Manny Flores
<MFlores@prn.opinionresearch.com>

Kopie: "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"dreighton@pohlke.de" <dreighton@pohlke.de>, "j_charon@cox.net"
<j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"veynom@swcombine.com" <veynom@swcombine.com>, "t_connell@hotmail.com"
<t_connell@hotmail.com>, "knyte@swcombine.com" <knyte@swcombine.com>,
"countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>,

"chema@hecate.edv.uniovi.es"" <chema@hecate.edv.uniovi.es>, "ranma@swcombine.com"" <ranma@swcombine.com>, "disc00rd@swcombine.com"" <disc00rd@swcombine.com>, "Grandpacat@rogers.com"" <Grandpacat@rogers.com>
Betreff: RE: Final Proposal - Black Lodge

This is good.

Von: "Knyte" <knyte@sympatico.ca>
Datum: Son, 14. Jul. 2002 17:07:40 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <MFlores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: on the merger....

<commander> you will take that ship and go to the dagobah system.
<sith subordinate> No ~~~~~you will take the ship and go yourself~~~~~
<commander>I will take the ship and go myself.
<sith subordinate>I really hate that guy~~~~~force choke~~~~~
<commander>hhhhuck chack....uhhh.....

LOL....

First of all, sith apprentices are extremely obedient to their Master. I will/have command my apprentices to obey their orders from whomever is above them or they will find themselves wormholed in the middle of a star. As I will obey if some above me are not FS. *evil maniacal laughter*...(just kidding)

Second, this is just a damn game. Stop stressing the fact some of our position might be altered. I don't see a major problem in merging our two groups toghester....learn to adapt. I won't let this mighty GE crumble at the hand of the jedi because once a sith was considered a threat or because some do not want their comfortable current position altered. . Power denied is power wasted.

The Admins want a merger because the sith belongs in the Empire..the DE want a merger because it be stupid not too proceed. I will place siths everywhere in the GE FOR the best interest of the GE, not to plan a future uproar. And not to worry, I'm sure the Admins are making sure we won't do this...at least for a very long while.

Third, about Veynom's idea of voting OCC to replace CMG leaders....I find it a curious idea....I would NOT let this vote actually make the leader of the GE be removed...but just let it happen so the current Emperor knows of his popularity among his Empire, this would make him change some aspects of how he is ruling to shift the popularity vote back to his favor.

Andrew

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Son, 14. Jul. 2002 20:10:13 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge <black-lodge@shaw.ca>
Kopie: "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "dreighton@pohlke.de" <dreighton@pohlke.de>, "
j_charon@cox.net" <j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>,

"veynom@swcombine.com"" <veynom@swcombine.com>, "'t_connel@hotmail.com'" <t_connel@hotmail.com>, "'knyte@swcombine.com'" <knyte@swcombine.com>, "'countuebles@chaosnetwork.de'" <countuebles@chaosnetwork.de>, "'chema@hecate.edv.uniovi.es'" <chema@hecate.edv.uniovi.es>, "'ranma@swcombine.com'" <ranma@swcombine.com>, "'disc00rd@swcombine.com'" <disc00rd@swcombine.com>, "'Grandpacat@rogers.com'" <Grandpacat@rogers.com>
Betreff: Re: Final Proposal - Black Lodge
Antwort an: count_uebles@gmx.de

Hi there.

My apologies for being not awfully active the last few days, but I had a big party to organise and survive the effects of a major hangover :-o

Ok, down to business. First let me say that I'm glad that BL choose to come back. Second let me say why, except that he's a veteran player that would be missed: Because I want to second his opinion that a canidate that is not either Charon or Vodo should be Emperor and BL is certainly one of my top-canidates - I think we proceeded to a point where this can be adressed without too much of an uproar on either side.

Let me elaborate on this point and let me tell you that it certainly is not because of any big flaws, real or conceived, of either player or character, actually I value both highly as players and think that their characters are rounded and add to the game. I do not agree with many points in the philosophy behind Charons rule, neither do I 100% back every Idea behind Vodos way of doing things. But that is true for everyone and noone will ever support absolutely everything someone else does and believes.

Even though, I am positively sure that for example Charon could be the more actively "evil" Emperor if he really tried and I know out of my own experience that Vodo, despite any previous fears, is perfectly able to succeed in the organisational side and inspire his co-players without choking everyone to death or rape every female mammal in the room *g* If certain conditions are met about the general course for the GE, personally I would serve both Emperors.

But, and that is a big, fat _But_ : I am very sure that the merge would not be possible without major problems with either one of them as Emperor.

I'm referring here to internal problems, not outside ones. The other groups and the "usual suspects" as I like to call them, will bitch anyway, regardless of any details - so frag them.

No, the real problem here is that both Charon and Vodo would create tensions that could lead to another breaking point. I speak to a lot of people in the GE and I know very well that a lot of people in the GE and especially the HC don't even want Vodo in their group - and even much less as their Leader. This is largely because they don't really know him and how he works. They see the outside image and in many cases even project this to his OOC persona. This is bull, but you can't simply chance the way how people feel, especially when the feelings go so deep and have an ooc aspect, with a decision from "above" and within a few weeks. I am very sure though that many people will change their views after having the chance to actually work constructively with Vodo, but that will need time, possibly quite a lot of time.

Now for Charon, I can say that there are no ooc biases against him, but, let's be frank, his character is held in very low esteem in the DE. For the players in the DE he is the very incarnation of what went wrong in the Empire and why the Core and later the DE existed at all. And I know very well, that even a lot of people in the GE are not happy at all with his reign, not only people like TJ, Locus and Kiltar who defected to us, but also people that are still in the GE or left the game entirely.

I am quite sure that this as well, is at least in part a misconception - to what extend I

cannot say, since I don't work with him in the past - but once again it presents a breaking point that can easily negate all positive effects of a merger and even prove more disruptive.

The Emperor of a new Empire will have a hell of a job, sitting literally between the chairs. If one thinks rationally, it is not really a position that is very appealing. And even more, the Emperor must have certain qualities for this endeavour to succeed - of course he must be charismatic and have a knack for organisation and roleplay, but most importantly he must be a figure that unites and not divides and combine in his person the virtues that both sides can agree upon. If Piett would be willing to return he would be my favourite candidate for the job, but sadly there's obviously no chance that he would.

Also, keeping one of the current leaders as leader of a merged Empire, will always be considered a signal about who "won". Even if this is not true, this will be what most members and the outside will perceive. And this will have negative effects since the members of the alleged "winners" will feel and act as if they were superior to the others and vice versa the alleged "losers" will harbor bad feelings and feel betrayed.

This all of course would not be true, but knowing the human nature I am positively sure this will be the way people are feeling.

The only way to avoid this problem, and there will be enough other problems to deal with, is to start with a new Emperor.

Therefore I strongly suggest a different person to be named Emperor. Black Lodge would be the first name that comes to my mind but I know several people here that I would deem suitable as well.

Charon and Vodo should both get positions as Executors immediately under the Emperor and equal in rank to each other and with different realms of influence that represent their personal strengths. To avoid any fears from either sides about plans to topple that new order, I would further suggest, that while both remain second in command without doubt for at least one year (unless there are no IRL reasons for either one to cut back from playing), both are also excluded from ascending the throne for the same amount of time.

One year should suffice to stabilise the new Empire enough that we can go without this artificial safeguards. I want to add that I don't suggest this because I am personally afraid that either one of them would indeed try to topple the Emperor, I trust both players to be too concerned about the Empires wellbeing to endanger it by such plots, but it will serve a lot in securing the trust of the entire membership in the new order.

Having dropped the big bomb, I'll go on and comment / add to BL's org proposal, which is surely better than send out the monster of an org chart

I already made and changed several times with the different proposals that were already made, since this ones I think pretty much sums up the general consensus.

COMMAND HIERARCHY

Executive Command

Emperor - BL

Imperial Executor(s) - Charon and Vodo - The spaces of influence would be:

Supreme Commander of the Armed Forces (one rank below the executors but directly accountable to the Emperor, refer to the next point for details)

Charon: Government and Administration

Vodo: Everything Force related, Inquisition and Security

To facilitate distinction, maybe they should get different titles. I'll use "Lord Chancellor" for Charon and "High Inquisitor" for Vodo for this paper.

Accountable to the Emperor

Imperial Executor(s) - Charon/Vodo

CO Imperial Royal Guard (not in command hierarchy but accountable only to the Emperor)

Supreme Commander of the Armed Forces (The direct control of the armed forces is the single biggest chunk of power IMO. Since it cannot be distributed between the two Executors it maybe should be directly under the Emperors control)

Accountable to the Lord Chancellor

Grand Vizier (COMP NOR) · Grand Moff(s) Minister of State ·

Minister of Human Capital · Minister of Finance & Resources

Ministers of Foreign Affairs & Public Realitions

Accountable to the High Inquisitor

Sith Lord, Minister of Security & Intelligence

Accountable to the Minister o. Defense / Supreme Commander of the Armed Forces
· Grand Admiral(s) - Surface Marshal(s)

The above people would constitute the expanded High Command

Also Accountable to the Minister of Defense

- CO of the Navy
- CO of the Army

(Sorry, but they are military, so they should get military designations :-))

For the rest I would agree with BL's suggestion without alterations. For my own person I might say that I would prefer a military assignment, preferably with the Navy, but would agree on a position within the Moff system if that's not possible/feasible.

Accountable to the Grand Vizier (COMP NOR)

- Minister of State (like Vizier XO)
- Minister of Human Capital
- Minister of Finance & Resources
- Minister of Foreign Affairs & Public Realitions

Accountable to the Minister of Security & Intelligence

- Director of Intelligence
- Director of Imperial Security Bureau
- Director of Imperial Corrections and Penal Systems

Accountable to the Minister of Human Capital

- Director of Imperial Personnel & Assignments
- Director of Imperial Academies
- Director of Recruitment & Retention (joint with MFAPA)
 - CO of Role Play (for example)
- Director of Transportation
- CO of Transport Fleet
- Director of Cloning (why not?)

Accountable to the Minister of Finance & Resources

- Director of Research & Development
- Director of Finance
- Director of Physical Capital & Engineering
- Director of Natural Resources
- Director of Exploration & Acquisition

Accountable to the Minister of Foreign Affairs & Public Realtons

- Director of Diplomacy
- Director of Propaganda
- Director of Recruitment & Retention (joint with MHC)

Accountable to the Grand Moff

- Sesswanna Sector Moff
- Fakir Sector Moff
- Corellian Sector Moff
- Abrion Sector Moff
- Kuat Sector Moff

DE Sector Moff (Bastion, Teta, Corbas, Vortex, Sluis Van, Korriban)

(possible to have a GMOFF here and/or with sector Adjudants or Governors to save on Moffs :))

Also, in the navy command section should be the CO of the Command Fleet, which is the SSD and it's support Vessels. Generally this should be accompanying the Emperor with IRG when in transit, otherwise the (an) Executor if the Emperor/IRG are residing elsewhere...like Coruscant. It's my idea that the SSD/Command fleet shoudl be used actively not hover around Coruscant all day long! :)

Count Uebles

From: J. Dreighton [mailto:dreighton@pohlke.de]
Sent: Monday, July 15, 2002 1:31 PM
To: count_uebles@gmx.de
Cc: Manny Flores; 'R. Voor'; 'QuelDromaCombine@aol.com'; 'j_charon@cox.net'; 'mh95@multiweb.nl'; 'veynom@swcombine.com'; 't_connell@hotmail.com'; 'knyte@swcombine.com'; 'countuebles@chaosnetwork.de'; 'chema@hecate.edv.uniovi.es'; 'ranma@swcombine.com'; 'disc00rd@swcombine.com'; 'Grandpacat@rogers.com'; black-lodge
Subject: Re: Final Proposal - Black Lodge

After thinking for two hours where I could get a High Inquisitor into my scheme, I'm deeply impressed by the elegance of your proposal. :-)

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 15. Jul. 2002 20:10:49 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>, count_uebles@gmx.de
Kopie: "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "j_charon@cox.net" <j_charon@cox.net>,
"mh95@multiweb.nl" <mh95@multiweb.nl>, "veynom@swcombine.com"
<veynom@swcombine.com>, "t_connell@hotmail.com" <t_connell@hotmail.com>,
"knyte@swcombine.com" <knyte@swcombine.com>,
"countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>,
"chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>,
"ranma@swcombine.com" <ranma@swcombine.com>, "disc00rd@swcombine.com"
<disc00rd@swcombine.com>, "Grandpacat@rogers.com" <Grandpacat@rogers.com>,
black-lodge <black-lodge@shaw.ca>
Betreff: RE: Final Proposal - Black Lodge

I have reviewed these messages and wanted to stress one thing.

We should not create an organization based on making people happy or creating high level positions so someone is not left feeling like they were not given a high level position.

The organization should be designed based on what organization will be the most effective, the most fluid, the most efficient and the most evil.

Thanks.

From: "Knyte" <knyte@sympatico.ca>
Date: Mon, 15 Jul 2002 14:11:08 -0400
To: "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>
Cc: "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <count_uebles@gmx.de>, <MFlores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: Re: RE : on the merger.....

Of course a Sith could do things like hurt or even kill you with the Force. Nothing a stupid idiot with a blaster can't do.

The difference between a sith and your "stupid idiots with a blaster". The sith kills more efficiently, quicker and with a lot more accuracy and damage. The "weak mind manipulation skill" should be part of the SWCOM, not including it would be like not having lightsabers. I am working with Relm on some current skills that will be altered (such as Dark Force Storms and Wormhole...both deeply critisized BUT used by Palpatine in Dark Empire series....)

The Red scenarios even when battle applet is ready will/should be there. This sim hopefully is not all space and ground wars with vehicles only. So according to a FS players mind manipulation skill, the scenario GM will tell the person affected that the skill was successful and what he should say

Back to topic....About Uebles scheme making Black Lodge the Emperor and have both Charon and Vodo as his right and left hand is a very interesting idea....

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mon, 15. Jul. 2002 18:25:54 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>
Kopie: Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, QuelDromaCombine@aol.com, count_uebles@gmx.de, MFlores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: RE : on the merger.....

Besides what Veynom already said: The "affect mind" skill does not work in SWCombine. How could it? So the worst thing a Sith can do is hinder and maybe even stop you in what you do. He can not really force any specific action upon you, unless you allow him to do so in an RPG situation (which at times can be a lot of fun, BTW).

Of course a Sith could do things like hurt or even kill you with the Force. Nothing a stupid idiot with a blaster can't do.

And if introducing more FS members to the Empire will have the effect of getting rid of those who did not proof themselves to be useful, I'm all in favour of it.

No one can prevent Vodo declare himself "da boss", but if no one follows him, it will be him who will look pretty stupid then. In other words: If he is not completely insane (Which he isn't. At least I think so), he will think twice about the consequences of his actions. And as far as I know, he doesn't feel like being kicked out of the Combine or the Empire.

Which makes a big difference between e.g. Vodo and a large part of other members we have to deal with.

Dreighton

Von: José María Enguita <chema@hecate.edv.uniovi.es>
Datum: Die, 16. Jul. 2002 14:25:26 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, count_uebles@gmx.de
Kopie: "'R. Voor'" <voor@planetvoor.com>, QuelDromaCombine@aol.com,
j_charon@cox.net, mh95@multiweb.nl, veynom@swcombine.com,
t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com,
Grandpacat@rogers.com, black-lodge <black-lodge@shaw.ca>
Betreff: Continuing the discussion...

Sorry for having been absent. I was not online till today.

Ok, back to work, let me point out a couple of things.

While I am very glad to see how many people worked hard in giving out a structure where we could fit those high-ranked members of both GE and DE I think we should never forget the low and mid ranks from both sides. None of them should feel bad with the reunification. I think we (the high-ranked) are more willing to accept working in lower places, but those we command do not deserve that. After all this all has been our problem and we are the ones to give example.

I would like to state now that I am more than willing to accept a position as Fleet CO again in the unified Empire.

Back to the topic the hottest point is the Emperor. I would like to support Uebles' idea and name Black Lodge (with the only condition that he does not reinstate the 48hour reports.. >:)). He is an old veteran, respected from both sides and I am sure that he will make an excellent Emperor. Both Charon and Vodo should retain equally important 2nd-in-command positions with the scheme Uebles stated.

Now that I state so, want another name of someone that could be the best Emperor you can imagine? Yes you guessed right: Uebles. Both choices will be perfect.

That will be an excellent point to start with and then build up the whole structure. And I agree with Vodo here. We should prepare an structure based on effectiveness (using the canon where possible) and not based on make us happy. And more important: make our members happy. You all know the problems derived from having all the active, dedicated people in a High Command. We need some for working directly with the mid-ranks, teach them and train them.

About the Sith... that is a tricky one. I agree with Veynom and I would like to see them integrated in the rest of the departments, but indeed that could be a problem for the rest of their colleagues. In that case we could build up a separate Sith Order under the command of the DLOS for example, and make them act as they are. They do not need to be officers whithin the armed forces. They could be spreaded in all the branches and work side to side with the CO of each of them. They won't command anybody outisde their order, but they won't be commanded neither. Of course they will have, in the end, to follow orders from the officer in command, but just like any other "visitor". Those Sith will stay in contact and be excellent allies but also dangerous and mysterious... which will add some spice to the roleplaying.

Another idea I would like to support is Dreighton's hidden council for Emperor succession. I think it is VERY interesting.

Regards,

Ma'karr Quaxo
UIN: 12370526

From: "J. Dreighton" <dreighton@pohlke.de>
To: "José María Enguita" <schema@hecate.edv.uniovi.es>
Cc: "Manny Flores" <MFlores@prn.opinionresearch.com>; <count_uebles@gmx.de>;
"R. Voor" <voor@planetvoor.com>; <QuelDromaCombine@aol.com>;
<j_charon@cox.net>; <mh95@multiweb.nl>; <veynom@swcombine.com>;
<t_connel@hotmail.com>; <knyte@swcombine.com>;
<countuebles@chaosnetwork.de>; <ranma@swcombine.com>;
<disc00rd@swcombine.com>; <Grandpacat@rogers.com>; "black-lodge"
<black-lodge@shaw.ca>
Sent: Tuesday, July 16, 2002 11:15 AM
Subject: Re: Continuing the discussion...

1/ Low and mid-ranked members

I always assumed that all low and mid-ranked members will keep their rank and get a position as equal as possible to their old one. If anyone disagrees, please speak up now.

2/ Emperor

Some one said we have to find an Emperor from amongst us 12. I don't see it that way, if I'm not mistaken, we can name anyone we want. Still it's only natural that we look to the members of this team first. No that names start to be thrown around, could please ANY member of this team state clearly, if he would be available for this position? Note that this has nothing to do, if or if not you are applying for this position by it or if anyone wants you there. It's just if you would be willing and able to take the position, should the others decide that they want you on the throne.

And to start with myself: I would have the necessary time IRL to take the position and would also be willing to do so.

Your turn, Uebles.

Oh, and I think we can leave out Charon and Vodo, I think they both made

it celar enough that tehy want the position. :-)

Dreighton

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Die, 16. Jul. 2002 17:48:35 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>

Kopie: 'José María Enguita' <chema@hecate.edv.uniovi.es>, count_uebles@gmx.de, "'R. Voor'" <voor@planetvoor.com>, QuelDromaCombine@aol.com, j_charon@cox.net, mh95@multiweb.nl, veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com, Grandpacat@rogers.com, black-lodge <black-lodge@shaw.ca>

Betreff: Re: Continuing the discussion...

We do not retain bullshit

organizational charts and positions just to settle and OCC sensitivity issue. The organization should be created based on what is the most effective, efficient, fluid and evil.

I agree that this is how it should be done. But this is not how it was ever done in any Empire I know. Realistically speaking, positions are created to make people happy and to make them stay. To a large extent the positions and departments created are not decided to be created by the Emperor of High command, but because a player comes up, who is dedicated and has the dream to build the perfect medical, intelligence, financial or whatever department. And because you rather want to use his talent than to lose him to frustration by forcing him into a different position, he will get his toy. I would even say that more or less most of us probably have their toys as well. And we should not overlook that we got some very good departments and institutions by allowing this.

Dreighton

Von: "Knyte" <knyte@sympatico.ca>

Datum: Mit, 17. Jul. 2002 05:03:40 Europe/Berlin

An: José María Enguita <chema@hecate.edv.uniovi.es>, "J. Dreighton" <dreighton@pohlke.de>

Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "'R. Voor'" <voor@planetvoor.com>, <QuelDromaCombine@aol.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <veynom@swcombine.com>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <Grandpacat@rogers.com>, "black-lodge" <black-lodge@shaw.ca>

Betreff: Re: Continuing the discussion...

I for one do not EVER want to become Emperor, I have a IRL that is pretty busy and much more important then a game. When I play, I want to play it like the movies, I dont stress myself for a mere game anymore. My philosophy, play the game like its suppose to be played and enjoy REAL life to the fullest :p I wont begin death choking anyone that annoys me, but let me play the game my way or suffer my wrath. no matter who is behind you, admin or not >:) and use my lvl 24 sith master level character wisely.

Andrew

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Mit, 17. Jul. 2002 05:06:45 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>
Kopie: José María Enguita <chema@hecate.edv.uniovi.es>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "R. Voor"
<voor@planetvoor.com>, <QuelDromaCombine@aol.com>, <j_charon@cox.net>,
<mh95@multiweb.nl>, <veynom@swcombine.com>, <t_connell@hotmail.com>,
<knyte@swcombine.com>, <countuebles@chaosnetwork.de>,
<ranma@swcombine.com>, <disc00rd@swcombine.com>, <Grandpacat@rogers.com>,
"black-lodge" <black-lodge@shaw.ca>
Betreff: Re: Continuing the discussion...

Thanks. Next, please! :-)

Dreighton

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mit, 17. Jul. 2002 15:25:36 Europe/Berlin
An: José María Enguita <chema@hecate.edv.uniovi.es>, "J. Dreighton"
<dreighton@pohlke.de>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor"
<voor@planetvoor.com>, QuelDromaCombine@aol.com, j_charon@cox.net,
mh95@multiweb.nl, veynom@swcombine.com, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de, ranma@swcombine.com,
disc00rd@swcombine.com, Grandpacat@rogers.com, black-lodge <black-
lodge@shaw.ca>
Betreff: Re: Continuing the discussion...
Antwort an: count_uebles@gmx.de

Am 16.07.02 17:15:50, schrieb "J. Dreighton" <dreighton@pohlke.de>:

If necessary, yes - although as a player I would much prefer to get an Assault Fleet
and free reign to wreak havoc on the outer rim territories...
but who wouldn't? :-p

Michael

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mit, 17. Jul. 2002 15:36:06 Europe/Berlin
An: count_uebles@gmx.de
Betreff: Re: Continuing the discussion...

If necessary, yes - although as a player I would much prefer to get an Assault Fleet
and free reign to wreak havoc on the outer rim territories...
but who wouldn't? :-p

May I quote Vodo here? We shall not give assignments to make people happy, but to
find the most efficient solution. :-P

Dreighton

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Mit, 17. Jul. 2002 15:34:26 Europe/Berlin
An: count_uebles@gmx.de, "José María Enguita" <chema@hecate.edv.uniovi.es>, "J.
Dreighton" <dreighton@pohlke.de>

Kopie: ""Manny Flores"" <MFlores@prn.opinionresearch.com>, ""R. Voor"" <voor@planetvoor.com>, QuelDromaCombine@aol.com, j_charon@cox.net, veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com, Grandpacat@rogers.com, ""black-lodge"" <black-lodge@shaw.ca>
Betreff: RE: Continuing the discussion...

Not me. I do not have the time for this kind of position, nor did I ever aspire it, even when I did have the time. I would, however, like to state that I think both Black Lodge and Count Uebles are capable candidates. They would both have my support.

GEsling

Von: QuelDromaCombine@aol.com
Datum: Mit, 17. Jul. 2002 19:32:37 Europe/Berlin
An: mh95@multiweb.nl, count_uebles@gmx.de, chema@hecate.edv.uniovi.es, dreighton@pohlke.de
Kopie: MFlores@prn.opinionresearch.com, voor@planetvoor.com, j_charon@cox.net, veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com, Grandpacat@rogers.com, black-lodge@shaw.ca
Betreff: Re: Continuing the discussion...

In a message dated Wed, 17 Jul 2002 15:34:26 +0200, mh95@multiweb.nl writes:

Not me. I do not have the time for this kind of position,

I have to concur with Gunther. I don't have the time to devote to an entire Empire, I'm happy with my Sector.

Sean "K. Quel-Droma"

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 18. Jul. 2002 10:19:24 Europe/Berlin
An: count_uebles@gmx.de
Kopie: Manny Flores <mflores@prn.opinionresearch.com>, ""R. Voor"" <voor@planetvoor.com>, ""QuelDromaCombine@aol.com"" <queldromacombine@aol.com>, ""dreighton@pohlke.de"" <dreighton@pohlke.de>, ""j_charon@cox.net"" <j_charon@cox.net>, ""mh95@multiweb.nl"" <mh95@multiweb.nl>, ""veynom@swcombine.com"" <veynom@swcombine.com>, ""t_connell@hotmail.com"" <t_connell@hotmail.com>, ""knyte@swcombine.com"" <knyte@swcombine.com>, ""countuebles@chaosnetwork.de"" <countuebles@chaosnetwork.de>, ""chema@hecate.edv.uniovi.es"" <chema@hecate.edv.uniovi.es>, ""ranma@swcombine.com"" <ranma@swcombine.com>, ""disc00rd@swcombine.com"" <disc00rd@swcombine.com>, ""Grandpacat@rogers.com"" <grandpacat@rogers.com>
Betreff: Re: Final Proposal - Black Lodge

hmmm... well I did not really like this proposal... :) I think it has to do with our ideas on Executor...I see it as a title without a specific function attached...like an Emperor XO who may also be Grand Vizier, Grand Moff or Grand Admiral...or simply the Executor without any other specific duties other than helping the Emperor. Thinking more on it, I doubt there would ever really need to be more than one Executor...just the title to reflect who was officially seen as being up to bat! :) Supreme Commander. Minister of Defence....the name does not matter really..I think my draft had enough checks and balances really...and I've always preferred having the MOD and MOSI be directly responsive to the emperor and or executor.

BL

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 18. Jul. 2002 10:29:04 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: RE : on the merger.....

Well I guess what all us unenlightened may need is a info course on the force, what cannot be done, what can be done and how...ooc of course :) I think a lot of nonforce ge people share these concerns... I was going to list some force skills below to discuss point by point, but somehow I felt that would be inappropriate, unless everyone on this list knows them all already?

BL

"J. Dreighton" wrote:

Besides what Veynom already said: The "affect mind" skill does not work in SWCombine. How could it? So the worst thing a Sith can do is hinder and maybe even stop you in what you do. He can not really force any specific action upon you, unless you allow him to do so in an RPG situation (which at times can be a lot of fun, BTW).

Of course a Sith could do things like hurt or even kill you with the Force. Nothing a stupid idiot with a blaster can't do.

And if introducing more FS members to the Empire will have the effect of getting rid of those who did not proof themselves to be useful, I'm all in favour of it.

No one can prevent Vodo declare himself "da boss", but if no one follows him, it will be him who will look pretty stupid then. In other words: If he is not completely insane (Which he isn't. At least I think so), he will think twice about the consequences of his actions. And as far as I know, he doesn't feel like being kicked out of the Combine or the Empire.

Which makes a big difference between e.g. Vodo and a large part of other members we have to deal with.

Dreighton

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 18. Jul. 2002 10:33:26 Europe/Berlin
An: Manny Flores <mflores@prn.opinionresearch.com>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com" <queldromacombine@aol.com>, "j_charon@cox.net" <j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "veynom@swcombine.com" <veynom@swcombine.com>, "t_connell@hotmail.com" <t_connell@hotmail.com>, "knyte@swcombine.com" <knyte@swcombine.com>, "countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "ranma@swcombine.com" <ranma@swcombine.com>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>, "Grandpacat@rogers.com" <grandpacat@rogers.com>
Betreff: Re: Final Proposal - Black Lodge

This is my aim as well, that is why i prefer to leave names out for the most part until we have a strucure...in any case the first name we need to decide on is that of the Emperor.

BL

Manny Flores wrote:

I have reviewed these messages and wanted to stress one thing.

We should not create an organization based on making people happy or creating high level positions so someone is not left feeling like they were not given a high level position.

The organization should be designed based on what organization will be the most effective, the most fluid, the most efficient and the most evil.

Thanks.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Thu, 18 Jul 2002 02:36:06 -0600
An: Manny Flores <mflores@prn.opinionresearch.com>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com" <queldromacombine@aol.com>, "j_charon@cox.net" <j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "veynom@swcombine.com" <veynom@swcombine.com>, "t_connell@hotmail.com" <t_connell@hotmail.com>, "knyte@swcombine.com" <knyte@swcombine.com>, "countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "ranma@swcombine.com" <ranma@swcombine.com>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>, "Grandpacat@rogers.com" <grandpacat@rogers.com>
Betreff: Re: Final Proposal - Black Lodge

well damn you, at least you can see a blaster coming...maybe we should have all sith state "I will be using a force skill on you now" before they use any skill, just to be fair! :)

BL

Knyte wrote:

Of course a Sith could do things like hurt or even kill you with the Force. Nothing a stupid idiot with a blaster can't do. The difference between a sith and your "stupid idiots with a blaster". The sith kills more efficiently, quicker and with a lot more accuracy and damage. The "weak mind manipulation skill" should be part of the SWCOM, not including it would be like not having lightsabers. I am working with Relm on some current skills that will be altered (such as Dark Force Storms and Wormhole...both deeply critisized BUT used by Palpatine in Dark Empire series....) The Red scenarios even when battle applet is ready will/should be there. This sim hopefully is not all space and ground wars with vehicles only. So according to a FS players mind manipulation skill, the scenario GM will tell the person affected that the skill was successful and what he should say Back to topic....About Uebles scheme making Black Lodge the Emperor and have both Charon and Vodo as his right and left hand is a very interesting idea....

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 18. Jul. 2002 11:25:05 Europe/Berlin

An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: Knyte <knyte@sympatico.ca>, José María Enguita <chema@hecate.edv.uniovi.es>, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, QuelDromaCombine@aol.com, j_charon@cox.net, mh95@multiweb.nl, veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com, Grandpacat@rogers.com
Betreff: Re: Continuing the discussion...

When I mentioned myself as Emperor I was half joking. I am ready willing and able for that position only because I know I will have the help of many excellent people. Further, I see myself only as a transition Emperor, someone to bridge the gap, prevent divisiveness as much as possible, and facilitate this merger. I love the empire, the power you give me I will lay down when this crisis has abated. >:)

BL

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 18. Jul. 2002 11:26:08 Europe/Berlin
An: count_uebles@gmx.de
Kopie: José María Enguita <chema@hecate.edv.uniovi.es>, "J. Dreighton" <dreighton@pohlke.de>, Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, QuelDromaCombine@aol.com, j_charon@cox.net, mh95@multiweb.nl, veynom@swcombine.com, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, ranma@swcombine.com, disc00rd@swcombine.com, Grandpacat@rogers.com
Betreff: Re: Continuing the discussion...

It's not like dusting crops boy! >:)

GABL

Michael Ortmann wrote:

Am 16.07.02 17:15:50, schrieb "J. Dreighton" <dreighton@pohlke.de>:

1/ Low and mid-ranked members

I always assumed that all low and mid-ranked members will keep their rank and get a position as equal as possible to their old one. If anyone disagrees, please speak up now.

2/ Emperor

...could please ANY member of this team state clearly, if he would be available for this position? Note that this has nothing to do, if or if not you are applying for this position by it or if anyone wants you there. It's just if you would be willing and able to take the position, should the others decide that they want you on the throne.

If necessary, yes - although as a player I would much prefer to get an Assault Fleet and free reign to wreak havoc on the outer rim territories... but who wouldn't? :-p

Michael

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Fre, 19. Jul. 2002 23:35:03 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>
Kopie: Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: RE : on the merger.....

I will now say something that could be viewed as in insult, which it is not: Read the Force rules. We know that everything in the Combine is still in development, including the rules. But the existing rules is still the best thing to go with.

So the impart skill has been dropped (Why, BTW? I think this was a great idea.). Knyte, Vodo, Veynom, are there any other skills that have been dropped? I know that some are recently under debate and may be redesigned, like "wormwhole".

(Yes, I know, this is not strictly on topic, but...)

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 20. Jul. 2002 00:02:14 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>, black-lodge <black-lodge@shaw.ca>
Kopie: Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: RE : on the merger.....

Wormhole is being re-tooled.

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 20. Jul. 2002 01:19:37 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <mflores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <kynte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Continuing the talks

I have been largely silent in these negotiations, but I intend to change that today.

I have a few topics I want to cover here, and I'd appreciate you at least reading through before you start to refute points. Since Veynom has stated his dislike for "long e-mails that go nowhere", I've structured this with numbers and have *attempted* to be as brief as possible. If this mail gives you any reason to believe I'm not for a merger then you are wrong in your assumption.

1.) The attempted "bum-rushing" of this merger (that means unduly hurrying it for you Europeans out there :o)

About a week ago, I heard something I honestly could not believe was happening. It seems that in the beginning of the merger discussion, a time limit was suggested (and is all but official from what I understand) by Vodo for us to see some kind of results. The time period was set at a month; but on the GNS Vodo stated that the new Empire will be finalized on July 31 at the latest. On August 1, Vodo is supposedly going on vacation for three weeks.

While I understand the need for a projected time limit for which to achieve results in, let me make this clear to you all: I will NOT tolerate being given an unrealistic one in order to ACCOMODATE someone! If you are going away for that long, TOUGH. Get someone to replace you in this group. I want this merger done right the FIRST time, and such a deadline will NOT allow that to be accomplished.

Vodo, if this is a false rumor, then I apologize. Either way, I think the July 31 deadline is horse-pookey. It should be extended or at the very least not be set in stone.

2.) Vodo Bonias

I speak for the entire Galactic Empire when I say that none of us want to work with Vodo. I personally do not have any respect for him given his history, methods, and reputation. Contrary to what those who would dispute this view would say, I was around for much of the antics. I remember the rat and graphic torture posts, the rape post, the sexual misconduct with prepubescent (both IC and OOC) Leanna, and his brief stint as glorified jail-keeper at Kessel. I know only second-hand his more infamous acts; like the sexual harassment of a young female Imperial named Hel in an Empire ICQ chats that caused the revival of the group "Order of Darkness". This group was first established because Vodo would not relinquish the throne to Drayson. The sheer outrage of the "Hel incident" ended with Vodo being knocked off the throne. Although he will go to his grave saying that he stepped-down because of IRL matters, but those who were around know better.

None of that kind of behavior belongs in this game, no matter what the result of it is. Some of the more recent actions have been excused and even permitted because they promote "evil" in the eyes of admin, something they believe is lacking in this Empire. To a certain extent, I agree with the view that the Empire should be more evil; though, speaking as an OOC person and player, the ends do NOT justify the means. That is NOT the kind of evil we want to project in this new Empire.

Those that might disagree with me might say that Vodo has "changed". I do NOT buy it. I cannot for the life of me "look the other way" past all of these bad acts--that have even caused multiple bans--to give him a chance to harm this Empire from within.

I do not trust Vodo, and I do not want him in the new Empire. Time and time again he has shown that he is deceitful and treasonous to those he has worked with in the Empire. He will disrupt the team dynamic we will be attempting to create simply by being present. All we will get from his inclusion into this new Empire is another Order of Darkness or another Core. Almost every Imperial of any morale fibre in this Empire will either leave the Empire or the game. From what he has shown us with his proposals, it looks like he is trying to undermine the new Empire even before he has even joined. Vodo named the leader of his private hit-squad the head of the Imperial Security Bureau. The ISB has wide-ranging powers, including the ability to arrest and execute any Imperial without substantial evidence. The Military Chiefs of Staff were switched to throw the two branches into flux,

rendering both unable to protect the Empire from either internal or external threats.

I know that the admins have previously guaranteed safety for key members (both old and new) through artifical means, but once the "safeties" are off I believe Vodo will have put himself in a position to make quick-steps to take the Throne by force.

Perhaps his greatest con is fooling many of you into thinking that he HAS changed.

3.) Charon as Emperor

Charon is the best damn Emperor I have ever seen, and he has hardly been the only one I have served under. I've been here and have been active since the Piett days. He works very hard for this Empire, and the men who serve in his Empire are incredibly loyal to him. He is VERY active: he guides Imperial High Command and this Empire with efficiency and effectiveness. He is visible: he is often on IRC in the Empire room, and has only missed two monthly Imperial chats since their inception in November 2000. I know that these are very general comments, but there are so many that I will not cite specific examples without making this mail even longer. He has reshaped this Empire, answered to the demands of admin to be make this Empire more visible, more active, and brought it to a truly New Order.

With the infused manpower and expertise of our counterparts in the Dark Empire, I truly believe that with Charon as the Emperor and the reformed and re-inforced militaries, the new Galactic Empire would be near unstoppable.

4.) Bad blood

There are a couple of characters that this camp has a particular problem with--namely, Kiltar and TJ (Iratius), whom I like to call Admiral Irrational. Both betrayed Charon personally and the current IHC as a whole. These are recent betrayals which will be hard to overlook, and even more difficult considering Kiltar has been proposed as a new moff and old Irrational as the Chief of Staff of the Navy--again. TJ failed before as CoS; he left the Navy to neglect and then tried to conspire for the Throne. I know that the theme of this merger is somewhat on the topic of "forgiveness", but these recent actions cannot be overlooked.

The Dark Empire may have some bad blood as well, but I have heard of none yet.

5.) "Neutral" Emperor

If we were to go for a "neutral" candidate for Emperor--that is, someone other than the leaders of both groups--I do not think that Black Lodge would be a good Emperor. The First Assault Fleet is not in the best of shape; the fleet commander (Polarisrunner) is incompetent, "Consul" Celestin runs around thinking he is an executor and second-guesses every move made and BL is not active enough to handle them. I by no means charge that BL is either incompetent or foolish, but I do not believe that he would be active enough or capable of being the Emperor. If you are intent on placing him on the Throne, that will solve nothing; we will have a high command running about trying to solve everything with no visible Emperor around to guide or effectively delegate.

6.) Positions for the Dark Empire

We know when we've made mistakes and we hope you too can realize your own mistakes; understanding is the first step to healing the problem. I have reviewed the facts, skills, abilities and summarized a list of possible positions available for you upon the merger. There are two notable changes that you will notice from my original proposal. These positions are listed towards the bottom of this mail.

I'll be honest and start the "healing process" first. The Imperial Navy has never been the same nor has it satisfactorily recovered since Grand Admiral Veynom . It is admitting when we're wrong that helps us to fix the problem, and that is why we're asking for your help to fix the damage done. In past, Naval Chiefs of Staff like IWAAssassin and TJ have utterly failed to keep the Imperial Navy in tip-top shape. Currently, Overmind was rushed into the position of Naval CoS and has recently been lacking, Savk (NXO) has disappeared without a trace.

Resource Allocations would hugely benefit from a more competent and active Director. Originally, I planned to have Dreighton as a moff, to give her a chance to do more than sign into ICIS and assign some ships to people--as in, give her a chance to play the game somewhat.

I'm not going to get into any Sith discussion here, because we all know that we need someone to guide them against the Jedi. Therefore, the following positions are up for debate with the following people. If they want this position or to debate an alteration to it they should speak here for further discussion on the matter.

Uebles	-	Imperial Navy HQ
Dreighton	-	Director, [Human] Resource Allocations
Department of the Empire (RADE)		
Simms	-	Dark Lord of the Sith
Quaxo	-	Imperial Intelligence Ubiquitatorate (pending)
Deputy Director)		
GEsling	-	Imperial Navy Command

Don't think I missed anyone.

--

Apologies for the length, even though I said I would try to keep it brief.
:P

Regards,

Correll

Von: "Trey Connel" <t_connell@hotmail.com>
Datum: Sam, 20. Jul. 2002 01:50:54 Europe/Berlin
An: <disc00rd@swcombine.com>, <ranma@swcombine.com>, <chema@hecate.edv.uniovi.es>, <countuebles@chaosnetwork.de>, <knyte@swcombine.com>, <mh95@multiweb.nl>, <j_charon@cox.net>, <mflores@prn.opinionresearch.com>, <count_uebles@gmx.de>, <queldromacombine@aol.com>, "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>
Betreff: Proposal

First, before I start, I want to clear up 2 things.

1.) Townsend was executed because the Admins ordered that the discussions be kept between the members of this group. Somehow he found out and was talking non-stop about it in IRC. Charon ordered him to stop, and Townsend ignored him. THAT is why he was executed.

2.) Veynom...the dispute was never between Connell and Veynom until Veynom made it an issue. Trey has loyally served every Emperor that the Empire has ever had, and as hard as it is to believe, even Vodo...but when the April Fools shit started, that's when the Connell/Veynom feud started.

Now...on to this merger stuff.

The merger will never work UNTIL there is an Emperor chosen, because the Emperor is the one who will ultimately determine the direction and structure of the High Command. I believe the person that would make the best Emperor is Charon, and I'll tell you why.

Charon took an Empire from Mccarthur that was in shambles...not only the Navy, but the Army and government as well. There were leadership changes repeatedly in all the branches until Charon stepped in and gave them stability. The downfall spiral stopped, and the 2 branches began to recover. Charon has taken the fledgling government that started under Piett and I, and made it legitimate. He's the most active Emperor there has ever been, and it shows with the loyalty and likeability of the people in the Empire. The whole idea about the Jedi Master controlling his mind, or even the Sith Master is bullshit as well. If there was going to be this command, they'd first have to be near him or see him...and then he'd have to be weak minded...not likely. I can see them controlling an NPC, but controlling an actual Characters thoughts are impossible to enforce, and even more impossible to carry out.

I strongly believe Vodo would NOT make a good Emperor. Plain and simple, his antics, past and present are bad for the Combines image. I've heard the fact that this merger is "For the good of the game"...then why put a man in charge of the Empire that is definitely NOT good for the game? Lucas almost shut down the Combine once...putting Vodo on the throne and letting him run loose will certainly invite another opportunity for them to actually do it the next time. Lucas is OBVIOUSLY aiming the "new" Star Wars at children...and Vodo's behavior is definitely not encouraging of that. How long would it take for graphic descriptions of flesh eating beetles, sexual harassment, and making people cut off their testicles and wear them around their necks to get back to Lucas? I honestly don't think they'd find it "good for the game"...or for the Star Wars image. The Vodo character WITHOUT DOUBT needs a superior to keep him in check and in line, for the interest of all the players. It's apparent that he can't even keep his own people from doing it, as shown by Simms recent "Cat the sexually diseased whore" article in the GNS...so how can he be expected to do the same?

I have seen many ideas as far as a layout for the Empire...but most if not all include WAY too many gov't and Minister positions. I thought the Admin wanted the Empire run by fear of military force...not by fear of 2 dozen ministers making policy? It's f'n

ridiculous. Attached you will find my proposal for the merger and the set up of the basic positions.

Aaron

[Schematics have been translated to text:]

Empror: Chraon

Executor: TBA

Grand Admial (Mccarthur)

Minister of Defense (Black Lodge)

Army CO (Patton)

Army XO (Connel)

Army CCO (Dark Trooper)

Navy CO (Count Uebles)

Navy XO (Syn)

Navy CCO (Dreighton)

Sith Master (Simms)

Grand Vizier (Correl Aintab)

ISB CO (Byden)

ISB XO (Yrelnana)

ICAPS (Soven)

Imperial Academy (Ying Lee)

Moffs (Headstone, Quel Droma, Machkhit, Ismay, Davar, Vero Thrawn)

II Director (Voor)

Ubiquitorate (Quaxo)

II ??? (GEsling)

Ministers

Finance: Correl

Diplomacy: Gabby Storm

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Sam, 20. Jul. 2002 04:45:28 Europe/Berlin

An: ""Scott Hollinshead"" <grandpacat@rogers.com>, black-lodge <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohike.de>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, queldromacombine@aol.com, count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Continuing the talks

I stopped reading your ignorance at point two.

Hel Darrius was an RL friend from webbfx chat and wbs chat. I was getting married IRL. I know that you "know better", so I must not have gotten married. I needed an IC excuse to step away from the game. Hel and I agreed that I would force her to perform as a stripper, and that would be a nice transition of power to Spytek. It was pre-arranged. I was going to be gone for a month and would not have much time for the game because of a new marriage.

As you know, I enjoy doing this game IC and I enjoy creating stories for the game. That is how you build your character. That is how your character makes history.

This harassment of some girl that you all refer to was bullshit. I was cleared by Fizzban. It was a fabricated story, created by some jealous 13 year old kid, who did not like the fact this his IC wife, who he must have thought was his RL wife, was paying attention to Vodo in MIRC. She was detained and was to become a Vodo concubine. I do not RP sex. RP sex is something that virgins and people that are unable to have sex RL are involved in. I do not mean to insult anyone here that is into RP sex. Cybersex is a dull concept for me. It diminishes the story line of the game.

Like I said. I did not read the rest. I will not read the rest. Pre-conceived ideas based on ignorance is too much for me.

Don't work with Vodo. I don't care. I have stated that I will work with each and every one of you. If you are not willing, then that is your choice. The stipulations stated in Veynom's initial e-mail indicate that failure to accept a fair merger will result in character deletion. I have worked hard to create a character that I enjoy. I will not have mine deleted, because of silly reasons.

Also. If you do not like and trust Vodo, and a merger happens, that is a perfectly legit reason for you to join the rebellion. I do not role play my character so that you idiots will like him. I role play him so that you idiots will hate him. It is my characters purpose. He is evil. He is a Dark Jedi. He is the dark side. If he were liked and trusted, I would have failed at his role play. The fact that you hate him means that I have done a good job with him.

Learn how to role play. Learn how to tell a story. Learn to have a little fun, and pull the panty wad out from your ass. You guys are exactly as you were described. Self-righteous, know it all, idealistic, children.

Congratulations. You've convinced me.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fri, 19 Jul 2002 23:05:34 -0400
An: "'Scott Hollinshead'" <grandpacat@rogers.com>, black-lodge <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohike.de>, Veynom <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, queldromacombine@aol.com, count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Proposal

- 1). Connel is right. An Emperor must be named.
- 2). Once again, another unacceptable GE-Centric proposal. Every command position is held by a GE member. I thought I made it clear already that the reason we have a forced merge, is because the GE management has become impotent and the admins must step in to save the game. The CMG with the politics of the Empire does not currently have the assets to support those politics. The CMG with the size to promote those politics doesn't practice the politics of the Empire.
- 3). The beetles you refer to, are scarab droids that inject their prey with sith poison. These are things that exist in a Lucas accepted Star Wars Universe. These are items found in a source book. Torture, violence, etc. is also something in the star wars universe. The rules regarding GNS posts, etc. have been abided by or Ranma would be up my ass about it. Go read the Senate posts, nothing inappropriate has been posted.

Ranma and Veynom now proof read my posts, so that I do not have to deal with your bullshit. Not because they want to review them, but because I want them to be involved so that I don't have to hear Syn or IWA talk and talk. We should give them both an OOC Combine talk show. We can get them a fat weather man that can forecast topics for the next day. I am sure we can find a fat weatherman for them.

The books all have torture and violence and even sex. Go read a book, review the star wars encyclopedia and then adjust your opinions to match non-fiction, rather than fictions.

4). Charon has the loyalty of his men. Yes. Vodo has the loyalty of his men too. What's your point?

Von: "Trey Connel" <t_connel@hotmail.com>
Datum: Sam, 20. Jul. 2002 07:30:01 Europe/Berlin
An: MFlores@prn.opinionresearch.com, disc00rd@swcombine.com,
ranma@swcombine.com, chema@hecate.edv.uniovi.es,
countuebles@chaosnetwork.de, knyte@swcombine.com, mh95@multiweb.nl,
j_charon@cox.net, count_uebles@gmx.de, queldromacombine@aol.com,
voor@planetvoor.com, veynom@swcombine.com, dreighton@pohlke.de, black-
lodge@shaw.ca, grandpacat@rogers.com
Betreff: RE: Proposal

1.) Of course I am.

2.) Try actually looking at it...there's a DE as the head of the Navy and Diplomatic Core, as well as some in the Moff positions, not to mention the Sith program and who knows how many Fleet and Battalion CO positions. The Army and Navy HC have a balance of 3 vs. 3 as well. I would discuss the impotent bullshit, but I'd prefer not to get off topic.

3.) Ok, fine, the beetles are in a source book. Is that the same one where the cute Ewoks and dumb-ass Jar Jar Binks are raping and pillaging the countryside? Kids watch the movies and play the games...you will NEVER see any of that kind of descriptive violence in either media...not even the mature rated Star Wars games.

4.) True...and my point is, and not to sound mean here, but Charon has command of a hell of a lot more men and women in the GE than you do in the DE, as you stated yourself at the end of point 2. You suddenly "ascending" would lead to a heap of trouble.

Aaron

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 20. Jul. 2002 07:30:42 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: Continuing the talks

I don't appreciate anyone here reducing this talk to out-of-character name-calling. These concerns were not brought up to insult or embarrass you or anyone else. These are legitimate concerns for the Empire and for this game, and they should not be ignored. Rather than play dirty and go behind

people's backs, I am attempting to be forthright and up-front about what concerns the Empire and try to have these discussed in an open forum in order for the merger to be a success.

You did not state whether or not you are going on vacation, even though you said you only stopped reading at point two. I put this high up on the numbering scale for a reason; it is my one of my foremost concerns. I would like the situation clarified.

I'm not going to bother arguing with you over minor details about a couple of offenses in a great list of wrong-doings. I believe I made my point loud and clear in my last mail. We are here to see the successful merging of the Galactic Empire and the Dark Empire.

Please control yourself in further messages. I think ALL of us here are quite capable at role-playing our characters well and do not require a lesson or lecture from you on the art of it.

Correll

Von: "Knyte" <knyte@sympatico.ca>
Datum: Sam, 20. Jul. 2002 09:24:22 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <mflores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: RE : on the merger.....

.>>> It's apparent that he can't even keep his own people from doing it, as shown by Simms recent "Cat the sexually diseased whore" article in the GNS...so how can he be expected to do the same?<<<

grrr..My apologies about that post, I must have copied and pasted an edited text that I didn't take the time to read first *frowns*

Impart skill no longer valid, Wormhole will become a neutral skill.
Resurrection skill will most likely be deleted. The jedi are force users, not Jesus. Dark Force Storm will become hard to control with a shorter range of damage....you can tell a light side user is now Director of the force rules....trying to get admin to have ME and RELM decide the force rules instead of Relm alone....Relm doesn't understand that the darkside is chaotic, it concentrates on high damage while the light side is about stability.

About weak minded individuals, the way the mind control skill would work is according to your perception level in ICIS, if you are level 2 or below, consider yourselves weak-minded....no matter how good you are at your position. If my mind control of 100 and your perception level is 0, I have 100% chance to control your mind. The higher your perception level is, the lesser my chance to succeed would be. Hutts and....whatever Watto's race is are immune to mind skills. (spirituel prison, mind control...etc..)

Count Uebles would make an excellent Navy Grand-Admiral, his skills of organisation are excellent.

Andrew

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Sam, 20. Jul. 2002 11:18:31 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>
Kopie: "black-lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <mflores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: Continuing the talks

I don't want to comment on everything here, especially where I already spoke my mind in earlier mails. But the points 2 ("Vodo Bonias") and 4 ("Bad blood") are new and important. I am glad that you brought this out into the open. Maybe there were some e-mails I missed out on, but as I see it, so far we all had a bad feeling about certain things, but couldn't nail it down. Now we can.

It's easy to understand that there are individual members of the GE that are unacceptable to many DE members and vice versa. Now we have a choice to make. Option 1: Everyone here can list those, who are unacceptable to him, and those people will have to stay out of the new Empire. Option 2: We agree that everyone who is currently in the GE or DE has a right to get an adequate position in the new Empire.

I favour option 2. First, we will not loose competent people to personal feelings. Second, it would be a first step to a true healing. Compiling new unwanted lists now would not be a good move to establish trust and cooperation. And how can we expect from our men to trust each other and work with each other, if we, members of High Command, do not give them a good example on it?

And now I can't refrain to repeat ONE thing I said before: During the last few months, I found Vodo extremely dedicated and someone who is really good to work with. In any case much better than many others I had to work with over my long years of service in the GE, Core and now the DE. Those of you, who did not have a chance to work with him before should just take notice of that. And those who had and disagree.... well, maybe he did change. I don't know. I didn't really know him when he was still Emperor or even when I was still in the GE and I clearly never had a chance to work with him, so I can't judge on this. Nonetheless you should not continue to ignore that there is more to Vodo than a certain image of him.

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 20. Jul. 2002 13:49:54 Europe/Berlin
An: "Trey Connell" <t_connell@hotmail.com>, Manny Flores <MFlores@prn.opinionresearch.com>, grandpacat@rogers.com, black-lodge@shaw.ca, dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Continuing the talks

Who made the first assumption? I believe I responded with accurate information to flaming whatever you called it.

-----Original Message-----

From: Trey Connell [mailto:t_connell@hotmail.com]
Sent: Saturday, July 20, 2002 12:38 AM
To: MFlores@prn.opinionresearch.com; grandpacat@rogers.com;

**black-lodge@shaw.ca; dreighton@pohlke.de; veynom@swcombine.com;
voor@planetvoor.com; queldromacombine@aol.com; count_uebles@gmx.de;
j_charon@cox.net; mh95@multiweb.nl; knyte@swcombine.com;
countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es;
ranma@swcombine.com; disc00rd@swcombine.com**
Subject: RE: Continuing the talks

I was wondering when the name calling and flaming assumptions about everyone IC and OOC would begin...thanks for not dissapointing, as usual, Manny.

Can we get back to the actual business at hand?

How about some moderation from the hands of the gods...what's your guys take on all the ideas and shit that's been spread so far? Are we making progress or doomed to fail?

Aaron

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 20. Jul. 2002 13:52:48 Europe/Berlin
An: ""Scott Hollinshead"" <grandpacat@rogers.com>, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: Continuing the talks

If these are minor details, you should not have brought them up in the first place.

-----Original Message-----

From: Scott Hollinshead [mailto:grandpacat@rogers.com]
Sent: Saturday, July 20, 2002 1:31 AM
To: Manny Flores; black-lodge; J. Dreighton; Veynom; 'R. Voor'; queldromacombine@aol.com; count_uebles@gmx.de; j_charon@cox.net; mh95@multiweb.nl; t_connell@hotmail.com; knyte@swcombine.com; countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es; ranma@swcombine.com; disc00rd@swcombine.com
Subject: Re: Continuing the talks

I don't appreciate anyone here reducing this talk to out-of-character name-calling. These concerns were not brought up to insult or embarrass you or anyone else. These are legitimate concerns for the Empire and for this game, and they should not be ignored. Rather than play dirty and go behind people's backs, I am attempting to be forthright and up-front about what concerns the Empire and try to have these discussed in an open forum in order for the merger to be a success.

You did not state whether or not you are going on vacation, even though you said you only stopped reading at point two. I put this high up on the numbering scale for a reason; it is my one of my foremost concerns. I would like the situation clarified.

I'm not going to bother arguing with you over minor details about a couple of offenses in a great list of wrong-doings. I believe I made my point loud and clear in my last mail. We are here to see the successful merging of the Galactic Empire and the Dark Empire.

Please control yourself in further messages. I think ALL of us here are quite capable at role-playing our characters well and do not require a lesson or lecture from you on the art of it.

Correll

----- Original Message -----

From: "Manny Flores" <MFlores@prn.opinionresearch.com>
To: "Scott Hollinshead" <grandpacat@rogers.com>; "black-lodge" <black-lodge@shaw.ca>; "J. Dreighton" <dreighton@pohlke.de>; "Veynom" <veynom@swcombine.com>; "R. Voor" <voor@planetvoor.com>; <queldromacombine@aol.com>; <count_uebles@gmx.de>; "Manny Flores" <MFlores@prn.opinionresearch.com>; <j_charon@cox.net>; <mh95@multiweb.nl>; <t_connel@hotmail.com>; <knyte@swcombine.com>; <countuebles@chaosnetwork.de>; <chema@hecate.edv.uniovi.es>; <ranma@swcombine.com>; <disc00rd@swcombine.com>
Sent: Friday, July 19, 2002 10:45 PM
Subject: RE: Continuing the talks

I stopped reading your ignorance at point two.

Hel Darrius was an RL friend from webbfx chat and wbs chat. I was getting married IRL. I know that you "know better", so I must not have gotten married. I needed an IC excuse to step away from the game. Hel and I agreed that I would force her to perform as a stripper, and that would be

a
nice transition of power to Spytek. It was pre-arranged. I was going
to
be
gone for a month and would not have much time for the game because of
a
new
marriage.

As you know, I enjoy doing this game IC and I enjoy creating stories
for
the
game. That is how you build your character. That is how your
character makes history.

This harassment of some girl that you all refer to was bullshit. I was cleared by Fizzban. It was a fabricated story, created by some jealous 13 year old kid, who did not like the fact this his IC wife, who he must have thought was his RL wife, was paying attention to Vodo in MIRC. She was detained and was to become a Vodo concubine. I do not RP sex. RP sex is something that virgins and people that are unable to have sex RL are involved in. I do not mean to insult anyone here that is into RP sex. Cybersex is a dull concept for me. It diminishes the story line of the game.

Like I said. I did not read the rest. I will not read the rest.
Pre-conceived ideas based on ignorance is too much for me.

Don't work with Vodo. I don't care. I have stated that I will work with each and every one of you. If you are not willing, then that is your choice. The stipulations stated in Veynom's initial e-mail indicate that failure to accept a fair merger will result in character deletion. I have worked hard to create a character that I enjoy. I will not have mine deleted, because of silly reasons.

Also. If you do not like and trust Vodo, and a merger happens, that is a perfectly legit reason for you to join the rebellion. I do not role play

my

character so that you idiots will like him. I role play him so that you idiots will hate him. It is my characters purpose. He is evil. He is a Dark Jedi. He is the dark side. If he were liked and trusted, I would

have

failed at his role play. The fact that you hate him means that I have done
a good job with him.

Learn how to role play. Learn how to tell a story. Learn to have a little fun, and pull the panty wad out from your ass. You guys are exactly as you were described. Self-righteous, know it all, idealistic, children.

Congratulations. You've convinced me.

-----Original Message-----

From: Scott Hollinshead [mailto:grandpacat@rogers.com]
Sent: Friday, July 19, 2002 7:20 PM
To: black-lodge; J. Dreighton; Veynom; 'R. Voor'; queldromacombine@aol.com; count_uebles@gmx.de; mflores@prn.opinionresearch.com; j_charon@cox.net; mh95@multiweb.nl; t_connell@hotmail.com; knyte@swcombine.com; countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es; ranma@swcombine.com; disc00rd@swcombine.com
Subject: Continuing the talks

I have been largely silent in these negotiations, but I intend to change that today.

I have a few topics I want to cover here, and I'd appreciate you at least reading through before you start to refute points. Since Veynom has stated

his dislike for "long e-mails that go nowhere", I've structured this with numbers and have *attempted* to be as brief as possible. If this mail gives

you any reason to believe I'm not for a merger then you are wrong in your assumption.

1.) The attempted "bum-rushing" of this merger (that means unduly hurrying it for you Europeans out there :o)

About a week ago, I heard something I honestly could not believe was happening. It seems that in the beginning of the merger discussion, a time limit was suggested (and is all but official from what I understand) by Vodo for us to see some kind of results. The time period was set at a month; but on the GNS Vodo stated that the new Empire will be finalized on July 31 at the latest. On August 1, Vodo is supposedly going on vacation for three weeks.

While I understand the need for a projected time limit for which to achieve results in, let me make this clear to you all: I will NOT tolerate being given an unrealistic one in order to ACCOMODATE someone! If you are going away for that long, TOUGH. Get someone to replace you in this group. I want this merger done right the FIRST time, and such a deadline will NOT allow that to be accomplished.

Vodo, if this is a false rumor, then I apologize. Either way, I think the July 31 deadline is horse-pookey. It should be extended or at the very least not be set in stone.

2.) Vodo Bonias

I speak for the entire Galactic Empire when I say that none of us want to work with Vodo. I personally do not have any respect for him given his history, methods, and reputation. Contrary to what those who would dispute

this view would say, I was around for much of the antics. I remember the rat and graphic torture posts, the rape post, the sexual misconduct with prepubescent (both IC and OOC) Leanna, and his brief stint as glorified jail-keeper at Kessel. I know only second-hand his more infamous acts;

like

the sexual harassment of a young female Imperial named Hel in an Empire

ICQ

chats that caused the revival of the group "Order of Darkness" This group was first established because Vodo would not relinquish the throne to Drayson. The sheer outrage of the "Hel incident" ended with Vodo being knocked off the throne. Although he will go to his grave saying that he stepped-down because of IRL matters, but those who were around know better.

None of that kind of behavior belongs in this game, no matter what the result of it is. Some of the more recent actions have been excused and even

permitted because they promote "evil" in the eyes of admin, something they believe is lacking in this Empire. To a certain extent, I agree with the view that the Empire should be more evil; though, speaking as an OOC person

and player, the ends do NOT justify the means. That is NOT the kind

of
evil
we want to project in this new Empire.

Those that might disagree with me might say that Vodo has "changed". I do NOT buy it. I cannot for the life of me "look the other way" past all of these bad acts--that have even caused multiple bans--to give him a chance to harm this Empire from within.

I do not trust Vodo, and I do not want him in the new Empire. Time and time

again he has shown that he is deceitful and treasonous to those he has worked with in the Empire. He will disrupt the team dynamic we will be attempting to create simply by being present. All we will get from his inclusion into this new Empire is another Order of Darkness or another

Core.

Almost every Imperial of any morale fibre in this Empire will either leave the Empire or the game. From what he has shown us with his proposals, it looks like he is trying to undermine the new Empire even before he has

even

joined. Vodo named the leader of his private hit-squad the head of the Imperial Security Bureau. The ISB has wide-ranging powers, including the ability to arrest and execute any Imperial without substantial evidence.

The Military Chiefs of Staff were switched to throw the two branches into flux, rendering both unable to protect the Empire from either internal or external threats.

I know that the admins have previously guaranteed safety for key members (both old and new) through artifical means, but once the "safeties" are off

I believe Vodo will have put himself in a position to make quick-steps to take the Throne by force.

Perhaps his greatest con is fooling many of you into thinking that he HAS changed.

3.) Charon as Emperor

Charon is the best damn Emperor I have ever seen, and he has hardly been the only one I have served under. I've been here and have been active since the Piett days. He works very hard for this Empire, and the men who serve in his

Empire are incredibly loyal to him. He is VERY active: he guides Imperial High Command and this Empire with efficiency and effectiveness. He is

visible: he is often on IRC in the Empire room, and has only missed two monthly Imperial chats since their inception in November 2000. I know that these are very general comments, but there are so many that I will not cite specific examples without making this mail even longer. He has reshaped this Empire, answered to the demands of admin to be make this Empire more visible, more active, and brought it to a truly New Order.

With the infused manpower and expertise of our counterparts in the Dark Empire, I truly believe that with Charon as the Emperor and the reformed and re-inforced militaries, the new Galactic Empire would be near unstoppable.

4.) Bad blood

There are a couple of characters that this camp has a particular problem with--namely, Kiltar and TJ (Iratius), whom I like to call Admiral Irrational. Both betrayed Charon personally and the current IHC as a whole.

These are recent betrayals which will be hard to overlook, and even more difficult considering Kiltar has been proposed as a new moff and old Irrational as the Chief of Staff of the Navy--again. TJ failed before as CoS; he left the Navy to neglect and then tried to conspire for the Throne.

I know that the theme of this merger is somewhat on the topic of "forgiveness", but these recent actions cannot be overlooked.

The Dark Empire may have some bad blood as well, but I have heard of none yet.

5.) "Neutral" Emperor

If we were to go for a "neutral" candidate for Emperor--that is, someone other than the leaders of both groups--I do not think that Black Lodge would be a good Emperor. The First Assault Fleet is not in the best of shape; the fleet commander (Polarisrunner) is incompetent, "Consul" Celestin runs around thinking he is an executor and second-guesses every move made and BL is not active enough to handle them. I by no means charge that BL is either incompetent or foolish, but I do not believe that he would be active enough or capable of being the Emperor. If you are intent on placing him on the Throne, that will solve nothing; we will have a high command running about trying to solve everything with no visible Emperor around to guide or effectively delegate.

6.) Positions for the Dark Empire

We know when we've made mistakes and we hope you too can realize your own mistakes; understanding is the first step to healing the problem.

I have reviewed the facts, skills, abilities and summarized a list of possible positions available for you upon the merger. There are two notable changes that you will notice from my original proposal. These positions are listed towards the bottom of this mail.

I'll be honest and start the "healing process" first. The Imperial Navy has never been the same nor has it satisfactorily recovered since Grand Admiral Veynom . It is admitting when we're wrong that helps us to fix the problem, and that is why we're asking for your help to fix the damage done. In past, Naval Chiefs of Staff like IWAssassin and TJ have utterly failed to keep the Imperial Navy in tip-top shape. Currently, Overmind was rushed into the position of Naval CoS and has recently been lacking, Savk (NXO) has disappeared without a trace.

Resource Allocations would hugely benefit from a more competent and active Director. Originally, I planned to have Dreighton as a moff, to give her a chance to do more than sign into ICIS and assign some ships to people--as in, give her a chance to play the game somewhat.

I'm not going to get into any Sith discussion here, because we all know that we need someone to guide them against the Jedi. Therefore, the following positions are up for debate with the following people. If they want this position or to debate an alteration to it they should speak here for further discussion on the matter.

Uebles	-	Imperial Navy HQ
Dreighton	-	Director, [Human] Resource Allocations
Department of the Empire (RADE)		
Simms	-	Dark Lord of the Sith
Quaxo	-	Imperial Intelligence Ubiquitatorate (pending Deputy Director)
GESling	-	Imperial Navy Command

Don't think I missed anyone.

--

Apologies for the length, even though I said I would try to keep it brief. :P

Regards,

Correll

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 20. Jul. 2002 18:16:59 Europe/Berlin

An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: Continuing the talks

They are minor details ABOUT things of consequence.

Correll

Von: Black Lodge <black-lodge@shaw.ca>
Datum: Son, 21. Jul. 2002 02:44:55 Europe/Berlin
An: Scott Hollinshead <grandpacat@rogers.com>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, queldromacombine@aol.com, count_uebles@gmx.de, mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Continuing the talks

:) Correll, just because you refuse to communicate with me anymore does not mean I'm inactive. FYI, the 1AF is doing great, other imperials more or less coerced me to promote PR...less I hear thier incessant whining...he is incompetent...but others run the day-day activities of the fleet....the Consul's duty is to go around being annoying more or less....that's how he gathers information for me...sigh what you do not know...I pity you that you have to attack me here, in this forum, due your own OOC personal ego...and ooc I mean out of combine.... I'm not going to hide or ignore that anymore! I will refrain from my own criticisms of you, shared by many others, for whatever position you hold!

BL

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Son, 21. Jul. 2002 05:06:12 Europe/Berlin
An: "Black Lodge" <black-lodge@shaw.ca>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <mflores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Betreff: Re: Continuing the talks

I must apologize, BL. I came across very harshly in my mail. I hope we're still friends. =/

At least you agreed with me on one point there, though. :P

Correll

Von: "Knyte" <knyte@sympatico.ca>
Datum: Son, 21. Jul. 2002 09:01:05 Europe/Berlin
An: "Black Lodge" <black-lodge@shaw.ca>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>,

"R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <mflores@prn.opinionresearch.com>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>

Betreff: Re: RE : on the merger.....

Weak minded is not necessarily dumb, we could say it is also for very emotional characters, force users use this emotional state in someone and manipulate it.

What is everybody worried about?...not like I will use mind tricks on my own faction ALL the time >:) It could be very fun

Darth Knyte: "Bounty Hunter, your bounty is not Black Lodge, it is the Supreme Commander of the RA"

Bounty Hunter " D'Oh!, wrong target"

lol

----- Original Message -----

From: "Black Lodge" <black-lodge@shaw.ca>
To: "Knyte" <knyte@sympatico.ca>
Cc: "J. Dreighton" <dreighton@pohlke.de>; "Veynom" <veynom@swcombine.com>;
"R. Voor" <voor@planetvoor.com>; "Scott Hollinshead" <grandpacat@rogers.com>; <queldromacombine@aol.com>; <count_uebles@gmx.de>; <mflores@prn.opinionresearch.com>; <j_charon@cox.net>; <mh95@multiweb.nl>; <t_connel@hotmail.com>; <knyte@swcombine.com>; <countuebles@chaosnetwork.de>; <chema@hecate.edv.uniovi.es>; <ranma@swcombine.com>; <disc00rd@swcombine.com>

Sent: Sunday, July 21, 2002 3:22 AM

Subject: Re: RE : on the merger.....

not to stay off topic or anything, but if it was not clear enough before, it is now...these force rules need to be subjected to extensive external review, either that and/or the skills...it seems to me that someone xp level should come into play as well, i doubt many 0-perception people could make it to the level of oh, say grand admiral, and still be weak-minded...seems like there is some common sense missing there...it's not like we're all dumb animals to be eaten by sith wolves :)...i understand the difficulties of making force rules, but that does not mean they have to be weak-minded decisions :)

BL

From: "Black Lodge" <black-lodge@shaw.ca>
Date: Sun, 21 Jul 2002 00:02:33 -0700
To: Scott Hollinshead <grandpacat@rogers.com>
Cc: "J. Dreighton" <dreighton@pohlke.de>; "Veynom" <veynom@swcombine.com>;
"R. Voor" <voor@planetvoor.com>; knyte@swcombine.com;
<queldromacombine@aol.com>; <count_uebles@gmx.de>;
<mflores@prn.opinionresearch.com>; <j_charon@cox.net>; <mh95@multiweb.nl>;
<t_connel@hotmail.com>; <knyte@swcombine.com>;
<countuebles@chaosnetwork.de>; <chema@hecate.edv.uniovi.es>;
<ranma@swcombine.com>; <disc00rd@swcombine.com>

Sent: Sunday, July 21, 2002 3:22 AM

Subject: Re: Continuing the talks

Agreed, and indeed we are. This merger debacle has us all on edge, well those of us who truly care anyways >:)

Again, although I do not want to see these negotiations bum-rushed needlessly, we still need to keep on some sort of agenda. I feel, as stated before, deciding an Emperor comes first, then a better, new structure for the Empire, followed by placement of personnel into that structure. Depending on who the Emperor is, will in part determine what our structure and personnel makeup will be.

BL

Von: Black Lodge <black-lodge@shaw.ca>

Datum: Son, 21. Jul. 2002 09:22:09 Europe/Berlin

An: Knyte <knyte@sympatico.ca>

Kopie: "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de,

mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl,

t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de,

chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: RE : on the merger.....

not to stay off topic or anything, but if it was not clear enough before, it is now...these force rules need to be subjected to extensive external review, either that and/or the skills...it seems to me that someone xp level should come into play as well, i doubt many 0-perception people could make it to the level of oh, say grand admiral, and still be weak-minded...seems like there is some common sense missing there...it's not like we're all dumb animals to be eaten by sith wolves :)...i understand the difficulties of making force rules, but that does not mean they have to be weak-minded decisions :)

BL

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Son, 21. Jul. 2002 11:09:41 Europe/Berlin

An: Black Lodge <black-lodge@shaw.ca>

Kopie: Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de,

mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl,

t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de,

chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: RE : on the merger.....

Am Sonntag den, 21. Juli 2002, um 09:22, schrieb Black Lodge:

these force rules need to be subjected to extensive external review, either that and/or the skills

These rules are available for a few month now. Almost a year, I think. This is a lot of time to give some feedback to the admins. If it is really necessary. There will be updates to the Force rules, just as to all other rules that currently exist. We currently have ground combat rules that mostly do not take into consideration your weapons efficiency skills, to give a simple example. Examples like retooling "wormwhole"

shows that updates are made as a result of experiences made with the current rules, especially in FTA.

The problem of skillevels is there as well, for all rules, but there is a reasonable solution at hand: So far we can only do things like combat or use the Force within RPG scenarios. So please check the latest Red Scenario rules at http://www.swcombine.com/rules/scenario_rules.shtml. I'm referring to the "veteran bonus" here:

"Veteran Bonus

Description - Since no skill points have been added for advancing level characters, and may not be for sometime this rule has been put into effect to simulate higher skill.
Rule - Any skill check made will have a bonus added to it equal to +1 for every level of the character. In other words a level 6 character would have +6 added to the total of any skill rolls. "

Last but not least, we have learned from many cases that admins will not tolerate a use of the rules that will clearly be an abuse. I understand that there can still be debatable issues, with rules that are still in development and the usual disagreement that is possible on everything, but I think all this together should make it clear that we have reasonable guidelines for what is possible and what is not. Guidelines that leave everyone a fair chance.

Dreighton

Von: Black Lodge <black-lodge@shaw.ca>
Datum: Sun, 21 Jul 2002 01:38:44 -0700
An: Knyte <knyte@sympatico.ca>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: RE : on the merger.....

So I'm not dumb, just a sobering mess? :) You're right though, what IS everybody worried about, let's just make Charon Emperor! OK? :)

BL

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Son, 21. Jul. 2002 14:53:01 Europe/Berlin
An: "Black Lodge" <black-lodge@shaw.ca>, Knyte <knyte@sympatico.ca>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: RE : on the merger.....

The force rules have already been extensively reviewed. They are not going to be picked apart and refined so that the bar can be lowered for everyone else that does not have the force. The force is a HUGE advantage, that is why the chance of having it is so small. Rather than think about dumbing up the rules to equal the playing field, learn to make friends with the Sith (or Jedi), so that you need not be afraid of them. This is how the game

will evolve and how stories are created. Accept the force, accept the sith, and you will be passed the first barrier. Underestimate the force and do not accept it, and it will be your undoing.

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Son, 21. Jul. 2002 17:08:02 Europe/Berlin

An: Black Lodge <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>

Kopie: Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, mflores@prn.opinionresearch.com, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com

Betreff: Re: RE : on the merger.....

Antwort an: count_uebles@gmx.de

Well, that's all nice and fine, but I think that it was made clear that the Admins won't allow someone to simply use Force Powers in this state of the sim to spoil the game, for example by turning the whole GE HC into mindless zombies or anything, so why don't just save up that issue for later?

Can we come back to the issues at hand? I admit that I get a bit tired of all this maneuvering and I will be away for a week at the end of the month, so I'd really like to see a bit of progress here, not at last because this talks are making normal work nearly impossible as of late; and besides any ego appeasing for the present people, there are still a lot of other people whose future depend on this talks and rightly start to get itchy because they hear of no progress at all.

As it seems that a lot of people here won't go on until an Emperor has been decided upon, lets do it at last - everybody please propose a primary and a secondary canidate (the latter included to speed things up). So we'll see if we can find a solution to this matter at all.

My canidates are Black Lodge, and if he doesn't get a majority and after having talked to several people, myself. I already stated in length why I wouldn't vote for either Charon nor Vodo previously, so no need to repeat it again.

Next one please.

Michael

From: Manny Flores <MFlores@prn.opinionresearch.com>

Date: Sun, 21 Jul 2002 14:49:05 -0400

To: "Black Lodge" <black-lodge@shaw.ca>, Manny Flores <MFlores@prn.opinionresearch.com>

Cc: Knyte <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com

Subject: RE: RE : on the merger.....

hehe

-----Original Message-----

From: Black Lodge [mailto:black-lodge@shaw.ca]
Sent: Sunday, July 21, 2002 3:58 PM
To: Manny Flores
Cc: Knyte; J. Dreighton; Veynom; 'R. Voor'; 'Scott Hollinshead'; queldromacombine@aol.com; count_uebles@gmx.de; j_charon@cox.net; mh95@multiweb.nl; t_connel@hotmail.com; knyte@swcombine.com; countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es; ranma@swcombine.com; disc00rd@swcombine.com
Subject: Re: RE : on the merger.....

>:) You're right, I've just seen first hand how mind control works without even using the force. Do not underestimate the forceless. ~~~~~relax~~~ :) Accept a little Charon into your life... :)

BL

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 21 Jul 2002 15:06:53 -0400
To: Manny Flores <MFlores@prn.opinionresearch.com>, "'Black Lodge'" <black-lodge@shaw.ca>
Cc: "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "queldromacombine@aol.com" <queldromacombine@aol.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "j_charon@cox.net" <j_charon@cox.net>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "t_connel@hotmail.com" <t_connel@hotmail.com>, "knyte@swcombine.com" <knyte@swcombine.com>, "countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "ranma@swcombine.com" <ranma@swcombine.com>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>
Subject: kuraine information...

I am forwarding this group information on Kuraine.

>>Kuraine (8:20 AM) :

>>hey there. well man, there were over 80 ships on

> the market

>>Commander Jenru (8:20 AM) :

>>A hint?

>>Kuraine (8:20 AM) :

>>i said "there were" 80 ships+ on the market just

> now.

>>Commander Jenru (8:20 AM) :

>>oh...were

>>Kuraine (8:21 AM) :

>>nobody ever checks the market at this time. I

> bought them all AND

> >transported them *lol*

> >Commander Jenru (8:21 AM) :

> >2 tie wings

> >Commander Jenru (8:21 AM) :

> >left

> >Commander Jenru (8:21 AM) :

> >oh well

> >Commander Jenru (8:22 AM) :

> >So what kind? Any caps?

> >Kuraine (8:22 AM) :

> >i don't like Tie Wings. I bought 24 Y-Wings, 24

> JM-5000s, 2 Trilons, 1

> >LY-3000, 2 YT-1300s

> >Commander Jenru (8:22 AM) :

> >Oh, crap stuff

> >Kuraine (8:23 AM) :

> >crap stuff? JM-5000s ain't crap *lol* mainstay of

> my battle fleet. I have

> >thirty squadrons now

> >Commander Jenru (8:23 AM) :

> >30 squads, is a waist without 30 PCs

>>

> >Kuraine (8:23 AM) :

> >I have over 60 people

> >Commander Jenru (8:24 AM) :

> >Active?

> >Kuraine (8:24 AM) :

> >yup

> >Commander Jenru (8:25 AM) :

> >I am hard pressed to beleive that. But either way,

> thats only half...No

> >army....then otehr squads....

> >Commander Jenru (8:25 AM) :

> >The otehr ships are a waste

>>

> >Kuraine (8:26 AM) :

> >*lol* believe what you want. but nearly everything

> is manned. I hire pilots

> >not in my group as well you know. not to mention

> allow my allies to fly my

> >fighters.

> >Commander Jenru (8:26 AM) :

> >Planning an ill fated attack already?

>>

> >Kuraine (8:26 AM) :

> >I figure intel agencies will have a hard time

> tracking down who is doing

> >what in my organisation like that

> >Kuraine (8:27 AM) :

> >against the GE? no. against the DE? maybe. I have

> renegade Sith and Jedi to

> >help me

> >Commander Jenru (8:27 AM) :

> >DE and GE are merging as is evident.

> >What of that?

> >Kuraine (8:28 AM) :

> >what about it? I have my plans :)

> >Commander Jenru (8:28 AM) :

> >That means you'd be going after GE as well

> >Kuraine (8:29 AM) :

> >well obviously. it's not like the GE are going to

> say "oh don't worry

> >Kuraine, all's well again. best buddies?"

> heh...yeah.

> >Commander Jenru (8:29 AM) :

> >*shrugs*

> >Kuraine (8:31 AM) :

> >well i'll try not to catch you in my assault :)

> least I can do for a

> >friend.

>>

> >the GE are foolish if they don't consider me a

> threat though. especially

> >with my allies, whom I won't name for now. I can

> take down several Imperial

> >sector fleets, so it's not like i'm not a danger

> *lol*

> >Commander Jenru (8:31 AM) :

> >Several? Arrogant are we?

>>

> >Kuraine (8:33 AM) :

> >not arrogant. you only need 4 JM squadrons to take

> out an ISD in a single

> >shot. fire off a load of missles and bye bye ISD.

> then you concentrate on

> >the ties and ties will not stand up to Jms.

> >Kuraine (8:33 AM) :

> >not very hard really

> >Kuraine (8:34 AM) :

> >and you send in a load of squadrons,vape the caps,
> then turn on the ties.

> >so what, i take losses. but you take a hell of a
> lot more :)

> >Commander Jenru (8:35 AM) :

> >Damn.

> >Kuraine (8:35 AM) :

> >and i'll be firing off 5 squadron's worth of
> missiles per ISD, just to make
> sure it gets vaped. 3 squadrons per VSD. wipe out a
> sector fleet in no
> time, probably before they've even launched half
> the ties

> >Commander Jenru (8:35 AM) :

> >Got it figured out it seems. Not that the combine
> will allow battle like
> that

> >Kuraine (8:39 AM) :

> >of course it will.you see, it's time delay. each JM
> can fire 2 missiles per
> >12hours of combat. they carry 6 in each launcher.
> thus, it has enough
> >missiles for 3days worth of combat.

>>

> >5 squadrons drop out of hyperspace and head at
> sublight 6 towards the ISD.

> >they launch ties. you fire the missiles, take a few
> casualties from laser

> >fire from ties. ISD is destroyed as it cannot dodge
> the missiles and turbos

> >may only hit one or two at best.

>>

> >then the 5 jm squadrons take on the ties. that's

> Jms' tough shields and

> >hull, 5 heavy lasers and 4 remaining missiles with

> man. 4 (astromech

> >instead ofco pilot). ties will die.

> >Commander Jenru (8:39 AM) :

> >*just nods* Confusing, but ok :)

> >Kuraine (8:39 AM) :

> >*lol* i've spent about 6 months training my guys

> and working out these

> >sorts of numbers and strategies *lol*

> >Kuraine (8:42 AM) :

> >besides, I know war is never quite that simple, so

> i will probably take

> >double theamount of fighters I need

> >Commander Jenru (8:43 AM) :

> >What of ground combat then?

>>

> >Kuraine (8:43 AM) :

> >ahh, i'm not interesting in securing any ground

> stuff. orbital bombardment

> >Commander Jenru (8:43 AM) :

> >with Jms?

>>

> >Kuraine (8:44 AM) :

> >no, with dreadnaughts. once all opposition has been

> pacified, the heavies

> >will enter the system. i'm not stupid enough to

> send any of my capital

> >ships up against ISDs

> >Kuraine (8:45 AM) :

> >i could use those Murrian transports in the assault

> though. I quite like

> >them and they pack a mean punch.

> >Commander Jenru (8:45 AM) :

> >Those are nice

>>

> >Commander Jenru (8:45 AM) :

> >as are teh new YTs

>>

> >Kuraine (8:46 AM) :

> >yeah. i got 14 Murrians. Ranma won't let me have

> any more.

> >Kuraine (8:46 AM) :

> >only managed to gete 7 YT-2000s as well

> >Commander Jenru (8:47 AM) :

> >hehe

>>

> >Commander Jenru (8:47 AM) :

> >That sucks

> >Commander Jenru (8:48 AM) :

> >Jesus if you have all those JMs and thos new ships

> how much over everything

> >else do you have?! Or even need to do something?

> >Kuraine (8:48 AM) :

> >i mean, Ranma won't let anyone buy YT-2000s or

> Murrians anymore. he says

> >"they're like the only ships people want."

>>

> >no shit! it's because they're the only ones worth

> fucking buying *lol8

> >Commander Jenru (8:48 AM) :

> >I noticed that

> >Kuraine (8:48 AM) :

> >well, I wasn't including the 15 Y-Wing squadrons

> and the 4 Trilon squadrons

> >and the dozen or so warships and the...ok i'll stop

> now :)

> >Commander Jenru (8:49 AM) :

>>!!!

>>

> >Commander Jenru (8:49 AM) :

> >There was more!

> >Kuraine (8:49 AM) :

> >I have over 600 fully operational ships

> >Commander Jenru (8:49 AM) :

> >*dies*

> >Kuraine (8:50 AM) :

> >all of them are military grade hardware. well..ok,

> not ALL of them.

> >probably about 50 of them are civil

> >Commander Jenru (8:50 AM) :

> >Civil being what? like Lys?

>>

> >Kuraine (8:51 AM) :

> >yeah, shit like that. DSTs and 2400s and shit like

> that. i count that as

> >civil.

>>

> >i'm trading all my LY-3000s in for Radiant Class

> Cruisers anyway.

> >Commander Jenru (8:51 AM) :

> >I see...

> >Commander Jenru (8:51 AM) :

> >Well give me 20 mill and a Yt-2k when ranama lets

> them be given away :)

> >Kuraine (8:51 AM) :

> >well, see...LY-3000s are, let'sface it...shit.

> *lol8

From: "Knyte" <knyte@sympatico.ca>

Date: Sun, 21 Jul 2002 15:57:45 -0400

To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "'Black Lodge'" <black-lodge@shaw.ca>

Cc: "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>

Subject: Merger

About certain feelings about Vodo...this merger to my understanding is suppose to include EVERYONE, it's not us to decide who should be in it and who shouldn't. They are forcing us to merge together.

We have to lighten up, this is a GAME...I dont get mad at someone forever....sure, I had my rivalries with TC.....but that is water under the bridge. All is forgotten. I do not give a damn what we were fighting each other for anymore. We cannot expect to like everyone we work with. This merger is about the image of the DE with the resources and the organization of the GE.

Some people in the DE I cannot stand myself, but they do their jobs and I do mine. The galaxy is a very big place and there's room for all of us. We have to learn to use everyone's unique abilities and work together for our common goal of annihilating the forces of the light side. THAT is our job.

From: Black Lodge <black-lodge@shaw.ca>

Date: Sun, 21 Jul 2002 12:58:13 -0700

To: Manny Flores <MFlores@prn.opinionresearch.com>

Cc: Knyte <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com

Subject: Re: RE : on the merger.....

>:) You're right, I've just seen first hand how mind control works without even using the force. Do not underestimate the forceless. ~~~~~relax~~~ :) Accept a little Charon into your life... :)

BL

From: "Veynom" <veynom@swcombine.com>
Date: Sun, 21 Jul 2002 22:17:20 +0200
To: "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>
Cc: "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: RE : Merger

Gentlemen,

I would like to enforce 2-3 points.

1/ The force rules (as any other rules) are to be considered "as is", until they are effectively programmed. At any time, and for whatever reason, the Admins can decide to change them to better suits the game. So please do not start coming with "what if" as none can guess now what the definitive force features will be.

2/ Schedule and dead line. I do believe that the 31 of July is an excellent deadline to find an emperor or to agree on a generic method to determine the Emperor (a vote, random, Admins decisions, ...). It gives you 10 more days to find a solution on 1 point. In your next mail, please specify if you would accept a voting poll for the Emperor position (2 turns system, second turn = 2 first candidate of first turn unless a candidate got >50% of the votes) and if you accept that deadline. As the talks are running since over 3 weeks, I think 1 month is more than a reasonable amount of time.

3/ I repeat that this game is for all. Some stated they do not want to play with others. Fine. Bu so far, I am the only one in position to remove people from the game, not any of you.

As example, let's take the problem of the character "Vodo". As Knyte said, there is enough room for each and every one of you. I know the character of Vodo is much debated ... but we saw how "Manny" demonstrated that his way to play "Vodo" was to be hated IC ... this is a player's choice and none can decide OOC to remove him. Instead, I think someone said "Vodo is an unstable element who needs to be watched

closely". Indeed, this is a way to proceed.

Now, generally, I think that there have been some progresses but nothing decisive has been settled.

Please reply without forgetting the answers to point 2.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 21 Jul 2002 16:21:36 -0400
To: "Veynom" <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>
Cc: "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Subject: RE: RE : Merger

admin decision.

From: "Knyte" <knyte@sympatico.ca>
Date:
Sun, 21 Jul 2002 17:06:49 -0400
To:
"Veynom" <veynom@swcombine.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>
Cc:
"J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: Re: Merger

Admin decision, they are used getting bitched at, so one more thing won't make a difference :p

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 21 Jul 2002 17:48:36 -0400
To: "Black Lodge" <black-lodge@shaw.ca>, Veynom <veynom@swcombine.com>
Cc: "Knyte" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Subject: RE: RE : Merger

Both sides have demonstrated very different philosophies on how the Empire should be managed. The admins seem to know how they want the Empire to be managed. Partisan voting will not accomplish the admins objectives for placing all here together to come up with some decisions. While the intended purpose of this discussion was to have us work together to accomplish some resolution, I would argue that we accomplished something else. If anything, it has given the admins some insights on where each of stand from a philosophical perspective. Since the admins know what they want from the Empire, in order to accomplish their combine wide objectives, this should allow the admins to make a decision based on what really matters (their perspective). Our viewpoints, for the most part, have hints of tunnel vision. We see what we want to see. The admins started this mess, so they will need to wade through all of the feedback/comments and make a decision.

Thank you

-----Original Message-----

From: Black Lodge [mailto:black-lodge@shaw.ca]
Sent: Sunday, July 21, 2002 6:11 PM
To: Veynom
Cc: 'Knyte'; 'Manny Flores'; 'J. Dreighton'; 'R. Voor'; 'Scott Hollinshead'; queldromacombine@aol.com; count_uebles@gmx.de; j_charon@cox.net; mh95@multiweb.nl; t_connell@hotmail.com; knyte@swcombine.com; countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es; ranma@swcombine.com; disc00rd@swcombine.com
Subject: Re: RE : Merger

There is no way we will come to agreement here. People love to bitch at the admin so one more thing will not hurt will it. If at the end of this time frame we are still not at agreement, the admin should make a decision. Sad as it may be, so we all can move on.

BL

From: Black Lodge <black-lodge@shaw.ca>
Date: Sun, 21 Jul 2002 15:06:39 -0700
To: Knyte <knyte@sympatico.ca>
Cc: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,

ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: Merger

<reaches for Knyte's hand>
"I love you man!." :)

I wish this ideal sentiment were true, anywhere, but it's not, nowhere. We are forced to merge, and the admins and everybody here will have to realize that after a merge, the Empire will remain very divided. I would look at that as something that keeps the immense power and resources of the Empire in check, from an OOC point of view.

BL

Knyte wrote:

Message

About certain feelings about Vodo...this merger to my understanding is suppose to include EVERYONE, it's not us to decide who should be in it and who shouldn't. They are forcing us to merge togheter.

We have to lighten up, this is a GAME...I dont get mad at someone forever....sure, I had my rivalries with TC.....but that is water under the bridge. All is forgotten. I do not give a damn what we were fighting each other for anymore. We cannot expect to like everyone we work with. This merger is about the image of the DE with the resources and the organization of the GE.

Some people in the DE I cannot stand myself, but they do their jobs and I do mine. The galaxy is a very big place and there's room for all of us. We have to learn to use everyone's unique abilities and work togheter for our common goal of annihilating the forces of the light side. THAT is our job.

From: Black Lodge <black-lodge@shaw.ca>
Date:
Sun, 21 Jul 2002 15:10:35 -0700
To:
Veynom <veynom@swcombine.com>
Cc:
'''Knyte''' <knyte@sympatico.ca>, '''Manny Flores'''
<mflores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "R.
Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>,
queldromacombine@aol.com, count_uebles@gmx.de, j_charon@cox.net,
mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: RE : Merger

There is no way we will come to agreement here. People love to bitch at the admin so one more thing will not hurt will it. If at the end of this time frame we are still not at agreement, the admin should make a decision. Sad as it may be, so we all can move on.

BL

Von: "J. Dreighton" <dreighton@pohlke.de>
Datum: Mon, 22. Jul. 2002 01:09:04 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>
Kopie: "Knyte" <knyte@sympatico.ca>, "Manny Flores"

<MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, dreighton@pohlke.de
Betreff: Re: RE : Merger

Could someone please tell me, if my mails get through to this list? I sent two or three mails on Saturday and Sunday, on the Force and the rules, and also a proposal on how I think we could find an Emperor. No one replied or even seem to have noticed and nothing of it was quoted in any other mails, so I'm asking myself, if I have a problem with my mail (server, account, client; I just moved to a new computer, so I am a little concerned).

Please reply to this, so that I will know that I have not.

Dreighton

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 21 Jul 2002 20:24:32 -0400
To:
"Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc:
"Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <dreighton@pohlke.de>
Subject: Re: RE : Merger

Yes we received your emails Dreighton, we just get bored reading after the first 5 paragraphs and forget what you were saying (Joke)

hehe

From: QuelDromaCombine@aol.com
Date: Sun, 21 Jul 2002 22:22:28 EDT
To: MFlores@prn.opinionresearch.com, black-lodge@shaw.ca
Cc: knyte@sympatico.ca, dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: kuraine information...

Simms, would you do me a HUGE favor, for old time's sake, and lop this bastard's head off, please? He's really starting to PISS ME OFF!

Moff Kirov Quel-Droma
[FCO][IA TO]
[5LOC][SWSim][DB4]

**IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander**

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: QuelDromaCombine@aol.com
Datum: Mon, 22. Jul. 2002 04:27:12 Europe/Berlin
An: grandpacat@rogers.com, MFlores@prn.opinionresearch.com, black-lodge@shaw.ca, dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: Continuing the talks

I thought we were going to drop the chest-thumping in order to promote the common goal of galactic domination and for the betterment of the Empire as a whole, not the betterment of the officer?

Sean

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 21 Jul 2002 23:12:31 -0400
To: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <black-lodge@shaw.ca>
Cc: <dreighton@pohlke.de>, <veynom@swcombine.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connell@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: Re: kuraine information...

Hehe, this little lizard Kuraine sure knows how to make friends. Too bad I am no longer at his Space Station, I could not stand the over crowded 500 + NPC falleen guards any longer. Had to leave for a much more important mission...which will be revealed when the merger is complete.

Tough not many like Kuraine, jealous of his wealth nonetheless, you have to admit he is good, he is the Xixor of this SW sim. Cunning, rich...etc What happens when you are very good and excel in this sim?...you get your assets deleted :p

I do not want to kill this unique character just yet....I want to use him to our advantage instead...he is easily manipulated, currently under the influence of Gabby Storm, she is of no concern. her sith renegade bodyguard can easily be beaten. And to tame the Princess, all that needs to be done is have Black Lodge sweet talk to her and we own Kuraine.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 21 Jul 2002 23:39:49 -0400
To: "Knyte" <knyte@sympatico.ca>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge@shaw.ca
Cc: dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Subject: RE: kuraine information...

turns to black-lodge

There has been a great disturbance in the force. The relationship between Gabby and Kuraine must not continue to be.

knyte mentions that blacklodge must sweet talk gabby

Can it be done?

From: Black Lodge <black-lodge@shaw.ca>
Date: Sun, 21 Jul 2002 21:54:40 -0700
To: Knyte <knyte@sympatico.ca>
Cc: queldromacombine@aol.com, mflores@prn.opinionresearch.com, dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: kuraine information..

But I have a private room on that space station! >:) where no sweet talking of gabby ever went on, if only my romantic prowess could make this merger happen quicker...maybe Charon and Vodo could marry in an alternative ceremony, at the soap factory! >:)

BL

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mon, 22. Jul. 2002 14:13:50 Europe/Berlin
An: Knyte <knyte@sympatico.ca>, Black Lodge <black-lodge@shaw.ca>
Kopie: queldromacombine@aol.com, mflores@prn.opinionresearch.com, dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: kuraine information...
Antwort an: count_uebles@gmx.de

But I have a private room on that space station! >:) where no sweet talking of gabby ever went on,

To bad. And to bad that we blew that station up already - you should have said something so Darth Sedulus could have salvaged your stuff :-p

if only my romantic prowess could make this merger happen quicker...maybe Charon and Vodo could marry in an alternative ceremony, at the soap factory! >:)

LMAO And their offspring will be new Emperor? *g*

Michael

From: QuelDromaCombine@aol.com
Date:
Mon, 22 Jul 2002 10:53:06 EDT

To:
knyte@sympatico.ca, MFlores@prn.opinionresearch.com, black-lodge@shaw.ca
Cc:
dreighton@pohlke.de, veynom@swcombine.com, voor@planetvoor.com,
grandpacat@rogers.com, count_uebles@gmx.de, j_charon@cox.net,
mh95@multiweb.nl, t_connell@hotmail.com, knyte@swcombine.com,
countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es,
ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: kuraine information...

I hope so, Lord Knyte. He has a number of cities that do NOT belong to him, but to III.

Moff Kirov Quel-Droma
[FCO][IA TO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: QuelDromaCombine@aol.com
Date: Mon, 22 Jul 2002 10:54:43 EDT
To: black-lodge@shaw.ca, knyte@sympatico.ca
Cc: mflores@prn.opinionresearch.com, dreighton@pohlke.de,
veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com,
count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, t_connell@hotmail.com,
knyte@swcombine.com, countuebles@chaosnetwork.de,
chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Subject: Re: kuraine information...

In a message dated 7/21/02 11:48:26 PM Eastern Daylight Time, black-lodge@shaw.ca writes:

maybe Charon and Vodo could marry in an alternative ceremony, at the soap factory! >:)

Ahhh.... I don't even want to THINK about the sexual harrassment that Vodo would dish out in THAT circumstance!

Moff Kirov Quel-Droma
[FCO][IA TO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: "Knyte" <knyte@sympatico.ca>
Date: Mon, 22 Jul 2002 11:31:06 -0400
To: <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>
Cc: <mflores@prn.opinionresearch.com>, <dreighton@pohlke.de>,

<veynom@swcombine.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <t_connel@hotmail.com>, <knyte@swcombine.com>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <ranma@swcombine.com>, <disc00rd@swcombine.com>
Subject: Re: kuraine information...

>>Ahhh.... I don't even want to THINK about the sexual harrassment that Vodo would dish out in THAT circumstance!
LOL!

BTW Moff Quel-Droma, what kind of name is Slaughterer for an ISD?....has the GE gone Barbaric? >:) ...oh, and the Slaughterer ID #5 is my old ISD *coughs* Tormentor (Tormentor is an ISD name in the SW history)

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mon, 22. Jul. 2002 23:19:12 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: Re: RE : Merger
Antwort an: count_uebles@gmx.de

Sorry, I get way too much mails... This one somehow went into my "read" folder without me noticing it until I read back a few messages.

2/ Schedule and dead line. I do believe that the 31 of July is an excellent

deadline to find an emperor or to agree on a generic method to determine the Emperor (a vote, random, Admins decisions, ...). It gives you 10 more days to find a solution on 1 point. In your next mail, please specify if you would accept a voting poll for the Emperor position (2 turns system, second turn = 2 first candidate of first turn unless a candidate got >50% of the votes) and if you accept that deadline. As the talks are running since over 3 weeks, I think 1 month is more than a reasonable amount of time.

Yes to both.

Michael

Von: José María Enguita <chema@hecate.edv.uniovi.es>
Datum: Die, 23. Jul. 2002 13:16:12 Europe/Berlin
An: count_uebles@gmx.de, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>, Veynom <veynom@swcombine.com>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, j_charon@cox.net, mh95@multiweb.nl, t_connel@hotmail.com, knyte@swcombine.com, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, ranma@swcombine.com, disc00rd@swcombine.com
Betreff: RE: RE : Merger

I agree on the deadline. Besides I am also going on vacation in August :)

I would accept a voting, but I don't see if that will be the wisest way to solve this. Admin decision sounds good to me also.

On the Emperor discussion now. I also can tell Vodo impressed me when he took command of the DE, even if I had my own doubts at first (no offense). I can also state a lot of reasons why he will be an excellent Emperor (much better than most people will think).

I could follow stating many reasons why Charon should not be Emperor and state that there are a lot of people in the DE that simply would not like to work with him.

But that all leads us nowhere. I am sure of the capability of both characters (and more sure of the capability of both players). And I agree with Dreighton that we SHOULD NOT lose anyone in this merge. That is why I proposed to have them both working side by side with the Emperor, each one on what he is best, because they are completely complementary characters (sorry you did not like it Manny).

That is why I also tried to state other options for Emperor... a third person where we all could agree... yes or a NPC.

We can group ourselves in GE/DE defenders and discuss for months. We can hide behind the admin so they choose the Emperor so we don't have to make a decision. But this is leading us nowhere. If we cannot start with a list of possible Emperors and we start stating who just cannot be until there is one left where we all can agree on and start a build up from that point, then this whole discussion will be useless.

We are players and we should remember this is a game. So we have to make it fun and work as a team for once. Losing valuable assets for the game and the Empire like Vodo, the Sith, Charon, his co-workers or anybody else because we don't like them is simply ridiculous.

Regards,

Ma'karr Quaxo
UIN: 12370526

Von: "Charon" <j_charon@cox.net>
Datum: Die, 23. Jul. 2002 22:31:30 Europe/Berlin
An: "'Black Lodge'" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <j_charon@cox.net>, <t_connell@hotmail.com>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <chema@hecate.edv.uniovi.es>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: "Veynom" <veynom@swcombine.com>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Merger Response

Gentlemen, Lady,

It has been a bit of time since I have spoken to this assembly. Part of this is due to a connectivity outage, part is due to mine own

considerations. I told Veynom at the outset of this that I did not enter into anything lightly, and that still holds true - thus, I do not respond lightly.

All in all, I am disappointed with the majority of the proceedings here, on all sides. There have been a few shining moments, but by and large, there is little resolution in action by MY opinion. We, and I use that collectively, to collect all of us, including perhaps myself, talk AT each other. An important preposition, that "at". It holds a wealth of meaning with itself, pregnant with it, one might say.

The root of our problems has long been communication - drawn from that, trust. This assembly, for all that it was supposed to improve that communication problem, has NOT. I believe that some of the best exchanges came through Uebles, discussing the philosophies of the Empires, or the future unified Empire. I feel no need to reiterate our findings there in this note (despite that it was not given the discussion or notice it deserved, beyond bawling about the dominance or lack thereof of the Force, a minor point among the rest of the array which was largely agreed upon), but I do believe it bears mention as that is, in my opinion, the finest attempt made to come to some form of collusion or marriage of intents.

Immediately afterwards, however, we were rushed into cobbling together some indistinct map of an ideal Empire that none of us could truly do justice to. There is no person in this group of twelve, nor any among the administration, who know the collective strengths and working arrangements of both sets of command to a degree that could do either group justice. I account a command/er based on my experience, and on the merits and training and so on that I know from working, playing, arguing, and discussing with my own command. I recommend them for the jobs that I have because I "know" those people and I have faith in them. I know them because I have had a working relationship with them for, in several cases, exceeding three or more years. Friends or not, comrades or not, I am familiar enough with my people to attempt to recommend them to a place where they will perform competently, and just as importantly, where they will enjoy their time in the game and look forward to pulling up the chair and setting down to PLAY. I make my choices on the people I know, just as any might. Judgment is based on experience.

In several cases, where I knew or had some experience with a person from our opposite camp, namely you six arrayed across the table from GE, representing the DE, we attempted to secure a "suitable" position for each interest. Words, I believe, hold a great power - one should be clear when using them. Thus, when I say "suitable", considering this as I was with myself on the throne, those suitable placements were rendered according to a place where the incoming person from the DE would have a position similar in degree and range to what they held in the DE, and would also have ample opportunity to demonstrate their own competency as might be appropriate for advancement within the larger frame of the GE. We matched people according to our structure, a structure that has radically changed since many of the DE were active within the Empire.

Why do you then have to demonstrate such competency? For the same reason that you do not give out your bank account information to the person on the bus next to you - you do not know them, just as I do not know you. But, there is a qualifier there, potentially - that being a "yet" - "You do not know them YET." Before you trust me, before I trust you, you have to have experience with me. Few of the DE have had (team)working experience with me (or my people) in the last two years, and their renditon to the rest may form your prejudices, but first hand experience is quite a different thing.

I suspect that many base their thoughts on data that comes second hand, or worse. Of those present at the table from the DE, none have served directly with me, nor directly over or under me, save Esling, who was temporary CO of a Fleet I was interim XO to, though he was quickly replaced by one Lieutenant Surber. Your expectations of what I may or may not do are conjecture. Just as many of mine are for you. Some of that conjecture is correct, based on empirical (no pun) evidence or history. Other bits might not be.

I have welcomed back veterans, veterans who support me, and placed them lower than they want because in addition to needing to establish that working relationship with me, those veterans need to establish their own worth in the Empire they have re-joined, and need to gain the OOC respect necessary to effectively handle a particular position again. Is that a snubbing? No. It is pragmatism. I need to learn their style, they need to learn mine, and their new comrades need that opportunity to see WHY that returning figure should be accorded respects as well, or even if they can work on any team, period. And the veterans have opportunity to gain and use that respect, and advance to glories.

My point in this drifts back to that trust issue, which we all struggle with, which I do not believe has been the focus of this discussion. Trust comes through experience, experience comes through time and communication. I have my own prejudices, well-seated and deeply rooted, for good and bad. I have my expectations, and my way of doing things. Do you know what those are? What is it that you worry over, given a merge under me? These things have never been satisfactorily communicated to me. I have been given several impressions of your fears, though none ring entirely true, nor seem a complete catalogue. I have been told that you fear execution or retribution, of being cast into a dead-end slot and ignored or similar. I receive mixed signals, as one character will voice how quickly they are willing to kill themselves off, yet then appear to quibble over a title or position. I hear a point over how willing someone is to take a rank cut, and yet, again, the quibbling which does not match up. I hear of how people just want to rejoin and make a united go of it again, but then they cannot countenance any position that does not provide them with ready-made subordinates. These are the messages being interpreted by me, and by many of the players in the GE. I can GUESS at the interests of certain players, at what they want to do in the game, and of what they enjoy. But this certainly does not help that player, hm? I, personally, believe these fears are groundless - I intend to stand by my word and by my voiced intentions of creating a cooperative and pleasurable environment for both. Veynom, at least, knows how deeply I value my word, and such is not given lightly. I must give a measure of thanks to Dreighton for opening part of this discussion up, and allowing a measure of insight.

Uebles, as a side note, I would ask you why (if) you feel that you would not be permitted to wreak havoc in the outer rim under this GE banner - that is one of the better bits of help I have seen for selecting options for people, which I would not have known before. But I am curious and would like an answer to why you might suspect this is something that would not be allowed; a side or private topic, if necessary.

What I said at the beginning of this debacle holds true. If this is to be an OOC solution, then let us speak plainly and work toward that OOC solution. My OOC interest is solely in my people (GE, and DE under the finished merger), and in providing them (and by extension, the full community) with the best game possible - I see the best means to fulfilling that interest as Emperor. If I remain on the throne, and this merge comes through, then this group becomes, collectively, "my people", and my

intentions remain the same - to provide the best game possible to the members of the DE and to the GE. It does not change to "provide the best game possible for only those people that joined before August, 2002". And, as voiced above and before, to accomplish such within the frame of the overall community, driving the community onwards. If you have a question or a concern, then by all means, ASK. Else, you only may guess off of what you think you know, which may not be the same as fact. I am not, however, making another "sales pitch" for myself as Emperor - I have already done that, and others have spoken on my behalf as well. I am attempting once again underscore the absolute crucial importance of clarity in this matter, and the eagerness I hold for such possibility and potential future success.

If we want peace among ourselves and a united purpose, there must be this communication - communication that means something, not that is merely jockeying for power.

If we want to create a structure for an Empire, then an Emperor is necessary; this person provides the guiding vision and architecture of the Empire - that is their responsibility and charge, just as the Empire, and the Imperial High Command, is there to carry out the Emperor's will.

Shock of shocks, assuredly, I believe each point may be met with and by my efforts as Emperor. Shameless self-promotion, perhaps, but I do believe we agreed on "arrogance" and "jealous master" as traits of the Empire (joke). I believe I deal rather plainly and quite sincerely in this matter. I strive for agreement in this discussion. I did not enter these negotiations to fail at reaching an OOC solution. I did not enter these negotiations to have them preempted.

J.Charon

From: J. Dreighton [mailto:dreighton@pohlke.de]
Sent: Tuesday, July 23, 2002 3:45 PM
To: Charon
Cc: 'Black Lodge'; 'R. Voor'; 'Scott Hollinshead'; queldromacombine@aol.com; t_connel@hotmail.com; mh95@multiweb.nl; count_uebles@gmx.de; countuebles@chaosnetwork.de; chema@hecate.edv.uniovi.es; 'Knyte'; 'Manny Flores'; Veynom; disc00rd@swcombine.com; ranma@swcombine.com
Subject: Re: Merger Response

Charon,

your mail brings up some good points, especially that it is hard to find suitable positions for people you don't know. The only solution for this should be to explain to each other why we think the person we proposed is especially qualified. So far we didn't enter this discussion, and I think it is also to early to start it now.

At the same time, your mail is the best possible example for what we fear. I don't doubt your good intentions. But every line of your mail, especially where you try to calm our fears, say that you want to carry on exactly what you did during the last two years, just with a few more members to your group. As you present it, the members of the DE will

simply join the GE, with you as a benign Emperor. Of course these new members will have to accept lower positions, for they have to show their competence to YOU, earn YOUR trust and proof that they fit in with YOUR style of work.

But this is not what we are working on here. We are not discussing dissolving the DE to the benefit of the GE. We are talking a merger. You and every other member of the GE has to proof his competence to us, just as much as we have to proof ours. Your style of work will be tested for compatibility with ours just as the other way around. Whatever the new Empire will look like, it will have to be different from the DE, but also different from the GE as you know it, for in the GE as I see it now I can't see room for some of the most important features we supported and cherished in the DE, namely the Sith, namely a strong emphasis on RPG. As I see it, the members from the DE understood that. We are discussing the end of the Empire as we know it. We will have to fit in new structures and look for compromise, even on issues that are too important to us to compromise on them. And this worries us. But if we don't, this merger will never work. And this worries us even more.

You expressed confusion about the fact that the same people, who emphatically pronounced their willingness to sacrifice themselves are fighting for positions. I think most of us are willing to sacrifice a lot, if this will make the merger work. But we also feel that it will only work, if you allow us to help build a new Empire that can truly be the home for the DE members as well. And we can only do so, if the structure of the new Empire is suitable for it and the high ranking members of the DE are not left out or marginalised.

Accepting an easy, mid rank position and let the good Emperor Charon rule his Empire without forcing any changes on him would be the easiest way for each one of us from a very personal point of view. Or maybe even staying out of it completely. But then we would not achieve what is most important to us: a bigger AND better Empire.

Remember: Most of us left high ranking positions in the GE, left behind everything we had gained IC over years, because we felt that the Empire was going the wrong way and that we were not allowed to contribute to its betterment. We did it, because our vision of how the Empire should be was more important to us than our career opportunities, our star destroyers, our save and secure position within the GE and this galaxy. We haven't changed that much during the last two years. If we are now supposed to make changes and compromise, the GE will have to do so as well.

Sorry, Knyte, six paragraphs again. Ah, stupid me! You won't read this line anyway, so why do I bother? :-)

Dreighton

Von: "Charon" <j_charon@cox.net>

Datum: Mit, 24. Jul. 2002 03:21:39 Europe/Berlin

An: "J. Dreighton" <dreighton@pohlke.de>, "Black Lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <t_connell@hotmail.com>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Veynom" <veynom@swcombine.com>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: RE: Merger Response

Ms. Dreighton,

Well, I will read the six. I would rather see six paragraphs well thought out than see a line or two that doesn't really help. If you can explain what your concerns are, they can be met, addressed (I hope), and we can all progress a bit better as a result.

I do want to quickly tend to a few matters. The first covers your notes on proving competence to me. That respect is a two way street - to me and to YOU. I know that well enough, and had tried to convey that. I do believe in myself, else I could not have gotten to this point. I also believe in teamwork, and I believe in what has been wrought thus far. Consider it a measure of pride in the organization I have invested a lot of time and effort in.

It is not that you (the DE) alone have to earn my trust - that is simply the easiest example to my mind, and the most natural for me to type as I go through my thoughts. That is why I tried to stress my concerns regarding trust, precisely because trust is something that cannot be held by one half and not the other. Should we join, on either side, it is not a matter of you only being expected to prove worth to me, but it is also the responsibility of the leader of the group, whosoever it is, of any group in the game, to hold the trust and faith of those working with them.

Two last points...

The Sith issue / RP: It remains; I think the Sith are a potent part of an ideal Empire, but they are not the only part - and that is where Simms, Bonais, and I have conflicted in grand fashion. However, even based on that, I am unclear on why you might think "there is no room for the Sith". I never thought there was any question of the fact that they would have such position - the contention came, for me, primarily in the idea that some see the Force as the end-all-be-all of the game and of the group. I do not. But that by no means suggests that the Sith have no part to play at all in the Empire, or in the Empire's administration. As for RP, this IS a priority. This always has been a priority. It REMAINS a priority. It is a huge priority for me, because this is indeed, oddly enough, largely a "role-playing game" - hence, RP is a HUGE part. This is reflected in internal mails, message board use, command discussions, and personal philosophy - all of which should be independently verifiable to you.

Visions: The other point is your concern about sharing your vision and your ability to act on such. I respect this a lot. I respect the visions of my players, and that is my primary concern, as, again, I tried to voice - because I want people to look forward to pulling out a chair to sit down at the computer - me, you, Simms, Quel-Droma, Voor - all of us, and all of those unable to represent themselves here in this discussion. That is part of communication, and the importance I place on it. Part of the fun of the game is being able to create and contribute. That is what I ASK for from my own people. That is where the identity of the Empire comes from, and I am expecting you to contribute to that. There are some things I say "no" to - just as you would deny some matters yourself. But I am not, as I said, closing you off, sequestering you, for past "sins". I am not the same as the regime you felt compelled to leave, and I am not eager to be tried by you for their crimes - different person, different crimes [:)]. I am not perfect, I have faults and I am god-awfully stubborn on certain matters. But in no way does that mean that I will not listen to an idea, and offer specific feedback on it as appropriate. Veynom knows this perhaps best of

all, though it is rare for us to come to an accord. However, what is the point of a merger if once merged, you are unable to contribute in any fashion beyond being a report on a desk once a week? If we do this, it gets done right, and you find your equality. But the crux comes as that we all are forced to take that on faith.

And your passion and concerns here suggests you have little faith in my sincerity. Which sort of sucks, bluntly, because that is not an impasse that is easy to overcome.

J.Charon

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 24. Jul. 2002 15:52:57 Europe/Berlin
An: "'J. Dreighton'" <dreighton@pohlke.de>, Charon <j_charon@cox.net>
Kopie: "Black Lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, "'Knyte'" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merger Response

Jennifer is absolutely right. I will say it again because it does not seem to be sinking in. The merger is being forced by the administration for several reasons.

- 1). The GE has segregated itself from the rest of the game. The Empire is not seen by the majority of players. The segregation went as far as ordering some lower rank members to not participate in game activities.
- 2). The GE asked their players to boycott the game over a dispute with the administration.
- 3). The Empire REFUSED to keep their "evil and oppressive" politics, arguing that it was their right to select their political path.

IWA suggested that the Empire must be Active, Imaginative, Demonstrative and Evil. He provided examples for each. He demonstrated that the GE, given their critical role in the game, must demonstrate these qualities or the dynamic of the game shifts from its original design.

This is not an acceptable deviation, hence the forced merger with the group of Imperials that have demonstrated their abilities within each of these areas of question.

The members of the GE must prove their ability to meet the criteria, cited above, to the qualified members within the DE. The qualified members within the DE have demonstrated their ability to meet these requirements, hence the admins suggestions that a possible solution is the shifting of GE assets to the CMG practicing the acceptable politics.

The GE, most recently Charon, do not seem to see that they are the ones that move prove themselves to this group. Statements that things will continue to function as is, or statements that suggest that the DE will simply meld into your existing organization and prove themselves to you is not acceptable by any stretch of the imagination.

On another related subject...

I have made the suggestion to the administration that the merged Galactic Empire and Dark Empire go through a re-branding. The re-branding will not only address the image issue, but will impact the name of the group. I have proposed that the new merged faction be known as the Inter-GE or Inter-Galactic Empire.

A practical example would be seen in the naming of the ships.

IGE-D Warsaw (The "Warsaw" Star Destroyer).

A brand name change to IGE will work towards alerting the galaxy that the merged Empire is collectively a different organization. A new name, organization, feel and attitude.

Thank you for your time.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 24. Jul. 2002 16:41:52 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, "Charon" <j_charon@cox.net>
Kopie: "Black Lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>,
"Scott Hollinshead" <grandpacat@rogers.com>, "queldromacombine@aol.com"
<queldromacombine@aol.com>, "t_connell@hotmail.com" <t_connell@hotmail.com>,
"mh95@multiweb.nl" <mh95@multiweb.nl>, "count_uebles@gmx.de"
<count_uebles@gmx.de>, "countuebles@chaosnetwork.de"
<countuebles@chaosnetwork.de>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "Knyte" <knyte@sympatico.ca>, "Veynom"
<veynom@swcombine.com>, "disc00rd@swcombine.com"
<disc00rd@swcombine.com>, "ranma@swcombine.com" <ranma@swcombine.com>
Betreff: Merger Issues

Is it possible to have the GE give over a YV-666 to the Dark Empire? I understand that the GE has approx. 12 or so. We need to transport some fighters. The YV-666 will obviously be returned to the "new" Empire after the merge. This will help expedite things on this end.

I would like to bring before the group another important issue.

When I first arrived as Emperor of the group, the Dark Empire struggled to grow by means of the generous loans from its members. We used these credits to build up a consistent cash flow, which helped us to invest as much as possible into tax revenue producing items (i.e. cities). We would invest 98% of our revenues + donations into tax building each month. The plan was to return these loans, with modest interest, to these generous members. As you are all aware, the tax system went offline. Prior to the tax system going offline, the DE had invested 95% of its revenue into one of our tax planets. Once taxes went back online, we were going to start repaying these loans to our members. I spoke with Veynom and he is unwilling to cover these costs, despite the fact that we our ability to cover these costs are due to OOC intervention on the part of the admins (i.e. taxes going offline, merger).

The total cost to repay these loans with interest is approx. 300 million credits (the bulk going to Uebles and Knyte).

Before the merger is executed, will the Galactic Empire treasury please make 300 million over to the Dark Empire, so that we settle all debts prior to the merger?

Thank you.

From: Black Lodge [mailto:black-lodge@shaw.ca]
Sent: Wednesday, July 24, 2002 11:35 PM
To: Manny Flores
Cc: 'J. Dreighton'; 'Charon'; 'R. Voor'; 'Scott Hollinshead'; 'queldromacombine@aol.com'; 't_connel@hotmail.com'; 'mh95@multiweb.nl'; 'count_uebles@gmx.de'; 'countuebles@chaosnetwork.de'; 'chema@hecate.edv.uniovi.es'; 'Knyte'; 'Veynom'; 'disc00rd@swcombine.com'; 'ranma@swcombine.com'
Subject: Re: Merger Issues

ROTFMAO ...nuff said :)

BL

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Wed, 24 Jul 2002 22:44:31 -0400
To: "Black Lodge" <black-lodge@shaw.ca>, Manny Flores
<MFlores@prn.opinionresearch.com>
Cc: "J. Dreighton" <dreighton@pohlke.de>, "Charon" <j_charon@cox.net>, "R. Voor"
<voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>,
"queldromacombine@aol.com" <queldromacombine@aol.com>,
"t_connel@hotmail.com" <t_connel@hotmail.com>, "mh95@multiweb.nl"
<mh95@multiweb.nl>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"countuebles@chaosnetwork.de" <countuebles@chaosnetwork.de>,
"chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "Knyte"
<knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>,
"disc00rd@swcombine.com" <disc00rd@swcombine.com>,
"ranma@swcombine.com" <ranma@swcombine.com>
Subject: RE: Merger Issues

chuckles

-----Original Message-----

From: Black Lodge [mailto:black-lodge@shaw.ca]
Sent: Wednesday, July 24, 2002 11:35 PM
To: Manny Flores
Cc: 'J. Dreighton'; 'Charon'; 'R. Voor'; 'Scott Hollinshead'; 'queldromacombine@aol.com'; 't_connel@hotmail.com'; 'mh95@multiweb.nl'; 'count_uebles@gmx.de'; 'countuebles@chaosnetwork.de'; 'chema@hecate.edv.uniovi.es'; 'Knyte'; 'Veynom'; 'disc00rd@swcombine.com'; 'ranma@swcombine.com'
Subject: Re: Merger Issues

ROTFMAO ...nuff said :)

BL

From:
Martin Haubrich <mh95@multiweb.nl>
Date:
Thu, 25 Jul 2002 09:44:38 +0200
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>

lodge@shaw.ca>
Cc: "J. Dreighton" <dreighton@pohlke.de>, "Charon" <j_charon@cox.net>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Merger Issues

People, it seems I am just going on vacation when the fun starts. :-)

I remember Veynom asking for a reply on this:

2/ Schedule and dead line. I do believe that the 31 of July is an excellent deadline to find an emperor or to agree on a generic method to determine the Emperor (a vote, random, Admins decisions, ...). It gives you 10 more days to find a solution on 1 point. In your next mail, please specify if you would accept a voting poll for the Emperor position (2 turns system, second turn = 2 first candidate of first turn unless a candidate got >50% of the votes) and if you accept that deadline. As the talks are running since over 3 weeks, I think 1 month is more than a reasonable amount of time.

Well, since it was my suggestion a long time ago, and I haven't seen anyone prove that it can be done by voting, I say let the admins choose the new Emperor. I'd follow him (or her? eek!), you have my word right here, right now. I'll figure out a way to RP my char into it.

Anyways, I started off with saying I'm going on vacation. And so I will. I shall see you all in a little over 16 days, and I will have more time by then. (I will NEVER again book my vacation in the last possible week... heck, I'll never do it any later than March... doh)

Martin

From: QuelDromaCombine@aol.com
Date: Thu, 25 Jul 2002 22:32:24 EDT
To: mh95@multiweb.nl, MFlores@prn.opinionresearch.com, black-lodge@shaw.ca
Cc: dreighton@pohlke.de, j_charon@cox.net, voor@planetvoor.com, grandpacat@rogers.com, t_connell@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, knyte@sympatico.ca, veynom@swcombine.com, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merger Issues

Here's a proposal for everyone's consideration.

There has been talk of running a vote on the new Emperor. Why could we not run an "unofficial" vote to see where everyone stands on this matter. This would not be a deciding vote, just testing the water, so to speak.

Moff Kirov Quel-Droma
[FCO][IA TO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.

We only need to keep them from escaping."

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Fre, 26. Jul. 2002 16:47:04 Europe/Berlin

An: "'J. Dreighton'" <dreighton@pohlke.de>, Charon <j_charon@cox.net>, Manny Flores <MFlores@prn.opinionresearch.com>

Kopie: Black Lodge <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, chema@hecate.edv.uniovi.es, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: RE: Merger Response

Antwort an: count_uebles@gmx.de

Ok, I will be quite busy this Weekend, as the whole week before and be away from Tuesday on for roughly a week to ravage the Hungarian Capital, so I'll make this a kind of catch-all, concluding statement.

First to answer Charons direct question some days before: I don't believe that I could conduct a successful "suppression-policy" in the outer rim or anywhere else in the galaxy in todays GE, mainly because of three reasons: A) The current GE leadership still hesitates to accept the necessary degree of "villaindom" necessary to stage such a campaign successfully. B) From my talks with a lot of people that left the GE after my own departure and did indeed work closely with the current HC members, and some people that are still in the GE, it is my deep felt conviction that single commanders don't have enough freedom to really play this game - sorry but the general canon is that you can't even go to the toilet in some cases without the grand seal of approval of the throne. And C) The complete withdrawal of the GE from direct participation in the general plot and game, mainly the resistance against almost the entire RP aspect outside the GE itself. I don't count in seldom acts to the contrary, like the CSS affair, because they are way to scarce and seldom pulled through to the end. Just look at the mentioned incident: It could have been a decisive show of strength and dedication and a clear sign against the seperatism and petty factionalism that riddle the game for quite some time now. But there is no conclusion to the affair, no reall effect, the whole matter is wasted. Now TGT posts in the news as a "Government organisation"... yeah right. This petty groups have to whipped in line, along with all the Trade Federations and other "mini-UN's for the third world" that pop up everywhere. Now tell me Charon. If I was a Commander in your Empire and had the assignment to pacify the outer rim - would you accept it if I entered a red scenario with a fleet and an Army division to break up for example the "League of Trade" forcibly? Or attack head on against Kuraine's "Fleet" to end this potential thread to imperial domination? If your answer would be _honestly_ "yes" I would have to rethink my position, but so far I have seen no indications for this.

But now to the task at hand:

I really doubt that we will succeed in anything that maybe the decision about whos gonna be Head-Cheese of the new Empire in this time, so I leave out all questions of organisation and assignments below the Emperor for now.

I already stated, and won't repeat in length, my reasons why I am for the "third-candidate" solution. Just let me add that I severly doubt that we will come to any solution even within this relatively small group, without an Admin decision, if both Charon and Vodo do not withdraw their candidacy. Sorry guys but we are in a dead-end right now. I've seen a month worth of

bickering and often fruitless discussion, that leads nowhere because this big hindrance lies in our way and no really constructive work can be done here before this is, at last, been decided upon.
If the majority could indeed vote for either one, fine, but I seriously doubt it.

And I want to repeat one thing, that all have superficially acknowledged, but obviously many don't have taken to heart: The big cornerstones already have been decided upon by Admin decision: There will be a merger and there will be a change in politics that will be relatively steep for both parties. There is no use questioning that. Please pull together as long as we have a say in the whole matter at all.

I already cast my vote and repeat it here again. I vote for BL as new Emperor. If he doesn't get a majority, I would be willing to throw myself into the fray, but I hope this will not be necessary. Quaxo and Veynom know my opinions in depth, so I trust them to cast my vote for me during my absence if that becomes necessary.

Michael

From: J. Dreighton
To: QuelDromaCombine@aol.com
Cc: mh95@multiweb.nl ; MFlores@prn.opinionresearch.com ; black-lodge@shaw.ca ; j_charon@cox.net ; voor@planetvoor.com ; grandpacat@rogers.com ; t_connell@hotmail.com ; count_uebles@gmx.de ; countuebles@chaosnetwork.de ; chema@hecate.edv.uniovi.es ; knyte@sympatico.ca ; veynom@swcombine.com ; disc00rd@swcombine.com ; ranma@swcombine.com
Sent: Saturday, July 27, 2002 3:45 PM
Subject: Re: Merger Issues

If "vote" means letting all our members vote, I am clearly against it. It is not only un-Imperial, it may also create the difficulty how to explain to our members why we don't follow their vote.

Of course we may be lucky and the most acceptable candidate for a majority of us is voted as Emperor, but I think this is rather unlikely.

Dreighton

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Sam, 27. Jul. 2002 22:02:20 Europe/Berlin
An: count_uebles@gmx.de
Kopie: Charon <j_charon@cox.net>, Manny Flores <MFlores@prn.opinionresearch.com>, Black Lodge <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, chema@hecate.edv.uniovi.es, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merger Response

I think it is a real shame and testimony of our lack of ability as leaders if we have to call for the admins for help to select an Emperor for us. In this case we should rather go for Quaxo's NPC as Emperor suggestion and by it openly admit that we can't solve this problem.

As far as I can see, Vodo never insisted on him being the Emperor, so his candidacy is not a real problem. As far as I know, Black Lodge would be an acceptable candidate for all members of the DE, including Vodo. (I'm not sure on von Esling here, but I am 99% sure that he will not object.)

So the DE can accept some other Emperor than Vodo, even one from the GE.

At the same time, Charon, Voor and Correl have repeated over and over and over again why they can't even imagine any better Emperor for the Empire than Charon. This is boring, unimaginative and not getting us anywhere. What would you do, if Charon would be run over by a YT-1300 and be dead today? (NO, this is NOT a tread.) Dissolve the Empire for lack of anyone qualified to run it after this demigod?

So far you couldn't convince us, I doubt that you will be able to do so by stubbornly insisting on your point of view. I strongly suggest that you come up with a possible alternative to Charon. If you hope that you will be able to prevent this merger from happening by this stubbornness, you are damn wrong. We will not allow this, and I hope the admins will not allow this as well.

I have to admit that my words harsh here, but as I see it, we have a problem to solve. And I doubt that we will get it solved by being nice and talking gently. Nothing of what I say is intended as a personal assault, but as they say: If you are not a part of the solution, you are a part of the problem. And my patience with this problem is gradually growing thin.

Dreighton

**Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 27. Jul. 2002 22:47:52 Europe/Berlin
An: <count_uebles@gmx.de>, "'J. Dreighton'" <dreighton@pohlke.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Black Lodge" <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, "Kirov Quel-Droma" <QuelDromaCombine@aol.com>, "Connel" <t_connell@hotmail.com>, <mh95@multiweb.nl>, José María Enguita <chema@hecate.edv.uniovi.es>, "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, <disc00rd@swcombine.com>, "Ranma" <ranma@swcombine.com>
Betreff: Re: RE: Merger Response**

Why do you have so many stray return presses in your message? They make it hard to read your message.

CSS cannot be resolved with any finality because they are cowardly. We cannot force them into a red scenario because they are not signed up, and they do not intend to sign up while I am knocking on their door. I'm currently writing up a GNS post so I can attempt to resolve the situation as best one can to point out this out as IC-ly as possible and show that the Rebellion is incapable of following up on their threats...

Correll

**From:
"R. Voor" <voor@planetvoor.com>
Date:
Sat, 27 Jul 2002 17:48:45 -0400
To:
<QuelDromaCombine@aol.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc:
<mh95@multiweb.nl>, <MFlores@prn.opinionresearch.com>, <black-lodge@shaw.ca>, <j_charon@cox.net>, <grandpacat@rogers.com>, <t_connell@hotmail.com>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <knyte@sympatico.ca>, <veynom@swcombine.com>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Re: Merger Issu**

I believe we should have a vote among just us 12. I said it before and I'll say it again, I really think the whole reason we were called here is because we're the professionals on the Empire -- not the Admin. If the Admin wanted to put someone on the throne they would have done it already.

I say we vote. You can vote for anyone and we should not place any restriction on who we can vote for.

Voor

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Sam, 27. Jul. 2002 22:04:08 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>
Betreff: Re: Merger Issues

I want to present again an idea I brought forward earlier here: let's have two votes. One including Vodo and Charon as candidates, one excluding them.

Dreighton

From: "Knyte" <knyte@sympatico.ca>
Date: Sat, 27 Jul 2002 22:24:09 -0400
To: "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: <QuelDromaCombine@aol.com>, <mh95@multiweb.nl>,
<MFlores@prn.opinionresearch.com>, <black-lodge@shaw.ca>, <j_charon@cox.net>,
<grandpacat@rogers.com>, <t_connell@hotmail.com>, <count_uebles@gmx.de>,
<countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>,
<veynom@swcombine.com>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>
Subject: Re: Merger Issues

I cannot vote for BL as an alternative to Vodo or Charon, he is the biggest lying, deceiving SOB, anti Core/DE player I ever met in this game. (Black Lodge, those feelings are completely IC, OCC, I smile/laugh and like reading the story line of your character...he is very interesting)

I do not know about any of you, but Uebles keeps impressing me everyday, he is very intelligent and would make the game fun for all of us if HE were to become Emperor, his reign of terror would be felt combine wide. He has true sporstmanship OOC, meaning he would not let his dispute of the DE/GE get involved with the new GE era we are about to begin.

I vote for Uebles as new Emperor.

This forced merger is not an assimilation of the DE in the GE, it is a reform of all imperial factions....the GE didn't quite cut it for admins, or for the image of a dominating/participating CMG of the combine...so I do not see the point of having the DE dissolved to be ruled under the Charon regime to have absolutely nothing changed.

From: "R. Voor" <voor@planetvoor.com>
Date: Sat, 27 Jul 2002 23:54:43 -0400
To: "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>
Cc: <QuelDromaCombine@aol.com>, <mh95@multiweb.nl>,
<MFlores@prn.opinionresearch.com>, <black-lodge@shaw.ca>, <j_charon@cox.net>,
<grandpacat@rogers.com>, <t_connell@hotmail.com>, <count_uebles@gmx.de>,

<countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <veynom@swcombine.com>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Re: Merger Issues

I placed it in my structure and I'll say it here again -- if we're voting then I vote for Charon as new Emperor. He is a competent leader who can easily adjust to the needs of the Administration to change the way of the new Empire.

He gives his Branch Commanders the support and guidance while leaving to them the means to get to the end. The so-called lack of presence can only be blamed on the recent lack of good Branch Commanders for the Galactic Empire's military. While some of them are excellent organizers and competent role-players they did not have the ability to maintain morale or a fully functioning 'evil' entity. Charon, however, was the most active, most understanding, and most intelligence leader when it came to these problems.

I fully believe Charon to be able to utilize all of us in the creation of the new Empire in a manner that would easily meet the Administrator's forced demands and fix the problems he is already fixing in the current Empire. Bringing in people like us would solve the problems in other branches while people like Connel and Patton are already solving similar problems in the Army in preparation for the new Empire.

Once again,

I vote for Charon as new Emperor.

Voor

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 28 Jul 2002 07:22:36 -0400
To: "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: QuelDromaCombine@aol.com, mh95@multiweb.nl, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge@shaw.ca, j_charon@cox.net, grandpacat@rogers.com, t_connel@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, veynom@swcombine.com, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Merger Issue

I still believe the admins had a vision when asking us to merge. Their objective was not being achieved and they hoped that we would be able to design an organization that would meet the needs of their organization. We are all too biased to make rational decisions here. I will once again suggest that the admins choose an Emperor.

Having senior staff members VOTE for an Emperor is un-Imperial. I think it violates specific fundamemtals within the Empire and am hard pressed to bring myself to do it regardless of whether we are IC and OOC.

If we want to vote for leaders, let's all go join the rebellion and vote.

From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Sun, 28 Jul 2002 15:22:11 -0400
To: <QuelDromaCombine@aol.com>, <mh95@multiweb.nl>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <black-lodge@shaw.ca>, <j_charon@cox.net>, <t_connel@hotmail.com>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <veynom@swcombine.com>,

<disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Knyte'"
<knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton"
<dreighton@pohlke.de>
Subject: Re: Merger Issues

I support a vote to choose the Emperor. As un-Imperial as it may seem, we as players should be involved and have a voice in the decision that will shape the future of our characters, and a vote is the only method of any effectiveness to accomplish that.

That said, I vote for Charon as new Emperor. I have seen first-hand the kind of dedication, activity, and intelligence he has put into this Empire. He has been guiding the Empire since even before he was the Emperor. He has thoroughly impressed me with his high level of activity and the day-to-day running of this Empire. While his overall direction of the Empire may be viewed as wrong by admin, he certainly has the skills to redirect the focus of the group, as he has been trying to do since concerns were first brought up. He has the drive, the ability to incorporate and include all of us, and once this merger is complete: all the people needed to effectively run this Empire and bring it to greater glory.

Regards,

Correll

From: "R. Voor" <voor@planetvoor.com>
Date: Sun, 28 Jul 2002 15:31:42 -0400
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "'Knyte'"
<knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>
Cc: <QuelDromaCombine@aol.com>, <mh95@multiweb.nl>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, <black-lodge@shaw.ca>, <j_charon@cox.net>,
<grandpacat@rogers.com>, <t_connell@hotmail.com>, <count_uebles@gmx.de>,
<countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>,
<veynom@swcombine.com>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>
Subject: Re: Merger Issues

Sorry if this seems like a personal attack, it's not, but I wanted to clarify once again that these are indeed OOC talks. We're not Imperials OOC and this vote is OOC. It does not change how our characters appear to the galaxy, it does not change how the Empire appears to the galaxy when it is conducted OOC.

Yes, the admins had a vision for when they asked us to merge; however, they knew they did not have the knowledge required to make it happen -- they called us in for this very reason. They called us in for us to be the deciding choice for the Empire(s) that we have created and molded.

I live in a country that is a democracy. I work for them everyday in this democracy and I vote when called upon OOC -- does this make me a rebel? Should I know go join the rebels and become a suicide bomber? You aren't making much sense when you say that. The vote is OOC and so we should consider it OOC too.

OOC vote that has IC results, yes, but OOC vote nonetheless. I hope I helped clarify this point for you and any others that seemed to be confused on it.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 28 Jul 2002 18:31:30 -0400

To: "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>
Cc: QuelDromaCombine@aol.com, mh95@multiweb.nl, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge@shaw.ca, j_charon@cox.net, grandpacat@rogers.com, t_connell@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, veynom@swcombine.com, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merger Issues

IC results make it IC regardless if done OOC. You sound like the faulty senate now?

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 28 Jul 2002 18:33:17 -0400
To: "Scott Hollinshead" <grandpacat@rogers.com>, QuelDromaCombine@aol.com, mh95@multiweb.nl, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge@shaw.ca, j_charon@cox.net, t_connell@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, veynom@swcombine.com, disc00rd@swcombine.com, ranma@swcombine.com, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Subject: RE: Merger Issues

Well. It sounds like the majority here want to vote.

Can the admins setup a anonymous voting mechanism?

Voting over the open here is not a solution.

I believe the candidates nominated are as follows:

Blacklodge
Uebles
Charon
Vodo

Veynom. Please confirm that you can setup an anonymous voting booth.

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 28 Jul 2002 21:04:50 -0400
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <mh95@multiweb.nl>, <black-lodge@shaw.ca>, <j_charon@cox.net>, <t_connell@hotmail.com>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <veynom@swcombine.com>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Subject: Re: Merger Issues

Let's get it over with and have an Admin declare that the voting booth is now open.....and bitch afterwards...maybe send our vote to Veynom/Discoord/Ranma only?

From: "Trey Connel" <t_connell@hotmail.com>
Date: Mon, 29 Jul 2002 03:14:53 -0400
To: "Knyte" <knyte@sympatico.ca>, "Manny Flores"

<MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <mh95@multiweb.nl>, <black-lodge@shaw.ca>, <j_charon@cox.net>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <veynom@swcombine.com>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Subject: Re: Merger Issues

That sounds like a plan to me.

Say all votes are due to Vey, Dis, and Ran by Tuesday or Wednesday by midnight for whatever timezone, and whoever doesn't send in a vote, is SoL.

From: "Veynom" <veynom@swcombine.com>

Date:

Mon, 29 Jul 2002 09:26:37 +0200

To:

"Manny Flores" <MFlores@prn.opinionresearch.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>

Cc:

<QuelDromaCombine@aol.com>, <mh95@multiweb.nl>, <black-lodge@shaw.ca>, <j_charon@cox.net>, <grandpacat@rogers.com>, <t_connell@hotmail.com>, <count_uebles@gmx.de>, <countuebles@chaosnetwork.de>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Subject: Merger-Vote

As Voor said correctly, this vote is completely OOC and will not be felt afterwards. So it is a good idea. As you all seem to accept the result of such a vote, let us proceed.

You may send your vote to me (veynom@swcombine.com) and put "Merger - Vote" as subject, please.

The 4 candidates are:

- Black Lodge
- Charon
- Count Uebles
- Vodo Bonias

The winner will be the first one to reach a majority (7 votes). If none reach a majority after the 1st voting turn, then we will go on a 2nd voting turn with only the 2 first candidates from the 1st turn.

Please send your votes as fast as possible.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

Von: black-lodge <black-lodge@shaw.ca>

Datum: Mon, 29. Jul. 2002 10:42:33 Europe/Berlin

An: count_uebles@gmx.de

Kopie: "J. Dreighton" <dreighton@pohlke.de>, Charon <j_charon@cox.net>, Manny Flores <mflores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, queldromacombine@aol.com, t_connel@hotmail.com, mh95@multiweb.nl, chema@hecate.edv.uniovi.es, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Merger Response

I would be most please to comment on these sentiments...

First to answer Charons direct question some days before: I don't believe that I could conduct a successful "suppression-policy" in the outer rim or anywhere else in the galaxy in todays GE, mainly because of three reasons: A) The current GE leadership still hesitates to accept the neccessary degree of "villaindom" neccessary to stage such a campaign successfully.

Disagree. In my role I have been fully charged to carry out my duties with extreme prejudice, malice or other villainess descriptors to get the job done. Lets not forget that there are still many many factors that prevent us all from doing what we want in this sim. This is not suposed to be a RPG sim, therefore the lack of RPG prescence does not imply a lack of prescence, intererest or activity per say. Countless times during Imperial High Command meetings the first option has been utter and complete obliteration without mercy of an "objective". I and my forces have more or less been mandated to do that, achieve things by any means necessary. From uprisings on tatooine to ahses....it was there. Excecution, is a different matter, but nonetheless, what you desire in the outer rim for example, is fostered and mandated by IHC.

B) From my talks with a lot of people that left the GE after my own departure and did indeed work closely with the current HC members, and some people that are still in the GE, it is my deep felt conviction that single commanders don't have enough freedom to really play this game - sorry but the general canon is that you can't even go to the toilet in some cases without the grand seal of approval of the throne.

We value communication. Most of us go about doing our own thing, inform the Emperor of what we have been doing and move on, in most cases. We have order and discipline, but we also have flexibility, especially from Charon...he has been nothing but open, and reasonable to any approach. However, we cannot

have loose cannons, people over stepping thier bounds etc.. I think you's heard a lot of the politics that are everywhere...we all like to bitch more than compliment or praise. I've done many many many things that would make most Emperor's furious or cringe, but Charon's number one concern is that he be keep "in the loop". I think any Emperor would want that, any commander, it's a basic fundamental...hell even I let my FCO do as he pleases with the fleet...I trust and value his judgement...that's what I need to have....we all in IHC share in this....here are the duties, complete them any way you can, just get them done and keep me in the loop....."suppress the outer rim!"...

And C) The complete withdrawal of the GE from direct participation in the general plot and game, mainly the resistance against almost the entire RP aspect outside the GE itself. I don't count in seldom acts to the contrary, like the CSS affair, because they are way to scarce and seldom pulled through to the end. Just look at the mentioned incident: It could have been a decisive show of strength and dedication and a clear sign against the seperatism and petty factionalism that riddle the game for quite some time now. But there is no conclusion to the affair, no reall effect, the whole matter is wasted. Now TGT posts in the news as a "Government organisation"... yeah right. This petty groups have to whipped in line, along with all the Trade Federations and other "mini-UN's for the third world" that pop up everywhere.

A great many people completely misunderstand what and why the Empire has done things the way it has. For example, during ashes, ordering people not to reg with ashes unless authorized was valid to me, so that no one could determine our active numbers like we could them (eg rebels)...it had NOTHING to do with balking at the admin, or preventing players from entering rpg's or rs's.....because we are cautious, analytical, non-reactionary and prudent they beleive we are benevolent, complacent and sleeping...that is ignorance. Personlly, I have been encouraged to seek RS/RPG opportunities and events. At any one time I have had 4 or so different scenarios in play....and many others in the Empire as well...I have been privy to those, but many, far too many have been quashed for one reason or another...like small petty groups backing down when the Empire has merely rasied an eyebrow at the issue...hell we assassinated many of the DE high command in an RS-RPG >:) To say that there is resistnace to RS and RPG, is not true, it's plainly false to the extreme..many things are not pulled through...and these are not ipso facto the fault of the Empire....all these petty groups, will keep popping up regardless of who is emperor, or how blatant the Empire is in it's doctrine...we do lack a completely functional sim, and that is the root of a great many evils! We all work with that in different ways, no one is more or less valid an approach than another.

Now tell me Charon. If I was a Commander in your Empire and had the assignment to pacify the outer rim - would you accept it if I entered a red scenario with a fleet and an Army division to break up for example the "League of Trade" forcibly? Or attack head on against Kuraine's "Fleet" to end this potential thread to imperial domination? If your answer would be _honestly_ "yes" I would have to rethink my position, but so far I have seen no indications for this.

Hell, come talk to me... the answer is a resounding yes..Charon has veen gone so far as to push me to do just this, to actually do more on my own, without

his holding my hand sort of speak, but yes to keep him informed about what I was doing....I think you'd be very happy and successful at my current job, very much so indeed.

All of us, GE an DE do have things in common. We love the Empire (it's ideals), we all want to have fun with our characters, and create fun for those players serving below us. However, just because there is a forced merger does not mean we have to forget what has happened in the past or where we are now, but we must learn from it, use this knowledge and push the future!

BL

But now to the task at hand:

I really doubt that we will succeed in anything that maybe the decision about whos gonna be Head-Cheese of the new Empire in this time, so I leave out all questions of organisation and assignments below the Emperor for now.

I already stated, and won't repeat in length, my reasons why I am for the "third-candidate" solution. Just let me add that I severly doubt that we will come to any solution even within this relatively small group, without an Admin decision, if both Charon and Vodo do not withdraw their candidacy. Sorry guys but we are in a dead-end right now. I've seen a month worth of bickering and often fruitless discussion, that leads nowhere because this big hindrance lies in our way and no really constructive work can be done here before this is, at last, been decided upon.

If the majority could indeed vote for either one, fine, but I seriously doubt it.

And I want to repeat one thing, that all have superficially acknowledged, but obviously many don't have taken to heart: The big cornerstones already have been decided upon by Admin decision: There will be a merger and there will be a change in politics that will be relatively steep for both parties. There is no use questioning that. Please pull together as long as we have a say in the whole matter at all.

I already cast my vote and repeat it here again. I vote for BL as new Emperor. If he doesn't get a majority, I would be willing to throw myself into the fray, but I hope this will not be neccessary. Quaxo and Veynom know my opinions in depth, so I trust them to cast my vote for me during my absence if that becomes neccessary.

Michael

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 29 Jul 2002 07:55:04 -0400
To: "Veynom" <veynom@swcombine.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: QuelDromaCombine@aol.com, mh95@multiweb.nl, black-lodge@shaw.ca, j_charon@cox.net, grandpacat@rogers.com, t_connell@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Merger -- Vote

One round of voting. Why prolong this any longer. There are four candidates. I am

willing to live and not complain about what happens here since I am a part of this process. I really just want to move on. All this merger talk makes me tired. hehe.

Let's just do one round of voting and whomever gets the most votes wins..

Von: black-lodge <black-lodge@shaw.ca>
Datum: Die, 30. Jul. 2002 11:30:19 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: count_uebles@gmx.de, Charon <j_charon@cox.net>, Manny Flores <mflores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, chema@hecate.edv.uniovi.es, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merger Response

- 1)admin knew that this would be a very polarized group, the results are not surprising.
- 2)the ge is not here to convince anyone, no one is convinced except themselves, no one has to be convinced one way or another...the fact that de members would be so willing to have a ge emperor, but not vice versa, must imply that we are at least in some part doing things right in the de's eyes
:) no? >:)
- 3)npc as emperor.....I'd rather see Suba come back than that!
- 4)we are all being tried by this event and process
- 5)no one is at fault here, no one

BL

"J. Dreighton" wrote:

I think it is a real shame and testimony of our lack of ability as leaders if we have to call for the admins for help to select an Emperor for us. In this case we should rather go for Quaxo's NPC as Emperor suggestion and by it openly admit that we can't solve this problem.

As far as I can see, Vodo never insisted on him being the Emperor, so his candidacy is not a real problem. As far as I know, Black Lodge would be an acceptable candidate for all members of the DE, including Vodo. (I'm not sure on von Esling here, but I am 99% sure that he will not object.)

So the DE can accept some other Emperor than Vodo, even one from the GE.

At the same time, Charon, Voor and Correl have repeated over and over and over again why they can't even imagine any better Emperor for the Empire than Charon. This is boring, unimaginative and not getting us anywhere. What would you do, if Charon would be run over by a YT-1300 and be dead today? (NO, this is NOT a tread.) Dissolve the Empire for lack of anyone qualified to run it after this demigod?

So far you couldn't convince us, I doubt that you will be able to do so by stubbornly insisting on your point of view. I strongly suggest that you come up with a possible alternative to Charon. If you hope that you will be able to prevent this merger from happening by this stubbornness, you are damn wrong. We will not allow this, and I hope the admins will not allow this as well.

I have to admit that my words harsh here, but as I see it, we have a

problem to solve. And I doubt that we will get it solved by being nice and talking gently. Nothing of what I say is intended as a personal assault, but as they say: If you are not a part of the solution, you are a part of the problem. And my patience with this problem is gradually growing thin.

Dreighton

From: black-lodge <black-lodge@shaw.ca>
Date: Tue, 30 Jul 2002 03:45:46 -0600
To: Knyte <knyte@sympatico.ca>
Cc: "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, QuelDromaCombine@aol.com, mh95@multiweb.nl, MFlores@prn.opinionresearch.com, j_charon@cox.net, grandpacat@rogers.com, t_connell@hotmail.com, count_uebles@gmx.de, countuebles@chaosnetwork.de, chema@hecate.edv.uniovi.es, veynom@swcombine.com, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merger Issues

LOL....!

Knyte wrote:

I cannot vote for BL as an alternative to Vodo or Charon, he is the biggest lying, deceiving SOB, anti Core/DE player I ever met in this game. (Black Lodge, those feelings are completely IC, OCC, I smile/laugh and like reading the story line of your character...he is very interesting)

I really really do not know where you get this from? If it were not for me there would be no core. :) Seems like the qualities you describe are just what the admin doctors have ordered, no? I do not know about any of you, but Uebles keeps impressing me everyday, he is very intelligent and would make the game fun for all of us if HE were to become Emperor, his reign of terror would be felt combine wide. He has true sporstmanship OOC, meaning he would not let his dispute of the DE/GE get involved with the new GE era we are about to begin.

These words are trite, but Uebles is one of the great ones, we are all, otherwise we would not be here!

I vote for Uebles as new Emperor. This forced merger is not an assimilation of the DE in the GE, it is a reform of all imperial factions....the GE didn't quite cut it for admins, or for the image of a dominating/participating CMG of the combine...so I do not see the point of having the DE dissolved to be ruled under the Charon regime to have absolutely nothing changed.

Who said anything about dissolving the de? Or assimilation. You assume too much. I have talked with Charon at length, obviously, about this, and the admin and the de are somewhat scewed in thier views of the GE, the GE plans and policies now, and for a merger. Regardless of who is on the throne, the de and GE will have to live and work with the other party respectively. This is not about creating a bigger de, it's about creating something better than the sum of the parts of the GE and de. Get used to that idea, quick!

BL

Von: José María Enguita <chema@hecate.edv.uniovi.es>

Datum: Die, 30. Jul. 2002 14:22:06 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: count_uebles@gmx.de, Charon <j_charon@cox.net>, Manny Flores <mflores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, chema@hecate.edv.uniovi.es, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merger Response

1)admin knew that this would be a very polarized group, the results are not surprising.

They are not, but that does not mean we cannot work towards a full agreement. That is at least my priority here but that needs a willingness from BOTH parts to find a solution and not just stating our own feelings again and again.

2)the ge is not here to convince anyone, no one is convinced except themselves, no one has to be convinced one way or another...the fact that de members would be so willing to have a ge emperor, but not vice versa, must imply that we are at least in some part doing things right in the de's eyes
:) no? >:)

No. That shows that DE members are willing EVEN to consider a candidate that is not Vodo and EVEN more than that, a candidate from the GE. Because we all here to work out a solution.

GE members have stuck their position as a block and did not move a single step forward. They stated they want Charon as emperor again and again and never ever considered another option. To my eyes that shows little effort to find a solution.

3)npc as emperor.....I'd rather see Suba come back than that!

:), what can I say? I still think it is the ONLY option, but no one share this...

4)we are all being tried by this event and process

We are.

5)no one is at fault here, no one

I agree. To a certain extent.

However I think there is a problem here. From my point of view not only it won't be possible to decide in a possible voting between Charon/Vodo, for what I have seen so far, but also even if one of them succeeds this will doom the mergeance from the begining.

Charon represents (no offense, I have stated my feelings OOC about him, but I will force my position so you see what I mean) what the DE does not want in the Empire. He is responsible of this lack of participation of this group, the whole anti-admin propaganda that exists in the Empire and in the end, he is responsible of this crisis. Because it is a crisis when the Admin

sent us the very first note about the needs of a mergeance.

Vodo is not a choice for GE as you have stated.

Either of them as Emperor will open an inner crisis that will end up in a divided empire. I am not stating they are not good for the position. Both will make excellent emperors IMHO, but...

I won't extend further, because it is not needed. I am sure you all understand and even share this fears from one position or another.

I don't personnaly like the idea of a vote, because we should agree 100% on how this mergeance should be done for it to succeed. But also I think there are little options with all that has been said in this team. However (and painfully, because I really think Vodo will do a good Emperor) I want to propose to exclude both Charon and Vodo from the voting, thus forcing us to find another candidate which will help the mergeance success.

This could be for the beginning of the new Empire. With time and when things are settled, any of them could gain the throne.

But not now..

BTW I am going to leave for holidays the whole month of August. I will vote before leaving. Just wanting you to know.

Regards,

Ma'karr Quaxo
UIN: 12370526

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Die, 30. Jul. 2002 15:46:44 Europe/Berlin
An: José María Enguita <chema@hecate.edv.uniovi.es>
Kopie: black-lodge <black-lodge@shaw.ca>, count_uebles@gmx.de, Charon <j_charon@cox.net>, Manny Flores <mflores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merger Response

I completely agree with Quaxo.

Dreighton

Von: "Charon" <j_charon@cox.net>
Datum: Die, 30. Jul. 2002 17:52:21 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Betreff: RE: Merger Response

Ms. Dreighton,

This looks like it was supposed to be a private mail to the six representatives from the DE....

Just as a FYI, you sent it out to the whole of the committee.

J.Charon

-----Original Message-----

From: J. Dreighton [mailto:dreighton@pohlke.de]
Sent: Tuesday, July 30, 2002 8:33 AM
To: José María Enguita
Cc: black-lodge; count_uebles@gmx.de; Charon; Manny Flores; 'R. Voor'; Scott Hollinshead; queldromacombine@aol.com; t_connell@hotmail.com; mh95@multiweb.nl; Knyte; Veynom; disc00rd@swcombine.com; ranma@swcombine.com
Subject: Re: Merger Response

I talked to Veynom, no change of procedure. So I suggest we all vote for Uebles.

Dreighton

Von: "Veynom" <veynom@swcombine.com>
Datum: Mit, 31. Jul. 2002 12:21:23 Europe/Berlin
An: "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>
Kopie: "'black-lodge'" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <t_connell@hotmail.com>, <mh95@multiweb.nl>, "'Knyte'" <knyte@sympatico.ca>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Vote results

Lady and Gentlemen

Here are the vote results:

Charon: 5
Uebles: 3
Vodo: 2
Black Lodge: 1

Abstention: 1

As no majority could be defined within the first turn, there will be a second turn like planned.

Both candidates are Charon and Uebles.

Both candidates are free to mail to stress some of their points again. Others may send their vote already.

Admins hope you will not make a tie ... a tie could be interpreted as a failure of these talks with all consequences we talked about previously.

In order to maybe prevent a tie, I will send daily updates about the voting results.

Good luck to the Empire.

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: José María Enguita <chema@hecate.edv.uniovi.es>
Datum: Mit, 31. Jul. 2002 12:40:01 Europe/Berlin
An: Veynom <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, 'José María Enguita' <chema@hecate.edv.uniovi.es>
Kopie: "black-lodge" <black-lodge@shaw.ca>, count_uebles@gmx.de, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, "Knyte" <knyte@sympatico.ca>, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Vote results

I am starting my holidays today and will be with no inet connection until I come back in September.

I have already told Veynom my intentions for the next round of voting.

I wish the best luck to this group and the mergeance of the best members of the Combine in a new Great Era for the Empire of the Galaxy.

Best regards to you all.

Ma'karr Quaxo
UIN: 12370526

Von: "R. Voor" <voor@planetvoor.com>
Datum: Mit, 31. Jul. 2002 14:40:32 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>
Kopie: "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <t_connell@hotmail.com>, <mh95@multiweb.nl>, "Knyte" <knyte@sympatico.ca>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Vote results

What happened to the one round of voting we agreed on?
Some of us have to leave on vacation; we can't continue voting like this forever.

From: "Veynom" <veynom@swcombine.com>
Date: Wed, 31 Jul 2002 15:07:49 +0200
To: "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>
Cc: "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <t_connell@hotmail.com>, <mh95@multiweb.nl>, "Knyte" <knyte@sympatico.ca>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: RE : Vote results

What happened to the one round of voting we agreed on?

Some of us have to leave on vacation; we can't continue voting like this forever.

In my mail of July 29, I explained how the voting would go:

The winner will be the first one to reach a majority (7 votes). If none reaches a majority after the 1st voting turn, then we will go on a 2nd voting turn with only the 2 first candidates from the 1st turn.

I simply respect the established rules, Mr. Voor.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

Von: "Knyte" <knyte@sympatico.ca>

Datum: Don, 01. Aug. 2002 04:21:19 Europe/Berlin

An: "Black Lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>

Kopie: "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'"

<chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, "'Charon'"

<j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, " 'R.

'Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>,

<queldromacombine@aol.com>, <t_connell@hotmail.com>, <mh95@multiweb.nl>,

<disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Vote results

We should all vote for this Abstention fellow in next round :p

Von: Black Lodge <black-lodge@shaw.ca>

Datum: Don, 01. Aug. 2002 05:03:19 Europe/Berlin

An: Veynom <veynom@swcombine.com>

Kopie: "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'"

<chema@hecate.edv.uniovi.es>, count_uebles@gmx.de, "'Charon'"

<j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, " 'R.

'Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>,

queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, "'Knyte'"

<knyte@sympatico.ca>, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Vote results

An outrage I tell you outrage!!! It's fixed! It's admin bias I tell you!!! It's the combine conspiracy!!! Even Uebles lied about voting for me.....ahhhhhh!!! >:)

BL

Von: "Veynom" <veynom@swcombine.com>
Datum: Fre, 02. Aug. 2002 23:32:44 Europe/Berlin
An: "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>
Kopie: "'black-lodge'" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, "'Knyte'" <knyte@sympatico.ca>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Jodo Kast'" <jodokast@imperialcore.com>
Betreff: 2nd turn - provisory results

Lady and Gentlemen,

I can already give you some provisory results about the vote, as promised.

So far:

Charon: 4

Uebles: 5

I did not receive yet the vote of Charon, Knyte and GEsling. Maybe some mails were lost due to our recent mail server problems.

Also, I know that GEsling will only come back this week and so as the vote will be quite close, I think we will have to wait for his vote to close the 2nd turn, unless someone has a better idea.

Until there, maybe you could start agreeing on a text that you will present to your men about this merge. So many rumors are already in the air and some could not keep their silence.

We all care for these players, so it is our and your responsibilities to inform them.

If anyone has any comment, opinions, do not hesitate.

--

**Veynom
Sim Master of the SWCombine
www.swcombine.com**

***** This message is printed on 100% recyclable electrons. *****

**Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 03. Aug. 2002 22:43:41 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'"**

<chema@hecate.edv.uniovi.es>, "black-lodge"" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, "Knyte" <knyte@sympatico.ca>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>

Betreff: Merger

I'd like to think that I came into this discussion with a fairly open mind.

I was willing to overlook the minor details and rhetoric many of the lower-ranked people on both sides dwell upon--the notion of "traitors" being forgiven, given command, and so forth--in favor of proceeding with this merger and attempting to make it work. I believe the unification of the Empires is truly in the best interest of the Star Wars Combine.

That said, I do not think that what we are seeing transpiring before us is in any way good for the game. This vote is being handled improperly. Four of the Dark Empire representatives have been on leave for at least a week prior to the vote and are still missing, including Uebles himself. Their votes are preset, and merely pave the way for further factionalism and dispute.

I will be the first to admit that Uebles is a fine player, even with my lack of interaction with him. I respect him both IC and OOC; however, I do not see the level of activity necessary from him to be the Emperor of this New Order we are forging. It is true that I have not had much experience with him personally, as I have admittedly stated earlier in this paragraph. What is of greater influence on my opinion is the level of activity I have seen from Charon over the past two years. It is very difficult to sum up or articulate the immense amount of respect I have for him, but I will attempt to do so regardless.

Charon has been the rallying point of this Empire since the days of Mccarthur. Mccarthur was not a very active Empire, and the Galactic Empire would have suffered severely if not for his Executor, Charon. He had the authority, activity and competency to guide the Empire through those tough times and continues to do so to this day.

He is active. You send him an e-mail and you'll usually have a response in less than an hour that is more than "yeah, whatever" or "fine, do whatever you want"--he is detailed and thoughtful in his responses. He loves the community that we have gathered in this game. Regardless of what you might say about his perceived actions in Ashes, he does in fact care for this community of players as a whole and will do his best to provide the best game experience that he can by directing this Empire to new heights and new attitudes. He has been here for every Imperial here, regardless of rank, giving them at least a voice or opinion. I do not know how else to describe his activity, other than that it is remarkable.

He is there to guide and inform Imperial High Command of daily activities and preparing for the future. I personally have a total of 1519 messages from him since I got my new computer in May 2001, and countless more from before then on the old computer sitting next to me. There are 40 3+ page e-mails to IHC in the last month alone. Being the wordy and long-winded man that he is (and I wouldn't have it any other way :D), he knows how to role-play very well. It is true that there is little role-playing from him for all to see, as the majority of it is internal, but I'm sure he can show you what he is capable of through either a scenario or attachment of an example.

I am pleading with those of you who did not vote for Charon to reconsider. Surely an agreement can be reached to that end, as I have heard of some doubts about our proposal and some of our offers. I have not heard much in the way of DISCUSSION in here about these things, and without dialogue, nothing can be accomplished or negotiated. There will only be massive outrage over the replacement of Charon, and many will leave the game outright, and that is not a good thing to have overshadowing these discussions.

Regards,

Correll

Von: "Knyte" <knyte@sympatico.ca>
Datum: Son, 04. Aug. 2002 01:22:08 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>
Betreff: Re: Merger

If Charon is the man you speak of, he will not let this Empire be broken apart if he loses to Uebles. Hopefully he will talk to his extreme loyalists and change their minds on quitting. This could give him the opportunity to be a much more public figure and show what he has to the entire combine instead of a select few in the GE. The losses you speak of will be minor and the GE will survive as it did when the Core was created. Hopefully it will not come to this.

Uebles as Emperor does not mean Aintab won't have anymore privileges, it does not mean Vodo will be an executor either. Hopefully all who are present in this group will remain because all of us gathered together will make us an undestructible force and a power to be reckoned with. We all have our special abilities to make the new GE very powerful and unchallenged. The RA does not stand a chance with all of us on the same side.

Andrew

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Son, 04. Aug. 2002 12:48:34 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Merger

I think the massive uproar in the community is a good indicator that should be taken into consideration in the discussions here.

I know all of you have sometimes contradicting agendas on the Imperial

matter but i also know none among you have the intention to ruin the game to satisfy a personnal quench for power, that would be ridiculous.

Massive uproar indicates a massive leaving of members should a Dark Empire member be put on the throne, from there there are 2 scenarios to avoid it :

-Charon himself officially steps down and tell his troops to follow the new united Empire

-Dark Empire members accept the fact that they can't get the Imperial throne seat at this time.

In my opinion, scenario 1 is unsatisfactory for many reasons, first one is that Charon is the person with the crowd behind him and as such, even if under all appearance he steps down, people will stay loyal to him and not to the DE Emperor. This is a fact that no talk or personnal opinion among this council can change at this time.

As for the second scenario, it is much more feasible. current galaxy and Galactic Empire members in particular are young and have EVERYTHING to learn about DE HC's value as leaders. To the opposite, Charon is well known and very respected (i think the people's message is very clear on the boards) by his men and should logically act as front figure for the new Empire.

Understand that only time can restore respect of people toward Dark Empire members, abrupt change will only lead to most of the community leaving the game.

On the other side, should the Dark Empire representatives choose to step down from Emperor race (which was likely won by Uebles nevertheless), i want Galactic Empire people to understand that DE are doing it for the GOOD of the game and take it into consideration in the conciliation of vision talk that has to follow now. DE renouncing to the throne is an HUGE act of good will, i exhort the GE representatives to take it into account for the negotiations.

For the sake of the game and its community, to avoid a disastrous splitting that would destroy us all (and tell me what fun there is to lead an empty Empire ruling an empty galaxy), i beg DE representatives to accept Charon as Emperor of the united Empire. In return i beg the Galactic Empire to be open minded on the situation, realize the importance of the concession made by DE and continue the dialog so everyone's best interest can be met whenever possible. This goes through dialog on a shared vision of what leading the Empire is about. This goes through a dialog with all IC events coming from the split being put aside. This is however a dialog where the public opinion will have a role too. I trust the Galactic Empire representative to do what is best for the game and to act as adult into discussing the matter with DE representatives until a consensus is made. I am still deeply convinced something can be found.

On a final note, i will not enter discussions on wheter this uproar is brought by massive GE propaganda on the matter. Fact remains that this uproar does exist, no matter how it was brought, and it threaten our stability.

Jodo.

Von: "Knyte" <knyte@sympatico.ca>

Datum: Son, 04. Aug. 2002 20:16:47 Europe/Berlin

An: "Jodo Kast" <jodokast@imperialcore.com>, "Scott Hollinshead"

<grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>, "'black-lodge'" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Merger

Jodo,

You are over reacting "again" > remember the Vodo incident that you were completely against?...you thought the Core was doomed., that the image he projected was going to kill us..well Vodo changed us for the best, we had a mere 55 members with 35 active, after six weeks, we had 130+ members with 100 active, and these numbers are still rising today as we prepare for this merger....Well, if we ignore that crazy old lady Gabby Storm who set us back a dozen with her loony ways to take initiatives when its absolutely the wrong time to do it. :p

Let's say Uebles actually wins this vote and declines the throne, what will Charon do to change the image of the new merged Galactic Empire to make this GAME of STAR WARS fun for all in the COMBINE?...example, will I being the DLOS be able to run a mock in rebel territories and their allies?...will we be able to use GE equipment in red scenario to enforce our presence in the combine? Will Vodo be able to post on the GNS with his hatred towards all lesser species and the rebel cause?...hmm, about this, Vodo can be a lot greater if he let go of his sexual harrassment side and genocidal nature a rest which is damn embarrassing at times...without the above mention, he is a great propagandist. His propaganda are short and to the point which is the primal rule of propaganda.

I still did not build the Sith Temple yet, where students can increase their odds of success at a much faster rate.maybe if Jodo can release a force training program, force stats will come at a much faster rate. Because this is taking a hell of a lot of my online time.

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 4 Aug 2002 16:46:14 -0400
To: "Jodo Kast" <jodokast@imperialcore.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>, "'black-lodge'" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Subject: Re: Merger

someone wrote:

People are currently thinking that you'll execute all current GE HC, execute members you don't like and put your men at their place. What will you do to convince people this is not happening. Not to convince me, to convince the 400 people from the Empire that fear for their position, their character life, feel this is all yet another ploy from admins to act as 'Gods' and put their friend in power.

Give us a bit of faith, we are not here to execute ourselves, but to make the GE what it is suppose to be, a power to be reckoned with. a major part of everything in the

combine..I want a unified Empire with Charon, TC, Aintab, Vodo, Uebles, Dreighton, McCarthur Black Lodge...even Voor :D all working on the same goal, same side....not test subjects of Charon to prove our worthyness while most of the DE members here have been in the sim over 4 years....I myself will be 7 years in late august...I do not need to prove my worthyness to anyone, the Dark Lord of the Sith does not need to prove himself period. what you are reading in the mIRC is the bullshit some whiners in the GE are feeding the men of the GE because the babies don't want his boring Empire touched with Charon's boring, stubborn rule that IS currently ruining the game while it pleases a handful of people in the GE only. All I want to know, and this is the result the Admins want with this merger is to change the outlook in the GE, they want the major CMG of this sim to be involved in everything, not involved with themselves only. They want the GE to be a fun party to read, a CMG you love to hate, a CMG you want to rebel against. They want a "Empire strikes back ": GE type, not a post GE Darth Sidious taking over the republic type of GE.

1) Veynom assured this merger was not an easy way/opportunity for one side to eliminate the other, meaning Charon nor Vodo nor anyone on this list could execute anyone for at least a year or longer...which is a great opportunity to remove this stupid execution script which is completely irrelevant to our ICIS and force skills....When I say its a "stupid" script, I do not mean the one who created it is stupid, I mean it is a very bad idea to have this in the combine right now. Why can't damn Admins see it?...if a leader doesn't like a certain member, the expulsion button is all that is needed until you incorporate some sort of battle into the ICIS which takes our skills into account.

The GE members SHOULD have reason to complain/leave if Uebles becomes Emperor and all of HC are x-DE members ONLY which will NOT be the case.

If Uebles wins, and you do everything to not make it work, then leave this damn game. I am most probably leaving the game myself in the fall as my IRL is taking over my IC time. I just would like to see a unified Empire, a fun for EVERYONE Empire happen before I leave. In every email Charon has sent to this list, not one sign of anticipation, nor a change in its current rule have I witnessed. I rather have an half ass active Emperor that acts like Palpatine than a 24h/7 online Emperor that rules insidiously only. The Entire combine wants to see an Emperor who thinks he's doing good but is evil for everyone else....lol

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Mit, 07. Aug. 2002 15:03:14 Europe/Berlin
An: "'Knyte'" <knyte@sympatico.ca>, "'Black Lodge'" <black-lodge@shaw.ca>, "'Veynom'" <veynom@swcombine.com>
Kopie: "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>, count_uebles@gmx.de, "'Charon'" <j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, t_connell@hotmail.com, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Vote results

We should all vote for this Abstention fellow in next round :p
Cool! "Emperor von Esling"... That's a sound I never expected to hear...
Lol

Well, I'm back now, going through the 85 e-mails I have. I did tell you guys I'd be away...

Martin

From: "Veynom" <veynom@swcombine.com>
Date: Wed, 7 Aug 2002 15:35:04 +0200

To: "Jodo Kast" <jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <t_connel@hotmail.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Vote results

Lady and Gentlemen,

GEsling just came back from his leave and voted.

We have a TIE between both candidates. Any suggestion to unlock this ?

Before we proceed further, we would like to know who would remain. That way, we will keep working with those willing to solve the problem and remove the others from the equation. This question is mostly for:

- Charon
- Correll Aintab
- Voor
- Trey Connell
- Kirov Quel-Droma
- Black Lodge

Also, a merge plan has been designed in the chat room by several “low ranked” GE and DE members. I will receive this plan today and will forward it to you after.

Note: The Admins will not comment on the massive defection of the GE HC and the blackmail they are doing on the GE members right now. Instead, we hope they will have the honesty to reply quickly if they leave or stay. If any of them does not reply within 2 days (unless good IRL reason), then we will consider them as leaving. Admins are ready to spend time to talk, but not to waste everyone's time.

Thank you,

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

Von: QuelDromaCombine@aol.com

Datum: Mit, 07. Aug. 2002 19:29:55 Europe/Berlin

An: veynom@swcombine.com, jodokast@imperialcore.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, schema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de, j_charon@cox.net, mflores@prn.opinionresearch.com, queldromacombine@aol.com, t_connell@hotmail.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Vote results

To be completely honest, whatever anyone else does, I will most likely stay in the Combine. I've put in too much time and effort to the Combine to wait another 3 years for a new game to come to even this limited level of completeness.

Sean "KQD"

Von: Black Lodge <black-lodge@shaw.ca>

Datum: Don, 08. Aug. 2002 05:27:20 Europe/Berlin

An: QuelDromaCombine@aol.com

Kopie: veynom@swcombine.com, jodokast@imperialcore.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, schema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mflores@prn.opinionresearch.com, t_connell@hotmail.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Vote results

I have no OOC friends anymore, and few IC ones. I would not even be invited to any new game, so I have little choice but to stay and try and make new friends. :)

BL

From: "Veynom" <veynom@swcombine.com>

Date: Thu, 8 Aug 2002 18:39:51 +0200

To: "Veynom" <veynom@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Knyte" <kynte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <schema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Subject: Posting proposals

Lady and Gentlemen,

**People in the Message centre are asking to see the proposals you submitted.
Could each group post it in the following topic:**

<http://pub109.ezboard.com/fcombinemessagecentresuggestions.showMessage?topicID=877.topic>

Posting your proposal would demonstrate your “goodwill” to the low ranked members.

Try to post ASAP or please at least post there that you will post ASAP.

Side note: Charon, Correll, Voor, we are still waiting for your decision if you stay or leave. The deadline is in 24h from now.

Side note 2: Upon his own request, Trey Connel has been removed from the talks.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

**From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Thu, 8 Aug 2002 21:01:02 -0400
To: "Veynom" <veynom@swcombine.com>, "Jodo Kast"
<jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor"
<voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María
Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>,
<count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores"
<mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Intentions**

I am staying here to see this through.

Correll

**From: "R. Voor" <voor@planetvoor.com>
Date: Thu, 8 Aug 2002 21:01:06 -0400**

To: "Veynom" <veynom@swcombine.com>, "Jodo Kast"
<jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead"
<grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María
Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>,
<count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores"
<mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Intentions

I am staying here to see this through.

Voor

From: "Charon" <j_charon@cox.net>
Date: Thu, 8 Aug 2002 18:15:52 -0700
To: "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, "Jodo
Kast" <jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"José María Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-
lodge@shaw.ca>, <count_uebles@gmx.de>, "Manny Flores"
<mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Intentions

I am staying here to see this through.

Charon

Von: "Knyte" <knyte@sympatico.ca>
Datum: Sam, 10. Aug. 2002 14:50:42 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom"
<veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton"
<dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>, "black-
lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon"
<j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>,
<queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>
Betreff: Merger

Concerning the last offer Charon made to Uebles, completely unacceptable.
Your manipulation ends here Charon...I am definitely not one who can be
manipulated no matter how good you are at it..I won't let a newbie Emperor
dictate the effectiveness of the DE nor the Admin of this game with their BS
threats that easily scare some Admins. We are not weak minded and your way
to make us think we must compromise everything to be accepted back is
unacceptable...we are not knocking at your door anymore...the Admins are
forcing us to do so. You cannot use this email to prove any point
either....you are the major whinner and Admins are beginning to wake up and
see through you.

This merger was not to save the characters lives of the DE members..we were
doing very good, second CMG to generate tax income...we were able to begin
quadrupling our navy very soon if not for the tax income cut off....what
made this happen was Admins thinking of the future of the combine...they

tought to themselves that it be great to have the philosophy of the DE within the GE. You will have to accept the fact that no matter how good you think you were doing in the GE, how great you all think you are....you have failed....you have failed or else there would not be a neccessity of merger our groups....you all wanted a vote among us 12...you have failed here as well, Uebles clearly won, you managed to manipulate another GE mrember here into changing his vote. You do not have the authority to decide what happens to us...this is a clear, fair merger.

Your threat of leaving is mega bullshit, it would not have worked...there are 100's like BL and Quel Droma that would have remained and many more that left would have returned. In the event that you Charon and your cult followers would have left, we in the DE would have shown the combine community that our intentions were for the greater good of the game by naming Black Lodge Emperor. A true character to the GE cause.

Here is the final deal. We accept Charon as Emperor IF AND ONLY IF Vodo is named your only executor to the throne. Vodo will not be able to create an overthrow because he will not have the former DE's support this time, nor the sith support. Vodo will surprise you all...as I'm sure Charon will surprise us...the way it is now...we do not want Charon as our Emperor as much as the GE does not want Vodo as Executor....so I suggest we BOTH compromise and make Charon Emperor and Vodo Executor....we will let you decide what happens to the rest of the DE members....if you reject the idea, you can go sim in hell and by all means, leave the combine for all I care.

Other compromise is you will receive about 500 ships and our properties....and a moon size battle station :p

Andrew

From: "Veynom" <veynom@swcombine.com>
Date: Mon, 12 Aug 2002 17:45:01 +0200
To: "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>
Subject: Merge Talks

Lady and Gentlemen,

I would like these talks to go a bit quicker.

Charon, you still have not replied to the most recent proposals or mails. Would it be possible to hear of you ? We are expecting a bit more of activity coming from the one who will probably be the leader of over 400 active players.

Also, once the discussions about ranks, position and other related details are over, I would like you to talk briefly about an essential aspect of the merge.

The role of villain of the Empire.

Until now, this aspect, while debated, has not been cleared. It has to be certain that the new merged Empire will globally behave like the villain of the game. (Globally does not mean each Imperial has to write torture posts.) A good part of "bad actions" will have to be publicly made. In that aspect, we believe that the merge will be very beneficial.

- 1. The DE had the "super villains" but not the necessary assets.**
- 2. The GE has the assets but never acted as a villain.**

The merge will probably lead to an happy result where the type of actions (Vodo's way or Charon's way) will be more balanced, brining all kind of fun for everyone.

From that statement, I believe that the latest proposal from Knyte, with Vodo as executor and the other DE members wherever Charon wishes them is very logic.

- 1. Charon remains Emperor and my keep his old ways.**
- 2. Vodo brings in his evil touch.**
- 3. Everyone else will have to prove (once again) their value in order to gain the trust and respect of other Imperials.**

Moreover, Charon gave his word that DE members will be fairly treated in the GE. On the other side, Knyte gave his word that the Sith and the DE would not support Vodo if Vodo would plot against Charon. This looks like a GOOD deal and compromise to me (my opinion).

May we proceed further and faster ?

Or at least, would it be possible to know what is delaying the entire process ?

Charon, we are waiting for you.

Thank you.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: "Knyte" <knyte@sympatico.ca>
Datum: Mon, 12. Aug. 2002 17:54:44 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>, "'black-lodge'" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Jodo Kast'" <jodokast@imperialcore.com>
Betreff: Re: Merger

I would like to apologize for my last message, I seem to be in a IWA mode these days >:)

The thing is that it is very important that Vodo become Executor for us. He has done an incredible job turning the Core to the success it has today.

Maybe make a deal that if Vodo screws up big time, I. E. embarrass the GE with his stories of mutilated children, sexually abused women. He would instantly be removed from the Exec. position and replaced by another DE member such as Uebles.

Vodo IS a lot better now than he used to be (lol)...he just needs to realize that the Sith are not psychopaths or genocidal perverted murderers....he is ok when he acts like Palpatine and forgets his disturbing nature...:p

Vodo can do lots of very evil actions without the use of graphic displays or abuse....maybe should be edited by HC before he posting for example.

About my position as a Jedi Hunter.....there is no need for this, my actions will lure the Jedi to me like a magnet.....THEY will come to me. I would prefer being the Emperors personal security guard, after Vodo, I am the most powerful character in the sim...and Vodo is not that much more powerful than I am....the non FS Emperor will need a powerful Sith at his side at all times to ensure his security...I can detect Force users quite easily and have a great defensive skill strategy to ensure the Emperors well-being. Jedi hunting will also be part of my duties when we have intel that Avatar is on Alderaan...this is when I would dispatch my Sith and myself to retrieve the rebel scum and bring him to the Emperor aboard the dungeon ship the DE has.

My offer is sincere, not trying to be close to the Emperor for an assassination attempt :p....besides, if that were the case...I could do it quite easily...clone stormtroopers are all very weak minded. >:)

From: QuelDromaCombine@aol.com
Date: Mon, 12 Aug 2002 21:55:07 EDT
To: knyte@sympatico.ca, grandpacat@rogers.com, veynom@swcombine.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de, j_charon@cox.net, mflores@prn.opinionresearch.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com

Subject: Re: Merger

I agree with Knyte that Vodo has the propaganda machine tailored quite well, but I also agree that he needs to tame himself somewhat.

My concern with Vodo in such a position, however, is that he has repeatedly tried to, or been involved with someone trying, to depose the Emperor and seat himself there again. With the Dark Side as his ally, would even Knyte be enough to defeat his master to protect the legitimate Emperor?

My apologies if this message drifted into the IC, but it is a concern I feel worth noting.

Moff Kirov Quel-Droma

[FCO][IA TO]

[5LOC][SWSim][DB4]

IMS Slaughterer and IMS Tydirium

Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: QuelDromaCombine@aol.com

Date: Mon, 12 Aug 2002 22:03:08 EDT

To: veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de, j_charon@cox.net, mflores@prn.opinionresearch.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com

Subject: Re: Merge Talks

In a message dated 8/12/02 11:46:12 AM Eastern Daylight Time,
veynom@swcombine.com writes:

Moreover, Charon gave his word that DE members will be fairly treated in the GE. On the other side, Knyte gave his word that the Sith and the DE would not support Vodo if Vodo would plot against Charon. This looks like a GOOD deal and compromise to me (my opinion).

I think I can learn to trust the DE members again. It may not be the easiest part of things, but when one's trust is broken, it's tough to rebuild.

Also, when he was in the Navy, Simms seemed to be a very honorable man. If Knyte continues to be so, then I have little doubt that when he says that he and the Sith will oppose Vodo in any treasonous actions, he means just that.

With all due respect to Vodo, however, I would probably be more comfortable with a man like Uebles as Executor than Vodo... just from his actions in the past. Vodo is a very able Sith Lord, and I feel his talents would be put to better use training Sith Knights. Oh, and running a less offensive propaganda machine. I think that we can all agree that we can make our point without the graphic, bloody details and the sexual material.

Moff Kirov Quel-Droma

[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: "Knyte" <knyte@sympatico.ca>
Date: Mon, 12 Aug 2002 23:29:06 -0400
To: <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <veynom@swcombine.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <black-lodge@shaw.ca>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mflores@prn.opinionresearch.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>
Subject: Re: Merger

My concern with Vodo in such a position, however, is that he has repeatedly tried to, or been involved with someone trying, to depose the Emperor and seat himself there again. With the Dark Side as his ally, would even Knyte be enough to defeat his master to protect the legitimate Emperor?

Perhaps putting Vodo in a very important position, such as Executor to Emperor Charon, he will not have time to think about overthrowing the Emperor...surely if you place him on the Kessel mines prison facility as a Warden, that is enough to make anyone go mad and make them want to do unorthodox things....lol

Its time to start thinking the benefits Vodo will bring, not think how he would try to take over the throne again.....put your thrust unto him and he will definetely surprise you....this isnt a popularity contest....the Emperor nor the Executor do not need to be liked to rule.

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Die, 13. Aug. 2002 21:37:11 Europe/Berlin
An: <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <grandpacat@rogers.com>, <veynom@swcombine.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <black-lodge@shaw.ca>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mflores@prn.opinionresearch.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Merger

fowarding you all some document made by people on IRC about the merger as i promissed to them to do.

I hope this can help.

Jodo.

----- Original Message -----

From: QuelDromaCombine@aol.com
To: knyte@sympatico.ca ; grandpacat@rogers.com ; veynom@swcombine.com ; voor@planetvoor.com ; dreighton@pohlke.de ; chema@hecate.edv.uniovi.es ; black-lodge@shaw.ca ; count_uebles@gmx.de ; j_charon@cox.net ; mflores@prn.opinionresearch.com ; mh95@multiweb.nl ; disc00rd@swcombine.com ;

ranma@swcombine.com ; jodokast@imperialcore.com

Sent: Tuesday, August 13, 2002 3:55 AM

Subject: Re: Merger

I agree with Knyte that Vodo has the propaganda machine tailored quite well, but I also agree that he needs to tame himself somewhat.

My concern with Vodo in such a position, however, is that he has repeatedly tried to, or been involved with someone trying, to depose the Emperor and seat himself there again. With the Dark Side as his ally, would even Knyte be enough to defeat his master to protect the legitimate Emperor?

My apologies if this message drifted into the IC, but it is a concern I feel worth noting.

Moff Kirov Quel-Droma

[FCO][ATO]

[5LOC][SWSim][DB4]

IMS Slaughterer and IMS Tydirium

Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

[Attachment:]

The FICP Accords - fourth version
Concerning the reintegration of the Dark Empire with the Galactic Empire.

Preamble

Whereby it is unavoidable that the Combine Member Groups (CMG) of the Dark Empire (DE) and the Galactic Empire (GE) must merge by order of the Combine administration, it falls upon us that we must carry out this merger, while trying to maintain the integrity of the political system that already exists.

In this, it is imperative to realize that not all members of either CMG will be pleased with what concessions must be made to effect this arrangement. To this end, I have below outlined the terms put forth in the FICP Accords, and how to go about implementing them.

Section I: The question of leadership

It is a fact that the membership of the GE greatly outnumbers the members of the DE, and that the DE will need to be integrated into the GE.

It is also a fact that the DE contains only four planetary systems, as compared to more than one hundred comprising the Galactic Empire.

It is also a Fact that the DE fleet numbers equivalent to a Sector Fleet.

To this end it would only seem logical that the structure of the GE will predominate this process, though it must expand to allow space for the incoming DE members to fill in the ranks.

It can also be logically assumed that the only way to preserve this structure is to leave the current administration in place. And that at the head of this administration should remain the current GE Emperor, Charon. This decision is not based in any part on personal alliances, In Character (IC) sentiments, or popularity, only on maintaining the continuity of the structure.

In that the assets that will be gained by the addition of the DE resources to the GE are equivalently equal to those possessed by a Sector within the GE, we feel that the level of integration should be proportionate to their contribution. To this end, this committee recommends the formation of a new Sector, to be

named the Core Sector and allocation of appropriate Imperial resources and personnel for the administration of this new sector.

Section II: Integration of units and posts

All DE members will be assigned to existing Imperial units in addition to the newly formed Core Sector.

No member shall be required or compelled to reveal information or details as to his former status with the DE, or sensitive/secret information about the former CMG.

Discrimination or preference shall not be tolerated based on membership in former faction with regards to promotion, assignment, or transfer.

At no time are the assets of either CMG to be privatized to any individual within or outside of the CMG. This is to include CMG funds, facilities, vehicles, starships, or datacards.

All CMG assets, military, economic, territorial, and financial will be combined into a single pool of resources to be assigned, utilized or liquidated based on the needs of the Empire.

Section III: Guarantees of assignments and postings

A qualified DE member shall fill the post of Navy chief of Staff.

Two Moffs shall be appointed from among the ranks of the DE, and one placed in charge of one of the expansion sectors.

The Dark Jedi shall be allowed to form a select council to advise the Emperor, and answerable to him. This council shall have no direct command authority unless specifically directed by the Emperor himself.

Four Governors shall be appointed from among the DE membership. Two shall become governors of systems in the Core Sector, and two elsewhere in the Empire.

A DE member shall be appointed a Fleet CO, and given command of an Expansion Sector Fleet.

A DE member shall be appointed a Fleet XO, and given command in a Fleet elsewhere in the Empire.

A DE member shall be appointed a Battalion CO, and given command of the Army Garrison in another sector. (Note: This can be an expansion sector if the DE FCO is given command of a fleet elsewhere).

A DE member shall be appointed Battalion XO, and given command in a battalion elsewhere in the Empire.

Remaining DE military personnel shall be placed in the line ranks of the Army and Navy, assuming the full rights and responsibilities befitting their ranks and station.

Section IV: Allocation of resources

All military starship assets contributed by the DE shall be used for the expansion of the empire into other territories, and command of all ships in this fleet shall be assigned to naval personnel thereof.

All combat ground vehicles and shuttle resources shall comprise the main components for army expansion to new sectors, and be assigned to members thereof.

An adequate number of non-military starships and ground vehicles will be assigned to members of the Sector Government for official use.

All economic resources, income producing structures and production facilities not privately owned and located in current DE space shall be nationalized and become sole property of the Empire.

Private resources of members of the GE and DE are not subject to nationalization, unless it is evident that they are the result of an illegal privatization of CMG resources.

Section V: Expansion of the Empire to accommodate the influx of personell.

The Galactic Empire, being the only Empire in existence after this merger shall expand its holdings outward into new sectors, this will include the old Core systems, however those systems will not be lumped under one command, and will be under the command of what ever bureaucracy is assigned to the sector where they are located.

Moffs shall be appointed to administrate the affairs of these sectors, along with all rights and responsibilities inherent to the post of Moff.

The Sector Moff shall have an Adjutant appointed to assist in the administration of these affairs.

The Sector Moff shall have the authority to appoint governors to govern the lands

they rule over. They are not required to do this, but they may appoint governors at their discretion.

These new Sector Governments are hereby granted permission to raise a fleet for the defense of their respective sectors, and other duties as directed by Naval High Command.

These new Sector Governments are also hereby authorized to raise a battalion of troops for the defense of their respective sectors, and other duties as directed by Army High Command.

By affixing your signature, mark or code, you ratify this proposal, and pass it into the policy of the Empire.

Simmaster/Admin Representative:

GE Emperor:

Members of GE High Command:

DE Emperor:

Members of DE High Command:

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Die, 13. Aug. 2002 22:21:39 Europe/Berlin

An: "Veynom" <veynom@swcombine.com>

Kopie: "Knyte"" <knyte@sympatico.ca>, "Scott Hollinshead"

<grandpacat@rogers.com>, "'R. Voor'" <voor@planetvoor.com>, "'José María Enguita'"

<chema@hecate.edv.uniovi.es>, "'black-lodge'" <black-lodge@shaw.ca>,

<count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, "'Manny Flores'"

<mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>,

<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>,

"'Jodo Kast'" <jodokast@imperialcore.com>

Betreff: Re: Merge Talks

To make things a little faster: How about taking the merger talks to a chat session for a change? I had my doubts when we started out, if this could be of any help, but I was much impressed by the open chat session we had about a week ago. I think the work of this team could benefit from something like this as well.

Now I know that it will be almost impossible to find a date suitable for all, but we will not be able to discuss ALL problems in one session anyway, so if some participants from both sides could make it for any session, this should do. Especially as there is one small detail that I would like to see handled different from the open chat: the time span. No one can stand chat sessions over eight hours every two days. My suggestion would be 2-3 hours, two or three times a week.

I think 8 PM GMT was a good idea, it should allow most of us to be there (even if I were late myself last time, because I mistook it for 8 CET).

My suggestion would be to meet every Thursday, Saturday and Tuesday, starting this Thursday, if possible.

I think this should give us some real result a lot faster.

Dreighton

Von: QuelDromaCombine@aol.com

Datum: Die, 13. Aug. 2002 22:55:48 Europe/Berlin

An: dreighton@pohlke.de, veynom@swcombine.com

Kopie: knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com,

chema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de,
j_charon@cox.net, mflores@prn.opinionresearch.com, queldromacombine@aol.com,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com,
jodokast@imperialcore.com

Betreff: Re: Merge Talks

Unfortunately, this would be very difficult for me. I'm on the air on MSNBC from 2-4pm EST and taping for CNBC from 7-8pm Tues - Thurs. When I'm at home, I'm usually helping protect the baby from the 3 year old. :)

Sean "KQD"

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Die, 13. Aug. 2002 23:14:37 Europe/Berlin

An: QuelDromaCombine@aol.com

Kopie: veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com,
voor@planetvoor.com, schema@hecate.edv.uniovi.es, black-lodge@shaw.ca,
count_uebles@gmx.de, j_charon@cox.net, mflores@prn.opinionresearch.com,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com,
jodokast@imperialcore.com

Betreff: Re: Merge Talks

Then let's move to 9pm GMT (= 10pm CET, 4pm EST, if I'm not mistaken).

Dreighton

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Mit, 14. Aug. 2002 00:54:50 Europe/Berlin

An: "Jodo Kast" <jodokast@imperialcore.com>

Kopie: <QuelDromaCombine@aol.com>, <knYTE@sympatico.ca>,
<grandpacat@rogers.com>, <veynom@swcombine.com>, <voor@planetvoor.com>,
<schema@hecate.edv.uniovi.es>, <black-lodge@shaw.ca>, <count_uebles@gmx.de>,
<j_charon@cox.net>, <mflores@prn.opinionresearch.com>, <mh95@multiweb.nl>,
<disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Merger

Regarding this document: I could now either tell you, why I think this is not a good plan for the merger or I could go to the message board and do so in public, but the real reason why I didn't do so the last few days is that I can't see what it would be good for, for all I could tell those people would be my very personal opinion, not even the opinion of the DE, much less this team. As I see it, they expect a little more.

I don't know, if you noticed, but many members out there look at us and wait for answers. I can see the postings to the message boards, I know about the questions that reach me over ICQ. People expect us to seriously work on this merger now. And they are asking themselves, if they have good reason to place so much trust in us.

Maybe we could reassure them by acting as a team in public by letting them know that we received their suggestion and will talk about it.

Dreighton

Am Dienstag den, 13. August 2002, um 21:37, schrieb Jodo Kast:

fowarding you all some document made by people on IRC about the merger as i promissed to them to do.

I hope this can help.

Jodo.

From: black-lodge <black-lodge@shaw.ca>
Date: Wed, 14 Aug 2002 02:15:18 -0600
To: Veynom <veynom@swcombine.com>
Cc: "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "José María Enguita" <chema@hecate.edv.uniovi.es>, count_uebles@gmx.de, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, queldromacombine@aol.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Jodo Kast" <jodokast@imperialcore.com>
Subject: Re: Merge Talks

Sadly the character of Black Lodge can no longer afford the player Black Lodge to say anything OOC for fear of IC reprisal. Suffice it say that Charon is very busy IRL right now and should be back "soon". Other than that, there is nothing I can say. I'd rather be able to play the character than contribute opinions OOC.

BL

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mit, 14. Aug. 2002 15:07:01 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>
Kopie: Veynom <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, "José María Enguita" <chema@hecate.edv.uniovi.es>, count_uebles@gmx.de, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, queldromacombine@aol.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Jodo Kast" <jodokast@imperialcore.com>
Betreff: Re: Merge Talks

Very sad indeed.

Does this add up to: the members of this team coming from the GE either are unable to say anything right now because they lack the time to participate or don't dare to contribute?

If this is the case we (or rather the administrators) maybe should look for an alternative to make this merger work, if this team is not able to solve the problem for whatever reasons.

Dreighton

From: QuelDromaCombine@aol.com
Date: Wed, 14 Aug 2002 09:36:45 EDT
To: dreighton@pohlke.de, black-lodge@shaw.ca
Cc: veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mflores@prn.opinionresearch.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com
Subject: Re: Merge Talks

In a message dated 8/14/02 9:05:31 AM Eastern Daylight Time, dreighton@pohlke.de

writes:

Does this add up to: the members of this team coming from the GE either are unable to say anything right now because they lack the time to participate or don't dare to contribute?

I am still willing to contribute and participate. It will just be too difficult for me to secure time for an online chat. I will still contribute through e-mails.

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB4]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Wed, 14 Aug 2002 15:30:25 -0400
To: "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "José María Enguita" <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>
Subject: Re: Merge Talks

I have a better idea. Let's stop trying to wrangle each other out of the merger on technicalities and focus on making it work. Just because there has been no visible "progress" in your inbox does not mean that it is not taking place behind-the-scenes or that we are at fault. I could go off on a long message about why progress that was proceeding well was SABOTAGED by a particular individual, but I am slightly pressed for time at this particular moment...

Charon has been very busy IRL the past few days; he has been writing a paper so that he can continue to be a graduated teaching assistant in the coming school year. I am under the impression he had something prepared before, but has had to completely re-write it. Rest assured, he will return in the next couple of days.

Vir Calder has been added to the merger talks to replace Connell. Please include him in all further communications.

Correll

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mit, 14. Aug. 2002 22:22:42 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>
Kopie: "black-lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "José María Enguita" <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>
Betreff: Re: Merge Talks

Could you please give us the address of Vir Calder then? Does he still use vircalder@hotmail.com?

Also I'm asking myself, how many scenes there are. I mean I was thinking that this here IS behind the scenes. Okay, there are always scenes behind scenes behind scenes, but still...

I can say for sure that I didn't talk to anyone from the GE members of this team since the chat. Uebels told me that he didn't talk with Charon since his famous long talk as well and didn't hear from any of you for days. The same is true for Knyte. Quaxo and Vodo are on leave. So whom did I overlook?

* thinks for a few minutes, than she turns to von Esling with a look that could kill *

Gunther, is there anything you want to tell us?

Okay, enough kidding.

I really can't see why Charon having a lot to do IRL has to bring these talks to a complete stop. More or less everyone from the DE side had something important to do or was even on leave for a longer or shorter time since these talks started. So far the only real complication that arose from it was that we had to wait for GEsling's vote for a few days. You were much upset when Vodo wanted to see some results before he went onto a three weeks leave, telling us that the talks can not be rushed because of the RL of one individual. Now Vodo is on leave, we are still doing fine. In fact I think the DE members are currently contributing rather more than the GE members to the talks, although two of us are on leave.

If Charon is busy, why can't any of the others step in for him? Also he doesn't always have to send a lengthy statement, as he likes to do. If he is short with time, he can just drop us a quick note regarding the most important issues where personal involvement is essential.

Dreighton

From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Wed, 14 Aug 2002 18:20:33 -0400
To: "J. Dreighton" <dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "José María Enguita" <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Vir Calder" <vircalder@hotmail.com>
Subject: Re: Merge Talks

I just heard from Charon a few minutes ago. He was in a car accident on Saturday, and combined with the defense of his thesis it has made for one very busy Emperor.

Vir Calder's e-mail was in the message I sent the group... check the To: fields. Either way, it is still the hotmail address you refer to.

Correll

From: "vircalder" <vircalder@hotmail.com>

Date: Wed, 14 Aug 2002 18:30:42 -0400
To: "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton"
<dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Veynom"
<veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor"
<voor@planetvoor.com>, "José María Enguita" <chema@hecate.edv.uniovi.es>,
<count_uebles@gmx.de>, "Charon" <j_charon@cox.net>, "Manny Flores"
<mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>,
"Jodo Kast" <jodokast@imperialcore.com>
Subject: RE: Merge Talks

Hello everyone,

Since there was a question regarding communications, I'd just like to drop a quick line to confirm that vircalder@hotmail.com is indeed my email account. Thank you.

Calder

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Don, 15. Aug. 2002 01:06:53 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton"
<dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Veynom"
<veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor"
<voor@planetvoor.com>, José María Enguita <chema@hecate.edv.uniovi.es>, "Charon"
<j_charon@cox.net>, "Manny Flores" <mflores@prn.opinionresearch.com>,
queldromacombine@aol.com, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com, "Jodo Kast" <jodokast@imperialcore.com>, "vircalder"
<vircalder@hotmail.com>
Betreff: Re: RE: Merge Talks
Antwort an: count_uebles@gmx.de

Hello everyone,

Since there was a question regarding communications, I'd just like to drop a quick line to confirm that vircalder@hotmail.com is indeed my email account. Thank you.

Welcome aboard Vir.

Scott, I hope Charon is alright?

Michael

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Fre, 16. Aug. 2002 02:17:57 Europe/Berlin
An: <count_uebles@gmx.de>, "J. Dreighton" <dreighton@pohlke.de>, "black-lodge"
<black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>, "Knyte"
<knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, José María Enguita
<chema@hecate.edv.uniovi.es>, "Charon" <j_charon@cox.net>, "Manny Flores"
<mflores@prn.opinionresearch.com>, <queldromacombine@aol.com>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>,
"Jodo Kast" <jodokast@imperialcore.com>, "vircalder" <vircalder@hotmail.com>
Betreff: Re: RE: Merge Talks

Sorry for the delay... I've been working on our new patio all week for a surprise birthday party on Saturday. :)

Yes, Charon is just fine physically.

Correll

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Thu, 15 Aug 2002 22:58:20 -0400
To: "Veynom" <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlike.de>, 'José María Enguita' <chema@hecate.edv.uniovi.es>, "black-lodge" <black-lodge@shaw.ca>, count_uebles@gmx.de, "Charon" <j_charon@cox.net>, Manny Flores <MFlores@prn.opinionresearch.com>, queldromacombine@aol.com, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Jodo Kast" <jodokast@imperialcore.com>
Subject: RE: Merge Talks

I am kind of back from vacation. I just finished reading approx. 3,000 email messages, so forgive my brevity.

I am willing to compromise and adjust my vote to authorize Charon as Emperor. This comes with the following stipulations.

- 1). Vodo is Executor and second in command.
- 2). The Sith Battle Group becomes an official fleet.

The following members are immediately moved to the battle group:

- Simms - Dark Lord of Sith
- LocuS - Dark Knight of Sith
- Machkhit - Admiral and Battle Group Supreme Commander
- Incubus Kaine - Captain of Capital Ship
- Samus Augil - Captain of Capital Ship
- Gesling - Admiral and Fleet Intelligence Officer
- Tybo - Lt. Commander and Capital Ship Commander
- Zero-Thirteen - Sith Apprentice and Capital Ship Passenger
- Slicer - Colonel and Fleet Wing Commander (Fighter Lead)
- Archer - Lieutenant and Squadron Leader
- Tormo - Captain and Squadron Leader
- Solevvr - Lieutenant and Sqadron Leader
- Prijor Sacha - Lieutenant and Sqadron Leader
- John Mesky - Lieutenant and Sqadron Leader
- Vodo Bonias - Executor

There are six open pilot slots that will be recruited. I will provide additional information, privately, to anyone who asks for additional information.

I would like to use the remaining six squadron leader spots for members of the GE. I am also willing to trade out Captain Kaine for Polarisrunner if we can agree that adding him as a capital ship commander to a very powerful fleet is the right thing to do. He will be trained as a Sith by Darth Knyte. He has the heavenly calling.

This will keep Vodo busy, enforcing the laws of the emperor and the principles of the dark side. this toy will keep me from conspiring against the emperor.

Let's get an agreement made now, so we can begin working on the new Empire tomorrow.

Good Day.

From: "Knyte" <knyte@sympatico.ca>
Date: Thu, 15 Aug 2002 23:48:35 -0400
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "'Veynom'" <veynom@swcombine.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>, "'black-lodge'" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "'Charon'" <j_charon@cox.net>, <queldromacombine@aol.com>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, <vircalder@hotmail.com>
Subject: Re: Merge Talks

I like this idea of the sith battle group, but perhaps incorporate more high ranking current GE capital ship commanders, we are having a merger here, we need not to exclude ourselves from each other (former DE member only fleet)

Another topic, Sith infiltrator class ship that the Admins are suppose to release (don't understand why they let Obi Wan's jedi ship immediately after the release of Ep 2 and not Darth Maul's sith infiltrator in the ship list :p)

From: QuelDromaCombine@aol.com
Date: Fri, 16 Aug 2002 10:33:49 EDT
To: MFlores@prn.opinionresearch.com, veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com
Subject: Re: Merge Talks

In a message dated 8/15/02 10:59:42 PM Eastern Daylight Time,
MFlores@prn.opinionresearch.com writes:

Simms - Dark Lord of Sith
LocuS - Dark Knight of Sith
Machkhit - Admiral and Battle Group Supreme Commander
Incubus Kaine - Captain of Capital Ship
Samus Augil - Captain of Capital Ship
Gesling - Admiral and Fleet Intelligence Officer
Tybo - Lt. Commander and Capital Ship Commander
Zero-Thirteen - Sith Apprentice and Capital Ship Passenger
Slicer - Colonel and Fleet Wing Commander (Fighter Lead)
Archer - Lieutenant and Squadron Leader
Tormo - Captain and Squadron Leader
Solevvr - Lieutenant and Sqadron Leader
Prijo Sacha - Lieutenant and Sqadron Leader
John Mesky - Lieutenant and Sqadron Leader
Vodo Bonias - Executor

There are six open pilot slots that will be recruited. I will provide additional information, privately, to anyone who asks for additional information.

No offense, Manny, but that's too many veterans for one fleet. Leave most of the fighters to the recruits. With the merger, we add the Deep Core to the GE, plus maybe one other Sector. The GE already has one Sector that was recently reopened and could use some experienced officers. That would make Sesswenna, Farfin, Fakir, Corellia, Kuat, Deep Core, plus we might be able to take Abrion off Moff Aintab's hands and make Corellia and Aintab two staffed Sectors instead of one joint one Now we'd control 7 Sectors instead of 5 as the GE has now.

Your outer systems, Vortex and (I forgot the other one)... well, I suppose that Vortex could come under the protection of Fakir's defenses, even though it's not in Fakir, but is the closest GE-controlled Sector. Same policy for the other one.

Moff Kirov Quel-Droma

[FCO][ATO]

[5LOC][SWSim][DB4]

IMS Slaughterer and IMS Tydirium

Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

From: Manny Flores <MFlores@prn.opinionresearch.com>

Date: Fri, 16 Aug 2002 12:39:41 -0400

To: "'QuelDromaCombine@aol.com'" <QuelDromaCombine@aol.com>, Manny Flores

<MFlores@prn.opinionresearch.com>, veynom@swcombine.com,

knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com,

dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca,

count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl,

disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com

Subject: RE: Merge Talks

No offense taken. It's an elite Sith Fleet. If it seems elite to you, personnel wise, than it has accomplished what I wish it to accomplish. It would not be elite with newbie's, no would I assign capital class ships to newbies.

Von: QuelDromaCombine@aol.com

Datum: Fre, 16. Aug. 2002 19:17:48 Europe/Berlin

An: MFlores@prn.opinionresearch.com, veynom@swcombine.com,

knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com,

dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca,

count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl,

disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com,

vircalder@hotmail.com

Betreff: Re: Merge Talks

An elite task force? Gee, I'm sure we all wish that we had the capability to have an all-elite fleet, but unfortunately at this time, I think that those officers will be better used in other fleets. They won't be worth much if all our other fleets get cut apart because we can't keep more than 20% of the new recruits active.

Sean "KQD"

Von: black-lodge <black-lodge@shaw.ca>

Datum: Fre, 16. Aug. 2002 20:44:06 Europe/Berlin

An: QuelDromaCombine@aol.com

Kopie: MFlores@prn.opinionresearch.com, veynom@swcombine.com,

knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com,

dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de,
j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com, jodokast@imperialcore.com, vircalder@hotmail.com

Betreff: Re: Merge Talks

Heh...elite fleet eh..I used to have such dreams. There has been much discussion in the past re some elite fleet, it was more or less unanimously decided that it was not feasible for the empire. I would think that many GE people having a hard enough time with Vodo as executor would be even more concerned with all the sith eggs in one basket. Merger=blend, not mosaic. This is so hard talking without giving an opinion. :)

BL

Von: "Vir Calder" <vircalder@hotmail.com>
Datum: Fre, 16. Aug. 2002 21:35:21 Europe/Berlin
An: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>,
<veynom@swcombine.com>, <knyte@sympatico.ca>, <grandpacat@rogers.com>,
<voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>,
<black-lodge@shaw.ca>, <count_uebles@gmx.de>, <j_charon@cox.net>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>,
<jodokast@imperialcore.com>
Betreff: RE: Merge Talks
Antwort an: <vircalder@hotmail.com>

Though an elite task force certain has its merits, I agree with KQD that it is not feasible at the moment because of personnel and moral issues. Elite units tend to segregate those who are active with those who tend to become very inactive from time to time. What I see as more beneficial is that the more active players (which usually translate to elite IC units) should be mixed in with the regular units to promote active and to motivate their peers, instead of segregating them from those players who need motivation to stay in the game.

Calder

Von: "Knyte" <knyte@sympatico.ca>
Datum: Fre, 16. Aug. 2002 22:10:58 Europe/Berlin
An: <vircalder@hotmail.com>, <QuelDromaCombine@aol.com>,
<MFlores@prn.opinionresearch.com>, <veynom@swcombine.com>,
<grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>,
<chema@hecate.edv.uniovi.es>, <black-lodge@shaw.ca>, <count_uebles@gmx.de>,
<j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>, <jodokast@imperialcore.com>
Betreff: Re: Merge Talks

Well maybe this elite fleet might be something for these semi active new recruits to look for. This fleet could be the motivation they need, inspiring them to be part of it someday.

We will need a powerful ACTIVE fleet when battle is enabled, the RA do not require to leave many ships home beside their "tax planet". This sith fleet has to become known to all in the galaxy, it must strike fear in everyone. Where ever an imperial detachment is attacked, the Sith fleet is always nearby to intercept these rebels, pirates (Wormhole) and destroy them. This is the reason why this fleet must consist of the very active.

Before we can think of adding any system, we have to upgrade our military

forces greatly by building many more ISDs, VSDs, and fighters....and ground vehicles...the only DE system that should be taken into consideration for now is the Corbas system. Bastion is of absolutely no concern as it has never been....as for Vortex...

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 16. Aug. 2002 22:31:25 Europe/Berlin
An: ""black-lodge"" <black-lodge@shaw.ca>, queldromacombine@aol.com
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com, vircalder@hotmail.com
Betreff: RE: Merge Talks

All the Sith eggs are in whatever basket I choose. The Sith and their duties, outside the Empire, or for me are not the concern of the Emperor or anyone else in the Empire or any other faction. I have Sith in every faction. They are servants of the Dark Side and servants of me. Anyone's uncomfortable stomach regarding this will need to get over it quickly, because the Sith are not subjects of the Empire.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 16. Aug. 2002 22:33:31 Europe/Berlin
An: "vircalder@hotmail.com" <vircalder@hotmail.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com
Betreff: RE: Merge Talks

The DE does not have an activity problem. I thought I heard that the GE was very active? What happened?

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 16. Aug. 2002 22:36:11 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, vircalder@hotmail.com, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, veynom@swcombine.com, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, black-lodge@shaw.ca, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com
Betreff: RE: Merge Talks

Teta is also a power house system for us and is the homeworld of the Sith Temple.

The vehicles in the Sith Fleet are the property of the Sith, not the GE or the DE. The members of the Sith Fleet are currently officers in the DE on assignment with the Sith. In a merged Empire, the only resource required from the merged Empire are the men and women cited in the initial email. I will add additional officers to the team once the merged is completed.

Someone in the GE can send me a list of qualified candidates (3 fighter skill or higher and/or slightly inactive). Keeping people active when they are not is my specialty.

Von: "Vir Calder" <vircalder@hotmail.com>

Datum: Fre, 16. Aug. 2002 23:24:06 Europe/Berlin
An: ""Manny Flores"" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <veynom@swcombine.com>, <knyte@sympatico.ca>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <black-lodge@shaw.ca>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>
Betreff: RE: Merge Talks
Antwort an: <vircalder@hotmail.com>

GE does not have an activity problem, but nothing is perfect. Just look at myself, IC I am a highly active Imperial High Command member but for the past month or so my IRL activities kept me from doing much more than my routine paperwork. Now, just to take a random person for example, Correll and I are in the same unit and had became brothers-in-arm. He is going to ICQ me and such whenever I'm online, and keep me informed and interested, and "subconsciously remind" me to make sure I send my weekly reports in (because he's putting Combine in my head while my IRL responsibilities may have otherwise made me forget it).

That's why I think it's important to spread out highly active members among regular units, instead of segregating them and place them in their own elite unit. Not to solve an existing problem but rather prevent problems from happening.

Calder

Von: "R. Voor" <voor@planetvoor.com>
Datum: Sam, 17. Aug. 2002 02:11:20 Europe/Berlin
An: <vircalder@hotmail.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <veynom@swcombine.com>, <knyte@sympatico.ca>, <grandpacat@rogers.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <black-lodge@shaw.ca>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>
Betreff: Re: Merge Talks

I have returned from my vacation and have caught up on the E-mails while I was out.

I believe a chat would be a good idea and there shouldn't be a problem with 4 PM EST with me.

Voor

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 17. Aug. 2002 04:12:03 Europe/Berlin
An: ""black-lodge"" <black-lodge@shaw.ca>, queldromacombine@aol.com
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com, vircalder@hotmail.com
Betreff: RE: Merge Talks

Good idea.

Some clarification...

The Sith are loyal to their respective masters above all. My respect for Charon, as the Emperor, will ensure that the Sith work with the Empire to achieve the objectives of the Dark Side. Whether the Sith are inside the Empire or outside the Empire, I will ensure they employ the methodologies of the Dark Side. My assurances in this arena will work to support Charon as the Emperor of the galactic government. Charon will need to work to ensure that the Empire is used to achieve the objectives of the Dark Side.

Charon's assurance that he calibrate his ideologies (which is why we are all here), so that they are in line with the philosophies of the Dark Side, will ensure that the members of the Empire also employ the methodologies of the Dark Side. The Empire and the Sith (whether in the Empire or not) both working toward the same conclusion, will ensure that both the needs of the Empire and the Sith are achieved. This will create the "positive" interaction that we all require.

I will make sure that our Sith are respectful of their military leaders (if in the Empire). If they are not, they will be disciplined. However, be careful not to be antagonistic. You will need to understand that they will role play their characters as superior. Why? Because they are superior. Why? Because the database is able to quantify their superiority in almost every category. To antagonize a character (IN CHARACTER), you force that character to react in the most appropriate way. You treat the Sith officers with the utmost respect, and they will watch your back when most need it. You disrespect them, and I will watch them fulfill their destiny.

I have not had any problems between the Sith and the main military to date (unless you count the Jawa who loathes his own foul smell and is laughed at by his human subjects and Darth Knyte who antagonizes everyone).

We need this fleet. The reputation of the fleet and its focused power is essential. This fleet would be able to cut through 80% of any other government fleet. The skill enhancement of the Sith players sets it apart from the other fleets. This fleet does not require that the GE alter their current fleet structure. However, six slots will be available for pilots/cadets that meet the criteria (3+ fighter skill).

"Vader is on that ship"

"Settle down kid, there are many command ships"

"I am jeopardizing the mission, I should not have come"

"Growl"

"Keep your distance though, Chewie. But don't make it look like you are keeping your distance"

"Growl"

"I don't know, fly casual"

That is the kind of reputation I want this fleet to have. The best of MY (the Sith) best are a part of this fleet. I also allow for fighter pilot aces to be added to this fleet. The books speak of elite squadrons, fleets, etc. It will be our responsibility as the leaders of the CMG to make sure our activity levels remain high, etc. We should not manage around a perceived weakness. We eliminate the weakness and organize around our strengths.

On a separate topic. I have heard that this group has a reputation of debating everything to great exhaustion. I hope this debating discontinues after the merger. Democratic discussion/committee will slow us down.

As soon as we are merged, I will request that the red scenario for the Death Star is initiated. Darth Knyte, using his vast powers of darkness, has

located the Death Star. It will be our first group mission. Our strengths and our weaknesses will become apparent during this exercise. I will personally be looking to eliminate our weakness (this does not mean killing).

Let's work together, get this behind us and make for an enjoyable gaming experience before 'Star Wars, Knights of the Old Republic' comes out and consumes all my free time. :)

Von: black-lodge <black-lodge@shaw.ca>

Datum: Sam, 17. Aug. 2002 05:40:58 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>

Kopie: queldromacombine@aol.com, veynom@swcombine.com, knyte@sympatico.ca, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com, vircalder@hotmail.com

Betreff: Re: Merge Talks

Just when I think I'm out, they pull me back in. >:) So much for not giving any opinions...not sure how much things could get worse anyways...so here goes..

1)The DE/GE rift if you want to call it that will exist for quite some time after the merge. If anyone cannot understand that, then they are blind. However, that does not mean it will be a destructive rift, or even so harsh a term at all. We all must be wary, moreso the DE that certain feelings will persist, IC and yeah OOC too. NO mattter what we are told, this will persist. But we will all be aware of this general weakness and deal with it, each of us, so it interferes as little as possible.

2)I do not care what the sith do. All I care is that whatever they do does not interfere in any way shape or form the path or objectives of the Empire. If we can collaborate and help each other, bonus!

3)If a sith is directly under the command of a nonsith superior, ego's aside, I'd expect that sith to obey all orders regardless of how useless he/she/it may feel the order is...considering it's not against his basic sith premise, and that higher siths do not order him to do something counter to the nonsith's orders without first contacting the nonsith member.

4)The best way to reduce endless futile he said she said debate is to not even mention it in the first place...like such issues as "evilness" of the DE vs GE, or even using the term "debate to exhaustion"...no one wants endless debate, but no one is going to ignore the issues when they are used in any kind of argument...

5)We just need to wait for some key players, Charon, and I'm certain things will fall into place nicely, ok maybe not so nice :)

BL

From: "Knyte" <knYTE@sympatico.ca>

Date: Sat, 17 Aug 2002 06:41:50 -0400

To: "black-lodge" <black-lodge@shaw.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>

Cc: <queldromacombine@aol.com>, <veynom@swcombine.com>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>

Subject: Re: Merge Talks

2)I do not care what the sith do. All I care is that whatever they do does not interfere in any way shape or form the path or objectives of the Empire. If we can collaborate and help each other, bonus!

Agreed, but the point of this merger was to change the objectives of the current GE, not because of the sith influence, but by everyone. All that is really required is sort of showing to the combine community what our intentions are once in a while.....as if we are watching a movie.....act like if there was a hidden camera

example what can be posted on the GNS sometimes:

Meanwhile, on Coruscant....the Emperor is standing in the throne room, looking out the window as hundreds of tie fighter formation fly by. Correll and Vodo are at his side along with a few Crimson Guards by the turbo lift.

Emperor Charon: Centerpoint Space Station as become a thorn on my side...I want this to end immediately....dispatch the sith fleet (we need a name for this fleet....Crimson Fleet perhaps?) to blockade CST...we need a more persuading diplomacy method...get me Darth Knyte and GAdm BL on the holotransmitter. Correll acknowledges. Correll: The channels are open my'lord.

The holo projectors open, simultaneously you hear "what is thy bidding your exenllency?"

Charon: Darth Knyte, I have a special mission, is the Crimson Fleet ready for departure?

Darth Knyte: we are always prepared for anything your highness. *bows*

Charon: excellent, GADM BL, dispatch these ISDs to the coordinates I am transmitting you from your sector, they are to meet with the Crimson Fleet and aid them on a campain I have planned.

GADM BL: right away my Lord * the GADM wets his thick eyebrows, plays with his moustache in a circular motion and orders the ships to their mission.* (lol)

****The holoprojectors turn off****

Emperor Charon: excellent, CST will most likely understand my seriousnous now...and agree to my proposals with a clearer mind* you hear a faith laughter...

This could be posted the day the fleet arrives at CST.

From:
Manny Flores <MFlores@prn.opinionresearch.com>
Date:
Sat, 17 Aug 2002 10:57:37 -0400

Darkness Fleet

-----Original Message-----

**From: Knyte [mailto:knyte@sympatico.ca]
Sent: Saturday, August 17, 2002 6:42 AM
To: black-lodge; Manny Flores
Cc: queldromacombine@aol.com; veynom@swcombine.com; grandpacat@rogers.com;**

voor@planetvoor.com; dreighton@pohlke.de; chema@hecate.edv.uniovi.es;
count_uebles@gmx.de; j_charon@cox.net; mh95@multiweb.nl;
disc00rd@swcombine.com; ranma@swcombine.com; jodokast@imperialcore.com;
vircalder@hotmail.com
Subject: Re: Merge Talks

2)I do not care what the sith do. All I care is that whatever they do does not interfere in any way shape or form the path or objectives of the Empire. If we can collaborate and help each other, bonus!

Agreed, but the point of this merger was to change the objectives of the current GE, not because of the sith influence, but by everyone. All that is really required is sort of showing to the combine community what our intentions are once in a while.....as if we are watching a movie.....act like if there was a hidden camera

example what can be posted on the GNS sometimes:

Meanwhile, on Coruscant....the Emperor is standing in the throne room, looking out the window as hundreds of tie fighter formation fly by. Correll and Vodo are at his side along with a few Crimson Guards by the turbo lift.

Emperor Charon: Centerpoint Space Station as become a thorn on my side...I want this to end immediately....dispatch the sith fleet (we need a name for this fleet....Crimson Fleet perhaps?) to blockade CST...we need a more persuading diplomacy method...get me Darth Knyte and GAdm BL on the holotransmitter. Correll acknowledges. Correll: The channels are open my'lord.

The holo projectors open, simultaneously you hear "what is thy bidding your excellency?"

Charon: Darth Knyte, I have a special mission, is the Crimson Fleet ready for departure?

Darth Knyte: we are always prepared for anything your highness. *bows*

Charon: excellent, GADM BL, dispatch these ISDs to the coordinates I am transmitting you from your sector, they are to meet with the Crimson Fleet and aid them on a campaign I have planned.

GADM BL: right away my Lord * the GADM wets his thick eyebrows, plays with his moustache in a circular motion and orders the ships to their mission.* (lol)

The holoprojectors turn off

Emperor Charon: excellent, CST will most likely understand my seriousnous now...and agree to my proposals with a clearer mind* you hear a faint laughter...

This could be posted the day the fleet arrives at CST.

From: "vircalder" <vircalder@hotmail.com>
Date: Sat, 17 Aug 2002 12:41:52 -0400
To: "Manny Flores"" <MFlores@prn.opinionresearch.com>, "Knyte"" <knyte@sympatico.ca>, ""black-lodge"" <black-lodge@shaw.ca>
Cc: <queldromacombine@aol.com>, <veynom@swcombine.com>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>
Subject: RE: Merge Talks

You all know my previous comment of being somewhat of against a dedicated Sith unit.. however, a comment about this Sith unit if it was to be established: Should Sith best be used in small numbers, maybe as assassins or diplomats or agents of covert operations? I see force sensitive people be most productive as special agents assigned on individual tasks by the Sith Lord (as instructed by the Emperor). I'm sure if Sith would best be used as members of a "fleet" -- no room for the Sith to use 100% of their abilities and powers inside a Star Destroyer, for instance.

Maybe not a "fleet"... perhaps a battlalion? I can see Sith do more on the ground than flying pieces of machinary in space. Even as ground troops I don't see them use all of their potentials.

Just some quick comments... though my vote still goes toward favoring splitting the force sensitive people to help out each individual branches and departments and various units individually, and NOT form an elite unit. If an elite unit was to be formed, they should be more along the lines of covert operations or diplomatic or that kind of things. I'm not sure if I explained myself fully here, so if you have any questions just ask.

Calder

From: "Knyte" <knyte@sympatico.ca>
Date: Sat, 17 Aug 2002 13:34:33 -0400
To: "vircalder" <vircalder@hotmail.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>
Cc: <queldromacombine@aol.com>, <veynom@swcombine.com>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>
Subject: Re: Merge Talks

The Crimson Fleet would not always "stick" togheter and is not a space battallion only. We will need more Capital ship Cmdrs to take over while the sith go on the surface. Surely with 400 members, we can make this happen There will be some assassins who will have solo covert ops mission as per ordered by the Emperor. We should get the Sith Infiltrator ship someday. This will be their ship for such missions.

Another thing, there will not be many more sith added to the group. Relm and I had the idea to create an atmospere like the prequals were sith are few but powerful vs lots of jedi. But this is just in the testing stage.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sat, 17 Aug 2002 13:57:54 -0400
To: "Knyte" <knyte@sympatico.ca>, vircalder <vircalder@hotmail.com>, Manny Flores <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>
Cc: queldromacombine@aol.com, veynom@swcombine.com, grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com
Subject: RE: Merge Talks

I neglected to inform you that there is a position for a battle group General for ground invasion. The Sith do not own any ground vehicles, so I did not really map it out. However, I envisioned the General would be like the General who led the ground invasion on Hoth. His role would be similar to that.

From: "Veynom" <veynom@swcombine.com>
Date: Sun, 18 Aug 2002 19:16:07 +0200
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, <queldromacombine@aol.com>
Cc: <knyte@sympatico.ca>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>
Subject: About Sith and assets

It seems some specifications are needed concerning the current DE and Sith assets.

1/ All current DE assets will be transferred to the GE, especially the VSDs and ISD. By DE assets, we include (but not only) all assets given through budget. Note: some assets will be deleted for balance purpose.

2/ DE members will only keep their personal ship that they acquired IC(and not through aCMG budget) and for them (not for theirCMG).

3/ If later the Empire wishes to create a Sith fleet, they are free to assign or give the assets that the Emperor will decide.

4/NoDEassets will be retained for personal use in order to gain some personal power because of the merge.

Clear enough ? Questions ?

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

1/ All current DE assets will be transferred to the GE, especially the VSDs and ISD. By DE

assets, we include (but not only) all assets given through budget. Note: some assets will be deleted for balance purpose.

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 18 Aug 2002 15:57:11 -0400
To: "Veynom" <veynom@swcombine.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'black-lodge'" <black-lodge@shaw.ca>, <queldromacombine@aol.com>
Cc: <grandpacat@rogers.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>
Subject: Re: About Sith and assets

What logic is there to delete some assets for balance purposes when we are able to build and purchase ships via ship building CMG anyways?...oops, I forgot, this is the SWCOM.

To Emperor Charon, Crimson Guard is a very good name for an ISD, please do not change its name i.e. Slautherer, heh, sounds more like the name of a WWF wrestler, not an ISD :) LOL, the ISD Undertaker

From: "R. Voor" <voor@planetvoor.com>
Date: Sun, 18 Aug 2002 16:02:51 -0400
To: "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'black-lodge'" <black-lodge@shaw.ca>, <queldromacombine@aol.com>
Cc: <grandpacat@rogers.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>
Subject: Re: About Sith and assets

I agree with Simms here. What is the point of deleting these ships for 'balance purposes' when the Rebel Starfighter Command is picking up hundreds of Jumpmasters and Firesprays from the market by the day? I mean them losing 10 or so capital ships might be a loss for them, but they've made up for it with fighters since then.

Concerning names of ships... I've made comments about them before, but this isn't really the place or the time to discuss it.

Voor

From: "R. Voor" <voor@planetvoor.com>
Date: Sun, 18 Aug 2002 17:11:54 -0400
To: "Jodo Kast" <jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'black-lodge'" <black-lodge@shaw.ca>, <queldromacombine@aol.com>
Cc: <grandpacat@rogers.com>, <dreighton@pohlke.de>,

<chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Subject: Re: About Sith and assets

Meaning we lose our Spacetroopers? Or will we receive the option to use our budget points for other things? I heard talk of the concept of budget points going down the drain for spending on droids, items, and weapons -- if so would we be allowed to perhaps use the saved budget points to keep our Spacetroopers?

Jumping to conclusions, I know, and I guess I'll talk about it with you in private.

Back to the point of uniting -- chat idea? Go? No go?

Let's go people, we need to be ready when people start getting back into school and activity shoots up again.

Voor

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 18 Aug 2002 21:56:51 -0400
To: "R. Voor" <voor@planetvoor.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Veynom" <veynom@swcombine.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>, <queldromacombine@aol.com>
Cc: <grandpacat@rogers.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Subject: Re: About Sith and assets

Let's go people, we need to be ready when people start getting back into school and activity shoots up again.

Let's go?...we are waiting for Charon to give his two cents on what the heck will happen...

From: QuelDromaCombine@aol.com
Date: Mon, 19 Aug 2002 00:34:45 EDT
To: knyte@sympatico.ca, veynom@swcombine.com, MFlores@prn.opinionresearch.com, black-lodge@shaw.ca
Cc: grandpacat@rogers.com, voor@planetvoor.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, jodokast@imperialcore.com, vircalder@hotmail.com
Subject: Re: About Sith and assets

In a message dated 8/18/02 3:57:11 PM Eastern Daylight Time, knyte@sympatico.ca writes:

i.e. Slaughterer

Maybe if you knew how to spell "Slaughterer" LOL Anyway, I only inherited the ship, I didn't name it.

Sean "KQD"

From: "Veynom" <veynom@swcombine.com>
Date: Mon, 19 Aug 2002 10:42:07 +0200
To: "R. Voor" <voor@planetvoor.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, <queldromacombine@aol.com>
Cc: <grandpacat@rogers.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Subject: RE : About Sith and assets

Little precision:

The ships I am thinking to delete are essentially the DE space trooper armors. As the GE has more than enough of them, no need to flood everyone with hundreds of unused armors.

Ships that the DE gained IC(in scenarios, market, gifts, ...) will not be deleted, of course.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Fre, 23. Aug. 2002 03:13:33 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Betreff: Continuing the process

In the temporary absence of Charon, Veynom has asked me to carry forward with the merger process. This e-mail has been delayed since yesterday due to

frequent brownouts and an internet service interruption. I must admit that I am unsure myself as of how to proceed, but I go forward nonetheless.

It seems the best place to start is to share my opinion of this latest "offer", namely the creation of a Sith Battle Group and the placement of Bonias as Executor. I will be blunt: both are unacceptable.

The very idea of a "Battle Group" is something like what the Rebellion uses. The principle behind a battle group does not carry over into an Empire. The Galactic Empire has numerous territories and systems to defend that are key to the outward perception and symbolism of our legitimacy as a power and government. The defense of these systems--Coruscant, Kuat, Corellia, Berchest, Eriadu, and tens more--is key. Whether one likes it or not, the Empire is primarily defensively-minded. Most of our Sector Fleets (those fleets designated as staying in their sector for defense of it) are undermanned and would be near incapable of repelling the kind of force a group like the Rebellion can commit to strike at any individual point in the Empire. They do not have anything other than what they have coined to be "Republica" to defend. An organizational structure such as the battle group does not serve the best tactical interest of the Empire.

Those personnel and assets you have allocated for such a battle group/fleet/whatever you want to call it are capable officers and pilots; they would be better off serving the Imperial Navy wherever they are needed, be it a sector or assault fleet.

Perhaps even more concerning is the fact that Bonias will be leading it. Vodo, you are indeed a very... controversial component in this merger, yet no one of any influence appears to notice or care. While you were on vacation the merger was proceeding well; we had IRC chats, message board threads with hundreds of posts, and perhaps most important of all... a workable and feasible proposal hashed out by Uebles and Charon that could have been gradually moulded into an acceptable plan for both sides. It had something to do with Charon being Emperor, a DE person of his choosing being Executor, and a number of other positions that were negotiated for the various other people on both sides. I was willing to "take the hit" and lose my unofficial position as executor to help the merge, but I guess that effort is moot now. Somehow, you caught wind of it from wherever the hell you went and sabotaged it because you would not have been "#2 or #3" of the Empire. You even got away with lying about how Uebles agreed with you, when Voor has spoken to him about it not ten minutes before your mail and not to mention the fact that Uebles was the main one pushing for the proposal.

I recommend that we choose a new sith master to put all of these concerns away with once and for all. Vodo represents a serious sticking point in the negotiations; he is unwilling to budge from the stubborn stance that he has the inherent right to absolute power, even while many here (including some admin) strongly oppose him in any position whatsoever. The only way to solve the problem is to remove the powers that were unduly granted to him that make him a threat to the stability of the Empire.

Regards,

Correll

Von: "Knyte" <knyte@sympatico.ca>

Datum: Fre, 23. Aug. 2002 05:21:36 Europe/Berlin

An: "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom"

<veynom@swcombine.com>, "R. Voor" <voor@planetvoor.com>, "Jodo Kast"

<jodokast@imperialcore.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'black-lodge'" <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>

Betreff: Re: Continuing the process

What you do not understand about the big advantage of the sith battle group is that we can wormhole to where ever position the Empire comes under attack...several siths will eventually be able to harness this huge skill...if the GE is under attack at two positions at the same time, we will be able to send the sith with best suited skills.

If we place sith everywere, a place where a RA assault takes place, one or two sith would not be adequate to fight 6 jedi while if a sith battalion exists, ONE sith would be able to dispatch all the sith and eliminate the jedi efficiently.

About your proposal to find a new Sith master...as I recall, when this merger was proposed, if not EVERYONE is included, example, you do not one a particular character part of it, then you do not want yourself part of it.
Delete a DE member, delete his equal in the GE.

I like the character Aintab as much as you like Vodo....yet I am willing to play along side your character in this game for I am not a stubborn spoiled brat...when ever I get mad, I remind myself THIS IS JUST A GAME....Vodo is the oldest player from the days of the SWSIM...HE will be part of this game, part of the GE..probably the last one standing...live with it...accept it...and remind yourself this is JUST A GAME and let this new era begin and let's have fun.

Vodo is not a threat to the stability of the GE...it is the damn whining that is threathning it. You have to admit he has done a good job building his reputation...a sith master is not suppose to be admired or adored like Charon...he is suppose to be greatly hated and avoided.....

Von: black-lodge <black-lodge@shaw.ca>

Datum: Fre, 23. Aug. 2002 06:50:27 Europe/Berlin

An: Scott Hollinshead <grandpacat@rogers.com>

Kopie: Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Manny Flores'" <mflores@prn.opinionresearch.com>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com

Betreff: Re: Continuing the process

I'm not even certain where we stand...have all the DE accepted Charon as Emperor...have the admins flatly stated he will be Emperor? That needs to be clarified first...then we need to look at the Charon-Uebles proposal and yes, OMG, dicuss it! :)

It seems most people here do not care or are away, the rest of us need to...continue the process...I do not want to have this still going in 2003. :)

BL

Von: "Veynom" <veynom@swcombine.com>

Datum: Fre, 23. Aug. 2002 10:29:24 Europe/Berlin

An: "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'"

<grandpacat@rogers.com>
Kopie: ""Knyte"" <knyte@sympatico.ca>, ""R. Voor"" <voor@planetvoor.com>, ""Jodo Kast"" <jodokast@imperialcore.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Betreff: RE : Continuing the process

I will answer to BL immediately.

If the DE accepts to get the Executor post and accepts Charon as Emperor

AND

If the GE accepts a DE member for the Executor position

THEN

I am ready to publicly announce it.

Could you confirm or deny this ?

It would be a first step as we would have the name of the Emperor ...
then we would spend time on the executor name, and so on.

Confirming = 4 of the 6 members of your group agree (majority).
Be quick, please.

So the question is: do you agree to let Charon rules with a DE executor
?

Yes or No.

My next mail will contain a few comments about the Sith fleet.

--
Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: "Veynom" <veynom@swcombine.com>
Datum: Fre, 23. Aug. 2002 11:49:49 Europe/Berlin
An: ""Scott Hollinshead"" <grandpacat@rogers.com>, ""Knyte"" <knyte@sympatico.ca>, ""R. Voor"" <voor@planetvoor.com>, ""Jodo Kast"" <jodokast@imperialcore.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Betreff: RE : Continuing the process

Sith and so on ...

What I will write below are only my opinions and are not an admin order
or anything like that.

1/ I agree with Correll that a Sith Fleet composed mainly by former DE
members will not help the merge. Instead, it will maintain the break
between DE and GE.

2/ But maybe a Sith company, with fast ships would be more efficient.

This smaller group could be sent quickly to help any regular unit. Of course, the DLOS could have a mobile HQ (ISD or whatever) to coordinate the actions.

3/ Are all FS people trained under Knyte becoming a Sith ? If I was to be trained now (my char is still untrained), I would prefer being a FS Imperial Officer, using the force during my duty than a Sith puppet. Just MY opinion and a question.

And the usual reminding:

While Vodo appears as a controversial character for the GE members, he, as everyone else, is to be included in the merge. No GE members are kicked out, then no DE members have to be left out.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: Martin Haubrich <mh95@multiweb.nl>

Datum: Fre, 23. Aug. 2002 13:55:27 Europe/Berlin

An: ""Veynom"" <veynom@swcombine.com>, ""Scott Hollinshead"" <grandpacat@rogers.com>, ""Knyte"" <knyte@sympatico.ca>, ""R. Voor"" <voor@planetvoor.com>, ""Jodo Kast"" <jodokast@imperialcore.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com

Betreff: RE: RE : Continuing the process

So the question is: do you agree to let Charon rules with a DE executor
? Yes or No.

Yes, I do :-)

And I must indeed admit that the chat Uebles and Charon had was the one and only big step towards a true merger we had so far. Dreighton and I agreed on something: Let's find an Emperor and an Executor and merge. The Emperor and Executor can then start filling in where the rest of us go. We need to make a move, the Combine "public" is waiting... Waiting impatiently.

Martin "GEsling" Haubrich

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Fre, 23. Aug. 2002 15:23:20 Europe/Berlin

An: ""Scott Hollinshead"" <grandpacat@rogers.com>, Veynom <veynom@swcombine.com>, ""R. Voor"" <voor@planetvoor.com>, ""Jodo Kast"" <jodokast@imperialcore.com>, ""Knyte"" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com

Betreff: RE: Continuing the process

middle finger

That's OOC

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 23. Aug. 2002 15:24:40 Europe/Berlin
An: "'Veynom'" <veynom@swcombine.com>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>
Kopie: "'Knyte'" <knyte@sympatico.ca>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com
Betreff: RE: RE : Continuing the process

An announcement of the Emperor and the Executor should be made at the same time. Naming an Emperor first will complicate the executor conversation, which is already decided upon on the DE side. We name our Executor and we have. It's done. Get over it. Move on. Let's stop being bored over here.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Fre, 23. Aug. 2002 15:31:45 Europe/Berlin
An: Manny Flores <mflores@prn.opinionresearch.com>
Kopie: "'Veynom'" <veynom@swcombine.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'Knyte'" <knyte@sympatico.ca>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com
Betreff: Re: RE : Continuing the process

Then we wait for Charon, and his opinion on any Executorship.

BL

Von: "Vir Calder" <vircalder@hotmail.com>
Datum: Fre, 23. Aug. 2002 15:59:53 Europe/Berlin
An: "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'Veynom'" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Knyte'" <knyte@sympatico.ca>, "'black-lodge'" <black-lodge@shaw.ca>, queldromacombine@aol.com, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: FW: Continuing the process
Antwort an: <vircalder@hotmail.com>

Sorry, on the first reply I forgot to hit "reply all". Quoted below is my message.

Calder

-----Original Message-----

From: Vir Calder [mailto:vircalder@hotmail.com]
Sent: Friday, August 23, 2002 9:39 AM
To: 'Manny Flores'

Subject: RE: Continuing the process

****middle finger** -- Real mature. Congratulations.**

In terms of a dedicated Sith battle group, I see pros and cons on either side of the table stated by Correll, Knyte, Veynom, and probably a couple more people that I cannot recall immediately (I apologize). Please allow me to ask a question to break us from our current thinking here: Is this a question that ***MUST*** be solved right now? Or is it something that can wait until the initial stages of the merger are completed?

In other words, are we trying to say that if the Sith (and the FS trainees) don't get a satisfied answer about this, they will absolutely refuse to participate in the merger?

Just trying to speed things along. I do not have personal contacts with the Sith circle so I may not completely understand their sentiments at the moment, but at least to me right now I thought this is somewhat of a minute detail for us to drill when there are more urgent things at hand (ie. Decision about an Executor).

My two cents, please enlighten me if I'm missing the point (and I really mean that as the new guy here who just joined the team last week, not being a wiseass or anything :)). Thanks.

Calder

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 23. Aug. 2002 16:18:02 Europe/Berlin
An: "'Scott Hollinshead'" <grandpacat@rogers.com>, Veynom <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Knyte'" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, "'black-lodge'" <black-lodge@shaw.ca>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com
Betreff: RE: Continuing the process

Now that I got the byproduct of my initial reaction to your nonsense out of my system, I am ready to comment.

Scott. We all have a voice here. However, I am authorized to speak on behalf of the DE on all issues. Why am I authorized? Because the DE is my CMG. I am authorized to speak on behalf of the Sith on all issues. Why? Because the Sith is my group.

First topic...

There is nothing "rebel" about a Sith Battle Group. You don't like it because you are not a sith, and you were not asked to be in the battle group. You are jealous. You covet what is not yours. You are afraid. You are unsure. You are many other things, but I will stop there.

Regardless of the reason, I have spoken with Veynom and have agreed to relax the request for a Sith battle group. If the Empire and its members underestimate themselves and their abilities to "defend" themselves, as well as underestimate the abilities of the Sith and their ability to defend the

Empire, than so be it. The military commanders of the Empire can determine the best method for organizing the military. Keeping it organized as is, would be more harmful than helpful. The current organization is stagnant. Change is required to revitalize the group. The organization of the Sith, their assignments, etc., will once again become limited information.

The merger proceeded well while I was on vacation because you threatened to quit, start your own game, persecute Blacklodge and his vote, etc. Do I need to give you the Obi Wan Kenobi lecture on certain points of view? From your vantage, the merger appeared to be moving in a positive direction. From the vantage of the other side of the coin, the merger was moving in a direction less desirable. Uebles was the one that informed me that Vodo's place at the table was shrinking with every discussion point and that it had taken him hours to get a tiny bit of agreement from Charon and company on some organizational details. It had taken hours, because everything that Uebles presented was shot down. He resigned to a less forceful position, and the GE thought positive of the negotiations. Uebles was extremely frustrated. Just as we waited for Charon to speak on behalf of the GE (until now), you wait for me to speak on behalf of the DE.

The only "offer" currently on the table, from the DE perspective, is as follows:

- 1). I agree to change my vote and authorize Charon as Emperor.
- 2). Vodo Bonias becomes the Imperial Executor and is second in command.
- 3). A Sith Fleet be created.

After speaking with Veynom and Darth Knyte, I have agreed to the following modification:

- 1). I agree to change my vote and authorize Charon as Emperor
- 2). Vodo Bonias becomes the Imperial Executor.
- 3). The Sith receive a single command ship, with three JM squadrons, from which to base their operation. Their operations are to support the Galactic Empire and its leadership because their master requires it and the politics of the Galactic Empire help to promote the ideologies of the Dark Side.

A matter regarding Vodo's powers being unduly granted.

Vodo has ALWAYS been force sensitive (even back in the old game). He was given the powers of the Sith Master because Piett left the game. Piett was also given those powers, as was Relm, as was Baas. He became the most senior Sith, so he received the most senior powers. You became the most senior Imperial leader, so you received a nice ship and the most senior military powers. Shall we remove your ship and your military powers because it was unduly given to you? I know of admins that also despise you, what is your point?

Vodo will not be removed from the game. He is the most infamous player in the game. The most powerful player in the game. The most experienced player in the game. Get over your jealousy, and we can move on. But it is good that you fear him so much and what he might do to you and the Empire, that you are willing to fight against him out of character. Why is that good? Because he is the Sith Master and should be feared. It is good business. That is the way it is supposed to work IC. Hate and Fear him and he only grows stronger. If you hate him so much, be creative IC and address the issue. If you hate someone IRL and/or you want to get their job or girlfriend (whatever it is), do you pray to God that he somehow intervene on your behalf? Or do you create an environment in which YOU dictate what happens? That is the fun of role playing. You have an opportunity to use

your creativity and intelligence to create an environment that allows you to control events, persons and things that reside in this environment. I am not inviting you to start a civil war IC, but I am inviting you to stop being lazy and play the game. Let it evolve. Let is roll.

Two or three months ago, I was extremely excited about the opportunity to bring both Empires together. The DE was growing at a furious pace, and we were very active. I was looking forward to leveraging the strengths of the GE against our weaknesses and vice versa. Now, I am extremely discouraged with our state of affairs. This merger is for the good of the game. We are bringing together a group of very talented individuals. Everyone on this email exchange has a unique ability.

Voor impresses me with his ability to dupe and manipulate my officers without them even knowing it (this is a compliment not an insult).

BlackLodge and his ability to be pragmatic. He sees both sides very well.

Charon and his ability to outshine others with his sheer presence.

Aintab and his great attention to detail.

Droma and his strict adherence to Imperial Doctrine, as well as his exceptional ability for delegation and organization.

Val Dir, I don't know you, but I am sure you have some good traits.

Dreighton and her exceptional ability for organization and task oriented detail.

Knyte and his ability to make philosophical sense, despite his cave man like grunts and groans.

Uebles and his strict adherence to Imperial doctrine and ability to always be pragmatic and look for the good in others.

Gesling and his ability to get inside the mind of someone else and really understand and feel what they understand and feel.

Quaxo for his genuine desire for fairness and mature attitude.

We all have something to add here. We should take advantage of this. The DE is VERY PROUD of the work they have done to take their group from last place to third/fourth. We are sacrificing our great feelings of satisfaction, so that we might merge with other highly motivated individuals. We have put forth some very fair organizational recommendations. When the group deadlocked on an Emperor, we agreed to change our vote to allow Charon as Emperor. All this group asks, is that this be done fairly. The DE must have the 2nd in command executor post. The DE must be able to name who they place in that lead.

You had Vodo only because he has proven successful with his endeavors. Success breeds success. Let's merge our two groups together, effectively leverage our individual talents and teleport ourselves off this figurative rock of stagnation.

Von: "R. Voor" <voor@planetvoor.com>

Datum: Fre, 23. Aug. 2002 17:14:09 Europe/Berlin

An: "Scott Hollinshead" <grandpacat@rogers.com>, "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>

Betreff: Re: Continuing the process

After talking to a few of you most of you have been asking me constantly

"Where is Charon?" and "Why hasn't he said anything lately?" This E-mail serves two purposes really, first being in response to the questions above and second I shall explain later, I'll cover two more points inside that last purpose.

As you should know Charon was in a car accident a few weeks ago. He is fine, but his car isn't -- it looks like something you'd be sending to a dump and I'm pretty sure that's what he did. Now before this happened he had been having a lot of problems with Cox cable in his area. Most of the time it never could connect and when it does the speed is not really acceptable -- slower than dial up most of the time. This used to not be a huge problem, since he could always make the 40 minute drive to the nearest library to check his emergency E-mail and get back to me on things. Yet, as you can see you can't really make a 40 minute drive when your car looks like modern art. So, unfortunately, Charon won't be around until he can either buy a new car or fix his internet.

Alright, my first point is done, anyone has any questions about Charon please contact me in private.

Second point is that someone suggest I advertise the benefits of a council rather than a hierarchy. Simply, it's more realistic. Why? In a hierarchy we have problems with a the General of the Army ordering the Admiral of the Navy around or problems like that. The idea is that power has been delegated properly and so that there isn't very much overlapping -- you don't have to worry about doing something only to have another person undo your work later because they didn't like it. This also prevents abuse of power in many ways and allows High Command to increase communication and work together.

Most important, though, is that this system would allow and make it much easier for members of the Dark Empire to join with members of the Galactic Empire. It will create an environment where Dark Empire members won't be going solely to Dreighton or another member of the Dark Empire with their problems in certain fields and the exact same for members of the Galactic Empire. If, for example, Uebles was Navy Chief of Staff and a Moff had a problem with the ships in his Sector Fleet he wouldn't be able to go to Correll, Grand Vizier of COMPNOR, and ask that the ship assignments be corrected. No member of the council is above any other member of the council when the Emperor is around and so Correll would have to direct the person to Uebles.

Next point to build on the idea of council...

Now that I've explained the council theory let me try to explain how I, ideally, would think this merger would most beneficially work. Every member of IHC, minus that of the Emperor, sits more or less equally; however, there will need to be a specified position (Grand Vizier and Ubiquitator right now) that take over the position of Emperor while he is gone -- this is canon; Sate Pestage and Ysanne Isard took over the Empire after Emperor Palpatine died at the Death Star. And in response to the argument that Darth Vader was the Executor, maybe, but I think we have different understandings of what Executor is. Executor seems more like the position of a task-boy for the Emperor than the 2nd in command. Yes his actions have the backing of the Emperor, but at the same time Darth Vader didn't dare to overstep or get in the Ubiquitator's way -- simple as that.

I'm rambling on that point, so on to my next one -- Sith Fleet and Sith Master. Perhaps there is a way to compromise what Correll wants and what Simms wants. How about if Simms was in charge of the Sith Fleet and then a

new, GE Sith Master was made to stay at Coruscant and be all manipulative like Darth Sidious? Simms would be the Darth Maul and ____ would handle all the other work. Moreover, this would allow several things:

- 1) Two Sith again.
- 2) Sith Fleet (or at least the ISD with JMs and a few Sith Soldiers)
- 3) "Merge" of the Sith along with the DE-GE -- one DE Sith, one GE Sith.

gets off his soap box.

Voor

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Fre, 23. Aug. 2002 17:21:11 Europe/Berlin
An: Veynom <veynom@swcombine.com>, Scott Hollinshead <grandpacat@rogers.com>, Knyte <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, Jodo Kast <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge <black-lodge@shaw.ca>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, j_charon@cox.net, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com, Martin Haubrich <mh95@multiweb.nl>
Betreff: Re: RE: RE : Continuing the process
Antwort an: count_uebles@gmx.de

So the question is: do you agree to let Charon rules with a DE executor
? Yes or No.

I agree.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 23. Aug. 2002 17:29:44 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, Knyte <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, "Jodo Kast" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "black-lodge" <black-lodge@shaw.ca>, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com
Betreff: RE: Continuing the process

The council sounds very much like the senate which Palpatine dissolved because of its ability to slow things down with its bureaucratic way.

Example: This is a council like group. Look at our two months worth of progress. Enough said here.

It also conjures up images of Yoda, Mace Windu and the other loser Jedi that sit around in a circle taking no note of the Sith Master that has slowly manipulated the entire galaxy.

Vodo is the Sith Master. This is not a topic for debate by anyone in this group. Discussion regarding this matter is moot.

From: "Knyte" <knyte@sympatico.ca>
Date: Fri, 23 Aug 2002 13:36:16 -0400

To: "Veynom" <veynom@swcombine.com>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>
Cc: "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Subject: Re: Continuing the process

>>If the DE accepts to get the Executor post and accepts Charon as Emperor

I agree *growls...grrr* (((Knyte and his ability to make philosophical sense, despite his cave man like grunts and groans.)))

Wormhole skill is in the "Dark Empire" series when Palpatine brought Luke to him from across the galaxy....it is not an exaggerated skill..but it will be altered to have an object no larger then 35 meters in diameter fit in....so was Dark Force Storm when Palpatine destroyed an entire rebel fleet with it....these skills are for sith who have reached the Master level...you can address me IC as Master Knyte as I have earned it studying the dark side.

To answer Veynom's question, not all FS characters will become sith...many will have simple skills they will concentrate on, hence making them mere dark force attune users.

About the "Crimson fleet"..I have absolutely no problem altering its staff to remove some former DE members and replaced with "active" GE members.

Andrew

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Fre, 23. Aug. 2002 20:01:31 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Veynom" <veynom@swcombine.com>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Knyte'" <knyte@sympatico.ca>, "'black-lodge'" <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Betreff: Re: Continuing the process

At least I did not receive the even lamer "three-fingered salute" and told to "read between the lines." Awful mature of you.

No one here disputes your claim to speak for the Dark Empire et al.; however, when you use this privilege to the detriment of the negotiations in a stubborn attempt to further your character's position, it does not say much for the person in charge.

I do not appreciate being told my opinion of your battle group--I am capable of forming my own, thank you. I am not "jealous" of your proposed idea, and the fact I was not included. I do not want to be included in it, because it would mean dealing with you on a daily basis. I stand by my original comments on the feasibility of such a fleet. How "nice" of you to resign your demands regarding it.

There you go again--putting words in Uebles' mouth. Let him speak his own

mind. If he agrees with you, then so be it. At least he will be the one stating so.

Regarding your new proposal, you still list Vodo as the Executor of a joined Empire. To this, I restate: UNACCEPTABLE. Some sort of command ship for the Sith is a near given.

Charon did not like the idea of a DE Executor, and not for the reasons you may think. He does not want an Executor--period. A designated successor, perhaps; but a "go-to-guy" with wide-ranging powers answerable to no one but the Emperor? No. The position is not what it once was. If it was, I would have officially been invested as Executor long ago. Unfortunately, this does not exactly help matters; and I am unsure of what to do next.

I intended for this to be a summative reply to all mails following the one I sent last night, so I will respond in fashion:

Veynom, I will once again restate my suggestion: a new Sith Master is chosen for all the reasons I stated. I did not say anything about removing Bonias from the negotiations, killing him off, or excluding him otherwise if this is done. I know your vision: to see a joined Empire will all 12 of us included. This remains within those boundaries.

Simms, I am fully aware of the origins of powers like "Dark Force Storm" and "Force Wormhole". They originate from the Dark Empire series--comic books that have been widely regarded as some of the worst in extended canon. Using them as justification for that kind of madness does not work on its own: one must also take into account the issue of "balance", as has been done so much in so many works. For instance, the ability for the Rebellion to make "tax planets" and act as a government. This is not a part of canon in the least, but it exists for balance issues to make things fairer and fun for all. There are tons of other examples, especially in the ship rules (ISD speed, etc.). Either way, I am happy to see it toned down.

Correll

Von: QuelDromaCombine@aol.com

Datum: Fre, 23. Aug. 2002 22:44:42 Europe/Berlin

An: veynom@swcombine.com, black-lodge@shaw.ca, grandpacat@rogers.com

Kopie: knyte@sympatico.ca, voor@planetvoor.com, jodokast@imperialcore.com,

MFlores@prn.opinionresearch.com, queldromacombine@aol.com,

dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de,

j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com,

ranma@swcombine.com, vircalder@hotmail.com

Betreff: Re: RE : Continuing the process

In a message dated Fri, 23 Aug 2002 10:29:24 +0200, veynom@swcombine.com writes:

So the question is: do you agree to let Charon rules with a
DE executor
?

Yes or No.

I will gladly serve under a DE Executor that ISN'T Vodo. There's just too much history and controversy there. Uebles, or perhaps von Esling, but not Vodo.

Moff K. Quel-Droma

Von: QuelDromaCombine@aol.com
Datum: Fre, 23. Aug. 2002 22:57:01 Europe/Berlin
An: MFlores@prn.opinionresearch.com, grandpacat@rogers.com, veynom@swcombine.com, voor@planetvoor.com, jodokast@imperialcore.com, knyte@sympatico.ca, black-lodge@shaw.ca, queldromacombine@aol.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, vircalder@hotmail.com
Betreff: Re: Continuing the process

In a message dated Fri, 23 Aug 2002 9:18:02 AM Eastern Standard Time, MFlores@prn.opinionresearch.com writes:

The DE must have the 2nd in command executor post.
The DE must be able to name who they place in that lead.

Fine with me, but I don't think it's required to be you, Manny.

Sean "KQD"

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Sam, 24. Aug. 2002 10:09:23 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>
Kopie: "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "Knyte" <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <vircalder@hotmail.com>
Betreff: Re: RE : Continuing the process

Charon and a DE Executor is acceptable

At the same time, I think we can not go ahead on this without solving the "Vodo question" along with it. It has become even more clear with the recent mails that the whole fight about the Emperor and Executor position is also a fight about Vodo and his role in the new Empire.

So agreeing on a formally acceptable solution like "Charon as Emperor and a DE Executor" doesn't do much for us, if we still don't touch the REAL problem.

So the question of the DE Executor is inevitably linked to the question what position Vodo will have after the merger.

Personally, I think that making Charon Emperor and Vodo Executor would be the easiest possible solution that would allow us to really make some progress in this matter before 2003. Therefor I ask all members form the GE to search their heart, if their reasons to find it unacceptable are really that strong.

If Charon finds the whole concept of an Executor as it has been proposed here unacceptable or has insuperable aversions against Vodo in this position, we will have no other choice but finding a different solution. But I envision that this solution will be extremely difficult to find and will probably cost us even more than just time in the end.

I would like to say some words about the Sith fleet as well, but I am short with time at the moment. But I think that Calder is basically right when he points out that it should be possible to find a solution for this once we agreed on more important matters.

Dreighton

Von: "vircalder" <vircalder@hotmail.com>
Datum: Sam, 24. Aug. 2002 20:51:32 Europe/Berlin
An: "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>
Kopie: "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'"
<grandpacat@rogers.com>, "'Knyte'" <knyte@sympatico.ca>, "'R. Voor'"
<voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Manny Flores'"
<MFlores@prn.opinionresearch.com>, <queldromacombine@aol.com>,
<chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: RE: RE : Continuing the process

I suppose the idea of Charon at the helm and someone from the DE as Executor can be worked out. However, two caveats:

1. My vote for this will be greatly dependent on who will take this position.
2. More important of the two, Charon must agree to this -- he is/will be the Emperor, and he will need to feel 100% comfortable that having an Executor will not hinder how he rules. Last I talked to him about this topic, he wasn't so hot on the Executor idea.

Calder

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 24. Aug. 2002 20:55:23 Europe/Berlin
An: "vircalder" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>
Kopie: "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'"
<grandpacat@rogers.com>, "'Knyte'" <knyte@sympatico.ca>, "'R. Voor'"
<voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, Manny Flores
<MFlores@prn.opinionresearch.com>, queldromacombine@aol.com,
chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: RE : Continuing the process

Emperor is undecided. We have not officially moved over our votes because it is dependent on the executor issue.

Von: "vircalder" <vircalder@hotmail.com>
Datum: Sam, 24. Aug. 2002 20:58:40 Europe/Berlin
An: "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'J. Dreighton'"
<dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>
Kopie: "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'"
<grandpacat@rogers.com>, "'Knyte'" <knyte@sympatico.ca>, "'R. Voor'"
<voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>,
<queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>,
<count_uebles@gmx.de>, <j_charon@cox.net>, <mh95@multiweb.nl>,
<disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: RE: RE : Continuing the process

Sorry I didn't specify. I meant to say the previous as my comments toward Veynom's question "So the question is: do you agree to let Charon rules with a DE executor ? Yes or No."

Calder

Von: "R. Voor" <voor@planetvoor.com>
Datum: Son, 25. Aug. 2002 03:16:06 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "vircalder"
<vircalder@hotmail.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom"
<veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "Scott
Hollinshead" <grandpacat@rogers.com>, "Knyte" <knyte@sympatico.ca>, "Jodo
Kast" <jodokast@imperialcore.com>, <queldromacombine@aol.com>,
<chema@hecate.edv.uniovi.es>, <count_uebles@gmx.de>, <j_charon@cox.net>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Once Again....

This merger has been tough on all of us. We've all had to accept some things that we don't really want to accept. At the same time some of us have remained stubborn on certain issues. Yet, this week for me has probably been the hardest of them all. A few weeks ago in an effort to conclude this merger process Charon and Uebles met together and discussed at length to form an acceptable way to end this. Each of them had to make great concessions to the other - Uebles considering the possibility of accepting Charon as Emperor and Charon having to accept numerous Dark Empire members into High Command that would replace those who have worked tirelessly inside the Empire to gain this position.

Never, really, have I been personally involved in this merger except in the shadows. I have stuck with my friends, Charon and Correll, since this has started. People I have worked with for years and would gladly give my character's life to save at any point. Two days ago this almost changed. In a conversation with Vodo we attempted to reach a middle ground that would successfully conclude this merger once again - much like how Charon and Uebles attempted to. However, this would mean going against my ideals for why I believe an Executor position to be wrong in this game; in this setting; at this time. I never stopped, however, to see what I was considering doing - to see that I was considering taking the only thing I wanted to prevent in this merger and allowing it to happen. It wasn't Vodo becoming Executor, it wasn't that at all. It was someone becoming Executor period. There is a reason Charon did not have an Executor, and there were reasons why other Emperors haven't had Executors.

Does this have anything to do with the Empire being evil? No.

Will not having an Executor affect what the Empire could become? No.

I truly believe in my council High Command and believe it to be the only possible solution to this current problem of the Empire not representing the evil it could be or about the fears of the Dark Empire being shunned. Their fears must be released and they must learn to embrace this system - it is the only effective solution.

I once had faults, temptations - a hunger for power. When put to the test

of whether I desired for this power or to stand by my friends I faltered. No more. No more will I show a sign of weakness to be bribed away in private and blackmailed. Is it too late to save those that I have hurt? Yes, perhaps, they may never look at me in the same way now that I have shown a weakness. Was it worth it to see this weakness and fix it? To see the truth to those ideals that I have always held so dear? No one can say, but I will not let something with such a high price as friendship go to waste.

This is how the Empire should be. We, men and women of intelligence and ability, should rule this galaxy by focusing and honing our abilities on what we are good at.

A Naval Admiral should not have to deal with diplomacy.

A General should not have to deal with gathering intelligence.

Delegation of authority without the problems of internal argument or struggle is the solution. I suggest we all consider it more closely as I have.

Voor

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Son, 25. Aug. 2002 16:29:28 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "vircalder" <vircalder@hotmail.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, "Knyte" <knyte@sympatico.ca>, "Jodo Kast" <jodokast@imperialcore.com>, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Once Again....

I will have limited access over the next few days. I am traveling to Florida on business.

Von: "Knyte" <knyte@sympatico.ca>
Datum: Die, 27. Aug. 2002 05:29:57 Europe/Berlin
An: "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "vircalder" <vircalder@hotmail.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>,

<chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "R. Voor" <voor@planetvoor.com>
Betreff: Re: Once Again....

Thank you Papa Smurf for your wise words...

On the contrary..the "bitching discussions" serves as a high purpose...better to get it off our chests now in this OOC discussion then later IC and create another damn coup d'etat or civil war.

I believe we have made progress in the recent week. At this rate, we will fully merge within 5 years...well before the swcom is operable. :)

Admins have all the right to force the image of what they think a CMG should act, but when it comes to our structures and the way we want it to be...this is our job as the players.

Vodo as Executor will fix this "evilness" the GE seems to lack.... the GE doesn't need to change a thing....the former DE will take care of the "evil image" required by Admins in the GE.

This sim is a show, a movie we are writing ourselves...we are sort of entertainers...its our job for "some" of us to display the evil within the Empire..to give the RA evidence to rebel against the true tyranical nature of the GE.

About Uebles/Charon proposal

Thrawn: Governor/Sector Adjudant with the option to become Moff of the Deep Core sector after a while.

Vero Thrawn is very good when it comes to making "money"...he even programmed a tax income calculator and it worked great...maybe a place in the treasury/expansion of GE facilities for Thrawn.

----- Original Message -----

From: "Jodo Kast" <jodokast@imperialcore.com>
To: <count_uebles@gmx.de>; "Manny Flores" <MFlores@prn.opinionresearch.com>;
"vircalder" <vircalder@hotmail.com>; "J. Dreighton"
<dreighton@pohlke.de>; "Veynom" <veynom@swcombine.com>; "black-lodge"
<black-lodge@shaw.ca>; "Scott Hollinshead" <grandpacat@rogers.com>;
"Knyte" <knyte@sympatico.ca>; <queldromacombine@aol.com>;
<chema@hecate.edv.uniovi.es>; <j_charon@cox.net>; <mh95@multiweb.nl>;
<disc00rd@swcombine.com>; <ranma@swcombine.com>; "R. Voor"
<voor@planetvoor.com>
Cc: "Jodo Kast" <jodokast@swcombine.com>
Sent: Thursday, August 26, 1999 12:19 PM
Subject: Re: Once Again....

A couple of notes from a neutral party:

there is not a lot of difference between the 'council' system and the system we used in the Core days.

We had that high command meeting where we reported for our department one at

a time and comments were exchanged. I really can't see how this is any different.

Maybe the fear is that such a 'council' leads to endless talks. Well i am sure that there is a middle ground that can be found there. As the structure gets stronger and HC people get used to each others, talks will get more to the point and quicker. I really can't see where the problem lies here. I'll grant Uebles that this is not very canon, but if effective... Former Core people have an experience of such a system and it worked quite well imo.

On the executor point, i think there is a concession from GE to be made.

DE is giving the Emperor position to Charon, putting a DE person in executor position is the least you can do to show your good will.

For me, executor is like a super Grand Admiral, it is someone that relays the Emperor's will on special assignment. It is a super lieutenant. This is by no mean a person that holds power in the HC council over other beings, he is there as spectator, he is achieving his duties wherever assigned (assigned by the Emperor himself) He answers to the Emperor alone, only reporting to the HC for information purposes and only if asked by the Emperor.

Darth Vader was the Emperor's executor, Maul could be executor of Sidious. He could answer to Tarkin if commanded to do so, he could be assigned a task force (see the SSD taskforce in ESB). This is by no mean a XO of the Empire ! he could not order II , COMPNOR or military forces unless authorized to do so by the Emperor. (but he could be assigned to a position that orders them yes)

What i miss totally is why Charon refuses such a position to exist, if someone could relay the reasons of that reject so people here can work on a solution about it.

On the question of Sith, it is my opinion only an opinion that they should be integrated in a commando body alright, but not in the shape of a Sith fleet.

Reasons for this are among others that Sith while powerful brawlers, might not necessarily make good admirals, leader of men or something of the sort. They could act as special agent, if needed be sent to wormhole ships in the cadre of a mission, but i don't see the use of creating a fleet for them. Empire might maintain a few assault task force, they are better suited under the command of a military being (that is what Grand Admiral or in other cases the Executor are here for right ?) than a Sith. This is only my opinion though. Sith Fleet should not exist. Rather, sith should be

assigned where needed, if a special TaskForce is created that requires their talents, they simply get assigned there.

Nevertheless, all this to say that clock is running now, it has been 2 full months and seriously there are a bunch of people who desire this matter to be resolved. I ask you please to balance the time lost here with the fun of the game and ask yourself if it is not better to find an agreement that is not optimal for your own perspective but allow a quick solution to be found.

This is for the GOOD of the game remember.

Most of the middle and lower ranked people, some of the HC people that are not represented in this council are ready to make both Empire cooperate. I wish you could follow their selflessness and forget for a second your divergence of opinion and make an effort to make concession so each people if not 100% happy with the outcome will be at least be able to keep on playing a fun way.

In that regard, i think that bitching discussion serves very little purpose.

There are people waiting for this to be settled. Those people are the ones many among you here swearer were more important than their own being. Honour these words please.

Also, prove you are able to handle an Empire correctly, if you already cannot be able to make concession with the game in mind, then maybe you are not worthy of the IC position you occupy now. Sorry if that sound harsh, but the attitude is very much unproper OOC for people that are supposed to lead and guide hundredth of other persons, very young and infuencable people included.

We have an attitude problem in the combine, solving it begins right here with the people that are supposed to show the GOOD example to others.

Finally, on another related topic. Admins made a step forward for player representation in the combine by allowing a new senate to exist. It disappoints me to see that those people that strongly asked for it to exist

are not making a SINGLE move to help it being created. Again not what i woudl expect from people supposed to show the good example to the communitu.

Don't come to us later saying we do'nt listen to you. We offer you a mecanism to do it, you show little interest in it.

Sorry if i overal sound harsh but there are things that must be said.

Regards

Jodo.

Von: "R. Voor" <voor@planetvoor.com>
Datum: Die, 27. Aug. 2002 18:20:35 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "'vircalder'" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Quick Question

Will it be possible to convert some or all of the non humans in the Dark Empire/Galactic Empire to human if they want to become such? I really, really (trails off with really's) want to go back to being that racist non-human hating Empire and it's hard to do such when there's a bunch of non humans in the Navy, a little Jedi Jawa, and the Dark Empire's Intel Director as a Falleen.

Voor

on: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 27. Aug. 2002 18:22:39 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, Knyte <knyte@sympatico.ca>, Jodo Kast <jodokast@imperialcore.com>, count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>, "'vircalder'" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Quick Question

The Sith Jawa is superior to the Non-force sensitive Jawa.
The Sith Jawa is superior to the non-force sensitive human.
The human is superior to all non-force sensitive races.

I just wanted to clear that up for everyone.

From: "Veynom" <veynom@swcombine.com>
Date: Tue, 27 Aug 2002 18:46:04 +0200
To: "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, "'Knyte'" <knyte@sympatico.ca>, "'Jodo Kast'" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'vircalder'" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: RE : Quick Questio

I am not sure it would be fair toward the rest of the sim to accept such a change.

We never accepted to change an alien into a human; we have no reason to begin just

for the Empire.

The Admins are not responsible for the presence of aliens in the GE/DE/Sith. Remember how much we were bashed when ICIS automatically prevented aliens to join the GE.

Now, people are only looking for the best stats and best combo:

1. faction with more ships and money
2. best race
3. best fighter to pilot

And the result is having Gand or Arcona in JM-5000 instead of humans in TIE-Ln ... no critics, just a constatation.

I think somewhere people must choose between the "image" and the "best stats".

CCL: No change from alien to human.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: "Knyte" <knyte@sympatico.ca>
Date: Tue, 27 Aug 2002 13:27:10 -0400
To: "Veynom" <veynom@swcombine.com>, ""Manny Flores"" <MFlores@prn.opinionresearch.com>, ""R. Voor"" <voor@planetvoor.com>, ""Jodo Kast"" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, ""vircalder"" <vircalder@hotmail.com>, ""J. Dreighton"" <dreighton@pohlke.de>, ""black-lodge"" <black-lodge@shaw.ca>, ""Scott Hollinshead"" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Re: Quick Question

Yes, let's attack all the non human, and use them in the suicidal Tie-Lns...because it has no shields and we must use the superior human/coruscanti/corellian/kuati where

they have the best chance to survive as opposed to use the disposable aliens in the Tie-Ln.

Sorry Manny, but I do not agree that FS aliens are superior to any humans. FS or not. I would much rather have non-FS human by my side then a little jawa who constantly says "houdidi!!!" when it gets exited or have a FS gand eat flies and smell my crotch. (LOL)

From: "R. Voor" <voor@planetvoor.com>
Date: Tue, 27 Aug 2002 13:31:14 -0400
To: "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'vircalder'" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Re: Quick Question

We're talking about people that want to play a game and are not very familiar with the Star Wars Universe. People that don't know that the Galactic Empire does not tolerate non humans. Are you leading us to believe that for this lack of knowledge they now can not play the game properly?

Voor

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Tue, 27 Aug 2002 13:31:38 -0400
To: "'Veynom'" <veynom@swcombine.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, "'Knyte'" <knyte@sympatico.ca>, "'Jodo Kast'" <jodokast@imperialcore.com>, count_uebles@gmx.de, "'vircalder'" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: RE : Quick Question

I have future scenarios in mind for racial issues... a jedi can be punished by my use of a soul gem.. i remove his mind and replace it with the mind of a loyal follower.. the body is force sensitive, which allows me to make this transfer successful.. do not worry about the alien sith..

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Tue, 27 Aug 2002 13:35:00 -0400
To: "'Knyte'" <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "'R. Voor'" <voor@planetvoor.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, count_uebles@gmx.de, "'vircalder'" <vircalder@hotmail.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Quick Question

LOL

-----Original Message-----

From: Knyte [mailto:knyte@sympatico.ca]
Sent: Tuesday, August 27, 2002 1:27 PM
To: Veynom; 'Manny Flores'; 'R. Voor'; 'Jodo Kast'; count_uebles@gmx.de; 'vircalder'; 'J. Dreighton'; 'black-lodge'; 'Scott Hollinshead'; queldromacombine@aol.com; chema@hecate.edv.uniovi.es; j_charon@cox.net; mh95@multiweb.nl; disc00rd@swcombine.com; ranma@swcombine.com
Subject: Re: Quick Question

Yes, let's attack all the non human, and use them in the suicidal Tie-Lns...because it has no shields and we must use the superior human/coruscanti/corellian/kuati where they have the best chance to survive as opposed to use the disposable aliens in the Tie-Ln.

Sorry Manny, but I do not agree that FS aliens are superior to any humans. FS or not. I would much rather have non-FS human by my side then a little jawa who constantly says "houdidi!!!" when it gets exited or have a FS gand eat flies and smell my crotch. (LOL)

Von: "Vir Calder" <vircalder@hotmail.com>
Datum: Die, 27. Aug. 2002 19:38:03 Europe/Berlin
An: "'R. Voor'" <voor@planetvoor.com>, "'Knyte'" <knyte@sympatico.ca>, "'Veynom'" <veynom@swcombine.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'J. Dreighton'" <dreighton@pohlke.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: RE: Quick Question
Antwort an: <vircalder@hotmail.com>

For one, I'm all for exploiting each species for their best talents...
But then that's an in-character thing, we should try to keep an out-of-character perspective in the merger talks, no?

Looking from an OOC perspective, I see the racist image reflecting the "evil Empire" that Veynom wishes to establish in the Combine. It also falls inline with the racist Empire that Voor and perhaps some others would like to see. However, I think that's something up to the Emperor to decide as he/she looks from an IC perspective. If the Emperor wishes to exploit certain aliens, say get a bunch of Mon Cals into the Empire to work on some weapon to target Mon Cal Cruisers, then I say more power to him/her. Though I can see certain military elements not wanting aliens (eg. I really don't want to see Hutts trying to become TIE pilots), I think an Empire-wide race restriction is really an IC issue. An OOC restriction on such an IC issue may hinder the rule of the whatever number of Emperors who will rule the Empire in the Combine in the future.

Calder

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 27. Aug. 2002 19:39:46 Europe/Berlin
An: "'vircalder@hotmail.com'" <vircalder@hotmail.com>, "'R. Voor'" <voor@planetvoor.com>, "'Knyte'" <knyte@sympatico.ca>, "'Veynom'" <veynom@swcombine.com>, Manny Flores <MFlores@prn.opinionresearch.com>,

"Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "J. Dreighton" <dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: RE: Quick Question

I also see the ISB (under Byden) playing an expanded role in the cruelty toward alien policy. She has shown some positive signs of this of late. Some day she will be convicted of mass genocide and war crimes. She has much potential.

Von: "Dwight Gosnell" <dwight.gosnell@gte.net>

Datum: Die, 27. Aug. 2002 19:56:24 Europe/Berlin

An: <vircalder@hotmail.com>, "R. Voor" <voor@planetvoor.com>, "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "J. Dreighton" <dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <ranma@swcombine.com>

Betreff: Re: Quick Question

Let's not gnash too many teeth over this. I was one of the most vocal players when it came to removing the alien ban - and I'll lay it out as simply as I can - we did it to allow some of our friends into the faction - plain and simple. We looked for the best raw talent that we could find in the game and did our best to patriate it. It just so happened that some of the human assets behind the players were deciding to play aliens.

A force sensative jawa - is a very curious novelty - should it ever be a grand admiral - absolutely not but that's just my opinion. Of course the entire time I was lobbying to allow aliens into the Empire, I was pushing just as hard to keep them OUT of the Imperial Army. This all goes back to how you want to play the game, and if you seek to use the model of the canon empire. It was a segregated, racially charged political entity - and I chose that mold for myself.

Now before anyone jumps down my throat for trying to steer the discussions - I just want to point out that the final decisions are yours and yours alone. I won't steer ya - hell I won't even guide ya unless ya ask for directions - I'm just here to kick ya'll in the ass when you think you need a time out or water break. To hell with that - the finish line is right over the next hill - let's fucking get there - eh?

I agree with my boss on the no race change ruling - while I would do my best to keep him from attaining a public position, I believe he is a deadly, and probably useful little curiosity. The Uberjawa if you will

Dis

Von: "Knyte" <knyte@sympatico.ca>

Datum: Die, 27. Aug. 2002 23:44:25 Europe/Berlin

An: "Dwight Gosnell" <dwight.gosnell@gte.net>, <vircalder@hotmail.com>, "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "J. Dreighton" <dreighton@pohlke.de>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>,

<mh95@multiweb.nl>, <ranma@swcombine.com>

Betreff: Re: Quick Question

We were not implying to ban the aliens from the Empire again, we simply want to exploit them as it is in our IC nature to do so :p

Von: QuelDromaCombine@aol.com

Datum: Die, 27. Aug. 2002 23:59:08 Europe/Berlin

An: knyte@sympatico.ca, jodokast@imperialcore.com, count_uebles@gmx.de, MFlores@prn.opinionresearch.com, vircalder@hotmail.com, dreighton@pohlke.de, veynom@swcombine.com, black-lodge@shaw.ca, grandpacat@rogers.com, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, voor@planetvoor.com

Betreff: Re: Once Again....

In a message dated Mon, 26 Aug 2002 10:29:57 PM Eastern Standard Time, knyte@sympatico.ca writes:

Vero Thrawn is very good when it comes to making "money"...he even programmed a tax income calculator and it worked great...maybe a place in the treasury/expansion of GE facilities for Thrawn.

Since Correll currently takes both Corellia Moff and Minister of Finance, I suppose that Thrawn could always straddle the positions if needs be.

Regarding Vodo as Executor. I may be able to accept Vodo in an Executor position as Uebles described, that being an "Emperor's Hand" almost. However, I would remove the part of the title that says that upon the abdication or other loss of the Emperor the Executor assumes the throne. I think that, God forbid Charon step down, if Vodo became the Emperor again that would be a whole can of worms that we don't want to reopen. He's just too controversial.

Could that be a reasonable concession to consider?

Sean "KQD"

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Mit, 28. Aug. 2002 01:28:11 Europe/Berlin

An: knyte@sympatico.ca, jodokast@imperialcore.com, MFlores@prn.opinionresearch.com, vircalder@hotmail.com, dreighton@pohlke.de, veynom@swcombine.com, black-lodge@shaw.ca, grandpacat@rogers.com, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, voor@planetvoor.com, QuelDromaCombine@aol.com

Betreff: Re: Once Again....

Antwort an: count_uebles@gmx.de

I may be able to accept Vodo in an Executor position as Uebles described, that being an "Emperor's Hand" almost. However, I would remove the part of the title that says that upon the abdication or other loss of the Emperor the Executor assumes the throne.

Could that be a reasonable concession to consider?

Actually, when Charon didn't stop to tell me how much he would loathe the idea of having an Executor (sorry, after he told me that for entire hours I think I have the right to a little friendly bitching *L*), I already mentioned to him that there could be a provision that prohibits an Executor from

succession; so I think it is at least worth discussing.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 28. Aug. 2002 15:25:09 Europe/Berlin
An: "count_uebles@gmx.de" <count_uebles@gmx.de>, knyte@sympatico.ca,
jodokast@imperialcore.com, Manny Flores <MFlores@prn.opinionresearch.com>,
vircalder@hotmail.com, dreighton@pohlke.de, veynom@swcombine.com, black-
lodge@shaw.ca, grandpacat@rogers.com, queldromacombine@aol.com,
chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com, voor@planetvoor.com
Betreff: RE: Once Again....

LOL

Provisions that prohibit successors. Let the IC aspect of the game dictate what happens beyond the merger. We are not going to map everything out OOC. Just the general template of behavior. Vodo is the Master of the Dark Side. I believe that means he should be controversial by definition. Geez.

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Don, 29. Aug. 2002 01:41:14 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>
Kopie: "Knyte" <knyte@sympatico.ca>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "vircalder" <vircalder@hotmail.com>, "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Quick Question

Let's allow ourselves this little disgression from the main topic:

I don't see Augill or Tokra as the problem here. Even the Empire had its Thrawn. Or was using aliens for its purposes. So an alien here and there, especially an exceptionally talented alien, is not a problem. I'm a lot more worried about the lot of new members who choose their race mainly for stats. If the GE has about 10% aliens, which are able to present themselves convincingly as the exception to the rule - fine. But if we end up with every second member of the GE being an alien it becomes a real problem, as it will severly change the image of the Empire.

Let me use Augill and Kam Tokra as an examples to illustrate my point, at the same time explaining why I don't have a problem with them. In fact Kam Tokra has been a completely normal human when he joined the Combine and the GE in September 2000. He changed his race to Faleen when admins offered humans to change their race. He also changed his handle from Gilad Pellaeon to Kam Tokra. He worked this change into his background story, explaining it as the result of some genetical engineering experiment performed on him that went wrong. As far as I know, he worked for the ISB, at least this is what he told me. When he joined the Core, we still had a strict alien policy, resulting all aliens to be assined to a special unit, with the effect that we had a rather low rate of alien members. I made an official exception to this rule for a former navy comrade, who happened to be struck by such an unfortunate accident in his efforts to serve the Empire. In other words: He was aware of the potential difficulties of his race, but there was a good IC explanation for him why he was now Faleen and for me why I still assigned him to our navy. Since then he has done a lot to earn the position he is in now, alien or not.

The whole situation in the Core/DE changed somewhat with the merger with the Sith,

and I think we have to take this into consideration: as most races can become FS and not all FS aliens may want to play good characters = Jedi's many of them hardly have a choice but to turn to the Dark Lord of the Sith, which means the DE at the moment, but will hopefully mean the GE very soon. If you can decide that you want to keep out players that did not have the good sense to create a human character when they intended to play an Imperial, this reasoning is not valid for at least some of them, because you can not plan on being FS or not. We will have to find a reasonable solution for this group of people.

Augill could serve as an example here, but I also want to point out, that he too won our respect by how he plays his character. Read some of his postings. The way he portrays this particular character is wonderful. He is making something out of being a Sith Jawa. Including playing his character in an overall racist environment.

Summary:

- 1/ We should find ways to discourage aliens to join the GE, but rather by discriminating them IC than any OOC rules.
- 2/ We will have to find a solution for FS aliens who want to follow the Dark Side.
- 3/ We should be willing to make exceptions for deserving individuals. But there are some conditions: they have to come up with a reasonable explanation why they joined the GE despite of them being an alien (e.g. finding a good background story for it) and they should not challenge the general notion that the Empire is racist in its orientation, no matter the exceptions to the rule.

Dreighton

Am Dienstag den, 27. August 2002, um 18:20, schrieb R. Voor:

Will it be possible to convert some or all of the non humans in the Dark Empire/Galactic Empire to human if they want to become such? I really, really (trails off with really's) want to go back to being that racist non-human hating Empire and it's hard to do such when there's a bunch of non humans in the Navy, a little Jedi Jawa, and the Dark Empire's Intel Director as a Falleen.

Voor

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 29. Aug. 2002 04:31:36 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: "R. Voor" <voor@planetvoor.com>, Knyte <knyte@sympatico.ca>, Jodo Kast <jodokast@imperialcore.com>, count_uebles@gmx.de, Manny Flores <mflores@prn.opinionresearch.com>, "vircalder" <vircalder@hotmail.com>, "Veynom" <veynom@swcombine.com>, "Scott Hollinshead" <grandpacat@rogers.com>, queldromacombine@aol.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Quick Question

Just to be clear. If the core/de merged with the Sith and now the GE and DE are merging, ergo...the GE and Sith are merging. Right? :)

GABL

From: "Knyte" <knyte@sympatico.ca>
Date: Thu, 29 Aug 2002 03:41:01 -0400

To: "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "Manny
Flores" <MFlores@prn.opinionresearch.com>, "vircalder" <vircalder@hotmail.com>,
"Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>,
"Scott Hollinshead" <grandpacat@rogers.com>, <queldromacombine@aol.com>,
<chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>,
<disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Re: Quick Question

Exactly what I said previously. aliens can be used (exploited) to serve the Emperor in lower positions....Tie Squads or place them in the front line BEFORE the clone units of the army....if one of them seems superior to another alien, we will tap it on the head and say "good job boy, you are now squadron leader*....or, you will pilot a Tie INTERCEPTOR now" (*CO of other aliens) But obviously, we will not let them know that they have more chances of dying of dehydration on a raft sailing on drinkable waters then promoted to Admiral/General.

Besides this, I do not see why we would soften our IC racist behaviors to make exceptions. In the police , they do not promote a K-9 to lieutenant no matter how good it is. :p

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Don, 29. Aug. 2002 15:56:20 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: "R. Voor" <voor@planetvoor.com>, Knyte <knyte@sympatico.ca>, Jodo Kast
<jodokast@imperialcore.com>, count_uebles@gmx.de, Manny Flores
<MFlores@prn.opinionresearch.com>, "vircalder" <vircalder@hotmail.com>,
"Veynom" <veynom@swcombine.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, queldromacombine@aol.com,
chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Quick Question

The DE has the most known Sith. You will get the Sith that exist within the DE. A larger majority of Sith that are not known to anyone but Knyte and I are in other groups, working towards the ideas of the Dark Side. So you will obtain some known Sith, but it is not a merger with the Sith. Make sense?

Von: QuelDromaCombine@aol.com
Datum: Don, 29. Aug. 2002 22:38:56 Europe/Berlin
An: MFlores@prn.opinionresearch.com, black-lodge@shaw.ca, dreighton@pohlke.de
Kopie: voor@planetvoor.com, knyte@sympatico.ca, jodokast@imperialcore.com,
count_uebles@gmx.de, MFlores@prn.opinionresearch.com, vircalder@hotmail.com,
veynom@swcombine.com, grandpacat@rogers.com, queldromacombine@aol.com,
chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Quick Question

Manny, you're saying that the Sith would be held in the same respect as any other nationalized CMG?

Sean "KQD"

Von: QuelDromaCombine@aol.com
Datum: Don, 29. Aug. 2002 22:41:31 Europe/Berlin
An: black-lodge@shaw.ca, dreighton@pohlke.de
Kopie: voor@planetvoor.com, knyte@sympatico.ca, jodokast@imperialcore.com,
count_uebles@gmx.de, mflores@prn.opinionresearch.com, vircalder@hotmail.com,

veynom@swcombine.com, grandpacat@rogers.com, queldromacombine@aol.com,
chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Quick Question

As I see it, FS aliens who want to be Sith are Vodo's concern. I may not want aliens in my Sector, but I believe that concerning a Sith, I can make an exception. Knyte, you'll probably just get a lot of IC correspondence filing protests against alien Sith dispatched to Coruscant. :)

Sean "KQD"

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Don, 29. Aug. 2002 22:43:06 Europe/Berlin

An: "'QuelDromaCombine@aol.com'" <QuelDromaCombine@aol.com>, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge@shaw.ca, dreighton@pohlke.de
Kopie: voor@planetvoor.com, knyte@sympatico.ca, jodokast@imperialcore.com,
count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>, vircalder@hotmail.com, veynom@swcombine.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: RE: Quick Question

The Sith are not an CMG. It is hard for me to come up with a term for them. They are a group that exist in CMG's.

Von: "Knyte" <knyte@sympatico.ca>

Datum: Don, 29. Aug. 2002 23:19:49 Europe/Berlin

An: <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <dreighton@pohlke.de>
Kopie: <voor@planetvoor.com>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <mflores@prn.opinionresearch.com>, <vircalder@hotmail.com>, <veynom@swcombine.com>, <grandpacat@rogers.com>, <queldromacombine@aol.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Quick Question

Sean, Coruscant is the planet where there has to be the most variety of different species in the galaxy under strict control of the Imperials after the takeover of Palpatine of the senate, I do do believe he started a mass genocide of all species on the planet when he dissolved the senate.....who else would take care of garbage pick-ups and toilet cleaning? :p So having another filt with the force won't make much of a difference. The only difference on Coruscant prior to and after Palpatine is that there are clone Stormtroopers on every corner to keep order.

Von: "Knyte" <knyte@sympatico.ca>

Datum: Don, 29. Aug. 2002 23:30:53 Europe/Berlin

An: "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <dreighton@pohlke.de>
Kopie: <voor@planetvoor.com>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <vircalder@hotmail.com>, <veynom@swcombine.com>, <grandpacat@rogers.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Quick Question

What Manny means is the Sith are a sort of religion that worships its god which is the dark powers of the force before the Emperor....that does not mean we are unloyal or untrustworthy. It would be the same if Uebles became the Emperor of the GE. The Sith worship the powers of the dark force

first....or is it the dark force who make the sith worship it? (once turned to the dark side, forever will it dominate your destiny)

Like IRL, some religious groups will kill and die for their country, just as long as it does not conflict with their religious beliefs. The same is for the Sith who will fight for the Emperor and his Empire just as long as the Emperor does not suddenly embrace the powers of the light force. >:)

Von: "Veynom" <veynom@swcombine.com>
Datum: Die, 03. Sep. 2002 13:38:14 Europe/Berlin
An: "'Knyte'" <knyte@sympatico.ca>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <dreighton@pohlke.de>
Kopie: <voor@planetvoor.com>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, <vircalder@hotmail.com>, <grandpacat@rogers.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Charon, out or not ?

Greetings,

It has been like a month that Charon has been away with few to no word from him. Could someone tell us if this is definitive ? Charon or Correll ? Him being away has considerably slowed down these talks as some are not daring to propose or do anything. Shouldn't we seriously start thinking to replace him or maybe did he prepare something already ?

Charon being away blocks the merge.
The merge blocks people from playing as so many are waiting for it to be solved in order to act again.

We have duties toward players. Please move on.

--
Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: black-lodge <black-lodge@shaw.ca>
Datum: Die, 03. Sep. 2002 15:26:27 Europe/Berlin
An: Veynom <veynom@swcombine.com>
Kopie: "'Knyte'" <knyte@sympatico.ca>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Charon, out or not ?

I beleive he is going to be indisposed for most of this month. The next big issue was that of Executor. I beleive Charon would have an Executor, but that person would not be in direct succession for the throne, or have sweeping second in command powers or command, which the DE do not like if

I'm correct. The rest of us, weary and tired of this merge. Maybe the rest of us can work on the strucure now, no placements, just structure?

BL

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Die, 03. Sep. 2002 16:10:48 Europe/Berlin
An: Veynom <veynom@swcombine.com>, black-lodge <black-lodge@shaw.ca>
Kopie: Knyte <knyte@sympatico.ca>, Manny Flores
<MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com,
dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com,
vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es,
j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: Re: Charon, out or not ?
Antwort an: count_uebles@gmx.de

I just can say that I finally want to get over with this... this gets ludicrous already.

Michael

From: "Knyte" <knyte@sympatico.ca>
Date: Tue, 3 Sep 2002 15:13:35 -0400
To: "black-lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>
Cc: "'Manny Flores'" <MFlores@prn.opinionresearch.com>,
<QuelDromaCombine@aol.com>, <dreighton@pohlke.de>, <voor@planetvoor.com>,
<jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>,
<grandpacat@rogers.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>,
<mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Subject: Re: Charon, out or not

I beleive Charon would have an Executor, but
that person would not be in direct succession for the throne, or have
sweeping second in command powers or command, which the DE do not like if
I'm correct.

DE do not like this?...Well no sh...*BEEP*..t!!!

This would be like Fizzban giving control of the swcom to Veynom, but Veynom
wouldn't have the power to take any administrative decisions, no power over
development, no say in the structure of the swcom whatsoever....in other words,
idiotic.

Charon lost the vote we had here, we DE players being fair players decided to let him
have the throne nonetheless, put your damn narcist natures aside and let Vodo
become Executor to the throne.....MAYBE with no succession to the throne if anything
happened to Charon, but with the full second in command powers.

As I said before, we do not enjoy Charon being Emperor just as much as you do not
like Vodo as Executor...and this merger was not to save the DE members, but for the
better of the game....give a little, take a little.

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Die, 03. Sep. 2002 21:34:57 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>
Kopie: "black-lodge" <black-lodge@shaw.ca>, "Veynom" <veynom@swcombine.com>,
"'Manny Flores'" <MFlores@prn.opinionresearch.com>,
<QuelDromaCombine@aol.com>, <voor@planetvoor.com>,
<jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>,

<grandpacat@rogers.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Charon, out or not ?

Am Dienstag den, 3. September 2002, um 21:13, schrieb Knyte:

I beleive Charon would have an Executor, but
that person would not be in direct succession for the throne, or have
sweeping second in command powers or command, which the DE do not like if
I'm correct.

DE do not like this?...Well no sh...*BEEP*..t!!!

This would be like Fizzban giving control of the swcom to Veynom, but Veynom
wouldn't have the power to take any administrative decisions, no power over
development, no say in the structure of the swcom whatsoever....in other words,
idiotic.

Charon lost the vote we had here, we DE players being fair players decided to let him
have the throne nonetheless, put your damn narcist natures aside and let Vodo
become Executor to the throne.....MAYBE with no succession to the throne if anything
happened to Charon, but with the full second in command powers.

As I said before, we do not enjoy Charon being Emperor just as much as you do not
like Vodo as Executor...and this merger was not to save the DE members, but for the
better of the game....give a little, take a little.

Amen!

And if Charon is not able to get himself back to this talks very soon, we should
seriously think about someone else. If he can't free up some time for something as
important as these talks for several weeks it is really casting a dark shadow on his
abilities to be Emperor for longer. We all have real lives, at times we all have problems
to fix there. But this is taking too long.

Dreighton

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Tue, 3 Sep 2002 15:13:35 -0400
To: "Knyte" <knyte@sympatico.ca>, black-lodge <black-lodge@shaw.ca>, Veynom
<veynom@swcombine.com>
Cc: Manny Flores <MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com,
dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com,
count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com,
chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Charon, out or not ?

I don't think charon has a say any longer. I propose we re-vote. Charon is inactive, as
we have noticed over the years. He has earned himself the title of the NPC Emperor
several times before for his previous periods of inactivity.

Let's vote again... I am confident we will get a majority.

Veynom. Is this acceptable to you?

From: "Scott Hollinshead" <grandpacat@rogers.com>

Date: Tue, 3 Sep 2002 16:57:06 -0400

To: "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Cc: <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <j_charon@cox.net>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <count_uebles@gmx.de>, <jodokast@imperialcore.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <QuelDromaCombine@aol.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>

Subject: Re: Charon, out or not ?

Try and contain your enthusiasm, asshole. You didn't even wait for a reply before demanding he be replaced. And no shit "we" would get a majority with one person not voting.

I received word from Charon at great length on Saturday. He is in Chicago, dealing with a family matter. He is trying to set up a face-to-face meeting with Disc00rd, and will return later this month. In the mean time--you all have me to talk to.

Correll

From: "Veynom" <veynom@swcombine.com>

Date: Tue, 3 Sep 2002 23:28:34 +0200

To: "Scott Hollinshead" <grandpacat@rogers.com>, "black-lodge" <black-lodge@shaw.ca>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Cc: <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <j_charon@cox.net>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <count_uebles@gmx.de>, <jodokast@imperialcore.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <QuelDromaCombine@aol.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>

Subject: RE : Charon, out or not ?

Please calm down.

I understand the legitimate concerns of people who are tired of this too long process.

I also understand the violent reply from Correll, even if he still could refrain to openly insult people.

Correll, you say people could talk to you but earlier you told me you did not take to take any decision because you are afraid to disappoint Charon. So how would this help to make some progress ? No insult here, just wondering. If since last time you got any decision power, please then use it.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: QuelDromaCombine@aol.com
Datum: Die, 03. Sep. 2002 23:46:44 Europe/Berlin
An: black-lodge@shaw.ca, veynom@swcombine.com
Kopie: knyte@sympatico.ca, mflores@prn.opinionresearch.com,
queldromacombine@aol.com, dreighton@pohlke.de, voor@planetvoor.com,
jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com,
grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Charon, out or not ?

In a message dated Tue, 3 Sep 2002 8:26:27 AM Eastern Standard Time, black-lodge@shaw.ca writes:

I beleive he is going to be indisposed for most of this month. The next big issue was that of Executor. I beleive Charon would have an Executor, but that person would not be in direct succession for the throne, or have sweeping second in command powers or command, which the DE do not like if I'm correct. The rest of us, weary and tired of this merge. Maybe the rest of us can work on the strucure now, no placements, just structure?

I think Uebles said that they would be willing to forego the Right of Succession that was inherent with the Executors of old. The Executor would become more like Darth Vader in canon, that is an operative answerable to no one but the Emperor that would be an extension of the Emperor's authority and power wherever the Emperor deemed necessary.

Sean "KQD"

Von: QuelDromaCombine@aol.com
Datum: Die, 03. Sep. 2002 23:49:01 Europe/Berlin
An: MFlores@prn.opinionresearch.com, knyte@sympatico.ca, black-lodge@shaw.ca,
veynom@swcombine.com
Kopie: MFlores@prn.opinionresearch.com, dreighton@pohlke.de,
voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de,
vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es,
j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: Re: Charon, out or not ?

In a message dated Tue, 3 Sep 2002 2:13:35 PM Eastern Standard Time, MFlores@prn.opinionresearch.com writes:

Charon is inactive, as we have noticed over the years.

I think these are extenuating circumstances. He has suffered a trauma IRL, not a particularly damaging one physically, but I think that you'd ask for similar respects if it were you.

Sean "KQD"

From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Tue, 3 Sep 2002 17:49:31 -0400

To: "Veynom" <veynom@swcombine.com>, "black-lodge" <black-lodge@shaw.ca>, "Knyte" <knyte@sympatico.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Cc: <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <j_charon@cox.net>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <count_uebles@gmx.de>, <jodokast@imperialcore.com>, <voor@planetvoor.com>, <dreighton@pohlke.de>, <QuelDromaCombine@aol.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Subject: Re: Charon, out or not ?

You've caught me in a pissy mood, but I don't apologize. The person it was directed to deserves it. Besides, no one seemed to care when my like "*middle finger*" was any better.

Look beyond one mildly insulting word not even directed to you and at the other 77. Get an understanding of what I am saying. I am in contact with Charon with his private hotmail account for when he is on the move like this. It is an account that will remain private.

I will agree with you on one thing--this merger business is tiresome and frustrating, as is plainly evident from behaviors.

I can make decisions; and, like I said, I am here to talk and attempt move things forward. Whether any of you give a damn about what I have to say with that voice is up to you.

Correll

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 04. Sep. 2002 15:18:17 Europe/Berlin
An: ""QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>, black-lodge@shaw.ca, veynom@swcombine.com
Kopie: knyte@sympatico.ca, Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Charon, out or not ?

Nope.

-----Original Message-----

From: QuelDromaCombine@aol.com [mailto:QuelDromaCombine@aol.com]
Sent: Tuesday, September 03, 2002 5:47 PM
To: black-lodge@shaw.ca; veynom@swcombine.com
Cc: knyte@sympatico.ca; mflores@prn.opinionresearch.com; queldromacombine@aol.com; dreighton@pohlke.de; voor@planetvoor.com; jodokast@imperialcore.com; count_uebles@gmx.de; vircalder@hotmail.com; grandpacat@rogers.com; chema@hecate.edv.uniovi.es; j_charon@cox.net; mh95@multiweb.nl; disc00rd@swcombine.com; ranma@swcombine.com
Subject: Re: Charon, out or not ?

In a message dated Tue, 3 Sep 2002 8:26:27 AM Eastern Standard Time, black-lodge@shaw.ca writes:

I beleive he is going to be indisposed for most of this month. The next big issue was that of Executor. I beleive Charon would have an Executor, but that person would not be in direct succession for the throne, or have sweeping second in command powers or command, which

the DE do not like if I'm correct. The rest of us, weary and tired of this merge. Maybe the rest of us can work on the strucure now, no placements, just structure?

I think Uebles said that they would be willing to forego the Right of Succession that was inherent with the Executors of old. The Executor would become more like Darth Vader in canon, that is an operative answerable to no one but the Emperor that would be an extension of the Emperor's authority and power wherever the Emperor deemed necessary.

Sean "KQD"

Von: QuelDromaCombine@aol.com

Datum: Mit, 04. Sep. 2002 18:48:36 Europe/Berlin

An: MFlores@prn.opinionresearch.com, black-lodge@shaw.ca, veynom@swcombine.com

Kopie: knyte@sympatico.ca, MFlores@prn.opinionresearch.com, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Charon, out or not ?

In a message dated Wed, 4 Sep 2002 8:18:17 AM Eastern Standard Time, MFlores@prn.opinionresearch.com writes:

Nope.

Nope? Just "nope"? If you disagree with what I said, then rebut it. Explain why you say "nope"!

Sean "KQD"

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mit, 04. Sep. 2002 19:37:51 Europe/Berlin

An: ""QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>, Manny Flores <MFlores@prn.opinionresearch.com>, black-lodge@shaw.ca, veynom@swcombine.com

Kopie: knyte@sympatico.ca, Manny Flores <MFlores@prn.opinionresearch.com>, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: RE: Charon, out or not ?

Uebles did not say he was willing to have an executor that did not have a 2nd in command position.

Von: QuelDromaCombine@aol.com

Datum: Don, 05. Sep. 2002 23:06:38 Europe/Berlin

An: MFlores@prn.opinionresearch.com, black-lodge@shaw.ca, veynom@swcombine.com

Kopie: knyte@sympatico.ca, MFlores@prn.opinionresearch.com, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, j_charon@cox.net, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Charon, out or not ?

In a message dated Wed, 4 Sep 2002 12:37:51 PM Eastern Standard Time,
MFlores@prn.opinionresearch.com writes:

Uebles did not say he was willing to have an executor that
did not have a
2nd in command position.

That's not what I said... or at least not what I intended. I thought he said that it might be possible to have an Executor without the Right of Succession.

Sean "KQD"

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Die, 10. Sep. 2002 00:25:32 Europe/Berlin
An: "Charon" <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <voor@planetvoor.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <grandpacat@rogers.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>, <MFlores@prn.opinionresearch.com>
Betreff: Re: Response

My 2 cents.

I have not ever chosen a second in command, and for those who fear then that this limits their freedom, their power, or so on... well, Black Lodge himself has roundly and soundly spoken against such a fear on the part of the Dark Empire... The set-up of the Empire, of any Empire, is one person at the top, who then draws advice from counselors, advisors, viziers, and major domo figures... oddly enough, a role that is filled by their High Command. This High Command is empowered along differing lines of authority, and those tasked to these positions are entrusted to achieve them. Those wishing for additional influence develop such through success, just as Correll Aintab has - given that he is NOT the highest (or second highest) ranked within the High Command, and it is due to his successes that, when I am indisposed or when a project rises that needs competent, capable attention, he has always shown that he can achieve... history which then translates to a bit more "oomph" in the IHC.

However the days you are away you can see the disaster induced by that system, Empire is idling because no one is entitled to take the lead while Emperor is away.

This looks like a major flaw in the system if you ask me. I don't want to play devil's advocate but if real life forces you to make LOA of a month like it already happened, i believe that the least you Charon can do to make thing go smoothly is to have a second in command, this is what a XO is there for.

have heard from many of the DE that they do not care a whit about position, merely the opportunity to add to the greater whole... Yet here we stand hung up on position... on rank.

You do too by refusing someone as second of command btw.

Von: "Charon" <j_charon@cox.net>

Datum: Die, 10. Sep. 2002 22:02:17 Europe/Berlin

An: <knyte@sympatico.ca>, <dreighton@pohlke.de>, <voor@planetvoor.com>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <grandpacat@rogers.com>, <chema@hecate.edv.uniovi.es>, <j_charon@cox.net>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>, <MFlores@prn.opinionresearch.com>

Betreff: Response

Gentlemen, Lady,

I have drafted a response to the standing issues several time, but have discarded each as they rarely help or rarely remain bite-sized. We all know I am long winded, so, as indicated, I am going to attempt to keep it tight.

I have not ever chosen a second in command, and for those who fear then that this limits their freedom, their power, or so on... well, Black Lodge himself has roundly and soundly spoken against such a fear on the part of the Dark Empire... The set-up of the Empire, of any Empire, is one person at the top, who then draws advice from counselors, advisors, viziers, and major domo figures... oddly enough, a role that is filled by their High Command. This High Command is empowered along differing lines of authority, and those tasked to these positions are entrusted to achieve them. Those wishing for additional influence develop such through success, just as Correll Aintab has - given that he is NOT the highest (or second highest) ranked within the High Command, and it is due to his successes that, when I am indisposed or when a project rises that needs competent, capable attention, he has always shown that he can achieve... history which then translates to a bit more "oomph" in the IHC.

I have heard from many of the DE that they do not care a whit about position, merely the opportunity to add to the greater whole... Yet here we stand hung up on position... on rank. Bluntly, Greyson Uebles is a capable man; of this I have no doubt... his potent influence in a combined IHC is a foregone thing, readily admitted by myself to him, embraced, something where I know that he is likely to provide the same degree of successes that Aintab has, and more because I view him also as a man to help coordinate any additional concerns that rise after the merge - someone to help translate intention and effort, to point out those that might have fallen through the cracks...

Now, this quibbling over some named second in command position, as was suggested to me by Uebles, appears as a matter of seeking some last justification for the long past schism, a last hope to tally up a "high score"... This merger should not a matter of SCORE, and all too often that is what is suggested...

We have presented a Vader-figure position to Knyte Simms, Thrawn (more like Thrawn+Carvin, as discussed with Uebles) to Uebles, and a Tarkin-esque position to Ms. Dreighton... Each tie-able to canon considerations, symbolic canon representation, opportunity to such in IHC, and so on. On our own side, we share with the DE the imagery of Thrawn to an extent with Lodge (though without that plus), Pestage can be accorded to Aintab (though

he is a bit more stable than Sate), and Isard's mantle in Intelligence has been taken up by R. Voor.

Uebles and I spent a very long time discussing these matters - we did not accord perfectly on this matter of second in command, but in so many other issues we found a path that pleased those we were representing, and pleased ourselves. Our patience may have been tried with one another, as we debated for a great long time over a great many issues, but the key point is that we made progress, and that we worked TOGETHER for the good of this future Empire, discussing who wanted or should be what, and this was not something decreed by his holding of any position other than his presence here in this forum... Most importantly, however, we spoke on matters of philosophy and similar accords, finding common ground for our own expectations and interactions - or that was my impression. Uebles may have a different opinion in what I perceive as progress, but I was optimistic.

I said I would keep this short, and I am running the edges of that. I am in no hurry to assign a formal second in command of the stripe demanded by the DE - the influence, opportunity, and expectations of that sort of position may be secured by merit, not negotiation, merit demonstrated within the opportunity freely presented. Each person has their job, their responsibility, and authority. They account for their sphere of influence and for the responsibility of their position, and if they stick to and do their job, then there is little overlap to cause problem or confusion. Those fearing an inability to act... should wake up and listen. Those looking to count score.... Ug.

Finally, on the note of Vodo Bonias demanding a first, second, or third position for himself and his own endless self-interested shouting, only concerning himself with himself, I believe I may speak for the Empire when we have consistently and emphatically stated that we believe Bonias to be a liability to the health and success of this merger discussion - and not without good or proven reason, from past and present events. History speaks against him, and this cannot be overlooked or ignored.

J.Charon
Galactic Empire

Outgoing mail is certified Virus Free.
Checked by AVG anti-virus system (<http://www.grisoft.com>).
Version: 6.0.384 / Virus Database: 216 - Release Date: 8/21/02

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 10. Sep. 2002 22:13:51 Europe/Berlin
An: "Charon" <j_charon@cox.net>, knyte@sympatico.ca, dreighton@pohlke.de,
voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de,
vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com,
QuelDromaCombine@aol.com, black-lodge@shaw.ca, veynom@swcombine.com,
Manny Flores <MFlores@prn.opinionresearch.com>
Betreff: RE: Response

Welcome back...

"I am in no hurry to assign a formal second in command of the stripe demanded by the DE - the influence, opportunity, and expectations of that

sort of position may be secured by merit, not negotiation, merit demonstrated within the opportunity freely presented."

You are in no position to assign anything, formal or informal, since you are not officially the Emperor of the merged Empire. There were certain stipulations set forth, that you have neglected to pay heed to. That means that the DE is no longer prepared to accept you as the Emperor.

Veynom et al,

Now that Charon is back, we can re-vote. I am confident that we will find a majority Emperor. This two month discussion with a zero net has all taught us a valuable lesson. Charon is all chit chat and no progress.

Please let me know when we are free to cast our new ballots for an Emperor.

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Die, 10. Sep. 2002 23:01:02 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <voor@planetvoor.com>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Betreff: Re: Response

I fail to see how repeating a previously tread step in this process will provide us with a different result, when, according to you at least, there has been no progress made. You seem to be the only one convinced there will be a different outcome, and yet your reasons for being so "confident" remain obscured and unnamed.

Correll

Von: QuelDromaCombine@aol.com
Datum: Die, 10. Sep. 2002 23:59:17 Europe/Berlin
An: MFlores@prn.opinionresearch.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Betreff: Re: Response

In a message dated Tue, 10 Sep 2002 3:13:51 PM Eastern Standard Time, MFlores@prn.opinionresearch.com writes:

Now that Charon is back, we can re-vote. I am confident that we will find a majority Emperor. This two month discussion with a zero net has all taught us a valuable lesson. Charon is all chit chat and no progress.

Revote!? Who are you, Al-friggin'-Gore!? Are you determined to keep counting the votes until you get the outcome you want? I don't think that you can give us a good enough reason to mandate a new vote. You say that you want what's best for the Empire, but between the lines, we find that you want what's best for the Empire as long as it fits to your satisfaction.

Sean "KQD"

Von: "R. Voor" <voor@planetvoor.com>

Datum: Mit, 11. Sep. 2002 00:09:23 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Betreff: Re: Response

Once again the hidden agenda of Vodo's becomes somewhat clear. Rather than allow any sort of progress to continue in this way where we will become a trusting and understanding OOC High Command, wow it's not Imperial OOC someone better freak out, Vodo attempts to backpedal-and fast. Why? Why else, he doesn't care about the fact that Uebles has been offered such a position in charge of the Galactic Empire's military (a position which is, in effect, the Executive Officer of all the military next to only the Emperor), or that Simms has been offered a position as a Darth Vader figure (Fitting the definition of Executor by Jodo's standard), or that Dreighton has been given the chance to earn as much power as Correll currently has in the Galactic Empire (once again, an Executor position in all but name, but most definitely Executor over her own sector). He doesn't care about them, he only cares about himself. Failure to realize this, especially from GEsling, is merely repeating history once more, just new faces. I urge you to look past the flashy titles at the authority and power that goes with each of these positions, and consider that most of these positions fit the literary definition of Executor in all but flashy title.

I'd like to add on that Vodo's response to Charon's E-mail came before ANY of your own and he was quick to immediately deny it. Why? Because it offers everything YOU all want, but unfortunately Vodo isn't given his 2nd or 3rd in command. Once again, I urge you to consider exactly what Charon has just offered you, and I urge you to realize that this merger has gone on long enough with the same results, does backpedaling sound like it will prove to have any new results? I certainly hope you don't think so, for I know it won't, and I would hope you to have a similar belief and realization of such.

Voor

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Mit, 11. Sep. 2002 11:00:30 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, QuelDromaCombine@aol.com, black-lodge@shaw.ca, veynom@swcombine.com
Betreff: RE: Response

I am sick of this mud-slinging, I am sick of zero progress in 6 months. I am sick of not being able to contribute anything constructive, for there is no constructive discussion going on. Merely repeating ones "opinion" over and over again.

And now, Voor insults me like this?! I will no longer be a part of this.

Martin

Von: José María Enguita <chema@hecate.edv.uniovi.es>

Datum: Mit, 11. Sep. 2002 12:26:13 Europe/Berlin

An: "R. Voor" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, QuelDromaCombine@aol.com, black-lodge@shaw.ca, veynom@swcombine.com

Betreff: RE: Response

Ok. I have remained silent on this list for quite a long time after I returned from my holidays. However I have been in contact with other people on this list trying to find a solution.

At least I found people wanting to find a solution.

However all this hopes vanish as soon as people start posting again.

I agree with Esling: there is no constructive discussion going on.

Know what I am starting to think? that the main obstacle for this merge is ourselves.

However let's give a last try.

In my oppinion it has been clearly demonstrated that the job of the head of the Empire is too much for a single player. People have real lifes and a single person cannot do all the job. In addition people often get inactive for several reasons. That is why we need XOs. Or call them proxies if you want.

In addition I have always opposite to find a solution by voting. We did once and we saw the sad outcome of it. We need to present a solution as a united team and enforce it OOC and with a good IC background.

I hereby propose a list of facts to take in consideration. Just as a framework for developing. Sorry if I am not very used to SW cannon rank system.

1.- You all want a player Emperor. Ok let's do it then, but he cannot rule alone. In addition I would place a third person in that post, so there is not an image of any group winning or taking over the other. Let's find someone we all feel confortable with, at least to a certain extent. There are good candidates from both the DE and GE and I personnaly don't mind where he comes from.

2.- Vodo shall remain as Sith Master, the Vader-like position. He is the Sith Master after all, a position given to him by the admins. He is doing an excellent job and I think he will continue that way. His character's goals are not political but more religious, to say it someway. His power resides on the Force and he enforces it by acting from the shades. He is responsible not only of training the Sith along with his XO Darth Knyte, but also of INTEGRATING them inside the Empire. Let's call him the Emperor's "left hand" as his powers and influence may very well benefit the Empire's goals.

3.- We need someone in charge of the military. A visible head and the man to command all the military together (no more disjoint between Army and Navy here) and who responds only to the Emperor's wishes (or his proxy). What could be the title? Grand Admiral of the Armed Forces?

4.- I'd suggest someone in charge of the political affairs. Someone to address the public and to organize all the Sector governments (Moffs), diplomacy, resources... Can he be named Grand Moff if there is only one? He can be the Emperor's right hand.

This will form a four-headed government with the structure of an Empire. All the heads with their XOs or proxies in case they have to be absent for RL reasons. All except The Emperor, whose XO can be among this men.

If you think that the Sith Master should not get rights of succession (please don't start a battle about this now, I am just stating something that was said before), I'd suggest him to be the permanent Emperor's Proxy (Executor?). That would give a nice twist to the situation...

I'd suggest Charon for post number 4 above. He is excellent at that job as well as Vodo is as Sith Master. That would leave place for a third name on the Emperor's position and a forth name for the Grand Admiral Position, that could be fitted with the capable men we have in our respective groups. Voor/BL/Uebles/Dreighton... and probably others can fit here with no problem at all.

The main idea is placing everybody in a position they feel comfortable, where they are good at, and where they can develop their character with no need of rising in power. So we should keep in mind this and let all of them play their roles and have fun to avoid future problems. If any of them starts to gather power and starts to do everything by himself and obstructing other's work, then trouble will arise.

I know it is nice to keep pulling the rope for roleplaying, but we always need to be careful not to break it. Because it is not only ourselves in here. Not only even one full CMG. It is the KEY CMG of the game so what happens here affects every player.

Please take this as just an initial idea. Feel free to comment on it or even throw it all to the bin. But be constructive.

Regards,

Chema "Quaxo" Enguita
UIN: 12370526

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 11. Sep. 2002 14:43:29 Europe/Berlin
An: ""QuelDromaCombine@aol.com"" <QuelDromaCombine@aol.com>, Manny Flores <MFlores@prn.opinionresearch.com>, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, voor@planetvoor.com, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, grandpacat@rogers.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Betreff: RE: Response

Al Gore. Good one.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 11. Sep. 2002 14:51:25 Europe/Berlin
An: ""R. Voor"" <voor@planetvoor.com>, Scott Hollinshead <grandpacat@rogers.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, QuelDromaCombine@aol.com, black-lodge@shaw.ca, veynom@swcombine.com
Betreff: RE: Response

It has been clearly stated.

Vodo's involvement is a mandatory function.

Vodo is Simm's master, so it is unclear how you justify a lesser position for the man.

Vodo will not be marginalized through an OOC discussion, because IC a small group of you fear him. When an Emperor has become incompetent, that is the only time that Vodo has moved against them. I have heard that Veynom and company will not allow another hostile take over, so what are your fears based on?

Also, pleading to Veynom to have Vodo removed as the Master of the Dark Side and have Aintab replace him is laughable.

Your agendas are clear.

The voting is 6 to 6. That equals a stalemate. There is no winner. We have discussed hypothetical vote changes, centered around key organizational adjustments, as a means of finding a compromise.

The stipulations are clear. What you offer is unacceptable. Get over it and move passed it. Charon has an opportunity to become Emperor. We have offered to alter our votes granted certain stipulations are granted.

I guarantee you that Charon will not become Emperor after a re-vote. If you all are interested in having Charon as the Emperor, than you better not bluff this group with your hard line gamble. My hand is on the table, and it says there will be another Emperor after a re-vote.

Why take the chance? You only lose with the alternative situations (i.e. lose your emperor position).

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 11. Sep. 2002 14:54:54 Europe/Berlin
An: ""Martin Haubrich"" <mh95@multiweb.nl>, ""R. Voor"" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, QuelDromaCombine@aol.com, black-lodge@shaw.ca, veynom@swcombine.com
Betreff: RE: Response

Relax, Gesling...

Voor doesn't mean anything by it.

Von: "Veynom" <veynom@swcombine.com>

Datum: Mit, 11. Sep. 2002 18:37:42 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>
Kopie: "Scott Hollinshead" <grandpacat@rogers.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Charon" <j_charon@cox.net>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>
Betreff: RE : Response

I read the discussion very carefully since Charon's email.

1/ The need for a second in command is something that was dictated to us by experience. Since the beginning, all large units in the game (SWC and SWS) had a CO and a XO: fleets, legions, Navy, Intel, Empire, ...

The dual leadership proved to be simple enough to be played efficiently over the Internet but also strong enough to compensate the absence of one of the leaders. Since over 5 years, this system was the most efficient. Claiming that one can do better alone sound very arrogant or self-sufficient to me.

As example, we saw that when Charon was away (August till now), the GE representatives did not always know what to decide, what to do, what to reply, or even less what to propose. So they decided not to decide anything for the longest time possible. This is completely unacceptable for us, but also for the hundreds of people waiting for this merge to conclude.

CCL 1: for the long range, a XO is needed.

2/ On a more constructive side, I think that the proposal of Quaxo is of the highest interest. The 3 branches reflect nicely what is existing. This proposal is fair for both groups and for people, IC and OOC.

I especially like the Executor post for the Sith Master, with the impossibility to get the throne.

3/ Charon tried to push Vodo out. Let me repeat that we have no reason to remove Vodo as Sith Master. The post was given to him by agreement of the previous Master, the Admins and the "Sith". Vodo did not cheat or did anything deserving to loose his post.

4/ About people concerning only but themselves, should I remind you, Charon, that you plotted to leave the game, create your own sim and so and so if you did not keep your post of Emperor ? Keep blaming Vodo if you wish, but do not forget to see your own mistakes too. You have a rare and nice talent to write and speak, but the hereby audience cannot be impressed by simple words.

Also, we, Admins and many players inside the DE and GE, are extremely tired of this and we are slowly approaching to a solution that we will impose to you all. The proposal of Quaxo for example, with a GE emperor would be a nice idea. And we will be much less worried if some decide to leave again because this time, people are warned and the solution is fair for all.

CCL: Agree yourselves on the plan or the Admins will force it on you. If you wish to leave the game, just have the honesty and courage to say it NOW in front of us, and not plotting behind the backs.

--
Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: QuelDromaCombine@aol.com
Date: Thu, 12 Sep 2002 10:49:00 EDT
To: MFlores@prn.opinionresearch.com, voor@planetvoor.com,
grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca,
dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de,
vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca,
veynom@swcombine.com
Subject: Re: Response

In a message dated 9/11/02 8:52:14 AM Eastern Daylight Time,
MFlores@prn.opinionresearch.com writes:

Vodo's involvement is a mandatory function.
Vodo is Simm's master, so it is unclear how you justify a lesser position
for the man.
Vodo will not be marginalized through an OOC discussion, because IC a small
group of you fear him. When an Emperor has become incompetent, that is the
only time that Vodo has moved against them. I have heard that Veynom and
company will not allow another hostile take over, so what are your fears
based on?

Also, pleading to Veynom to have Vodo removed as the Master of the Dark Side
and have Aintab replace him is laughable.

One, who ever said anything about replacing Vodo as Master of the Dark Side?

Two, I don't see how making Simms a "Vader" persona is putting him above his
master? Simms is representing the interests of the Sith, yet allowing Vodo to focus
his energies on TRAINING! Or would you have Vodo doing all the beauracritic BS while
he lets the APPRENTICE train Sith followers...

Moff Kirov Quel-Droma
[FCO][IATO]
[5LOC][SWSim][DB5]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

"I have my orders from the Emperor himself.
He has something special planned for them.
We only need to keep them from escaping."

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Fre, 13. Sep. 2002 20:50:00 Europe/Berlin
An: ""J. Dreighton"" <dreighton@pohlke.de>, ""R. Voor"" <voor@planetvoor.com>,
"Veynom" <veynom@swcombine.com>
Kopie: ""Scott Hollinshead"" <grandpacat@rogers.com>, ""Manny Flores""
<MFlores@prn.opinionresearch.com>, ""Charon"" <j_charon@cox.net>,

knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com,
chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com, QuelDromaCombine@aol.com, black-lodge@shaw.ca
Betreff: possible absence
Antwort an: count_uebles@gmx.de

Greetings.

I'm going to make the first of a few neccessary upgrades to my computer system this evening. Since this includes installing both a new OS as well as a new HDD, it is possible that I will be offline for up to one or two days.

Count Greyson Uebles

From: "Jodo Kast" <jodokast@imperialcore.com>
Date: Sun, 15 Sep 2002 17:12:13 +0200
To: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Subject: Re: New Plan

+ one of the 2 remaining head position must be given to a DE member, so no BL on military and Correll on administration.

From: "Jodo Kast" <jodokast@imperialcore.com>
Date: Sun, 15 Sep 2002 18:03:10 +0200
To: "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Subject: Re: New Plan

Imo, Sith should be shaped as a department of agents, dispatched on the field where needed and getting special status and authority depending on mission. Since their leader is in top decision sphere, that makes Sith agents free of all hierarchy and giving them maximum freedom of action.

Same applies for Imperial Inteligence btw, I see the Sith as holding a similar role. Reason why i myself would put the II at the same level as the 3 other branches.

That is just a personnal opinion however, but i don't see how II can operate if they are only a sub department of administration

Jodo.

From: "Jodo Kast" <jodokast@imperialcore.com>
Date: Sun, 15 Sep 2002 18:07:14 +0200
To: "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>,

<ranma@swcombine.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Subject: Re: New Plan

as for Material for the Sith, it is very simple : Sith head agrees with military head what Sith agents can request as material from the military and the problem is solved.

Reason why equipment shoudl stay in military is simply that Sith won't need that many equipment as described in previous messages for all their mission. Should a mission needs lots of equipment, i'm pretty sure the high council can agree to dispatch the necessary ressources to the Sith. It is all a matter of communication at high level.

Jodo.

From: "Jodo Kast" <jodokast@imperialcore.com>
Date: Sun, 15 Sep 2002 20:18:51 +0200
To: "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Subject: Re: New Plan

" The Sith and the Jedi are permitted to exist inside of other CMG's and the illegal spying rules are not applied to them. "

This spying issue has been brought to admins since begining of september and we are either going to force FS people to be in same CMG than their master or revoke some part of the spying rules so that it is fair to all and not to only a few.

No player is above combine laws, period.

Jodo.

From: "Veynom" <veynom@swcombine.com>
Date: Sun, 15 Sep 2002 22:04:01 +0200
To: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Subject: Merge: Deadline

Lady and Gentlemen,

After more talking and thinking with many of you and people outside this list, and after 80 days of talks, I decided to put a deadline to you.

It is obvious that if the Admins do not force something on you, you will still be talking in 10 years. For the sake of the game, this cannot last any longer.

Among all proposals I read, heard of, thought of, ... I selected what seems to be the fairest solution for all of you, and for all Imperials. The solution includes all of you and will give you all a chance. If within 3 days, you have not agreed on a definitive form, then that solution will be forced on you. With that solution, will come also a few measures that will allow a fair and fun game for all Imperials (you included). The complete plan and schedule will so be publicly released on Wednesday, in 3 days. Naturally, you will get a more detailed plan through this mail.

You may already know that the solution takes into account the fact that problems will arise in the mid to long term and that some of you could/will cause troubles in the united Empire. The solution will be cruel for the troublemakers, of any side, whatever is your position, or when you join the game or whatever.

Note: 3 days may seem short to you but it is more than enough to say yes or no to something. Besides, a longer delay would not have any positive influence.

Good luck,

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: black-lodge <black-lodge@shaw.ca>
Date: Sun, 15 Sep 2002 14:53:11 -0600
To: Veynom <veynom@swcombine.com>
Cc: queldromacombine@aol.com, mflores@prn.opinionresearch.com,
voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net,
knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com,
count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merge: Deadline

I'm confused, just what are we saying yes or no to here?

BL

From: "Veynom" <veynom@swcombine.com>
Date: Sun, 15 Sep 2002 23:22:53 +0200

To: ""Veynom"" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Subject: Merge: the plan

On the request of several of you, here is the plan.

You get it before anyone else.

1/ Merge structure:

Level 1: Emperor: Charon

Level 2: 3 "branches"COs with their XO.

- administrative branch: you choose
- military branch: you choose
- Sith branch: Vodo

2 CO places are free: 1 for 1 GE member, 1 for 1 DE member.

4 XOs places are free: min 1 DE, min 2 GE. And mixDECO with GE XO and viceversa.

None of these 3 will be the Empire XO so far but for Christmas 2002, the best of them (most efficient, most trusted, ...) will be selected as XO. This allow a fair competition for the sake of the Empire. The XO will of course be selected by the Emperor.

The exact delimitation of what you put in these branches is up to you.

The other levels are up to you.

2/ People with a rank inferior to Naval Commodore or equivalent will keep their rank. Some of the higher ranked may see their rank to be changed. We protect so the "low" people.

3/ Arresting any of you will lead to the creation of a red Scenario. You all have important IC powers on troops, weapons, force ... We will ensure you will not die because you were sleeping or for whatever OOC reason.

4/ If you keep fighting between you and if nothing is working because of a blatant lack of goodwill, we kill the guilty.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

From: From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 15 Sep 2002 17:58:54 -0400
To: "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca
Subject: RE: Merge: the plan

What the hell is a Sith Branch?

From: black-lodge <black-lodge@shaw.ca>
Date: Sun, 15 Sep 2002 16:01:55 -0600
To: Manny Flores <mflores@prn.opinionresearch.com>
Cc: "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merge: the plan

It's like McDonald's drive thru. You sit in a little booth and watch the cars come in, like Imperial Policy, and simply ask, "Would you like Sith with that?" >:)

BL

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 15 Sep 2002 18:03:55 -0400
To: "black-lodge" <black-lodge@shaw.ca>, Manny Flores <MFlores@prn.opinionresearch.com>
Cc: "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,

mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Merge: the plan

I have stated it 100 times. The Sith are not an Imperial property. The Sith within the Empire is a positive byproduct of Vodo's involvement in the Empire. Let's get that straight. If someone on the admin team has a problem with that, than you tell me that before you offer a fundamental change to how I manage the Sith. Understand?

So there will be NO sith branch inside of the Empire.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 00:04:49 Europe/Berlin
An: "count_uebles@gmx.de" <count_uebles@gmx.de>, Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca
Betreff: RE: Merge: the plan

A Fleet organized around Sithcentric players is different than departmentalizing the Sith. The large majority of them are to remain secret. So this is not what I discussed.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mon, 16. Sep. 2002 00:06:23 Europe/Berlin
An: count_uebles@gmx.de
Kopie: Veynom <veynom@swcombine.com>, queldromacombine@aol.com, Manny Flores <mflores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan

Hmmm that's not the impression I had....I think the Sith would be everywhere in the Empire, subject to thier CO's military or not, and Vodo would oversee thier activities, acting as thier moral master I guess. We need larification on this, are they grouped, or spread out?

BL

Michael Ortmann wrote:

What the hell is a Sith Branch?

Should be obvious. It means that the Sith form their own organisation within the Empire, not subject to either the military or the administartion and answearable only to the Emperor. Basically what you wanted (yeah, not in the first place, but still...), I'd say.

Michael

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mon, 16. Sep. 2002 00:07:11 Europe/Berlin

An: ""Veynom"" <veynom@swcombine.com>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, "Veynom" <veynom@swcombine.com>
Betreff: Re: Merge: the plan
Antwort an: count_uebles@gmx.de

I agree, this already went far too long and by accepting it now we can avert an additional loss of face.

Michael

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 12:18:58 -0400
To: "Jodo Kast" <jodokast@imperialcore.com>, "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Subject: RE: New Plan

I know that I am dealing with intelligent people here. So try to be intelligent for the purposes of this conversation.

- 1). Vodo is the master of the Sith whether he is in the Empire or not. So do not expect me OOC to be overjoyed with the groups agreement that Vodo should be in charge of Sith affairs within the Empire. Whether Vodo is in the Empire or not, the Sith will be under Vodo's control. So what does Vodo get out of this deal? Really nothing, because he was already the Sith Master and no one was ever going to change that.
- 2). The Sith Affairs group cannot be used to departmentalize the Sith. That will have negative repercussions and RELM will not allow that to happen OOC. The Sith and the Jedi are permitted to exist inside of other CMG's and the illegal spying rules are not applied to them. If RELM and VODO create a JEDI or SITH department that reports to the Emperor or to the Supreme Commander of a CMG, then it will prohibit the Sith and Jedi from existing as players within groups outside the DE and the RA. That is not an acceptable scenario for me. That is not an acceptable scenario for the force sensitive players and it is not an acceptable scenario to overall objectives of the Sith and the Jedi within this game.

The Sith Affairs group is more of a collection of senior Imperials, that have the powers of the Dark Side. They are consolidated more or less into a core group, with sufficient military hardware to support their function, as a means of promoting the spread of the Dark Side and addressing the JEDI threat as it relates to the security of the Empire.

The Jedi threat is two fold:

- 1). The Jedi represent a danger to the security of the Dark Side as a whole.
- 2). The Jedi represent a danger to the security of the Empire.

The Sith Affairs group within the Empire will address the threat of the Jedi to the Empire. As they address this threat, they are also indirectly addressing the threat of the Jedi to the Dark Side as a whole.

Master Vodo, through his Dark Lords will also address the threat of the Jedi to the Dark Side. This is by means of the Dark Jedi that exist as anonymous players inside other groups. They promote the ideals of the Dark Side through their actions. Look at

Thraken Solo. He is a trouble maker, that irritates people inside the Empire. He works to address the threat of the Jedi outside the Empire. He is very powerful.

The Sith Affairs group will address the security issues of the Empire. They require the ships I have outlined in order to fulfill this task. It is not a group that will try to obtain the precious power that so many of you are clinging to since that is all that you have. I understand your position. Dont be afraid. Vodo will not stand against you. He only stands against those that support the Jedi threat by inhibiting the Sith and Dark Jedi's ability to address the said threat.

I don't want to have this conversation again. I have shared more with you regarding this topic than I cared to. This is an OOC issue and is not a topic for this conversation. However, since Veynom decided to confuse people with Sith Affairs, I figured I would clear it up.

From:
Manny Flores <MFlores@prn.opinionresearch.com>
Date:
Mon, 16 Sep 2002 12:21:53 -0400
To:
"Jodo Kast" <jodokast@imperialcore.com>, "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Subject:
RE: New Plan

There is no high council in the Empire.

Go help the RA organize Jodo... your ideas will work better for them.

-----Original Message-----

From: Jodo Kast [mailto:jodokast@imperialcore.com]
Sent: Sunday, September 15, 2002 12:03 PM
To: R. Voor; Manny Flores; QuelDromaCombine@aol.com; grandpacat@rogers.com; j_charon@cox.net; knyte@sympatico.ca; dreighton@pohlke.de; count_uebles@gmx.de; vircalder@hotmail.com; chema@hecate.edv.uniovi.es; mh95@multiweb.nl; disc00rd@swcombine.com; ranma@swcombine.com; black-lodge@shaw.ca; veynom@swcombine.com
Subject: Re: New Plan

Imo, Sith should be shaped as a department of agents, dispatched on the field where needed and getting special status and authority depending on mission. Since their leader is in top decision sphere, that makes Sith agents free of all hierarchy and giving them maximum freedom of action.

Same applies for Imperial Intelligence btw, I see the Sith as holding a similar role. Reason why i myself would put the II at the same level as the 3 other branches.

That is just a personnal opinion however, but i don't see how II can operate if they are only a sub department of administration

Jodo.

From: black-lodge <black-lodge@shaw.ca>
Date: Sun, 15 Sep 2002 16:07:51 -0600
To: Manny Flores <MFlores@prn.opinionresearch.com>
Cc: "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com,
voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net,
knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com,
count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merge: the plan

BL pushes finger towards the "merger troublemaker" button. >:)

BL

Manny Flores wrote:

I have stated it 100 times. The Sith are not an Imperial property. The Sith within the Empire is a positive byproduct of Vodo's involvement in the Empire. Let's get that straight. If someone on the admin team has a problem with that, than you tell me that before you offer a fundamental change to how I manage the Sith. Understand? So there will be NO sith branch inside of the Empire.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 00:08:02 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, count_uebles@gmx.de
Kopie: Veynom <veynom@swcombine.com>, queldromacombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merge: the plan

LOL

What a fucking joke. Sorry. Morale Officer? Good job, Veynom. You follow a strong message with a pathetically weak message.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 15 Sep 2002 18:08:45 -0400
To: "black-lodge" <black-lodge@shaw.ca>, Manny Flores <MFlores@prn.opinionresearch.com>
Cc: "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com,
voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net,
knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com,
count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Merge: the plan

hehe

lifts hand and squeezes the Emperor's heart, reminding him never to touch that button

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 00:10:19 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, count_uebles@gmx.de
Kopie: Veynom <veynom@swcombine.com>, queldromacombine@aol.com, Manny
Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com,
grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca,
dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com,
chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: RE: Merge: the plan

Everyone forgot to add the VOOR BRANCH to this list. Remember, II is only answerable to the Emperor as well. Or is this changing as well?

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mon, 16. Sep. 2002 00:16:25 Europe/Berlin
An: count_uebles@gmx.de
Kopie: Veynom <veynom@swcombine.com>, queldromacombine@aol.com, Manny
Flores <mflores@prn.opinionresearch.com>, voor@planetvoor.com,
grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca,
dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com,
chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: Re: Merge: the plan

Agreed!

BL

Michael Ortmann wrote:

A Fleet organized around Sithcentric players is different than departmentalizing the Sith. The large majority of them are to remain secret. So this is not what I discussed.

You are sticking too much on semantics here. "Sith Branch" doesn't necessarily mean that you have to organise the Sith like a department or something. As I read it, it just says that your job would be to supervise the Sith in the Empire _for_ the Empire. In this position noone Those that might be outside the Empire are of no concern here as long as they don't cause trouble for the Empire IMO.

Hmmm that's not the impression I had....I think the Sith would be everywhere in the Empire, subject to their CO's military or not, and Vodo would oversee their activities, acting as their moral master I guess. We need clarification on this, are they grouped, or spread out?

I'd say that if they are part of either the military or administration in addition to any work they do for the Sith hierarchy, they would have to be subject to that respective Chain of Commands as well, with all obligations and privileges. Anything other makes no sense.

Michael

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mon, 16. Sep. 2002 00:19:47 Europe/Berlin
An: count_uebles@gmx.de

Kopie: Manny Flores <mflores@prn.opinionresearch.com>, Veynom <veynom@swcombine.com>, queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Merge: the plan

We're getting ahead of ourselves here, way ahead.

BL

Michael Ortmann wrote:

Everyone forgot to add the VOOR BRANCH to this list. Remember, II is only answerable to the Emperor as well. Or is this changing as well?

Just talked to Voor about that. I could live with adding another "Branch" for all Intel and giving it to Voor if he wouldn't take another job (after all nothing in that direction is yet decided anyway)

Also an 3 to 2 ratio of GE and DE among the "Big Kahunas" wouldn't hurt me much and might be even good for the PR side of the whole merger.

Michael

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Mon, 16. Sep. 2002 00:19:56 Europe/Berlin

An: Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, Manny Flores <MFlores@prn.opinionresearch.com>

Betreff: Re: RE: Merge: the plan

Antwort an: count_uebles@gmx.de

What the hell is a Sith Branch?

Should be obvious. It means that the Sith form their own organisation within the Empire, not subject to either the military or the administration and answerable only to the Emperor. Basically what you wanted (yeah, not in the first place, but still...), I'd say.

Michael

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mon, 16. Sep. 2002 00:21:00 Europe/Berlin

An: "count_uebles@gmx.de" <count_uebles@gmx.de>, black-lodge <black-lodge@shaw.ca>

Kopie: Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: RE: Merge: the plan

Ah.. Busy work! I get it now...

I just spoke with Veynom, and I agreed that I would be willing to try this method. In return, Veynom will be available to evaluate the organization over the next two months. If the organization is not working, I have agreed that he reserves the right to make sweeping changes to the structure, removing the element and/or elements that are preventing the new empire from being as effective as possible.

Now we will wait for Charon (3 weeks due to the trauma caused by something IRL I am sure) to sign off on this plan and we can move on from here.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 00:21:44 Europe/Berlin
An: "'black-lodge'" <black-lodge@shaw.ca>, count_uebles@gmx.de
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, Veynom <veynom@swcombine.com>, queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merge: the plan

We are not adding the VOOR branch. Voor's branch will report to the admin branch (whomever is assigned as the XO).

I have signed off on Veynom's plan on the DE side.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 00:22:55 Europe/Berlin
An: "count_uebles@gmx.de" <count_uebles@gmx.de>, black-lodge <black-lodge@shaw.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, Veynom <veynom@swcombine.com>, queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merge: the plan

It's done, Uebles. No more talk from you.

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mon, 16. Sep. 2002 17:39:06 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>
Kopie: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knYTE@sympatico.ca>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

I'm happy with whatever admins decide, but I think they will probably appreciate it, if we don't let all the hard work and decisions to them and come up with some suggestion for the positions that need to be filled.

I see that Vodo is already doing this, but maybe we should start filling the 7 top spots before working down, thus solving one problem after the other, allowing us to get some ideas for the basic design fixed, before loosing focus over the question who should be Second Assistant Director of the Ministry for Champagne Parties.

For the CO and XO positions of the main branches there are only very few names that instantly come to my mind:

- administrative branch: Correl, Voor, Dreighton - anyone else?
- military branch: Black Lodge, Uebles - anyone else?
- Sith branch: Vodo, Knyte - anyone else?

I see a potential problem in the Sith branch here, as giving Vodo Knyte as his XO would be against the "mix DECO with GE XO and vice versa" rule. At the same time, I can not really see anyone else but Knyte in this position. Suggestions?

Also: If we want to apply this rule to the Emperor's XO positions as well, this should be someone from the DE. I think it may be too harsh to make this mandatory. I also want to suggest to make this decision process a little easier by postponing the final decision on CO and XO positions together with the decision on the Emperor's XO in December. I think exchanging CO and XO will still be possible in three month and will make it easier to find an agreement now. It will also give the Emperor more choices in three month, which is a good idea, if you ask me. And it will take away some pressure from Charon now, as all else he will have to make sure that his favourite candidates for Emperor's XO get a CO position, just so that he may be allowed to choose one of them, and this could make it a lot more difficult to find an agreement now.

Just an idea.

Dreighton

Von: "Veynom" <veynom@swcombine.com>
Datum: Mon, 16. Sep. 2002 00:25:45 Europe/Berlin
An: ""Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>,
"black-lodge" <black-lodge@shaw.ca>
Kopie: <QuelDromaCombine@aol.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: RE : Merge: the plan

By "organization is not working", I mean something creating more chaos and more problems between you all than currently. I will not judge the efficiency of some CO or XO, of course.

I will just watch very closely the troublemakers and keep a finger not too far from the "big red button".

--
Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mon, 16. Sep. 2002 00:26:48 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: ""count_uebles@gmx.de" <count_uebles@gmx.de>, Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca,

dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com,
chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: Re: Merge: the plan

Yeah fine but, who decides the organization is not working, you do? We do?
What if you or I are the only ones complaining, and individually desire
"sweeping changes"??

BL

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mon, 16. Sep. 2002 00:27:53 Europe/Berlin
An: Veynom <veynom@swcombine.com>
Kopie: ""Manny Flores"" <mflores@prn.opinionresearch.com>, count_uebles@gmx.de,
queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com,
j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de,
jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: RE : Merge: the plan

:) agreed,

Simply, none of us will be totally satisfied with this merger, our roles afterwards or both. Expect this.

BL

Veynom wrote:

By "organization is not working", I mean something creating more chaos and more problems between you all than currently. I will not judge the efficiency of some CO or XO, of course.

I will just watch very closely the troublemakers and keep a finger not too far from the "big red button".

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mon, 16. Sep. 2002 00:30:37 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>
Kopie: Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan
Antwort an: count_uebles@gmx.de

A Fleet organized around Sithcentric players is different than departmentalizing the Sith. The large majority of them are to remain secret. So this is not what I discussed.

You are sticking too much on semantics here. "Sith Branch" doesn't necessarily mean that you have to organise the Sith like a department or something. As I read it, it just says that your job would be to supervise the Sith in the Empire _for_ the Empire. In this position noone Those that might be outside the Empire are of no concern here as long as they don't cause trouble for the Empire IMO.

Hmmm that's not the impression I had....I think the Sith would be everywhere in the Empire, subject to their CO's military or not, and Vodo would oversee their activities, acting as their moral master I guess. We need clarification on this, are they grouped, or spread out?

I'd say that if they are part of either the military or administration in addition to any work they do for the Sith hierarchy, they would have to be subject to that respective Chain of Commands as well, with all obligations and privileges. Anything other makes no sense.

Michael

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mon, 16. Sep. 2002 00:34:10 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>, Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: Veynom <veynom@swcombine.com>, queldromacombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: RE: Merge: the plan
Antwort an: count_uebles@gmx.de

Everyone forgot to add the VOOR BRANCH to this list. Remember, II is only answerable to the Emperor as well. Or is this changing as well?

Just talked to Voor about that. I could live with adding another "Branch" for all Intel and giving it to Voor if he wouldn't take another job (after all nothing in that direction is yet decided anyway)

Also an 3 to 2 ratio of GE and DE among the "Big Kahunas" wouldn't hurt me much and might be even good for the PR side of the whole merger.

Michael

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mon, 16. Sep. 2002 00:38:44 Europe/Berlin
An: black-lodge <black-lodge@shaw.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, Veynom <veynom@swcombine.com>, queldromacombine@aol.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan
Antwort an: count_uebles@gmx.de

We're getting ahead of ourselves here, way ahead.

I don't think so really. If we can make some fine-tuning and agree on it, I doubt that Veynom or the other admins would object. So we have to talk about this stuff now, to do it ahead of the deadline.

Michael

Von: "Charon" <j_charon@cox.net>
Datum: Mon, 16. Sep. 2002 01:39:45 Europe/Berlin
An: "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, ""black-lodge"" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, <queldromacombine@aol.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>
Kopie: <ranma@swcombine.com>, <disc00rd@swcombine.com>, "Veynom" <veynom@swcombine.com>
Betreff: RE: Merge: the plan

Gentlemen, Lady,

Right off the bat, I am going to agree with JodoKast here - I also think that the DE representatives are old enough to sign for themselves, and I would also like to see such - from both sides, those in the GE as well. This is OOC, so I may not speak for the GE in its entirety.

I agree to the vast majority of this proposal.

I have already spoken with Veynom about this "sweeping changes" clause which Vodo wishes to introduce. The result of that conversation is fairly simple, and Veynom and I will remain in contact on various problems and perceived concerns - the chaos and OOC interpersonal issues. Veynom and I will have a few more conversations, clarifying this for both teams, before I sign off on that matter.

J.Charon
Galactic Empire

From: Martin Haubrich <mh95@multiweb.nl>
Date: Mon, 16 Sep 2002 19:00:24 +0200
To: QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, black-lodge@shaw.ca
Cc: veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com
Subject: RE: Merge: the plan

First of all, the plan is fine with me; heck, I discussed it in person with Veynom just yesterday. There, one more DE person to the "okays" list.

Second, Vodo should not have made this snappy comment, though it has been annoying for everyone, to say the least.

Third, KQD, your comparison with my absence is preposterous, for I was on vacation and told all of you.

GEsling

From: "Knyte" <knyte@sympatico.ca>
Date: Sun, 15 Sep 2002 22:53:16 -0400
To: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Subject: Re: Merge: the plan

I better say I accept this plan or else we will never make this happen. But in the SW universe...it was not "a" Chancellor Valorum that took control of the republic creating an Empire with a grand army, it was because of the manipulation of the Dark Lord of the Sith who made everything happen.

Just an adjustment I suggest to make this sim more feasible with the real SW...VODO with 2nd in command powers over anybody. No BS

**Comment on Correl's idea of making himself the Sith Master instead of Vodo:
ROFLMFAO...why not make Lysander the Yoda while at it?**

From: black-lodge <black-lodge@shaw.ca>
Date: Sun, 15 Sep 2002 23:55:03 -0600
To: Knyte <knyte@sympatico.ca>
Cc: Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Subject: Re: Merge: the plan

Feasible? Real?

Is this a game?

I approve the general plan.

GABL

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 16:59:46 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor"
<voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Charon"
<j_charon@cox.net>, "knyte@sympatico.ca" <knyte@sympatico.ca>,
"dreighton@pohlke.de" <dreighton@pohlke.de>, "jodokast@imperialcore.com"
<jodokast@imperialcore.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"disc00rd@swcombine.com" <disc00rd@swcombine.com>,
"ranma@swcombine.com" <ranma@swcombine.com>,
"QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, "black-

**lodge@shaw.ca"" <black-lodge@shaw.ca>, "veynom@swcombine.com""
<veynom@swcombine.com>
Betreff: New Plan**

Let's start to work on the organizational chart.

Below is what I have come up with off top of my head. Any feedback?

We have three divisions.

**Sith Affairs - Vodo Bonias
Political Affairs - OPEN
Military Affairs - OPEN**

Do we have names for the other two slots?

Sith Affairs - Vodo Bonias

- Darth Knyte (Dark Lord of the Sith)
- Darth Sedulus (Dark Knight of the Sith)
- Admiral Machkhit (Admiral - Military Liaison)
- Gestapo Chief Byden (ISB)
- Col. Slicer (Fleet Wing Commander)
- Lt. Archer (Squadron Leader)
- OPEN (Squadron Leader)
- OPEN (Squadron Leader)
- OPEN (Squadron Leader)

I see Admiral Machkhit as a direct report to Vodo, with an indirect report to military command. He will serve as the military leader of the Sith Battle Group and will act as the liaison between Sith Affairs and Military Affairs.

I would like to have the ISB as a part of Sith Affairs. Sith Affairs would play the perfect role in maintaining our internal security. Byden has done well to evolve her character into one of evil.

Col. Slicer will report to Admiral Machkhit.

Lt. Archer and the other squadron leaders will report to Col. Slicer.

My short term objective is to fill the three remaining squadron slots. My long term objective is to populate NPC controlled fighters with actual players.

The following ships would be required:

**VSD
VSD
VSD
JM Squadron
JM Squadron
JM Squadron
Interceptor Squadron
Tie Bomber Squadron
Tie Fighter Squadron
Lambda Shuttle
Lambda Shuttle
Lambda Shuttle**

Both Knyte and I would be willing to supply our personal Lambda shuttles for use within the Fleet.

Political Affairs - Aintab

Grand Moff - Uebles

Minister of Finance - OPEN

Minister of State - OPEN

Minister of Human Capital (Personnel + Training) - Dreighton

Minister of Transportation - OPEN

Minister of Corrections and Penal Systems - OPEN

Grand Moff - Uebles

Minister of Mining and Resource - Vero Thrawn

Minister of Building Technologies - Vero Thrawn

Minister of Shipyard Technologies - Vero Thrawn

Sesswanna Moff - Quel Droma

Fakir Moff - Vir Calder

Abrion Moff - Ismay

Kuat Moff - Mak Dvar

DE Sector Moff - Onijaya

Military Affairs - Grand Admiral Lodge

Secretary of Navy - TJ

Secretary of Army - OPEN

Navy XO - Overmind

Army XO - Dark Trooper

Navy Dark Jedi (ISB) - Agent Augil

Army Dark Jedi (ISB) - Agent Polarisrunner

Seswanna Navy Commander - OPEN

Seswanna Army Commander - OPEN

Fakir Navy Commander - OPEN

Fakir Army Commander - OPEN

Abrion Navy Commander - Captain Kaine

Abrior Army Commander - OPEN

Kuat Navy Commander - Captain Tormo

Kuat Army Commander - OPEN

DE Sector Navy Commander - OPEN

DE Sector Army Commander - OPEN

From: QuelDromaCombine@aol.com

Date: Mon, 16 Sep 2002 11:10:11 EDT

To: MFlores@prn.opinionresearch.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com

Subject: Re: New Plan

Didn't everyone else, including the Admins, already VETO the idea of a Sith Battle Group!?

Moff Kirov Quel-Droma

[FCO][IATO]
[5LOC][SWSim][DB5]
IMS Slaughterer and IMS Tydirium
Sesswenna Sector Commander

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 11:12:38 -0400
To: "QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Subject: RE: New Plan

I like the word battle group instead of fleet. This is not a sith battle group like what was discussed previously. This represents the design of Sith Affairs. I prefer the word battle group. It keeps them ready for anything.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 11:14:02 -0400
To: Manny Flores <MFlores@prn.opinionresearch.com>, "QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, "voor@planetvoor.com" <voor@planetvoor.com>, "grandpacat@rogers.com" <grandpacat@rogers.com>, "j_charon@cox.net" <j_charon@cox.net>, "knyte@sympatico.ca" <knyte@sympatico.ca>, "dreighton@pohlke.de" <dreighton@pohlke.de>, "jodokast@imperialcore.com" <jodokast@imperialcore.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>, "ranma@swcombine.com" <ranma@swcombine.com>, "black-lodge@shaw.ca" <black-lodge@shaw.ca>, "veynom@swcombine.com" <veynom@swcombine.com>
Subject: RE: New Plan

To be honest with you. I am not sure exactly what Veynom means when he speaks of a Sith Affairs group since the Sith are to remain anonymous for the most part. And they cannot become a property of the GE, or it impacts our ability to place Sith into other groups.

This is my best stab at what Veynom suggested...

From: "R. Voor" <voor@planetvoor.com>
Date: Mon, 16 Sep 2002 11:19:19 -0400
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Subject: Re: New Plan

Idea of a Sith Battle Group would make sense, but it will be run by the Military Branch, which I recommend falls to Grand Admiral Uebles. ISB is under COMPNOR and therefore would be under the Administration branch -- it is a key part of administratiton

from any point of view, not something the Sith should be handling.

The Sith would be in charge of hunting Jedi. Give them some fast moving ships and they can fly around looking for them.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 11:38:58 -0400
To: "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Subject: RE: New Plan

Incorrect.

The Sith will have the ships I have outlined (discussion is around fighter detail, not around capital ship detail).

The Jedi dont fly around in their capital ships waiting to be engaged by Sith in their freighters.

Vader flew around in cap ships.

The emperor flew around in cap ships.

Executor Sedress flew around in cap ships.

The Sith Hunters who hunted down the Jedi flew around in cap ships.

Stop arguing every detail. You have won already. The impotent and uninteresting charon is the emperor. Vodo is removed from Executor, because we all know that Charon has made it clear that he does not want Vodo in the high command because he never wants him to come near the throne again.. so regardless of what happens over the next few months.. we all know that vodo has no opportunity for executor... i would at least like to have some fun with the game... so stop destroying every little aspect of it by arguing every detail..

Vodo will have this sith affairs crap that Veynom said... If he will not.. then I cannot agree to this plan.... i agreed to what veynom approached me on yesterday... if it changes from yesterday to today to tomorrow... then I will not participate until vodo imposes his plan on us... and then we will see how happy we all are.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 11:39:39 -0400
To: Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, "QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, "grandpacat@rogers.com" <grandpacat@rogers.com>, "j_charon@cox.net" <j_charon@cox.net>, "knyte@sympatico.ca" <knyte@sympatico.ca>, "dreighton@pohlke.de" <dreighton@pohlke.de>, "jodokast@imperialcore.com" <jodokast@imperialcore.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es" <chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>, "ranma@swcombine.com" <ranma@swcombine.com>, "black-lodge@shaw.ca" <black-lodge@shaw.ca>, "veynom@swcombine.com" <veynom@swcombine.com>
Subject: RE: New Plan

ISB was just an idea...

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 11:41:26 -0400
To: "J. Dreighton" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>
Cc: QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca
Subject: RE: Merge: the plan

There is no one else but Knyte qualified to be the XO of the Sith Affairs Group. Why? Because no one else is a Master of the Dark Side (as defined by the database). That is the criteria. If someone on the GE side was a master of the dark side, then I would make them the XO... in this situation it is not possible.

From: "R. Voor" <voor@planetvoor.com>
Date: Mon, 16 Sep 2002 11:44:41 -0400
To: "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knYTE@sympatico.ca>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Subject: Re: Merge: the plan

I think ideally Veynom wanted us to completely forget who was DE and who was GE after three months, we'd all just be the Galactic Empire by then -- and the hardest working and most efficient person should therefore be chosen as the XO of the Galactic Empire. I think debating about this exact part isn't really time well spent; I'm sure Veynom and Charon will talk a lot on the subject and we should trust in their abilities to solve it objectively and effectively.

The position placing Vodo as Sith Master was not a choice from the Admin and I think we should leave Vodo as the Sith Master -- it's not really up for discussion unless he starts causing problems (I.E. right now he's requesting a Sith Battle Group, not demanding). Veynom's not going to let the merger fail because of one person and I trust in his abilities to watch and make sure that it doesn't appear like one person is sabotaging this. Unless Veynom wants to give someone in the Galactic Empire their FS back only Simms can be Vodo's XO -- and we should leave him there if possible.

I recommend Uebles as the Grand Admiral of the Armed Forces. We should then have a Dark Empire member leading the Navy and a Galactic Empire member leading the Army -- I suggest Patton as the Army Chief of Staff.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Mon, 16 Sep 2002 14:24:15 -0400
To: "Jodo Kast" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com, Jodo Kast <jodokast@swcombine.com>
Subject: RE: New Plan

This is not the forum Jodo. Use your judgement.

-----Original Message-----

From: Jodo Kast [mailto:jodokast@imperialcore.com]
Sent: Sunday, September 15, 2002 2:19 PM
To: Manny Flores; R. Voor; QuelDromaCombine@aol.com; grandpacat@rogers.com; j_charon@cox.net; knyte@sympatico.ca; dreighton@pohlke.de; count_uebles@gmx.de; vircalder@hotmail.com; chema@hecate.edv.uniovi.es; mh95@multiweb.nl; disc00rd@swcombine.com; ranma@swcombine.com; black-lodge@shaw.ca; veynom@swcombine.com; Jodo Kast
Subject: Re: New Plan

" The Sith and the Jedi are permitted to exist inside of other CMG's and the illegal spying rules are not applied to them. "

This spying issue has been brought to admins since begining of september and we are either going to force FS people to be in same CMG than their master or revoke some part of the spying rules so that it is fair to all and not to only a few.

No player is above combine laws, period.

Jodo.

Von: José María Enguita <chema@hecate.edv.uniovi.es>
Datum: Mon, 16. Sep. 2002 20:24:56 Europe/Berlin
An: Martin Haubrich <mh95@multiweb.nl>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, black-lodge@shaw.ca
Kopie: veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merge: the plan

Greetings,

First of all, it is well understandable we all end up in hearty discussions here. After all we all love this game and devote to it (wether it is as admin, player or from both povs) most of our time. We cannot have the same ideas, and it is allways better to have strong discussions than being dominated by apathy or pesimism.

And believe me I am the first one having to dominate pesimism.

Just try to get the benefit out of it, right? And, above all, keep in mind this is a game. So try to be polite as much as possible and also understanding if anyone gets too far. I am sure there is no offense deeply in anyone.

Now back to the topic.

We have reached a point, and I am not going to point the resposables if there are, where not placing Charon in the throne is nearly impossible. OOC pressure and players behaviour (wether right or wrong) is too hard for all of us and will be to the new Empire as well as the Admin. So I have to admit than, even if I think it would be much wiser to select a third person for the relationship sake (nothing against Charon as he is a capable leader no

doubt), it is hardly possible now.

The general structure is OK for me. At least it is a start, so I am in favour, BUT with some objections I want to share:

1/ The Sith Master (whoever takes this post, and now it is Vodo) SHOULD be permanent Executor and XO of the Emperor. It is simply not logic to put him in another position. This will be fair with him, the DE and the Sith and will smooth their integration.

Whether the Sith are in the GE CMG or not, or they can be in different CMGs or not, is not the topic of discussion, imho. It is a matter of the admins of this game, and therefore their decision.

It is clear than we will have Sith who are members of the GE. They can or cannot be assigned to regular positions. It is my opinion that, once they begin their training, they should be dedicated to the Dark Side, and by so be under direct command of the Sith Master and his Dark Lord of the Sith who is Knyte.

Of course if they are not in regular service, they do no give orders or command anyone unless given permission by someone beyond that person. I mean, the Executor can get one of their Sith and send him as his proxy to a fleet. Once informed, the Fleet CO should obey him as if he was the Executor himself. But normally they will only be helpers or be just there with their own mission and be treated as guests in the fleet.

That is my idea.

2/ I think Uebles should be named Grand Admiral of the Imperial Forces. He is from the DE, he is capable and was a firm candidate to the throne (remember the voting). BL can be his XO. Balanced and fair

3/ Someone from the DE (Aintab?) should be Grand Vizier or Supreme Moff, in charge of the political affairs: Moffs, COMPNOR, finance... Someone that comes to my mind as his XO could be Dreighton, if she agrees. Again Balanced and fair.

4/ II (and probably ISB) should be under direct command of those 4 people and their XOs. That will ensure that intel and security is available (and controlled to some extent) by all the branches, which is most effective.

I suppose Voor will keep his position in II, therefore someone from the DE could be his XO.

Byden is doing a good job at ISB. She can remain CO or XO. No problem here I suppose.

Those people are in the initial list of the Imperial HQ. Maybe the only ones on that HQ, but that could be studied later.

Army CO from the DE (McArthur, Headstone...), XO from the DE (Dark Trooper). Navy CO from the DE (Samurai, ESling if he prefers this to a position in intel), XO from the GE (?)

Those last are just ideas, right? There are other names out there that should be placed, but this is a start.

I think this is quite well balanced and we have the best in the highest positions, which is good for the new Empire and the game itself.

5/ There will be NO demotions for the DE people. That is not fair from them. Some may change their charges, but demoting them is simply an error.

Now I would like to hear clear and reasoned oppinions on this, so the discussion can continue in a constructive way. If you are against this, state so. Then we can work on that. Else I agree and we have an initial structure for the United Empire.

Regards,

Chema "Quaxo" Enguita
UIN: 12370526

Von: "R. Voor" <voor@planetvoor.com>
Datum: Mon, 16. Sep. 2002 20:46:09 Europe/Berlin
An: José María Enguita <chema@hecate.edv.uniovi.es>, "Martin Haubrich" <mh95@multiweb.nl>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, <black-lodge@shaw.ca>
Kopie: <veynom@swcombine.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Merge: the plan

1) I liked your original structure, no reason to bring it into question now.

2) I support Uebles as the Grand Admiral of the Armed Forces, I think from him the Army Chief of Staff and the Navy Chief of Staff should report directly. Plus this puts 5 people on Military Command if you include their Executive Officers.

3) Correll seems fine with me to handle the Administration branch, he'll need to be more vocal than he currently is though or delegate that job to someone else.

4) II will not report to all branches, they'll continue to report directly to the Emperor and provide information to the branches on a need to know basis. II is in effect like the Sith, we're not bound to the Galactic Empire by any terms placed by the Emperor; we're there to serve him with our loyalty. He doesn't give us any power, he doesn't give us any special authority, so there isn't even a reason why we'd have to be in the Galactic Empire to do our job. While I completely disagree with how that is the alternative you have proposed is not much better -- it reminds me of the movie Office Space where 4 people walk by the guy's desk asking him if he got the memo about putting cover sheets on his reports. Moreover, it makes II sound like the information bitch of the Galactic Empire, which we're not. We're the information nexus of the Galactic Empire and people have to come to us for information. ISB is under COMPNOR and therefore would fall under the Administration only.

5) No comment on this.

Voor

----- Original Message -----

From: "José María Enguita" <chema@isa.uniovi.es>
To: "Martin Haubrich" <mh95@multiweb.nl>; <QuelDromaCombine@aol.com>;
<MFlores@prn.opinionresearch.com>; <count_uebles@gmx.de>;
<black-lodge@shaw.ca>
Cc: <veynom@swcombine.com>; <voor@planetvoor.com>; <grandpacat@rogers.com>;
<j_charon@cox.net>; <knyte@sympatico.ca>; <dreighton@pohlke.de>;
<jodokast@imperialcore.com>; <vircalder@hotmail.com>;
<chema@hecate.edv.uniovi.es>; <disc00rd@swcombine.com>;
<ranma@swcombine.com>
Sent: Monday, September 16, 2002 2:24 PM
Subject: RE: Merge: the plan

Greetings,

First of all, it is well understandable we all end up in hearty discussions

here. After all we all love this game and devote to it (wether it is as admin, player or from both povs) most of our time. We cannot have the same ideas, and it is allways better to have strong discussions than being dominated by apathy or pesimism.

And believe me I am the first one having to dominate pesimism.

Just try to get the benefit out of it, right? And, above all, keep in mind this is a game. So try to be polite as much as possible and also understanding if anyone gets too far. I am sure there is no offense deeply in anyone.

Now back to the topic.

We have reached a point, and I am not going to point the resposables if there are, where not placing Charon in the throne is nearly impossible.
OOC

pressure and players behaviour (wether right or wrong) is too hard for all of us and will be to the new Empire as well as the Admin. So I have to admit

than, even if I think it would be much wiser to select a third person for the relationship sake (nothing against Charon as he is a capable leader no doubt), it is hardly possible now.

The general structure is OK for me. At least it is a start, so I am in favour, BUT with some objections I want to share:

1/ The Sith Master (whoever takes this post, and now it is Vodo) SHOULD be permanent Executor and XO of the Emperor. It is simply not logic to put him in another position. This will be fair with him, the DE and the Sith and will smooth their integration.

Wether the Sith are in the GE CMG or not, or they can be in different CMGs or not, is not the topic of discussion, imho. It is a matter of the admins of this game, and therefore their decision.

It is clear than we will have Sith who are members of the GE. They can or cannot be assigned to regular positions. It is my oppinon that, once they begin their training, they should be dedicated to the Dark Side, and by so be under direct command of the Sith Master and his Dark Lord of the Sith who

is Knyte.

Of course if they are not in regular service, they do no give orders or command anyone unless given permission by someone beyond that person. I mean, the Executor can get one of their Sith and send him as his proxy to a fleet. Once informed, the Fleet CO should obey him as if he was the Executor himself. But normally they will only be helpers or be just there with their own mission and be treated as guests in the fleet.

That is my idea.

2/ I think Uebles should be named Grand Admiral of the Imperial Forces. He is from the DE, he is capable and was a firm candidate to the throne (remember the voting). BL can be his XO. Balanced and fair

3/ Someone from the DE (Aintab?) should be Grand Vizier or Supremme Moff, in charge of the political affairs: Moffs, COMPNOR, finance... Someone that comes to my mind as his XO could be Dreighton, if she agrees. Again Balanced and fair.

4/ II (and probably ISB) should be under direct command of those 4 people and their XOs. That will ensure that intel and security is available (and controlled to some extent) by all the branches, which is most effective.

I suppose Voor will keep his position in II, therefore someone from the DE could be his XO.
Byden is doing a good job at ISB. She can remain CO or XO. No problem here I suppose.

Those people are in the initial list of the Imperial HQ. Maybe the only ones on that HQ, but that could be studied later.

Army CO from the DE (McArthur, Headstone...), XO from the DE (Dark Trooper).
Navy CO from the DE (Samurai, ESling if he prefers this to a position in intel), XO from the GE (?)

Those last are just ideas, right? There are other names out there that should be placed, but this is a start.

I think this is quite well balanced and we have the best in the highest positions, which is good for the new Empire and the game itself.

5/ There will be NO demotions for the DE people. That is not fair from them.
Some may change their charges, but demoting them is simply an error.

Now I would like to hear clear and reasoned oppinions on this, so the discussion can continue in a constructive way. If you are against this, state so. Then we can work on that. Else I agree and we have an initial structure for the United Empire.

Regards,

Chema "Quaxo" Enguita
UIN: 12370526

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 16. Sep. 2002 20:49:54 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, José María Enguita <chema@hecate.edv.uniovi.es>, Martin Haubrich <mh95@multiweb.nl>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, black-lodge@shaw.ca
Kopie: veynom@swcombine.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: Merge: the plan

TPC reports.

I was told I could yell at my sith using a reasonable volume.

I have submitted my resignation to the Combine. I am waiting to hear back from Veynom. I have it on good authority that Knyte has also submitted his resignation.

From: "Knyte" <knyte@sympatico.ca>
Date: Mon, 16 Sep 2002 14:51:42 -0400
To: "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>, <veynom@swcombine.com>
Subject: Re: New Plan

Sith do not go flying around hunting jedi...these worms will come to us and we will terminate them....The Sith can send bounty hunters to hunt the jedi...The Sith will hunt the jedi when it enters GE territory.

Von: José María Enguita <chema@hecate.edv.uniovi.es>
Datum: Mon, 16. Sep. 2002 21:24:22 Europe/Berlin
An: Knyte <knyte@sympatico.ca>, "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca, veynom@swcombine.com
Betreff: RE: New Plan

I know Voor. My original proposal included you as Emperor and Vodo as Executor. This does not change anything but Charon is now Emperor.

I hope I did not expressed myself incorrectly. It is the same with different head and you in II.

About your ideas for II... I agree with some points, not with others... but

it is interesting. We could find a good solution surely.

My intention was not making II just information gatherers for all the branches, just trying to make them share their info with the 4 heads of the Empire for better distribution. After all the 4 heads rule the Empire together... or it should be.

But we can discuss that later.. no need to do it now, I suppose.

Chema "Quaxo" Enguita
UIN: 12370526

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Die, 17. Sep. 2002 00:17:17 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

I am at a loss to explain how this lie has perpetuated itself given there is no basis for making such an assumption. Let me put it this way: I do not want to be the Sith Master, nor have I ever wanted the title. I like to leave the wizardry, magic tricks, and little bunnies that come out of one's big black hat to whoever gives a damn about that sort of thing. Apparently, that is neither Bonias nor Simms anymore. A replacement must be chosen now that both have quit (and no, I am not suggesting myself--get it through your head).

I do not have the time right now (stepping out the door) to comment on any of the other crap that has transpired throughout the day, though I will say this much: I agree to Veynom's original plan. Quite frankly, I am glad that I can admit that I was wrong in my original expectations of such a plan. Given that, though, I too have qualms about these "sweeping changes" that have been proposed over a specified time and review.

Aintab

Von: "Knyte" <knyte@sympatico.ca>
Datum: Die, 17. Sep. 2002 02:48:31 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

I am not quiting for now...I will not give you bunnies that joy just yet and one day, given the opportunity that your friends find out the rebel you really are, I will show you my magic tricks.

Houston, we have a problem, the Sith does not want any part of the GE AGAIN because Vodo is not going to be named 2nd in command, and that he quit AND that Charon is remaining at the throne...my apprentices would rather die then serve boring Emperor Charon who promotes his men due to their English

writing abilities.

What the hell happened to Voor as Emperor etc...?....this was such a good idea, no lamers in command, Voor has an evil nature as he has always showed it...What Veynom proposed is exactly what Charon had in mind since the begining except for including Vodo in a 2nd level command with no powers whatsoever.

Veynom, your long time vets are falling like flies (Vodo, Gabby, Dyvel....)...will you let these lame newbies continue to manipulate you any longer?....this would be different if TC, Mcc or BL would be Emperor...these guys have been around since the beginning...my respect goes to these long time simmers. Correl says Charon is the best Emperor he has ever seen, duh, he's been around since TC only...he wasn't there for Piett, Spytek, Vodo, Suntzu, Drayson. While Charon is buying Uebles and Dreighton...he is getting his way and this BS has to end or F*** you sim.

Von: black-lodge <black-lodge@shaw.ca>

Datum: Die, 17. Sep. 2002 03:48:55 Europe/Berlin

An: Knyte <knyte@sympatico.ca>

Kopie: Scott Hollinshead <grandpacat@rogers.com>, Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, voor@planetvoor.com, j_charon@cox.net, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Merge: the planet of the

Fine, the merge will involve the DE and GE only, sith can take thier proverbial balls and play with them elsewhere, maybe at Voor's house! >:)

In all seriousness, I will reiterate what I said months ago at the first hint of a merger suggestion. It will never ever truely work. It comes down to this, either you want to be in this game as the Admins want it or you don't. I've never ever been in a game where the players have been so demanding on the admins, never! It's a privledge we have not a right.

We will all be happy, satisfied or even content, no. Neither will the admin, with us. If I were the admin I would remove the whole freaking lot of us, and say to hell with them and restart the Empire, the DE and Sith with all new blood. Give until Jan 2003 for this new order to get organized, then allow the RS's to begin.

We're loosing all the good, great, old vets anyways. I may hate some people IC to death, but I respect them as people generally, what they have brought good and bad into the game. I'm sure if we met irl we look at each other, smile, say you "f-er" and drink a beer.

Fine, I just want this over. Charon is Emperor, Vodo is 2nd in command and all that really should entail, sith are in a battle group, a drive through whatever, Voor is Imperial God, and I'm Imperial Stranger In A Strange Land. Let it be so! POOF! Anything but the incessant stress and bs of this merge! Just merge now and deal with it. :)

BL

Von: "Knyte" <knyte@sympatico.ca>

Datum: Die, 17. Sep. 2002 04:22:58 Europe/Berlin

An: "black-lodge" <black-lodge@shaw.ca>

Kopie: "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Merge: the planet of the

Yes I am sure IRL we would make a toast to this stressing game and laugh our asses off...one simple damn procedure...Charon Emperor, Vodo Executor (2nd in command) what is so god damn complicated about that?..the GE would be ruled by the best of both worlds.....Charon's refusal to make Vodo 2nd in command is just being an "ASS"

Von: "Veynom" <veynom@swcombine.com>
Datum: Die, 17. Sep. 2002 10:15:10 Europe/Berlin
An: ""Knyte"" <knyte@sympatico.ca>, ""black-lodge"" <black-lodge@shaw.ca>
Kopie: ""Scott Hollinshead"" <grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Merge: more details

A few more details about the plan that were maybe not clearly written.

1/ It is implicitly implied that the GE has to change its politics toward the sim. The Empire will have to accept that from an OOC point of view, they are the villain of the SWC. From there, the Empire will have to act as the villain of the game.

Note: this does not mean that each Imperial has to be a maniacal serial-killer.

2/ The Empire will provide feedback on scripts or games features and rules to the Admins so that we can enhance the game and fix problems. As the Empire is the largest faction, they discover the most bugs and use all features.

We do not ask for more work than the needed but for at least regular contacts.

Note: Voor's last bugs report was perfect.

3/ If the above points are not respected, this could lead to some more change. Remember these 2 points were part of the PDF I sent you at the beginning. Ultimately, I consider that the responsible of these matters is the highest ranked i.e., the Emperor,

4/ About the plan's structure, you have some flexibility regarding the branch XOs positions. Example: for the military, their can be 1 CO and directly under him the Army and Navy COs. Same for the admin branch, there can be COMPNOR, Grand Moff, ... whatever. I am not there to force a full structure on the Empire.

5/ Now that the merge is sealed OOC, it would be good that both groups starts to do it IC: GNS posts, and maybe a RS for the low ranks, in order to provide them XPs, activity, and fun.

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: QuelDromaCombine@aol.com
Datum: Die, 17. Sep. 2002 23:10:32 Europe/Berlin
An: mh95@multiweb.nl, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, black-lodge@shaw.ca
Kopie: veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan

In a message dated Mon, 16 Sep 2002 19:00:24 +0200, mh95@multiweb.nl writes:

Third, KQD, your comparison with my absence is preposterous, for I was on vacation and told all of you

Right, and as soon as Charon was able to inform us as to his status, Correll told you all. Despite that, Manny seems to want to use that to nail Charon to some kind of cross.

Sean "KQD"

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Die, 17. Sep. 2002 23:15:58 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

I have been a zealot in this Empire for almost three years. Do not DARE accuse me of having anything to do with the scum.

Aintab

----- Original Message -----

From: "Knyte" <knyte@sympatico.ca>
To: "Scott Hollinshead" <grandpacat@rogers.com>; "Veynom" <veynom@swcombine.com>; <QuelDromaCombine@aol.com>; <MFlores@prn.opinionresearch.com>; <voor@planetvoor.com>; <j_charon@cox.net>; <dreighton@pohlke.de>; <jodokast@imperialcore.com>; <count_uebles@gmx.de>; <vircalder@hotmail.com>; <chema@hecate.edv.uniovi.es>; <mh95@multiweb.nl>; <disc00rd@swcombine.com>; <ranma@swcombine.com>; <black-lodge@shaw.ca>
Sent: Monday, September 16, 2002 8:48 PM
Subject: Re: Merge: the plan

I am not quiting for now...I will not give you bunnies that joy just yet and one day, given the opportunity that your friends find out the rebel you really are, I will show you my magic tricks.

Houston, we have a problem, the Sith does not want any part of the GE AGAIN

because Vodo is not going to be named 2nd in command, and that he quit AND that Charon is remaining at the throne...my apprentices would rather die than serve boring Emperor Charon who promotes his men due to their English writing abilities.

What the hell happened to Voor as Emperor etc...?....this was such a good idea, no lamers in command, Voor has an evil nature as he has always showed

it...What Veynom proposed is exactly what Charon had in mind since the begining except for including Vodo in a 2nd level command with no powers whatsoever.

Veynom, your long time vets are falling like flies (Vodo, Gabby, Dyvel....)....will you let these lame newbies continue to manipulate you any

longer?....this would be different if TC, Mcc or BL would be Emperor...these

guys have been around since the beginning...my respect goes to these long time simmers. Correl says Charon is the best Emperor he has ever seen, duh,

he's been around since TC only...he wasn't there for Piett, Spytek, Vodo, Suntzu, Drayson. While Charon is buying Uebles and Dreighton...he is getting

his way and this BS has to end or F* you sim.**

Von: "Veynom" <veynom@swcombine.com>

Datum: Die, 17. Sep. 2002 23:29:29 Europe/Berlin

An: ""Knyte"" <knyte@sympatico.ca>, ""black-lodge"" <black-lodge@shaw.ca>

Kopie: ""Scott Hollinshead"" <grandpacat@rogers.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <voor@planetvoor.com>, <j_charon@cox.net>, <dreighton@pohlke.de>, <jodokast@imperialcore.com>, <count_uebles@gmx.de>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: RE : Merge: the planet of the

It seems some need to be reassured about some stuff.

I talked with Vodo and Knyte and they will remain in the new Empire. As they both made a good job with the Sith training, I felt more than necessary to spend the required time to convince them.

Vodo and Knyte are fearing that Vodo will not have the slightest chance to become XO of the Empire, even if he best out all other candidates. There, I may assure you than not as I will review the "activity reports" along with Charon in order to ensure that the choice will be fair.

Second, there was many trouble about what was called the "Sith fleet". After some more talks, it appears that Vodo and Knyte fear to remain defenseless without any troops or ships to protect them. Sending them in a trap is to my sense as betraying the "merge deal" as executing him directly through the members' page. However, he agreed that as long as a regular unit is detached under Vodo (like some fleets are detached to a sector or Moff or so), that would suit him perfectly. Now that I think of this, maybe the Royal Guard could be under him too, but this is just a suggestion.

Finally, let us stop with the insults, all of you. Put this behind you once and for all. You have much work to do now. Posting on the GNS, announcing it to your troops, preparing the structure, possibly playing a RS for your men ... Next guy to mail insults of any kind will loose 1000 XPs.

--
Veynom
Sim Master of the SWCombine
www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Die, 17. Sep. 2002 23:47:02 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>, "Knyte" <knyte@sympatico.ca>, "black-lodge" <black-lodge@shaw.ca>
Kopie: "Scott Hollinshead" <grandpacat@rogers.com>, QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, voor@planetvoor.com, j_charon@cox.net, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: RE: RE : Merge: the planet of the

I have to run out and will not be checking email tonight, so I will reply with some feedback.

1). Thank you to Veynom who helped me feel better about the direction of the Sith. I have a very specific vision, as does Relm, and we want to make sure we position things on the OOC side, so that it works most effectively on the IC side.

Uebles has acted proactively and has suggested some revisions to the illegal spying rules, which Jodo will discuss with Veynom and others.

2). Veynom described the "Sith Fleet" accurately. You will recall that Admiral Machkhit was listed as a member of this group. He was envisioned as the military liaison to the Military Branch. He reports to Vodo, as the fleet is under his command. However, he also reports to the military branch (i.e. Grand Admiral) on administrative issues.

The concern I received from Veynom was that the Fleet would be sithcentric. That is not true. The fleet will have Darth Knyte, Darth Sedules and myself. The other officers are not force sensitive.

We discussed having an ISB agent as an executive officer of this small fleet. This will make sure that the military (through machkhit) and the government (through ISB) are represented within this fleet.

Have you seen K-19? The political officer is very much like this ISB agent. Talk to Voor if you have questions. He can detail this aspect far better than I can.

The fleet and officers, while under the jurisdiction of Warlord Vodo (his former title), report to the military branch administratively.

The fleet will serve the purpose of the Emperor. Planet A is not paying a certain rate of taxes. Send a strong force presence to double their efforts

(The database is setup for this).

Fleet B is under heavy attack and will need some reinforcements. Send the Sith.

The negotiations with CSS leadership has gone south. Send the Sith.

This fleet is an extension of the Emperor, with the power of the Sith and with the coordination of the military.

Perhaps you call it the Royal Guard. Who knows?

I hope people understand this clearly.

3). The Sith are not under the subjection of the Empire. There are force users who understand and train in the ways of the Sith, that are also Imperial officers. They are trained to respect the secular authorities. They will follow orders. They will follow commands. Some sith you will know and some sith you will not know. It is Vodo's responsibility to detect Sith within the Empire and to train them, if they so wish. It is Vodo (and my extension his team of Knyte, etc.) responsibility to detect Jedi infiltrators. Only the Sith can detect the Jedi, unless the Jedi is extremely powerful and can remain hidden. This is an aspect of the Sith Brach. It is security against the Jedi. It is the enforcement of Imperial law.

The Sith do not hate the Empire. The Sith believe the Empire, if guided appropriately, have the assets to promote the ideals of the Dark Side. The Empire realizes that without the Sith in a support function, the Jedi run free and the opportunity for defeat is much greater. The relationship is one of symbiosis. We need each other. That is the policy I will practice as the leader of the Dark World. It will be appreciated that the leadership of the Empire practice that policy as well.

That does not mean you cannot play your character in a way that loathes force users. An Admiral in ANH did not care for Vader's sorcerer's ways. Vader let him know how much he appreciated it. They did not like each other. However, they worked together.

Reach Machiavelli the Prince if you have not already. It sheds some insights on Vodo's behavior. Don't just read it. Understand it.

Thank you Veynom, for your kind discussion with me earlier.

Charon. I apologize for the OOC dig about your trauma. That was not nice.

Von: black-lodge <black-lodge@shaw.ca>

Datum: Mit, 18. Sep. 2002 00:41:35 Europe/Berlin

An: Veynom <veynom@swcombine.com>

Kopie: "Knyte" <knyte@sympatico.ca>, "Scott Hollinshead"

<grandpacat@rogers.com>, QuelDromaCombine@aol.com,

MFlores@prn.opinionresearch.com, voor@planetvoor.com, j_charon@cox.net,

dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de,

vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl,

disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: RE : Merge: the planet of the

I will not speak for Charon obviously, but Charon did tell me that any of the candidates for Executor, including Vodo would have equal chances. I asked again, even Vodo?, and he said yes even Vodo. :) I do not see this as an issue. There are a lot of factors in this choice for Charon, activity is but one of many.

BL

Von: black-lodge <black-lodge@shaw.ca>

Datum: Mit, 18. Sep. 2002 00:48:44 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>

Kopie: "'Veynom'" <veynom@swcombine.com>, "'Knyte'" <knyte@sympatico.ca>, "'Scott Hollinshead'" <grandpacat@rogers.com>, QuelDromaCombine@aol.com, voor@planetvoor.com, j_charon@cox.net, dreighton@pohlke.de, jodokast@imperialcore.com, count_uebles@gmx.de, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: RE : Merge: the planet of the

Vodo's Sith Fleet sounds a lot like the 1st Assault Fleet and the Grand Admiral position as it is now, (that is not the CO of the Navy, and minus the chair of MHQ function).

Considering the DE will be bringing ships with them, it's not like the GE will be losing much, simply outfitting ranking "members" of the GE like we would anyone. I like the fact that Sith will be spread throughout the Empire as well, and have their own battle group as suggested. There will be some rough edges to work out, we should all realize, but that will come as it comes. We need to worry about the structure first, then filling that structure second. Lessen the chaos, tomorrow we are all siblings, correct? :)

BL

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Mit, 18. Sep. 2002 01:32:10 Europe/Berlin

An: "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>

Kopie: QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com,

voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net,

knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com,

chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com,

ranma@swcombine.com, black-lodge@shaw.ca

Betreff: Re: Merge: the plan

Antwort an: count_uebles@gmx.de

A few notes:

Preliminary HC:

Now that there are two positions left, lets get on and fill them up.

If Administration goes to the current GE I would nominate Aintab as CO and Dreighton as his XO, with Voor continuing as Intel Director.

If Admin would go to the current DE, I would nominate them exactly otherwise around :-)

If Military goes to the current GE I would nominate BL as CO and myself as his XO. In

the other case I would nominate myself as CO with BL as second.

After that's settled I would suggest that the Branch CO's and their XO's work out a list of candidates for staff and command positions and then submit this lists to the new HC for discussion/confirmation after they had time to get a bit more of an overview.

After deciding about the 4 open positions we could also start to think about how to sell it to the boys and about a possible scenario for them to play it out. I agree that this might help them all to settle with it.

Michael

Von: "R. Voor" <voor@planetvoor.com>
Datum: Mit, 18. Sep. 2002 01:35:20 Europe/Berlin
An: <count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

Considering I think it's September 18th in Veynom's time zone this is officially the structure of the new, merged Galactic Empire. Let me first welcome my comrades back to their homes with open arms, I shall be writing a GNS post to express this similar sentiment IC. Thus I present what I believe should be the structure of the new Galactic Empire:

1st Tier:

Emperor Charon (nonnegotiable)

2nd Tier:

Sith Master (Warlord?) Vodo Bonias (nonnegotiable)

-- Darth Knyte

Grand Vizier Correll Aintab (COMP NOR and Administration)

-- Grand Moff (Vice Vizier?) Dreighton

Grand Admiral Uebles (Armed Forces – Military)

-- Grand Admiral Black Lodge (Navy)

-- Rear Admiral Tj

-- Major General Patton (Army)

-- Brigadier General Dark Trooper

Director Voor (II)

-- Deputy Director Apollo Skywise

Director Voor
Imperial Intelligence

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Mit, 18. Sep. 2002 01:37:04 Europe/Berlin

An: "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, count_uebles@gmx.de

Kopie: QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca

Betreff: Re: Merge: the plan

Antwort an: count_uebles@gmx.de

Sorry I placed Voor under Administration :-o

My intention was to have II seperate under the Emperor.

Michael

Von: Martin Haubrich <mh95@multiweb.nl>

Datum: Mit, 18. Sep. 2002 09:57:03 Europe/Berlin

An: "'José María Enguita'" <chema@hecate.edv.uniovi.es>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, black-lodge@shaw.ca

Kopie: veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, dreighton@pohlke.de, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: RE: Merge: the plan

Fellow Imperials,

It's been a long time, but... We're back. I extend my gratitude to all those who worked to accomplish this.

I have, however, one final DEMAND. The Empire will remove certain names from this page:

<http://swcempire.com/arrestwarrants.shtml> :-)

Oh, and Quaxo mentioned:

"Navy CO from the DE (Samurai, ESling if he prefers this to a position in intel)"

Yes, I do. But there might be people who deserve it more than I do. I

believe I can do a good job. I'll wait patiently until the negotiations come to this point.

GEsling
"-GEs what?"
"-What?"
"-We're in the GE!"

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mit, 18. Sep. 2002 15:27:19 Europe/Berlin
An: Martin Haubrich <mh95@multiweb.nl>
Kopie: "'José María Enguita'" <chema@hecate.edv.uniovi.es>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, black-lodge@shaw.ca, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan

Here are some random thoughts on some of the things that were recently suggested:

1/ Royal Guard

I agree that we should have a Royal Guard and that it should be placed under the Sith master. This would be perfectly in accordance with how this group was presented in comic books and novels, even if we learn little of them in the movies. I always regretted it that we lacked manpower in the DE to have something like it.

2/ Navy CO

I like the idea of von Esling as Navy CO. If I understood him correctly, he really doesn't want back into intelligence, so the navy would be the next most logical assignment for him. I would really like to hear Uebles's opinion on whom he considers the best Navy CO we can offer.

3/ Intelligence

This brings us to the next point: Intelligence. I would like to see someone from the DE placed in a high position there as well, especially, if II is to report directly to the Emperor. I know that Quaxo has doubt about accepting a position like this, so our most qualified person is probably Kam Tokra. Voor, do you think you could find an open spot for him? Or do you think anyone else form the DE would be better suited?

4/ IC

I think we should coordinate our efforts here and agree on what we will tell our members. And we should decide, if we just play it IC like OOC, meaning that we will let teh galaxy know that GE and DE have joined. Period. Or maybe make it a little more interesting, putting it all in a storyline for a RS. I think Uebles had some very nice ideas for it.... *G*

Dreighton

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mit, 18. Sep. 2002 15:38:00 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: Martin Haubrich <mh95@multiweb.nl>, "'José María Enguita'" <chema@hecate.edv.uniovi.es>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: Re: Merge: the plan

Royal Guard and the Sith is really something between Charon and Vodo, but all other things considered, it makes sense to have sith in IRG, or at least a Sith Body Guard..

The Navy, it's CO and XO is going to be somewhat of a heated issue. There are a number of candidates and possibilities.

I've said little so far because as always, we must confer with Charon, so I'd rather hold on the conjecture a bit, exploring possibilities is fine but we need not get ahead of ourselves yet again. We do not even know for certain who will head the admin/military sectors yet, or other forms of the upper levels of IHC.

If every other branch has a DE/GE CO/XO combo of sorts, so should II.

GABL

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mit, 18. Sep. 2002 15:38:01 Europe/Berlin

An: "'R. Voor'" <voor@planetvoor.com>, count_uebles@gmx.de, Veynom <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>

Kopie: QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca

Betreff: RE: Merge: the plan

I do believe we need some administrative positions that focus on civil issues like building, ship building, taxes, etc.

Thoughts here?

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mit, 18. Sep. 2002 15:44:15 Europe/Berlin

An: "'J. Dreighton'" <dreighton@pohlke.de>, Martin Haubrich <mh95@multiweb.nl>

Kopie: "'José María Enguita'" <chema@hecate.edv.uniovi.es>,

QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, black-lodge@shaw.ca, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, disc00rd@swcombine.com, ranma@swcombine.com

Betreff: RE: Merge: the plan

We can setup the red scenario with the Death Star. WE wont be able to start on it until Veynom gets back from his honeymoon, which will be about three to four weeks from now.

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Mit, 18. Sep. 2002 16:28:02 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>

Kopie: Martin Haubrich <mh95@multiweb.nl>, "'José María Enguita'"

<chema@hecate.edv.uniovi.es>, QuelDromaCombine@aol.com, count_uebles@gmx.de, black-lodge@shaw.ca, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca,

jodokast@imperialcore.com, vircalder@hotmail.com, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: Re: Merge: the plan

I think this is a wonderful idea. In fact this is what I was hoping to see in FTA. This could give enough drama to the whole story line. The Death Star would be the prefect tool to trigger this RS.

Dreighton

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Mit, 18. Sep. 2002 16:34:55 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: "R. Voor" <voor@planetvoor.com>, count_uebles@gmx.de, Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca
Betreff: Re: Merge: the plan

I think this could best be located with a Ministry (or whatever we call it) of Business and Finance. I am not sure what already exists in the GE in this department and if so far the structures and people employed there proofed to be succesful, or if this could be the perfect opportunity to a redesign.

Correll, Voor, who (people and departments) is dealing with taxes, buildings, CMGs, in the GE at the moment?

In the DE this is mainly handeled by the Ministry of Finance under Minister Thrawn and his XO Fox. They did very well so far, especially with trading and taxes. I think they could be a big asset to this department.

Dreighton

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mit, 18. Sep. 2002 16:07:52 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>, black-lodge <black-lodge@shaw.ca>
Kopie: Martin Haubrich <mh95@multiweb.nl>, José María Enguita <chema@hecate.edv.uniovi.es>, QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com, veynom@swcombine.com, voor@planetvoor.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan
Antwort an: count_uebles@gmx.de

We do not even know for certain
who will head the admin/military sectors yet, or other forms of the upper
levels of IHC.

Indeed. We should finish that part and then continue with the rest. There will be a shitload of work, regardless of who gets to do what and it might be wise to start with it asap.

Also we need to inform the rank and file, they are getting rightfully impatient to learn what's going on and what their future will look like.

Could those who didn't comment on this matter please do so, especially Charon?

Von: "R. Voor" <voor@planetvoor.com>
Datum: Mit, 18. Sep. 2002 16:43:26 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: <count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

- 1) Navy CO being GEsling is fine with me -- can he handle it? Lots and lots of writing, really need to be active -- extremely active. Overmind is being removed and arrested for crimes against the Galactic Empire pending Charon's final go (arrest is already approved from the ISB/II side).
- 2) I'd really like to bring in Kam Tokra as a Bureau Chief in charge of the main Bureau of II. I'll talk to him -- can we turn him human? Please?
- 3) Royal Guard and Sith Fleet is something for Charon/Uebles/Vodo to deal with.
- 4) Buildings and Taxes etc. are handled by Correll right now, so Dreighton and Correll should talk about that.
- 5) Attached is a "teaser preview" of the merger that I made up last night. Opinions and such would be nice -- I think it would be a nice kicker.

[Attachment:]

All communications seem to cease across the galaxy. The controllers of the Holonet, Imperial Intelligence, the mysterious Ubiquitatorate, turn all frequencies towards that of Corellia. The image of the Director of Imperial Intelligence, the dreaded Voor, snaps to life across millions of light years. His dark, omniscient form climaxes at his piercing gaze that strikes through the viewers, drinking deeply of their secrets. In the background in orbit is a beyond large Star Destroyer unlike any other in the Imperial Navy. Stormtroopers cloud the grounds, AT-ATs walk prominently escorted by AT-STs. TIEs swarm the skies and more Star Destroyers can be seen further in the distance. He lifts a fist up and the image seems to slow for a minute as he clenches it...

"Today marks the beginning," the Director states ubiquitously. "Today we set forth a power, an order, so unbelievable that it escapes the mind of the lesser rebels. Not only the Galactic Empire, but the galaxy as a whole will change greatly during its course. Sectors, fleets and peoples will be transformed for the better, and changes in the balance of power have occurred that one would not have thought possible in years, much less in months. People have been fools to think that destiny is impossible; that the Dark Side of the Force is limited by anything, that the New Order will not hold order. As I stand here today on the soil of my home world under the governing of the New Order I look to the stars; to the galaxy; to the Galactic Empire; and beyond to the edge of the power that is the Dark Side. Today marks the beginning, Imperials, citizens of the galaxy, as the New Order has brought our hearts together for something so perfect. Our enemies shall be struck down by the Dark Side. As we live in the blessing of the New Order our enemies will cower in the shadows cast upon it by the Sith. And through it all Imperial Intelligence shall keep its ever watchful gaze upon all actions. Today marks the beginning!"

"Today such comments that there have been traitors in our midst are long forgotten."

We hardly remember them. We can hardly recall that they were once made seriously. Time passes quickly, and we have all gotten used to accepting our unprecedented successes and historical victories separately. The fact of the matter is that together these successes shall be tenfold. Today marks the beginning!

"Being omniscient is a thankless task. Things always exceed what we prophesy. Things are on the move, transforming the prejudices, obscurities and complexities of the past with a hard, but orderly hand. You say it is impossible, but Imperial Intelligence remains omniscient through it all. So how can you even begin to say what tomorrow will bring when you can hardly understand what is happening today! Trust in the New Order, or witness the power of the Dark Side! There is no escape, for Imperial Intelligence is watching. Today marks the beginning!

"It is however an important principle of clear political judgment that one must be able to understand the future in terms of the past. One must not cling to yesterday, but think about tomorrow, to research, but also to act. Only respect for the past gives one the strength to recognize what is coming. The rebels are afraid of action, but are impressed by past successes and victories. They cling to their erstwhile ideals of the Old Republic. They easily forget the battles that have been won and the things that have been accomplished, since they generally had little to do with planning and executing them. Before something happens they are filled with fear, afterwards they cry they had all the courage they needed.

"As we reviewed the last few months of this galaxy we realized that the only fighting was amongst ourselves. The Galactic Empire and the Dark Empire, brothers separated by small differences, these differences, when looked at from another perspective, were separate strengths. As the Dark Empire embraced the Dark Side as a form of retribution, the Galactic Empire embraced the New Order as a form of governing. Offense and defense, together we form the Galactic Empire.

"We could look back on big, proud and unprecedented victories by the Imperial Military. Centurion has been routed. The Imperial Navy patrols on the borders of the new sectors. The threat to the Galactic Empire from the core is over, and worries about a two-front war are a matter of the past.

"Still, the central question of the military situation remained unresolved. With uncertain expectation the people heard the rumblings of distant thunder. The Outer Rim was armed, and its threatening speeches rolled over the Galactic Empire. If one had believed Jedi propagandists at the time, it would be only a matter of weeks before the Galactic Empire fell apart.

"Are the Jedi and their terrorists speaking any differently today? In their wild desperation and helplessness they are using the same silly language to conceal their fear of coming events; the coming of the Dark Side. They are grasping at straws that will fail as soon as they are really believed.

"Our opponents have always talked more than we do. Before something happens they talk a lot, only to grow suddenly silent when it actually happens. When things did not seem to be happening, they made the grandest threats against us. It has always been their fate to make the same mistake our enemies did during our struggle for power—they failed to take the Emperor seriously. They ignored his warnings and when he was silent concluded that he did not know what to say or do. Three weeks before Charon became Emperor, the then terrorist leader said that Charon's day was over. Where is David Salohah today? His head floats in a jar behind my desk, brought to me by the agents of Emperor Charon and Imperial Intelligence. The rebels had already packed their bags when he maintained that he had a plan to deal with the apparently hopeless situation. Two months before Cyrus' collapse he innocently showed diplomats a map of how the Galactic Empire would be divided into separate parts. Are the terrorists doing any different today? In their speeches and in the Holonews they explain the peace conditions for the Galactic Empire once the war is over, while the

terrorists in fact are bleeding heavily and gasping for breath. From our beginnings to the present, the New Order's enemies seem determined to prove the accuracy of the old proverb: "The Emperor makes blind those whom he wishes to punish."

"Might I ask what Cyrus would have done a year ago had he known what today would bring the terrorists, or what Relm would do now if he knew the rebellion's upcoming fate? We Imperials seldom make prophecies, but never false ones. Had one believed the Emperor back then, the galaxy would have been spared much misery. Things probably had to happen as they did, however, since a new order of the coming proportions can be born only with pain, and the historical sins of the failed democracies must find their historical recompense.

"Whatever they may want, the new Galactic Empire is the instrument of fate. At the front and at home we have a community of trillions, ready for any danger or threat. We have the good fortune to have an Emperor who has led us down a straight path from the earliest beginnings onward. He can depend on his soldiers, workers, farmers, officials and professionals. They understand him as he understands them. During the hard months of the war we have had but one thought: victory. We will work and fight for it until the last foe is conquered.

"In these last hours of the old Empire we recall with thanks the great victories given us by fate, and celebrate them before the galaxy. We will never flag or fail. We bring the sacrifices the war requires with good cheer. No power in the galaxy will make us deny our duty, or forget even for a moment our historical task of maintaining the order of our people.

"I greet the entire Imperial people at the end of this great and eventful merger. I greet the Dark Empire's Naval Officers working diligently throughout their vessels. I greet the Imperial Moffs and their governors who have always served for the New Order. I greet the Sith who shall bring the necessary power to the Galactic Empire to bring our foes to their knees. I greet the Imperial Soldiers who patrol the streets keeping our people safe from the terrorists in the Outer Rim.

"Our warmest and most grateful greetings go to our leaders. I express the wishes and greetings of the Galactic Empire from the depths of our heart to think of our leaders.

"The galaxy forms a big family as we bid farewell to a merger that was full of challenges, but also of big historical victories. The Imperial people bow in praise before the Emperor, who has so clearly blessed us in the past by standing by us in battle and crowning our weapons with victory. He knows that we are waging this war for a better order; that we are fighting for the people who had so often been oppressed by the Old Republic.

"The entire Galactic Empire, at home and at the front, joins in a warm thanks to the Emperor Charon. Millions of glowing hearts greet him. It is with him both in good times and bad, just as it knows that the Emperor is always with his people. We Imperials wish him happiness and blessing for the new Empire, a strong, firm and sure hand, health and strength in all his efforts. Long may he live, long may he protect the people as the first fighter for a true and real peace and for the happiness, honor and fame of his people. The galaxy admires him, but we may love him. We all extend our hands to him and hold firmly and inseparably to him.

"The old Empire is gone, the New Galactic Order is upon us, the Sith shall be our guide and the New Order shall be our law...

"Today marks the beginning!"

At the conclusion of the Director's words the Imperial Emblem displays and the Imperial March booms in the background.

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Mit, 18. Sep. 2002 19:21:58 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: count_uebles@gmx.de, "Veynom" <veynom@swcombine.com>,
QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net,
knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com,
chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com,
black-lodge@shaw.ca
Betreff: RE: Merge: the plan

1) Navy CO being GEsling is fine with me -- can he handle it? Lots and lots of writing, really need to be active -- extremely active. Overmind is being removed and arrested for crimes against the Galactic Empire pending Charon's final go (arrest is already approved from the ISB/II side).

Yes, I can handle it. But, like every good leader, I need good XOs, which I will find, perhaps with your help/recommendations. Fact is that my Admiral rank still comes from my days in the GE, when I served under Grand Admiral Veynom and Emperor Piett. Perhaps this is still worth something?

But, like I mentioned before, is this topic on the agenda already?

Martin

Von: "Vir Calder" <vircalder@hotmail.com>
Datum: Mit, 18. Sep. 2002 20:40:45 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: <count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>,
<QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>,
<knyte@sympatico.ca>, <jodokast@imperialcore.com>,
<chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: RE: Merge: the plan
Antwort an: <vircalder@hotmail.com>

Everyone,

I know I've been quiet -- partly because of my busy IRL schedule and partly because I was avoiding the bickering... But I have been reading every email back and forth.

The purposed plans look good to me so far, we will have a fair representation between GE and DE in visible posts to maintain morale of the grunts on both sides of the merger, but that's not the key. The key is that I recognize some highly active and capable people taking up these posts.

Let me respond to Voor's comments, using corresponding numbering:

1. Same question as Voor: Is GEsling going to be active enough? I am not doubting the ability, I know GEsling is very capable. Just that the Navy CO position is very very highly visible and from what I know OVERMIND did, it's A LOT of work. I know with my IRL things going on I wouldn't dare to approach such a position as much as I want to.

3. Royal Guard/Sith Fleet are both great ideas, especially after reading about the 'purposals' of their structures the last two days. But personnel is an issue -- can we spare the personnel to create other divisions when our fleets and armies may not be fully manned. Something we have to dig into once the initial phase of the merge is completed. I'm not sure if it's something we can do right off the bat without looking at the personnel situation.

4. Buildings and taxes and such, with my experience in the GE, I know that Correll has been doing a damn good job with it. Ministry or not, it's just a title. In the structure below by Voor, listing Correll as the Grand Vizier, I think putting that responsibility there makes sense. Establishing a separate entity for this responsibility or not is unimportant at the moment, unless Correll (or Dreighton) really would like to tag on another title in their signature, which is fine too :)

5. Skimmed over the teaser preview, looks great so far. I am at work now and will have class from 6-9pm EST, so I will read again in depth tonight and offer any comments I may have. Good job Voor.

Calder

-----Original Message-----

From: R. Voor [mailto:voor@planetvoor.com]
Sent: Wednesday, September 18, 2002 10:43 AM
To: Manny Flores; J. Dreighton
Cc: count_uebles@gmx.de; Veynom; QuelDromaCombine@aol.com;
grandpacat@rogers.com; j_charon@cox.net; knyte@sympatico.ca;
jodokast@imperialcore.com; vircalder@hotmail.com;
chema@hecate.edv.uniovi.es; mh95@multiweb.nl; disc00rd@swcombine.com;
ranma@swcombine.com; black-lodge@shaw.ca
Subject: Re: Merge: the plan

1) Navy CO being GEsling is fine with me -- can he handle it? Lots and lots of writing, really need to be active -- extremely active. Overmind is being removed and arrested for crimes against the Galactic Empire pending Charon's final go (arrest is already approved from the ISB/II side).

2) I'd really like to bring in Kam Tokra as a Bureau Chief in charge of the main Bureau of II. I'll talk to him -- can we turn him human?
Please?

3) Royal Guard and Sith Fleet is something for Charon/Uebles/Vodo to deal with.

4) Buildings and Taxes etc. are handled by Correll right now, so Dreighton and Correll should talk about that.

5) Attached is a "teaser preview" of the merger that I made up last night. Opinions and such would be nice -- I think it would be a nice kicker.

Von: "R. Voor" <voor@planetvoor.com>
Datum: Mit, 18. Sep. 2002 20:49:55 Europe/Berlin
An: "Martin Haubrich" <mh95@multiweb.nl>, "'Manny Flores'"<MFlores@prn.opinionresearch.com>, "'J. Dreighton'" <dreighton@pohlke.de>

Kopie: <count_uebles@gmx.de>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

NavyCoS:

Okay, great, that answers that question! :)

Right? :|

I don't know, I'm not going to get too weight involved in the military because I trust Uebles/Charon to be able to handle that.

But GEsling gets my vote of confidence.

Von: "Knyte" <knyte@sympatico.ca>
Datum: Mit, 18. Sep. 2002 22:54:30 Europe/Berlin
An: <vircalder@hotmail.com>, "'R. Voor'" <voor@planetvoor.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'J. Dreighton'" <dreighton@pohlke.de>
Kopie: <count_uebles@gmx.de>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <grandpacat@rogers.com>, <j_charon@cox.net>, <jodokast@imperialcore.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, <black-lodge@shaw.ca>
Betreff: Re: Merge: the plan

I find your pessimist nature disturbing...

GEsling will be very active given his new interesting role....afterall, he was trained by the best Grand Admiral in this game.

My previous blasphemy was OCC, all will be surprised by my loyalty towards the Emperor and the new Empire. The Sith is not just a simple tool for the Emperor, it is a priceless icon that is required in this galaxy for complete galactic domination, hence these Masters of the Sith will need to be very well defended, surrounded to assure they achieve the Empire's goals. The question is not IF they should be assigned an important fleet, but should be HOW large of a fleet they require. The Royal Guard under Vodo's command is a very good idea.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 19. Sep. 2002 01:20:58 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>
Kopie: Manny Flores <mflores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, count_uebles@gmx.de, Veynom <veynom@swcombine.com>, queldromacombine@aol.com, grandpacat@rogers.com, j_charon@cox.net, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan

To clarify, OM is not being removed or arrested at this time. Any actions taken against him are violations. Further, Director Voor has an ongoing current investigation against himself.

Charon needs to decide the top Admin and Military positions yet, in fact nothing is definitive until it has his seal of approval. Therefore, it's very premature to be talking as if certain things are set! Proposals sent by some here are

fine, but that is all they are.

I'm not going to bicker with Voor point for point, but I want to make some clarifications for all of us.

GABL

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Don, 19. Sep. 2002 01:40:24 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>
Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, <count_uebles@gmx.de>, "Veynom"
<veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <j_charon@cox.net>,
<knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>,
<chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>
Betreff: Re: Merge: the plan

The Imperial Security Bureau has full jurisdiction over all in the Empire, and are thus well within their boundaries to investigate whomever they please save the Emperor.

There is no "ongoing investigation" on Director Voor. Private suspicions and grudges between yourself and he do not merit the recognition of being official as you imply.

You are correct that Charon must approve whatever proposals or motions that are made in these chambers regarding command and the like. Hopefully, we will move to the Imperial High Command mailing list in the very near future.

Aintab

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 19. Sep. 2002 01:52:10 Europe/Berlin
An: Scott Hollinshead <grandpacat@rogers.com>
Kopie: "R. Voor" <voor@planetvoor.com>, Manny Flores
<MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>,
count_uebles@gmx.de, Veynom <veynom@swcombine.com>,
QuelDromaCombine@aol.com, j_charon@cox.net, knyte@sympatico.ca,
jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan

I did not say they could not, or that there is not an investigation against OM.

There is an investigation against Voor, ask Charon. It's not suspicion or a grudge, there are hard facts involved.

This is not personal, but clearly you have again indicated your personal grudges against myself.

GABL

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Don, 19. Sep. 2002 03:21:31 Europe/Berlin
An: "'Scott Hollinshead'" <grandpacat@rogers.com>, black-lodge <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, count_uebles@gmx.de, Veynom
<veynom@swcombine.com>, QuelDromaCombine@aol.com, j_charon@cox.net,

knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com,
chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com,
ranma@swcombine.com
Betreff: RE: Merge: the plan

If ISB does not arrest Overmind, I will be sending Darth Sedulus to visit him. I have felt a great disturbance in the force. We might lose something as a result. He holds the current accountability for this loss. This would make loss number two.

Von: "Vir Calder" <vircalder@hotmail.com>
Datum: Don, 19. Sep. 2002 04:16:05 Europe/Berlin
An: knyte@sympatico.ca, voor@planetvoor.com, MFlores@prn.opinionresearch.com,
dreighton@pohlke.de
Kopie: count_uebles@gmx.de, veynom@swcombine.com,
QuelDromaCombine@aol.com, grandpacat@rogers.com, j_charon@cox.net,
jodokast@imperialcore.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl,
disc00rd@swcombine.com, ranma@swcombine.com, black-lodge@shaw.ca
Betreff: Re: Merge: the plan

Simms, and everyone,

Pessimist? Maybe :) I'm just not one to repeat a good idea if many already voiced agreement -- if it's already agreed upon, why talk about it again? That's why I only raised what I perceive as potential pitfalls to watch out for. Hope I didn't express too much negativity because that wasn't intended :)

Good to hear GEsling will be up to the challenge! I look forward to a productive navy.

As for the Sith fleet/Royal Guard, I agree completely... but you don't think we will initially have a problem filling its ranks considering we still yet to put a lot more men and women into our sector forces? Or am I overestimating this problem?

Calder

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Don, 19. Sep. 2002 20:06:26 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, "count_uebles@gmx.de"
<count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>,
"QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, "j_charon@cox.net"
<j_charon@cox.net>, "knyte@sympatico.ca" <knyte@sympatico.ca>,
"jodokast@imperialcore.com" <jodokast@imperialcore.com>,
"vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"disc00rd@swcombine.com" <disc00rd@swcombine.com>,
"ranma@swcombine.com" <ranma@swcombine.com>
Betreff: RE: Merge: the plan

Back to the topic at hand...

I have not heard from Charon in a few days. Rather than sit her in a stalled state, perhaps we should go ahead and assign Correl to design the political branch and Uebles to design the military branch, populating each position with names, etc.

We can associate a time line to have this created and submitted to this

group.

If charon has a problem with it, he can voice in concern and the necessary modifications can be made.

OR.....

We can decide that Uebles is Military and Correll is Political and let them design their groups without our involvement, since it is there groups. They can populate the names and work together (one on one) so that they are not picking the same staff members for different positions.

They can unveil the new organization to us once that is completed.

Again, if Charon does not like something. They can work with Charon one on one to fix it.

I do not think we can afford to not have an organization. A lot of the officers are wondering what is going on and are asking where they will be positioned, etc.

I will work on populating names for the Sith Affairs group. I have already worked with Byden on getting an ISB agent into the groups executive command.

Once we have outlined this plan and have populated the position fields with names, it should help to address Vil Cader's concerns on actual resources. I do not suspect will run into too many resource issues.

I do not suggest we sit here and wait for Charon. I do not know where he is.

We all know what needs to be done.

Everyone agree?

Von: "R. Voor" <voor@planetvoor.com>
Datum: Fre, 20. Sep. 2002 02:54:39 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "black-lodge" <black-lodge@shaw.ca>
Kopie: "J. Dreighton" <dreighton@pohlke.de>, <count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <j_charon@cox.net>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Merge: the plan

Charon is working hard on organizing exactly how we should proceed.

For example, at this time I'm working very closely with him to ensure that Imperial Intelligence is reorganized and laid out so that information is not hard to get in the Galactic Empire.

Trust me. He's working hard to get this done, his silence does not mean he is ignoring you.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Fre, 20. Sep. 2002 04:07:50 Europe/Berlin

An: "R. Voor" <voor@planetvoor.com>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
count_uebles@gmx.de, "Veynom" <veynom@swcombine.com>,
QuelDromaCombine@aol.com, j_charon@cox.net, knyte@sympatico.ca,
jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com
Betreff: Re: Merge: the plan

I can confirm this as well.

I am working with Charon as well to ensure the Military and II are able to work more cooperatively, effectively and efficiently.

GABL

Von: "Charon" <j_charon@cox.net>
Datum: Fre, 20. Sep. 2002 09:30:07 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
<count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>,
<QuelDromaCombine@aol.com>, <knyte@sympatico.ca>,
<jodokast@imperialcore.com>, <vircalder@hotmail.com>,
<chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>
Betreff: RE: Merge: the plan

Gentlemen, Lady,

I am not ignoring these proceedings, nor am I dawdling. I am just as eager as many of you to move forward and to mobilize our forces for the expedient conquest of this galaxy. Voor and Black Lodge are indeed correct, Intelligence and the Military are moving apace to ensure that there is a solid line of cooperation in place between them.

Dreighton, your first response to this matter was helpful, and I recognize that Vodo and Simms are "stuck together" in the Sith Branch. There is no sense in forcing a GE XO into that position when they would be quite behind the scale of training that another might. While a mixed ratio might be ideal, I am not so blind or bound to the idea that I will cripple a branch in such a fashion. However, should this pairing prove to be a liability in and of itself, I will take steps to remedy such.

Now, for the Sith Branch, a CO/XO combination works best, or that is the sense that I get from it. For Military, I am skeptical of piling up the bureaucracy at the top with people who just stand around as XOs above another set of COs... I would prefer to have a Chief of Military Staff who presides over the NCO, NXO, NCCO, and the Army counterparts. Further, Grand Admiral is not the title of the Chief of Military Staff. A Grand Admiral is taken just as it was from canon, with Thrawn as the example. Grand Admiral Lodge holds the chairman's position of that organization due to his experience and skill.

Von Esling, would you please email me privately? I have a few questions for you about your abilities and interests - operational vs administrative, and so on. Further, YES, I believe that the ING might strike off the names of DE members from our arrest warrants... Aintab, would you please address this issue?

Regarding some side ministry of purchasing or ship construction... I am bluntly against this idea. As indicated above, I have little interest in wasting personnel like this. Too many chiefs, not enough Indians.

Ms. Dreighton, I have heard three differing accounts of your wishes and skills, I would also like the opportunity to meet with you over these considerations.

I am "curious" over the physical disposition of the resources of both groups. There will need to be several asset transfers - human and material - coming. I am uncertain if this is a consolidation that will be made by the administration, or if someone from the DE will have to hand transfer every ship and city from their corporate ownership to the remaining CMG. I believe it is important to get a sense of what we have prior to bickering over who will have what, be it position, rank, or asset.

Vodo, you do not have the authority to "remedy" any situation involving Overmind. Sedules will not move an inch toward him. Your rubric does NOT include such, nor does it include ordering ISB around. I do not appreciate such threats made, or such boundaries overstepped. If you have evidence of something grim on the horizon, then speak up and stop making vague allusions.

Beyond the considerations of moving Intelligence into position, I have spent quite some time considering and outlining the spheres of influence of the varied positions. This incorporates these new positions and the new people, and I have been basing much of these personnel estimations off of a conversation that Uebles and I had. I have the broad strokes of my intentions down and plain, though the largest matter on the table for me at present is the Chief of Military Staff.

Moff Aintab will likely serve as this "head of Administration". I doubt this comes as a shock or surprise to any. Chief of Military Staff is a bit more tricky, and bluntly, I wish to discuss this position with Uebles as he is one of the chief "contenders" in this arena. This will be common, as many of you may see already. Before I appoint someone to a position, I want the opportunity to speak with them first, so that I know their expectations and goals, and they know mine.

As to Red Scenarios, I know there are a backlog of requests from the Galactic Empire on these to Anti-Tarkin, and all are very eager to tend to these. DE members coming in will be encouraged to participate in these and similar opportunities, while those DE members joining the higher ranks of this hierarchy are encouraged to begin outlining their own. I do not suggest that this exchange becomes a back-and-forth of RPG wishlists; that will only get messy.

Charon

Von: "Dwight Gosnell" <dwright.gosnell@gte.net>
Datum: Fre, 20. Sep. 2002 10:22:56 Europe/Berlin
An: "Charon" <j_charon@cox.net>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, <count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>,

<chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <ranma@swcombine.com>
Betreff: Re: Merge: the plan

J - you have our full attention - anything that needs to be accomplished
from our end will be done - just let me know

Dis

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Fre, 20. Sep. 2002 13:35:29 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, jodokast@imperialcore.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: Re: RE: Merge: the plan
Antwort an: count_uebles@gmx.de

I will be working today and tomorrow out of town, thus being available only via mail,
which I will regularly check though.

Sunday evening I'll be back .

Michael

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Fre, 20. Sep. 2002 22:28:27 Europe/Berlin
An: "Charon" <j_charon@cox.net>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, <count_uebles@gmx.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>
Betreff: Re: Merge: the plan

<http://www.swcempire.com/arrestwarrants.shtml>
Bonias, Simms, Dreighton, Esling have been removed from the list.

I'd like to take this opportunity to remind (or tell you for the first time,
perhaps) of the monthly Imperial chat. These meetings have become a monthly
tradition for almost two years, but started after the split. They tend to
last anywhere from about two to three hours. It will take place tomorrow
afternoon, Saturday the 21st, at 1600 EDT on chat.planetvoor.com server in
the #cmg-empire room. Access is strictly limited, and so all Imperials must
be officially authorized to enter or else they will be auto-kicked by
chanserv. I suggest you all make your ways to IRC sometime before then to
become registered and authorized on the server to avoid the hassle of doing
on the day of.

Director Byden will be master of ceremonies for the chat, and will explain
all protocols and direct the topics of discussion. The bulk of these chats
are made up of the question period, and given recent happenings I am sure
there will be many.

Aintab

Von: "Jodo Kast" <jodokast@imperialcore.com>

Datum: Die, 24. Sep. 2002 16:57:59 Europe/Berlin

An: <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>

Betreff: Re: RE: Merge: the plan

Just to be sure we are all on the same wave length, both parties have agreed to build a new Empire together, as such they should work together on that goal, and NOT ex GE talking to each other and putting the DE people aside.

Several of the last mails here makes it all look like ex GE members are discussing how things should be done in their own corner while they should keep the talks going here with DE members.

You guys agreed to unite, please work together now.

On another similar topic :

-Charon, you disagree with Vodo ordering the ISB out or taking actions regarding Overmind, what would be best is first discuss with Vodo to exactly say WHAT he can do with Sith, dialog and reorganisation phase is not over.

-Similar again : you want Correl as administration CO, then Dreighton becomes XO of that dept as per agreements, and Uebles becomes CO of military branch as per agreement, BI as XO

The terms you agreed on put one DE at the head of either of these 2 branches and 1 GE at the head of the other. In that regard, no matter waht would be Black Lodge and Correl's experience to your eyes, one of the 2 will only be XO of his department, you now have to decide wich one. Don't back up on the terms now please. Your only choice for the moment is to decide which of the 2 branch will have a DE leader.

I think we might benefit from saying QUICKLY (like in the following 48h at worst) who takes on what , then let the CO of the respective branches handle the reorganisation of their department. This is in my opinion and by far the best way to do things. Supervise and discuss with them what to do.

This merger is to be made TOGETHER and involving the current DE HC who are called to play a big role in the future. I have heard talks about including the smaller peopel already started from current GE persons without involving DE HC people, this is not a very good way to start this merger from a good step, i urge you to correct the path.

Jodo.

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Die, 24. Sep. 2002 14:40:42 Europe/Berlin

An: "Charon" <j_charon@cox.net>

Kopie: "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, <count_uebles@gmx.de>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <jodokast@imperialcore.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>

Betreff: Re: Merge: the plan

It's not really that I'm hard to find. I'm usually online every day, the easiest way to contact me is by ICQ. My UIN is 23407728. I was told that you don't use ICQ, but how am I supposed to meet you, if you are not using it? Since I got a flatrate I'm now also spending as much time as possible on IRC, usually in the Combine members room, so you can try to catch me there as well.

I felt I made it clear enough that I see myself as the perfect candidate for the administrative CO/XO position. If it was not clear enough so far, I hope it is now. In fact I think Uebles as military CO and me as administrative XO, with Aintab as CO, would be the perfect solution.

Dreighton

Am Freitag den, 20. September 2002, um 09:30, schrieb Charon:

Ms. Dreighton, I have heard three differing accounts of your wishes and skills, I would also like the opportunity to meet with you over these considerations.

From: QuelDromaCombine@aol.com
Date: Tue, 24 Sep 2002 11:24:14 EDT
To: jodokast@imperialcore.com, count_uebles@gmx.de, black-lodge@shaw.ca, voor@planetvoor.com, MFlores@prn.opinionresearch.com, grandpacat@rogers.com, dreighton@pohlke.de, veynom@swcombine.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, j_charon@cox.net
Subject: Re: Merge: the plan

In a message dated 9/24/02 11:07:40 AM Eastern Daylight Time,
jodokast@imperialcore.com writes:

-Similar again : you want Correl as administration CO, then Dreighton becomes XO of that dept as per agreements, and Uebles becomes CO of military branch as per agreement, BI as XO

I can agree to this arrangement.

Sean "KQD"

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 25. Sep. 2002 16:47:10 Europe/Berlin
An: "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, black-lodge <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, Charon <j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

Does anyone know where Charon is?

I sent him three or four messages about six days ago and have received no reply.

I am moving the Sith Affairs (Order of the Dark Hand) group forward, so that things do not sit stagnant as they have four the last four months.

I suggest Aintab move forward and Uebles move forward and stop to detail their organization. I do not suggest this mail group be a part of the details. I think the details should be submitted to the Emperor, and that Aintab and Uebles should function as best they can while our Emperor is missing.

I would like to see an org chart soon so that I know who to contact for what.

I have put in an IC request to Uebles for military support (a small fleet), to help deal with a rebel insurgence into a classified Imperial zone.

-----Original Message-----

From: Jodo Kast [mailto:jodokast@imperialcore.com]
Sent: Tuesday, September 24, 2002 10:58 AM
To: count_uebles@gmx.de; black-lodge; R. Voor; Manny Flores; 'Scott Hollinshead'; 'J. Dreighton'; 'Veynom'; QuelDromaCombine@aol.com; knyte@sympatico.ca; vircalder@hotmail.com; chema@hecate.edv.uniovi.es; mh95@multiweb.nl; disc00rd@swcombine.com; ranma@swcombine.com; Charon
Subject: Re: RE: Merge: the plan

Just to be sure we are all on the same wave length, both parties have agreed to build a new Empire together, as such they should work together on that goal, and NOT ex GE talking to each other and putting the DE people aside.

Several of the last mails here makes it all look like ex GE members are discussing how things should be done in their own corner while they should keep the talks going here with DE members.

You guys agreed to unite, please work together now.

On another similar topic :

-Charon, you disagree with Vodo ordering the ISB out or taking actions regarding Overmind, what would be best is first discuss with Vodo to exactly say WHAT he can do with Sith, dialog and reorganisation phase is not over.

-Similar again : you want Correl as administration CO, then Dreighton becomes XO of that dept as per agreements, and Uebles becomes CO of military branch as per agreement, BI as XO

The terms you agreed on put one DE at the head of either of these 2 branches and 1 GE at the head of the other. In that regard, no matter waht would be Black Lodge and Correl's experience to your eyes, one of the 2 will only be XO of his department, you now have to decide which one. Don't back up on the terms now please. Your only choice for the moment is to decide which of the 2 branch will have a DE leader.

I think we might benefit from saying QUICKLY (like in the following 48h at worst) who takes on what , then let the CO of the respective branches handle the reorganisation of their department. This is in my opinion and by far the

best way to do things. Supervise and discuss with them what to do.

This merger is to be made TOGETHER and involving the current DE HC who are called to play a big role in the future. I have heard talks about including the smaller people already started from current GE persons without involving DE HC people, this is not a very good way to start this merger from a good step, i urge you to correct the path.

Jodo.

Von: Michael Ortmann <count_uebles@gmx.de>

Datum: Don, 26. Sep. 2002 00:00:03 Europe/Berlin

An: Jodo Kast <jodokast@imperialcore.com>, black-lodge <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, Manny Flores <MFlores@prn.opinionresearch.com>, Scott Hollinshead <grandpacat@rogers.com>, "'J. Dreighton'" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, knyte@sympatico.ca, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, Manny Flores <MFlores@prn.opinionresearch.com>

Betreff: Re: RE: RE: Merge: the plan

Antwort an: count_uebles@gmx.de

Ok, the shit is approaching the fan with high velocity and the rebs obviously don't intend to wait until we finished our little games. I left a few people out of this message, because I am not sure about their clearance.

The rebels are approaching a very sensitive area... those of you in the know will know what I'm referring to. I'm setting the available units of the DE Navy in march as we speak and I need reinforcements. This is no time for petty bickering.

BL, I need you to get me a fleet, more if possible. If your 1st AF is ready to move out, it would be perfect. But it must be done now, not later. If you can't handle that yourself right now for whatever reasons, give me the necessary contacts to do it myself.

Now, whom must I kill to get this done?

Count Uebles

Von: "R. Voor" <voor@planetvoor.com>

Datum: Don, 26. Sep. 2002 00:03:06 Europe/Berlin

An: <count_uebles@gmx.de>, "Jodo Kast" <jodokast@imperialcore.com>, "black-lodge" <black-lodge@shaw.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, <knYTE@sympatico.ca>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>

Betreff: Re: RE: RE: Merge: the plan

We need Black Lodge to use his power over the Military to move 2AF and 1AF. Operation Fly Swat may have to wait for later unless you can get it done in under a week. We need to move 2SF back to Corellia. KNG is already on Red Alert. We may need to assemble ICF into a temporary reinforcement fleet in case this is a distraction; however, the risk is too high right not to write it off as one.

Director Voor

Imperial Intelligence

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Don, 26. Sep. 2002 01:15:53 Europe/Berlin
An: "R. Voor" <voor@planetvoor.com>, <count_uebles@gmx.de>, "Jodo Kast" <jodokast@imperialcore.com>, "black-lodge" <black-lodge@shaw.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, <knyte@sympatico.ca>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>
Betreff: Re: RE: RE: Merge: the plan

Myself and the last of the Second Sector Fleet to arrive at Corellia will do so over the next 18 to 36 hours.

I advise severe caution. Our Jedi friend told me a few months ago that he despises the red scenario system and will never participate in one, ever; he even convinced Kuraine to follow the same "wisdom". Confirmation must be received before any fleets are committed to this time-consuming and potentially futile journey, or else we leave our sector fleets without the necessary re-inforcements that would be required to defeat a potential diversionary strike from a rebel battle group.

Surely this target of theirs is not completely defenseless in its own merit?

Aintab

Von: black-lodge <black-lodge@shaw.ca>
Datum: Don, 26. Sep. 2002 01:49:26 Europe/Berlin
An: Scott Hollinshead <grandpacat@rogers.com>
Kopie: "R. Voor" <voor@planetvoor.com>, count_uebles@gmx.de, Jodo Kast <jodokast@imperialcore.com>, Manny Flores <mflores@prn.opinionresearch.com>, "'J. Dreighton'" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, knyte@sympatico.ca, chema@hecate.edv.uniovi.es, mh95@multiweb.nl
Betreff: Re: Merge: the plan

1AF is assembling at Eriadu, and will more or less be complete by Oct. 1st. One VSD has been diverted to Bastion.

I can cut the order for the 2AF, I believe they are at Correllia.

I agree with Aintab in that we need some solid confirmation first.

GABL

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Don, 26. Sep. 2002 15:44:52 Europe/Berlin
An: "'R. Voor'" <voor@planetvoor.com>, count_uebles@gmx.de, Jodo Kast <jodokast@imperialcore.com>, black-lodge <black-lodge@shaw.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, Scott Hollinshead <grandpacat@rogers.com>, "'J. Dreighton'" <dreighton@pohlke.de>, Veynom <veynom@swcombine.com>, knyte@sympatico.ca, chema@hecate.edv.uniovi.es, mh95@multiweb.nl
Kopie: "'ashkamen@aol.com'" <ashkamen@aol.com>
Betreff: RE: RE: RE: Merge: the plan

Admiral Machkhit has the Order of Darkness Fleet in position outside this sensitive area. Currently we are only being scanned by 30 or so YT-510's. But I understand that heavier ships will be in the area within days.

They have detected one Imperial ship. A Lambda shuttle that we have

disguised as one of Veynom's ships. We do not want to attack the rebels unless they discover our secret. For now they have not. However, we do want to have several battle groups on standby.

Admiral Machkhit is my military lead. Please be sure to confer with him on a lot of the details.

****Channel Out****

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Don, 26. Sep. 2002 15:51:00 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor"
<voor@planetvoor.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "Jodo
Kast" <jodokast@imperialcore.com>, "black-lodge" <black-lodge@shaw.ca>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"Veynom" <veynom@swcombine.com>, "knyte@sympatico.ca"
<knyte@sympatico.ca>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>
Kopie: "ashkamen@aol.com" <ashkamen@aol.com>, "Padraig Kennedy" <padraig-
kennedy@ntlworld.com>
Betreff: RE: RE: RE: Merge: the plan

Voor/Arkady.

Feel free to de-classify parts of the communication between the Jedi and myself regarding this topic.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 27. Sep. 2002 22:22:53 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "R. Voor"
<voor@planetvoor.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>, "Jodo
Kast" <jodokast@imperialcore.com>, "black-lodge" <black-lodge@shaw.ca>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"Veynom" <veynom@swcombine.com>, "knyte@sympatico.ca"
<knyte@sympatico.ca>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>
Kopie: "ashkamen@aol.com" <ashkamen@aol.com>
Betreff: RE: RE: RE: Merge: the plan

Has this moved anywhere?

-----Original Message-----

From: Manny Flores
Sent: Thursday, September 26, 2002 9:45 AM
To: 'R. Voor'; count_uebles@gmx.de; Jodo Kast; black-lodge; Manny Flores;
Scott Hollinshead; 'J. Dreighton'; Veynom; knyte@sympatico.ca;
chema@hecate.edv.uniovi.es; mh95@multiweb.nl
Cc: 'ashkamen@aol.com'
Subject: RE: RE: RE: Merge: the plan

Admiral Machkhit has the Order of Darkness Fleet in position outside this sensitive area. Currently we are only being scanned by 30 or so YT-510's. But I understand that heavier ships will be in the area within days.

They have detected one Imperial ship. A Lambda shuttle that we have disguised as one of Veynom's ships. We do not want to attack the rebels unless they discover our secret. For now they have not. However, we do want to have several battle groups on standby.

Admiral Machkhit is my military lead. Please be sure to confer with him on a lot of the details.

****Channel Out****

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 27. Sep. 2002 22:23:09 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "Jodo Kast"
<jodokast@imperialcore.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"Veynom" <veynom@swcombine.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "knyte@sympatico.ca" <knyte@sympatico.ca>,
"vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"disc00rd@swcombine.com" <disc00rd@swcombine.com>,
"ranma@swcombine.com" <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

Eight days...

-----Original Message-----

From: Manny Flores
Sent: Wednesday, September 25, 2002 10:47 AM
To: 'Jodo Kast'; count_uebles@gmx.de; black-lodge; R. Voor; Manny Flores;
'Scott Hollinshead'; 'J. Dreighton'; 'Veynom'; QuelDromaCombine@aol.com;
knyte@sympatico.ca; vircalder@hotmail.com; chema@hecate.edv.uniovi.es;
mh95@multiweb.nl; disc00rd@swcombine.com; ranma@swcombine.com; Charon
Subject: RE: RE: Merge: the plan

Does anyone know where Charon is?

I sent him three or four messages about six days ago and have received no reply.

I am moving the Sith Affairs (Order of the Dark Hand) group forward, so that things do not sit stagnant as they have for the last four months.

I suggest Aintab move forward and Uebles move forward and stop to detail their organization. I do not suggest this mail group be a part of the details. I think the details should be submitted to the Emperor, and that Aintab and Uebles should function as best they can while our Emperor is missing.

I would like to see an org chart soon so that I know who to contact for what.

I have put in an IC request to Uebles for military support (a small fleet), to help deal with a rebel insurgency into a classified Imperial zone.

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Fre, 27. Sep. 2002 22:39:12 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>,
"black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>,

<knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

I think we all wonder where Charon have been going, it has been 1 full week since we alst heard of him and the basic decision that is keeping everybody waiting is yet to be taken. I heard that he told IHC that he was away until last monday, yet :

-we are Friday

-why werent Vodo, Uebles, Dreighton that are supposed to hold high position in new system, any informed of that state of fact by Correll,Voor or any other IHC remains concerning to me.

We have yet another proof that GE needs a XO.....3 weeks away in September and 3 in August.

It is my understanding from a few mails i saw from Correll, Dreighton and Charon that Correll is a strong candidate for Administration section (COMP NOR and head of Moffs and ministers) so i'd propose as per agreement that Uebles takes the Military head and get the reorganisation done.

If at a later time Charon want to change that order of fact (and let DE handle administration, remember no matter what, 1 DE will fill one of the 2 remaining high slots, this is non negotiable and you agreed to that.) the work is not lost anyway and can be passed on to the next person.

Now if someone from Galactic Empire could announce that to the GE people and let Uebles start his work on reorganising the military please. There are NO reason not to make such an announcement. In the same order of idea, accept DE people on the imperial mailing lists and communication center please. Merger is done by the TWO sides, i urge GE representatives to open dialog more with their DE brethren and get this whole fusion over with.

Finally, i bet veynom would really WANT to see a large part of the emrger process to be done when he is back 1 week from now, i wouldn't want to be at your place if nothing moves by that time...

Meditate on this and go ahead please. Time is running.

Jodo.

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Fre, 27. Sep. 2002 22:46:54 Europe/Berlin
An: "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

i will add that putting

Correll CO, Dreighton XO for administration and get them working on reorganisation and integration

Uebles CO, BL XO of military and get them working on integration

is never lost at all, there is no specific need for Charon's input in the initial stage and any criticism he might have regarding the reorganisation can be discussed and dealt with at a later time so why not going ahead now and get this done ?

Charon is away. Fine. we don't need him right now so it should have no influence. He can catch up later.

Jodo.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Fre, 27. Sep. 2002 23:07:48 Europe/Berlin
An: ""Jodo Kast"" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

This gives me an opportunity to outline the organization and responsibilities of the Sith Affairs Group.

First, the Sith Affairs Group will be referred to as the Order of the Dark Hand. You can refer to the group as ODH or as simply "The Order". It is up to you, but do not refer to it as the Sith Affairs Group. That name does not accurately represent the group. I am the Venerable Dark Side Master. The most powerful dark being in the Galaxy. My history does not support a Sith heritage. In fact, Vodo has always despised the Sith. Their weakness is that they are given to emotion and lack of control. He represents the Dark Side. The Dark Lord of the Sith, and a Master Level Dark Jedi, is Darth Knyte. He represents the Sith. I represent the Dark Side as a whole. There are those that train as Dark Jedi and those that train under the Sith heritage. They hold two separate religious philosophies, while the Dark Side binds them together. I am Darth Knyte's master, and equipped to teach the thoughts of the Sith. However, I do not personally practice the philosophies of the Sith.

The responsibilities of the Order of the Dark Hand, are to execute the instructions of the Emperor. We deal with will focus on dealing with the Jedi threat, while also addressing the fundamental threat of the Terrorist Rebel. We are small, effective, swift attack unit. We will be comprised of three capital ships and assortment of fighters. An additional capital ship will be a part of the unit, but a ship under personal ownership of a Sith apprentice. We are the Emperor's right hand. We will have a military admiral liaison and an ISB representative as a part of our team.

I will not spell out every function of this group, because our function should remain need to know for the safety and security of the Empire. Someone has already disclosed the location of the Death Star to half the galaxy. It won't happen again.

Below is the staff as it currently exists. Welcome the Order of the Dark Hand to the Empire.

Executive Command Team

- * Fleet Commander and Military Liaison - Admiral Machhit
- * Dark Lord of the Sith and XO - Darth Knyte
- * Dark Knight of the Sith and Group Executor - Darth Sedelus
- * ISB Agent - Special Agent Yrelenna
- * Wing Commander - Col. Slicer
- * Wing Leader and Logistics Coordinator - Lt. Archer
- * Dark Acolyte - Apprentice Gesling (dedicated to Dark Side studies, holds no military rank)

Military Response Team

- * Fleet Commander and Military Liaison - Admiral Machhit
- * Dark Knight of the Sith and Group Executor - Darth Sedelus
- * Wing Commander - Col. Slicer
- * Fighter Wing XO and Logistics Coordinator - Lt. Archer
- * Capital Ship Pilot/Combat - Apprentice Polarisruner (dedicated to Dark Side studies, holds no military rank)
- * Capital Ship Pilot - Apprentice Gesling
- * Wing Leader - Flt. Corporal Memmon Gato (current prisoner of FF)
- * Wing Leader - Apprentice KarFai (dedicated to Dark Side studies, holds no military rank)
- * Wing Leader - Lt. Commander Tybo
- * Wing Leader - OPEN
- * Wing Leader - OPEN

Military Configuration

- * IGE-D Darkness (VSD) - ACTIVE w/ dedicated personnel
- * IGE-D Sith Advocate (VSD) - ACTIVE w/ dedicated personnel
- * IGE-D Illustrious (VSD) - ACTIVE w/ dedicated personnel
- * Darkness Squadron (JM-5000) - ACTIVE w/ dedicated personnel
- * Krath Squadron (JM-5000) - ACTIVE w/ dedicated personnel
- * Sith Interceptor Squadron (Tie Interceptor) - ACTIVE w/ dedicated personnel
- * Phi Squadron (JM-5000) - ACTIVE w/ dedicated personnel
- * Tau Squadron (Tie-Bomber) - NOT ACTIVE w/o dedicated personnel
- * Theta Squadron (Y-wing) - ACTIVE w/ dedicated personnel
- * Black Ghost Squadron (Tie-Fighter) - ACTIVE w/o dedicated personnel
- * Pareo Squadron (Tie-Fighter) - NOT ACTIVE w/o dedicated personnel

This is for the information of this group, so that we can move on with other matters. This is not a debate topic for this group. Once the Emperor returns from the substance abuse rehab facility on Dagobah, I will deal with him directly on this matter. This is also the agreed upon military configuration with the Sim Master.

Von: black-lodge <black-lodge@shaw.ca>
 Datum: Sam, 28. Sep. 2002 01:32:18 Europe/Berlin
 An: Jodo Kast <jodokast@imperialcore.com>
 Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
 Betreff: Re: Merge: the plan

Fine yeah right whatever, I just want to move on. I'm not going to wait anymore

either and have this lack of cohesion bring more chaos. I'm taking an indefinite LOA to clear my mind.

GABL

Jodo Kast wrote:

i will add that putting

Correll CO, Drieghton XO for administration and get them working on reorganisation and integration

Uebles CO, BL XO of military and get them working on integration

is never lost at all, there is no specific need for Charon's input in the initial stage and any criticism he might have regarding the reorganisation can be discussed and dealt with at a later time so why not going ahead now and get this done ?

Charon is away. Fine. we don't need him right now so it should have no influence. He can catch up later.

Jodo.

Von: black-lodge <black-lodge@shaw.ca>

Datum: Sam, 28. Sep. 2002 02:49:24 Europe/Berlin

An: Manny Flores <mflores@prn.opinionresearch.com>

Kopie: "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>

Betreff: Re: Merge: the plan

I'm back from my LOA. I thought I was confused before Vodo's message here. LOL, this is why I think to prefer not to know anything about the sith or whoever forces :)

Correll and Dreighton, me and Uebles should start ASAP on getting things organized. I could have done it in a day, we all could, but we've been waiting.

First, lets just set out who will be in Imperial High command and get us all on the same mailing list.

GABL

Von: "Scott Hollinshead" <grandpacat@rogers.com>

Datum: Sam, 28. Sep. 2002 16:44:07 Europe/Berlin

An: "Charon" <j_charon@cox.net>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <knyte@sympatico.ca>, <QuelDromaCombine@aol.com>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>

Betreff: Re: RE: Merge: the plan

I disagree, Jodo. Charon is the one who is supposed to make the decisions

on actual personnel for the positions, and as of yet he has not been here to do so. He took a LOA for the weekend of the 21st, but has not reported back yet.

For argument's sake, let's say I agree with you on the placements of Black Lodge, Dreighton, Uebles, and myself. On who's authority do you plan to officially replace Naal Soven as Grand Vizier (administration) and Black Lodge as head of Military High Command? The Emperor has to make and relay these kinds of decisions, or else they will not be accepted and there will only be internal strife and confusion over who is in command of what, etc. We do not need official titles to make plans for the branches when the candidates for their command-level positions are known. Dreighton and I are already working out the details in private, and I await a reply to my e-mail from the other day. I suspect and would expect that Black Lodge and Uebles are doing the same. Charon would probably expect that this kind of work would be completed for his return, but that does not mean anyone should override his decision-making power regarding personnel. This power is defined under the plan proposed by Veynom and is, as you say, "non-negotiable".

The reason you do not get told Charon is away for a weekend or more is because every time it happens you or someone else makes a scene over it either on this list or in private. It's all just "rush rush rush" and "get something done now now now". I only wish you were in that kind of hurry when it came to development.

Aintab

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Sam, 28. Sep. 2002 16:56:34 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Charon" <j_charon@cox.net>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <knyte@sympatico.ca>, <QuelDromaCombine@aol.com>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Betreff: Re: RE: Merge: the plan

Who should announce that when Emperor is away ? the GE XO of course but too bad you don't have one. I'll rest my case here again, meditate on that.

As for my impatience to see Charon back in, you'll have to forgive me after seeing him away for 6 out of the last 8 weeks, this IS concerning to say the least. And what is even more is that neither Uebles, Vodo, Dreighton were even informed about this LOA. From admin's perspective this is very close to open lack of cooperation . And this is not the first time it happens but the second in 8 weeks. Yes i am concerned and i think my concerns are very legitimate.

And spare me your tales about Nall Soven who is but a figure puppet when you and Byden control the COMPNOR for months now and nobody will even notice he is replaced.

For military i suppose that it is not very difficult from you and BL to tell Imperials that Admiral uebles takes the military COS position in the cadre of the merger, do it.

Jodo

From: "Knyte" <knyte@sympatico.ca>
Date: Sat, 28 Sep 2002 10:56:52 -0400
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Subject: Re: RE: Merge: the plan

> I am the Venerable Dark Side Master.
> The most powerful dark being in the Galaxy. My history does not support a
> Sith heritage. In fact, Vodo has always despised the Sith. Their weakness
> is that they are given to emotion and lack of control. He represents the
> Dark Side. The Dark Lord of the Sith, and a Master Level Dark Jedi, is
> Darth Knyte. He represents the Sith. I represent the Dark Side as a whole.
> There are those that train as Dark Jedi and those that train under the Sith
> heritage. They hold two separate religious philosophies, while the Dark
> Side binds them together. I am Darth Knyte's master, and equipped to teach
> the thoughts of the Sith. However, I do not personally practice the
> philosophies of the Sith.

ehh, no. The history you are trying to introduce with two religious philosophies of the dark side contradicts what the Admins are trying to rid the sim of. (they want GE to be villains, RA to be heros..they do NOT want the RA to become mercenaries for hire or the GE to become a democracy....nor do they want the Sith to have several different factions within its ranks)

First of all, the Sith has no religious philosophies. The Sith is a type of martial art using the force. They are slaves to the immense powers of the dark side, you too being the Sith Master is a slave to its power. It dominates our destiny. A force user becomes a Sith when he is able to control his anger and hatred and use it to his advantage....when still in the chaotic stage, he is a dark jedi apprentice.

The SWCOM Sith is not being invented by Vodo...The Sith has already been invented by Lucas...it is up to Vodo to adapt to Lucas' Sith and RP as a Sith Master accordingly. Your background story line is inadequate.

Vodo's background does have a Sith heritage...he found/stole Master Piett's holocron that dates back thousands of years that contains information of past dark jedi beings. You could invent a story of mysteries of the disappearance of Master Piett...

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 28. Sep. 2002 17:23:17 Europe/Berlin
An: "Jodo Kast" <jodokast@imperialcore.com>, "Charon" <j_charon@cox.net>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <knyte@sympatico.ca>, <QuelDromaCombine@aol.com>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>
Betreff: Re: RE: Merge: the plan

You will not get any argument from me about the necessity of an Executor-style position. This will be solved at Christmas time when the

competition of sorts between executive-level positions concludes.

I think you are exaggerating when you say "6 of the last 8 weeks", but it would not be a stretch to say that he is away a lot. This has not been a common occurrence throughout his Rule, but only more recently due to some... extenuating circumstances that he has asked I do not repeat to anyone else; however, basing a conclusion on the matter of such a small issue is neither fair nor accurate. Both the administrative and military branches are working TOGETHER to make up some kind of plan and present it to The Emperor upon his return. I would say that amounts to quite a lot of co-operation.

Naal Soven is still the Grand Vizier of the Commission of the Preservation of the New Order in the official sense. It is not common knowledge that I am somewhat in charge of COMPNOR, as we have been trying to resolve outstanding issues with the Corellian Sector and my replacement there. It has not been officially announced, and it cannot be unless The Emperor says so.

You would be surprised at the amount of unpleasantness that could occur from myself and Black Lodge telling Imperials that Uebles is now in charge of the vast majority of them. Perhaps you were not privy to the details of the rumoured (but false) coup d'etat of the Imperial Throne by the Ubiquitator and the Imperial Security Bureau. It caused chaos, and every Imperial despises chaos. We nearly lost a Star Destroyer due to the overzealous actions of a certain fleet commander and capital ship commander because of it. I will not tempt fate by opening the doors to similar happenings again when most are very uptight and on-guard. This kind of change of command absolutely requires announcement by The Emperor. It cannot be any other way.

Aintab

Von: "Jodo Kast" <jodokast@imperialcore.com>

Datum: Sam, 28. Sep. 2002 17:37:10 Europe/Berlin

An: "Scott Hollinshead" <grandpacat@rogers.com>, "Charon" <j_charon@cox.net>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <knyte@sympatico.ca>, <QuelDromaCombine@aol.com>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "black-lodge" <black-lodge@shaw.ca>, <count_uebles@gmx.de>, "Manny Flores" <MFlores@prn.opinionresearch.com>

Betreff: Re: RE: Merge: the plan

You would be surprised at the amount of unpleasantness that could occur from

myself and Black Lodge telling Imperials that Uebles is now in charge of the

vast majority of them. Perhaps you were not privy to the details of the rumoured (but false) coup d'etat of the Imperial Throne by the Ubiquitator and the Imperial Security Bureau. It caused chaos, and every Imperial despises chaos. We nearly lost a Star Destroyer due to the overzealous actions of a certain fleet commander and capital ship commander because of it. I will not tempt fate by opening the doors to similar happenings again

when most are very uptight and on-guard. This kind of change of command absolutely requires announcement by The Emperor. It cannot be any other way.

You 2 guys are in charge of the Empire when Charon is away, those that disagree with it are traitors to the cause. As simple as that. If they don't follow your authority then you guys have a SERIOUS problem in your group.

Chaos is only becoming bigger unless the merger is done so inactivity and putting things on hold won't help, to the opposite.

Put Uebles as military COS, name him COS for the X-110 operation and summon a council of army and Navy representatives to help him getting restruturation done. This is VERY simple and as i said earlier, any member of Empire not agreeing with this choice is a traitor to the cause. the Empire's future is at stake, concessions for things to be stabilizing quicker are to be made, time to realize it.

If Charon is not back by monday, i will plead to other admins to name a temporary GE leader (from current GE HC) whose role will be to suppleate Charon until he is back and whose main task is to get this merger done. Yes this is an ultimatum.

Jodo.

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 28. Sep. 2002 17:53:33 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "<black-lodge'" <black-lodge@shaw.ca>, "<R. Voor'" <voor@planetvoor.com>, "<J. Dreighton'" <dreighton@pohlke.de>, "<Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "<Charon'" <j_charon@cox.net>, "Jodo Kast" <jodokast@imperialcore.com>
Betreff: Re: RE: Merge: the plan

I do not take well to ultimatums. Perhaps you missed the last line of my message:

This kind of change of command absolutely requires announcement by The Emperor. It cannot be any other way.

I was quite serious.

Aintab

Von: "Jodo Kast" <jodokast@imperialcore.com>
Datum: Sam, 28. Sep. 2002 17:55:39 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "<black-lodge'" <black-lodge@shaw.ca>, "<R. Voor'" <voor@planetvoor.com>, "<J. Dreighton'" <dreighton@pohlke.de>, "<Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "<Charon'" <j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

I was quite serious.

so am i.

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 28. Sep. 2002 17:58:31 Europe/Berlin
An: "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "'black-lodge'" <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Charon'" <j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

This kind of behavior is very close to evoking a more... passionate response.

Aintab

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Sam, 28. Sep. 2002 18:17:17 Europe/Berlin
An: "'Scott Hollinshead'" <grandpacat@rogers.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "'black-lodge'" <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "'Charon'" <j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

This kind of behavior is very close to evoking a more... passionate response.

Yes, let's all have passionate sex on the rug and make up.

Geez, guys, there IS a problem here. Admit it, Charon is gone, and there is noone to really replace him. I know, there is this christmas-decision coming up. But I do understand Jodo's agitation here. Now we have Rebs all over X-110 and little is happening because we are all waiting for Charon's word. Is this the way to lead this Empire? I don't think so. We cannot all just sit around eating from our noses (or have sex on rugs, for that matter) while we wait for orders.

So, here is the problem:

- Charon is MIA, nothing is progressing as it definately should.
- IHC doesn't dare to "oversee" current operations and naming positions and assignments for former DE personnel, because they are afraid Charon will revoke it, or that the public won't react well to it.

Well, I agree with Jodo, insofar that we have to do something. Let's keep the option open for Charon to revoke our decisions if he sees fit. Let's assign people (yes, even former DE) and announce it to the public, as if being Charon's decision ("By order of the Emperor").

Comments?

Martin

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Sam, 28. Sep. 2002 18:24:31 Europe/Berlin
An: "Martin Haubrich" <mh95@multiweb.nl>, "Jodo Kast"
<jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom"
<veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <knyte@sympatico.ca>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

This kind of talk is precisely the reason I have doubts about telling people when Charon is away. We only get declarations that he is gone forever ands calls for new a Emperor. Not so.

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Sam, 28. Sep. 2002 18:27:47 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>, "Jodo Kast"
<jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "black-lodge" <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom"
<veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

I don't recall myself calling for a new Emperor nor claiming that he is gone forever. You are making rediculous claims.

I merely said there is a problem, and offered a solution to it. And as an answer from you, I get an excuse for why you don't tell people when Charon is gone? That was not what I had hoped for.

Please, let's solve this problem.

Martin

Von: "Knyte" <knyte@sympatico.ca>
Datum: Sam, 28. Sep. 2002 18:38:14 Europe/Berlin
An: "Martin Haubrich" <mh95@multiweb.nl>, "Scott Hollinshead"
<grandpacat@rogers.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

Yes, let's all have passionate sex on the rug and make up.

Looks at women present....

I'll pass on that suggestion.

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Sam, 28. Sep. 2002 19:54:44 Europe/Berlin

An: "Knyte" <knyte@sympatico.ca>

Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "Scott Hollinshead"" <grandpacat@rogers.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>

Betreff: Re: Merge: the plan

Am I supposed to take this personal? :-)

((And anybody please don't yell at me for lack of seriousness. I'll sit down and write the mail to Correl, I had no time to write the last two days. Besides, as tasteless jokes seem to be more or less the only thing we can get some progress on right now, just allow us that outlet. Mmm. Has a "Department of Tastless Jokes" been suggested yet? I would like that even better than the "Department for Champagne Parties".))

Dreighton

From: Manny Flores <MFlores@prn.opinionresearch.com>

Date: Sat, 28 Sep 2002 14:01:34 -0400

To: "Knyte" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>

Subject: E: RE: Merge: the plan

(In Character) (I am not going out of character anymore.. the merger is completed as far as I am concerned)

Darth Knyte. You are out of order. You will remove yourself from these discussions (unless you were OOC, then you can stay and tell me more of this) and return to the command ship... there you will wait for me to summon you.

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Sam, 28. Sep. 2002 20:05:09 Europe/Berlin

An: "Scott Hollinshead" <grandpacat@rogers.com>, Jodo Kast

<jodokast@imperialcore.com>, "Charon" <j_charon@cox.net>, <ranma@swcombine.com>, <disc00rd@swcombine.com>, <mh95@multiweb.nl>, <chema@hecate.edv.uniovi.es>, <vircalder@hotmail.com>, <knyte@sympatico.ca>, <QuelDromaCombine@aol.com>, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "black-

lodge'" <black-lodge@shaw.ca>, count_uebles@gmx.de, Manny Flores

<MFlores@prn.opinionresearch.com>

Betreff: RE: RE: Merge: the plan

(Still IC)

Lodge, as the XO of the military, should announce the transfer of power. Lodge is the current commander of the military force, so they will understand hearing the change from him. No one will be surprised of changes. It was a merger after all of two dynamic groups. They might complain, they might not. The more complicated process will be the naming of the Navy and Army CO's and XO's. That will cause more of a disruption than who is in charge of the military at an executive level.

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Sam, 28. Sep. 2002 20:07:51 Europe/Berlin

An: "Jodo Kast" <jodokast@imperialcore.com>, Scott Hollinshead <grandpacat@rogers.com>, "Charon" <j_charon@cox.net>, ranma@swcombine.com, disc00rd@swcombine.com, mh95@multiweb.nl, chema@hecate.edv.uniovi.es, vircalder@hotmail.com, knyte@sympatico.ca, QuelDromaCombine@aol.com, "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "R. Voor" <voor@planetvoor.com>, "black-lodge" <black-lodge@shaw.ca>, count_uebles@gmx.de, Manny Flores <MFlores@prn.opinionresearch.com>

Betreff: RE: RE: Merge: the plan

(OOC)

Who has the most ICIS privilege in the GE right now? That person is in command of the Empire while the Emperor is away. Why? This person cannot be arrested or executed by someone with less privilege. So this is our administrator until the Emperor returns.

Jodo/Discoord/Ranma. Can we move everything in the DE, including people over to the GE? I will need access to the following after the move, so please make sure these privs's are selected for me.

Mailing List

View member list

Assign Ships

Governor

Power of Arrest

Expel Members

Thanks.

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Sam, 28. Sep. 2002 20:10:07 Europe/Berlin

An: "Martin Haubrich" <mh95@multiweb.nl>, "Scott Hollinshead" <grandpacat@rogers.com>, "Jodo Kast" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>

Betreff: RE: RE: Merge: the plan

(ooc)

Leave it to the dutchmen to suggest group sex on the rug.

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 28. Sep. 2002 20:15:50 Europe/Berlin
An: "'Scott Hollinshead'" <grandpacat@rogers.com>, Martin Haubrich <mh95@multiweb.nl>, "'Jodo Kast'" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "'black-lodge'" <black-lodge@shaw.ca>, "'R. Voor'" <voor@planetvoor.com>, "'J. Dreighton'" <dreighton@pohlke.de>, "'Veynom'" <veynom@swcombine.com>, QuelDromaCombine@aol.com, knyte@sympatico.ca, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "'Charon'" <j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

(ooc)

That is an unfortunate byproduct of being away more than being present.
But I do not want to harp on that.

What do we know is certain because Veynom has said this is the way it is and we agreed on it?

Charon as Emperor
Vodo as Order of Dark Hand
Aintab/Uebles as Grand Vizier
Aintab/Uebles as Military Leader
DE/GE as the XO of the Political Ministry
DE/GE as the XO of the Military Ministry

We can name these positions. We know these assignments cannot be changed.

The rest of the organization can be outlined in pencil and not released to the public. Issue an order of martial law, and place the governors in charge of their sectors and give full military control to whomever we name and his XO.

I believe Uebles is best fit for military and Aintab is the best fit for the Vizier. See? We got it. This is the organization. Now we can spend our time working on the rest of the organization and present that to Charon when he returns from his LOA.

(IC)

We have problems in X-110. I want the military to send a fleet to rendezvous with the ORDER outside the system. We might not need to attack, but we need to be ready. We will not lose a Death Star. I would suggest three additional VSD's, some carracks and fighters.. Nothing bigger than that.

If Overmind feels he takes his orders from Charon directly. Send him to me. Regardless of my "authority", he will do as I tell him. He will know no better. I am sure he is of a weak mind.

-----Original Message-----

From: Scott Hollinshead [mailto:grandpacat@rogers.com]
Sent: Saturday, September 28, 2002 12:25 PM
To: Martin Haubrich; 'Jodo Kast'; 'Manny Flores'; count_uebles@gmx.de; 'black-lodge'; 'R. Voor'; 'J. Dreighton'; 'Veynom'; QuelDromaCombine@aol.com; knyte@sympatico.ca; vircalder@hotmail.com; chema@hecate.edv.uniovi.es; disc00rd@swcombine.com; ranma@swcombine.com;

'Charon'
Subject: Re: RE: Merge: the plan

This kind of talk is precisely the reason I have doubts about telling people when Charon is away. We only get declarations that he is gone forever ands calls for new a Emperor. Not so.

From: "Knyte" <knyte@sympatico.ca>
Date: Sat, 28 Sep 2002 14:22:57 -0400
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast"
<jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'black-lodge'" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom"
<veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>
Subject: Re: RE: Merge: the plan

This group here is OOC until we begin talking via GE mailing lists. Or else I would have been hung by the balls way back.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Sam, 28. Sep. 2002 20:45:11 Europe/Berlin
An: "J. Dreighton" <dreighton@pohlke.de>
Kopie: Knyte <knyte@sympatico.ca>, Martin Haubrich <mh95@multiweb.nl>, "Scott Hollinshead" <grandpacat@rogers.com>, "Jodo Kast" <jodokast@imperialcore.com>, "Manny Flores" <mflores@prn.opinionresearch.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: Re: Merge: the plan

ain't no sith in the champagne room >:)

BL

"J. Dreighton" wrote:

Am I supposed to take this personal? :-)

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Sam, 28. Sep. 2002 20:56:27 Europe/Berlin
An: "'black-lodge'" <black-lodge@shaw.ca>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: Knyte <knyte@sympatico.ca>, Martin Haubrich <mh95@multiweb.nl>, "Scott Hollinshead" <grandpacat@rogers.com>, "Jodo Kast" <jodokast@imperialcore.com>, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: RE: Merge: the plan

Corn bread. Aint nuthin wrong with that.

-----Original Message-----

From: black-lodge [mailto:black-lodge@shaw.ca]
Sent: Saturday, September 28, 2002 2:45 PM
To: J. Dreighton

Cc: Knyte; Martin Haubrich; 'Scott Hollinshead'; 'Jodo Kast'; 'Manny Flores'; count_uebles@gmx.de; 'R. Voor'; 'Veynom'; queldromacombine@aol.com; vircalder@hotmail.com; chema@hecate.edv.uniovi.es; disc00rd@swcombine.com; ranma@swcombine.com; 'Charon'
Subject: Re: Merge: the plan

ain't no sith in the champagne room >:)

BL

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mon, 30. Sep. 2002 17:26:50 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>, "Jodo Kast"
<jodokast@imperialcore.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"Veynom" <veynom@swcombine.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "knyte@sympatico.ca" <knyte@sympatico.ca>,
"vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"disc00rd@swcombine.com" <disc00rd@swcombine.com>,
"ranma@swcombine.com" <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>
Betreff: RE: RE: Merge: the plan

(OOC)

12 days...

How are we doing with the organization of the Administration and Military Branches?

We have a lot of officers that are thirsty for some organization.
Unfortunately, we are not in a place to help them quench that thirst.
Felix, and others, are taking advantage of our current weakness. Our current weakness, being our lack of public leadership.

What does everyone need in order to move this forward? Rosters, ship lists, etc.? Let me know... We need have much to salvage.

I did not realize how deep the problems ran inside the Empire until after we started getting copied on some internal messages. We have a unity problem. The II group contradicting the military and vice versa. This isn't the only disunity I have observed.

We all need to operate on the same page. We need to exhibit unity, even if it does not exist. We need to get the Executive Command group engaged in regular dialogue, we need to get the IHC engaged in regular dialogue and we need to get every other department organized, staffed and engaged in dialogue. We are sinking very fast, and resting on our laurels is not going to accomplish our objectives.

Felix is very crafty. He has zeroed in on our weakness and is capitalizing.

We need to move forward with organization. We need to communicate these changes to our men and women. We need to implement these changes ASAP.

What can I do to help? Do we have the admins support on getting what we need done?

I am tired of waiting to hear back from Charon, who will more than likely pick apart the team work we have exhibited to date and make changes, only to disappear for another extended period of time.

We need to move. The time to move is now. What can I do to help this? What can Dreighton, Uebles, Knyte, etc. do to help this?

The Order of the Dark Hand is 100% functional. I have two staff members in route. We are ready to operate. Now, let me help get these other groups moving.

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mon, 30. Sep. 2002 17:32:24 Europe/Berlin

An: Manny Flores <MFlores@prn.opinionresearch.com>, "Jodo Kast"
<jodokast@imperialcore.com>, "count_uebles@gmx.de" <count_uebles@gmx.de>,
"black-lodge" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott
Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>,
"Veynom" <veynom@swcombine.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "knyte@sympatico.ca" <knyte@sympatico.ca>,
"vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>,
"disc00rd@swcombine.com" <disc00rd@swcombine.com>,
"ranma@swcombine.com" <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>

Betreff: RE: RE: Merge: the plan

(ooc)

One more thing..

Who is currently tasked with setting up the mail groups?

I think we need to get the executive command mail group setup. The group, as I understand, is as follows:

Charon
Aintab
Uebles
Vodo
Voor

The Imperial High Command

??
??

Do we even have an idea on this?

Military Command

???

Navy Command

??

Any other groups that need to be setup...

Von: "Knyte" <knyte@sympatico.ca>

Datum: Mon, 30. Sep. 2002 21:20:48 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast"
<jodokast@imperialcore.com>, <count_uebles@gmx.de>, "black-lodge" <black-
lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom"
<veynom@swcombine.com>, <QuelDromaCombine@aol.com>,
<vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>,
<disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>
Betreff: Re: RE: Merge: the plan

Yes, Manny is right, we are all here ready to help and are stuck sitting on our hands.

Are there any mailing list of the GE we can join?....any lists, there must be a list for all members we can at least join....anything...

Von: "Scott Hollinshead" <grandpacat@rogers.com>
Datum: Mon, 30. Sep. 2002 21:49:16 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, "Manny Flores"
<MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>, "J. Dreighton" <dreighton@pohlke.de>, "Veynom"
<veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>

Betreff: Re: RE: Merge: the plan

I heard from Charon last night. He will be making his announcement sometime today.

He has also already begun the creation of an entirely new mailing bot at Topica like you have requested.

Aintab

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Die, 01. Okt. 2002 00:01:16 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: "Jodo Kast" <jodokast@imperialcore.com>, "count_uebles@gmx.de"
<count_uebles@gmx.de>, "black-lodge" <black-lodge@shaw.ca>, "R. Voor"
<voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom"
<veynom@swcombine.com>, "QuelDromaCombine@aol.com"
<QuelDromaCombine@aol.com>, "knyte@sympatico.ca" <knyte@sympatico.ca>, "vircalder@hotmail.com" <vircalder@hotmail.com>, "chema@hecate.edv.uniovi.es"
<chema@hecate.edv.uniovi.es>, "mh95@multiweb.nl" <mh95@multiweb.nl>, "disc00rd@swcombine.com" <disc00rd@swcombine.com>, "ranma@swcombine.com" <ranma@swcombine.com>, "Charon"
<j_charon@cox.net>

Betreff: Re: Merge: the plan

Add Black Lodge and me.

Dreighton

Am Montag den, 30. September 2002, um 17:32, schrieb Manny Flores:

I think we need to get the executive command mail group setup. The group, as I understand, is as follows:

Charon
Aintab
Uebles
Vodo
Voor

Von: "Knyte" <knyte@sympatico.ca>
Datum: Die, 01. Okt. 2002 04:17:00 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>
Kopie: "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'black-lodge'" <black-lodge@shaw.ca>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Betreff: Re: Merge: the plan

You missed the point of this exclusive list, it consists of branch leaders only, no XOs.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Die, 01. Okt. 2002 04:33:26 Europe/Berlin
An: Knyte <knyte@sympatico.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: Re: Merge: the plan

There is no need to have one list with co's and another list with xo's. XO's need to be duly informed as much as the CO's, why? It's prudent.

GABL

Von: "Knyte" <knyte@sympatico.ca>
Datum: Die, 01. Okt. 2002 05:30:05 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>
Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Betreff: Re: Merge: the plan

The executive command list is created for Branch leaders only..where the Emperor gathers his highest ranked personnel to discuss important matters and gives his orders where these leaders then go down the chain of command to proceed with the Emperor's orders etc.....

This system allows the Emperor to make things happen and if it were to fail (due to someone who said too much or messed up big time....where he would summon Darth Knyte to squeeze the life out of instantly >:), this short list, he does not have to figure out who in the long list is responsible for making his plan fail. These branch leaders then order their men whom are not suppose to know why they are ordered to do so, but just do it and shut up..then there's the High Command list with all Branch leaders and XOs.

Von: black-lodge <black-lodge@shaw.ca>
Datum: Die, 01. Okt. 2002 06:18:01 Europe/Berlin
An: Knyte <knyte@sympatico.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>,
count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>,
QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, disc00rd@swcombine.com, ranma@swcombine.com, "Charon"
<j_charon@cox.net>
Betreff: Re: Merge: the plan

wow, what a novel concept, wish I could have thought of it. Anyways, as a Grand Admiral I'll be on whatever executive list is created. Besides we do not even know for certain who the executive council will be. :)

GABL

Von: Martin Haubrich <mh95@multiweb.nl>
Datum: Die, 01. Okt. 2002 14:00:43 Europe/Berlin
An: "black-lodge" <black-lodge@shaw.ca>, "Knyte" <knyte@sympatico.ca>
Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>,
count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>,
QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,
disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: RE: Merge: the plan

Isn't the idea of having an XO that there is always someone who can replace you in case of absence, death or whatever? Doesn't this mean that (s)he has to be "in the loop" of everything you do?

I suggest placing XOs on any mailing list their CO is on. They simply have to know what's going on. As a rule, you could also say that these XOs are forbidden to speak, unless their CO has allowed the message, or when the CO is absent.

Martin

Von: "Knyte" <knyte@sympatico.ca>
Datum: Die, 01. Okt. 2002 21:20:01 Europe/Berlin
An: "Martin Haubrich" <mh95@multiweb.nl>, "black-lodge" <black-lodge@shaw.ca>
Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton"
<dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>,
<count_uebles@gmx.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead"
<grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>,
<QuelDromaCombine@aol.com>, <vircalder@hotmail.com>,
<chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>,
<ranma@swcombine.com>, "Charon" <j_charon@cox.net>

Betreff: Re: Merge: the plan

%\$!#\$%^@&@%

This is false!, the XO is not always aware of the COs orders and does not need to be in the loop about everything. An XO is there to take command in case the CO is unavailable and will be briefed by the Executive Command or the Emperor himself what is happening and will be put in the loop. the CO has his orders from the Emperor and depending how classified his orders are, the CO can but DOES NOT have to let his XO in on it.....we all know how this sim works, the less people know about a plan the better it has chances of succeeding because of this epidemic of big mouths...

Anyways, even if there isn't an Executive Command listbot, the Emperor will most probably email the Branch leaders ONLY when something important arises.

Anyways, just trying to explain the difference between the VERY High Command (branch leaders only) and HC (CO/XO of any branch, including any Admiral ranks/General rank/ Moff or equivalent and above) personnel but seems impossible.

Von: black-lodge <black-lodge@shaw.ca>

Datum: Die, 01. Okt. 2002 21:19:41 Europe/Berlin

An: Knyte <knyte@sympatico.ca>

Kopie: Martin Haubrich <mh95@multiweb.nl>, "Manny Flores"

<mflores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, queldromacombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>

Betreff: Re: Merge: the plan

:)

Welcome to the GE Knyte. :)

GABL

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Die, 01. Okt. 2002 21:21:20 Europe/Berlin

An: "Knyte" <knyte@sympatico.ca>, Martin Haubrich <mh95@multiweb.nl>, "black-lodge" <black-lodge@shaw.ca>

Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton"

<dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es,

disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>

Betreff: RE: Merge: the plan

lol

-----Original Message-----

From: Knyte [mailto:knyte@sympatico.ca]

Sent: Tuesday, October 01, 2002 3:20 PM

To: Martin Haubrich; 'black-lodge'
Cc: 'Manny Flores'; 'J. Dreighton'; 'Jodo Kast'; count_uebles@gmx.de; 'R. Voor'; 'Scott Hollinshead'; 'Veynom'; QuelDromaCombine@aol.com; vircalder@hotmail.com; chema@hecate.edv.uniovi.es; disc00rd@swcombine.com; ranma@swcombine.com; 'Charon'
Subject: Re: Merge: the plan

%\$!#\$%^@&@%

This is false!, the XO is not always aware of the COs orders and does not need to be in the loop about everything. An XO is there to take command in case the CO is unavailable and will be briefed by the Executive Command or the Emperor himself what is happening and will be put in the loop. the CO has his orders from the Emperor and depending how classified his orders are, the CO can but DOES NOT have to let his XO in on it.....we all know how this sim works, the less people know about a plan the better it has chances of succeeding because of this epidemic of big mouths...

Anyways, even if there isn't an Executive Command listbot, the Emperor will most probably email the Branch leaders ONLY when something important arises.

Anyways, just trying to explain the difference between the VERY High Command (branch leaders only) and HC (CO/XO of any branch, including any Admiral ranks/General rank/ Moff or equivalent and above) personnel but seems impossible.

Von: "Knyte" <knyte@sympatico.ca>
Datum: Mit, 02. Okt. 2002 04:23:30 Europe/Berlin
An: "Manny Flores" <MFlores@prn.opinionresearch.com>, "Martin Haubrich" <mh95@multiweb.nl>, "'black-lodge'" <black-lodge@shaw.ca>
Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>
Betreff: Re: Merge: the plan

Where is Waldo?

We are still sitting around turning our thumbs and bickering over nonsense because we are bored!!.....instead of arguing, I have arranged for the clones present to sing a song for us.

The Dark Lord of the Sith signals the clones to begin the song as all turn and pay attention.

SYMPATHY FOR THE SITH LORD (from the song "Sympathy for the Devil" by the Rolling Stones...hehe)

Please allow me to introduce myself
I'm a man of wealth and hate
I've been around for a long, long year
Choked many a man's throat and faith
And I was 'round when Emperor Spytek
Had his moment of doubt and pain
Made damn sure that Fizzban
Washed his hands and sealed his fate

CHORUS

Pleased to meet you
Hope you guess my name
But what's puzzling you
Is the nature of my force.

(Here GABL and Co. would join in and continuously sing "whoo-hoo" in the background)

I stuck around Connel's rule
When I saw it was a time for a change
Embarressed his Executor and ministers
Gabby Storm screamed in vain
I commanded an ISD
Held a Grand Admiral's rank
When the Blitzkrieg raged
And the bodies stank

REPEAT CHORUS

I watched with glee
While your Moffs and Ministers
Fought for ten months
For the gods they made
I shouted out,
"Who killed Shea Briston?"
When after all
It was you and me
Let me please introduce myself
I'm a man of wealth and hate
And I laid traps for the rebels
Who get killed before they reached Bastion

REPEAT CHOURS

Just as every Imperial is a capitalist
And all the sinners saints
As heads is tails
Just call me Master Knyte
'Cause I'm in need of some restraint
So if you meet me
Have some courtesy
Have some sympathy, and some taste
Use all your well-learned politesse
Or I'll lay your soul to waste

REPEAT CHORUS

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mit, 02. Okt. 2002 11:43:23 Europe/Berlin
An: Manny Flores <MFlores@prn.opinionresearch.com>
Kopie: "Jeffrey S. Pennington" <skynet@semo.net>, "Erin" <byden@xouqoa.com>, "COL Locke" <magnus_locke@hotmail.com>, Exodus@swcempire.com, voor@swcempire.com, sarge@semo.net, el_alvarorp@yahoo.com.ar, forvirgil@adelphia.net, asg29606@rcn.com, t_connell@hotmail.com, disc00rd@swcombine.com, syberjedi@kimbanet.com, headstone@sympatico.ca, magog1@hotmail.com, section36@hotmail.com, QuelDromaCombine@aol.com, evanian2@cs.com, thechsn1@bellsouth.net, veynom@swcombine.com, tjsweet@ns.sympatico.ca, Zarlock@swcempire.com, colonelfreak@hotmail.com,

dreighton@pohlke.de, J_charon@cox.net, Grandpacat@rogers.com, Jodo Kast
<jodokast@swcombine.com>, knyte@sympatico.ca
Betreff: Re: The Empire

Darth Knyte steps forward, standing behind The Dark Master.. And the transmission is terminated*

Creepy!

:)

GABL

Von: black-lodge <black-lodge@shaw.ca>
Datum: Mit, 02. Okt. 2002 13:10:12 Europe/Berlin
An: Knyte <knyte@sympatico.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, Martin Haubrich <mh95@multiweb.nl>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, ""Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: Re: Merge: the plan

/me requests "it's raining sith"

GABL >:)

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 02. Okt. 2002 15:07:36 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, Martin Haubrich <mh95@multiweb.nl>, "black-lodge" <black-lodge@shaw.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, ""Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: RE: Merge: the plan

lol

Von: Manny Flores <MFlores@prn.opinionresearch.com>
Datum: Mit, 02. Okt. 2002 15:08:07 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, Martin Haubrich <mh95@multiweb.nl>, "black-lodge" <black-lodge@shaw.ca>
Kopie: Manny Flores <MFlores@prn.opinionresearch.com>, "J. Dreighton" <dreighton@pohlke.de>, "Jodo Kast" <jodokast@imperialcore.com>, count_uebles@gmx.de, "R. Voor" <voor@planetvoor.com>, "Scott Hollinshead" <grandpacat@rogers.com>, ""Veynom" <veynom@swcombine.com>, QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "Charon" <j_charon@cox.net>
Betreff: RE: Merge: the plan

Hehe..

I've seen Darth Knyte's mask and I want it painted black...

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Mit, 02. Okt. 2002 20:01:43 Europe/Berlin

An: "Knyte" <knyte@sympatico.ca>

Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "'black-lodge'" <black-lodge@shaw.ca>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, <count_uebles@gmx.de>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Charon'" <j_charon@cox.net>

Betreff: Re: Merge: the plan

A strongly agree with Gunther, from my experience this is the only possibility to make the CO/XO team work. But if some COs and XOs see it different, why not? If Vodo and Knyte agree that only Vodo should be on this mailing list - fine. But think that Black Lodge and Uebles or me and Aintab may prefer a different solution.

Besides what the Emperor may think. But it looks like we may have to wait for his opinion a little more....

Dreighton

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Mit, 02. Okt. 2002 20:56:00 Europe/Berlin

An: "'J. Dreighton'" <dreighton@pohlke.de>, Knyte <knyte@sympatico.ca>

Kopie: Martin Haubrich <mh95@multiweb.nl>, "'black-lodge'" <black-lodge@shaw.ca>, Manny Flores <MFlores@prn.opinionresearch.com>, "'Jodo Kast'" <jodokast@imperialcore.com>, count_uebles@gmx.de, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'Veynom'" <veynom@swcombine.com>, QuelDromaCombine@aol.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, "'Charon'" <j_charon@cox.net>

Betreff: RE: Merge: the plan

I have no perspective. I leave it to the CO's of their groups to decide whether their XO should be on the list.

I believe Knyte should be added. I leave to Aintab and Uebles to decide on Dreighton and Lodge. I do not want to speak for them. They might have different visions than I.

Von: "Jodo Kast" <jodokast@imperialcore.com>

Datum: Don, 03. Okt. 2002 23:55:24 Europe/Berlin

An: "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>

Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "'black-lodge'" <black-lodge@shaw.ca>, "'Manny Flores'" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "'R. Voor'" <voor@planetvoor.com>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'Veynom'" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "'Charon'" <j_charon@cox.net>

Betreff: Re: Merge: the plan

Correll, ETA on Charon's proposal mail ?

in the meanwhile i'd propose you take the lead of the Empire and get this merger done.

Jodo.

Von: "Scott Hollinshead" <grandpacat@rogers.com>

Datum: Fre, 04. Okt. 2002 01:22:06 Europe/Berlin

An: "Jodo Kast" <jodokast@imperialcore.com>, "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>

Kopie: "Martin Haubrich" <mh95@multiweb.nl>, "black-lodge" <black-lodge@shaw.ca>, "Manny Flores" <MFlores@prn.opinionresearch.com>, <count_uebles@gmx.de>, "R. Voor" <voor@planetvoor.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <vircalder@hotmail.com>, <chema@hecate.edv.uniovi.es>, <disc00rd@swcombine.com>, <ranma@swcombine.com>, "Charon" <j_charon@cox.net>

Betreff: Re: Merge: the plan

Mak Davar will be phoning him (IRL) today. If I don't hear from him by tomorrow, I will forward the rather... lengthy e-mail announcement he sent me on Sunday to this list.

Aintab

Von: QuelDromaCombine@aol.com

Datum: Fre, 04. Okt. 2002 02:37:20 Europe/Berlin

An: grandpacat@rogers.com, jodokast@imperialcore.com, knyte@sympatico.ca, dreighton@pohlke.de

Kopie: mh95@multiweb.nl, black-lodge@shaw.ca, MFlores@prn.opinionresearch.com, count_uebles@gmx.de, voor@planetvoor.com, veynom@swcombine.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, j_charon@cox.net

Betreff: Re: Merge: the plan

In a message dated Thu, 3 Oct 2002 6:22:06 PM Eastern Standard Time, grandpacat@rogers.com writes:

the rather... lengthy e-mail announcement

Does Charon write any other kind of anything? :)

Sean "KQD"

Von: Manny Flores <MFlores@prn.opinionresearch.com>

Datum: Fre, 04. Okt. 2002 15:29:23 Europe/Berlin

An: "QuelDromaCombine@aol.com" <QuelDromaCombine@aol.com>, grandpacat@rogers.com, jodokast@imperialcore.com, knyte@sympatico.ca, dreighton@pohlke.de

Kopie: mh95@multiweb.nl, black-lodge@shaw.ca, Manny Flores <MFlores@prn.opinionresearch.com>, count_uebles@gmx.de, voor@planetvoor.com, veynom@swcombine.com, vircalder@hotmail.com, chema@hecate.edv.uniovi.es, disc00rd@swcombine.com, ranma@swcombine.com, j_charon@cox.net

Betreff: RE: Merge: the plan

Who was the email announcement to? Why didn't we get sent a copy?

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Son, 20. Okt. 2002 18:27:08 Europe/Berlin
An: "'Veynom'" <veynom@swcombine.com>
Kopie: "'Jodo Kast'" <jodokast@imperialcore.com>, "'R. Voor'" <voor@planetvoor.com>, "'Charon'" <j_charon@cox.net>, grandpacat@rogers.com, count_uebles@gmx.de, black-lodge@shaw.ca, "'Knyte'" <knyte@sympatico.ca>, "'Jodo Kast'" <jodokast@swcombine.com>, ranma@swcombine.com, quaxo@navegalia.com, Manny Flores <MFlores@prn.opinionresearch.com>, mh95@multiweb.nl
Betreff: leave

As you can see, I am back from vacation, but I will not come back from my leave. I decided that I should take a break from playing the Combine. This doesn't mean that I will leave the Combine. I will keep up and maybe even intensify my work as a programmer. I will be around. Maybe I will come back. As for IC: You will simply find Dreighton to be gone. You may get an explanation, if I come back IC. Or maybe you will not. Well, let's say I got a call. *G*

I have a little lecture prepared for every member of the former DE who wants to do what I am about to do now, some of you know that I have given this lecture many times, over and over again, telling whoever felt like going on leave, leaving the Combine or the Empire that he/she should not do so, for right now we need every single man and woman to build this new Empire. I think I even gave it to some of youw, but my own ears became deaf to it now. (Jodo will be surprised to hear that, as I explained to him only three weeks ago that I can't drop my character right now, with the upcoming merger etc.) It has been that call to duty that kept me going for a long time. The last few years have been demanding. First building the Core, than leading it during "Ashes", merging with the Sith and finding myself a place there. This meant most of all proving myself to a new Emperor and new members. And now the merger with the GE. Besides that, the last year was possibly one of the most demanding and busy years in my life so far IRL. When we started these talks, I explained why I thought Charon should use this perfect opportunity to take a break. I guess I was so much convinced about it, because I could use one myself for a long time now. I know very well about the demands of an IC position that requires you to be available each and every single day and spend a few hours - if possible - on the job. Each and every day. And this while having a RL. I guess most of you do know it as well. I was hoping for a better IC opportunity to give myself a break, but I see myself at the point of now or never. I am just coming back from vacation, I have no new position in the GE. In fact I was still talking with Uebles on Friday, how I will get myself the position there that is right for me. But since then I realized that I have the rare chance to make a break now, but only if I dare to do so before I get entangled with all the big and small duties again. So I sent my ship to hyperspace (IC) and started to write this letter (OOC).

If you read what I wrote so far, it sounds like playing was all work and pain during the last years, which is far from the truth. It has been a lot of work, but it has also been rewarding. I learned a lot during that time and I will always look back with a feeling of contentment for the great opportunities offered to me. Leading the Core during Ashes was the best thing that ever happened to me during my whole time in the Combine and has been an extraordinary experience. I will also cherish the magical moments that playing with you meant for me. My only regret comes from the fact that exactly these moments, where I could play my character along other great players/characters have often been so sparse in between so much hard work. I am also thankful for finding great colleagues in this work, I especially have to mention Uebles here.

I will stop now, this has become sentimental enough. But this is a very special moment for me, so I allowed myself some sentiment. :-)

There is no need to try to talk me back in, for - as I said - I am not gone. I will just not be around IC for a while.

Dreighton

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mit, 23. Okt. 2002 15:19:49 Europe/Berlin
An: Jodo Kast <jodokast@imperialcore.com>, Manny Flores
<MFlores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, Charon
<j_charon@cox.net>, grandpacat@rogers.com, black-lodge@shaw.ca,
dreighton@pohlke.de, Knyte <knyte@sympatico.ca>, Manny Flores
<MFlores@prn.opinionresearch.com>
Kopie: Veynom <veynom@swcombine.com>, Jodo Kast <jodokast@swcombine.com>, ranma@swcombine.com, quaxo@navegalia.com
Betreff: Civilian Merge
Antwort an: countuebles@chaosnetwork.de

Greetings.

With Dreighton leaving, there is a hole in the merger team for the civilian side. Former Minister of Finance Thrawn has been appointed as Legate for the DE with all responsibilities and privileges to conduct the final merge of civilian personnel into the GE.

I want to ask especially the Grand Vizier to assist him in his task, so hopefully we can finish this entire merger very soon.

Count Greyson Uebles
Chief of Military Staff
Galactic Empire
[MOM][NIAA]
[ETD3][LOC][4 Years]
[INIS][PRAETORIAN]
ICQ: 50586418

"Der Krieg ist also ein Akt der Gewalt, um den Gegner zur Erfüllung unseres Willens zu zwingen."
"War therefore is an act of violence intend to compel our opponent to fulfil our will."
Carl von Clausewitz - 'Vom Kriege'

Von: Michael Ortmann <count_uebles@gmx.de>
Datum: Mit, 23. Okt. 2002 15:22:26 Europe/Berlin
An: Jodo Kast <jodokast@imperialcore.com>, Manny Flores
<MFlores@prn.opinionresearch.com>, "R. Voor" <voor@planetvoor.com>, Charon
<j_charon@cox.net>, grandpacat@rogers.com, black-lodge@shaw.ca,
dreighton@pohlke.de, Knyte <knyte@sympatico.ca>, Manny Flores
<MFlores@prn.opinionresearch.com>
Kopie: Veynom <veynom@swcombine.com>, Jodo Kast <jodokast@swcombine.com>, ranma@swcombine.com, quaxo@navegalia.com, thrawn@abiens.de
Betreff: Civilian Merge pt. 2
Antwort an: countuebles@chaosnetwork.de

Sorry, I forgot to add the contact details: Vero Thrawn, e-mail: thrawn@abiens.de, ICQ: 2082060

Count Greyson Uebles
Chief of Military Staff
Galactic Empire

[MOM][NIAA]
[ETD3][LOC][4 Years]
[INIS][PRAETORIAN]

Von: "Charon" <j_charon@cox.net>
Datum: Mit, 23. Okt. 2002 16:27:34 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>, <dreighton@pohlke.de>, <black-lodge@shaw.ca>, <grandpacat@rogers.com>, "'R. Voor'" <voor@planetvoor.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, "Jodo Kast" <jodokast@imperialcore.com>, <countuebles@chaosnetwork.de>
Kopie: <thrawn@abiens.de>, <quaxo@navegalia.com>, <ranma@swcombine.com>, "Jodo Kast" <jodokast@swcombine.com>, "Veynom" <veynom@swcombine.com>
Betreff: RE: Civilian Merge pt. 2

Acknowledged.

Thank you, Count Uebles.

Vero Thrawn, please contact me directly, so that I may brief you on the discussions Uebles and I have entertained surrounding the civilian aspect of the Empire, and so that we may resolve that aspect expediently.

When you initiate contact, please bring with you a list out of those members of the Dark Empire who fall under the "Civilian" aspect, as well as indications of where their preferred mode is. If there are any presently within the civilian side that wish re-instatement in the military, do make clear note of this so that they may be addressed as well.

Charon

From: "Veynom" <veynom@swcombine.com>
Date: Sat, 15 Mar 2003 12:19:40 +0100
To: "'Manny Flores'" <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, "'J. Dreighton'" <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, "'Martin Haubrich'" <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, "'Scott Hollinshead'" <grandpacat@rogers.com>, "'R. Voor'" <voor@planetvoor.com>, <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <vircalder@hotmail.com>
Cc: <JodoKast@swcombine.com>
Subject: State of the Merge

Greetings,

I come to you today to inquire about the State of the Merge. I would like each to you to analyze the current situation and reply to a few questions. This to make sure we are still walking in the right direction. Please let your personal rants and character at the door. Let's try to be logic and rational. I naturally selected the same persons as in the previous merge talks. If you want to be removed from the list, just tell me.

1. Do you consider the merge as a success or failure? Why?
2. Do you see the Empire as better or worse than before? How and why?

3. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?
4. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?
5. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?
6. What do you think should be done to enhance the process ?
7. What do you think YOU may do to enhance the situation ?
8. Are there some particular problems you would like to point ?

These questions are the logical suite of the process we started together. It is normal to check the progresses and keep inquiring.

Regards,

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: Martin Haubrich <mh95@multiweb.nl>
Date: Sat, 15 Mar 2003 15:23:15 +0100
To: "Veynom" <veynom@swcombine.com>, "Manny Flores" <MFlores@prn.opinionresearch.com>, Knyte@swcombine.com, "J. Dreighton" <dreighton@pohlke.de>, chema@hecate.edv.uniovi.es, count_uebles@gmx.de, j_charon@cox.net, "Scott Hollinshead" <grandpacat@rogers.com>, black-lodge@shaw.ca, queldromacombine@aol.com, vircalder@hotmail.com
Cc: JodoKast@swcombine.com
Subject: RE: State of the Merge

Good day,

First of all, I removed Voor from the list of recipients. He is no longer in the Empire, and I do not think he should know everything I will state here. If I am wrong, it can be easily remedied by sending him a forward of this.

Well, here's my two credits;

Do you consider the merge as a success or failure? Why?

Failure. There's bickering among the high ranks and some of the people who were told by their respective govts what the other one was like, still do not trust people from that other side. I have received many such indications. There is a lot of progress, but not enough.

Then there is the infamous problem of trust between Charon and Vodo. I respect both of them, they work hard. The problem is that:

1. Charon doesn't delegate. To noone(except sometimes Uebles). A true Emperor, but

not suitable for an online environment.

2. Vodo is evil. Too evil. We know this from a lot of occasions. I respect this trait, but I am one of few.

3. Neither trusts the other. In that way, usually nothing gets achieved if one "needs" the other.

Then there is IHC. Nothing is happening. Mostly due to the fact that Charon does not delegate. When he is gone for a week, we're at a stale-mate. This is all due to the online environment of this sim. Also, the real problems are not being addressed.

Instead, I see talks about how to best warn female Role Players against male Role Player's reactions. That is totally meta-game and should not at all be IHC's concerns!

Do you see the Empire as better or worse than before? How and why?

Good question. I don't think I can really say, I wasn't in the Empire before. But I do know the merger is not proving what I hoped it to be. (See previous question)

What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...)?

Most of the time recruits drop out. This has been a problem ever since the SWSim. However, once a recruit sticks around and makes Corporal, they are full of ideas and activity. I do not think this is a problem, other than the low rate of recruitment.

What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...)?

I speak of experience in Fleet situation. FCOs and FXOs have a wide range of morale, activity and quality. I think some are too good (eg. Earthway; he wants too much and doesn't get it all...). On the other hand I see a lot of passive behaviour instead of the active pursuit of a good Role Playing environment. Some FCOs send in their weekly reports which are always a copy of last week's... and that's all they do.

What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?
As explained with the first answer, IHC means nothing. There is no true cooperation, there are no innovative and new tasks to be done and when there *is* contact, it's usually about meta-game issues, which, most of the time, should not even be our concern. (eg. talk about a Red Scenario is also meta-game, but an acceptable discussion.)

What do you think should be done to enhance the process ?

I have no idea, to be honest. There are too many people involved with too many bright ideas and their own, differing, opinions. I doubt we, as an Empire, will every be able to function as one body.

What do you think YOU may do to enhance the situation ?

Aha! Smart move! And again, I do not know. I try my best in coming up with ideas, reforms, regulations, but they always end up waiting for an answer. In the last few weeks I haven't done anything for the Navy. All I could do was reply to weekly reports which are mostly uninteresting to read. I had better things to do, IRL, mostly. I can do a lot, but I have to enjoy it.

Are there some particular problems you would like to point ?

Line Reform is stranded. It has been discussed since november. Everyone in the Navy is waiting for it, including INHC. A speaking example of what I am trying to state here.

I hope my honesty is not taken the wrong way. Like I said, we all have great ideas and visions, but we just never really get around to implementing them...

Martin "von Esling" Haubrich

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Sam, 15. Mär. 2003 15:37:40 Europe/Berlin

An: "Veynom" <veynom@swcombine.com>
Kopie: "Manny Flores" <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, "Martin Haubrich" <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, "Scott Hollinshead" <grandpacat@rogers.com>, "R. Voor" <voor@planetvoor.com>, <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Betreff: Re: State of the Merge

I mailed my answers to Veynom. I wrote it for him as recipient, but leave it up to him to forward my answers or parts of it to this group, if he thinks it should be made available to all and maybe discussed.

Dreighton

From: "Veynom" <veynom@swcombine.com>
Date: Sat, 15 Mar 2003 16:46:16 +0100
To: "Manny Flores" <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>, "Martin Haubrich" <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, "Scott Hollinshead" <grandpacat@rogers.com>, <black-lodge@shaw.ca>, <queldromacombine@aol.com>, <vircalder@hotmail.com>, <quaxo@navegalia.com>
Cc: <JodoKast@swcombine.com>
Subject: FW : State of the Merge

I forward all replies.

Use this mail to "reply to all" as I fixed an email address and removed Voor who is no longer interested.

Below, replies from Voor +Jennifer

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

1. In my opinion the merger was a failure, and the reasons are mutual and not all based on the fact we don't get along (some of us did). I could go through each person on this list and say exactly what problems they have had that threw a coin in the bucket to have messed this up, but that would be a waste of my time -- mostly because, right now, I don't care. Why? Well, I guess you could say the recent events, well, the ones three months ago, drove me to leave theCombine. Permanently? I'm not sure at

this time, but so far everything I've heard has just been negative, and I definitely don't plan on coming back anytime soon.

2. Before I left, the Galactic Empire was a mess. It seemed like the only things that happened were OOC fights among the members, usually members of the High Command. Some of the High Command was never around, ever, and other times members just sat around and did nothing. This was happening in the rest of the Combine, too, and all those things compounded made up the reasons for me leaving. Do I admit to causing a lot of the OOC fighting? Yes, I will openly admit for screwing up the game, for turning people against each other, and for playing with people's minds in ways I shouldn't have. I cared about the Combine before I left, well, in ways, but all in all I'm glad I'm gone.

3. Don't care. I hear it's terrible.
4. Don't care. I hear it's worse than terrible.
5. Don't care. I hear it's absurd.
6. Don't care. Your problem, not mine.
7. Nothing, I left the Galactic Empire.

8. Charon's never around from what I heard. Vodo never cooperates and is planning coups on a daily basis. Without a leader everyone just runs around like chickens with their heads cut off. I hear Uebles is Executor now, well, he definitely hasn't done shit to fix what's supposedly wrong. But what do I know? This is the first time anyone in the Combine has ever really talked to me about a Combine issue.

Voor

-----Original Message-----
From: J. Dreighton [mailto:dreighton@pohlke.de]
Sent: Saturday, March 15, 2003 3:27 PM
To: Veynom
Subject: Re: State of the Merge

Here are my answers:

1. Do you consider the merge as a success or failure? Why?

Rather a success than a failure. I can't see any problems that can be linked directly to the merger. By and large, the integration of the DE into the GE went fine. Most problems I still see, have more to do with the general state of the GE or are only problems if you look at them from what the merger should do for the GE and what it

was only able to do so far. But the questions below are more appropriate to deal with this.

2. Do you see the Empire as better or worse than before? How and why?

Hard to say, as I could only judge the GE from the outside before. I tend to think that there is some progress and I hope that it has to do with our input, but it is also possible that I can only now see a few things from the inside that were invisible from outside. I think that the GE opened up at least a little.

The biggest merger related problem I still see are the Sith and the role they and the Dark Side play in the GE. I think this has nothing to do with the fact that I am now working for the ODH, rather the other way around. It was the very difficult situation of the ODH (plus the fact that Vodo asked me to come back) that made me come back IC. I would hardly have done it for any other reason.

When it comes to the Sith/Dark Side, I still can't see any real openness in the GE, and this is sad. Bringing the Dark Side home to the GE, integrating the Sith has always been a key point in the merger from my point of view. If the GE fails to incorporate the Sith, the whole merger failed, from my point of view. And I have a strong feeling that what many still try to do is to incorporate the DE, its men, equipment and territory, and then find a way to get rid of those troublemaking Sith. There is a similar tendency from the side of the Sith to keep themselves apart and to break away. I have battled this tendency ever since we founded the Core. I did it in the way we merged with the Sith, I did it by doing a lot to convince especially Vodo to stay and become part of the merger during the merger talks. So this is an agenda I followed well before the merger happened and before I became XO of the ODH even later.

3. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?

Good, in general. The quality of the situation will differ from branch to branch and unit to unit, but as I see it, there is enough done to get people started in the Empire and the Combine. Of course I can mainly judge the situation for the navy, but what I have seen from the Imperial Academy and RADIN so far is just what you would want for and expect.

All levels are affected by the difficulty to create and maintain activity. The biggest real problem I could see there so far are the ridiculous wait times for RS. If whole fleets have to wait for a scenarios to be opened for weeks or month it keeps this fleet in the system and blocks all other activities. You can not even keep your newbies happy with the usual minor tasks like scanning etc. I was told that the Alderaan Task Force has been waiting since last October. The scenario had been started, then halted, now they wait again. And the ODH recently pulled out of an RS, because the waiting time also reached intolerable levels. Not to say that IHC was not pleased about Lord Vodo's decision, but you know Vodo well enough to know that he will not sit and wait for month, passing all other possible activities.

I know that this has also to do with the situation in the RPG center, with Jubar taking over, leaving and coming back again, but no matter the reasons, it is still one of the biggest problems.

4. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?

Good, in general, at least judging from the talks I had with other Fleet COs so far. They struggle with some of the problems names under 3 with the means a fleet CO has, like having a fleet RPG etc. It may be different from other branches. It looks a little like other branches have more difficulties. The army always had a problem with getting new members and keeping them active. Darkness should bring a positive change here. I am not sure about COMPNOR and civil administration. Imperial Academy is doing its job. ISB seems to do fine, with some highly dedicated and talented members, IOCI - well, stumble across their agents wherever I go, joining IOCI seems to be the latest

fashion. At the same time, I have NO idea whom to approach to fix problems with salaries, now that Thrawn is on LOA. And I haven't seen or heard anything from Aintab since I dropped my character. As you know, Govenor Fox just decided to leave his post as govenor to join our fleet, because he is bored and complaints about having nothing to do after finishing some building program there.

It looks like the quality of work drastically differs. It also looks like certain areas are given high levels of attention and resources, while others are largely neglected.

5. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

Not good, in general, according to what I see and hear. But I can judge this little better than I could judge the GE from the outside before the merger. I am only the XO of the Empires smallest fleet. *G*

Yes, I am exaggerating. Especially as usually the XO of the smallest fleet would usually not be able to go directly to the Executor if he feels a need to. But this illustrates the problem very well. I see that here a very personal problem that I have is mixed with what I see as a general problem.

99% of what I can tell you on the Empire and at least 80% of what I achieved in my new position so far, did not come through official sources. Technically, I know nothing abut moral, activity or anything else in IHQ, for there are lightyears between me and them. What I know and what I achieve largely comes through unofficial channels, making calls to old friends and collecting some favours. Officially the Executor is not talking to me, but Jennifer and Greyson are still friends. And occasionally I can abuse this. But I feel that this is not how it should be. Until yesterday, I did not know how I could make sure that my men will be paid properly, now that Thrawn left. Only through a personal conversation with Thrawn, I learned that salaries are paid according to info fields. He checked for me, most men of the ODH have no proper entry in the info fields, but I can't change it. I mailed Lodge, and he copied me a mail to Charon where he approved that I should get the "set info fields" privilege. That was three weeks ago. I am glad that I mentioned this problem to a new friend, Lt-Cmdr Earthway, who offered his help, as he has the privilege.

You could say that too much, and especially the success of your work in the Empire is based on friendships, favours and having good contacts. I am glad that I still have some and do a lot to get more (see where my time goes...). And it usually only work, if someone decides to just go ahead, no matter the regulations or proper chain of command and risks the consequences fro "overstepping his boudaries".

You already got a mail from e about a week ago where I addressed some problems. I could be wrong, but I feel that we have a problem with motivation and activity on the highest levels. A lot of top level people are not active, to erratic in their activities and/or highly frustrated. As it seems, Gunther is now completely inactive. The last time I head ANY of his reasons, he blamed a conflict with BL. There has been activity problems with BL in the recent past as well, even if I have to say that during the last weeks when I had to work with him he was active and doing his job well enough, but from whatever I can tell, he falls into the category "highly frustrated" as well. Charon is inactive at the moment,a s far as I can say, which is probably the most important source of frustration for Uebles. As I said, I didn't see or hear ANYTHING from Aintab in ages. I think that the problem of frustration is a real one. Most of high level veterans seem to feel that this game hasn't the least bit of fun to offer them any more. It turns them bitter, and this may be what turns them against each other, let the activities level drop and make them less open for the needs of lower ranks. I can simply say that ths is true for me to a certain degree. It simply drives you over the edge, if there s a constant pressure to provide fun and activity for others, if all that you can see for yourself are endless duties, boredom and no fun at all.

The power struggle son the highest levels probably contributed to it, but I am not sure, how important that really is. If I could make a wish,I would call to all of them: "Get off each other's throat and start having fun! Or stick to each other's throats, but at least enjoy it."

6. What do you think should be done to enhance the process ?

Maybe you could try to do something about the RS problem, but most changes I would see as necessary have to occur in the hearts and minds of some high ranking GE members. And even you can't order that.

I'll take the license and dream a little. What could happen then?

- Charon will realize that he is currently unable to handle the position of Emperor and leaves the throne to Uebles.
- Unlikely as it is, everyone will see this as a necessary step for the betterment of the Empire, not an evil DE plot.
- Uebles makes me a special agent to the throne and I can finally do what I always wanted to do. (optional)
- First thing I will do is: Look into some aspects of administration to see, if Aintab is still alive and what he does. *EG*
- The Emperor will acknowledge the important role of the Sith in the Empire and make Lord Vodo his trusted agent, makes sure that all force sensitive members of the Empire are carefully trained in the ways of the Dark Side, so that the Empire may rely on this most powerful tool in its endeavours to bring rule and order to this galaxy.
- As a result, Lord Vodo will not try to overthrow Uebles.
- As there is no longer a need for advanced paranoia, all members of the GE will get privileges to enable them to do their job.
- Uebles will throw a big party to celebrate his ascension to the throne and we all can have some fun. Drinks are provided by Gunther's very successful brewery.
- Darkness is released with ground movement, combat, character advancement and force skills, so that everyone will have a lot to do (especially our army) and a lot of RSs will no longer be necessary.

7. What do you think YOU may do to enhance the situation ?

I do what I can. As I said, I came back, because I saw a chance to fix one of the main problems I still see. Will keep doing so. I will try not to get mad, no matter how much I may want IHC to give me a chance to do MORE, maybe for the merger, but basically simply for the Empire.

8. Are there some particular problems you would like to point ?

Yes, but I think I already mentioned all of them. :-)

Thanks for your interest.

Jenn

-----Original Message-----

From: Vir Calder [mailto:vircalder@hotmail.com]
Sent: Saturday, March 15, 2003 7:16 PM
To: veynom@swcombine.com
Subject: Re: State of the Merge

Veynom,

In response to your questions:

1. Do you consider the merge as a success or failure? Why?

Like everything in real life: it is a mixture of both. The Purpose is served, there is a single Empire, a single chain-of-command that goes up to the Emperor, and an Empire with resources greater than ever. So in those terms, the merger is a success.

But there are a lot of failures too. This was a forced merge, there were no diplomatics whatsoever, so like Martin suggested, there is a lot of mistrust. I'll have to admit that IC, my character Vir Calder is like that too. Calder has worked with Charon, with Byden, with OVERMIND, with Aintab, and with many other GE Imperials for years and had become friends. At the same time, Calder, as a lowly navy Lieutenant at the time of the Core incident, watches as his respected Navy leaders "betray" (the word is purely used for IC purposes, no offense intended) the Empire that the very same leaders sworn to protect, and form their own Empire. To him, the trust was wiped out there... and trust isn't something you can build back overnight. I suppose this is not so much a failure, but it takes time to rebuild this trust.

The forced merge, the process itself, is a failure from the start. Veynom, I see your well intention to establish a single Empire a la canon. But if you ask me, canon only held true the day the Combine was born. The moment the first player joined the Combine, there is no more canon. Why? Because the Combine is an organic being. History, friendships, political situations, all these things grew independently from canon. It may be personal opinion, but after 4 years of Combine, one cannot try to force canon back into this game because it has grown out of canon. You cannot fit a set model over an organic being.

2. Do you see the Empire as better or worse than before? How and why?

IC, better. Calder sets aside his personal feelings and works for the Empire that he patriotically serves. OOC, not sure, but generally better. There are a lot of personal bickerings, I try not to do it but I am sure I am guilty of that on bad days. Like I said in #1, as long as people are sincere in working for the Empire overall without personal agendas, time will restore the respect.

3. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, .) ?

4. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions.) ?

5. What do you think of the GE situation (moral, activity,

Recruit retention rate is less than ideal. Combine needs to offer more fun things to do to keep them interested. Unfortunately, at this time, I cannot think of anything that may offer this fun, and I apologize on that. I may followup to this email if I think of anything. But the whole point is that the Empire is a very strict organizations in terms of reporting and keeping recruits at their posts -- so why are they joining the Empire? They probably joined the Combine to escape from their everyday lives, why are they leaving work from a controlling boss so they can escape to a world where they have to stand guard for the rest of the day? Not sure if I got my point across, but I think we just need more fun things for those new recruits.

Middle level, I think, isn't so bad. These are the players who go thru what I just called the "boring stages" of recruit-dom, and made friends in the Combine. The middle level officers/personnel are the most productive in terms of the basic production of the Empire -- patrolling, tutoring for IA, piloting TIEs in assault fleets. These people, on a general sense, have the drive. They now command a few recruits themselves and have the ambition to be battalion commander or what have you. Maybe even one day IHC, if they work hard. They are the real people of the Empire.

High level is functioning ok. Not great, but ok. There are a lot of good ideas and good long-term strategic plans, but not all are carried out, sometimes because of personal problems. Again, caused by the forced-merge instead of a true diplomatic process. The leaders of two factions were not ready to merge yet, but forced to do so for the pursuit of George Lucas' canon.

6. What do you think should be done to enhance the process ?

Give it time. Let the personal differences settle, and let the trust rebuild. People also need to be less extreme and put the Empire as a whole on the top of their minds. Don't mean to pick on the character of Vodo, but to me Vodo isn't playing the part of an "Imperial". Vodo is essentially running his own CMG, the CMG of the Sith, so something is wrong with that picture. This is in addition to the fact that he is simply too evil. Many Imperials I speak to, Imperails of all various levels, are disgusted with the character of Vodo -- people are supposed to fear the Sith Master. They're supposed to pee in their pants when the Sith Master walks near, not puke out of disgust.

7. What do you think YOU may do to enhance the situation ?

I am sure "not forcing the merge so soon" is not an option to this answer especially at this stage :), so I'm going to say marriage counseling. NO, I'm NOT kidding. Trust exercises just might be the thing that may help us.

8. Are there some particular problems you would like to point ?

Various problems are stated within previous comments.

Thank you for your time reading this.

Peter / Vir Calder

-----Original Message-----

From: J Charon [mailto:J_Charon@cox.net]
Sent: Saturday, March 15, 2003 8:19 PM
To: 'Veynom'
Subject: RE: State of the Merge

I am going to respond privately.

Charon

-----Original Message-----

From: Veynom [mailto:veynom@swcombine.com]
Sent: Saturday, March 15, 2003 4:20 AM
To: 'Manny Flores'; Knyte@swcombine.com; 'J. Dreighton'; chema@hecate.edv.uniovi.es; 'Martin Haubrich'; count_uebles@gmx.de; j_charon@cox.net; 'Scott Hollinshead'; 'R. Voor'; black-lodge@shaw.ca; queldromacombine@aol.com; vircalder@hotmail.com
Cc: JodoKast@swcombine.com
Subject: State of the Merge
Importance: High

Greetings,

I come to you today to inquire about the State of the Merge. I would like each to you to analyze the current situation and reply to a few questions. This to make sure we are still walking in the right direction. Please let your personal rants and character at the door. Let's try to be logic and rational. I naturally selected the same persons as in the previous merge talks. If you want to be removed from the list, just tell me.

I. Do you consider the merge as a success or failure? Why?

[Charon]

C< - Mixed opinion. I believe that nearly every member of the merge group has put in their all, and systematically had that enthusiasm shut DOWN. To a point, that is due to ego and bickering at the higher levels which Uebles has attributed to some sort of residual DE-GE hostility, but I honestly do not believe this to be the case. I was (past tense) very impressed with a great many people and efforts in this merge, especially shortly afterwards. I thought Esling was doing a good job...

then he went MIA because of some tiff with BL, and now expects NCOS... leaving and coming back only for rank? I don't much like that. Uebles and I I THOUGHT were getting along well, but he doesn't have a clear sense of his authority or he doesn't believe people recognize it. He sent me a very long, surprising mail outlining this concern, and I honestly had not noticed it (the concern, that is, not the mail – that was hard to miss :P). I like working with Uebles and he has a good head on his shoulders. My primary concerns with him have been that he came into his position with a lot of ideas, I gave him the lead to run with them (IMR, INSC, IMHB, Line Reform) and none seem to be done (actually, Esling took on the reform, ran into issues with Lodge which I believe led to Esling's MIA, and Uebles did put the IMHB out, but no one seems to follow it). Part of this can be laid on my feet, since I really didn't like the idea of IMR and I am picky about the Reform, but I left them all in his hands and only offered some commentary – never said "No, don't do this". I wanted to see what he could do, and how another perspective would handle it. Dreighton, when she finally DID come in, well, I hated the way she came back, but I think she did a good job – for a start... but the fleet is still having trouble and I do not understand why Uebles wouldn't just make her FCO over there and be done with it. Quaxo and Thrawn had some medical and academic matters to deal with, so I haven't seen much out of them worth noting, but both, once they got past Ismay and Aintab, respectively, seemed to do very well. Then, there is Vodo, who has driven off many people from many ranks, DE and GE alike, has been linked to multiple bits of treason and sedition, refuses to provide information on his forces, takes over missions planned and begun by others, does them poorly, then leaves them unfinished, and essentially stands as the perfect monument for "why this isn't working".

- I. Do you see the Empire as better or worse than before? How and why?

[Charon]

C< - Absolutely worse. There are five people in the Empire I have no authority over, and they know it – though this is commonly not a problem except for but two-three of them. Those are the ones who were involved in the Merge agreement, but I will state that it is specific to Vodo and Simms, who blatantly keep me out of the loop of their work, are actively hostile to our efforts, and have totally defeated the POINT of the merge. We, the EMPIRE, not just me, or Aintab, or Uebles, have made numerous overtures to gain information, and are met with universal scorn. I am repeatedly told that the Sith are unilaterally NOT under my jurisdiction, and that I cannot remove their fleet or their power or position without violating the merger agreement. Daily I get complaints about their conduct, their attitude, though I will refine this – daily I get complaints about VODO. He is DEVESTATING to morale, treasonous beyond bounds, and actively sabotages missions and efforts. I do not want to play with this man, see his name in type, or hear about him on the wind. It has devolved to that extreme of a point. Do I want to lay all problems at his feet? No, of course not – that is myopic and close-minded to say the least – but he is the single largest contributing factor to poor morale and tension within the group.

- I. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?
- II. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?
- III. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

[Charon]

C< - Going to answer these all at a single go. Lower level are directionless and a bit confused by all of what is going on because middle level are not directing them or explaining much. Middle level are angry and confused and not doing their jobs because they flat out do not know what their jobs are any more, given the utter FIASCO with Red Scenarios. They are told to gear up, then they get a delay, then they get told that the means by which they were preparing are now, due to a rule change, out of date, demanding another spate of re-gearing, only to be told to wait again. They can't go do White Scenarios and they don't take time to do their own RP message board work because they never know the time frame they have to work with between operations, or when they will have to drop a carefully crafted unit RP to jump back into the Reds, which does happen, only to then put them on hold AGAIN. The Higher ranks are frustrated with people such as Vodo, who cannot and will not participate as a team, and are confused and worried about the impending Reds and Darkness, of which few have a great deal of "real" information save that there are delays and that they will cause great changes – which means to many "why invest time and effort and work NOW, when that will all be washed down the drain when Darkness is implemented, or when the next Red scare begins?". The lowest aren't sure what is going on, the middle are getting frustrated with being told to start, then stop, then being pressured to perform to standards they are not sure of, and the highest feel compelled to drive their subordinates onwards, but are too often confused as to what all that will present as an option for their general activity and hopes – and this sentence here isn't about the Empire, I think it is about the combine as a whole, mixed through the high-rankers and through the veterans.

You are doing GREAT with keeping people informed as to what is being added to Darkness and how quickly, but that doesn't help the present. And, Jubar, though I respect him greatly and quite like him, hasn't been the solution to activity we hoped – we (the gaming community) are resting on his gamemastering, and as a result, Alderaan has waited since before the new year, and, sadly, so have all of our other plans and hopes and desires.

The FIRST thing I told Uebles that I wanted was a victory – something to rally the people around – the players. Anything to give them something to talk about, to focus on other than internal tensions with Vodo, with Charon, with whoever. It was the HIGHEST priority, and we made it very apparent that that was our top concern. And it got delayed. And delayed. And cancelled. And delayed again. And after a while, people start wondering... Three months of delays.... I believe that even the problems that Vodo and I had and have would have gone much more smoothly had we something else to focus on, or, ideally, a common foe we could focus on... but there have been no Reds, and of the other "faction-class Groups" (RA, GE, BS, BHA), there has been no other "takers" for any sort of activity to our eyes... Sure, a squabble over Alderaan... But BHA refuses to participate in Reds, BS was nearly dormant, and RA... I do not even remember seeing Fors' acceptance of position over there. The Empire was putting out two or three posts a week on GNS and ING for a while, and getting nothing back for it. All sorts of energy going out, and not so much as a nod... the worst we got was a bit from Kosh Naraneck on some allegations we had built up over the Falleen race. Kuraine, right now, is the "worst" we have to face because he is at least vaguely visible.

I. What do you think should be done to enhance the process ?

[Charon]

C< - See above.

I. What do you think YOU may do to enhance the situation ?

[Charon]

C< - I had a long chat with Uebles, or traded some long emails, about some of his perspectives. It comes down to him not feeling empowered for some reason, and that I truly do not understand – he has brought up that I made it clear I didn't want an XO, but to me, the fact that I chose one and that I did the deal... well, I got over it and I embraced that situation. I may not have wanted an XO, but the option of refusing one was removed. He is concerned about his authority and the fact that many appear to go past him to me for approval. Again, this is something I do not often see, but then, from my perspective, I might not. I know that I rarely, if ever, EVER contradict Uebles in public, and I know that I bring matters that I will contradict him on TO him before hand. I know he took Dreighton's removal as TFCO hard, but that is something I mailed him and BL on, not the Empire as a whole. But, time hasn't been good to either Uebles or I. Time-zones notwithstanding, when he is on, I am not, when I am on, he is not. There isn't a lot of immediate communication between us, which can be a problem, but neither of us, I think, have problems emailing the other – which we do do – as noted above. Lodge is usually in on most of that as well. Uebles and I intended to meet, live-time, and go through point by point authority and arrangement of him and the IHC. I know he kind of wants to "trim the fat" and that I don't believe there IS fat – there are people who are confused about what they CAN do, RE the Reds above... One day on, the next, off. Uebles and I chose to shut down Red applications as a result of the unending back-and-forth. However, that meeting hasn't had a chance to happen between the two of us – Uebles has two jobs now, mine is demanding, BL has a rough work schedule...

What I have been doing is putting more emphasis on IRTC – role-playing inside the Empire. We have kickstarted a few more of those, and been bulling past this Red stop-block. I have recommended taking the "Imperial Dream" Scenario into our own boards, to mediate and to just practice.

I mediate arguments, clear up points, and try to set things moving again.

Beyond that, it is my impression that I am in many ways powerless to solve the biggest problems. There are, as stated, six people I can't really discipline or sentence, due to their protection – which also protects me, to a degree... but in that, my authority takes a terrible knock, and for instance, Esling is frustrated to hades and back because I cannot take a stand against Vodo's actions – what am I going to do, tell him he is being mean and no fun to play with? Do you HONESTLY think that matters to him? I do not. I would MUCH rather have had Esling at the head of the fleet made of the ships the Sith are WASTING, and have him out raising cain in rim worlds or even core-worlds.

I have laid plans for campaigns, but they never come... Alderaan was to be concluded by mid Feb, so that we could be organized, done with the reform, and moving toward Falleen by the start of March... everything was in line to go, except the Red Scenario mechanics themselves.

We, I think, were doing REALLY WELL just before the new year, save a few notes on Vodo, and then the Reds started getting delayed and a lot of the DE took holiday. Holiday wasn't a problem at all, but it put some out of reach while other things were going on – like BL coming back, or other tensions.

I. Are there some particular problems you would like to point ?

[Charon]

C< - For me? My largest problem is Vodo. He is devastating to morale, driving people from my staff from the top to the bottom. There is nothing that can be done about him because he is either "protected" by the merge, or because he is insanely powerful with no balance. To be sure, there are the Jedi, but I cannot appeal to them to help me mediate him, can I? I told you at the outset of this, once the merge was settled, that this problem would come back and come back, and you put me off and you told me to be diplomatic and you told me to give him options, and at every turn I was slapped in the face. He has EMPTIED his fleet, no one wants to serve with him, I have three transfer requests a week from his fleet, and those denied flee the Empire. He refuses to provide any information on the Sith, refuses to report or inform me of what is going on, is actively seeking to undermine my organization, antagonistic to anyone breathing, abusive at best, downright intolerable by nature, and actively treasonous. And I cannot do a thing about any of it because of the merger deal. I hate the man, I hate the affect he has on this game, and I hate how he operates seemingly "above the law". I put in effort to try to work with Simms, and I literally got slapped in the face and accused of trying to turn him against Vodo or "to my side". The Sith as a whole, I have no authority, jurisdiction, or control over, and I have no information on them – and Vodo and Simms refuse me both. They have a singular collection of ships (I would say fleet, but there are no men save, really, Slicer and Dreighton) that I can't touch or assign to places where it would do good because you stated that Vodo must have a fleet because he is a target... well, that target can't run a fleet, can't keep men or sith under him, and has driven away too many really good players. He is poison. I hate having to deal with him, so do my people. I can't argue for a person to stay participating in this game knowing that they have to deal with him. He is absolutely catastrophic to my personal morale, to the morale of my entire high command, DE and GE alike, and I do not see a way around it because every time I have brought the concern to you you have dismissed me.

My second largest is the Reds; hopefully I have shown that above. This is how our players are going to interact with the game, but it keeps getting put off – and not by us, that I can tell. They can't play in their own scenarios for fear of being "called up" to take part in another one, and having their own scenario (and work, and effort) prematurely ended. And waiting around for something that never comes... well, you know how popular that is, given the combine itself.

These questions are the logical suite of the process we started together. It is normal to check the progresses and keep inquiring.

[Charon]

C< - oh, I don't buy that entirely, Veynom. I don't think this is only a progress check because I have been making noise about a few problems, and I think Esling and Uebles are unhappy too. And you know what? I don't blame them for being that way. But I also don't accept all of the blame for our collective dissatisfaction. We can be great here – more over, we SHOULD have been great... Alderaan should have been a story of grandeur, instead it is a joke. The Death Star is a pain in our collective ass because we have to bother about with defending and deciphering it from scratch. The Sith, far from being an integral part of this merger, have only further distanced themselves and created more internal division and strife. Falleen should right now be fearing a blockade bearing down upon it, but instead, we lie locked up trying to finish missions planned and hoped for months ago – and our foes can move with impunity while we WAIT for some form of resolution.

We are miserable Veynom, and we have a truly incredible potential NOT to be miserable. But we cannot be – we have two anchors on our necks – one is the inability to launch a simple Red in a time frame under, say, two-three months, and the other is Vodo and the Sith's absolute refusal to operate with respect to their fellow Imperials – and I don't mean just me.

-----Original Message-----

From: Knyte [mailto:knyte@sympatico.ca]
Sent: Sunday, March 16, 2003 6:52 PM
To: Veynom
Subject: Re: State of the Merge

FOR YOUR EYES ONLY, MEANING VEYNOM ONLY, NO RANMA, DISCOORD, JODO OR ANYONR ELSE PLEASE etc....

Do you consider the merge as a success or failure? Why?

Failure, Charon did not keep his end of the bargain with Admins to chnage the views of the GE into a more obvious evil minded CMG.

Do you see the Empire as better or worse than before? How and why?

It is better in the sense that the sith is now where it belongs.....at their rightful place?....not yet. Doesn't make any sense that a regular man can achieve such a massive Empire without th usage of the force no matter how intelligent he can be.....is it better now then it was before the Core creation?....hell no, people where much more into the game then.

What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?

Newbies come and go, bt in these times, they seem to go much more then the early days of Emperor Piett. Most people who join end up saying " what the hell?...am I in a Star Wars Empire or simming an american citizen in a world sim?

What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?

Most have been successfully brainwashed and afraid to loose what they achieved so far if they where to open their mouths and complain that the GE is not what they have pictured it to be but go on and see what happens

What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

Again, same as above but slowly degrading, GE lost a great man (Voor) because Charon's stubborness of boringtism remains as he is unable to RP an Emperor properly.

What do you think should be done to enhance the process ?

Fire Charon and his merry men. Sure, what they achieve in deceiving the enemy by allying many CMGs to exploit them later doesn't mean they cannot RP a little meaner Emperor. I do not want an Emperor asking me to do stuff with a "please" attached to it...I want to be ordered...but that would have to be a FS Emperor :p

What do you think YOU may do to enhance the situation ?

Kill Charon's lametism and finally have a VERY fun sim to play in?

Are there some particular problems you would like to point ?

----->Charon's stubborness and inability to change-----

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Sun, 16 Mar 2003 22:17:38 -0500
To: "Veynom" <veynom@swcombine.com>, Manny Flores <MFlores@prn.opinionresearch.com>, Knyte@swcombine.com, "J. Dreighton" <dreighton@pohlke.de>, chema@hecate.edv.uniovi.es, "Martin Haubrich" <mh95@multiweb.nl>, count_uebles@gmx.de, j_charon@cox.net, "Scott Hollinshead" <grandpacat@rogers.com>, black-lodge@shaw.ca, queldromacombine@aol.com, vircalder@hotmail.com

Cc: JodoKast@swcombine.com
Subject: RE: State of the Merge

Please see below...

-----Original Message-----

From: Veynom [mailto:veynom@swcombine.com]
Sent: Saturday, March 15, 2003 6:20 AM
To: 'Manny Flores'; Knyte@swcombine.com; 'J. Dreighton'; chema@hecate.edv.uniovi.es; 'Martin Haubrich'; count_uebles@gmx.de; j_charon@cox.net; 'Scott Hollinshead'; 'R. Voor'; black-lodge@shaw.ca; queldromacombine@aol.com; vircalder@hotmail.com
Cc: JodoKast@swcombine.com
Subject: State of the Merge
Importance: High

Greetings,

I come to you today to inquire about the State of the Merge. I would like each to you to analyze the current situation and reply to a few questions. This to make sure we are still walking in the right direction. Please let your personal rants and character at the door. Let's try to be logic and rational. I naturally selected the same persons as in the previous merge talks. If you want to be removed from the list, just tell me.

1. Do you consider the merge as a success or failure? Why?

I consider the merger to be a moderate success. All of the DE has been integrated into the ranks of the Empire. They all are playing some role in the Empire. However, I do not consider the interactions to be a success. The Empire itself is in bad shape.

1. Do you see the Empire as better or worse than before? How and why?

The Empire is better than before, which isn't saying much, because the Empire as a CMG is about as disorganized and out of control as I have ever seen. Everyone does their own thing. I would say there are about five Empire's within the Empire. Uebles position is irrelevant. It was made irrelevant when Charon allows certain individuals to go around Uebles and act on their own authority. The Empire is only better than before because you have a group of very talented people all working in new areas of the Empire. Everyone provides something valuable to the Empire.

1. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?

NO comments.

1. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?

No comments.

1. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

I would not know what the activity is of the HQ. Charon never acknowledges any emails that I send him. He never answers any questions that I ask him. I was removed from the IHC mail group, so I have no idea what is going on there either. Before I was removed, the activity consisted of weekly updates on the status of each department. The quality of those messages was above average. However, the focus was misguided. The focus was on irrelevant activities that provide nothing of benefit to the Empire. The HQ is too big, there are too many voices, people have too many opinions. It reminds me of the United Nations. It does not matter what is discussed in the HQ. It does not matter that we have an HQ. Nothing can be decided on without Charon anyway. The HQ can debate until they are blue in the face. It is a distraction to give the HQ members the perception that they have some type of power in the Empire. No one can decide on what to do without Charon. That poses a problem since he is never around (as far as I am concerned). When he is around, he only communicates through certain people. I am told third person about events that impact my fleet directly. And it is not even through my CO. I hear it from others.

1. What do you think should be done to enhance the process ?

The HQ needs to be reduced to four or five people and Charon needs to be replaced by a visible and active Emperor. I exclude myself from a nomination. So I have no anterior motive here. I think Charon has done a horrible job as an Emperor. He is an intelligent person. He has been able to convince the masses that he knows what he is doing. He gives everyone a say (large HQ), gives them zero power and makes them rely on him. He goes inactive for weeks at a time to find the HQ in utter chaos debating with no objective and is able to save the day. He appears as the great and mighty emperor that knows how to fix problems. He is only fixing the problems that he creates through his enormous powerless organization (beuracracy). He is only fixing problems caused by the fact that he is the most inactive member of the HQ. He needs to be replaced. He cannot handle his role as Emperor.

1. What do you think YOU may do to enhance the situation ?

I think that I can personally contribute by being an influencer. I try to encourage role playing. It keeps people active and entertained. Red Scenarios are of particular encourage to most players. I try to keep different groups as informed as possible of what we are doing so that they can follow our lead. However, Charon doesn't encourage them to respect the Vodo character. He does not encourage them to respect the Dark Side. The sith are disrespected. I have received complaints on the matter from different Sith. They do not want to be around people that treat them like they are nothing. They have great IC powers that they wish they could use on GE members since they treat them like trash. I have even had a Darth level Sith booted from the Empire chat room. There are only three Darth level Sith in the galaxy. But if they do not show me respect, why should they show respect to the others. Charon gives them reason not to. He encourages them to work against me. Despite this, I will do what I can to make the best out of a bitter situation.

1. Are there some particular problems you would like to point ?

I understand that there is a plan to have my ships taken away from the ODH. That is not acceptable and it will violate the merger agreement. We have added Dreighton to our team to improve our interactions with internal departments. We have seen very little reciprocation from those that she works with. Everything is a fight and a debate. I also have zero icis privs. I need to be able to see the ships in my fleet. We cannot be efficient if we have to wait days and days for changes to be made to the system. We have to defend our decisions to make changes to our fleet. This wastes time.

I do not enjoy being in the Empire. I find things to be stagnant. I do respect a lot of people in the Empire though (aintab, lodge, etc.). I know that if everyone were to be encouraged to work together and the silo org structure that charon has implemented be disbanded.

These questions are the logical suite of the process we started together. It is normal to check the progresses and keep inquiring.

Regards,

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

-----Original Message-----

From: black-lodge@shaw.ca [mailto:black-lodge@shaw.ca]
Sent: Tuesday, March 18, 2003 1:28 AM
To: Veynom
Subject: Re: State of the Merge

I. Do you consider the merge as a success or failure? Why?

☐ The Merger of the non-sith, DE members with the GE, I do consider a limited success. There was some confusion to start, and I'm not so happy about the rather arbitrary or default ways in which some people found themselves in their positions from IHC down, but generally, a success. The Army took the first initiative and just did it, smoothly. The Navy took more time and there seemed to be difficulties in getting some information from the DE side. Further, as a general note, the GE were promised by the DE their activity, attentiveness and effectiveness. This was lost to a great degree, many many DE members, once great when they had the GE to fight against, turned sour. It was quite disappointing but proved to many that the DE were not so all mighty and active as they touted to the GE in the past. They would just blame this on the ineptitude of the GE hierarchy or way of being, but many DE were allowed to make decisions, choices, to better the whole of the Empire, and they did not.

☐ There are still trust issues, as there should be. How can you ignore the past, you cannot, and I never expected anyone to do so. This works both ways.

☐ I sense the DE people often feel minimized and marginalized, still outsiders, especially those remaining in the Sith fleet.

☐ Ahhh, the Sith Fleet and the Sith, Vodo...where to start and where to end. It took NHQ weeks just to get a very simple roster from them, something very simple and basic, which we use to determine needs. It took this long despite the "efforts" of Uebles who promised a cooperative sync between the GE and DE Navies. Yet they would call us uncooperative? We tried to send them new recruits, fresh minds and faces to build up their fleet. They were initially rejected, not good enough for the standards of their master, Vodo. I could go on with a dozen examples where the process of the merger, the integration of our men and forces were hindered and simply halted by Vodo, no other Sith, but Vodo. It seems for him the mere fact he must even coexist with the rest of the Empire, while not being Emperor himself is compromise enough, above and beyond,

yet we are all expected to tolerate his letting his fleet run to ruins, leaking sensitive information to our enemies, interfering with our military plans time after time after time. Threatening to kill numerous members of both IHC, including the Emperor, and many lesser members, having his own spies, spy and meddle in the Empire. This is being "evil". Hardly, this is being ignorant, and that is not a trait found in those truely evil. He then is suprised that peopel hate him, not for being evil, but for being ignorant and screwing everyone every bit as much as he would claim Charon's style of rule screws everyone.

☐ There exists a serious lack of critical (and self) examination in the Empire.

☐ I have spent a lot of time talking with Vodo, and in my private conversations with him, generally, I get along fine, fine enough, and dare I say I even like him. I respect what he is trying to do, but I feel he has let himself be blinded by so many nonsensical issues. I do not care what the Sith do, as long as it does not hinder the Empire. I care to outfit them with the tools they require. I expect them to actually aid the Empire, upon request, as they can, such is the nature of our relationship. The Sith are a hindererence to the GE and the GE seen as a hinderence to them. The relationship would have been better had the Sith not merged, just the DE people.

☐ I cannot overemphasise the root of many evils here, as always, is the lack of a functional sim. Alderaan , RS, we have waited months to start and still nothing on the horizon. This has crushed morale, activity, and virtually eliminated fun for many, and many have left, the good, the bad, and the vets. I always stated that if we have lots of RS to participate in, neither the GE or Sith would have times to worry about each other, simply for victory.

☐ From the begining, the idea was integration. The GE has been very very open to doing this, but everyone ignored that from the begining, integration is the last thing the Sith wanted, so each group pulls at opposite ends, each believing to to be true and right.

I. Do you see the Empire as better or worse than before? How and why?

☐ Almost the same. There is still bickering, pettiness, disorder, lack of trust and internal politics, things I have said are the natural balance to the RA where they should be internally harmonious but militarily weak. The difference now is that we still fight with the Sith, every day, every week, every month on something. We are supposed to be allies, we are not. I do ot feel we are operating in an Empire. There is lack of order, lack of discipline, lack of communication, lack of respect, lack of trust (but trust can be ordered), lack of Identity. What does it mean to be imperial, the ideals are there, but not in action, in everyday life, in everyday moods and feelings. The best council I have seen in action is that of NHQ. We seem to be relatively quick on routine issues. Line reform took way too long, but this was a symptom of many of the issues I just spoke to, not due to myself, or anyone else. Uebles and I see this I beleive, even if we express ourselves differently, yet no one else sees it or cares about it, happy to go about day-day activity or inactivity in dark bliss.

I. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?

☐ Excited to serve at first, the activity, morale and interest wains as we can only provide so much to do. Waiting for RS's has cripaled us. Recruitment is low all over. I feel with darkness some improvement will happen, but there again, it's wait wait wait, just like RS's. I understand the complications involved, but for many, they want to play, not wait.

I. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?

☐ Similar to the low levels, but with more frustration that they cannot do more to make subordinates happy. Pretty standard here, the good the bad and the ugly.

I. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

☐ IHC cannot converse openly and freely because some members cannot keep sensitive info from those who should not know it, like our enemies for example. IHC converses little in any case, we are each our own little grouping, hardly ever coordinating unless there is some crisis involving the Sith to be dealt with. MHQ is not respected, or utilized as it should, making me and Uebles not only redundant, but wastes of space in that capacity. Then again, we have no RS's to worry about and morale is low about being able to actually do anything, ever. It seems only the Sith gets RS's going for them quickly. The effect of all this, lack of comradery, is that one one really does anything without Charon's consent, anything big that is, and if we do, the infighting starts. I will not lie, when Charon is absent, the whole process bogs down and it becomes a bad place to be. Everyone wants privledge this and priviledge that, but very very few utilize those privileges responsibly. I have to do ship assignments for Vodo, becasue he will kill our assignments officer and she refuses to work with him. NO one will trust Vodo to have that priviledge, becasue generally, with regards to the empire he has proven himself to be irresponsible time and time again. I hope darkness and partial priviledge ability will help here. I go on an emergency 7-week

LOA for IRL reasons, announced, and I updated during once in a while, and I'm villified for it "BL is inactive, BL is inactive!" even to this day. I was removed from a number of important mailing lists, never done before to someone on IHC for going on LOA...for my own benefit? because they thought I was leaving for good? Give me a break! Then I come back and I have very little to work with because I am lacking many messages, and frankly little to nothing had been done in the meantime anyways...but somehow, someway it's all my fault! Each member of IHC could insert thier own sob story here. We are the leaders for the mid levels, and they the low levels. When it's rotten at the top, it's felt all the way down. I feel we lack real leadership at the top levels, the true leaders seem to be at the mid levels.

Give us RS's so we can move away from all this nonsense, and have a little....fun!

I. What do you think should be done to enhance the process ?

The process of what? The Merge? hmmm open discussion, all of us open, but I sent this private by request...although I know all too well the IC ramifications of talking openly OOC...very very sad indeed! Sith and IHC need to sit down and hammer some things out, clarity and understanding for all.

I. What do you think YOU may do to enhance the situation ?

I try to see all sides, I'm famous for saying NO, but with the merger I have been uncharacteristically a yes man, because it was asked of us, all of us for the sake of the merger.

I try to bring issues up with Charon, with Vodo, with IHC. I talk with the mid levels, the low levels. I really have sacrificed IRL lifestyle, relationships and my profession to be better, to do better, to make things fun for me and all the players below me.

I. Are there some particular problems you would like to point ?

Have I not pointed out enough? :) I encourage everyone to rise, state thier mind, and through discourse let us find clarity. I do not want to hear complaints about "committees", or "stubborness", civilized people, in IRL do just this, discuss and talk...but we have been down that road before, have we not? These problems will continue, unless drastic measures are taken, then new problems will arise.

I still feel we never should have had a merger, it has not really solved what it inteded to solve. Either the admin want to dictate the order of the day for the entire Galaxy, or they do not. Were it up to me, I would allow the combine to eb and flow on its own, unique destiny, worry more about giving us the means to make that destiny possible.

<written on lack of sleep, lack of food, and lack of fun :)>

BL

Von: QuelDromaCombine@aol.com

Datum: Die, 18. Mär. 2003 22:17:32 Europe/Berlin

An: veynom@swcombine.com, MFlores@prn.opinionresearch.com,
Knyte@swcombine.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, count_uebles@gmx.de, j_charon@cox.net,
grandpacat@rogers.com, voor@planetvoor.com, black-lodge@shaw.ca,
vircalder@hotmail.com

Kopie: JodoKast@swcombine.com

Betreff: Re: State of the Merge

In a message dated 3/15/2003 8:19:40 AM Eastern Standard Time,
veynom@swcombine.com writes:

Do you consider the merge as a success or failure? Why?

So far, it seems to have been rather successful, excepting the growing pains we knew were going to be inherent to the merge.

Do you see the Empire as better or worse than before? How
and why?

Overall, I think we've improved.

What do you think of the GE situation (moral, activity,
quality) at the low levels (recruits, lines)?

As far as recruiting goes, I'm sure it's not what we would hope for, but no less than

we expect. There are some areas that need improvement, and I think that we're placing command personnel in place to improve that.

What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions)?
About the same as the last question.

What do you think of the GE situation (moral, activity, quality) at the high level (IHQ)?

A couple minor personality conflicts, but as I understand they have been settled. I have heard that GEsling may be AWOL, but I don't have as much contact with him as some others might.

What do you think should be done to enhance the process?
No comments at this time.

What do you think YOU may do to enhance the situation?
I do what I can.

Are there some particular problems you would like to point?
No serious ones that come to mind.

Moff K. Quel-Droma

-----Original Message-----

From: Scott Hollinshead [mailto:grandpacat@rogers.com]
Sent: Wednesday, March 19, 2003 12:18 AM
To: Veynom
Subject: Re: State of the Merge

As the original merger discussion was out-of-character, I am going to operate on the assumption that we are still doing that. Keep that in mind.

Notes below.

----- Original Message -----

From: Veynom
To: 'Manny Flores' ; Knyte@swcombine.com ; 'J. Dreighton' ; chema@hecate.edv.uniovi.es ; 'Martin Haubrich' ; count_uebles@gmx.de ; j_charon@cox.net ; 'Scott Hollinshead' ; 'R. Voor' ; black-lodge@shaw.ca ; queldromacombine@aol.com ; vircalder@hotmail.com
Cc: JodoKast@swcombine.com
Sent: Saturday, March 15, 2003 06:19
Subject: State of the Merge

Greetings,

I come to you today to inquire about the State of the Merge. I would like each of you to analyze the current situation and reply to a few questions. This to make sure we are still walking in the right direction. Please let your personal rants and character at the door. Let's try to be logic and rational. I naturally selected the same persons as in the previous merge talks. If you want to be removed from the list, just tell me.

I. Do you consider the merge as a success or failure? Why?

The merge can be characterized as being more of a success than a failure. On a scale of one-to-ten, I would say it is about a seven. I cite the recent strife between Vodo/MJ-12 vs. Byden/ISB as one of the major negative points.

II. Do you see the Empire as better or worse than before? How and why?

I see it as improved because of the talented people from the DE who are now mixed with our own talented people. We now work together towards a common goal in co-operation with each other (in theory). The merger also brought a boost to Navy command personnel, who we were running short on before due to steady retirements, inactivity, etc.

III. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...)?

Morale is decidedly lower than average due to the constant delays of red scenarios that were

supposed to start months ago, ie Alderaan. Activity and quality is above average as we have come to expect from recruits. Their quality will only increase as the Imperial Academy reformations take hold (currently incomplete but progressing quickly).

IV. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...)?

Morale is the same as above. These people suffer because of the delays as well. Their quality is high, as is typical of the Galactic Empire.

V. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

Morale is poor because of the strife caused by Vodo and ISB. Quality is very high, as we are the highest of the Galactic Empire--the best of the best. Activity is high among most.

I read that Vodo cited Charon as a problem at the IHQ level. While I do not believe that his e-mails are being ignored or that he has been cut out of the mailing list (which I would hope not), I cannot deny these facts to be false because I am not Charon and I do not have access to the IHQ listbot admin.

While it is true that Charon has been away for as much as a week at a time recently, it is an exaggeration to say that he is away for "weeks at a time to find the HQ is utter chaos". The accusation that he has crafted this situation to solidify his power and his position as the "problem-solver" are completely unfounded. Charon has ALWAYS maintained that the people responsible for things when he is gone are Uebles and I. Uebles deals with the military because he is NHQ, and I tend to deal with all civilian (or non-military) spheres of influence. On matters that are not black and white, he and I are supposed to work together, but he has the final "decision" on those things. Unfortunately, I have not seen much of Uebles over e-mail or IRC or ICQ recently. Charon acknowledges that there are problems with some people not following any of his commands or responding to his requests for information, but as recently as last weekend he reminded a gathering of IHQ personnel that they are to respect him and his decisions, no matter whether Charon is here or not. I do not see that Uebles is being maligned or ignored, but I do not see him at all.

VI. What do you think should be done to enhance the process ?

I think this question is a bit odd to have been included, because the merger "process" was completed back in the autumn. Perhaps if you rephrase or be more specific, I can answer.

VII. What do you think YOU may do to enhance the situation ?

I do not see that there is anything I can do to "enhance" or fix the situation I outline below.

Vodo is near-invincible and cannot be "disciplined" with in-character actions.

VIII. Are there some particular problems you would like to point ?

I see Vodo's influence as a major problem as of late. This is not just something that you should write-off as another "oh look, Correll is bitching about Vodo again." Vodo is violating the merger agreement as we speak with the kidnapping, interrogation, and torture of Banquo Knox for in a secret red scenario. This was prompted by the presence of one of his spies (in MJ-12) who was caught in IRD and then executed on unrelated charges (if I recall correctly). She was assuredly sent there to steal the access codes to the Death Star. This issue must be addressed before it causes an internal war between the ISB and what is supposed to be the DEFUNCT Majestic-12 intelligence group. I warn you, these tensions between the two organizations is REAL and will only escalate. It cannot be addressed in-character because you have allowed Vodo to become near-invincible in his regard to force-powers. Since then, Byden has left the Combine because Vodo's attitude and, as I am told, by your comments to her when she came to you. And that, Veynom, is a damn shame. She was a veteran of SWSim and a competent officer. Her leaving is a great loss to the Empire as a whole, and more may follow if something is not done.

My character has no knowledge of the Knox incident, and thus I do not act upon it. That is why I said that this is all out-of-character at the top of my message.

Correll

And for god's sake, I hope you will take the time to reply with some insightful and intelligent remarks to this and all other "state of the merge" emails, rather than a simple "noted" reply as I have come to expect...

Von: José María Enguita <chema@hecate.edv.uniovi.es>

Datum: Mit, 19. Mär. 2003 20:50:29 Europe/Berlin

An: QuelDromaCombine@aol.com, veynom@swcombine.com,

MFlores@prn.opinionresearch.com, Knyte@swcombine.com, dreighton@pohlke.de,

chema@hecate.edv.uniovi.es, mh95@multiweb.nl, count_uebles@gmx.de,

j_charon@cox.net, grandpacat@rogers.com, voor@planetvoor.com, black-

lodge@shaw.ca, vircalder@hotmail.com

Kopie: JodoKast@swcombine.com

Betreff: Re: State of the Merge

Greetings all,

You know I am currently (and by own decision) a FCO, so I know less than I would like about the high spheres internals. I will speak about what I know most and what I heard. Keep this in mind in my comments.

This said, there I go.

Do you consider the merge as a success or failure? Why?

In the sense of combining the two groups it has been rather a success. It is a shame we lost people in the process, but it was inevitable. The people of the DE is now nearly fully integrated in the ranks and reluctances are minimum.

However, even if we do not all agree on the vision of the Sith inside the Empire, I must say they are almost out of it, which is a pain. I think they should be much more present. And I mean not the characters, but the atmosphere... the Dark Side should be more present in the Empire in my opinion.

From the Combine as a whole point of view, the existence of only one group being the Empire is an important advance, even if I don't see the correct star wars atmosphere, because CMG interaction is not too much.... or at least not to the general public (apart from the news), but that is a result of lack of OOC communication with other groups and joint operations and, of course, that the game is not finished.

Do you see the Empire as better or worse than before? How and why?

We have slightly improved, but I can only speak for what I knew before the merge and the little information I have now. The best from both groups are working together and that is what leads to an improvement. We are far from what we could be, but at least working for it.

What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines)?

The same old problem we always had. We are a big CMG, and there is little to do for newcomers, so morale is a problem. However for what I heard, there are groups (fleets) where activity is very good and newcomers always find something to do and people to talk with. The contrary occurs in small groups, and this is a feedback, so breaking the tendency is needed, even if it is hard.

I think we would need much more inter-group collaboration to enhance the sense of a great military and give the newcomers the sensation that they belong to a great group.

We need to work very hard on giving our people something to do. That is key in this, in my opinion. Much more important than having excellent websites or departments. As a FCO I do whatever I can, but this shall be done from the highest position possible. Maybe there can appear some results from OOC talks with other (enemy included) groups, which surely have the same problems.

What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions)?

Nearly the same as before. But the problem here has its own particularities. As there is little else to do, the career of an officer in the Empire is: joining, working on lateral areas (website design, being active in the little things that can be done) and quickly promote to seek a better position. As promotions are quite quick (compare it to RL), people want to reach more power inside their fleets, if possible, or else being transferred to other departments or even to other groups.

If one person cannot reach a better position in a relatively low time, he sees himself as a loser. That is what I am seeing.

A lateral result this pushing creates very loaded HQs, which turn out quickly unoperational or the creation of new departments or positions (sometimes unnecessary) which increases bureaucracy.

There is little chance for a player to develop his character in a position inside a fleet, becoming an excellent Line CO for example. I could use years for ending up with a Fleet that excels in battle, synchronized movements, high experience and great trust in each other. I can't do it if my best fighter pilots want to become FXOs and command a SD in 6 months.

But to improve this we need a way to play this game, RS are a way to do so, but not the definite or the best, and maybe not the only one.

What do you think of the GE situation (moral, activity, quality) at the high level (IHQ)?

Little I can say here. I bet there are arguments and discrepancies, but surely others can fill this better than me.

What do you think should be done to enhance the process?

Difficult indeed. But, to be frank, all of us who are here have the moral obligation of helping in the development of the game somehow, so our primary objective should be making it fun for our members. I am sure that if we have mid and low ranks who HAVE fun and PLAY a game, we will all improve the GE and the game quicker.

I would not expect my Line COs to create a game for the line members and bring me how much fun they had in their little rpg or whatever. Even if some Line COs might be perfectly capable of doing so (much more than me, for what I am learning). This would lead to everyone doing things by their own.

No, clearly I cannot do that. However, same goes for NHQ. They cannot expect every FCO to create the game for their fleet, because some don't know how to do it, some do not have enough resources, some do not have enough time... And even if they were... is it the correct way to go? Not in my opinion.

But these are again the same old problems... no? So not caused by the mergeance.

What do you think YOU may do to enhance the situation?

I am willing to work wherever I might be needed. Apart from that I dedicate more time to the game than I have, which is far less than what is needed.

As a FCO I am trying to build up a good health fleet. That includes trying to find something to do for me and my members. This last sentence is illustrative of what I said before indeed if you think about it.

I would like to have more answers than questions and provide more solutions than pointing out problems, but...

Are there some particular problems you would like to point?

Not at this point. Others in better situation could do.

Regards to all

Quaxo

From: "Veynom" <veynom@swcombine.com>
Date: Wed, 19 Mar 2003 21:59:07 +0100
To: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>
Cc: <JodoKast@swcombine.com>
Subject: State of the Merge - Analysis

Greetings,

I have read all your emails. As some expressed the wish to remain private, I did not forward them. In this email, I will give you what is my analysis of the GE. I tried to make it short. Of course, each sentence written below could become a full page of details and emphasis if it was written by someone else. I tried to stick to the important facts. I hope you will excuse the sharp tone resulting from this.

You must also know that before I contacted you, I collected a lot of information from Imperials of various branches and of all levels. I did it before contacting you. The quantity of information I collected allowed me to have quite a good image of your problems. Unfortunately, I have no miracle instantaneous cure for all of them.

I will first begin with answering to the various questions I asked you.

1. Do you consider the merge as a success or failure? Why?

The merge is generally considered as a success for the GE as a whole. Confusion has disappeared from the lower ranks, the middle ranks are usually happy with the increase of manpower in the Empire, especially of skilled manpower. All that helped with a moral boost and helped filling in the GE units.

The ambiance in the game also went better. The bashing coming from the GE toward the Admins disappeared completely and quite quickly. Believe me; it is much easier to develop a game where the main group is not bitching on your back for most of the time.

But there are also a few well spotted black dots to this merge. First, inactivity of some

compensated a part of the advantages. Inactivity caused by the state of the SWC for a part (let's not be blind here), but also because of 2 problems I will point further ahead.

2. Do you see the Empire as better or worse than before? How and why?
Almost everyone agree it is better. Organization improved, manpower, equipment, moral... However, the organization suffers from 1 double problem. This problem is also one of the failed aspects of the merge.

3. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...) ?

4. What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?

5. What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

I will treat these 3 questions. The low and mid-levels did not suffer from the merge. They are the ones who saw more people, less enemies and more experienced officers coming for them. The mid-level is however regularly feeling the problems of the IHQ. They hear of these problems and sometimes see the indirect consequences of them. They do not suffer from them most of the time. They are generally really glad with the merge.

In the IHQ, the situation is different. There is certainly a kind of hidden war (see below). On top of that, you are all very happy of your own performances, you quickly spot the mistake of the others, but rarely or never yours. For once, you are all almost happy with your position and there is no war for a particular post. But as said someone: "There exists a serious lack of critical (and self) examination."

6. What do you think should be done to enhance the process ?

7. What do you think YOU may do to enhance the situation ?

8. Are there some particular problems you would like to point ?

I skip the 3 last questions as their answers are more personal. But many of you lack of ideas to solve the remaining problems, probably because you tried all you could. No blame here.

Now, the main problem It can be resumed in 3 words: Charon vs. Vodo

All problems I heard of are coming from the almost open war between these 2. All the points listed below are the source of most of the internal problems of the IHQ and GE. I summed them all, removed the eccentric ones and present them to you. Please see this as an introspective view.

I will resume the most common charges

Charon:

- Accused of regular and periodic inactivity periods.

- Accused of micromanagement: taking care of tasks that are and should remain handled by lower officers, allowing then some people to bypass their chain of command and get what they want through him, emptying the role of the bypassed officers.
- Accused of promoting people loyal to instead of competent people. This sentiment is spreading in the middle level, surprisingly.
- Accused of doing his best to isolate Vodo from the Empire, making his life as hard as possible. This with the consequence that the Sith are seen as Vodo's minions and are marginalized from the rest of the GE.
- And more

Vodo:

- Accused of pursuing his own agenda and goals, those are not necessarily for the best of the GE.
- Accused of plotting against various members of the GE.
- Accused of creating his own mini-Empire inside the Empire
- Accused of refusing to cooperate with the rest of the GE.
- And much more

On top of that, you are both:

- Using the merge protection pact to piss off the other knowing that you can't be punished.
- Manipulating people around you to piss off even more the other.
- Accusing the other of being the source of all the problems... without even thinking 1 second you could have maybe done something wrong.

The war between these 2 is creating a lot of mini-crisis that you all recently reported or are aware of. Scrap these 2 and the large majority of the problems reported to me from all levels will vanished.

Gentlemen, could I suggest you to BOTH either:

- Drop your char
- Leave the GE or the game
- Create new char
- Switch your char (Manny playing Charon and so on)

- Drop your posts and powers
- Be enclosed (IC) in an arena surrounded by Ysalamari, with no weapon and let you fight until one dies ? This through a kind of RS involving just you 2 ?

The entire GE is suffering from your personal war directly, or indirectly. The people working closely with you are victims and often feel as locked between the hammer and the anvil.

It has come to a point where I think that the departure of only one of you is surely not a solution.

Finally, a word about RS:

RS have been criticized for being too slow to start. True. I also find them awfully slow. But RS have been wanted as fair and well organized, and by the GE for a large part. The requested level of organization is creating the huge time delay, especially when some groups are asking for dozens of people to participate on their side.

Now, while it is certain that RS would help aLOTfor the moral of the GE (and the SWC) in general, it would not solve the Cvs. V problem and can not solve all problems.

That was the short way to write the conclusions of my recent analysis. From here, what do you want to do ?

- Nothing, remains as is.
- Keep talking to see where it goes.
- Let the Admins decide for you
- Just ranting.
- Other.

I hope you did not take this personally. The purpose is not to punish, but to find causes.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: "R. Voor" <voor@planetvoor.com>
Date: Wed, 19 Mar 2003 16:56:20 -0500
To: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>
Cc: <JodoKast@swcombine.com>
Subject: Re: State of the Merge - Analysis

When there's a hole in a ship, why bother deciding whose captain?

I'd like to be removed from this list. I no longer play this "game" anymore -- nor do I wish to be bothered by it's insignificant, yet clearly obvious, problems.

From: "Knyte" <knyte@sympatico.ca>
Date: Thu, 20 Mar 2003 06:47:14 -0500
To: "Veynom" <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Subject: Re: State of the Merge - Analysis

Yes, problem is 2 weeks would not be enough. Vodo as Emperor would spend the 2 weeks trashing the bureaucratic system in place and replace with a tyranical system.

On the other hand, if Charon was my Sith Master, he would use "force lecture" to bore me to death with his uninteresting long ass "get to the point damnit" emails.

No but seriously, that would be a good idea if they could do this :)

Are there some particular problems you would like to point?

Yes, one thing I realized why some people cannot stand Charon. This men has absolutely no passion. You cannot feel the difference when he is happy or pissed off in his emails. One example, when he is mad, he says something like " this is something that does not make me smile" zzzzzzzzzzzzzzz....If he could put a little heart in his emails, rare posts or on mIRC, most of us would not be telling ourselves "is this email ever going to end?".....instead, we could be saying

" what....that's it?" I am sorry, but right now it feels as if Al Gore was our Emperor. (lol)

DK

From: Manny Flores <MFlores@prn.opinionresearch.com>

Date: Thu, 20 Mar 2003 08:05:11 -0500
To: "Knyte" <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: QuelDromaCombine@aol.com, Manny Flores <MFlores@prn.opinionresearch.com>, Knyte@swcombine.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, count_uebles@gmx.de, j_charon@cox.net, grandpacat@rogers.com, black-lodge@shaw.ca, vircalder@hotmail.com, JodoKast@swcombine.com
Subject: RE: State of the Merge - Analysis

I will lock Vodo up in a lock box.

From: Manny Flores <MFlores@prn.opinionresearch.com>
Date: Thu, 20 Mar 2003 09:26:53 -0500
To: "J. Dreighton" <dreighton@pohlke.de>, Manny Flores <MFlores@prn.opinionresearch.com>
Cc: "Knyte" <knyte@sympatico.ca>, Veynom <veynom@swcombine.com>, QuelDromaCombine@aol.com, Knyte@swcombine.com, chema@hecate.edv.uniovi.es, mh95@multiweb.nl, count_uebles@gmx.de, j_charon@cox.net, grandpacat@rogers.com, black-lodge@shaw.ca, vircalder@hotmail.com, JodoKast@swcombine.com
Subject: RE: State of the Merge - Analysis

I've already offered Veynom to drop my character.

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Don, 20. Mär. 2003 09:12:00 Europe/Berlin
An: "Veynom" <veynom@swcombine.com>
Kopie: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <voor@planetvoor.com>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Betreff: Re: State of the Merge - Analysis

Am Mittwoch den, 19. März 2003, um 21:59, schrieb Veynom:

- Switch your char (Manny playingCharon and so on)

I LOVE this. Please do it, just for a week or two. *BG*

Dreighton

From: "Knyte" <knyte@sympatico.ca>
Date: Thu, 20 Mar 2003 11:24:00 -0500
To: "J. Dreighton" <dreighton@pohlke.de>
Cc: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>

Subject: Re: State of the Merge - Analysis

Dreighton, that would be the pointless...Like asking Vodo to act like a boring white collar Emperor and Charon to be a psycho Sith Master. That is something that does not make me smile. (LOL)

The other way is better, give Charon the power of the force for two weeks and see what he does with it and make Vodo the Emperor without the force and see how he manages. (of course, this being temporary, Vodo acting as Emperor would not be able to trade ships, spend GE credits, end relations with CMGs, make new allies...etc...)

DK

Von: J. Dreighton <dreighton@pohlke.de>

Datum: Don, 20. Mär. 2003 14:43:42 Europe/Berlin

An: "Knyte" <knyte@sympatico.ca>

Kopie: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@isa.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>

Betreff: Re: State of the Merge - Analysis

You got that wrong, Knyte. The idea is not to have Vodo as Emperor and Charon as Sith Master for two weeks, but to have Vodo as Charon and vice versa.

So Vodo will have to do his best to do his best that the bureaucracy that has been put in place to keep Charon in power will become even more perfect, write lengthy e-mails (I know that e can do THAT), while also being on leave half of the time.

Charon will have to constantly plot against Vodo (not that much of a change), do more to strengthen his contacts to the even most obscure beings or groups in this galaxy in an attempt to build a dark web of power and indulge in random violence against members of the ODH (this is what Vodo does, no?). Eh.... any chance I can get a transfer out FAST?

Wait. The Emperor will grant it, so no need to worry. Fine, swap your chars....

:-)

Dreighton

From: "Scott Hollinshead" <grandpacat@rogers.com>

Date: Thu, 20 Mar 2003 20:20:23 -0500

To: "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>

Cc: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>

Subject: Re: State of the Merge - Analysis

It is my impression that the "switch characters" item is less of an actual suggestion and more of a "try to place yourself in the other's shoes."

Idle chatter and *big grins* do not bring us any closer to a resolution; but address of this matter from those named will.

Aintab

From: "Scott Hollinshead" <grandpacat@rogers.com>
Date: Thu, 20 Mar 2003 20:52:55 -0500
To: "Knyte" <knyte@sympatico.ca>, "J. Dreighton" <dreighton@pohlke.de>
Cc: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Subject: Re: State of the Merge - Analysis

And in the meantime, maybe it would be possible for you two to stop the jeering and your supercilious attitude. I count at least five examples of it since you began mailing this group yesterday.

Neither of you have any business in pointing out the faults of another. I could go into further detail if you like, but that would only escalate what you have already turned into your own personal and very public "diss fest". Grow up.

Aintab

From: "Knyte" <knyte@sympatico.ca>
Date: Fri, 21 Mar 2003 02:58:06 -0500
To: "Scott Hollinshead" <grandpacat@rogers.com>, "J. Dreighton" <dreighton@pohlke.de>
Cc: "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Subject: Re: State of the Merge - Analysis

My true intentions were not to diss the Emperor, but to try to give him suggestions on how to please the mass and not just the people he likes. (not by adding *evil grin*....or *Evil maniacal laughter* to his text, but in his lengthy emails, describing what he feels. This would make his text even longer, but so what?...at least we will get a feel what he says and get into it. It would be like reading a new chapter of the SW trilogies. Charon with his advanced English composition knowledge has the potential to make his texts more interesting)

In my opinion, the Emperor of THIS sim as to be a public figure, it is the GE that makes this sim go round, it is the GE that keeps this sim, that keeps all CMGs active. 95% of what is suppose to happen in this sim is because of the GE. THIS is what Admins want from the GE that we seem to fail to understand.

Grow up?.....pfffff! who threaten to leave the sim in masses when the plan backfired in the merger talks?

Everybody on this list is probably thinking DK, stfu....but I cannot, I have been in this sim for 6.5 years now and I have not yet seen a GE that is compatible to the SW universe standards and will not quit until it materializes. And I ain't going nowhere either.

DK

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Fre, 21. Mär. 2003 09:22:29 Europe/Berlin
An: "Scott Hollinshead" <grandpacat@rogers.com>
Kopie: "Knyte" <knyte@sympatico.ca>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@isa.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Betreff: Re: State of the Merge - Analysis

* Looks to Knyte with an impish smile *

Wow, we made him say something! Let's try harder....

* Dreighton moves to the stereo and puts up a very old fashioned disc, back from when they were still called LP, not CD. *

<From the record>"A 1... a 2... a 1, 2, 3..."

Dreighton grabs Lord Knyte and does some rock n' roll with him. This does not make Lord Knyte smile. He hands Dreighton a "Tough Sith Lords don't dance"-T-shirt. She doesn't care and moves over to Aintab. She grabs his hand, moves back and fore and gives him a big kiss before he manages to pull back. Aintab does not smile. Dreighton wonders, if he will now call the guards, but to tell the truth, she doesn't care much. She starts looking for Charon, but can't see him. She shrugs, standing in the middle of the room. She waves to the waiter who has been standing silently next to the door.

"A round of drinks for all. And the drinks are on me."

She turns off the music and starts to inspect the T-Shirt, wondering how shocked people were, if she changed into it right here, in "public". Then she decides that driving Aintab or Charon (Damn, where is he?) into a heart attack by her unappropriate behaviour could be viewed as a violation of the merger agreement and decides to leave for the restrooms.

Dreighton *VBG*

Von: J. Dreighton <dreighton@pohlke.de>
Datum: Fre, 21. Mär. 2003 14:56:26 Europe/Berlin
An: "Knyte" <knyte@sympatico.ca>
Kopie: "Scott Hollinshead" <grandpacat@rogers.com>, "Veynom" <veynom@swcombine.com>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <chema@isa.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <black-lodge@shaw.ca>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Betreff: Re: State of the Merge - Analysis

Dreighton comes back, now wearing the "Tough Sith Lords don't dance"-T-Shirt. She stops at the door and ponders for a moment which glass to take from the tablet the waiter offers to her. Finally she picks the one with something green in it.

"Cheers!" She drinks.

"Don't worry, I will not get drunk in here...."

More serious: I see this as a pretty good illustration of the problem. I don't want to single out anyone or blame anyone for anything (even if it will probably be viewed as it again), but it is easy to spot a drastically different attitude displayed here. I guess this is partially behind this conflict as well. I find it sad that some members of this group did not send anything to this group after some others did. I completely understand why one may want to share some ideas or points of view exclusively with the Simmaster, but that you felt unable to share anything with the rest is regretable. This is not "public". It is a highly selective group that was put in place for the merger as the Simmaster either trusted us to be able to solve the problem at hand or felt that a solution would be impossible without us anyway. If we can not share our thoughts with each other, even not here, how can we ever expect to find a solution? If there si a problem, you dicus it and find a solution. This is my definition of being mature.

So some don't like the way Vodo or Knyte or I play our characters. And we don't like the way Aintab or Charon play theirs (at least at times, I have seen very good performances, at least I remember some from Charon). So what's the big deal?

If it will solve the problem, I could maybe even stop using *BG* in my mails, but even for that someone would have to state it clearly. And I would like to know what I have to do it for. I really feel like some people in this Empire confuse wearing a stiff lip with being serious or qualified. I am very serious about everything I do in or for the Combine. I am ALWAYS very serious about having fun. :-)

* deletes emoticon *

... having fun.

Dreighton

From: black-lodge@shaw.ca
Date: Tue, 25 Mar 2003 01:29:31 -0600
To: Veynom <veynom@swcombine.com>
Cc: QuelDromaCombine@aol.com, MFlores@prn.opinionresearch.com,
Knyte@swcombine.com, dreighton@pohlke.de, chema@hecate.edv.uniovi.es,
mh95@multiweb.nl, count_uebles@gmx.de, j_charon@cox.net,
grandpacat@rogers.com, voor@planetvoor.com, vircalder@hotmail.com,
JodoKast@swcombine.com
Subject: Re: State of the Merge - Analysis

Looks like it was this:

Nothing, remains as is.
Just ranting.

BL

From: "Veynom" <veynom@swcombine.com>
Date: Wed, 26 Mar 2003 19:44:52 +0100
To: <black-lodge@shaw.ca>, "'Veynom'" <veynom@swcombine.com>
Cc: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>,
<Knyte@swcombine.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>

<mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Subject: State of the Merge - Episode III

Greetings,

The last crisis between you (the arrest of Dreighton, the events causing it and the events flowing from it) is in direct conflict with the merger agreement 3rd and 4th paragraphs.

3/ Arresting any of you will lead to the creation of a red Scenario. You all have important ICpowers on troops, weapons, force ... We will ensure you will not die because you were sleeping or for whatever OOCreason.

4/ If you keep fighting between you and if nothing is working because of a blatant lack of goodwill, we kill the guilty.

The arrest of Dreighton should trigger a RS between you, with the sad consequences for the Empire that you can easily imagine.

The fact that you are all still fighting as before, often killing each other's low level soldiers and therefore screwing the game and fun of others is intolerable. Per the 4th paragraph of the agreement, I can kill the guilty players. As per the previous analysis conclusion, and as the vast majority of you agreed, or at least told me so, the main guilty players are Vodo andCharon.

On top of that, I received this morning the written resignation of Vodo. A few hours later, it was followed by a conditional resignation fromKnyte. I now just received another one from Dreighton and have direct echoes of more departures, a cascade of departures. I am also afraid of another schism between the force-sensitive personnel of the Empire and the others.

And this is not all. The departure of some of them would deeply affect the current development and management of the SWC. Dreighton is in charge of a major programming implementation in Darkness andKnyteas Force Director is helping me with the revision of the Force rules and with the training of FS people (dark side). Both their help are invaluable and their departure will cause direct and indirect major delay to Darkness. So far the SWCteam was able to give them difficult tasks that require a level of trust that I cannot give to many. Both have access to very sensible data and have never abused the system (I have spy programs detecting abuses).

Now I ask:

Charon, as you are sharing the responsibility of all this, what can you offer to solve all these problems here and now, knowing that Vodo is leaving ?

- Don't come with any "all is Vodo's fault, his departure will solve all problems".
- Or "I am a miserable victim who cannot do anything anyway."
- Or pointless debates about this or that double sense about a minor point that one could maybe badly interpret in that subsection of the events.
- Or "I am disappointed by you attitude but I will not do anything anyway".
- And don't make us all wait for days in order to rotten the situation anymore. You have 24h to reply. Period.

This time I will not hesitate to "honorably discharge" you from the throne if this means I can save the development team, darkness and the Empire. I have ideas that some will not like but that most will follow.

Have a nice day, mine was bad already.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: "Jodo Kast" <jodokast@swcombine.com>
Date: Wed, 26 Mar 2003 22:38:14 +0100
To: "Veynom" <veynom@swcombine.com>, <black-lodge@shaw.ca>
Cc: <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <j_charon@cox.net>, <grandpacat@rogers.com>, <vircalder@hotmail.com>
Subject: Re: State of the Merge - Episode III

sigh

I strongly invite the bunch of morons that are sabotaging the swcombine to leave the boat and leave those that actually want to play without pissing everybody else alone. If that makes half the Empire leaving the game, so be it, i don't care, at last we'll be at peace here and we could get the game working without interference.

Makes you really want to sacrifice your freetime and even fun for creating this game....

I never been so glad to take a LOA of 20 days so i am finally away from this shithole.

Sayonara, thanks for giving me morale to continue, much appreciated. You're lucky

there are still a few people that i believe are worth playing our game or i'll be long gone.

Jodo.

From: "J Charon" <J_Charon@cox.net>
Date: Wed, 26 Mar 2003 20:51:16 -0700
To: ""Veynom"" <veynom@swcombine.com>, <black-lodge@shaw.ca>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <dreighton@pohlke.de>, <chema@hecate.edv.uniovi.es>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <grandpacat@rogers.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>
Subject: RE: State of the Merge - Episode III

To: Veynom

JodoKast

Quel-Droma

Black Lodge

Uebles

Aintab

Quaxo

Von Esling

Calder

Dreighton

Simms

Vodo

From: Charon

Gentlemen, Lady,

There have been flaws in this enterprise for some time, pointed out at near every turn – by myself, by Vodo, by Lodge, by Uebles, by Byden – nearly anyone who had a brain in their head or an eye for the future.

I'll not go over the long bit of history that led us all here, stemming from the attempted coup against Piett, the later schism, my assent to the throne, the farce that "From the Ashes" embodied... Simms is correct; I have a reputation for long-windedness and I expect in this address I'll earn that well enough without providing a history lesson that many of you simply wish to forget.

I'll get a few things out of the way. Chief among them, I do NOT hold Vodo personally or solely responsible for this state of affairs. I have a litany of sins I and others regularly pile at his feet: treason, sedition, conspiracy, and the list goes on; the same general points that this community has suffered from him since the SWS, just with new examples provided time after time. He, in turn, believes me inactive and unresponsive. However, I do not believe that the state of affairs before us is entirely at the feet of Vodo and myself, either.

You have asked for a "solution".

The solution is simple.

It must be established that the Sith are under the dominion of the Galactic Empire CMG, Force-Sensitive Emperor or not. It must be that the Sith as a whole are located within the Galactic Empire CMG, and not running the ragged edge of violating the spying rules. There must be delivered into the Emperor's hands, Force Sensitive or not, Charon or not, all information on all activities (I mean Imperial, thus Sith - not the activities of other CMGs) that he or she requires, asks for, or expresses a tangential interest about – and this must include the Sith; their roster, their operations, their code and guides - everything. It must be that the Sith operate according to Imperial agendas, not their own. It must be that the Sith accede to the dictates of the Emperor.

When I say "Sith", I am here referring to those individuals who take direction from the Sith Master, who is presumably attached to the Empire. "Active practitioners", so to speak.

You want the merge to work? Then there must be a merge. When I am greeted with responses of "You do not need to know that", or "Sith Business is not your business", or "We will never respect an Emperor who is not Force-Sensitive", and the speakers may hide behind the apron strings of a Simmaster... then can any expect union? No. Nor can such be hoped for when simple matters such as roster requests or the assignment of personnel are met with curses and slander.

This solution applies to any administration – Vodo or Charon or anyone. This has not been the case, since the very beginning of the merge, and you were repeatedly warned about what would surely come from it. Recriminations aside, there is no way to get around this fact: one of the points of the merger was to bring the principle dark-side force users back to the Empire. That has not been done, for any number of reasons – strife between the two chieftains, ideological superiority complexes ("Can't have a non-FS Emperor!", "Won't follow or respect any who are not Force Sensitive!"), opinion ("Empire is Secular"/"Empire serves the Force"), or whatever.

Without this, you still have a schism. This should be self-evident.

In any group – rebel, Imperial, civilian, whatever – if you have a faction within that group that feels absolutely no compunction to respect the directions of the group leader, and if that group leader then has no means by which to address that disobedience, disrespect, or even outright hostility, then you will have chaos, plummeting morale, and tremendous resentment.

I do not believe that Vodocanabide by such a solution, whatever he might claim – again, the evidence at hand and from history highlights this. I have significant doubts that Simms could either. I believe that in this estimation, Uebles agrees with me, but it is also possible that his agreement is conditional on the point that Vodo and Simms would find it impossible to do such under “Emperor Charon” – ie, under me. I will let Uebles speak for himself.

If this unification occurs and is enforced and enforceable, then I believe that this would solve a great many of the problems. And this enforcement cannot be only in the hands of the Simmaster, as that reduces us to the exact same problem that we face now – there must be one authority. Anyone receiving this mail understands the vital importance of any Chain of Command. It must be clear that the final authority rests with the Emperor and there is no “appeal” to a higher power, no apron to hide behind. It must be clear that within the CMG, “the Emperor’s word is law”. If the Emperor, whether or not it is me, takes the steps to address a troublesome subordinate, then that subordinate should not be free then to appeal to the Simmaster to overrule the Emperor in the administration of his own CMG.

From there, further steps were already discussed with Uebles. He was able to take a moment back from his Leave of Absence, and we worked out answers to the majority of the “small” matters at hand. The recent re-instatement of Red Scenarios allows the Empire to focus on a common foe, which is a tremendously harmonizing, galvanizing thing – the response to Berchest was addressed and all those in attendance - DE, GE, whoever - put their efforts forward on a singular cause, with little or no thought to rivalry, recrimination, or personal politics – only cooperation for the good of the whole – of the Empire. A common, legitimate, affectable goal does wonders to focusing the attention and resolve. I cannot underestimate the importance.

Dreighton’s arrest? She needs to watch her mouth. Vice Admirals should not feel at liberty to dress down Grand Admirals or Branch Chiefs of Staff – particularly their own Branch’s Chief of Staff. She is a good commander, a good organizer, and I believe that many of her words were spoken in OOC anger and out of passion. I am prepared to drop the matter into history if she acknowledges that dressing down the Military Executive Officer, Naval Chief of Staff, and Grand Admiral was a bad choice.

Now... criticisms against me...

I have been criticized for my “inactivity”. I lead a busy life on any normal day, and I have, for nearly the last calendar year, faced far more than my share of unscheduled upheavals and drama. However, in spite of this, I have had a coherent and cohesive staff in place to address any issue when it rises should I become indisposed. I have relied on Uebles, Aintab, Davar, and Lodge in these instances, and every member of the Imperial High Command was given an agenda to pursue, suggestions on how to pursue it, long since past - say, since back in last November - and the vast majority of them report in weekly with situation reports, receiving feedback and “course corrections” or suggestions on their own established objectives. When I happen to miss responding in a week, and it happens, they are still in contact with their support in IHC and they still know what I want accomplished in the long run. Each of my IHC was appointed because I had confidence that they could do the job. When I am not here, no one should be standing around wondering what to be doing. Each has a task before them, a team to work within, and a direction to move towards. Each has a responsibility to coordinate with the others, and ensure their collective works bear fruit. I also appointed an Executor, who I have relied on to support me – in good times and in lean times. I don’t take major steps or approve major Reds without him.

I have been criticized for micromanaging... interesting, considering that I consult with Uebles on this matter extensively since it was the matter named highest as my “flaws”, and is something I have actively sought to amend. It is a hard habit to break given my voracious appetite for information. I delegate control to local agents – most often my Moff, empowered Uebles to address matters within the Military, tasked reform of various points and elements to all manner of subordinate, coming back later to simply “check in” and provide feedback on what I could. Aside from my own commentary and opinions, which I have also sought to cut down on after consultation with Uebles and Esling, I do not steal projects or take care of the tasks of “lower officers”. I am tired of this accusation and I have worked very hard to monitor this habit, particularly with respect to those joining us from the DE who might have been more sensitive to it than those who were already familiar with my habits.

I have been criticized for promoting those “loyal” to me, instead of the “competent”. This I find nearly laughable. What leader promotes those disloyal? I must assume that this is some form of accusation swirling around regarding something about favoritism shown those who were with us before the merge, as opposed to any who joined after... Which is false. My right hand, Uebles, is testament. General Trooper, who stands as the Chief of Army Staff. Many fleet commanders, many battalion commanders. Uebles, Lodge, and Trooper, who preside over the largest body in the Empire – the Military – know that I ask before I promote anyone – from Flag to Officer to Enlisted.

Isolating Vodo... For a man who refused recruits, refuses to report on Mondays, has refused to report to the High Command on Monthly reports, refused to file rosters with Assignments, actively alienates members of High Command, actively drives personnel out of the units assigned him, passes on sensitive data to hostile powers... I could never claim to have done anything more effective than what Vodo did to himself. He was given all the rope he asked for, and used it to hang himself.

Resignation of Vodo (March 26, 2003)

Veynom.

It is with reluctant disappointment that I resign from the Combine. I have been unable to make it work with Charon and with the GE despite my genuine efforts. I have copied you on several messages of relative importance where Charon demonstrated his stance by completely ignoring the messages. For example, the issue with the transfers being accepted and approved without my knowledge. I asked him three times for a response to that message and he refused to respond to me. Why? Who knows, but I am sure he has a legitimate RL reason. Perhaps he is sick, or his family is sick or he was in a car accident. The list goes on and on with Charon. His absence and inability to bring the two groups together is a direct reflection on him since he is the leader of the Empire. The buck stops with him. The Empire is divided into so many different groups. Today I find out that Dreighton has been arrested. Dreighton of all people? Yesterday, I was informed that Memnon was arrested. Lt. Abriel was transferred from the fleet without my knowledge and was given permission to take a Star Destroyer that belonged to the ODH fleet. Admiral Machkhit was transferred from my fleet without my knowledge and was given command of Darth Knyte's Star Destroyer and was ordered to remove it from the fleet. Dreighton's Star Destroyer has been re-assigned. We no longer have any JM squadrons. Every ship in the ODH has been re-assigned. Lodge tells me that the fleet is getting re-called for the new lines. That is bullshit. No one else has lost their ships. Only the ODH. Every non-sith Officer has been arrested by the GE. Director Seele was planning my assassination. There are so many different scenarios of bullshit happening around here that it is very hard to keep up. A major shit storm because I ordered a Captain to follow orders that were given to me by the Executor. The Captain was told not to follow my orders. She was not under my COC, that was the reason I got. Well, Dreighton was not under the NHQ COC, and she was arrested. We see the double standard. It only took them ONE hour to arrest Dreighton from the moment the order was officially given, because they have been planning this ever since they uncovered OOC knowledge that BANQUO was kidnapped by the sith an a RS. They applied this OOC knowledge to the IC. They were unable to keep it separate. This is disappointing because I lodged a formal complaint with you and Cyrus regarding this and got no reply (except from Cyrus). Kolace came to me and told me that they were planning something two weeks ago. I reported this to the OOC authorities. Still nothing. I brought Dreighton in to make our fleet match the complaining and bitching of the NHQ. She has essentially done that. We have new recruits, we have no SOP manuals, we have training going on. We have a RP board. We are sending weekly reports. We are sending rosters to RADIN. Still, this is not good enough for Charon. So he pushes me into a corner by arresting all of my people and taking all of my ships. I will not have it anymore. I do not want the Sith to help and Empire that hates them so much. So I will quit the Empire, and in two days I will more than likely quit the game. I would like you to not give the FORCE to Charon. He is a worthless piece of crap that has managed to finally break my spirits in this game. I will resign in two days unless you remove Charon as Emperor from the game. I am not making a threat. I am truly tired of all of this and do not have the energy. Uebles as Emperor would be an excellent replacement. However, Charon has managed to ruin this game for everyone that I have copied on this message and I believe that I have copied a notably senior group of combine members. Charter members if I am not mistaken.

Thanks for listening. I am done with the Empire as of right now. I will be done with the combine in two days.

And Charon reacting on it privately to Veynom:

-----Original Message-----

From: J Charon [mailto:J_Charon@cox.net]
Sent: Saturday, March 22, 2003 12:46 AM
To: SWC SimMaster (SWC SimMaster)
Subject: FW: State of the Merge - Analysis

[Veynom](#),

Where do we go from this? Is this true?

[Charon](#)

-----Original Message-----

From: Veynom [mailto:veynom@swcombine.com]

Sent: Saturday, March 22, 2003 1:15 AM
To: 'J Charon'
Subject: RE : State of the Merge - Analysis

Yes, this is true.

He wanted to join the admin team. But I declined as his skills are unfortunately not in the programming area.

Where do we go ?

Well, everyone would be extremely interested in hearing about your reaction. And if possible not in 2 weeks from now.

-

Veynom

Sim Master of the SWCombine

Charon:

My delay was due to the fact that I was assuming that Vodo was withdrawing himself.

My opinion is not complimentary. I do not think any of the prospects posed are particularly good. I can address point for point concerns, but I have absolutely no wish to have a long, drawn out, argument in front of 12 people and lasting over however many days, when it has no serious end in sight.

I don't trust Vodo. I haven't ever trusted Vodo. This distrust of him has been proven sensible time and again. I have fought to keep people happy and active in the Empire, and his units have the highest attrition and transfer rates around. Dreighton slowed that a little and radically improved communication, but in other ways, made the situation worse, given Abriel and Machkit both clamoring, begging to get out. I don't think, though, that that was her fault, precisely.

I am tired of hearing about my micromanagement. I put Uebles in charge of the military, to delegate and to organize as fitting, and my issue there has been limited to a final stamp on things or questions – the biggest set of questions have come through the reform of the ships, and that is because when I get a new version of the revision, I send it to a few people in the Navy to review and commentary, then pass that back to Uebles. Esling and Lodge had competing proposals, and I personally liked von Esling's. However, since then he went on leave, Uebles has been on leave, and Lodge put together a really good one that Uebles and NHQ all seem to be solidly behind. I am just as upset that the delay took as long as it did. Six months for a reform is unacceptable. Part of it, yes, is my delay – being away, or asking those question. But I was under the impression that we had established Uebles as Executor, and as Military Chief of Staff, to address precisely that. And I was leaving it in his hands. I ask for the chance to put a final stamp on it, and I ask for a chance to ask questions. But I do not "do it myself", and it is very difficult not to sometimes, given the delays.

I can complain about a few other things, tied to accusations of micromanagement and inactivity, but that doesn't really, I think, matter to the point at hand.

Which is Vodo.

I have been led to believe that a big part of the merger was to bring the Sith – the IDEA of the Sith – back into the Empire. However, what the Empire has is a secret society using Imperial technology and not bothering to tell anyone much more than that, or, to get out of their way. I asked for reports every Monday, and an outline of the Sith structure, and a roster – things I need to plan or to organize our collective efforts – or just to know what is going on. Instead, the Sith, here I mean Vodo and Simms, do not report, mail me only when they have a demand to be met or a complaint to lodge or a member to persecute, and they do their own thing. Vodo's first mission, officially, was to take care of the Wraiths and Felix Darque's supporting CMGs – I wanted Vodo to take care of Augill as well, but Vodo suggested that Augill was a plant on behalf of Simms. Vodo came up with Denevar and dawdled getting it set up while he went with Thraken Solo to have Cardassian killed – which I was barely informed of until Cardassian was dead. Let's not touch on bringing foreign armies onto Imperial soil, either. Simms has requested opportunity to recruit Sith from the Empire – my one request to him was to know the hows and the whys of it, and a roster, and he responded that the Sith did not need to respond to me and that the Sith would never follow a non-FS Emperor, nor would they respect any of the sort. I can FWD you that mail if you want. Beyond just the internal problems, where I have Simms

uncooperative and blatantly resentful and disrespectful to me, and Vodo driving people from his fleet, ignoring them, or cursing them out for asking for the information they need to help him (SyN asked for a roster of the fleet sent to Vodo – he called her a “bureaucratic shit” and dismissed her – this being well after he shouted and ranted and refused to accept any new recruits at all to “his” fleet), beyond all those internal problems, I have Vodo screwing around with MJ-12, still, when all those men were assigned to II and refused to participate in anything there, and I have him passing on sensitive data to the Rebellion, not once, not twice, but on multiple occasions.

I cannot work with that.

Oh, wait, let's not forget his kidnapping and torture of personnel, which, despite his statement that he felt his life was in danger (which it cannot be, given the protection he is offered from the merger), he has specifically stated that this torture is there to “punish” Byden.

Esling, Uebles, Quaxo, even, to a degree, Dreighton.... Vero, these people have made some serious efforts at working as a team with the others around them. They have also had more than a few leaves under their belts – just as I have had. Machkhit, Abriel, Tormo, Sephiroth, Drakken, Zalath, Fox, Algo – there are a lot of other formerly-DE people who have also put in a lot of time and energy to work and to play and to try to have a good time.

I am fed up with this and I have zero reason to even feign interest in any sort of effort with Vodo. His attitude and radical mismanagement of his players are reason enough there for me, but his abuse of the command structure and out-right treason...

Well, I'll just close with this: I have been on IRC periodically this week, and I would have still have liked to have had that meeting with you. And not just due to the issue with Vodo, but that is a major problem, obviously. Vodo's presence is terrible for my morale, the morale of my command, and of the Empire. I think it was a good thing that you chose not to have him as an Admin. I would have to agree that his skills are not in the programming area.

So, what now? I didn't mean for this letter to be as long as it is, but, well, I have earned some of the reputation Simms lays at my feet. I am not looking for a debate of the points above, as I am pretty convinced of all of them, whether the evidence I have seen was enough for you or not. I'd simply like to know what you want from me now. Simple? Simple.

Charon

J.Charon/ Emperor Charon

From: "Veynom" <veynom@swcombine.com>

Date: Thu, 27 Mar 2003 22:01:44 +0100

To: "J Charon" <J_Charon@cox.net>, <black-lodge@shaw.ca>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <dreighton@pohlke.de>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <grandpacat@rogers.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>, "Erin" <byden@xouqoa.com>, "Quaxo" <chema@hecate.edv.uniovi.es>

Subject: RE : State of the Merge - Episode III

I mailed the draft of a proposal toCharon privately in order for us to talk about it first.

I fixed the address of Quaxo in the “To” section.

I also added Byden to the list. This will prevent some to forward her the messages in my back anyway. It would have been easier to ask me as you all knew that this group was open to anyone you wished to bring in.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

***** This message is printed on 100% recyclable electrons. *****

March 26-29, 2003 Mails exchange between Veynom and Charon (4 mails)

Veynom:

-----Original Message-----

From: Veynom [mailto:veynom@swcombine.com]

Sent: Thursday, March 27, 2003 1:48 PM

To: 'J Charon'

Subject: RE : State of the Merge - Episode III

Before informing the group, I decided to talk to you.

Also, the mail is divided into 2 parts. Before the horizontal line, you will find some comments about your mail. This is the expendable part of the mail. After the line, you have a draft of my proposal. You can even skip the first part if you have the moral force to do it. Also, as usual, I will not write a novel.

The Comments:

First, the impression that I and others have is that your mail can be resumed in 3 short sentences.

1/ I am the best Emperor ever and never make mistakes.

2/ Whoever thinks different is not cooperative and must be punished.

3/ I offer nothing.

These 3 lines say a lot.

Second, you wrote you do not hold Vodo for sole responsible of the problems, but you are spending most of the mail to blame him.

For the solution, the good thing is that we both agree on 1 point. The Sith must be integrated to the Empire structure. Deeply merged, a symbiosis. The word “Sith” should just mean “Imperial

with the force".

Now the difference is the "how-to".

We both know that so far, all tentative failed. Vodo worked against you and your camp, you worked against him and his camp. The result is the current chaos. Banning Vodo would lead to a second "Core/DE" affair. Banning you would create also some uproar and departures.

Banning both would probably create less departures, except the most extremists of both sides, which would be good or almost good.

But banning regular and veteran players is something I hate. I do not think I banned much in the years I administrated this sim, except cheaters.

Therefore, I propose another solution.

The Emperor and the Lord of the Sith are both replaced by 1 NPC Emperor who also assumes the title of DLoS. That NPC is provisory played by the Admins (that NPC is not the character "Gorn Veynom"). Its main tasks would be the merge of the GE and Sith. So far, I have a complete plan, which first step is the dissolution of the ODH. The ODH assets will reinforce the regular units. I will not expose all details of the how to now, time is short one me but there would not be any

Now, what about you and Vodo ?

My first idea is to ban you both for 2 months. That would give to the Empire some fresh delay without the main fighters. After 2 months (more or less as needed), you both would be unbanned and free to rejoin the game, but not as Emperor or DLoS.

The SWC team could even use you both for some tasks in the PR or marketing areas. (nothing serious)

After some more thoughts and as I think both you and Vodo have still a role to play in the game, I think it could be possible to keep you playing if you both accept another post in the Empire. Something in COMPNOR for you and II or Prison for Vodo, for example.

I have been sharing thoughts and views with as many as possible and I think this proposal should at least be seriously considered as it would bring something new and solve the problem using the solution both you and I agree on.

-

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Charon:

To: Veynom
From: Charon

Veynom,

I cannot guess how you might expect me to react to the statements contained within this missive.

I'll take the comments, first. "Moral force" notwithstanding, perhaps I can shed a bit of light on those assumptions.

The three allegations you present to me, the "I am the best", the "others must be punished", and "nothing", are inaccurate. My first impression of this response is that those who believe they have seen such messages in my letter have brought those expectations with them to what I wrote, irrespective of what was actually in the text. And who are these "others"?

Regarding the accusation that I spend the entire mail blaming him... I urge you to re-read the mail. The only real point where I address Vodo's specific actions is in the final paragraph of the mail, wherein I provide an answer to the claim that I "did my best to isolate Vodo from the Empire, making his life as hard as possible." I also stated earlier in the mail that Vodo is unwilling or unable to affect the cooperation, courtesy, or respect needed to accede to another's requests – but that has been well established. I believe that was about all the "air time" I gave to Vodo. This paragraph here is more type than he received in the entirety of that previous mail.

You asked me to provide a solution and I gave you an answer – irrespective of Vodo or myself, of ANY player, if you want the Empire to have Sith within it, then the Sith must be within it. Further, if the ability of the leader of the group, whether Vodo, Charon, Uebles, Lodge, or other, to regulate the group's members is removed, then it is a small wonder that we have come to such an impasse. The leader must have the authority to manage their own personnel – and that authority was removed.

At no point do I set back and praise myself or claim superiority – I answered your allegations against me from within the "Analysis" mail of the 19th, and if any, I praised the team that I have been able to work with. I mentioned how I ask before I promote people, but that can hardly be taken as shameless self-promotion.

As for your solution of a "NPC Emperor", I think the idea is foolish, to say the very least and to remain polite. I suppose at this point you would want me to "defend" that stance, but, at the same time, you do not want me to invoke any words assigning blame. At the same time, you seem to not want me to engage in any defense of myself or, as it may be deemed, "self-promotion". What you "propose" to do has been done by us, the details worked out. The resistance, time after time, has been from Vodo. You do not want to hear that, so what have I left to say? Do you expect sanction? Compliance? What reason would people have to follow a NPC? An NPC doesn't exactly engender loyalty or feeling, and plural Admin taking the singular role of an NPC? I doubt it.

As for banning, demotion, whatever... I don't have any idea how you want me to respond to that. I can assure you that the prospect is not appealing. I personally would like to work as Emperor without a hostile Sith Lord on my High Command, but then, you did say that "all tentative" had failed... I would have thought that instead of changing the entire set-up, one variable might be changed first, not simply throwing the lot of it in the bin.

Charon

Veynom:

Supposing I would like to try your theory of "one variable might be changed first", why choosing to keep you instead of him ?

What advantages would we have ?

We = SWC, GE, me.

–

Veynom

Charon:

Your advantages?

And do excuse me, I am not sure if you are asking me to slander one and build up myself or not. You did ask "Why Charon and not Vodo?"...

I know the people; I know the state of affairs. I know who is where doing what, and how successful they are or were at it. I know ambitions, history, and hopes – the things that keep players interested, and things you only can get from long experience with those players. And I have strong relationships with a lot of these players, irrespective of their rank, position, and so on – a contribution, as it were, to a sense of community. I know all of the plans from all of the sectors and departments, all of the Reds, all of the contingencies we have worked out. I have a good team in place, with a few inactive or absent exceptions, and I have demonstrated that I can and will and do work well with the majority of those

integrated during the merge – Vodo and Simms I have clashed with, despite attempts at your encouraged diplomacy (as I said, I can fwd you the mail Simms sent me slapping my face with “we will never support or respect you”), and they represent a vocal and protected but small minority – both in population and in those people who appear extravagantly dissatisfied with my means of administration. I am a recognizable and even respected figure, in and out of the CMG I lead, IC and OOC. You know that I have a very high set of standards for myself, for my people, and the Combine – and I do not tend to compromise those in practice or in principle. I get on well or at least professionally with the majority of the Administration and the Senate; I have never been accused of cheating or even really mixing up IC and OOC.

The merge in nearly all other matters, save those directly connected to Vodo, has been successful. There are some bruised egos, some tension, rough patches, but the vast majority, as you yourself reported in the “State of the Merge – Analysis”, seem to be relatively pleased – save for the feud between Vodo and I. Why remove Vodo instead of me? One idea, directly drawn from the point of the merge, might be that Vodo has kept himself and his units separate and isolated (forcibly, at times; ie, Machkhit), while near every other group put their agendas and feelings aside and pulled together to march onward. Those specific players, however, hung back, refused to give out information, rosters, accept recruits, etc; I am sure you know the complaints, and they did not integrate with the whole or even really show effort to. And that isn’t a “Sith” thing – that is a player thing.

I believe I did show that effort to merge our camps, and I believe that the relative success of many of the integrated departments demonstrates that quite handily.

Oh, and I even cleaned Vodo’s clock in Combine Deathmatch without any active publicity on my part, 127 to 29 – a margin of victory of nearly one hundred points... I don’t know if that matters, but it is a little interesting... _

Did you want more, some specific address of a particular concern or another? I am aware that this reads more as a “Vodo bad, Charon good”, but that DID appear to be what you were asking in this outing. If you want the question answered in another way, I need to know what that way is.

Charon

Von: "Veynom" <veynom@swcombine.com>
Datum: Sam, 29. Mär. 2003 21:22:27 Europe/Berlin
An: "'J. Dreighton'" <dreighton@pohlke.de>
Kopie: "'J Charon'" <J_Charon@cox.net>, <black-lodge@shaw.ca>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <grandpacat@rogers.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>, "'Erin'" <byden@xouqua.com>, <quaxo@navegalia.com>
Betreff: RE : RE : State of the Merge - Episode III

If this is true, then it is really a SHAME.

I try to talk with a restricted group before going to the mass, in order to hope to settle this in a better way and this reaction is ruining the purpose.

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

From: "Veynom" <veynom@swcombine.com>
Date: Sat, 29 Mar 2003 21:29:17 +0100
To: "'J. Dreighton'" <dreighton@pohlke.de>
Cc: "'J Charon'" <J_Charon@cox.net>, <black-lodge@shaw.ca>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <grandpacat@rogers.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>,

"Erin" <byden@xouqoa.com>, <quaxo@navegalia.com>
Subject: State of the Merge - Episode IV

Well, this sounds like a dead end.

I am about to take a drastic decision. But before doing it, I would like 1 last mail from each of you individually. I have 4 questions and I will ask for 4 not too long answers. I would like the answers to be privately sent to me.

Also, you will find below (after my sig) the latest proposal I sent to both Charon and Vodo privately in the last 48h.

Now the 4 questions:

1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ?
2. If I ban Charon and replace him by Vodo, what will you do ?
3. If I apply the NPCemperor solution as described below, what will you do ?
4. If I do not do anything, what will you do ?

The end is coming.

--

Veynom

Sim Master of the SWCombine

www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

To Charon:

For the solution, the good thing is that we both agree on 1 point. The Sith must be integrated to the Empire structure. Deeply merged, a symbiosis. The word "Sith"

should just mean “Imperial with the force”.

Now the difference is the “how-to”.

We both know that so far, all tentative failed. Vodo worked against you and your camp, you worked against him and his camp. The result is the current chaos. Banning Vodo would lead to a second “Core/DE” affair. Banning you would create also some uproar and departures.

Banning both would probably create less departures, except the most extremists of both sides, which would be good or almost good.

But banning regular and veteran players is something I hate. I do not think I banned much in the years I administrated this sim, except cheaters.

Therefore, I propose another solution.

The Emperor and the Lord of the Sith are both replaced by 1 NPCEmperor who also assumes the title of DLoS. That NPCis provisory played by the Admins (that NPCis not the character “GornVeynom”). Its main tasks would be the merge of the GE and Sith. So far, I have a complete plan, which first step is the dissolution of the ODH. The ODH assets will reinforce the regular units. I will not expose all details of the how to now, time is short one me but there would not be any

Now, what about you and Vodo ?

My first idea is to ban you both for 2 months. That would give to the Empire some fresh delay without the main fighters. After 2 months (more or less as needed), you both would be unbanned and free to rejoin the game, but not as Emperor or DLoS.

The SWCteam could even use you both for some tasks in the PR or marketing areas. (nothing serious)

After some more thoughts and as I think both you and Vodo have still a role to play in the game, I think it could be possible to keep you playing if you both accept another post in the Empire. Something inCOMP NOR for you and II or Prison for Vodo, for example.

I have been sharing thoughts and views with as many as possible and I think this proposal should at least be seriously considered as it would bring something new and solve the problem using the solution both you and I agree on.

To Vodo:

For the solution, the good thing is that Charon and I both agree on 1 point. The Sith must be integrated to the Empire structure. Deeply merged, a symbiosis. The word "Sith" should just mean "Imperial with the force".

Now the difference is the "how-to".

We both know that so far, all tentative failed. Charon worked against you and your camp, you worked against him and his camp. The result is the current chaos. Banning Vodo would lead to a second "Core/DE" affair. Banning Charon would create also a lot of uproar and departures.

Banning both would probably create less departures, except the most extremists of both sides, which would be good or almost good.

But banning regular and veteran players is something I hate. I do not think I banned much in the years I administrated this sim, except cheaters.

Therefore, I propose another solution.

The Emperor and the Lord of the Sith are both replaced by 1 NPC Emperor who also assumes the title of DLoS. That NPC is provisionally played by the Admins (that NPC is not the character "GornVeynom"). Its main tasks would be the merge of the GE and Sith. So far, I have a complete plan, which first step is the dissolution of the ODH. The ODH assets will reinforce the regular units. I will not expose all details of the how to now, time is short one me but there would not be any

Now, what about you and Charon ?

My first idea is to ban you both for 2 months. That would give to the Empire some fresh delay without the main fighters. After 2 months (more or less as needed), you both would be unbanned and free to rejoin the game, but not as Emperor or DLoS.

The SWCteam could even use you both for some tasks in the PR or marketing areas.

After some more thoughts and as I think both you and Charon have still a role to play in the game, I think it could be possible to keep you playing if you both accept another post in the Empire. Something in COMPNOR for Charon and II or Prison for Vodo, for example.

I have been sharing thoughts and views with as many as possible and I think this proposal should at least be seriously considered as it would bring something new and solve the problem using the solution both you and I agree on.

Von: black-lodge@shaw.ca

Datum: Son, 30. Mär. 2003 00:16:14 Europe/Berlin

An: "J. Dreighton" <dreighton@pohlke.de>

Kopie: Veynom <veynom@swcombine.com>, "J Charon" <j_charon@cox.net>, queldromacombine@aol.com, mflores@prn.opinionresearch.com, knyte@swcombine.com, mh95@multiweb.nl, count_uebles@gmx.de, grandpacat@rogers.com, vircalder@hotmail.com, jodokast@swcombine.com, "Erin" <byden@xouqua.com>, quaxo@navegalia.com

Betreff: Re: RE : State of the Merge - Episode III

Who is doing this? I certainly do not think, and have not stated that the ODH fleet is disbanded. I certainly have not tried to transfer anyone.

I want to know specific incidents, so I may address these.

I will clarify the situation through a mass e-mail when I am not working IRL, meaning in the next day or so.

Thank you for bringing this matter to attention.

GABL

Von: black-lodge@shaw.ca

Datum: Son, 30. Mär. 2003 00:25:07 Europe/Berlin

An: Veynom <veynom@swcombine.com>

Kopie: "J. Dreighton" <dreighton@pohlke.de>, "J Charon" <j_charon@cox.net>, queldromacombine@aol.com, mflores@prn.opinionresearch.com, knyte@swcombine.com, mh95@multiweb.nl, count_uebles@gmx.de, grandpacat@rogers.com, vircalder@hotmail.com, jodokast@swcombine.com, "Erin" <byden@xouqua.com>, quaxo@navegalia.com

Betreff: Re: RE : RE : State of the Merge - Episode III

Like I said, I do not know where this is coming from specifically. On my part I recall talking with Machkhit who asked me if he could talk to Slicer about coming with him in his transfer, away out of the ODH fleet. I said yes, and I also spoke with Slicer. Like anyone at any time I stated that he (slicer) should determine for himself where he wants to serve, I did NOT push him in one direction or another. Again, I shall clarify my meaning there. I'd have said the same for any person considering their career, more so than now we help people serve where they want, rather than where they are needed most.

I also fielded some questions from Incubus Kaine re his position in the ODH fleet. I told him he needed to just "relax" a bit and wait for things to get settled and that he would still have an integral command role in the ODH if that's what he wanted, which he does and which I have supported.

Outside of this, I do not know who is saying what or why, and specifics would be nice, because context is everything and I do not want either side to be twisted in propaganda.

I, as I stated, will address this issue.

GABL

1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ?
2. If I ban Charon and replace him by Vodo, what will you do ?
3. If I apply the NPC emperor solution as described below, what will you do ?
4. If I do not do anything, what will you do ?

I would not want to be in your shoes when you deliver the news. Obviously, you cannot please everyone...

1. Recriminations aside, I think that this is the best solution of all. All of the normal members (i.e., non-Sith) of the GE and the DE were merged cleanly and with little incident many months ago, yet it is conveniently overlooked that the Sith have rejected the principles of merge and operate using Imperial assets while reporting and alienating all in their way. I will not regurgitate all of the errors Vodo and the ODH have made (I hear that Charon made them pretty clear in private), but I would assign the majority of blame to him for this whole mess. That is not to say that some in "our camp" have not made mistakes as well, but it is my opinion that these actions were made in reaction to something Vodo did. Let me give you an example: Sith refuse to file reports and give details of their activities to Emperor, and so the Emperor removes some of the ODH ships or something.

Rather than bitch and bitch, I offer this solution: place a new DLoS who is not one of the current Sith. He or she needs to be someone who would not actively alienate the people he works alongside, be respectable, conduct in traitorous activities (like helping the Jedi...) and still have the ability to fulfill the IC role of a villain. I suggest Jubar... I have heard that he is willing to serve in a similar capacity.

To answer the original question: I would continue to perform my IC duties as normal.

2. What would I do if you banned Charon and placed Vodo? I would quit the Star Wars Combine--and that would be a shame.
3. I am not sure what I would do, because I do not feel that this solution is not very good. No one wants to serve someone who does not exist. Being lead by an NPC does not inspire loyalty or feeling. Given the reaction from most during the original merger talks, I would suspect that almost all agree with this view.
4. Not sure once again, because all will agree that doing nothing is not an acceptable solution.

Aintab

I was rushed in writing and as a result some of my ideas and thoughts were not clearly communicated.

"... the Sith have rejected the principles of merge and operate using Imperial assets while reporting and alienating all in their way."

while NOT reporting to anyone

"... but I would assign the majority of blame to him for this whole mess."

him = Vodo

"conduct in traitorous activities (like helping the Jedi..."

NOT conduct in... mistype.

Correll

FROM VODO:

If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ? Nothing. I will support your decision, even if it means that I resign.

2. If I ban Charon and replace him by Vodo, what will you do ? Nothing. I will support your decision, even if it means that I resign.
3. If I apply the NPC emperor solution as described below, what will you do ? Nothing. I will support your decision, even if it means that I resign.
4. If I do not do anything, what will you do ? Resign.

FROM BLACK LODGE:

Well, this sounds like a dead end.

It's been dead since the merger was forced months ago. Was not a solution then, why would it still be now. :(

Also, you will find below (after my sig) the latest proposal I sent to both Charon and Vodo privately in the last 48h.

Now the 4 questions:

- 1.If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ?

Not a solution, things would be rough, in all likelihood I would stay but it would not be a fun place, Good people would leave.

- 2.If I ban Charon and replace him by Vodo, what will you do ?

Not a solution. In all likelihood I would be forced to leave, but many of my own desire. Many good people would leave. You'd have to force most of IHC and the Empire to comply with Vodo.

- 3.If I apply the NPC emperor solution as described below, what will you do ?

Definitely leave. That plan below is ignorant. This is far far from a solution. It's so bad, it's insulting! I know it did not originate with you.

I think people are somehow blind when they feel that the issue is simply Vodo vs Charon.

My quick solution thoughts, I can make better but I am rushed atm.:

I will make a small assets list of extras I need from the Admin. Ships needed to give the ODH a decent, strong fleet that does not take away from the main Empire assets as we are deathly thinned out. NHQ supplies people like all other fleets, except sith recruits and generally just monitors logistical things. ODH direct CO is Vodo, but ODH fleet members follow Naval guides for promotions etc. All complaints run through Vodo and myself. except sith recruits. Sith scan all people to find FS people and train as sith. Some higher sith should serve at times side by side FCO's of the main Empire, and help with missions etc, like the Assault Fleets.

Me and Vodo understand this. One issue dealt with, just make the Sith fleet,

Sith owned assets. End of story, then Charon cannot say they are Imperial, pull them back. This has been the ideal since day one, but we had not the resources to do it! A big happy equipment list will make for a bigger happy ODH, the scalpel Vodo wants.

Sith can do whatever they want, I do not care, as long as it does not interfere with other operations, so better communication with Vodo is required. Let Charon run the Empire proper. Admin keep tabs to make sure Vodo not interfering with Charon, and Charon not with Vodo. Give Charon access to sith RS's then, and Vodo supreme security clearance in the empire to ask any questions, get any info he wants. Willing to put some trust on both sides here. It's easy to figure out who leaks what.

It seems like we are far, but I really think we are close to having a good working order between the Vodo and Charon. Neither can threaten the other. Give Charon ysilari and that balances things. Let me fine one in my own little RS to present the Emperor, and let Vodo know in secret Charon has one :)

Gotta go work now....I can respond better later...

4.If I do not do anything, what will you do ?

Then I will tell you what to do :)

FROM Dreighton:

Gorn,

you largely know my answers, but it is worse summarising and maybe reconsidering them. I will start from bottom to top, as this is easier for me:

4. If you do nothing, what will I do?

Most likely: Stop playing/drop my character. I already told you that I will continue to help you with Darkness, but I can not really see a future for me in the Combine as a game under these conditions.

3. NPC Emperor and DLOS, Vodo AND Charon are removed

Keep doing what I did so far: Try to make this Empire a better Empire, try to help as much as possible with Darkness - and have as much fun as possible while doing so.

2. Vodo becomes Emperor

Open a bottle of Champagne, throw a big party - and do my very best to hide this from the rest of the Combine world.
:-)

1. Charon stays Emperor

Probably the same as 4.

All the answers - with the exception of 2. I think - are what I see as the most likely event. It depends a little on what will happen. For example, it could be possible, if we get an NPC Emperor/DLOS, but I feel after a while that things are still not getting better, because there are still too much tension, fighting and the wrong people in the wrong positions. Then I may still decide to leave.

Especially no 1 is difficult (contrary to what you probably believe). I will carefully have to think, if or if not this solution would be worth another try. I am VERY sceptical about it, for two reasons: First, there is the general perspective. Of course it could solve the Charon/Vodo - IHC/Sith conflict. As a result, Charon may even loosen up a little and things could become better. But it will not solve all the other problems I see in how Charon runs the Empire. He will still stay a control freak. And I would still like to know, how he wants to fight the Jedi without the Sith.

Okay, I don't know exactly, what you have in mind with "force the Sith to comply to Charon's wishes", but you can not force people to stick to this game. And I dare to predict that in this case the Empire will lose some of its more potential Force users. Second, there is the more personal perspective. The way I know Charon so far, it is of little consequence, if I may be willing to give him this chance, for - probably since I proposed he should step down in the merger talks but especially after the latest events - I don't expect him to give me another chance. I could try it. I have no more to loose than my character and the last hope to continue playing this game. (This is meant less sarcastic than it sounds!) But I seriously ask myself, if I should put myself through this, if I see only such a small chance for success. Note that 1. hardly is any change and really makes little difference to 4. In both cases Charon stays Emperor. Done that, been there. As I see it, it doesn't work too well.

The end is coming? I doubt it. I stopped being that optimistic a long time ago.... :-)

Jenn

FROM Kirov Qel-Droma

In a message dated 3/29/2003 3:29:17 PM Eastern Standard Time,
veynom@swcombine.com writes:

> 1. If I ban Vodo and force the Sith to comply to Charon
> wishes, what will YOU do?
I'll keep doing my job as I have been doing to this point.

> 2. If I ban Charon and replace him by Vodo, what will you
> do?

Grumble, complain, and otherwise throw mean and nasty remarks Vodo's direction while in the privacy of my own OOC home. IC, I'd continue to do my job.

> 3. If I apply the NPC Emperor solution as described below,
> what will you do?

Someone PC will still have to do most of the coordination work that Charon currently does, so I think it will change little. Frankly, though, I don't honestly think that the Admins will be able to devote enough time to playing a NPC Emperor while trying to build a game.

> 4. If I do not do anything, what will you do?

Keep trying to maintain order in my little corner of the galaxy. I have attempted to stay neutral and rational in any disputes between parties. I would continue to do so.

Moff K. Quel-Droma

FROM Knyte:

1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ? Resign
2. If I ban Charon and replace him by Vodo, what will you do ? I will fall off my chair and shout "it's about %\$^% time!"
3. If I apply the NPC emperor solution as described below, what will you do ? Nothing. I will support your decision.
4. If I do not do anything, what will you do ? Resign.

FROm Charon:

I took some time to think over my response, so do excuse the delay.

I'll attempt to keep this short.

1 – Ban Vodo/Compel Sith – I would remain as Emperor, attempt to re-secure integration of the Sith once again (presumably getting better cooperation this time around), and continue in our collective efforts at an Empire with Uebles and the IHC. It is most likely that the fleet presently assigned to Vodo would be re-assigned to von Esling (as discussed with Uebles), the Sith brought into the Empire would be organized, their skills determined, their particular interests (Battlemind, killing Jedi, terror campaigns) determined, and assignments to fields or theatres as support and agents as deemed appropriate by myself and my chief advisors. I am not sure what other plans you would want to hear about, as I suspect that this question is less for me and more for those other than Vodo and myself.

2 – Ban Charon/Vodo Emperor – I would be banned.

3 – NPC Emperor – I do not believe this is an acceptable solution, and I would likely leave upon my removal and the plan's "implementation".

4 – Doing Nothing – This is even less acceptable than 3. I believe that it is obvious that something needs to be done in order to preserve what resources we have. If nothing is done, it is likely things will only get worse.

J.Charon

FROM Byden:

1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do?

I would stay and work to help bring things back together. But, and this is a big but... There would need to be a clear set of limits as to how the Sith are going to comply with Charon and what repercussions will they sustain if they do not comply. Or else we might find ourselves in this situation a few months down the road. Also the Sith outside the faction would need to be addressed.

2. If I ban Charon and replace him by Vodo, what will you do?

I will not serve Vodo, and I don't really care to serve Uebles. I never see him around. The Pel thing gave us cause to speak with each other, where he asked me to trust him. Which I did, and later he burnt me in a different situation. If Charon *MUST* be replaced...My guess would be Voor, but you will never see him back unless his Force Sensitivity is returned

3. If I apply the NPC emperor solution as described below, what will you do?

Quit - IC Loyalty exists to the Emperor and the Empire. You gotta have someone you believe in well enough to follow them without question. Not just follow a cause (that being the Empire's goals) without question.

4. If I do not do anything, what will you do?

Wait to see if Vodo returns from LOA or not. I don't really have any more desire to go through the frustration of dealing with Vodo's antics. You never know when he's lying and when he's telling the truth. And with the admin hold over the Empire, I do not want to deal with Vodo only to see him spit in my face and not be able to do anything in return.

Byden

FROM Vir Calder:

To respond to your four questions:

1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ?

Nothing and continue my IC job in the Empire. My loyalty lies in Charon because he has earned it from me, so I would continue to work as normal.

2. If I ban Charon and replace him by Vodo, what will you do ?

Though I am loyal to Charon, being an Imperial still comes first. In time I'll get over the fact that Charon is gone and I'll continue to serve the Empire by obeying Vodo's orders -- though the new Emperor will have to earn my respect in the coming months just like Charon did when he first came on the throne.

3. If I apply the NPC emperor solution as described below, what will you do ?

It would feel pretty weird being that the Emperor is no longer "an Imperial". How will I know if the NPC Emperor is making decisions for the best of the Empire or is the NPC Emperor played by the Combine admin merely trying to maintain a balance between the two major CMGs (Empire and rebels)?

4. If I do not do anything, what will you do ?

I won't do anything different. I'd continue to work under Charon like I always had, and I'd continue to avoid being involved with the private personal "games" with Vodo.

Calder

FROM Quaxo:

Greetings Veynom.

Here are my own thoughts about this...

>1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ?

Be very sad. It will be a partial solution, imho, that would not please more than Charon and his mates. The game will lose Vodo (with all the positive and negative aspects of this), and someone will probably replace him as enemy of Charon. Even if it is only in his mind.

2. If I ban Charon and replace him by Vodo, what will you do ?

Ok, let's cut'n'paste and edit a bit: Be very sad. It will be a partial solution, imho, that would not please more than Vodo and his mates. The game will lose Charon (with all the positive and negative aspects of this, and I was not too fair the other day when we spoke in ICQ, as I have seen very positive aspects about Charon indeed), and someone will probably replace him as enemy of Vodo. Even if it is only in his mind.

As you probably imagine, none of 1 or 2 will be a good idea. Personnaly I might agree or not with your decision (if it is one of those two chances) but what would I do? Probably be uncomfortable. I imagine that this would start another scission, and I don't know if I am, this time, in the mood of seeing that. It won't certainly add fun to me.

3. If I apply the NPC emperor solution as described below, what will you do ?

Be very afraid. I *think* it is the only way to go, but I doubt it will be seen as a good chance for all... I fear that most of this group will see it as a solution that would please nobody, even if that is the best advantage of this option! And what will the rest of the combine think? That Admin are interfering? More bullshit about partiality?

I still think it is necessary while the game is not fully running. But I cannot tell it will be greatly accepted as a good choice.

Yeah. It is hard. But have we tried every other option? I think so. For more than 4 years in the Combine and more in the SWSim, where Player Emperors always had problems and inner fights for power always were there... At times more evident and some times more occult, but always there. I think it is time to try another way. After all we are trying to build a game, and sometimes it requires trial and error.

4. If I do not do anything, what will you do ?

Oh, well, if I had the hope that things will fix themselves... but I doubt it. I might not do anything for some time (except if I get terribly bored) but tension will increase and then what? Another scism? A revolt? Don't feel quite confortable with that... Oh well, I could always learn PhP and join the development group :).

Just one thing. It is not really important what veterans do, except if it is a sign of something going wrong. So I would say do not act regarding what we will all do, but what will be best for the game. If that requires to get rid of us, then let it be so. As I stated, our oppinions are just that: oppinions and certainly a way to get close to the key point in this. And hope to find the good solution.

People is too afraid of changes, admin intervention, who is running main CMGs and how rules benefit me or my opponent. But this is rubbish. We are far from having a finished game. Things will change, and it will be better if we try out possibilities the sooner the better. If a NPC Emperor does not work after a trial period of at least 1 year (that is the minimum imho)

then discard the idea. What's the big deal?

Oh, yes... that people WANTS the Emperor position. That is only the problem. Which says a lot about them, anyway.

Do what you think is best, and we should just support your decision. We are here to help... and if not, then better end up with us. Really.

Regards

Quaxo

FROM GEsling:

1. Banning one of two problem sources isn't fair. I would stay where I am, waiting for better times.
2. Same actually, though I am more tempted to work with Vodo due to my history with him.
3. See where I will be needed and try again.
4. Stay where I am, waiting for better times.

GEs

Well I do not really see it like that, but I guess if the gaol is to have the Sith fully integrated into the Empire, with no separate anything, then we will have major major problems. One of the more stressing issues for sith relations was the nature of thier fleet, and just how they are linked with the Empire militarily. I'm confident me and Vodo are along the same thinking there, and I have always been for giving them more "leash" sort of speak but have been hindered by assets issues mostly.

I do not beleive just haveing a Sith here and there in the Empire will be better, in fact I feel it will be worse as then we have have many little conflicts over duties, auth and responsibility all over.

BL

Veynom wrote:

Giving assets to the Sith sounds like an original idea, but I am afraid we fall back in a DE/GE situation, with the sith in 1 group and Charon in the other.

I'm not certain I ever said having Vodo as Emperor would be a solution. I feel that with he as Emperor I would be forced out. The inactive Uebles and the return of the really horrible GEsling would all but ensure my proverbial balls would be cut off in the Empire.

Perhaps its a more IC thing, than OOC. The Emperor and I have a very good working relationship, and we have saved each other on many occassions. He is one of the few who understands me, knows how to work with me. Yeah, I can run to him for support, that is the politics of things.

In a Charonless Empire, Aintab, Byden, Seele, many Moffs would be gone. I'd be left as a stranger in a hostile land with no real support base. Given the political wranglings that do occur, I would soon find myself unable to perform as I would like, unable to have the support. I would be impotent. I'm not into power brokering really, but it allows me to do my job much much more effectively.

Vodo emperor....has always made logical sense. Think about it. But he would have a hard time because so many people cannot, are unable to work with him, He has a done a lot to alienate himself, isolate himself despite the merger gaol of integration.

Charon needs to be more secure from Vodo. Vodo needs more autonomy (darkness should help) in doing things. Vodo can threaten Charon but not in public. Vodo needs to be more considerate of the Empire's ways. The Empire will butt out more in Sith matters, make the concessions to allow this. I'm fine with that, I know Vodo wants that, not having to state Sith business to anyone but Sith. That's the way it should be. But Vodo always sees the Sith as his own little CMG, and how can you have one CMG inside another?

BL

Veynom wrote:

I re-read your mail for the 3rd time.

A few days/weeks ago, you told me that having Vodo as Emperor would be the solution and now you write that if it happens you would leave. Would you please explain that to me ?

April 02, 2003: mail exchange between Veynom and Hack SKice

Hello Hack Skice,

I indeed remember you, like almost all my former Navy members.

You will be happy to read that in a mail I wrote (March 23, 2003) to the GE top 12 (people involved in the merge discussion), I came already to the public conclusion that both Vodo and Charon were sharing their part of responsibilities in the current GE problems.

I paste it below:

Greetings,

I have read all your emails. As some expressed the wish to remain private, I did not forward them. In this email, I will give you what is my analysis of the GE. I tried to make it short. Of course, each sentence written below could become a full page of details and emphasis if it was written by someone else. I tried to stick to the important facts. I hope you will excuse the sharp tone resulting from this.

You must also know that before I contacted you, I collected a lot of information from Imperials of various branches and of all levels. I did it before contacting you. The quantity of information I collected allowed me to have quite a good image of your problems. Unfortunately, I have no miracle instantaneous cure for all of them.

I will first begin with answering to the various questions I asked you.

1. Do you consider the merge as a success or failure? Why?

The merge is generally considered as a success for the GE as a whole. Confusion has disappeared from the lower ranks, the middle ranks are usually happy with the increase of manpower in the Empire, especially of skilled manpower. All that helped with a moral boost and helped filling in the GE units.

The ambiance in the game also went better. The bashing coming from the GE toward the Admins disappeared completely and quite quickly. Believe me; it is much easier to develop a game where the main group is not bitching on your back for most of the time.

But there are also a few well spotted black dots to this merge. First, inactivity of some compensated a part of the advantages. Inactivity caused by the state of the SWC for a part (let's not be blind here), but also because of 2 problems I will point further ahead.

2. Do you see the Empire as better or worse than before? How and why?

Almost everyone agree it is better. Organization improved, manpower, equipment, moral... However, the organization suffers from 1 double problem. This problem is also one of the failed aspects of the merge.

3. What do you think of the GE situation (moral, activity, quality) at the low levels (recruits, lines, ...)?

4.What do you think of the GE situation (moral, activity, quality) at the middle levels (fleets, planets, legions...) ?

5.What do you think of the GE situation (moral, activity, quality) at the high level (IHQ) ?

I will treat these 3 questions. The low and mid-levels did not suffer from the merge. They are the ones who saw more people, less enemies and more experienced officers coming for them. The mid-level is however regularly feeling the problems of the IHQ. They hear of these problems and sometimes see the indirect consequences of them. They do not suffer from them most of the time. They are generally really glad with the merge.

In the IHQ, the situation is different. There is certainly a kind of hidden war (see below). On top of that, you are all very happy of your own performances, you quickly spot the mistake of the others, but rarely or never yours. For once, you are all almost happy with your position and there is no war for a particular post. But as said someone: "**There exists a serious lack of critical (and self) examination.**"

6.What do you think should be done to enhance the process ?

7.What do you think YOU may do to enhance the situation ?

8.Are there some particular problems you would like to point ?

I skip the 3 last questions as their answers are more personal. But many of you lack of ideas to solve the remaining problems, probably because you tried all you could. No blame here.

Now, the main problem It can be resumed in 3 words: **Charon vs. Vodo**

All problems I heard of are coming from the almost open war between these 2. All the points listed below are the source of most of the internal problems of the IHQ and GE. I summed them all, removed the eccentric ones and present them to you. Please see this as an introspective view.

I will resume the most common charges

Charon:

- Accused of regular and periodic inactivity periods.
- Accused of micromanagement: taking care of tasks that are and should remain handled by lower officers, allowing then some people to bypass their chain of command and get what they want through him, emptying the role of the bypassed officers.
- Accused of promoting people loyal to instead of competent people. This sentiment is spreading in the middle level, surprisingly.
- Accused of doing his best to isolate Vodo from the Empire, making his life as hard as possible. This with the consequence that the Sith are seen as Vodo's minions and are marginalized from the rest of the GE.
- And more

Vodo:

- Accused of pursuing his own agenda and goals, those are not necessarily for the best of the GE.
- Accused of plotting against various members of the GE.
- Accused of creating his own mini-Empire inside the Empire
- Accused of refusing to cooperate with the rest of the GE.
- And much more

On top of that, you are both:

- Using the merge protection pact to piss off the other knowing that you can't be punished.
- Manipulating people around you to piss off even more the other.
- Accusing the other of being the source of all the problems... without even thinking 1 second you could have maybe done something wrong.

The war between these 2 is creating a lot of mini-crisis that you all recently reported or are aware of. Scrap these 2 and the large majority of the problems reported to me from all levels will vanish.

Gentlemen, could I suggest you to BOTH either:

- Drop your char
- Leave the GE or the game
- Create new char
- Switch your char (Manny playing Charon and so on)
- Drop your posts and powers
- Be enclosed (IC) in an arena surrounded by Ysalamari, with no weapon and let you fight until one dies
? This through a kind of RS involving just you 2 ?

The entire GE is suffering from your personal war directly, or indirectly. The people working closely with you are victims and often feel as locked between the hammer and the anvil.

It has come to a point where I think that the departure of only one of you is surely not a solution.

Finally, a word about RS:

RS have been criticized for being too slow to start. True. I also find them awfully slow. But RS have been wanted as fair and well organized, and by the GE for a large part. The requested level of organization is creating the huge time delay, especially when some groups are asking for dozens of people to participate on their side.

Now, while it is certain that RS would help a LOT for the moral of the GE (and the SWC) in general, it would not solve the C vs. V problem and can not solve all problems.

That was the short way to write the conclusions of my recent analysis. >From here, what do you want to do ?

- Nothing, remains as is.
- Keep talking to see where it goes.
- Let the Admins decide for you
- Just ranting.
- Other.

I hope you did not take this personally. The purpose is not to punish, but to find causes.

From there, I conducted more queries, asking what people would do if I removed Vodo, Charon, both or if nothing was done.

Thanks to these talks and many others with many Imperials from all branches and levels, I can start to point some real problems.

Ah, no worries, I will keep this between us, of course. I am also sending you a document which was the start of the merge process.

You are invited to keep talking.

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

-----Original Message-----

From: Jorge Zegarra [mailto:jlzf@hotmail.com]
Sent: Wednesday, April 02, 2003 4:29 AM
To: veynom@swcombine.com
Cc: SIntKllrX@netscape.net
Subject: Re: RE : Merger: Discussion

Hello Veynom

Probably you do not remember me. I joined the Combine and the Empire a few months before the Core incident, and was assigned to the Old Naval Command

Fleet, when you were still the Grand Admiral. I won the first RPGE trophy, exercise in which you showed great interest.

Since that moment i've been working in the same fleet, and now i am the CO of the Second Assault Fleet, the same one you care so much about, considered by most as the best one in the Imperial Navy.

During the following years after the Core incident i've been working hard with my fleet, within the Navy, within the Empire. I've made dozens of extraordinary fiends, extending that friendship beyond character, and i thank the Combine for that.

Unfortunately the situation is not good. As a commodore, i had the chance to discuss with many people the problems about the merge and the combine as a whole, without being directly involved. As friend of some of the major players, we exchanged frequently our points of view. As someone who is interested in the succes of the Combine as a game and the victory of the Empire, i've made my effort to get along with the DE members, something i believe i did achieved.

Whatever i say here is strictly between you and me and it will remain OOC. In the last months i became a good friend of Jubar, and we share the concern for the future of the Empire AND the game. I know about Jubar's proposal to you. I know some decisions are going to be taken shortly, specially regarding Charon and some other High Command members. And i know the admins think the Empire is not fulfilling it's role as the evil group of the game.

I love being a combine player, and that's why i am willing to sacrifice my character if i can help to solve this situation. I don't want to kill it, because i want to come back again (my goals are not accomplished yet). But i want to help in any possible way i can.

I can give you a good lecture on what's going on, however i do not know if you want to listen to me. But the problem is that the merge was a failure because BOTH sides are not helping.

The problem is not Charon, and removing him will not solve the situation. The Sith are causing some problems, that is true. But the attitude is not the best for the sake of the game.

I will said things as brutal as they may sound, but these are the feelings of a large number of members of the GE. I agree with some of them, but not all.

- 1.- Most fully support Charon
- 2.- Many think you are interferring to favor your friends
- 3.- Many think you have a personal issue with Charon
- 4.- Many do not trust DE members
- 5.- Many will leave either the Combine or the Empire if Charon is removed, bringing Caos to the game (i guess about 150, many of the most active ones).
- 6.- Most think Vodo is responsible for most of the problems, along with the Sith that support him.

What i want is to solve the problem. My intent is not to critizice your job as admin, but warn you about how people feel about the issue. The problem is complex, and there are no easy solutions. All i want is to prevent any bad decision to increase the problem.

To start with, i come to you with three suggestions. If you think they have some logic, then i will gladly continue to help.

First: Vodo. I know he is supposed to be evil, as he is a Sith Master. But remember as well that this is just a game and other Imperial members want to have fun. My suggestion is that he must align with the rest of the Empire and be Evil to the outside, evil against the other groups.

We can give him lots of opportunities to be evil with traitors, in RS against innocent people, against non Imperial players or players who have been arrested and are to be expelled. With some publicity, his actions can help create the image of an evil Empire, but within the Empire his character must behave as the most loyal Imperial server.

Second: GE as an evil CMG. If you analyze the movies and the books, you will see lots of officers who are not evil. Their actions are the ones of someone convinced they are doing the right thing. My country is one that suffered from terrorism and at that times, many thought that some would have to pay for the sake of getting ridd of the terrorists, to ensure we will have a free country where we would not be afraid of walking in the streets. The terrorists do not believe in others human rights, so the position was not to offer them those same rights they were denying their victims.

The rebel alliance is like a terorist group, and so are thier supporters. They deserve no mercy becasue they assassin our families. You don't need and evil Empire, you need a lawfull Empire committing evil actions agaisns their enemies. A rebel surrenders, then kill him. People are in an non Imperial city in Imperial territory, then thier assets will be confiscated. If someone builds unauthorized facilities im Imperial territory, then they will die in orbital bombardments. (just acouple of examples).

Third: Charon. He must remain as Emperor, but no white letters can be given to people just because they were part of the merger talks, or were part of the merger compromises. What can we do? We name an Imperial affairs admin. Someone who is neutral and can provide fair solutions when people is not playing according to the rules. If Charon arrests Dreighton for being insolent with him, then that admin can decide if that was right or not, or if the punishment is fair given the proofs provided by the players.

Unfortunately this admin can not be you, for many think you will not be equally fair (just what many think). And this admin should have enough power to decide that Charon or Vodo or Dreigthon or Uebles or anyone else deserves a pusishment, but all must trust him. Jubar can be an option.

I know i have overextended myself, but i think is important for you to know more. Don't get me wrong, I am completely loyal to Charon IC, and fully support him OOC as i consider him my friend. But the game will suffer if you, the admins, don't do the right thing.

And please, keep these things beetwen us, as no one else knows i am writing you, and want to keep it this way.

Thanks for reading these.

Hack_skice

```
>From: "Veynom" <veynom@swcombine.com>
>To: <SlntKllrX@netscape.net>
>CC: <jlzf@hotmail.com>
>Subject: RE : Merger: Discussion
>Date: Tue, 1 Apr 2003 18:42:49 +0200
>
>No problem.
>
>He may mail me about this upon wish.
>
>--
>Veynom
>Sim Master of the SWCombine
>www.swcombine.com
>
>*** This message is printed on 100% recyclable electrons. ***
>
```

```
>
>
>-----Original Message-----
>From: SlntKllrX@netscape.net [mailto:SlntKllrX@netscape.net]
>Sent: Tuesday, April 01, 2003 8:12 AM
>To: veynom@swcombine.com
>Cc: jlzf@hotmail.com
>Subject: Merger: Discussion
>
>Veynom,
>
>      This person wishes to discuss with you on the merger and past events.
>He
>told me you two used to work together ( Hack skice ). Since Im staying out
>of things mainly because Im not part of the deeper involvement and Im going
>to the default. Maybey discussing things with this person may shine some
>light on things and help keep some people from leaving.
>
>                                Respectfully,
>                                Jubar
>
```

April 03, 2003: mail exchange between Voor and Veynom

I have decided to decline your offer for the position of Dark Lord of the Sith and the position of Emperor. I have no desire to come back to the Star Wars Combine at this time, and this is not without reason. The primary reason would be the grounds on which this offer is being made in the first place. That being that the current Emperor of the Galactic Empire is in civil quarrel with a member of the Galactic Empire, Vodo. The supposed solution to this is removing Charon, rather than, the more obvious solution, allowing Charon to eliminate Vodo through the means currently available to the player (that being, the arrest and execute function). Now, I leave this reason, because, mostly, I lack the definite background information on exactly what is going on there. Yet, I do bring light that fact, merely as it helps act as a transition to the more galactic problem. Another reason I decline is because of one of my personal issues with the Combine, one that I've had for a while now, is that it's too big. The galactic is too big and there are beyond a doubt not enough players to even begin to fill this game. There are only a handful of planets that could even be considered populated by normal standards, and the Galactic Empire is left protecting hundreds of worlds with dozens of people. It just doesn't work. The galaxy is too big, and the Galactic Empire's job becomes impossible, even for the best of Emperors to handle. This isn't just a problem for the Galactic Empire, but everyone else too. Next, moving back to concentrating on the Galactic Empire, I'd be taking the reigns of something that is more or less in a state of chaos, which is by no part the Emperor's fault, in fact I pin the blame mostly on the former DE members. When they entered the Galactic Empire they got a free ride, and while a lot of them became terrific leaders and commanders, more of them became useless and sloppy. I use Ouromov as one example of the negative type and GEsling as an example of the positive type. Then you have the people like Vodo that have just been causing trouble since day one. Finally, I have the inherent affirmation that total power would never be given to the Emperor, merely from the fact displayed that you, as an Administrator, removed directly or orchestrated the removal of a player in any way, shape, or form. It just destroys the game to have people messing with it to that degree. Not to mention I would become an Emperor with Simms and Vodo appointed by you as some sort of watchdogs. They weren't picked by me, I never have trusted them, and it wouldn't work. Vodo saying and doing are to completely opposite things, and you should know that by now. I don't really have a problem with Simms, but then again I don't trust him. Just a few of my problems, I have more, but I don't feel like dragging my point through since – well, like I said, I have no plans on coming back anytime

soon. Sorry, just don't. Have a good one.

Voor

Von: "Veynom" <veynom@swcombine.com>
Datum: Don, 03. Apr. 2003 19:51:43 Europe/Berlin
An: <black-lodge@shaw.ca>
Kopie: "'J. Dreighton'" <dreighton@pohlke.de>, "'J Charon'" <J_Charon@cox.net>, <QuelDromaCombine@aol.com>, <MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>, <mh95@multiweb.nl>, <count_uebles@gmx.de>, <grandpacat@rogers.com>, <vircalder@hotmail.com>, <JodoKast@swcombine.com>, "'Erin'" <byden@xouqua.com>, "Quaxo" <chema@hecate.edv.uniovi.es>
Betreff: State of the Merge - Episode IV - conclusion

Hi,

Now that I received all answers to my 4 questions (for memory they are after my sig), I am thinking to the best possible solutions.

What I can already tell you is that the NPC emperor is rejected by the large majority of you, therefore it will not be done.

Also, it appears that if nothing is done, a vast majority will leave.
Therefore, something will be done.

Finally, I would like to thank those of you who told me they would stick to the Empire in any circumstances. It helps a lot.

More ASAP.

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

1. If I ban Vodo and force the Sith to comply to Charon wishes, what will YOU do ?
2. If I ban Charon and replace him by Vodo, what will you do ?
3. If I apply the NPC emperor solution as described below, what will you do ?
4. If I do not do anything, what will you do ?

Von: QuelDromaCombine@aol.com
Datum: Don, 03. Apr. 2003 20:58:20 Europe/Berlin
An: veynom@swcombine.com, black-lodge@shaw.ca
Kopie: dreighton@pohlke.de, J_Charon@cox.net, MFlores@prn.opinionresearch.com, Knyte@swcombine.com, mh95@multiweb.nl, count_uebles@gmx.de, grandpacat@rogers.com, vircalder@hotmail.com, JodoKast@swcombine.com, byden@xouqua.com, chema@hecate.edv.uniovi.es
Betreff: Re: State of the Merge - Episode IV - conclusion

In a message dated 4/3/2003 12:51:43 PM Eastern Standard Time,
veynom@swcombine.com writes:

Also, it appears that if nothing is done, a vast majority
will leave.

Therefore, something will be done.

Any idea, yet, what that will be?

Sean "KQD"

Von: "Veynom" <veynom@swcombine.com>
Datum: Don, 03. Apr. 2003 21:28:46 Europe/Berlin
An: <QuelDromaCombine@aol.com>, <black-lodge@shaw.ca>
Kopie: <dreighton@pohlke.de>, <J_Charon@cox.net>,
<MFlores@prn.opinionresearch.com>, <Knyte@swcombine.com>,
<mh95@multiweb.nl>, <count_uebles@gmx.de>, <grandpacat@rogers.com>,
<vircalder@hotmail.com>, <JodoKast@swcombine.com>, <byden@xouqoa.com>,
<quaxo@navegalia.com>
Betreff: RE : State of the Merge - Episode IV - conclusion

Any idea, yet, what that will be?

So far, I barely know what it will NOT be.
If you have a miracle solution, just tell us or tell me.

--

Veynom
Sim Master of the SWCombine
www.swcombine.com

*** This message is printed on 100% recyclable electrons. ***

Von: black-lodge@shaw.ca
Datum: Fre, 04. Apr. 2003 08:45:10 Europe/Berlin
An: Veynom <veynom@swcombine.com>
Kopie: QuelDromaCombine@aol.com, dreighton@pohlke.de, J_Charon@cox.net,
MFlores@prn.opinionresearch.com, Knyte@swcombine.com, mh95@multiweb.nl,
count_uebles@gmx.de, grandpacat@rogers.com, vircalder@hotmail.com,
JodoKast@swcombine.com, byden@xouqoa.com, quaxo@navegalia.com
Betreff: Re: RE : State of the Merge - Episode IV - conclusion

ooooooooooooohhhhhhhhhh...open discussion again. >:)

GABL

